



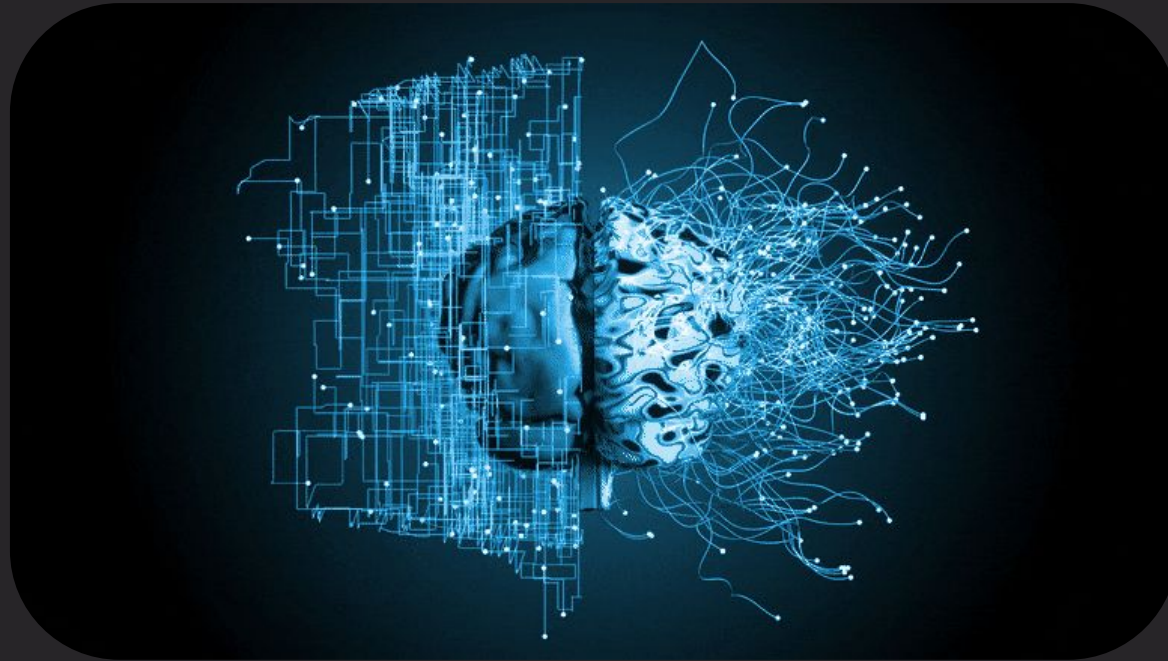
Introduction to Deep Learning

Video 3: Neuron Know-How

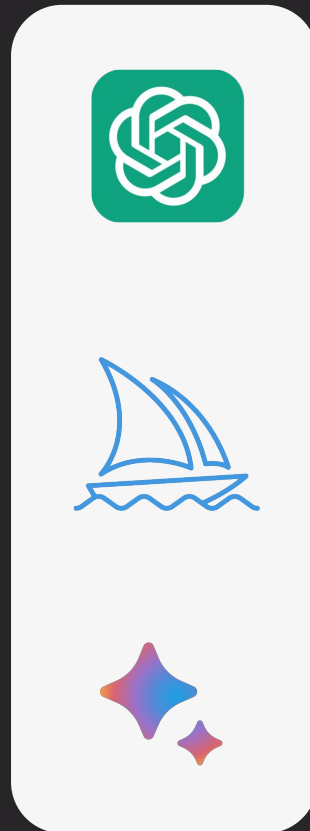
In air

Introduction

Aim: To create systems that learn and make decisions, akin to the human brain.

