



# **Rangamati Science and Technology University**

Department: Computer Science And Engineering

1st Year 2nd Semester

Subject: Object Oriented Programming Lab

Submitted By:

Arindam Datta-2201011015

Iftakher Ibne Ilias-2201011024

Abdur Rahman-2201011033

Mohammed Imtiaz Aziz-2201011023

Submitted to:

Dr. Muhammed Jamshed Alam Patwary

Postdoctoral Fellow, Nottingham Trent University, England

Research Assistant Professor, IICT

Chittagong University of Engineering & Technology

# **Project Name: Banking Management System**

The **Bank Management System** is a desktop application built using Java Swing that allows a bank administrator to create, modify, delete, and manage customer bank accounts. The system provides a graphical interface for interaction, along with data persistence through file-based serialization.

To develop a GUI-based banking application that:

- Allows basic account operations (Create, Deposit, Withdraw, Transfer)
- Saves data persistently
- Provides an admin panel with real-time data display
- Is packaged as a standalone Windows **.exe** for ease of use

## **apparatus:**

- **Programming Language:** Java
- **GUI Framework:** Java Swing
- **Data Storage:** File-based serialization (**accounts.dat**)
- **Executable Wrapper:** Launch4j (for converting **.jar** to **.exe**)
- **IDE:** NetBeans (recommended)

## **System Requirements:**

- **Operating System:** Windows / Linux
- **Java Version:** JDK 8 or higher
- **Memory:** Minimum 2 GB RAM
- **Disk:** 10 MB for JRE + Application

- **Bundled JRE (optional):** For .exe without needing system Java

## **Features:**

- Create new bank accounts with unique IDs
- Deposit and withdraw money
- Transfer between accounts
- Search by name or ID
- View all accounts
- Track total number of transactions
- Delete accounts
- User-friendly Admin Panel GUI
- Data saved locally in serialized form

## **System Design:**

- GUI components include:
  - Title bar with icon
  - Buttons panel (GridLayout)
  - Output panel (JTextPane)
- All user interactions are handled via `JOptionPane` dialogs
- Backend account logic encapsulated in a `BankAccount` class
- Account data saved in `accounts.dat`

## **Class Structure:**

### **1. `BankAccount` class**

- Fields: `name`, `address`, `type`, `uid`, `balance`
- Static: `no_of_trans` (tracks transactions)
- Implements `Serializable`

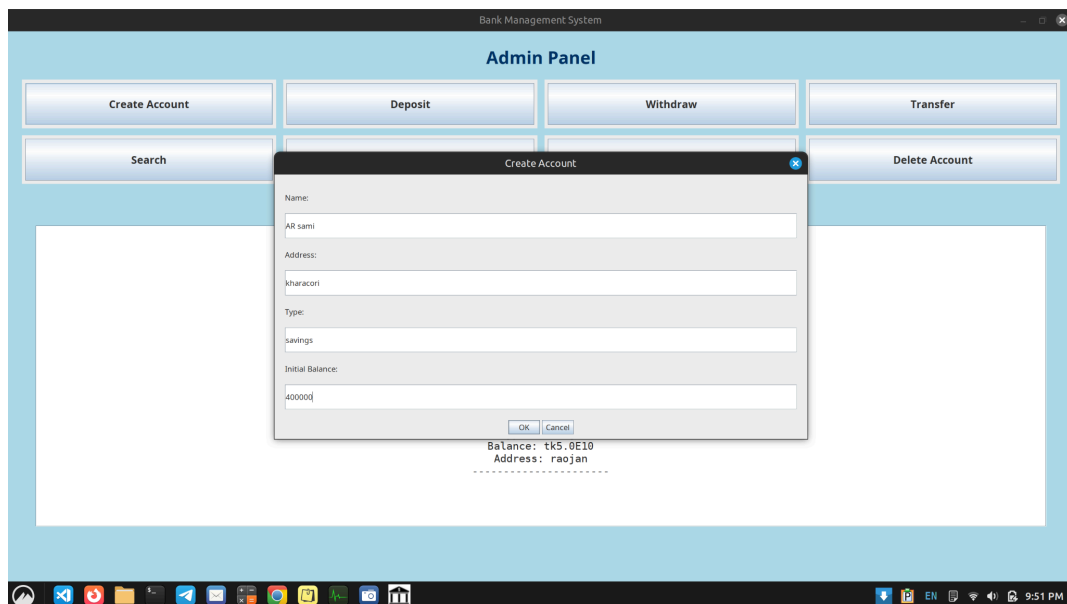
### **2. `BankGUI` class**

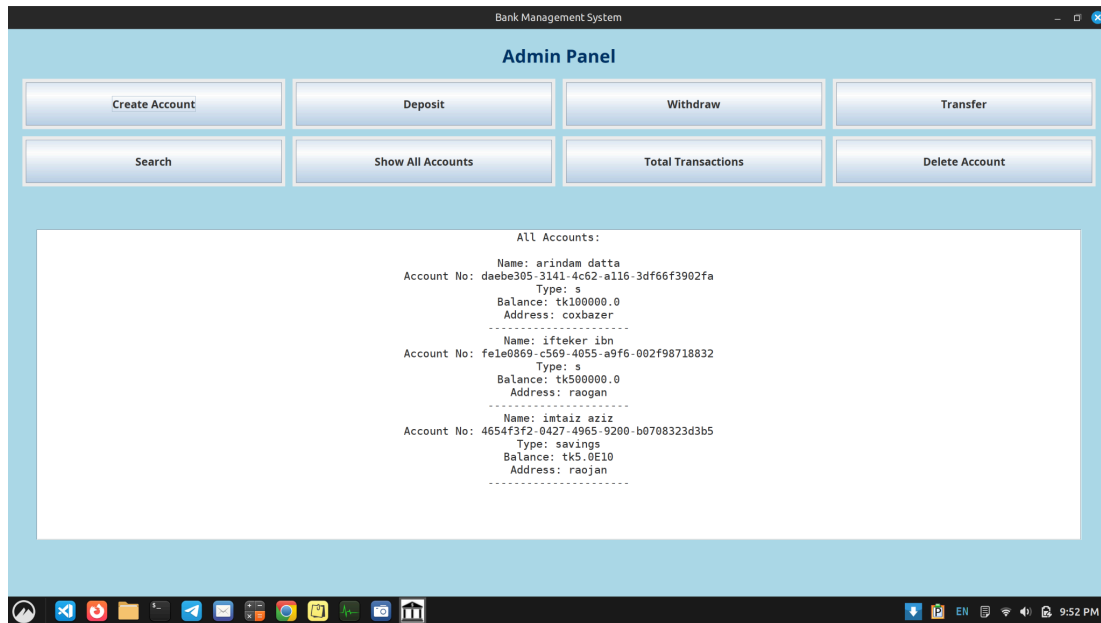
- Extends **JFrame**
- Contains:
  - GUI setup in constructor
  - Button action listeners
  - Account operations (create, deposit, etc.)
  - Methods to load/save accounts using object streams

