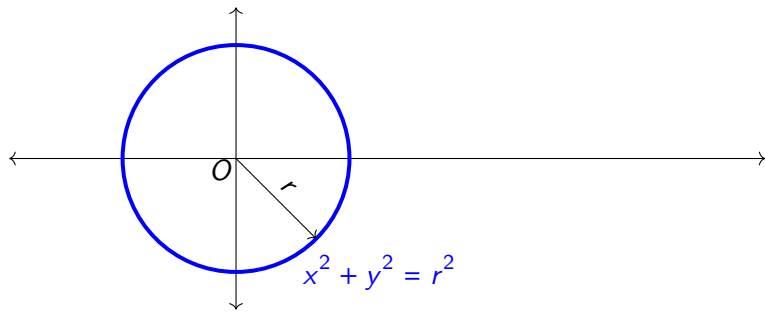


Playing with Signals: *Sampling and Interpolation*

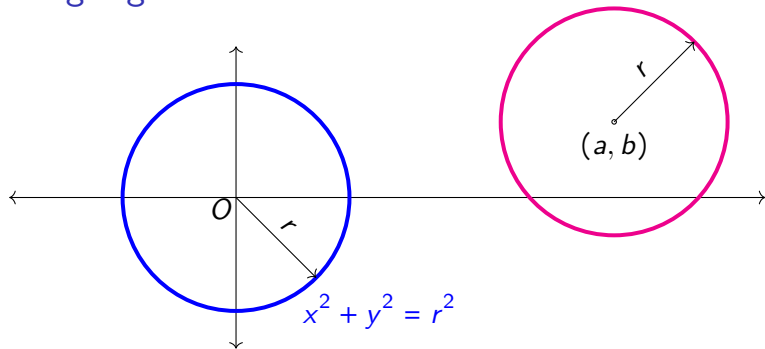


Sibi Raj B Pillai
srbpteach@gmail
Subject:EE113-RollNo

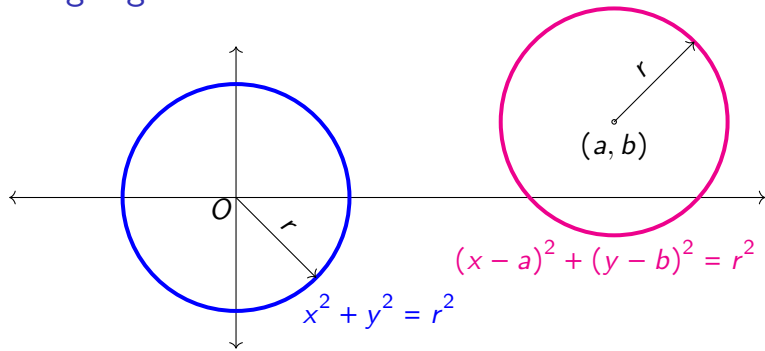
Drawing Signals



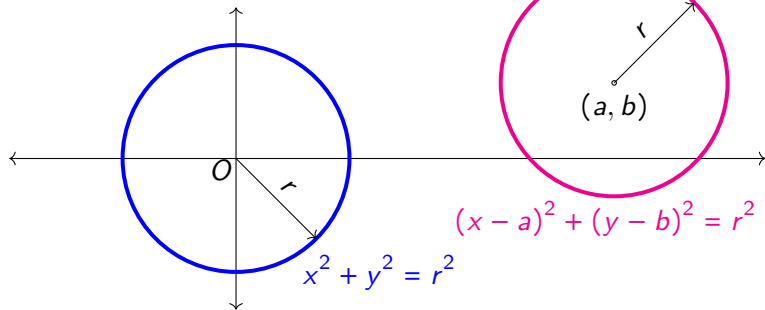
Drawing Signals



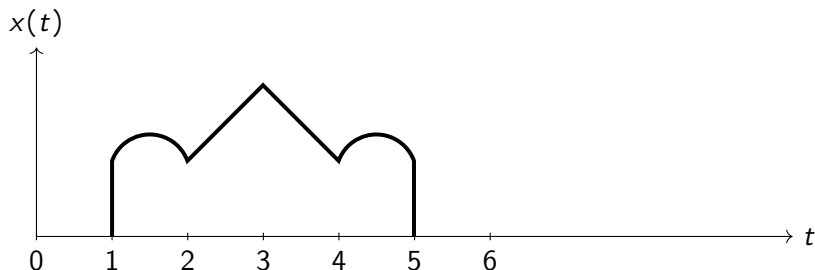
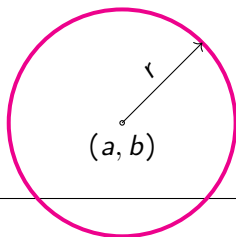
Drawing Signals