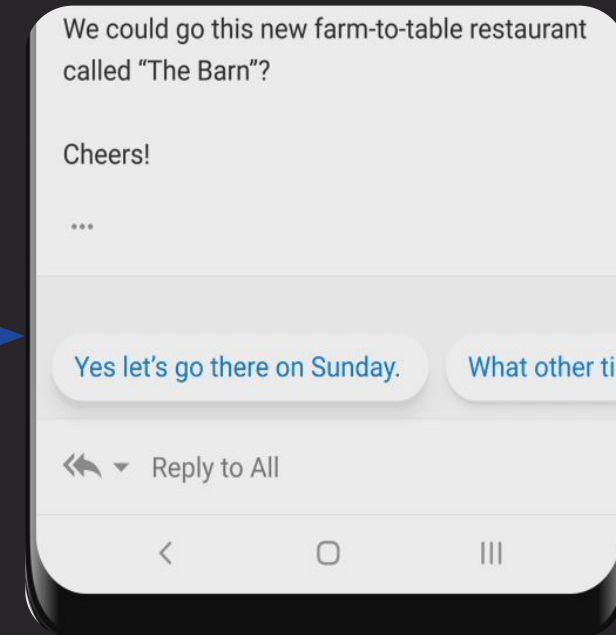


Generative AI



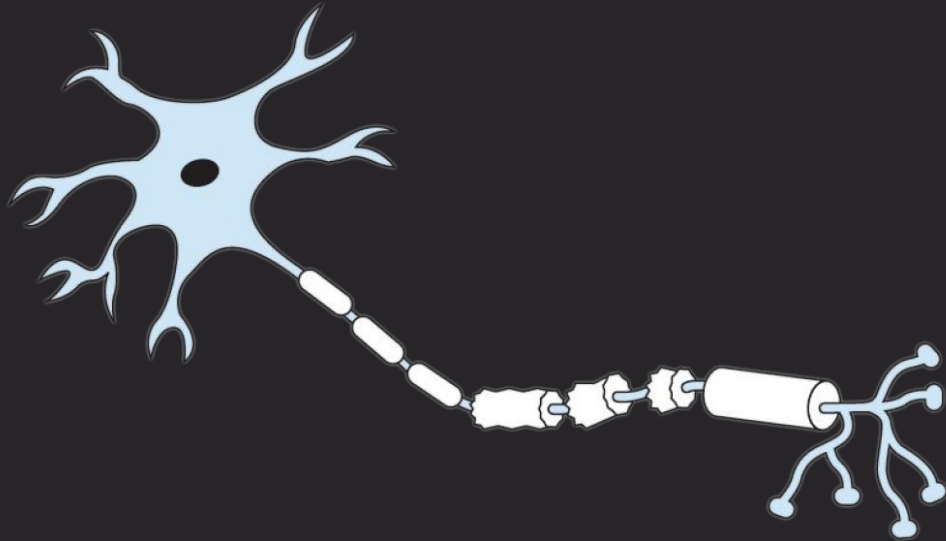
Generative AI Tools

Prompt

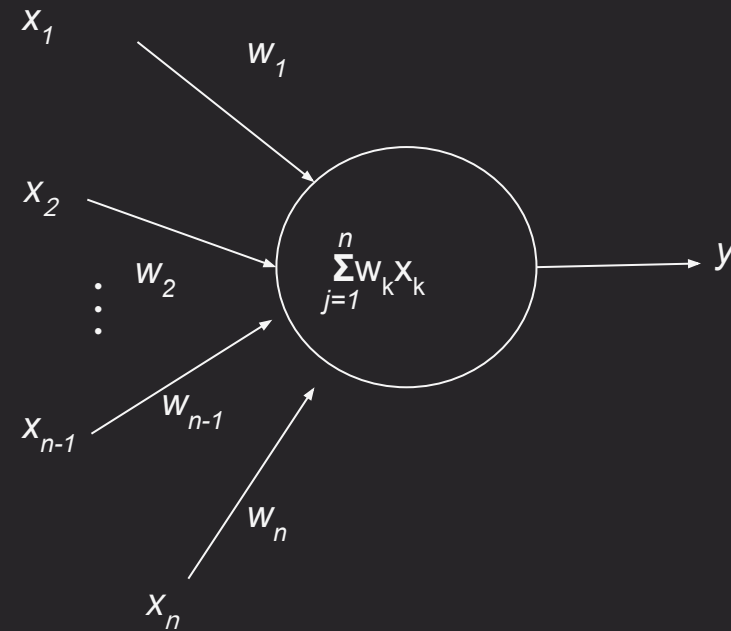


Result

Neurons

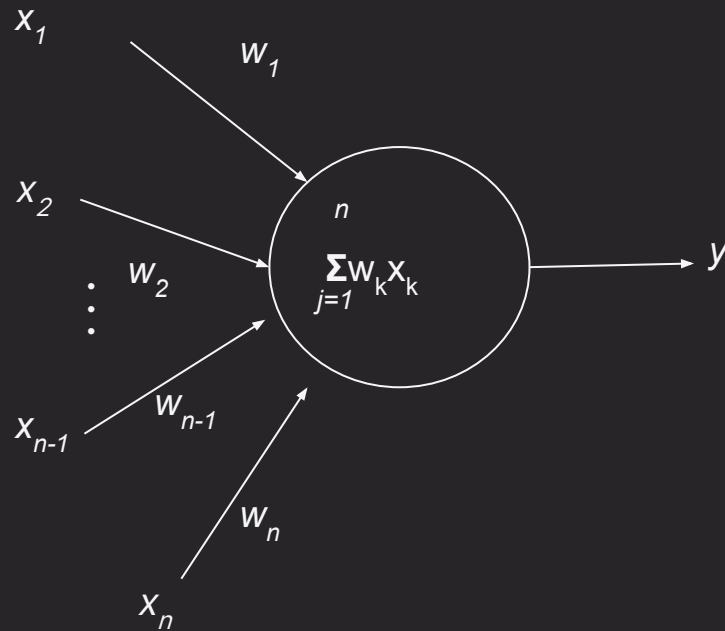


Human Neuron



Artificial Neuron

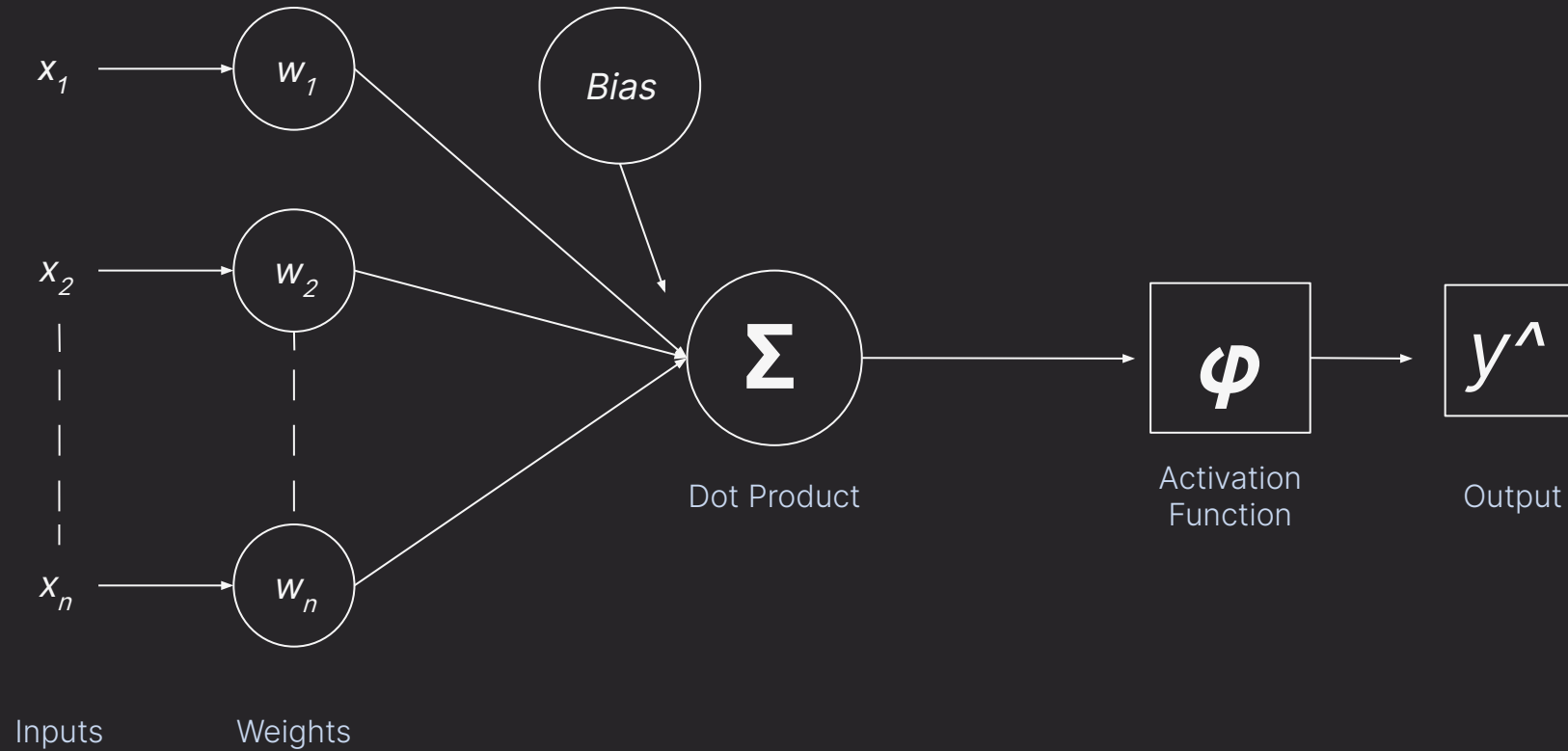
Neurons



Neurons: Mathematical Functions

It is simplest type of artificial neural network.