## Functionality Description:

### Account Creation:

### Screenshot:

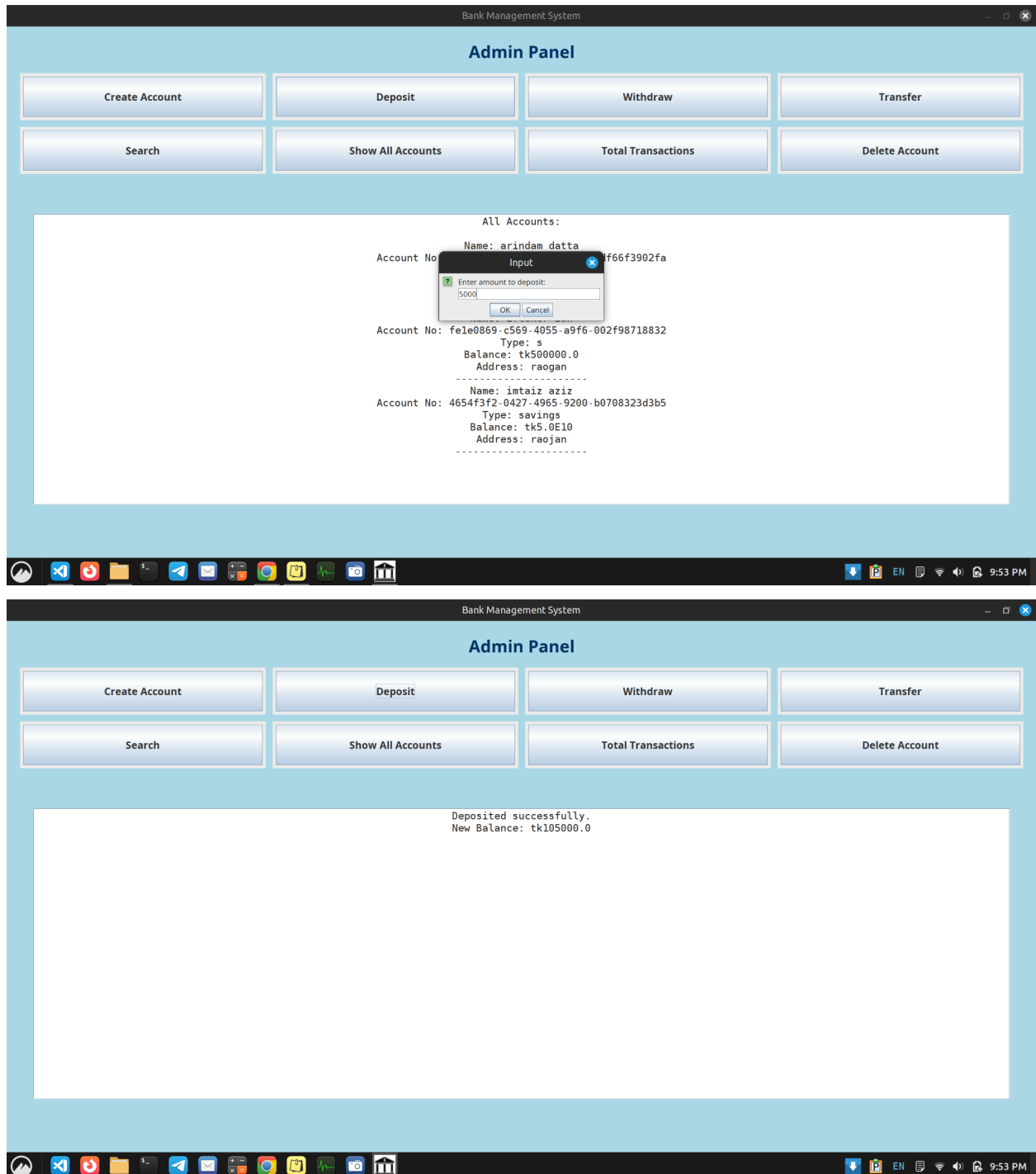




- Prompts for name, address, type, and balance
- Auto-generates UID
- Displays confirmation

## Deposit:

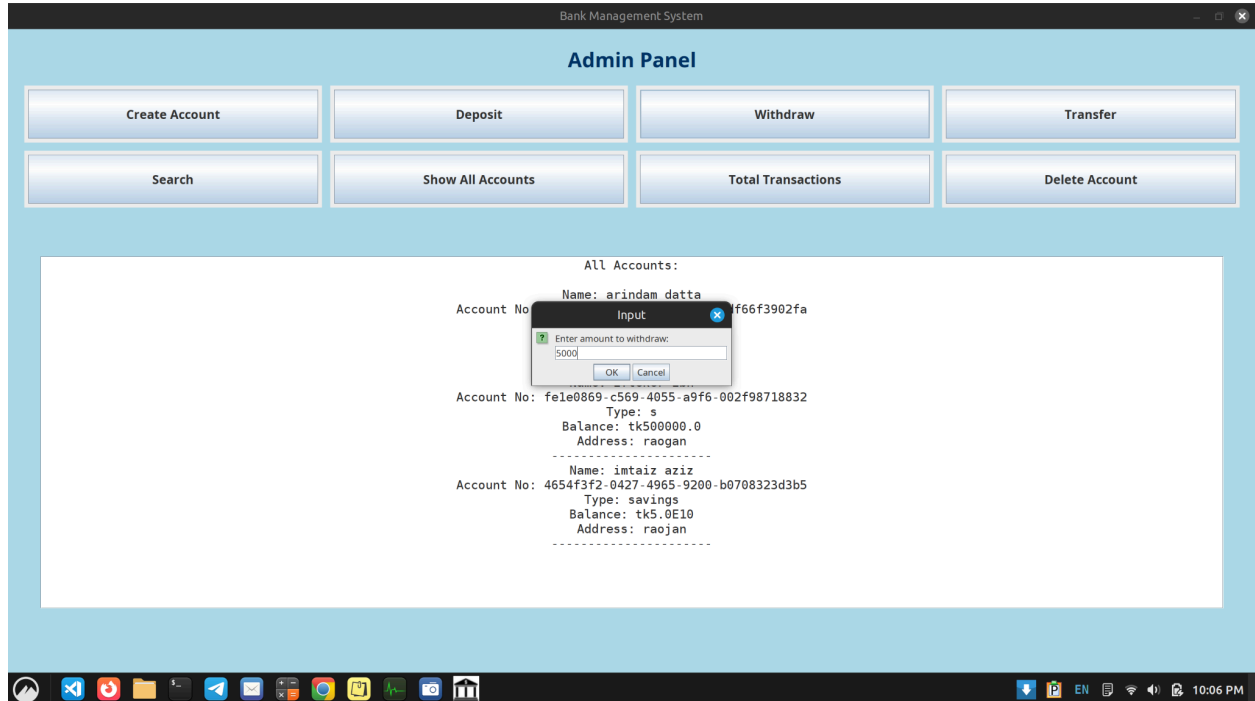
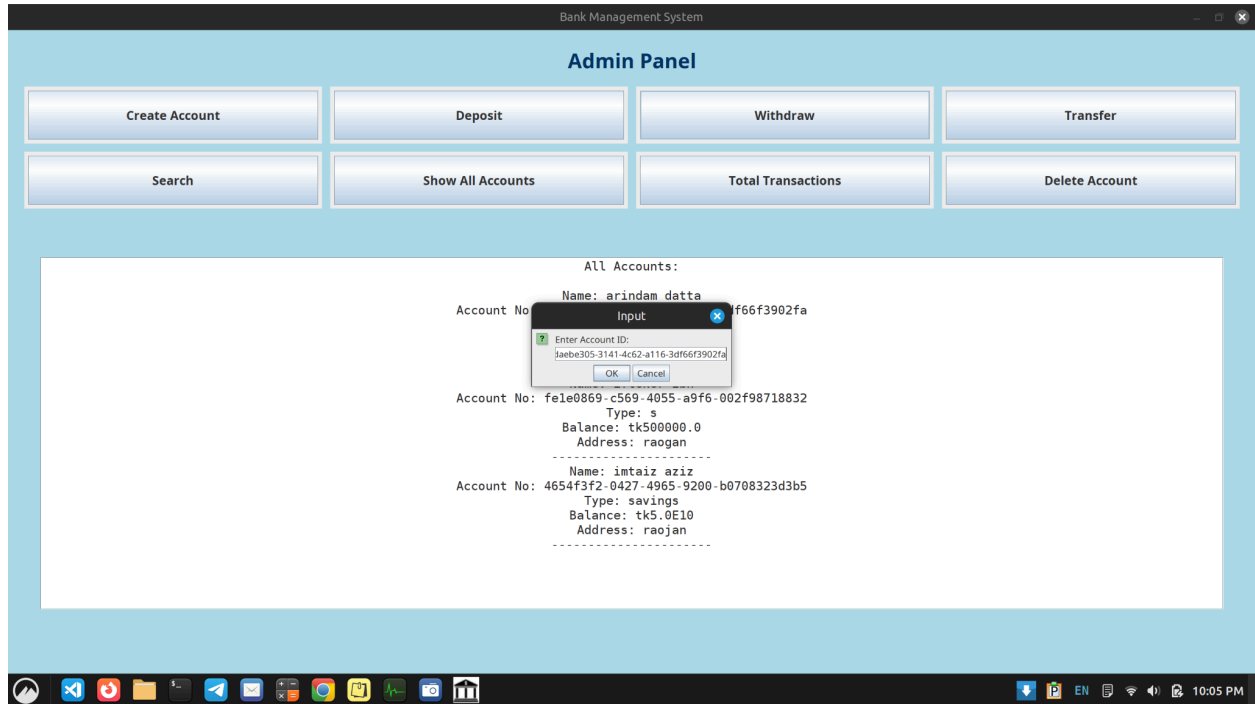
### Screenshot:



- Input account ID and amount
- Updates balance and transaction count

## Withdraw:

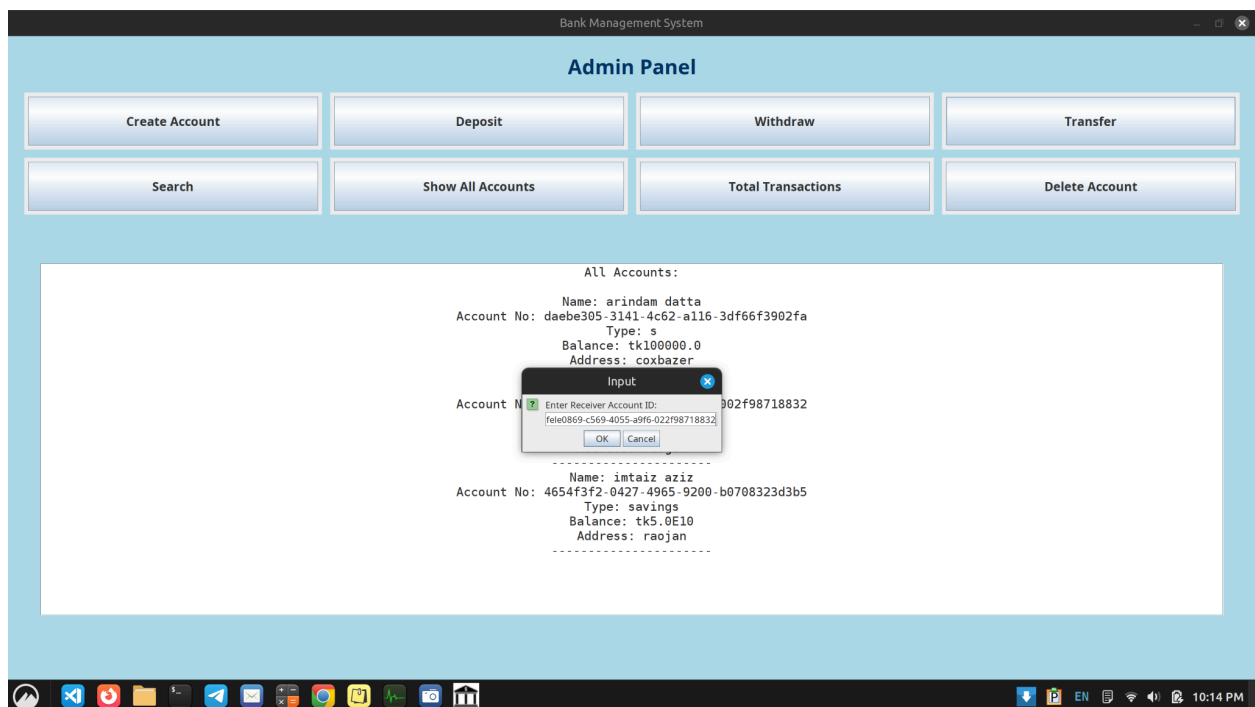
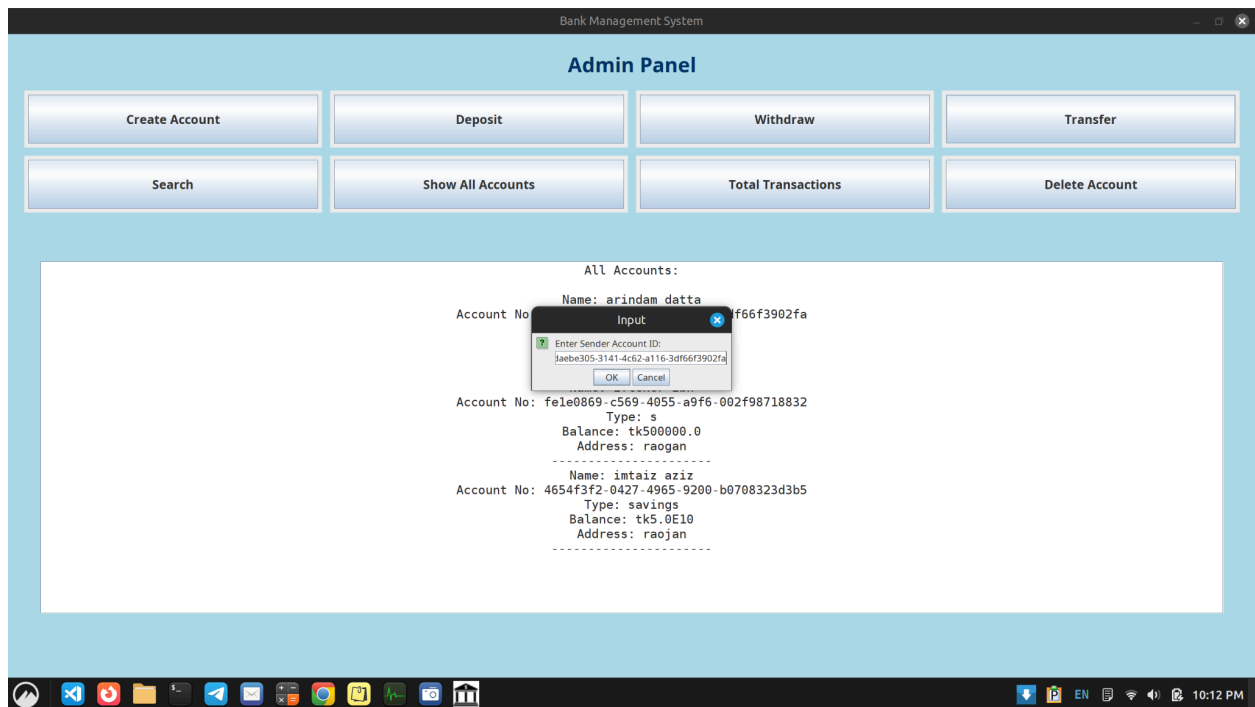
### Screenshot:



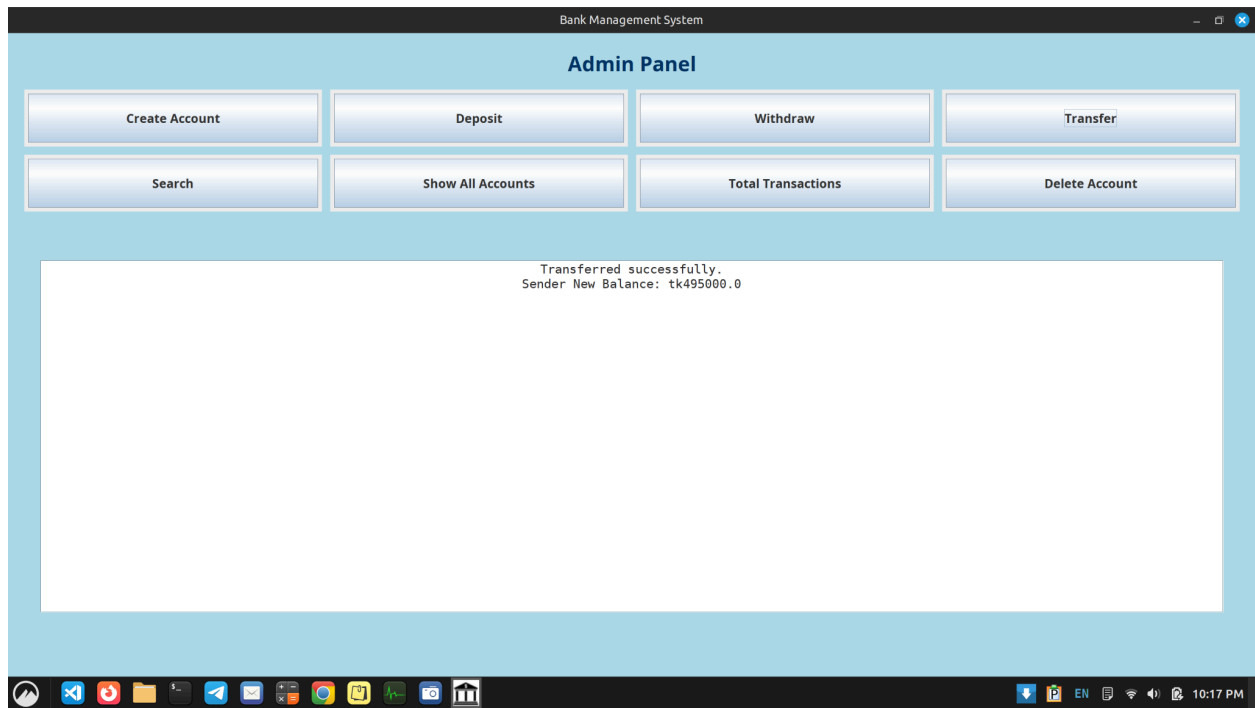
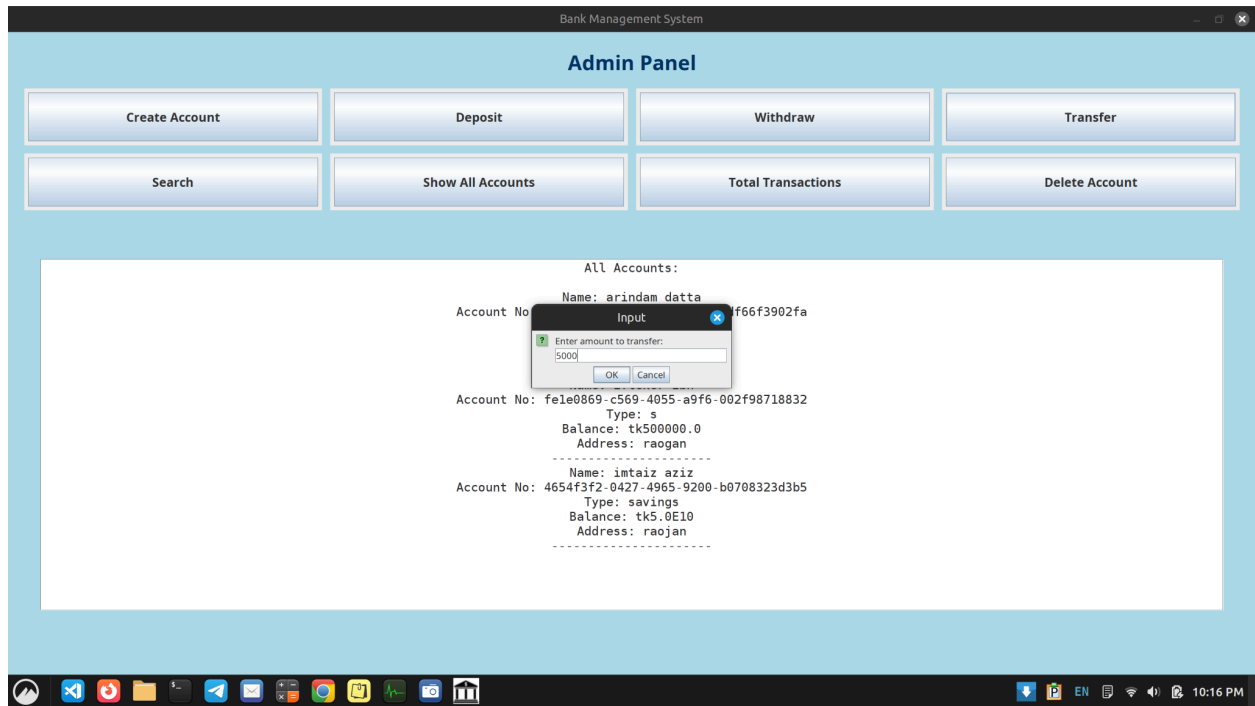
- Verifies balance before deduction