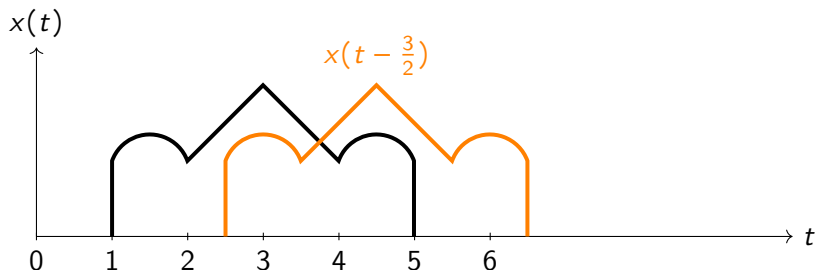
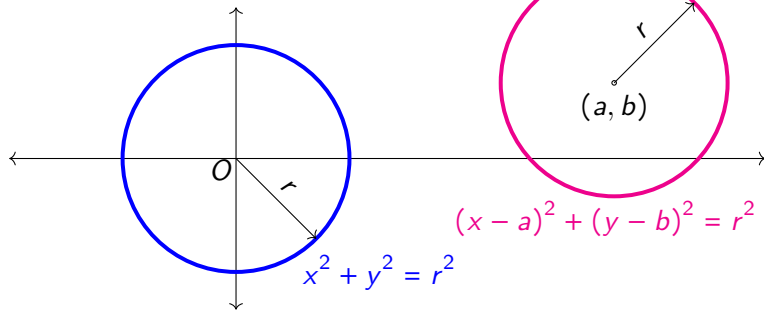
Drawing Signals



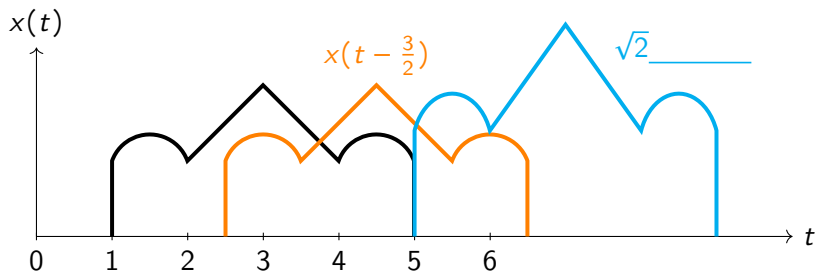
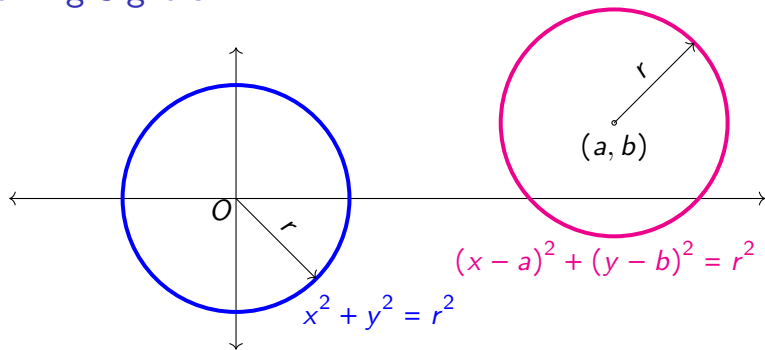
$$(x - a)^2 + (y - b)^2 = r^2$$



