
6.005 Team Contract

Adityanarayanan Radhakrishnan, Daniel Beierl, Jenny Ramseyer

May 2, 2014

(1) What are the goals of team?

Our goals are to work well together to create a fully functioning implementation of the ping-ball game before the due date. We also want to get a lot of work done early on so that we can save more time for debugging and testing towards the last few days.

(2) **How will you use in class time?**

We will use in class time to meet as a group and update each other on the progress of our respective tasks. A large part of class time will be devoted to go over commits in git. We will also use class time to go over each others designs and code, especially if one of us is having trouble.

(3) **Where will you record who is responsible for which tasks?**

We plan on using a Google Doc, which should be frequently updated on the progress of our tasks. We can also use the Google Doc to keep track of features we still need to implement (this will essentially be used as a checklist for implementation progress). We also plan on using email for most of our communication to set up meetings.

(4) Do you need consensus (100% approval of all team members) before making a decision?

We have decided that if the decision being made involves only small scope, then the decision doesn't need 100% approval. However, if the decision is more of a major design alteration, then, preferably, the decision will be discussed with the other members of the team.