Components of a Neuron

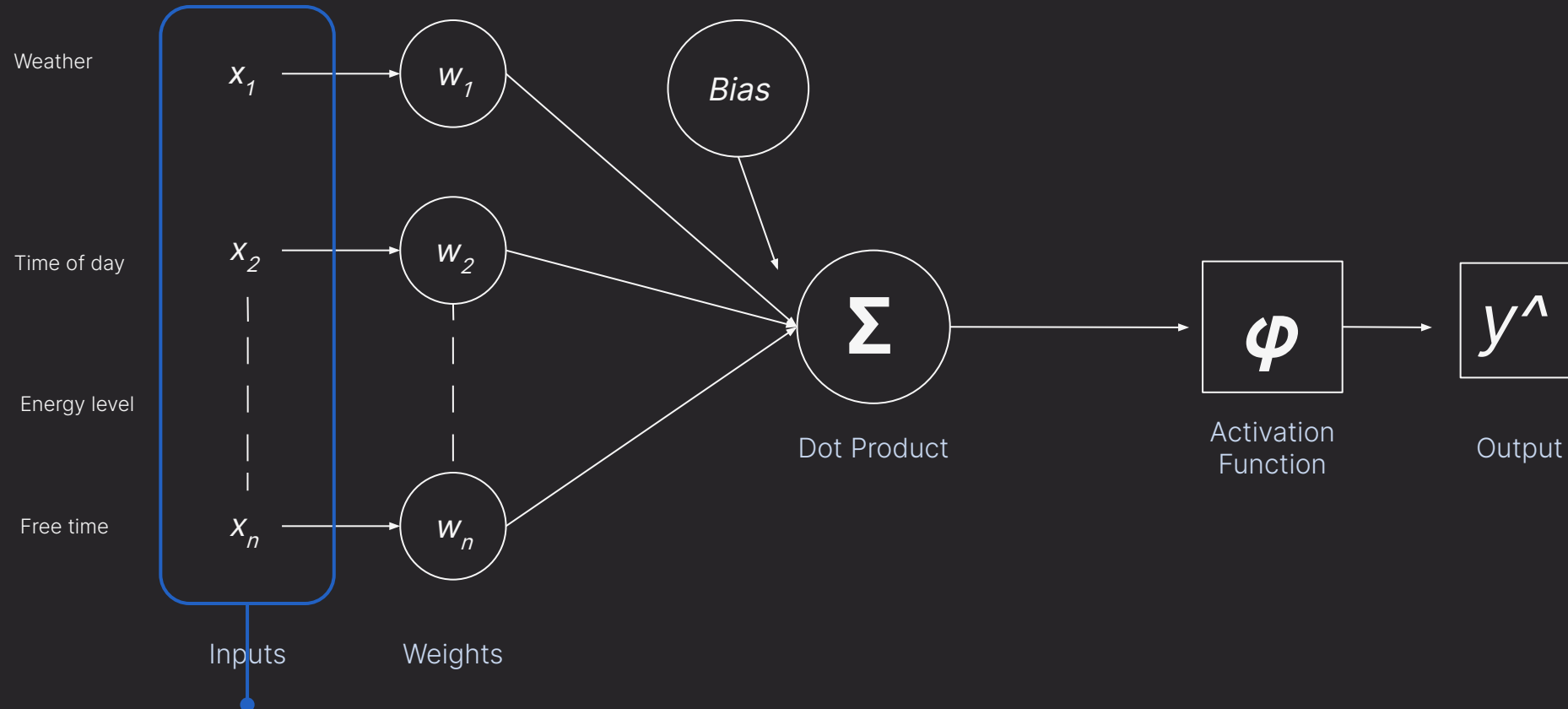


Components of a Neuron



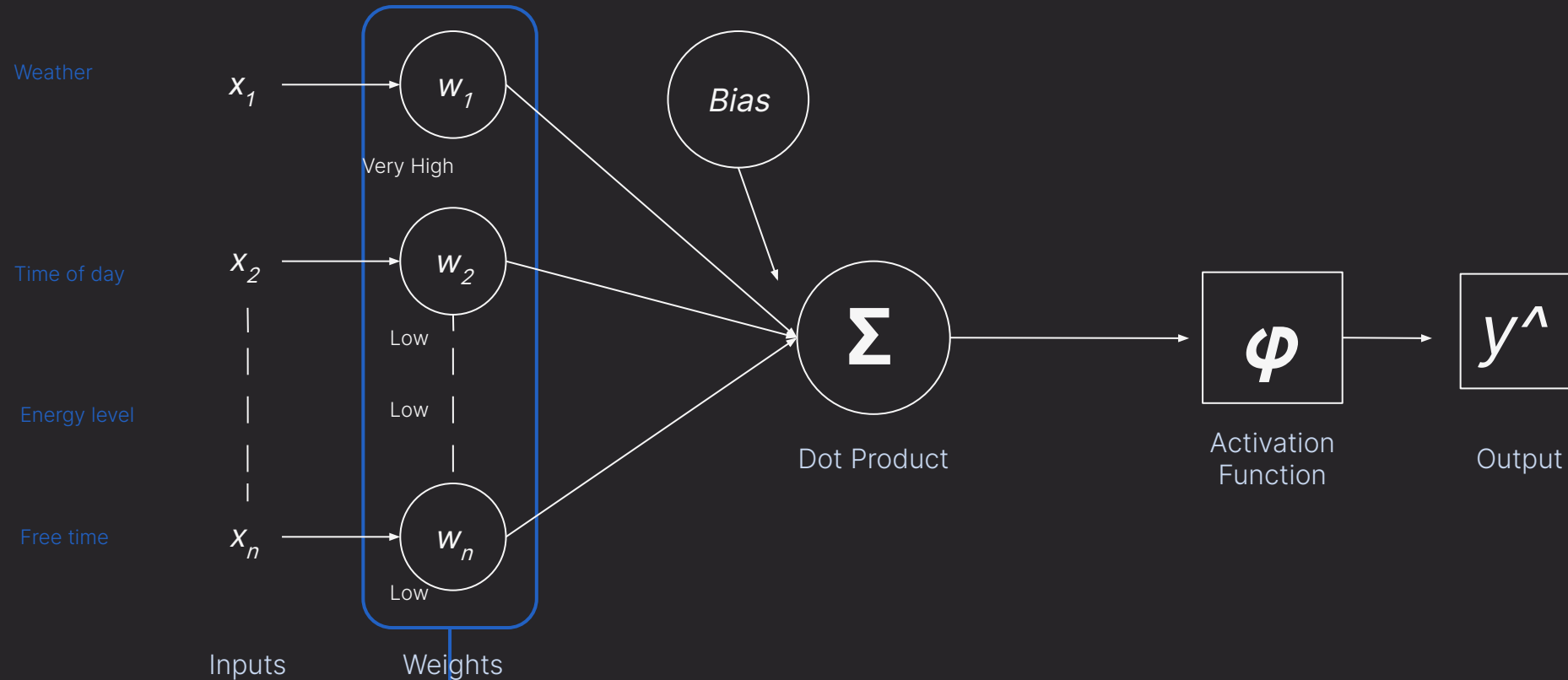
Should I go for a jog or not?

