



Atelier: Impressão 3D Powered by Qt

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\$ whoami



- → KDE > 3 Anos
- → Estagiária TV Globo ~ 2 Anos
- → Palestrante > 2 Anos
- → Sistemas de Informação UFF ~ 1.5 Anos





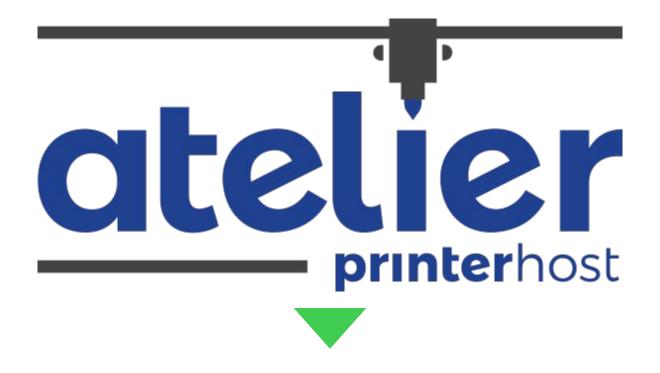
Who we are

- → Chris Rizzitello
- → Lays Rodrigues
- → Patrick Pereira
- → Tomaz Canabrava









Arquitetura







Biblioteca





Flexibilidade com Qt Plugins Interfaces + Plugin + QPluginLoader





Interfaces

```
class ATCORE EXPORT IFirmware : public QObject
   Q OBJECT
   Q PROPERTY(QString name READ name)
   Q PROPERTY(bool sdSupport READ isSdSupported)
public:
   IFirmware();
   void init(AtCore *parent);
   ~IFirmware() override;
```





Definição do Plugin

```
class MarlinPlugin : public IFirmware

{
    Q_OBJECT
    Q_PLUGIN_METADATA(IID "org.kde.atelier.core.firmware")
    Q_INTERFACES(IFirmware)
}
```





QPluginLoader

```
184
       void AtCore::loadFirmwarePlugin(const QString &fwName)
           qCDebug(ATCORE CORE) << "Loading plugin: " << d->plugins[fwName];
           if (d->plugins.contains(fwName)) {
               d->pluginLoader.setFileName(d->plugins[fwName]);
               if (!d->pluginLoader.load()) {
                   qCDebug(ATCORE CORE) << "Plugin Loading: Failed.";</pre>
                   qCDebug(ATCORE CORE) << d->pluginLoader.errorString();
                   setState(AtCore::STATES::CONNECTING);
```





O que ganhamos?

- → Flexibilidade na criação de Plugins
- → Fácil adaptação aos firmwares
 - Firmwares OpenSource
 - Firmwares Proprietários
- → Portabilidade





Interface Serial - QSerial





SerialLayer

```
class ATCORE EXPORT SerialLayer : public QSerialPort
   Q OBJECT
private:
   class SerialLayerPrivate;
   SerialLayerPrivate *d;
   void readAllData();
```





src: https://github.com/KDE/atcore/blob/master/src/core/seriallayer.h

SerialLayer





Impressão de um Arquivo - QThread





PrintThread

```
class PrintThread::PrintThreadPrivate
public:
    AtCore *core = nullptr;
    QTextStream *gcodestream = nullptr; //!<@param gcodestream: Steam the job is read from
    float printProgress = 0;
    gint64 totalSize = 0;
    qint64 stillSize = 0;
    QString cline;
    AtCore::STATES state = AtCore::IDLE;//!<@param state: printer state
    QFile *file = nullptr;
    QList<QCommandLineOption> options = {
        {QCommandLineOption(QStringLiteral("pause"))},
        {QCommandLineOption(QStringLiteral("extruder temperature"))},
        {QCommandLineOption(QStringLiteral("bed temperature"))},
        {QCommandLineOption(QStringLiteral("print speed"))},
        {QCommandLineOption(QStringLiteral("fan speed"))},
        {QCommandLineOption(QStringLiteral("flow rate"))},
        {QCommandLineOption(QStringLiteral("message"))},
        {QCommandLineOption(QStringLiteral("command"))}
    }; //!<@param options: injectable commands.
};
```



K

The Thread

```
QThread *thread = new QThread();
           PrintThread *printThread = new PrintThread(this, fileName);
           printThread->moveToThread(thread);
           connect(printThread, &PrintThread::printProgressChanged, this,
             &AtCore::printProgressChanged, Qt::QueuedConnection);
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           connect(thread, &QThread::started, printThread, &PrintThread::start);
           connect(printThread, &PrintThread::finished, thread, &QThread::quit);
           connect(thread, &QThread::finished, printThread, &PrintThread::deleteLater);
           if (!thread->isRunning()) {
               thread->start();
```





Print!

```
switch (d->state) {
case AtCore::STARTPRINT:
case AtCore::IDLE:
case AtCore::BUSY:
    setState(AtCore::BUSY);
    nextLine();
    while (d->cline.isEmpty() && !d->gcodestream->atEnd()) {
        nextLine();
    if (!d->cline.isEmpty() && d->core->state() != AtCore::PAUSE) {
        qCDebug(PRINT THREAD) << "cline:" << d->cline;
        emit nextCommand(d->cline);
    break;
```