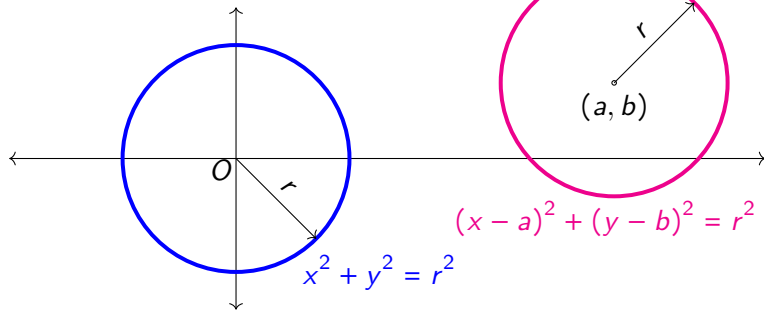
Drawing Signals



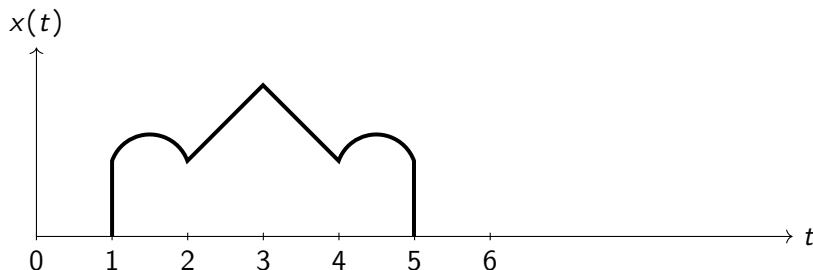
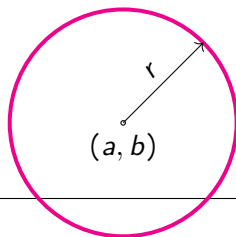
Drawing Signals



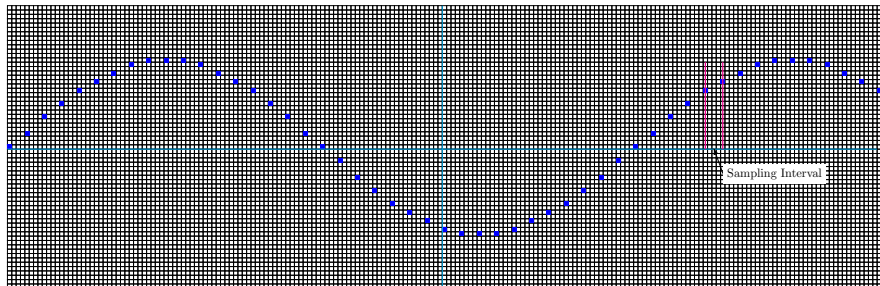
Drawing Signals



$$(x - a)^2 + (y - b)^2 = r^2$$



Digital Oscilloscope

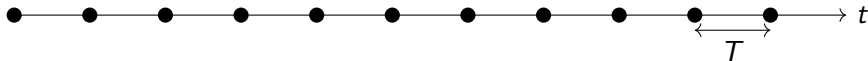


Digital-to-Analog :- “Sufficiently many discrete dots interpolated”

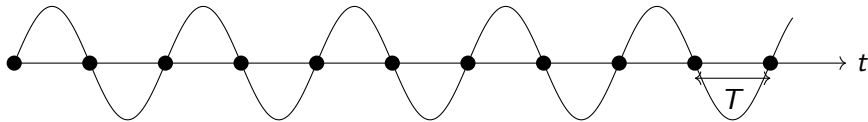
Analog-to-Digital :- “Sample enough to preserve its identity”

GNURADIO: Square wave from sines (Homework in Python).

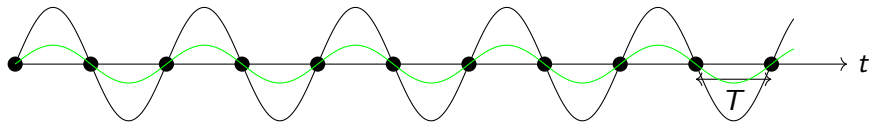
Sampling Idea: All Zero Signal



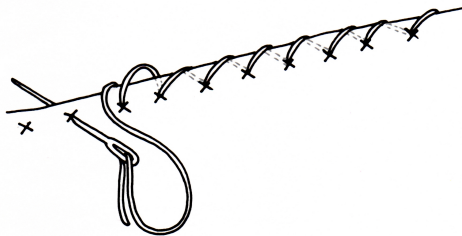
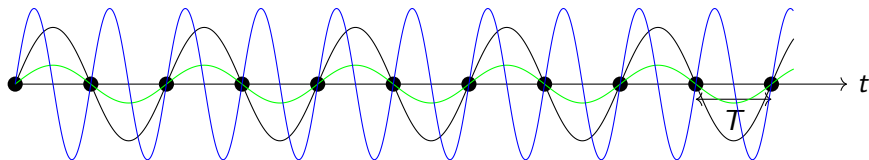
Sampling Idea: All Zero Signal