Components of a Neuron



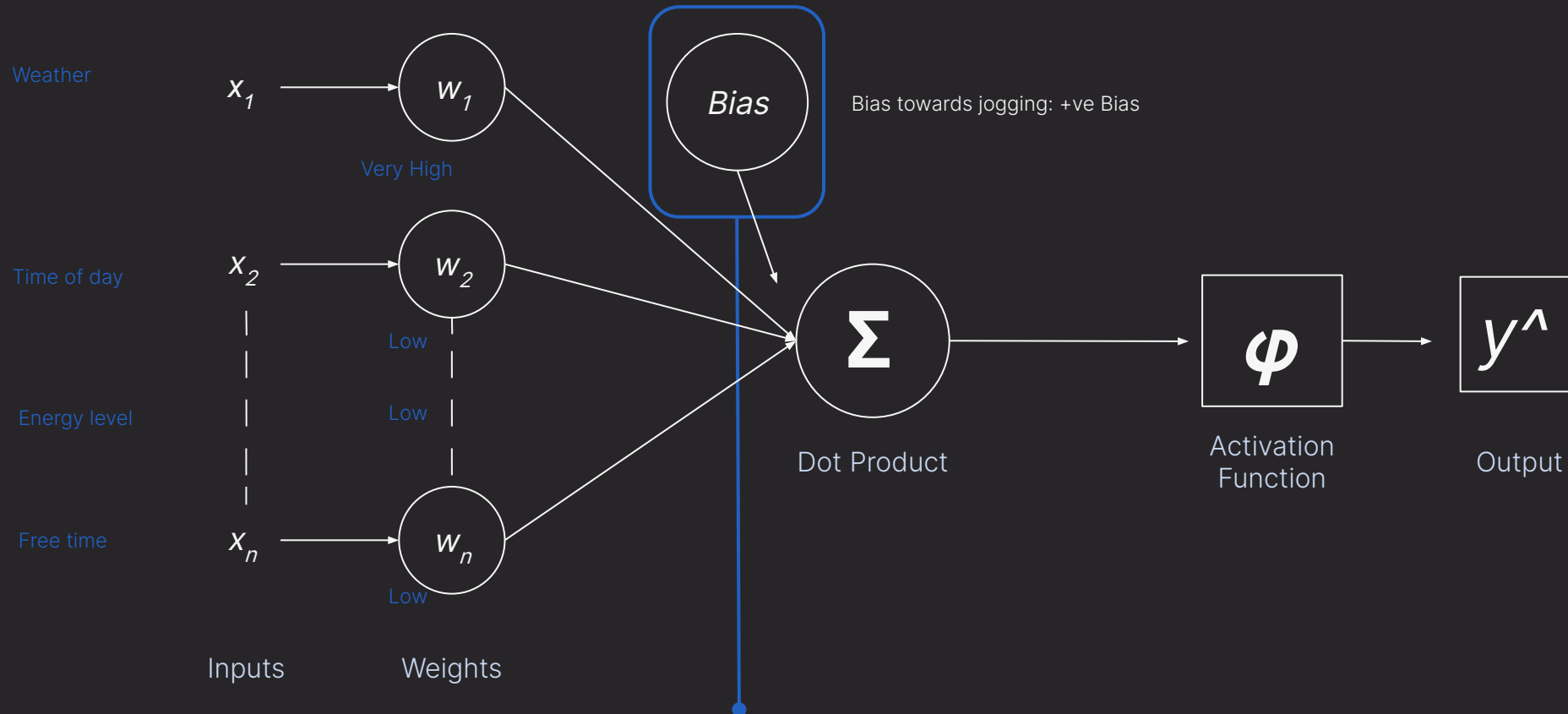
INPUT: Pieces of information like numbers, images, texts

Components of a Neuron



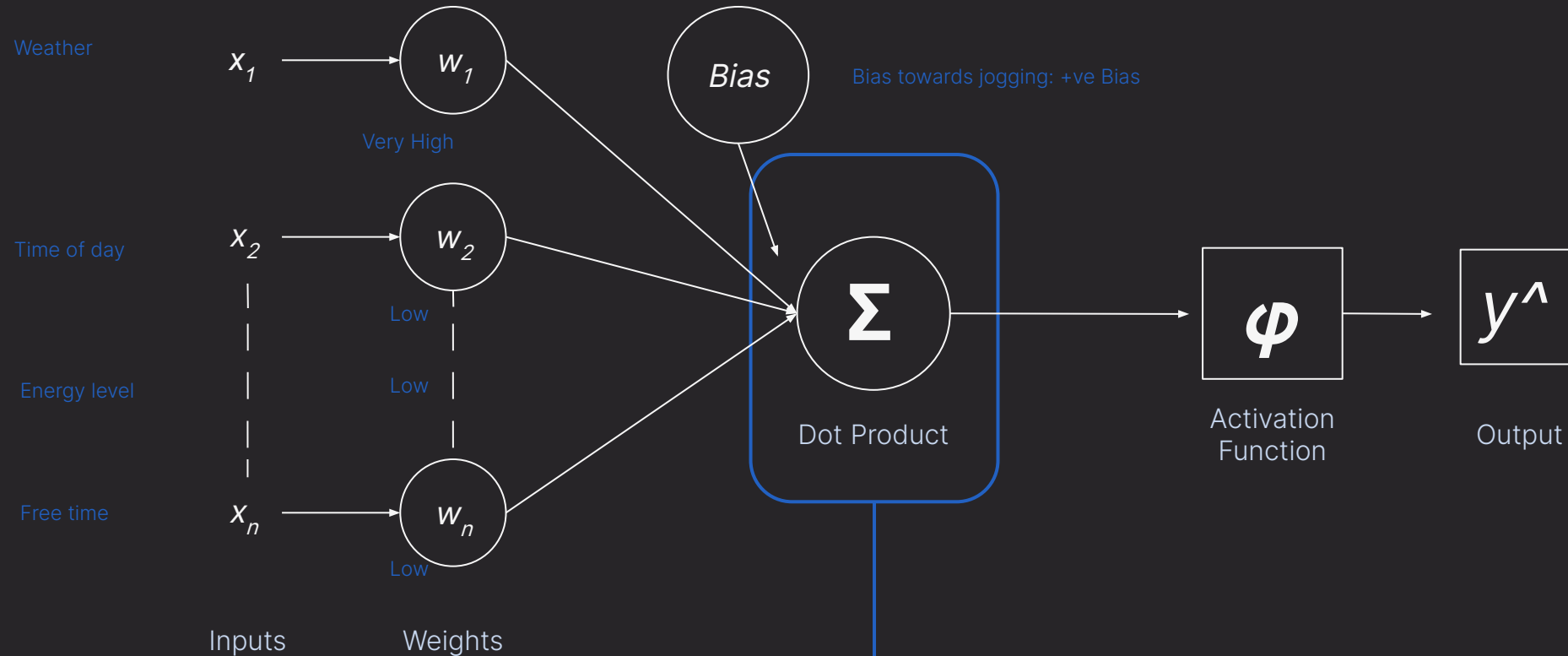
WEIGHTS: Importance given to each factor.
A numerical value, adjustable during training.