Injection!

```
;- Pause: G91, G0 Z1, G90, G1 X0 Y195
;- Extruder Temperature:160,0,true (set temp of extruder 0 to 160 and wait)
;- Bed Temperature: 80,true (set bed temp to 80 and wait.)
;- Fan Speed: 100, 0 (set fan 0 to 100 )
;- Print Speed: 50 (set print speed to 50)
;- Flow Rate: 50 (set flow rate to 50)
;- Message: Show this message (limited chars depends on machine maybe)
;- Command: G28
```



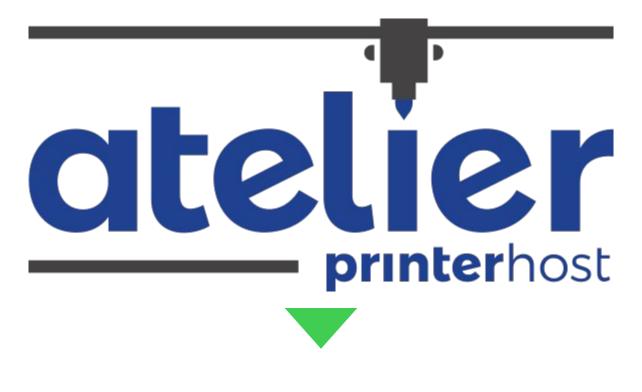


Injection!

```
static QCommandLineParser parser;
if (parser.optionNames().isEmpty()) {
    parser.setSingleDashWordOptionMode(QCommandLineParser::ParseAsLongOptions);
    parser.addOptions(d->options);
qCDebug(PRINT THREAD) << "attempting to inject " << cmd;
parser.process(cmd);
if (parser.isSet(QStringLiteral("pause"))) {
    d->core->pause(parser.positionalArguments().at(0));
} else if (parser.isSet(QStringLiteral("extruder temperature"))) {
    QStringList args = parser.positionalArguments().at(0).split(QLatin1Char(','));
    bool wait = !QString::compare(args.at(2).simplified(), QStringLiteral("true"), Qt::CaseInsen
    d->core->setExtruderTemp(args.at(0).toUInt(), args.at(1).toUInt(), wait);
```







UI





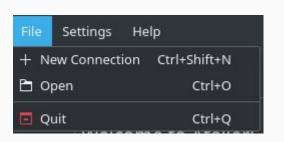
KDE Libraries

- → I18n Internacionalização
- → XmlGui
- → ConfigWidgets
- → TextEditor

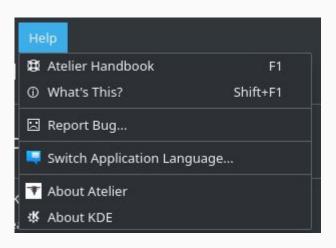
```
<?xml version="1.0" encoding="UTF-8"?>
<qui name="atelier"
    version="1"
    xmlns="http://www.kde.org/standards/kxmlgui/1.0"
     xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
     xsi:schemaLocation="http://www.kde.org/standards/kxmlqui/1.0
                         http://www.kde.org/standards/kxmlqui/1.0/kxmlqui.xsd"
   <MenuBar>
       <Menu name="file">
            <Action name="new instance"/>
           <Action name="open"/>
            <Separator/>
            <Merge/>
            <Action name="quit"/>
       <Merge/>
       <Menu name="settings">
            <Action name="profiles"/>
   </MenuBar>
   <ToolBar name="mainToolBar">
       <Action name="open"/>
   </ToolBar>
</qui>
```



KXmlGui



Set	tting	s Help
		Profiles
		Show Toolbar Show Statusbar
		Configure Shortcuts Configure Toolbars







