





Optimum Weight Initialization



Introduction



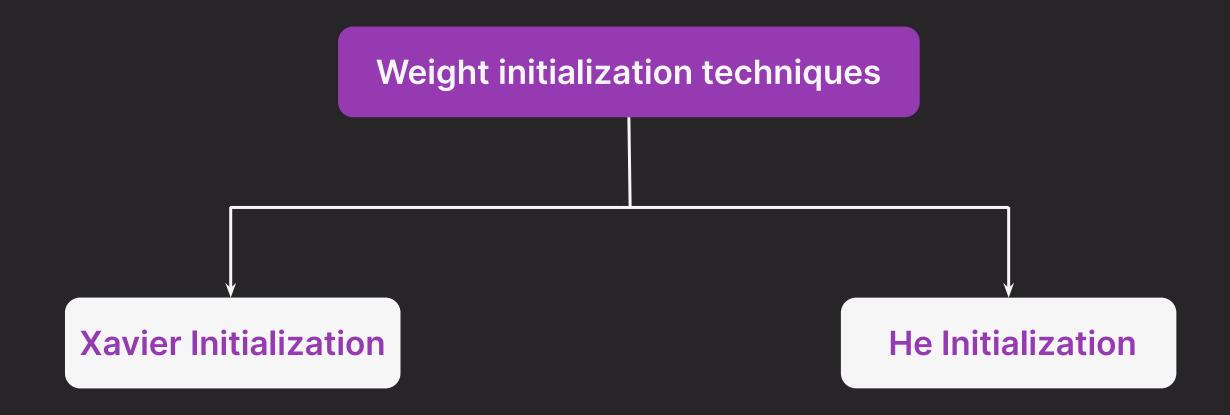
Forward propagation of the neural network

Weights assigned randomly



Introduction

Key concept: Keep activations and gradients variance consistent across layers





Xavier Initialization

Xavier initialization

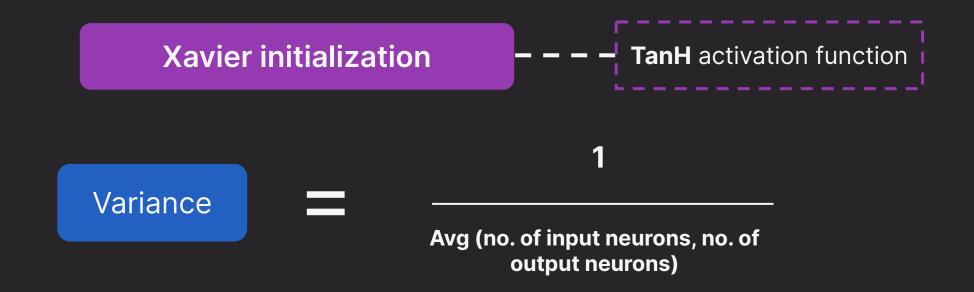
Variance

1

Avg (no. of input neurons, no. of output neurons)



Xavier Initialization





He Initialization

He initialization

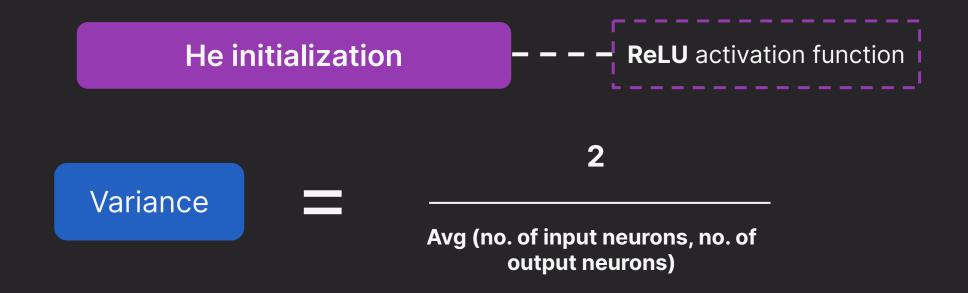
Variance

2

Avg (no. of input neurons, no. of output neurons)