Components of a Neuron

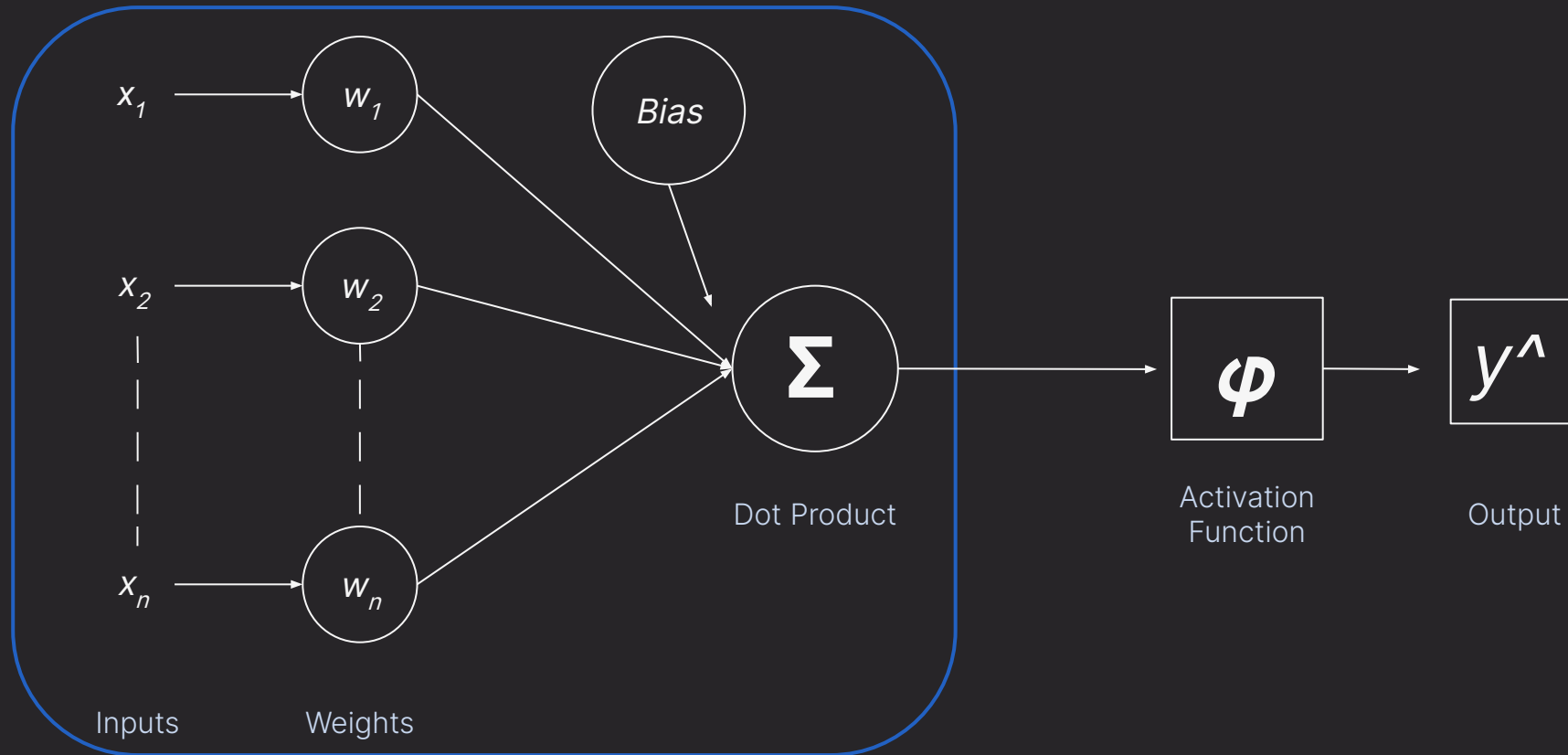


BIAS: An additional parameter is added to weighted sum of inputs that influences the neuron's output independently of its inputs.

Components of a Neuron



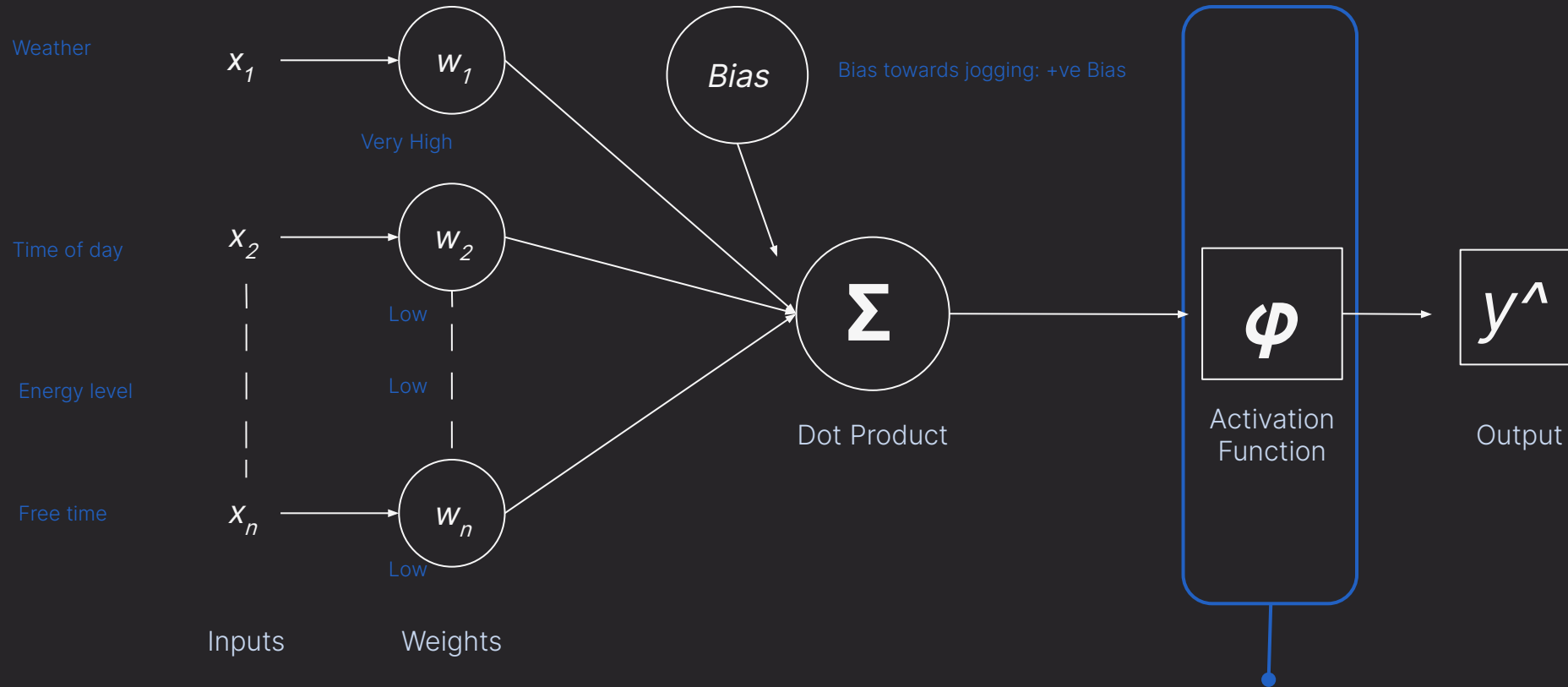
SUMMATION: All weights are combined to reach a tentative decision
 $(x_n \cdot w_n) + \text{Bias}$



Does the architecture so far remind you of any algorithm?


LINEAR REGRESSION!

Components of a Neuron



- Takes the weighted sum and gives final output based on the **rule** or '**threshold**'
- **Activation Functions** introduce **non-linearity** to the model.

