Akylzhan Sauranbay

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EDUCATION

Nazarbayev University — 2018 - 2023
- Computer Science

Kazakh-Turkish High School — 2013 - 2018
- CGPA 4.0/4.0

TECHNICAL SKILLS

Programming Languages: C/C++, Lua, Python, JavaScript
Technologies: Frontend, Love2D, Godot Engine
Others: Love debugging

EXPERIENCE

Pong, recreated an old arcade game of Atari
Technology: Love2D

AWARDS

Infomatrix-2017 — 2017
Bronze prize, robotics project competition
Lego Mindstorms EV3

Biology olympiads — 2013 - 2015
Silver and bronze prizes

EXTRA-CURRICULAR ACTIVITIES

ACM ICPC — 2017 - Present
Have experience solving ICPC problems
Solved more than 500 problems

ACM Student Chapter — August 2018 - Present
Member of ACM-W, where helped to organize
coding marathons and hackathons

Participated in Global Game Jam — February 2019
Global game jam
Using Godot Engine, we created endless runner game

Participated in HackNU — March 2019
International hackathon organized by our ACM Student Chapter