## Transfer:

## Screenshot:



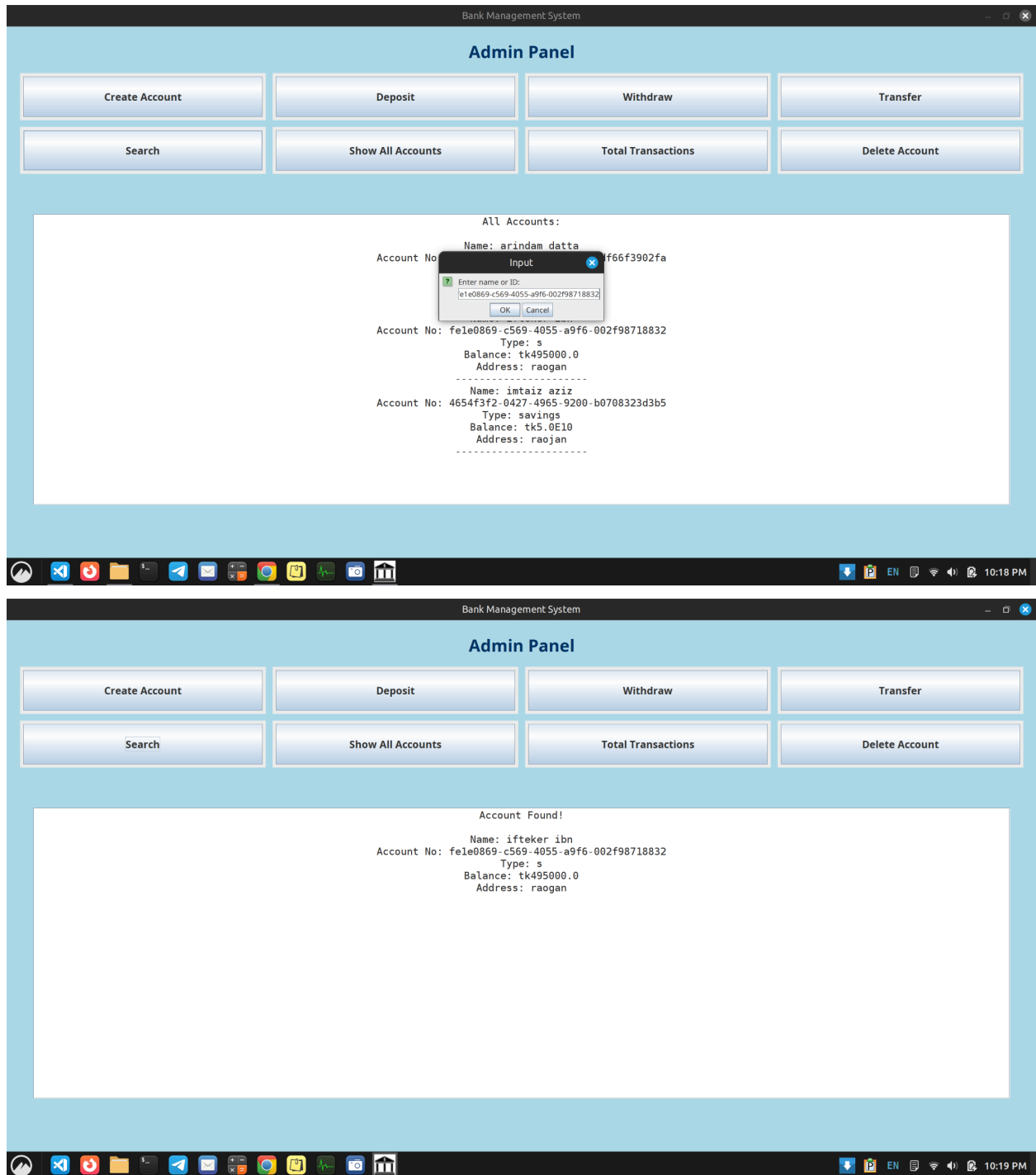




- Input sender and receiver IDs
- Validates balance before transfer

## Search:

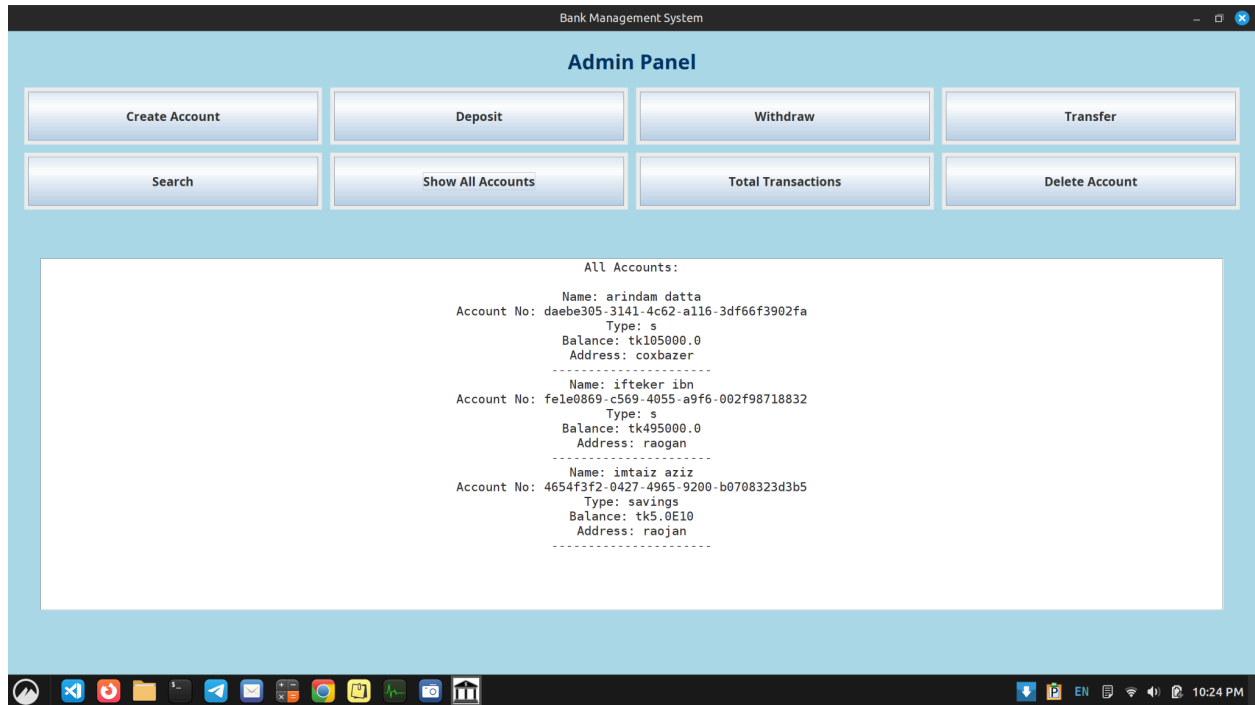
### Screenshot:



- Search by name or account ID

## Show All:

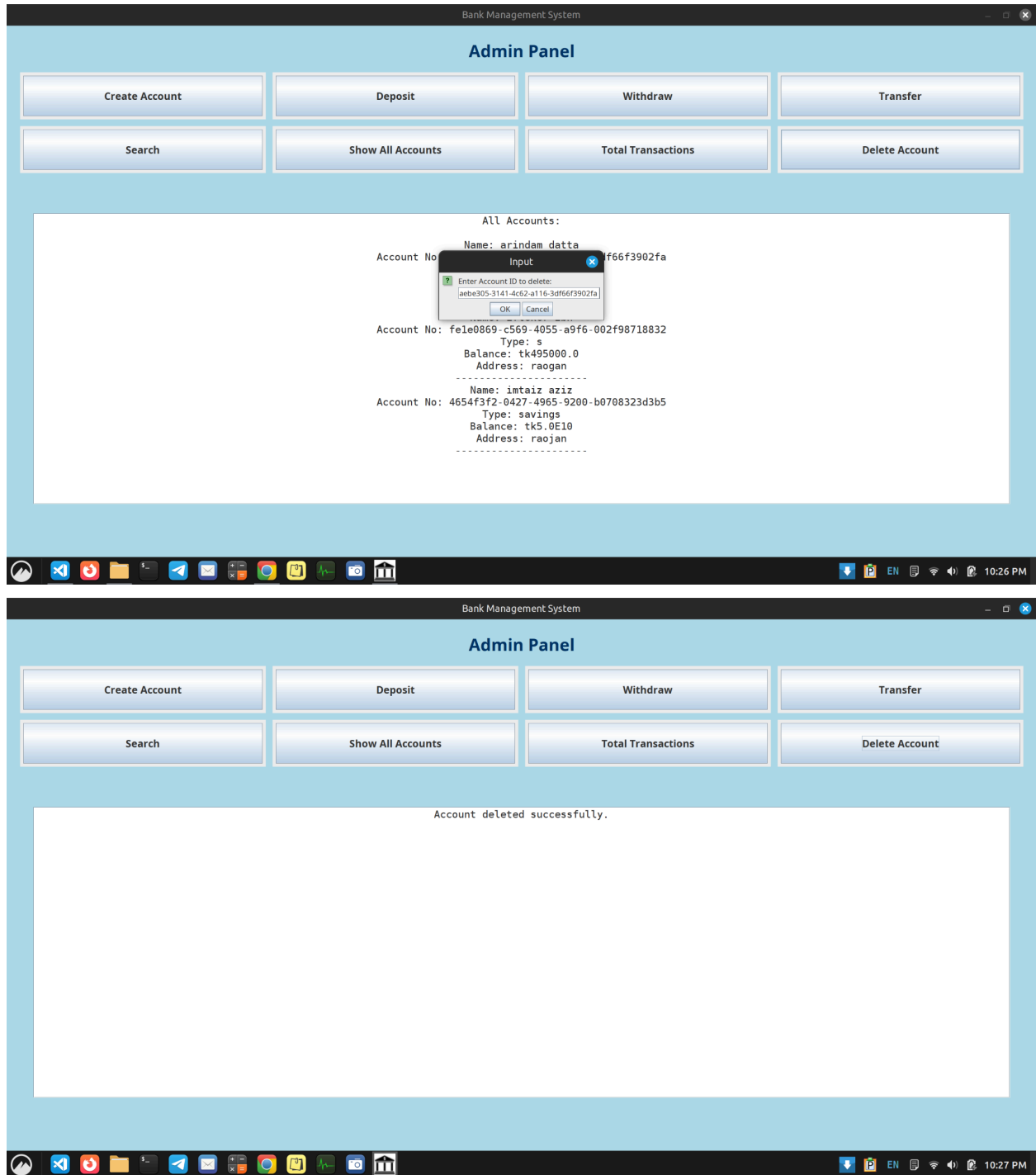
### Screenshot:



- Lists all accounts with details

## delete Account:

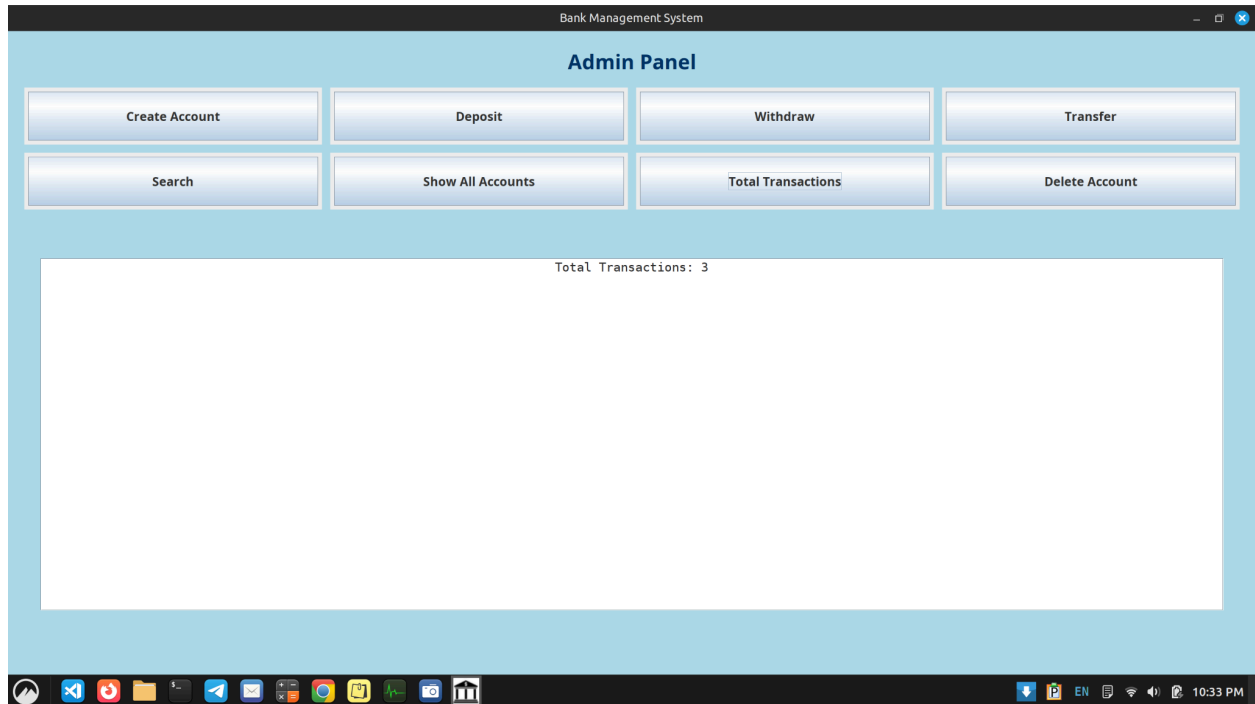
### Screenshot:



- Prompts for confirmation before deletion

### Total transaction:

### Screenshot:



### Data Persistence:

- File: `accounts.dat`
- Format: Java object serialization (`ObjectOutputStream`)
- Data automatically loaded on application startup
- Safe saving on each operation

### Executable Conversion (JAR to EXE):

#### Step 1: Export JAR

- Build your project in NetBeans
- Ensure `BankGUI` is the main class
- Include resources (e.g. `icon.png`) in JAR

## Step 2: Convert JAR to EXE using Launch4j

- Open Launch4j
- Set:
  - **Output file:** `BankApp.exe`
  - **Jar:** `BankGUI.jar`
  - **Bundled JRE path:** (optional, e.g. `jre`)
  - **Classpath:** leave as is if JAR is standalone
- Press **Build Wrapper**

## Step 3: Run

- Double-click `BankApp.exe`
  - App launches with GUI and functionality
- 

## How to Run the Project:

### With JAR

bash

Copy code

```
java -jar BankGUI.jar
```

### With EXE

- Double-click `BankApp.exe`
- Ensure `accounts.dat` and `icon.png` are in the same folder (if not inside JAR)