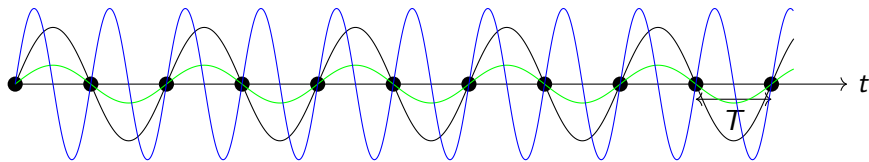
Sampling Idea: All Zero Signal



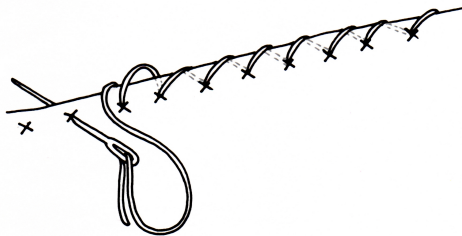
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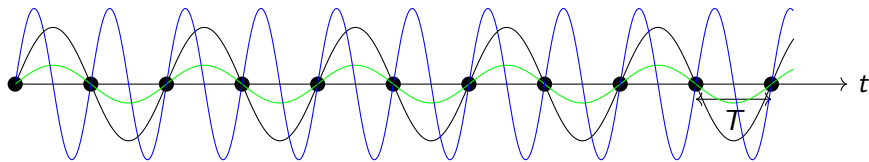
Sampling Idea: All Zero Signal



No non-zero continuous interpolator having only frequencies below $\frac{1}{2T}$.

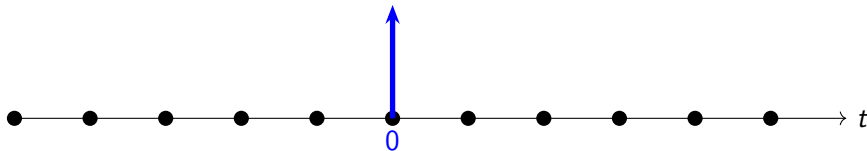


Sampling Idea: All Zero Signal

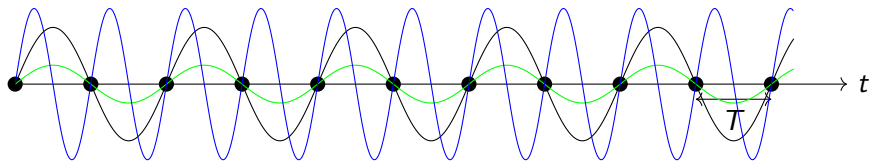


No non-zero continuous interpolator having only frequencies below $\frac{1}{2T}$.

Shannon Interpolator: $\text{sinc}\left(\frac{t}{T}\right)$

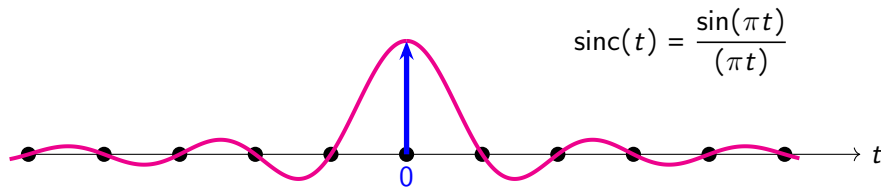


Sampling Idea: All Zero Signal



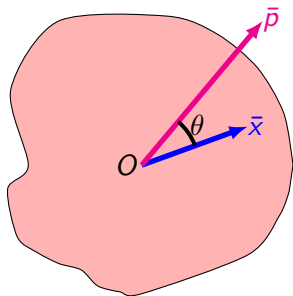
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Shannon Interpolator: $\text{sinc}\left(\frac{t}{T}\right)$



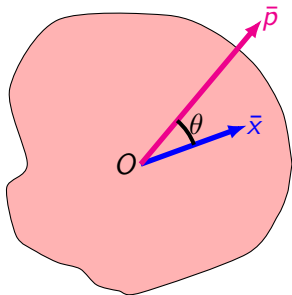
Frequency, Linearity etc

The dot product $\langle \bar{x}, \bar{p} \rangle$ of two vectors \bar{x}, \bar{p} measures their **overlap**.



