Arabelle Hou

Computer Engineering

TECHNICAL SKILLS

Languages (most to least familiar)

- Java
- C/C++
- C#
- JavaScript
- VHDL
- Python
- ARM Assembly

Web Development/Other

- AngularJS
- ASP.NET MVC
- EXT.NET
- HTML/CSS
- SVN/Git/GitHub
- Windows/Linux Environment

Software/Tools

- Altera DE2 Board
- Android Studio
- Arduino
- JIRA/Confluence
- JUnit Testing
- ModelSim/Quartus
- MySQL/Microsoft SQL Server

TECHNICAL WORK EXPERIENCE

Demonware

Software Developer Intern

January, 2016 – Present

- Working with Python and C++ on client-side and server side applications for services such as matchmaking, user profiling, data pipelining, and game statistic gathering
- Gaining experience with networking, databases, Amazon Web Services, distributed system technologies (e.g. Kafka, Docker), virtual machines, and the Linux environment and command line

Paragon Testing Enterprises Junior Software Developer

May, 2015 - August, 2015

- Integrated the Adobe Content Server (ACS) into the company's client/internal web applications and their Microsoft SQL Server database, after setting up a MySQL database and an Apache Tomcat server to host the ACS on a CentOS virtual machine
- Presented a prototype of the ACS during a technical presentation to the manager and CEO of the company, and completed a Software Requirements Specifications document outlining the project
- Wrote JavaScript and C# code to fix more than five JIRA issues in production for the online testing products offered by the company
- Worked simultaneously on three web applications implemented in an MVC architectural pattern, using AngularJS and EXT.NET frameworks

TECHNICAL PROJECTS

UBC Launch Pad - Senior Web Developer

September, 2015 – Present

- Collaborating with a group of five students to develop web applications, such as a social platform so that users can create and upload photos in an online portfolio [https://github.com/ubc-dev-brew/workshop].
- Working with technologies such as MongoDB, Google Analytics, SASS, and JavaScript on a Node.js server.

SportsHack - CFL Predictor

November, 2015

- Collaborated with four other students in SportsHack to create a play predictor web application for CFL games, based on CFL's real world data
- Wrote Python code using a Django framework, HTML/CSS, and JavaScript to create the front-end of the application within two days

UBC Thunderbots Football Club – Software

September, 2014 – August, 2015

- Collaborated with UBC's Thunderbots Football Club student team to work on an autonomous robot soccer team that was entered in the Annual International RoboCup Competition and Conference
- Wrote code to successfully complete five new member Challenges assigned by the team, utilizing C++ code and Al simulation (grSim) in a Linux (Ubuntu) environment

March, 2015

nwHacks - EcoGEM

- Participated in a 36-hour hackathon with two undergraduate students to produce an Android app written in Java code that monitors a user's automobile efficiency, rewarding them with coupons when a monthly goal is achieved [https://github.com/sarahyeo/EcoGEM].
- Implemented the Android app using the Mojio API, used to create apps for the Mojio device that plugs into the car's On-Board Diagnostic (OBDI-II) port

WORK EXPERIENCE

UBC Teaching Assistant – CPEN 221 Principles of Software Construction

September, 2015 – December, 2015

- Provided online and in-person instruction in topics such as abstraction and specification of software, testing, verification, abstract data types, object-oriented design, type hierarchies, and concurrent software design
- Hosted Office Hours, during which I demonstrated problem solutions, and aided with assignments and course materials

EDUCATION

University of British Columbia Bachelor of Applied Science / 3rd Year Computer Engineering September, 2013 – May 2018 (expected)

 5 of 8 academic terms completed 88.1% Cumulative Average

VOLUNTEER WORK EXPERIENCE

GEERing Up! UBC Engineering & Science for Kids Junior Instructor (JI)

July, 2014

- Instructed campers, aged 5-17, three or more hands-on activities per camp-day to teach students about engineering and science in an engaging way
- Worked together with fellow Junior Instructors to prepare an activity for campers at the end of each camp week

AWARDS

Eric P. Newell Leadership Award in Engineering 2015 • Candidates entering 3rd year engineering who have demonstrated student leadership and achieved high academic standing James Yan Award in Electrical and Computer Engineering 2015 A 3rd year undergraduate ECE student who has achieved a top 10% academic standing in second year and have demonstrated significant contributions or leadership in student associations, community services, and/or cultural activities Martin Sikes Memorial Service Award in Electrical and Computer Engineering 2015 ECE undergraduate students with good academic standing and have demonstrated leadership through active involvement in professional societies, student government, and/or campus and community activities Dean's Honour List 2014, 2015 • Students with a standing of A- or better in the previous Winter Session 2013 Chancellor's Scholar Award

ACTIVITIES AND INTERESTS

• Vice President Academic for the UBC Electrical and Computer Engineering Student Society (2015-2016)

Awarded each year on a competitive basis to students entering UBC

Organize academic events such as Beef and Pizza (professor Q&A session), create review packages, and plan review sessions for Electrical and Computer Engineering students