Jonas Groening

(734) 646-3921 jonasg@umich.edu Portfolio | LinkedIn | GitHub

Experience

APRIL 2023 - PRESENT

Quarry.video - Software Engineer

- Develop and host a centralized logging service with Go and jQuery, allowing the team to find 40% more bugs monthly
- Build an interactive fullstack website with Next.js, React, and Tailwind, amassing hundreds
 of users
- Utilize RabbitMQ to build a task system for computationally intensive work, allowing the API to become 90% more responsive
- Use Jenkins, Terraform, and Docker to set up a CI/CD pipeline for deployment

MAY 2023 - PRESENT

CriTech Research, Inc. - Software Engineering Intern

- Create a CI/CD pipeline using Jenkins to automate unit and black-box testing
- Extend and refactor a C#.NET backend to create a more robust and secure API
- Develop and execute test procedures to ensure the safety and quality of medical software

Technologies

Languages | Go, Python, Rust, Java, C++, SQL, Javascript, Typescript, C#
Web Frameworks | React, NextJS, React, Django, Flask, .NET, Fiber
Databases | MySQL, MongoDB, Redis
DevOps | Docker, Terraform, Jenkins
Misc | Pandas, NumPy, Git, Linux, GraphQL

Education

AUGUST 2022 - PRESENT

University of Michigan – B.S.E, Computer Science

- GPA: 4.0
- Relative Coursework: Discrete Mathematics, Programming and Intro Data Structures

Projects

JUNE 2022 - PRESENT

Mongo Migrator

- Develop a tool to migrate mongo databases from one schema to another
- Includes an intuitive custom language and interpreter