Frequency, Linearity etc

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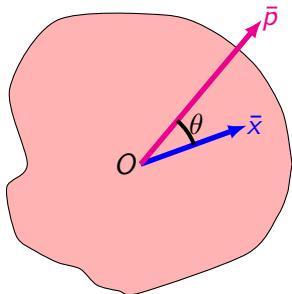


$$\langle x(t), p(t) \rangle = \int_{\mathbb{R}} x(t) p^*(t) dt.$$

$$\langle x(t), p(t) \rangle = 0 \Rightarrow \text{orthogonal}$$

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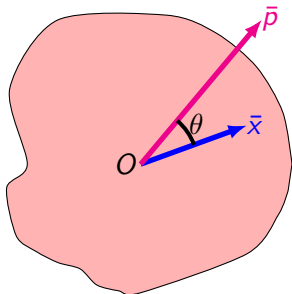
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$$\langle x(t), \cos(2\pi ft) \rangle = \langle x(t), \sin(2\pi ft) \rangle = 0, \forall f \geq f_0 \Rightarrow x(t) \text{ bandlimited.}$$

Frequency, Linearity etc

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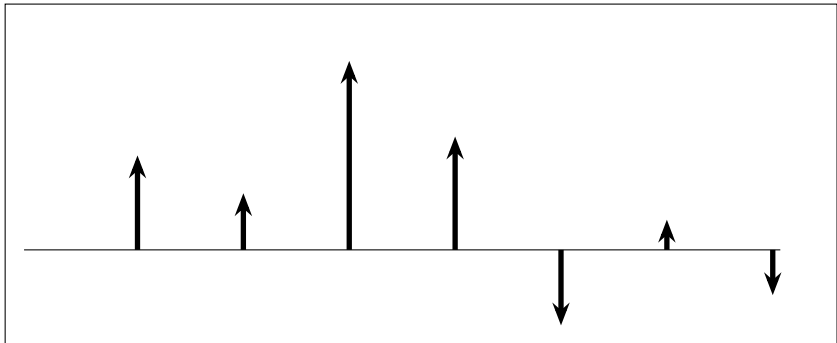
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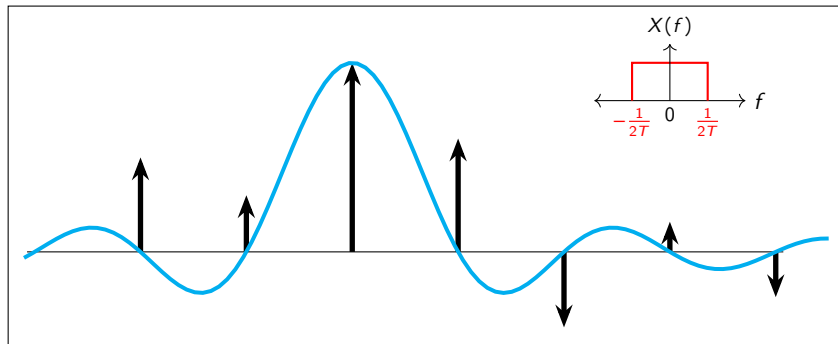
The **Fourier Transform** of the signal $x(t)$ is

$$X(f) := \langle x(t), \exp(j2\pi ft) \rangle = \int_{\mathbb{R}} x(t) \exp(-j2\pi ft) dt$$

