

Akylzhan Sauranbay

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Education

Nazarbayev University, Nur-Sultan, Kazakhstan	2019-Present
B.S. in Computer Science (GPA -/4.0), will graduate in May 2023	
Nazarbayev University Foundation Year Program, Kazakhstan	2018-2019
(GPA 4.0/4.0)	

Experience

Head of Game Dev SIG	2019-Present
SIG – Special Interest Group, Teaching and peer-tutoring basics of game programming using framework Löve2D and Lua Attendance and popularity was increased by 200%	
ACM Student Chapter	2018-Present
Member of ACM-W, which supports women to fully engage in Computing fields	

Projects

Pong, Snake, Breakout
I have recreated classic arcade games using Löve2D framework and Lua language
Guessy-JP, Open-Source Project
CLI written with Python and Click package which prints Japanese characters and you should input the Romanized version of words I created this program in order to learn Japanese and I have memorized more than 40 characters

Skills

Programming Languages: C/C++, Python, Lua, HTML, CSS, JavaScript
Technologies and Frameworks: Löve2D, Godot, Blender, Git

Extra-Curricular Activities

ACM-ICPC	2017-Present
I have experience solving ICPC problems Solved more than 300 problems on Codeforces	

Awards

Bronze at INFORMATIX-2017	2017
Robotics Project competition where we should create robot which should do Different tasks, LEGO Mindstorms EV3 was used	
Silver and Bronze at Republican Biology Olympiads	2014-2015