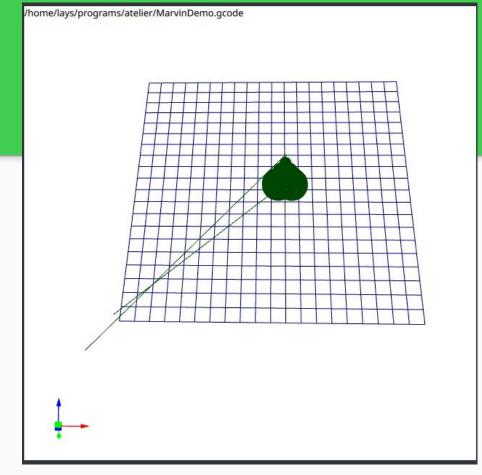
KTextEditor aka Kate





Qt Libraries

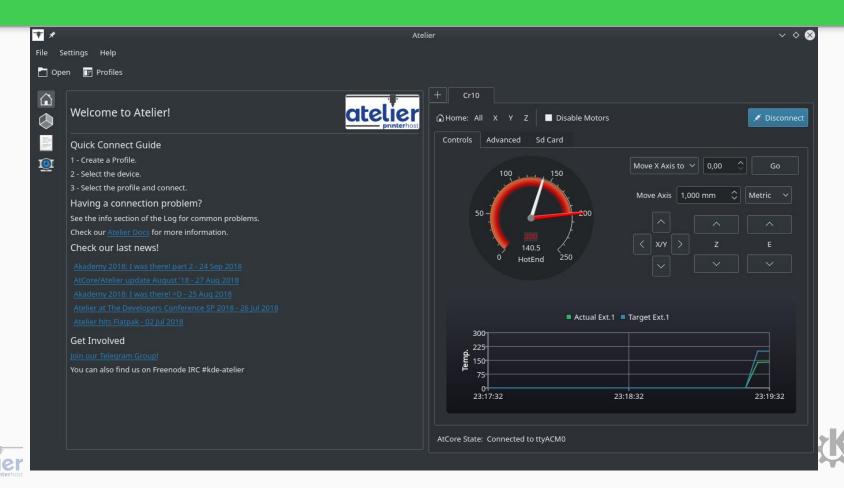
- → Core
- → Widgets
- → SerialPort
- → Charts
- → Qml/Quick
- **→** 3D
- → Multimedia



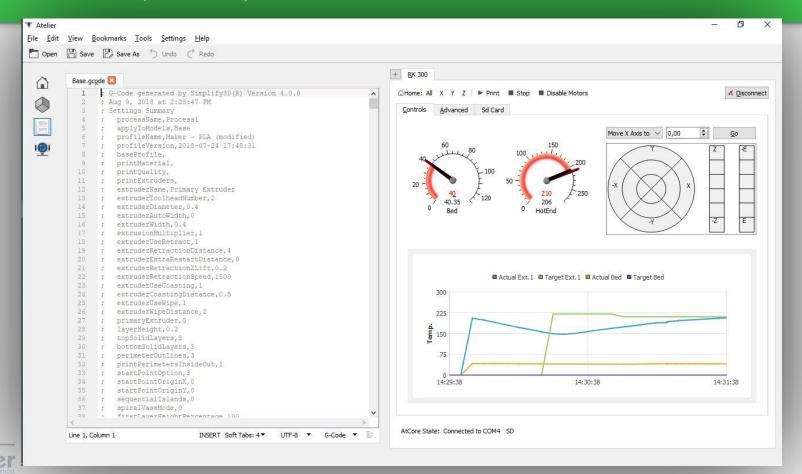




Atelier - Linux

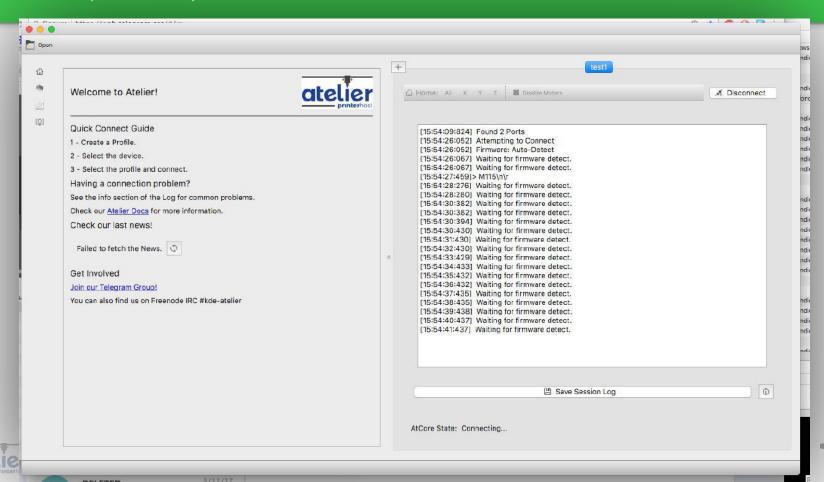


Atelier - Windows (Outdated)





Atelier-OsX (Outdated)



Perguntas?



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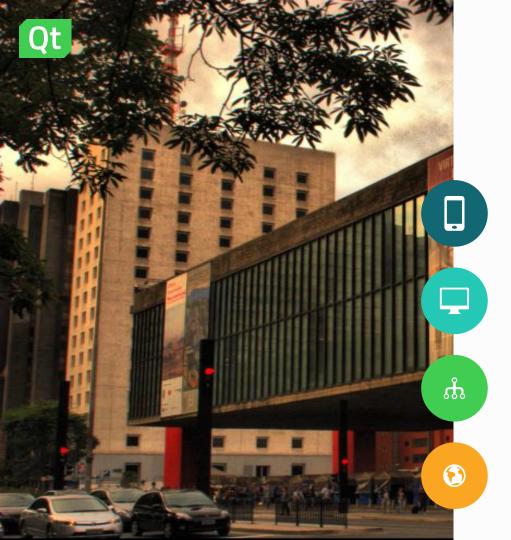
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