Akylzhan Sauranbay

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Kazakhstan

EDUCATION

Nazarbayev University 2018 - 2023
- Computer Science

Kazakh-Turkish High School 2013 - 2018
- CGPA 4.0/4.0

TECHNICAL SKILLS

Programming Languages: C/C++, Lua, Python, JavaScript
Technologies: Frontend, Love2D, Godot Engine

EXPERIENCE

Pong, recreated an old arcade game of Atari
Technology: Love2D

AWARDS

Infomatrix-2017 2017
Bronze prize, robotics project competition
Lego Mindstorms EV3

Biology olympiads 2013 - 2015
Silver and bronze prizes

EXTRA-CURRICULAR ACTIVITIES

ACM ICPC 2017 - Present
Have experience solving ICPC problems
Solved more than 500 problems

ACM Student Chapter August 2018 - Present
Member of ACM-W, where helped to organize
coding marathons and hackathons

Participated in HackNU March 2019
International hackathon organized by our ACM Student Chapter

Participated in Global Game Jam February 2019
Global game jam
Using Godot Engine, we created endless runner game