Jonas Groening

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EDUCATION

University of Michigan

Graduating May 2026

B.S.E, Computer Science

Ann Arbor, MI

GPA: 4.00 | Activities: UM Autonomous Robotic Vehicle, V1 @ Michigan, Michigan Hackers

Coursework: Data Structures & Algorithms, Advanced Algorithms, Database Management Systems, Computer Architecture, Foundations of Computer Science

TECHNICAL SKILLS

Languages: Python, Go, C++, Typescript, Javascript, C#

Technologies: Git, Linux, Docker, Django, .NET, Flask, NextJS, Terraform, Postman, MySQL, MongoDB, Makefile

EXPERIENCE

Vectra AI May 2024 – August 2024

Incoming Software Engineer Intern

Austin, TX

UM Autonomous Robotic Vehicle

August 2023 - May 2024 Ann Arbor, MI

Software Engineer

• Developed a ROS2 node in Python to accurately read, process, and publish IMU sensor data, improving robot

- localization and orientation precision.
- Deployed temporal and jitter filters for the IMU sensor in C++ and Python to clean inputs for a SLAM (simultaneous location and mapping) algorithm, reducing noisy data by 40%.
- Implemented a robust logging system using Pub/Sub architecture to monitor robot metrics in real-time and alert engineers of potential errors.

CriTech Research May 2023 - August 2023

Software Engineer Intern

Saline, MI

- Shipped 3 redesigned endpoints for a medical patient portal using C# and .NET, reducing unnecessary MySQL queries and accommodating a 12% growth in interactions.
- Engineered a Python API with the Flask framework to receive and process ECG scans, generating PDF reports and compliance data for seamless viewing by medical professionals and patients.
- Optimized API reliability by adding 100% coverage tests (unit, integration, blackbox) to a CI pipeline, saving \sim 2 hours of manual testing weekly.
- Collaborated with Principal Engineers to migrate backend infrastructure to Azure App Services, Blob Storage, and MySQL Database using **Terraform**, reducing service costs and app downtime.

PROJECTS

quarry.video | Visit

- Architected a full-stack tool with **Next.js**, providing a robust in-browser interface for short-form content generation, video editing, and data visualization.
- Pioneered a custom ORM adapter for MongoDB that improves session data retrieval times by over 5 seconds.
- Leveraged Python, Django, and RabbitMQ to build a task queue system for the video processing pipeline.
- Authored and deployed a centralized API logging service using **Go** and **Typescript**, allowing the team to find anomalies more frequently.
- Automated deployment through a CI/CD pipeline built with Terraform, Docker, and GitHub Actions, reducing manual testing and allowing features to reach production quicker.

Embedchain | Open Source Contributor | GitHub

- Shipped **Python** features to create multiple AI "brains" using **ChromaDB** collections and ergonomically reset brains. Integrated extensive unit and end-to-end tests with PyTest for each feature.
- Extended app functionality using **TypeScript** by adding runtime flags for custom model and database options.

ZipNotes | Visit

- Engineered a locally stored notes app in **Rust** through the **Yew** framework, using **Nginx** as a static web server.
- Wrote a comprehensive **Dockerfile** to containerize the application, allowing for easy deployment. Files are built with a Rust image, then copied into a slimmer Nginx image for minimal image size.