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yasinarafat2413 🗸

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Can Go Again?

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~	Test Case #0	~	Test Case #1	~	Test Case #2	
~	Test Case #3	✓	Test Case #4	✓	Test Case #5	
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~	Test Case #9	~	Test Case #10	✓	Test Case #11	
~	Test Case #12	~	Test Case #13	~	Test Case #14	
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~	Test Case #18	~	Test Case #19	~	Test Case #20	
~	Test Case #21	✓	Test Case #22	~	Test Case #23	
~	Test Case #24	~	Test Case #25	~	Test Case #26	
~	Test Case #27	~	Test Case #28	~	Test Case #29	
~	Test Case #30	✓	Test Case #31	~	Test Case #32	
~	Test Case #33	✓	Test Case #34	~	Test Case #35	
~	Test Case #36	~	Test Case #37	~	Test Case #38	
~	Test Case #39	✓	Test Case #40	~	Test Case #41	
~	Test Case #42	✓	Test Case #43	~	Test Case #44	
~	Test Case #45	✓	Test Case #46	~	Test Case #47	
~	Test Case #48	✓	Test Case #49	~	Test Case #50	
~	Test Case #51	✓	Test Case #52	~	Test Case #53	
~	Test Case #54	✓	Test Case #55	~	Test Case #56	
~	Test Case #57					

Submitted Code

```
Language: C++20
                                                                                              P Open in editor
1 #include <bits/stdc++.h>
2 using namespace std;
3 #define pii pair<pair<int, int>, int>
5 const int N = 1e3 + 13;
6 int n, m;
```

```
7 const long long INF = 1e18 + 8;
 8 vector<pii> edgeList;
 9 long long dist[N];
10
11 void initializeDistance()
12 {
13
       for (int i = 1; i <= n; i++)
14
15
           dist[i] = INF;
       }
16
17 }
18
19 void BellmanFord(int src)
20 {
21
       initializeDistance();
22
       dist[src] = 0;
23
24
25
       for (int i = 1; i < n; i++)
26
           for (auto el : edgeList)
27
28
29
                long long u = el.first.first;
30
                long long v = el.first.second;
31
                long long w = el.second;
32
33
               if (dist[u] != INF and dist[u] + w < dist[v])</pre>
34
                    dist[v] = dist[u] + w;
35
36
37
           }
38
       }
39 }
40
41 int main()
42 {
43
44
       cin >> n >> m;
       for (int i = 1; i <= m; i++)
45
46
47
           long long u, v, w;
48
           cin >> u >> v >> w;
49
           edgeList.push_back({{u, v}, w});
50
       }
51
52
       // for(auto el : edgeList)
53
       // {
              cout<<el.first.first<<" "<<el.first.second<<": "<<el.second<<endl;</pre>
54
       //
55
       // }
56
57
       int src;
58
       cin >> src;
       BellmanFord(src);
59
60
       bool cycle = false;
61
62
       for (auto el : edgeList)
63
       {
           long long u = el.first.first;
64
           long long v = el.first.second;
65
           long long w = el.second;
66
67
68
           if (dist[u] != INF and dist[u] + w < dist[v])</pre>
69
           {
70
               cycle = true;
71
               break;
               dist[v] = dist[u] + w;
72
```

```
73
            }
74
        }
75
 76
        int q;
77
        cin >> q;
 78
        while (q--)
79
             int dest;
80
             cin >> dest;
81
             if (cycle == false)
82
83
                 if (dist[dest] == INF)
84
85
                 {
                     cout << "Not Possible" << endl;</pre>
86
                 }
87
                 else
88
89
                 {
                     cout << dist[dest] << endl;</pre>
 90
 91
                 }
92
            }
93
        }
94
        // for (int i = 1; i <= n; i++)
95
96
                // cout << "D of " << i << ": " << dist[i] << endl;
97
98
        // }
        // cout<<"cycle = "<<cycle<<endl;</pre>
99
100
        if (cycle)
            cout << "Negative Cycle Detected" << endl;</pre>
101
102
103
        return 0;
104 }
```

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