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## **Perfect Binary Tree**

Problem	Submissions	Leaderboard	Discussions		
Submitted 34 min	utes ago • Score: 20.00				Status: Accepted
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<b>~</b>	Test Case #18	<b>~</b>	Test Case #19	<b>✓</b>	Test Case #20
<b>~</b>	Test Case #21	<b>~</b>	Test Case #22	<b>✓</b>	Test Case #23
<b>~</b>	Test Case #24	<b>~</b>	Test Case #25	<b>✓</b>	Test Case #26
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## **Submitted Code**

```
Language: C++20
                                                                                              P Open in editor
 1 #include <bits/stdc++.h>
 2 using namespace std;
 3
 4 class Node
 5 {
 6 public:
       int val;
 8
       Node *left;
       Node *right;
 9
       Node(int val)
10
11
12
           this->val = val;
           this->left = NULL;
13
14
           this->right = NULL;
15
16 };
17 Node *inputTree();
18 void levelOrder(Node *root);
19 int countNodes(Node *root);
20 int maxHeight(Node *root);
21
22 Node *inputTree()
```

```
23 {
       int val;
24
       cin >> val;
25
26
       Node *root;
       if (val == -1)
27
28
           root = NULL;
29
       else
           root = new Node(val);
30
31
       queue<Node *> q;
32
33
       if (root)
34
           q.push(root);
35
       while (!q.empty())
36
37
           Node *f = q.front();
38
39
           q.pop();
40
41
           int l, r;
           cin >> l >> r;
42
           Node *myLeft, *myRight;
43
44
45
           if (l == -1)
46
               myLeft = NULL;
47
           else
               myLeft = new Node(l);
48
49
50
           if (r == -1)
51
                myRight = NULL;
52
53
                myRight = new Node(r);
54
55
           f->left = myLeft;
56
           f->right = myRight;
57
58
           if (f->left)
59
               q.push(f->left);
60
           if (f->right)
61
               q.push(f->right);
       }
62
63
       return root;
64 }
65
66 void levelOrder(Node *root)
67 {
       if (root == NULL)
68
69
       {
70
           return;
71
       }
72
       queue<Node*> q;
73
74
       if (root)
75
           q.push(root);
76
77
       while (!q.empty())
78
79
           // queue theke ber korlam
           Node *f = q.front();
80
81
           q.pop();
82
           // jabotiyo kaj
83
84
           cout << f->val << " ";
85
86
87
           // queue te push korlam
88
```

```
89
            if (f->left)
                q.push(f->left);
90
            if (f->right)
91
92
                 q.push(f->right);
        }
93
94 }
95
96 int countNodes(Node *root)
97 {
        if(root == NULL) return 0;
98
99
        int l = countNodes(root->left);
100
        int r = countNodes(root->right);
101
        return l+r+1;
102
103 }
104
105 int maxHeight(Node *root)
106 {
107
        if(root == NULL) return 0;
108
        int l = maxHeight(root->left);
        int r = maxHeight(root->right);
109
110
        return max(l,r)+1;
111 }
112
113
114 int main()
115 {
116
        Node *root = inputTree();
        // levelOrder(root);
117
118
        int noOfNodes = countNodes(root);
119
120
        // cout<<noOfNodes<<endl;</pre>
121
122
123
        int h = maxHeight(root);
124
        // cout<<h<<endl;</pre>
125
        double nodes = pow(2,h)-1;
        // cout<<nodes<<endl;</pre>
126
127
128
        if(noOfNodes == nodes) cout<<"YES"<<endl;</pre>
        else cout<<"NO"<<endl;</pre>
129
        return 0;
130
131 }
```

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