

## LOTERIA

Araceli Aragon

Loteria is a spanish version of Bingo with one set of cards. These cards include numerous images and names that are familiar to the hispanic culture. I want my program to have a grid of a random board that has a number of images from the deck. This program should be played with the computer as another player. Once a card is drawn the image on the board should be covered to know which ones have been selected. A win is if a row, a column or the whole board is covered and all the places are no longer available. Both the user and the computer's cards should be viewed to make a more intense game. When there is a win the program must print "LOTERIA!" and end. The program should be able to notice when there is a win. There should not be a tie because whoever covers their image on the board first wins. The cards should be shown one at a time randomly for every time each new game is played. This should also happen to the game boards for both the user and the computer when a new game is played. There should be a visible dot or image on the board when the card has been called that way the user will know when they are close to winning. I want to see if I can get the images that the original board has but exclude some because they are controversial. But overall this should make the user happy and interested in playing.

