

# Araceli Ponce Sanga

Front End Developer

Perú (UTC/GMT -5) | Portfolio: [araceliponce.github.io/en](https://araceliponce.github.io/en) | Email: [aponcesanga@gmail.com](mailto:aponcesanga@gmail.com)

A budding developer with a year of combined expertise in HTML5, CSS3, JavaScript, Liquid and Angular. Likes to dabble everyday on new ways to develop herself and working on challenging projects.

## Hard Skills

- Languages: HTML5, CSS3, Sass, JavaScript (ES6), Typescript and Liquid
- Development Frameworks: Angular and Jekyll
- UI Frameworks: Bulma, Bootstrap and Angular Material
- Design tools: Photoshop and Figma
- Version Management: Git and Github
- English C2 (Proficient) [\[See online certificate\]](#)
- Focus on developing responsive and user-friendly websites for all types of end users

## Experience

### Personal portfolio.

Personal project [\[available on Github\]](#) (2023/02)

- Personal bilingual website
- It features the options to change color schemes and to play/pause animations. User preferences are preserved for future visits
- Tech stack: HTML5, CSS3, JavaScript, Jekyll and Liquid

### Pasiflora.

Personal project [\[available on Github\]](#) (2023/02)

- E-commerce website for plants
- It features a products catalog and a upcoming interactive shopping bag
- Tech stack: HTML5, CSS3, JavaScript, Bootstrap, Jekyll and Liquid

Has also previously worked as a copywriter, subtitler and content translator.

## Achievements and Awards

- Winner of a full scholarship for university studies (2015/01)
- Winner of a full scholarship for a Web Development Bootcamp (2022/08)

## Education

### Front End Web Development.

CERTUS (2022/10 to 2023/03)

- Learned how to create web pages using HTML5, CSS3, advanced JavaScript and Angular
- Worked with different methodologies, web development tools, and in different types of teams

### Hotel and Tourism Management.

UPT (2015/10 to 2021/06)

## Soft Skills

- Logical thinking and problem solving
- Good at organizing schedules and tasks
- Constant learner
- Attention to detail