## Source code:

### BankAccount Class:

```

import java.io.Serializable;
import java.util.*;
public class BankAccount implements Serializable {
    //Creating global Scanner object
    public static Scanner scr = new Scanner(System.in);

    @Override
    public String toString() {
        return "Name: " + name +
            "\nAccount No: " + uid +
            "\nType: " + type +
            "\nBalance: tk" + balance +
            "\nAddress: " + address;
    }

    public String uid;
    String name;
    String address;
    String type;
    double balance;
    static int no_of_trans = 0;

    //Default Constructor
    BankAccount() {
        uid=null;
        name=address=type=null;
    }

    BankAccount(String name,String address,String type,double balance){
        this.uid = UUID.randomUUID().toString();
        this.name = name;
        this.address = address;
        this.type = type;
        this.balance = balance;
    }

    void transfer(BankAccount receiver) {
        System.out.print("Enter amount to transfer : tk");
        double amt = Double.parseDouble(scr.nextLine());
    }
}

```

```

        if (amt <= this.balance) {
            this.balance -= amt;
            receiver.balance += amt;
            System.out.println("Transfer Successful.....");
            no_of_trans++;
        } else {
            System.out.println("Insufficient Balance!!!!!!");
        }
    }

    //Deposit amount in account
    void deposit(){
        System.out.println("");
        System.out.println("Account No : "+this.uid);
        System.out.println("Name : "+this.name);
        System.out.print("Enter amount to be Deposited : tk");
        double blnc = Double.parseDouble((scr.nextLine()));
        this.balance = this.balance + blnc;
        System.out.println("");
        System.out.println("Amount Credited Successfully...");
        System.out.println("");
        no_of_trans++;
    }

    //Withdraw from account
    void withdraw(){
        System.out.println("");
        System.out.println("Account No : "+this.uid);
        System.out.println("Name : "+this.name);
        System.out.print("Enter amount to be Withdrawn : tk");
        double blnc = Double.parseDouble((scr.nextLine()));
        this.balance = this.balance - blnc;
        System.out.println("");
        System.out.println("Amount Debited Successfully...");
        System.out.println("");
        no_of_trans++;
    }

    //Change address of depositer
    void changeAddress() {

```



```

        System.out.println("");
        System.out.println("Account No : "+this.uid);
        System.out.println("Name : "+this.name);
        System.out.print("Enter New Address : ");
        this.address = scr.nextLine();
        System.out.println("");
        System.out.println("Address Successfully Changed...");
        System.out.println("");
    }

    void checkBalance() {
        System.out.println("Account No : " + this.uid);
        System.out.println("Available Balance : tk" + this.balance);
    }
}

```

### **BankGUI Class:**

```

import javax.swing.*;
import javax.swing.text.SimpleAttributeSet;
import javax.swing.text.StyleConstants;
import javax.swing.text.StyledDocument;
import java.awt.*;
import java.util.ArrayList;
import java.io.*;

public class BankGUI extends JFrame {

    private void saveAccounts() {
        try (ObjectOutputStream oos = new ObjectOutputStream(new
        FileOutputStream("accounts.dat"))) {
            oos.writeObject(accounts);
            System.out.println("Accounts saved successfully.");
        } catch (IOException e) {
            e.printStackTrace();
        }
    }

    private void loadAccounts() {
        try (ObjectInputStream ois = new ObjectInputStream(new
        FileInputStream("accounts.dat"))) {
            accounts = (ArrayList<BankAccount>) ois.readObject();
            System.out.println("Accounts loaded successfully.");
        }
    }
}

```

```

    } catch (IOException | ClassNotFoundException e) {
        System.out.println("No previous data found or failed to load.");
    }
}

private void setOutput(String text) {
    output.setText(text);
    StyledDocument doc = output.getStyledDocument();
    SimpleAttributeSet center = new SimpleAttributeSet();
    StyleConstants.setAlignment(center, StyleConstants.ALIGN_CENTER);
    doc.setParagraphAttributes(0, doc.getLength(), center, false);
}

private static void setUIFont(Font font) {
    java.util.Enumeration<Object> keys = UIManager.getDefaults().keys();
    while (keys.hasMoreElements()) {
        Object key = keys.nextElement();
        Object value = UIManager.get(key);
        if (value instanceof Font) {
            UIManager.put(key, font);
        }
    }
}

private ArrayList<BankAccount> accounts = new ArrayList<>();
private JTextPane output = new JTextPane();

public BankGUI() {
    Color lightBlue = new Color(173, 216, 230); // Light blue color
    getContentPane().setBackground(lightBlue);

    setTitle("Bank Management System");
    loadAccounts();
    ImageIcon icon = new ImageIcon(getClass().getResource("icon.png"));
    setIconImage(icon.getImage());
    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    setExtendedState(JFrame.MAXIMIZED_BOTH); // Fullscreen window
    setLocationRelativeTo(null);
}

```

```

        output.setEditable(false);
        output.setFont(new Font("Monospaced", Font.PLAIN, 30)); // Larger
font
        StyledDocument doc = output.getStyledDocument();
        SimpleAttributeSet center = new SimpleAttributeSet();
        StyleConstants.setAlignment(center, StyleConstants.ALIGN_CENTER);
        doc.setParagraphAttributes(0, doc.getLength(), center, false);

        JScrollPane scrollPane = new JScrollPane(output);

        JPanel buttonPanel = new JPanel();
        buttonPanel.setLayout(new GridLayout(2, 4, 20, 20)); // 2 rows, 4
columns

        String[] btnLabels = {
            "Create Account", "Deposit", "Withdraw",
            "Transfer", "Search", "Show All Accounts", "Total
Transactions", "Delete Account"
        };

        JButton[] buttons = new JButton[btnLabels.length];

        for (int i = 0; i < btnLabels.length; i++) {
            buttons[i] = new JButton(btnLabels[i]);
            buttons[i].setFont(new Font("Arial", Font.BOLD, 30));
            buttons[i].setPreferredSize(new Dimension(120, 120)); // Square
shape

            // Create a wrapper panel with padding
            JPanel wrapper = new JPanel(new BorderLayout());
            wrapper.setBorder(BorderFactory.createEmptyBorder(10, 10, 10,
10)); // top, left, bottom, right
            wrapper.add(buttons[i], BorderLayout.CENTER);

            buttonPanel.add(wrapper);
        }

        buttons[0].addActionListener(e -> createAccount());
        buttons[1].addActionListener(e -> deposit());
        buttons[2].addActionListener(e -> withdraw());

```

```

        buttons[3].addActionListener(e -> transfer());
        buttons[4].addActionListener(e -> search());
        buttons[5].addActionListener(e -> showAll());
        buttons[6].addActionListener(e -> output.setText("Total
Transactions: " + BankAccount.no_of_trans));    JPanel topPanel = new
JPanel(new BorderLayout());
        buttons[7].addActionListener(e -> deleteAccount());
        topPanel.setBorder(BorderFactory.createEmptyBorder(20, 20, 20,
20));

        // Create and configure title label
        // Create and configure title label
        JLabel titleLabel = new JLabel("Admin Panel");
        titleLabel.setFont(new Font("Arial", Font.BOLD, 50));
        titleLabel.setForeground(new Color(0, 51, 102));
        titleLabel.setAlignmentX(Component.CENTER_ALIGNMENT); // Center in
BoxLayout

        // Create a vertical box layout panel for title and buttons
        JPanel verticalPanel = new JPanel();
        verticalPanel.setLayout(new BoxLayout(verticalPanel,
BoxLayout.Y_AXIS));
        verticalPanel.setBorder(BorderFactory.createEmptyBorder(20, 20, 20,
20));

        verticalPanel.add(titleLabel);
        verticalPanel.add(Box.createVerticalStrut(30)); // space between
title and buttons
        verticalPanel.add(buttonPanel);

        topPanel.add(verticalPanel, BorderLayout.CENTER);

        add(topPanel, BorderLayout.NORTH);
        JPanel outputPanel = new JPanel(new BorderLayout());
        outputPanel.setBorder(BorderFactory.createEmptyBorder(80,80, 160,
80)); // adds padding (top, left, bottom, right)
        outputPanel.add(scrollPane, BorderLayout.CENTER);
        outputPanel.setBackground(lightBlue); // match background

        add(outputPanel, BorderLayout.CENTER);