Common Activation Functions



Introduction to Deep Learning

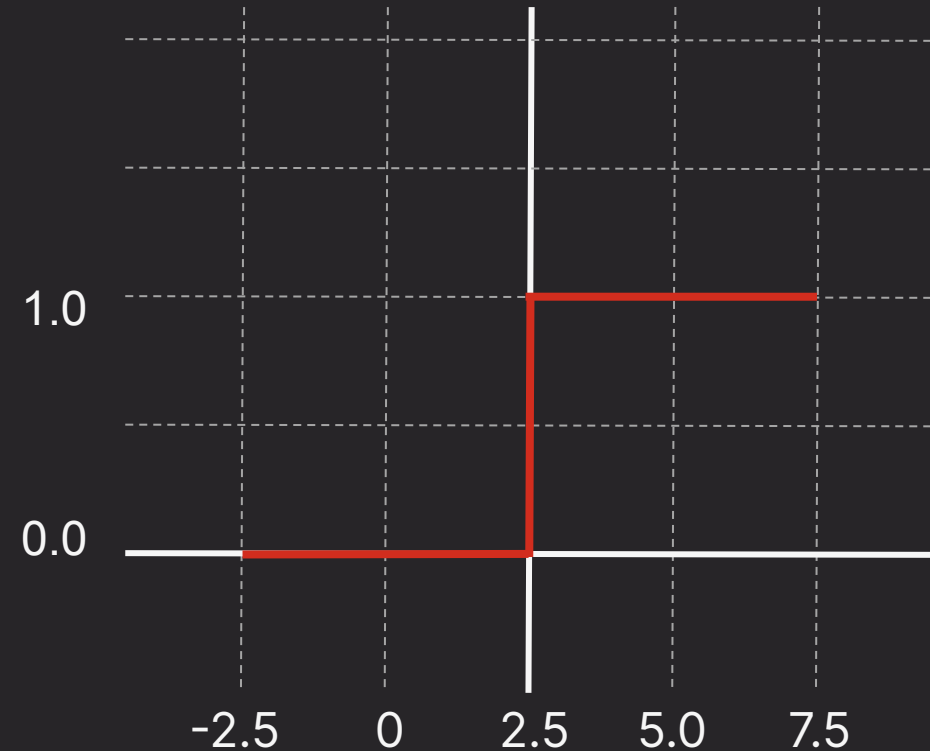
Video 3: Common Activation Functions

Activation Functions

1. Step Function

Threshold based classifier

If
{ Activation function input > Threshold }
Then
{ Neuron is activated }

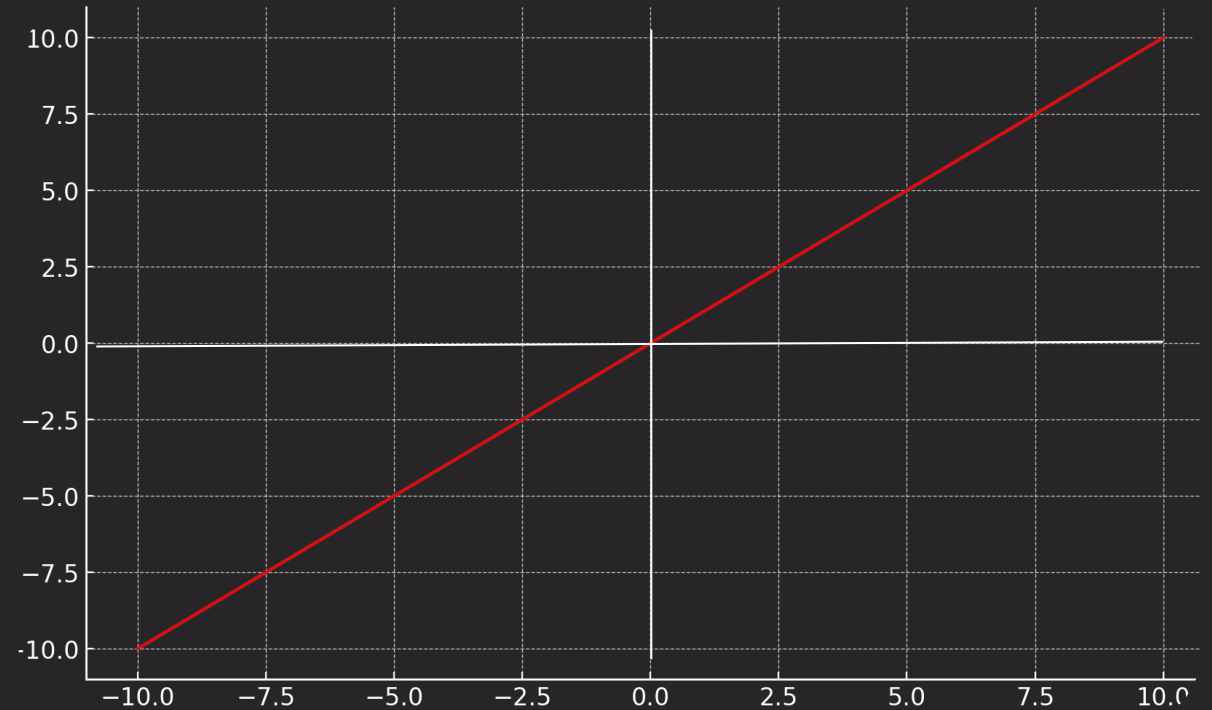


Activation Functions

2. Linear Function

It preserves the linear nature

The **Activation Function** is *proportional* to the **Input**.