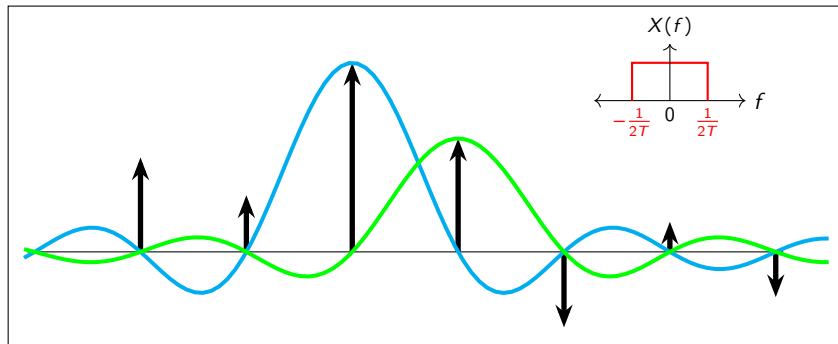
Digital-to-Analog



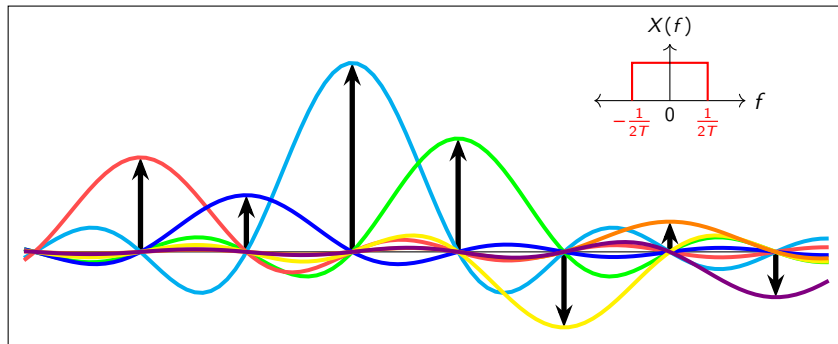
Digital-to-Analog



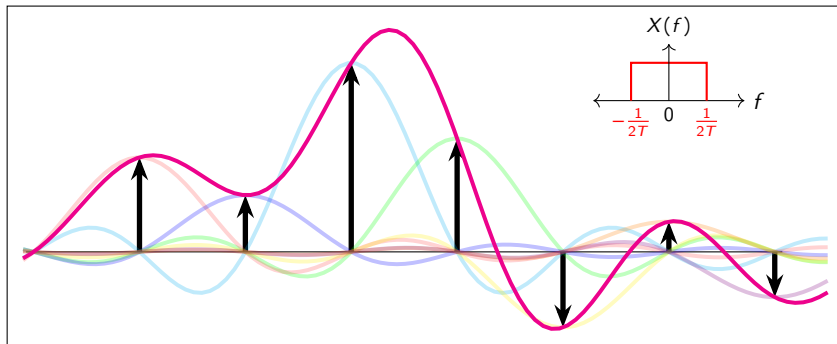
Digital-to-Analog



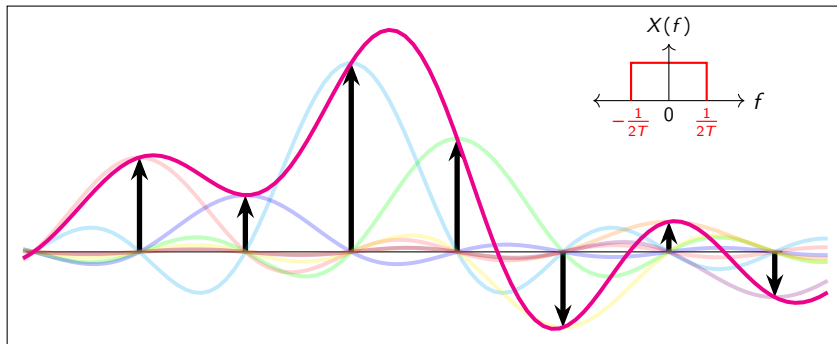
Digital-to-Analog



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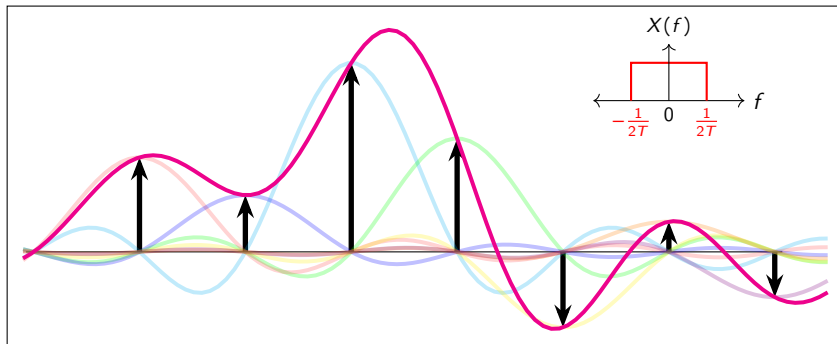
Digital-to-Analog



