

Project Report

CSE 311L (Database Management System)

Section 3

Fall 2022

Project Topic: PlayStation Network Database System

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Introduction:

A PlayStation Network Database System is made where users can sign up, login and view the games available in the store, the subscription plans available for the users and the types of accessories available in the store with their prices.

User Story:

A user can sign up for an account, view the games available in the store along with their price, the subscription plans available in the store and the accessories available. Users will get a free subscription plan with each of the accessories available depending on the plan available to the accessory. Users can also change password and log out from their accounts.

Solution To Problem:

A user wants to view the prices of specific products and games, therefore they can simply sign up for the account and view the details of every category.

Advantages:

- Simple user interface
- Minimal options decreases complexity

Disadvantages:

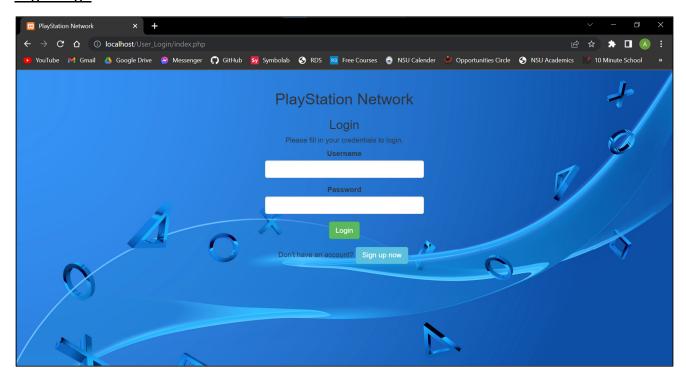
- Users have limited number of options

Collaboration + GitHub Contribution:

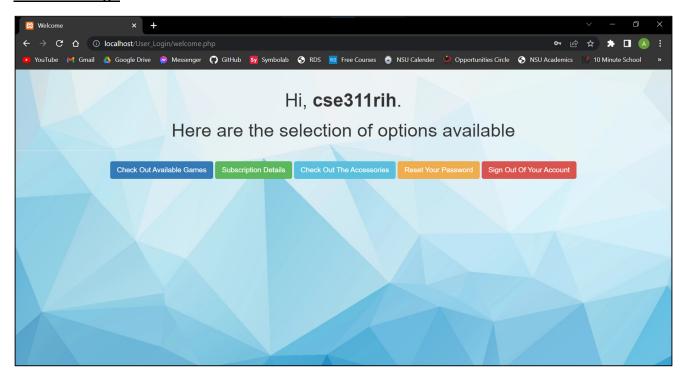
Arafat Anam Chowdhury	Rajib Mohammed Nasim	
 Initial PHP file modifications Games & Accessories PHP Display ER Diagram Project Report 	 Project Proposal Database Tables Subscription PHP Display README Formatting 	

Screenshots:

Login Page



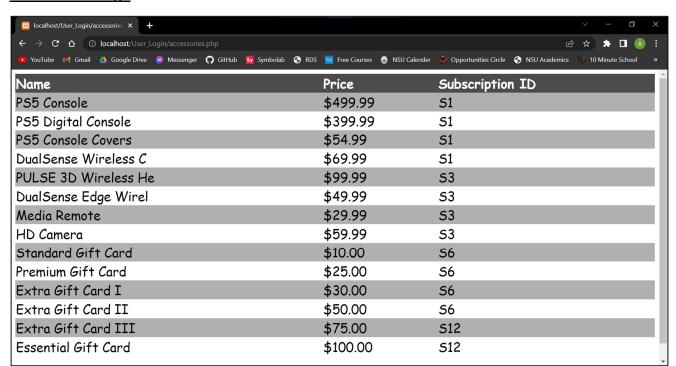
Welcome Page



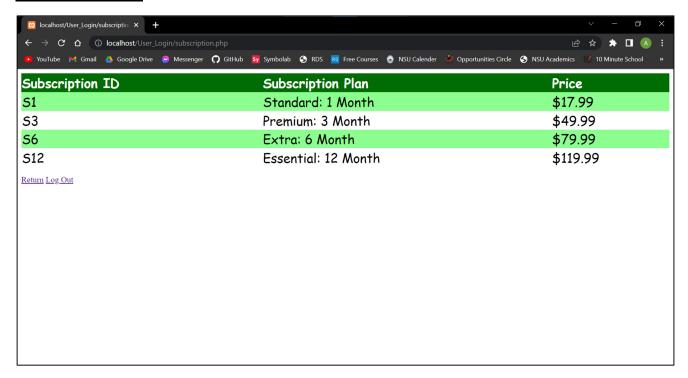
Games Page



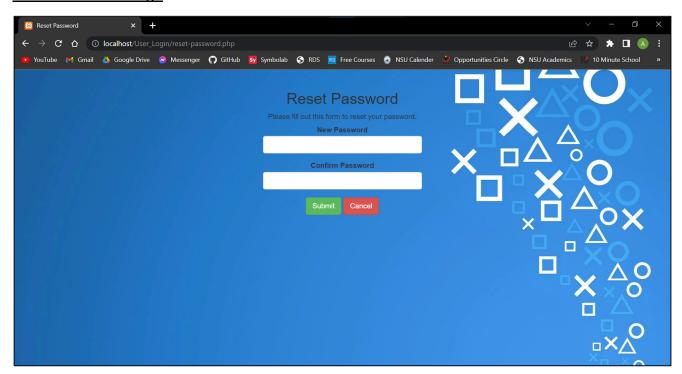
Accessories Page



Subscription Page



Reset Password Page



Future Work:

- Users can purchase games, subscription plans and accessories through their accounts
- Users can receive promo codes by the quantity of games they are purchasing
- Users can have a track of delivery details

Conclusion:

This management system will help users to have a better experience online rather than visiting a store.