MPI Sample Analysis

Operating Systems Lab Exercise 3

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By submitting this assessment, we hereby declare that we have neither given nor received any unauthorized help or used any unauthorized materials during this assessment, and that we have adhered to any additional policies regarding Academic Honesty set by Wentworth Institute of Technology.

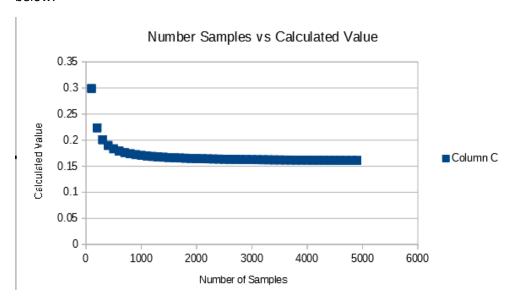
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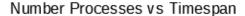
Part 1:

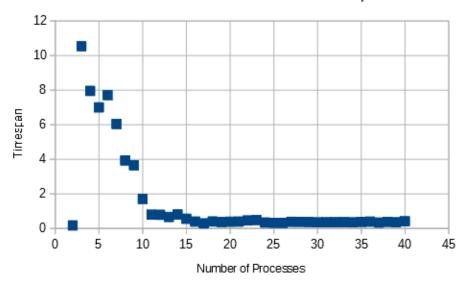
The goal of this experiment is to determine what optimal number of samples should be used when using the Monte Carlo Integration on a sequence of values. It will be assumed that the function f does not drastically change the answer, and it will be assumed that the Turing system in use is a reasonably accurate model for a generic 40-core host. The number of samples will be increased until a value is clearly being approached, and the lowest value of N that gives a decent representation of the true value will be chosen for future analysis.

Part 2:

The first necessary step is choosing a and b. For purposes of this experiment, it was decided that a will be 1 and b will be 100. The number of samples along with the value calculated from them is shown below:







Num Samples R		Num Processors, Timespan
100	0.298888	
200	0.223525	2 0.17591
300	0.200784	3 10.54272
400	0.189837	4 7.95493
500	0.183402	5 7.00438
600	0.179167	6 7.71559
700	0.17617	7 6.04355
800	0.173936	8 3.93449
900	0.172208	9 3.65489
1000	0.17083	10 1.70714
1100	0.169707	11 0.7957
1200	0.168774	12 0.79105
1300	0.167986	13 0.66726
1400	0.167312	14 0.81301
1500	0.166728	15 0.56204
1600	0.166218	16 0.39852
1700	0.165769	17 0.29337
1800	0.16537	18 0.40296
1900	0.165014	19 0.37225
2000	0.164693	20 0.39189
2100	0.164404	21 0.39796
2200	0.16414	22 0.46283
2300	0.1639	23 0.48705
2400	0.16368	24 0.34382
2500	0.163478	25 0.32853
2600	0.163291	26 0.32371
2700	0.163118	27 0.38729
2800	0.162958	28 0.38605
2900	0.162809	29 0.37434
3000	0.16267	30 0.35425
3100	0.162539	31 0.35938
3200	0.162418	32 0.36197
3300	0.162303	33 0.36653
3400	0.162195	34 0.35435
3500	0.162094	35 0.3808
3600	0.161998	36 0.39508
3700	0.161907	37 0.34063
3800	0.161821	38 0.38347
3900	0.161739	
4000	0.161662	39 0.35882
4100	0.161588	40 0.41667
4200	0.161518	
4300	0.161451	
4400	0.161388	
4500	0.161300	
4600	0.161327	
4700	0.161213	
4800	0.161213	
4900	0.161108	
4900	0.101100	

Given the approximation of 0.16, a value of 2000 was chosen to be a reasonable representation of the number of samples, but a value of 100000 samples was used to be safe and to get a reasonable timing diagram. Using that, we can now analyze execution time for different numbers of processes. The relation between number of processes and execution time is found above.

Part 3:

Given the asymptote seen around a value of 31 it can be gathered that increasing the number of processes above that will do either nothing or be detrimental to the execution time. Therefore, since the lowest execution time was found to occur at 31 processes, it can be determined that 31 is the optimal number of processes for the given program. Since the execution time for a single process was 10.54272, we can calculate that the calculated speedup with 31 processes would result in execution time of $\frac{10.54272}{31} = 0.34$. However, the true execution time with 31 processes was 0.359, due to the fact that the master process must be synchronous, and the overhead associated with multiple processes. This overhead includes moving variables around between threads not on the same core (although this matters little in this program), and extra calculations/assignments that must be performed in order to set up the multiple processes. We are able to go above 40 processes since a processor core can run multiple processes in threads, but this is of little help to us, as it provides no improvement. Using batch processing, the program took 0.359 seconds to run, while without it took 10 seconds (over a minute counting wait time) to run. The results are very different, since batch processing allows for waiting for the computer to be ready with all cores needed, which can separate wait times from actual execution time.

Part 4:

Given the analysis of number of samples in part 2, the optimal number of samples was determined to be 100000, as it gives a close enough approximation of the integral without being so large that it would take a long period of time to process. Using the execution times mapped to the number of processes, the optimal processes count was determined to be 31, due to its lowest execution time.