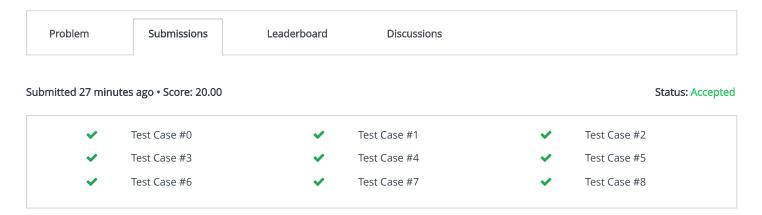
Q Search

☐ ☐ yasinarafat2413 ∨

All Contests > Final Exam | Basic Data Structures | Batch 03 > Give Current Max

Give Current Max



Submitted Code

```
Language: C++20
                                                                                                P Open in editor
 1 #include <bits/stdc++.h>
 2 using namespace std;
 4 class Student
5 {
 6 public:
       string name;
7
       int roll;
8
 9
       int marks;
       Student(string name, int roll, int marks)
10
11
12
           this->name = name;
13
           this->roll = roll;
           this->marks = marks;
14
15
16 };
17
18 class cmp
19 {
20 public:
       bool operator()(Student a, Student b)
21
22
23
           if (a.marks < b.marks)</pre>
24
           {
25
                return true;
26
           }
27
28
           else if (a.marks > b.marks)
29
30
                return false;
31
           }
32
33
           else
```

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```
{
34
                if (a.roll > b.roll)
35
36
                {
37
                    return true;
38
                }
39
40
                else
41
                {
42
                    return false;
43
           }
44
45
       }
46 };
47
48 int main()
49 {
       priority_queue<Student, vector<Student>, cmp> pq;
50
51
52
       cin >> n;
53
       while (n--)
54
55
           string name;
56
           int roll, marks;
57
           cin >> name >> roll >> marks;
58
           Student obj(name, roll, marks);
59
           pq.push(obj);
60
       }
61
62
       // while(!pq.empty())
63
64
65
               cout<<pq.top().name <<" "<<pq.top().roll<<" "<< pq.top().marks <<endl;</pre>
66
       //
               pq.pop();
67
       // }
68
69
       int q;
70
       cin >> q;
71
       while (q--)
72
73
           int command;
           cin >> command;
74
            if (command == 0)
75
76
77
                string name;
                int roll, marks;
78
                cin >> name >> roll >> marks;
79
80
                Student obj2(name, roll, marks);
81
                pq.push(obj2);
82
                if (!pq.empty())
83
                {
                    cout << pq.top().name << " " << pq.top().roll << " " << pq.top().marks << endl;</pre>
84
                    // break;
85
                }
86
                else
87
88
89
                    cout << "Empty" << endl;</pre>
                    // break;
90
91
                }
92
93
           else if (command == 1)
94
95
96
                if (!pq.empty())
97
                {
                    cout << pq.top().name << " " << pq.top().roll << " " << pq.top().marks << endl;</pre>
98
99
                    // break;
```

```
100
101
                 else
102
                 {
                      cout << "Empty" << endl;</pre>
103
104
                      // break;
                 }
105
             }
106
107
             else if(command == 2)
108
109
                 if(!pq.empty())
110
                 {
111
112
                      pq.pop();
113
                 }
114
                 if(!pq.empty())
115
116
                      cout<<pq.top().name<<" " <<pq.top().roll<<" " <<pq.top().marks<<endl;</pre>
117
118
                      // break;
                 }
119
                 else
120
121
                 {
                      cout<<"Empty"<<endl;</pre>
122
123
                      // break;
                 }
124
125
             }
126
        }
127
128
        return 0;
129 }
```

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