Using superposition: (Shannon Interpolation Formula)

$$x(t) = \sum_{n \in \mathbb{Z}} x[n] \operatorname{sinc}\left(\frac{t}{T} - n\right)$$

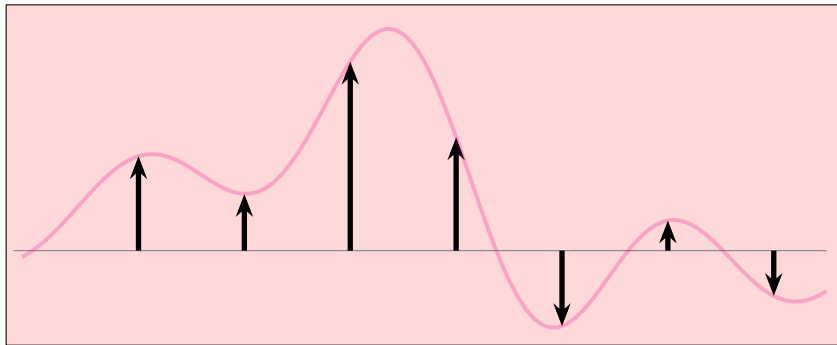
Digital-to-Analog



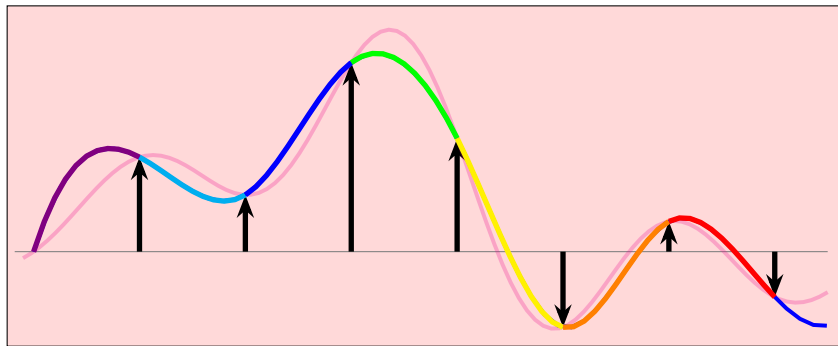
Using superposition: (Shannon Interpolation Formula)

$$x(t) = \sum_{n \in \mathbb{Z}} x[n] \operatorname{sinc}\left(\frac{t}{T} - n\right) \quad \text{"Convolution"}$$

Piece-wise Polynomials

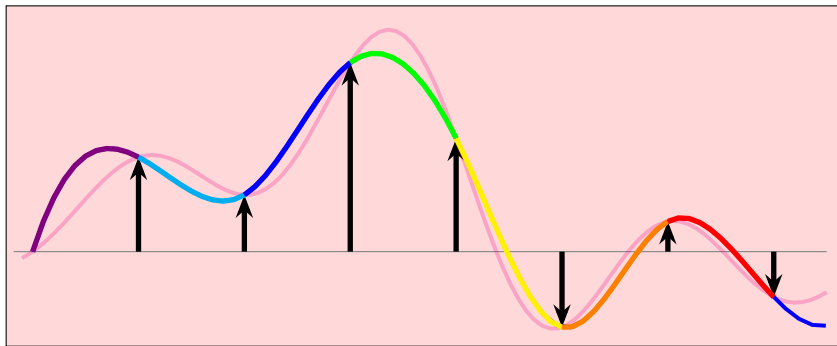


Piece-wise Polynomials



2D Demo: Interpolating Images; 1D : Audio (MP3 or WAV)

Piece-wise Polynomials



2D Demo: Interpolating Images; 1D : Audio (MP3 or WAV)

How to deal with Colors (multi-dimensional)