```

```

        topPanel.setBackground(lightBlue);
        verticalPanel.setBackground(lightBlue);
        buttonPanel.setBackground(lightBlue);
        output.setBackground(Color.WHITE);

        setVisible(true);
    }

    // All method definitions below remain unchanged...

    private void createAccount() {
        // Create text fields
        JTextField name = new JTextField();
        name.setFont(new Font("Arial", Font.PLAIN, 22));
        JTextField address = new JTextField();
        address.setFont(new Font("Arial", Font.PLAIN, 22));
        JTextField type = new JTextField();
        type.setFont(new Font("Arial", Font.PLAIN, 22));
        JTextField balance = new JTextField();
        balance.setFont(new Font("Arial", Font.PLAIN, 22));

        // Create a panel with vertical layout and spacing
        JPanel panel = new JPanel();
        panel.setLayout(new GridLayout(8, 1, 0, 10)); // 8 rows, 10px vertical
gap
        panel.setBorder(BorderFactory.createEmptyBorder(20, 20, 20, 20)); //
outer padding

        // Add label and field pairs
        panel.add(new JLabel("Name:"));
        panel.add(name);
        panel.add(new JLabel("Address:"));
        panel.add(address);
        panel.add(new JLabel("Type:"));
        panel.add(type);
        panel.add(new JLabel("Initial Balance:"));
        panel.add(balance);

        // Create JOptionPane and dialog

```

```

    JOptionPane optionPane = new JOptionPane(panel,
JOptionPane.PLAIN_MESSAGE, JOptionPane.OK_CANCEL_OPTION);
    JDialog dialog = optionPane.createDialog(this, "Create Account");

    // Set dialog size to half the window
    int width = getWidth() / 2;
    int height = getHeight() / 2;
    dialog.setSize(width, height);
    dialog.setLocationRelativeTo(this);
    dialog.setVisible(true);

    // Process input if OK clicked
    Object selectedValue = optionPane.getValue();
    if (selectedValue != null &&
selectedValue.equals(JOptionPane.OK_OPTION)) {
        try {
            BankAccount acc = new BankAccount(
                name.getText(),
                address.getText(),
                type.getText(),
                Double.parseDouble(balance.getText())
            );
            accounts.add(acc);
            saveAccounts();
            setOutput("Account Created!\n\n" + acc.toString());
        } catch (Exception ex) {
            setOutput("Error creating account.");
        }
    }
}

private BankAccount selectAccount(String prompt) {
    String uid = JOptionPane.showInputDialog(this, prompt);
    for (BankAccount acc : accounts) {
        if (acc.uid.equalsIgnoreCase(uid)) return acc;
    }
    output.setText("Account not found.");
    return null;
}

private void deposit() {
    BankAccount acc = selectAccount("Enter Account ID:");

```

```

        if (acc != null) {
            String amt = JOptionPane.showInputDialog(this, "Enter amount to
deposit:");
            acc.balance += Double.parseDouble(amt);
            BankAccount.no_of_trans++;
            output.setText("Deposited successfully.\nNew Balance: tk" +
acc.balance);
        }
        saveAccounts();
    }

    private void withdraw() {
        BankAccount acc = selectAccount("Enter Account ID:");
        if (acc != null) {
            String amt = JOptionPane.showInputDialog(this, "Enter amount to
withdraw:");
            double amount = Double.parseDouble(amt);
            if (amount <= acc.balance) {
                acc.balance -= amount;
                BankAccount.no_of_trans++;
                output.setText("Withdrawn successfully.\nNew Balance: tk" +
acc.balance);
            } else {
                output.setText("Insufficient balance.");
            }
            saveAccounts();
        }
    }

    private void transfer() {
        BankAccount sender = selectAccount("Enter Sender Account ID:");
        if (sender != null) {
            BankAccount receiver = selectAccount("Enter Receiver Account
ID:");
            if (receiver != null) {
                String amt = JOptionPane.showInputDialog(this, "Enter
amount to transfer:");
                double amount = Double.parseDouble(amt);
                if (amount <= sender.balance) {
                    sender.balance -= amount;
                    receiver.balance += amount;

```

```

        BankAccount.no_of_trans++;
        output.setText("Transferred successfully.\nSender New
Balance: tk" + sender.balance);
    } else {
        output.setText("Insufficient balance.");
    }
}

}

saveAccounts();
}

private void search() {
    String query = JOptionPane.showInputDialog(this, "Enter name or
ID:");
    for (BankAccount acc : accounts) {
        if (acc.name.equalsIgnoreCase(query) ||
acc.uid.equalsIgnoreCase(query)) {
            output.setText("Account Found!\n\n" + acc.toString());
            return;
        }
    }
    output.setText("Account not found.");
}

private void showAll() {
    StringBuilder sb = new StringBuilder("All Accounts:\n\n");
    for (BankAccount acc : accounts) {
        sb.append(acc.toString()).append("\n-----\n");
    }
    output.setText(sb.toString());
}

private void deleteAccount() {
    BankAccount acc = selectAccount("Enter Account ID to delete:");
    if (acc != null) {
        int confirm = JOptionPane.showConfirmDialog(this, "Are you sure you
want to delete this account?", "Confirm Delete",
JOptionPane.YES_NO_OPTION);
        if (confirm == JOptionPane.YES_OPTION) {
            accounts.remove(acc);
            output.setText("Account deleted successfully.");
        }
    }
}

```



```

        } else {
            output.setText("Account deletion cancelled.");
        }
    }
    saveAccounts();
}

@SuppressWarnings("unchecked")
private void loadAccountsFromFile() {
    File file = new File("accounts.dat");
    if (!file.exists()) {
        System.out.println("No previous data found.");
        return;
    }

    try (ObjectInputStream ois = new ObjectInputStream(new
FileInputStream(file))) {
        accounts = (ArrayList<BankAccount>) ois.readObject();
        System.out.println("Loaded " + accounts.size() + " accounts.");
    } catch (Exception e) {
        System.out.println("Error reading saved accounts: " +
e.getMessage());
    }
}

private void saveAccountsToFile() {
    try (ObjectOutputStream oos = new ObjectOutputStream(new
FileOutputStream("accounts.dat"))) {
        oos.writeObject(accounts);
        System.out.println("Accounts saved.");
    } catch (IOException e) {
        System.out.println("Error saving accounts: " + e.getMessage());
    }
}

public static void main(String[] args) {
    setUIFont(new Font("Arial", Font.PLAIN, 22)); // Set font size to 22
for all components
    new BankGUI(); // Now create the GUI
}
}

```

**Conclusion:**

The Bank Management System provides a simple, robust platform for managing customer bank data through a user-friendly GUI. Its portability via `.exe` conversion and persistent data storage makes it a practical mini-project for academic or personal learning purposes.