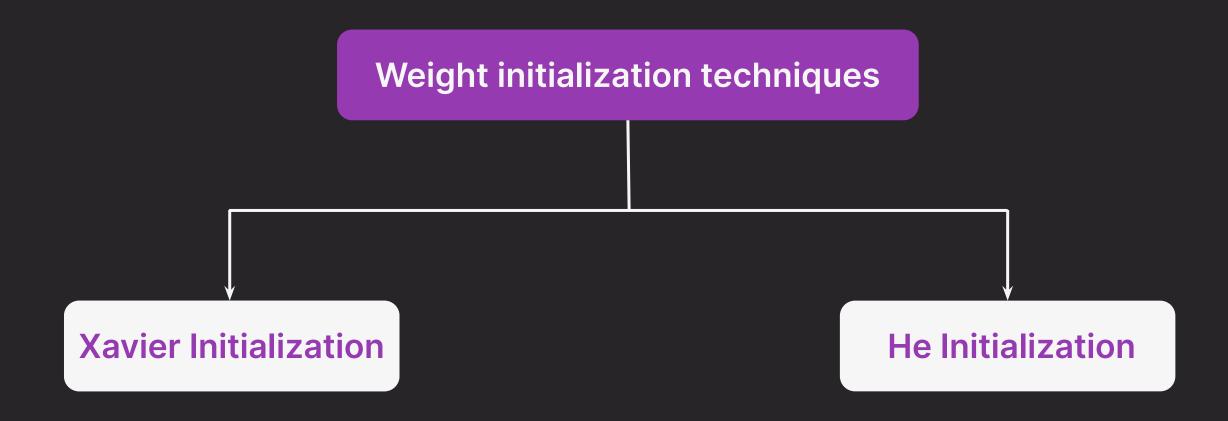
He Initialization





Introduction

Key takeaway: PyTorch initializes weights using one of these techniques.

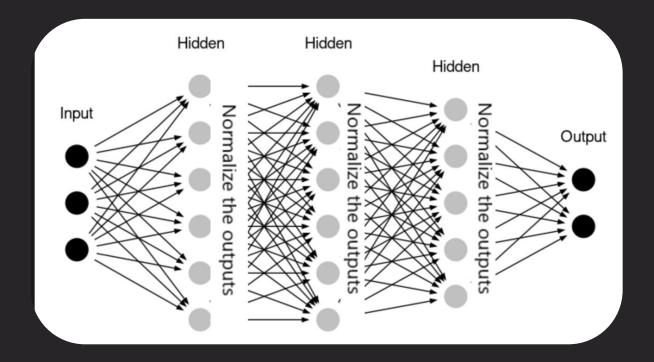




Batch Normalization

Key concept: Normalize previous outputs before sending it to the next layer.

It is highly efficient and acts as a catalyst for faster convergence





Batch Normalization

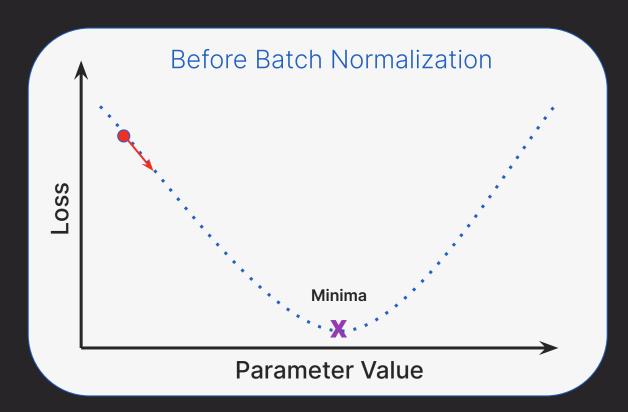
Why normalize the input features?

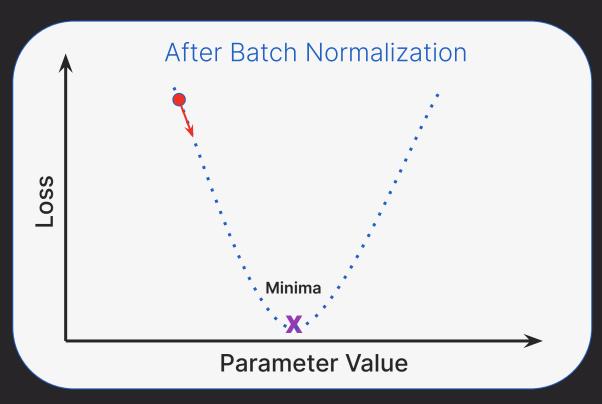
- Equal importance to all features
- Fast conversion





Batch Normalization: Analogy









What is "Batch" in Batch Normalization?



Batch Normalization



Neural networks and batch normalization both operate in batches





How does Batch Normalization work?



Batch Normalization: Working

Activations of an input layer are normalized for each mini-batch of data:

$$NA_i = (ai - mean) / sqrt(variance + \varepsilon)$$





Batch Normalization: Working

Activations of an input layer are normalized for each mini-batch of data:

$$NA_i = (ai - mean) / sqrt(variance + \varepsilon)$$

Mean of activation function in a layer = 0

Standard Deviation of activation function in a layer = 1

Batch Normalization: Working

Activations of an input layer are normalized for each mini-batch of data:

$$NA_i = (ai - mean) / sqrt(variance + \varepsilon)$$

$$z_i = \gamma NA_i + \beta$$



Fun Facts: Batch Normalization

- Helps in reducing overfitting marginally
- Batch normalization often replaces the neuron's bias with its beta term

Adjustment:

$$z_i = \gamma NA_i + \beta$$





Gradient Clipping

Gradient clipping prevents exploding gradients by capping their absolute value to a set threshold.

Clipped Gradient =

min(threshold, gradient)





Up-Next: Hands-On Vanishing and Exploding Gradients