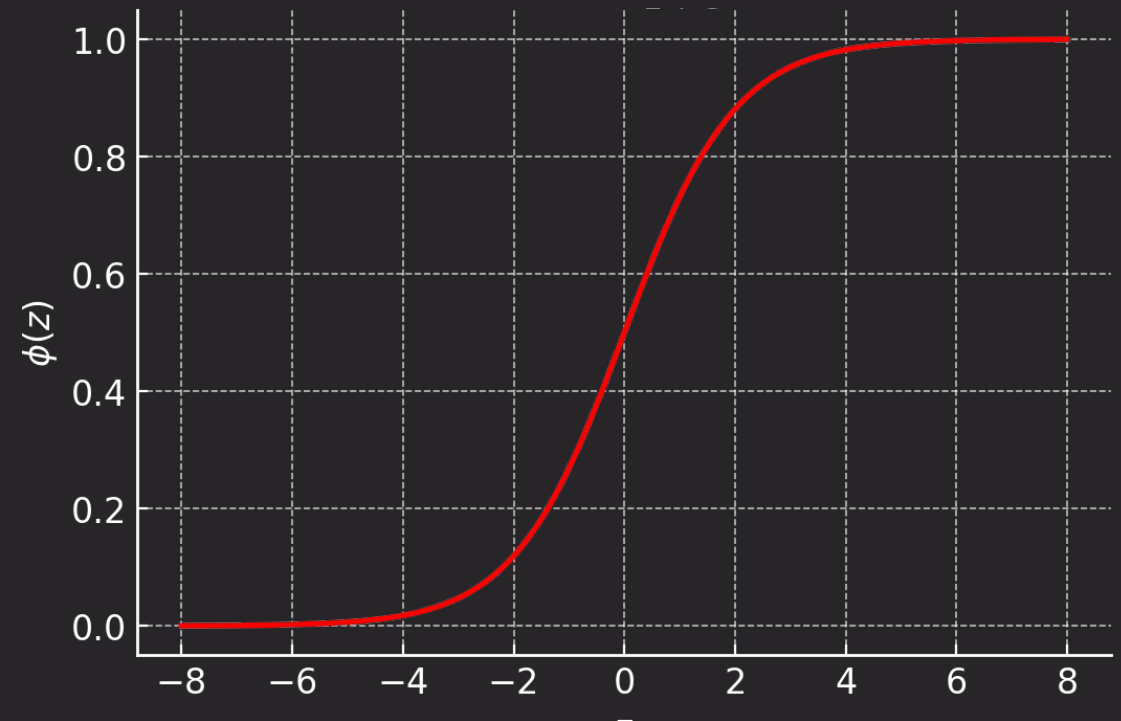


Activation Functions

3. Sigmoid Function

Introduces non-linearity by mapping input values to **range 0 and 1**

$$f(x) = \frac{1}{1 + e^{-x}}$$

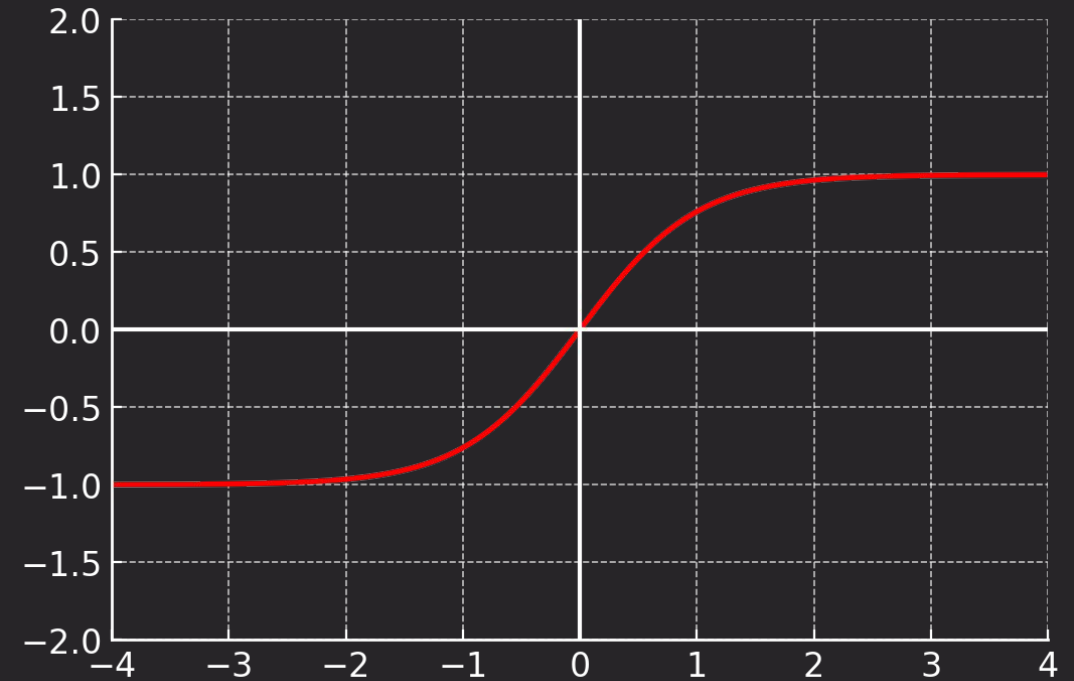


Activation Functions

4. Tanh Function

Maps input values to *range -1 and 1*

$$f(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$

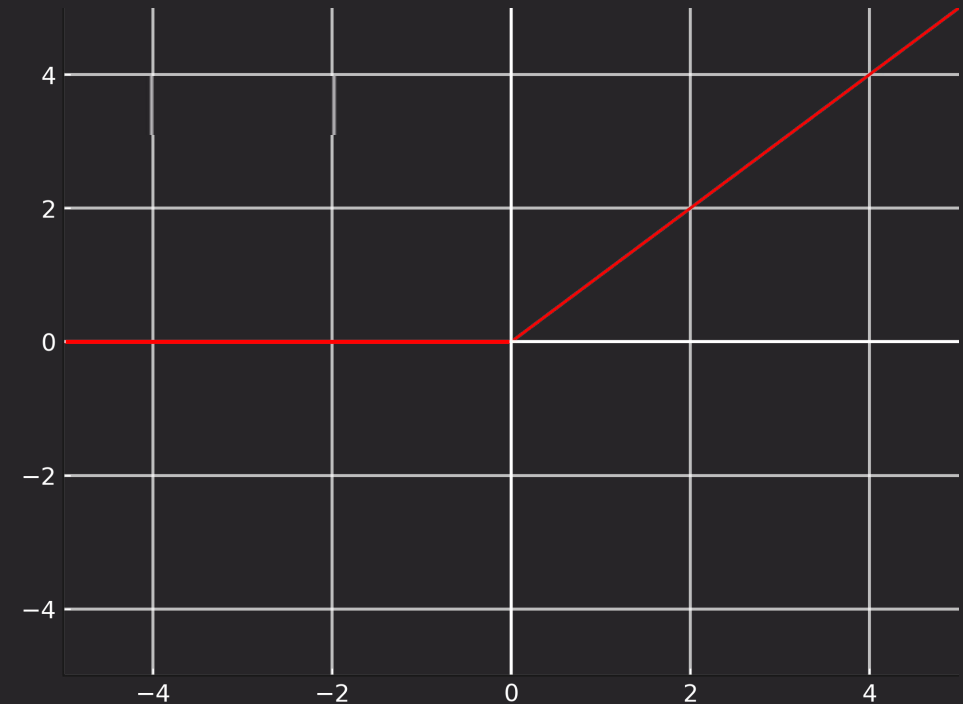


Activation Functions

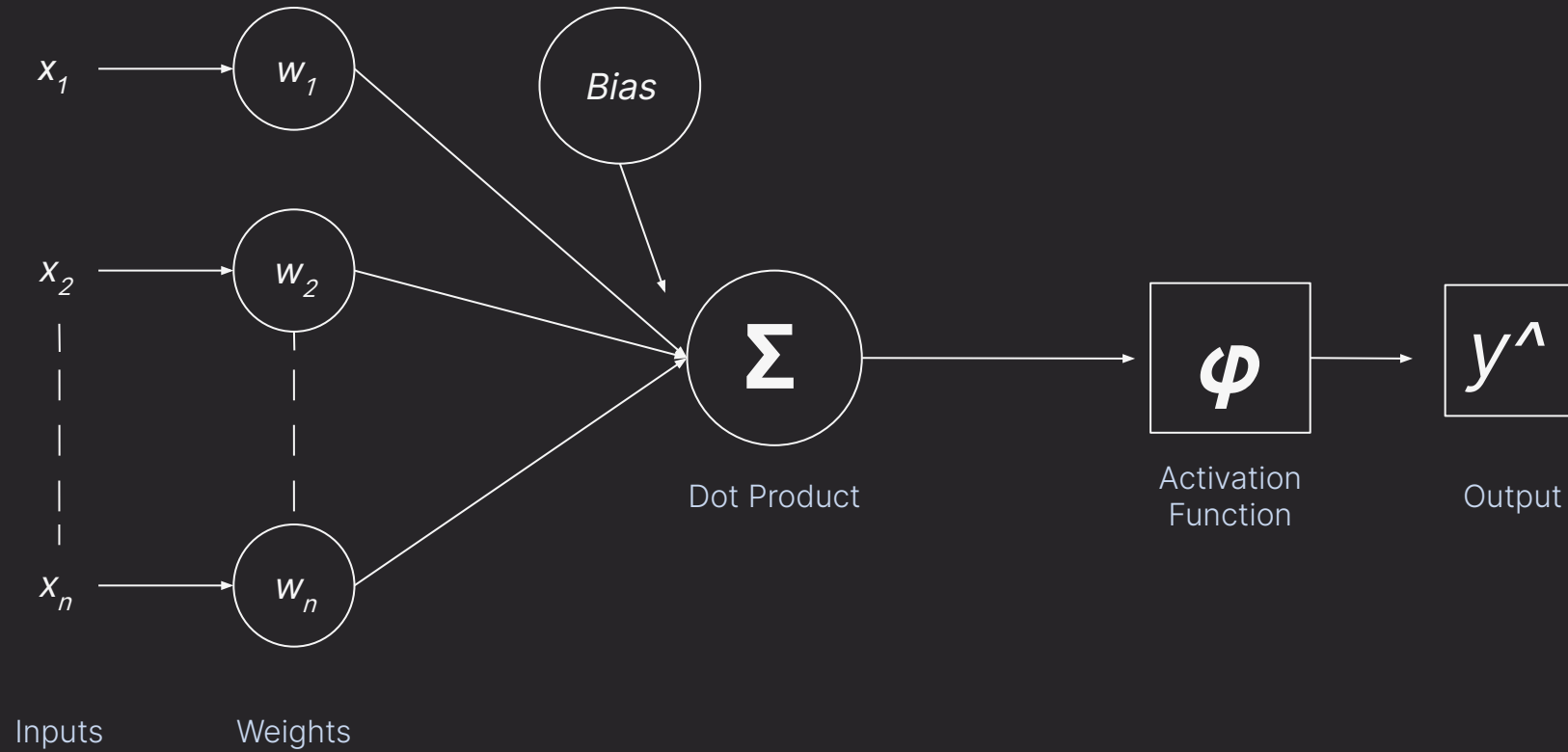
5. ReLu Function

ReLu - **R**ectified **L**inear **U**nit

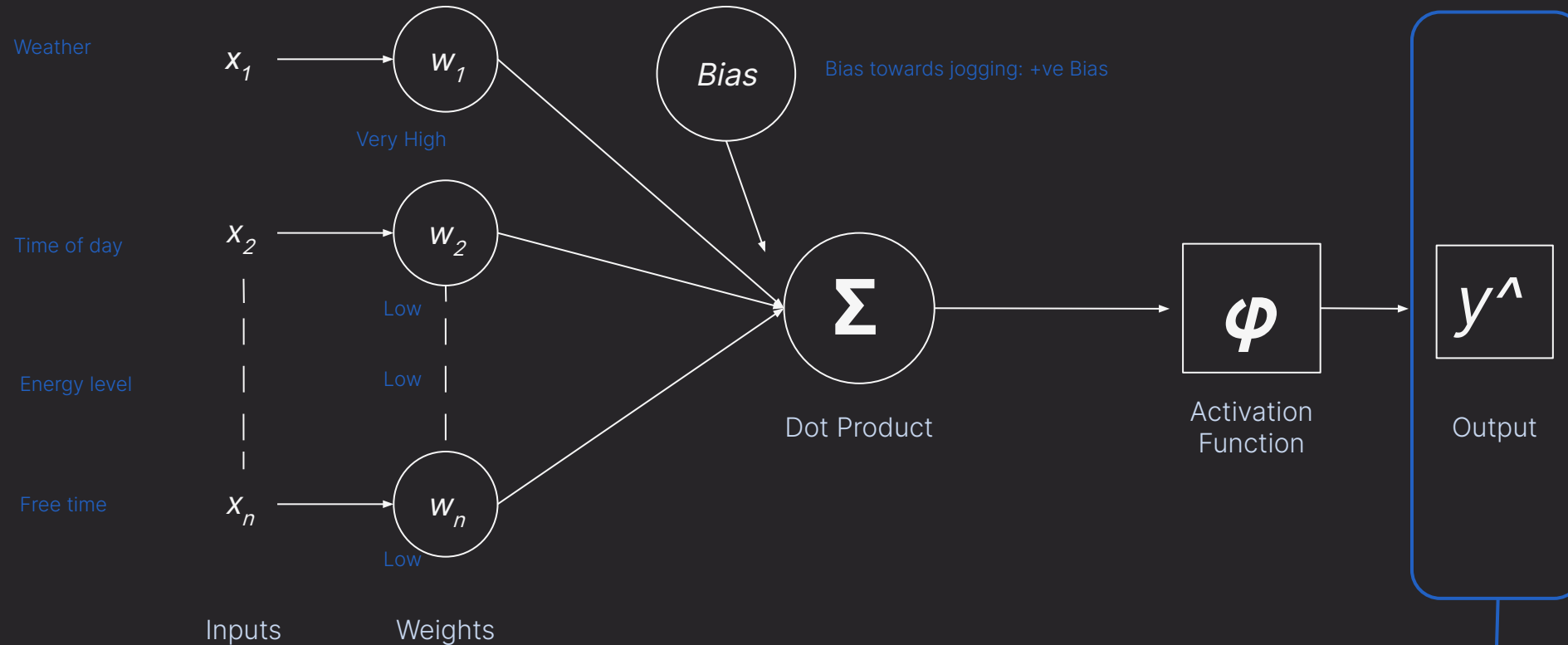
$$\begin{aligned}f(x) &= \max(0, x) \\f(x) &= x, x \geq 0 \\f(x) &= 0, x < 0\end{aligned}$$



Components of a Neuron



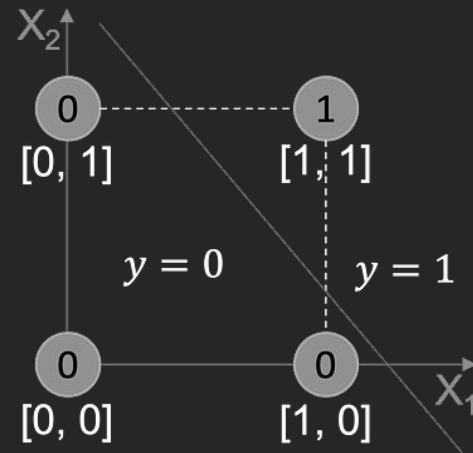
Components of a Neuron



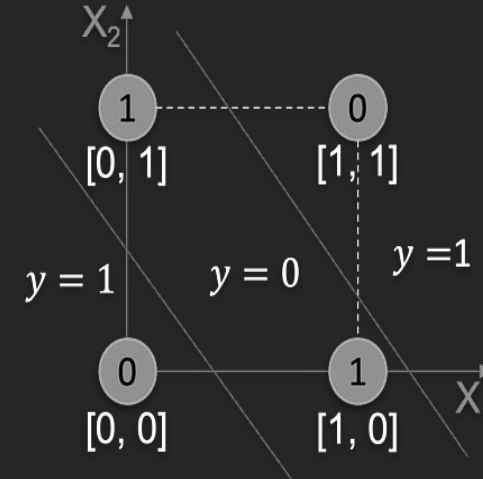
OUTPUT: The final result of the Activation Function

Limitations of a Single Neuron Neural Network: Linear vs Non-Linear Problems

- **Single perceptron works with linear functions** - effective for simple OR/AND gate problems



Single neuron



Multiple neurons