

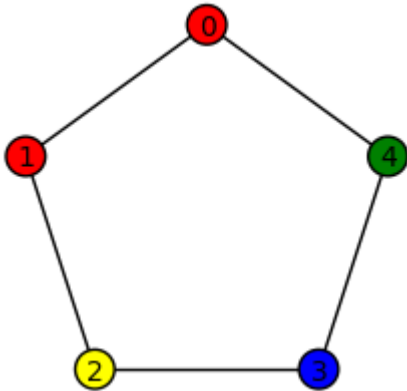
examples

```
attach "/Users/araichev/graph_dynamics/graph_dynamics.py"
```

```
# For a list of Sage's graph generators, see  
http://wiki.sagemath.org/graph\_generators.
```

```
# Example: Use color()
```

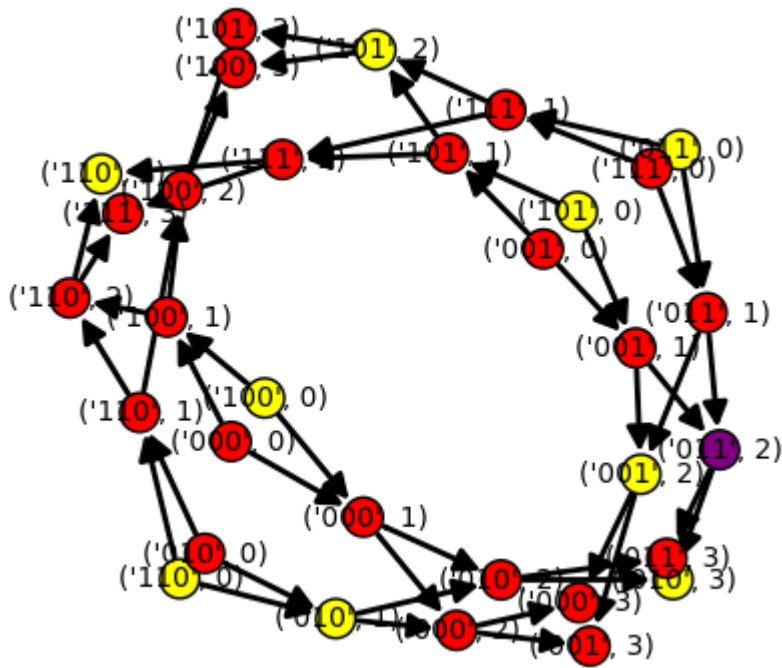
```
G = graphs.CycleGraph(5)  
coloring = color(G, ['red', 'red', 'yellow', 'blue', 'green'])  
print(coloring)  
G.show(vertex_colors=invert_dict(coloring), figsize=3)  
{0: 'red', 1: 'red', 2: 'yellow', 3: 'blue', 4: 'green'}
```



```
# Example: Use color_randomly() and color_count()
```

```
G = digraphs.ButterflyGraph(3)  
coloring = color_randomly(G, {'red': 0.6, 'yellow': 0.3,  
'purple': 1/10})  
print(coloring)  
print('Color count = {!s}'.format(color_count(coloring)))  
G.show(vertex_colors=invert_dict(coloring), figsize=5)
```

```
{('101', 1): 'red', ('111', 3): 'red', ('001', 2): 'yellow',  
0): 'yellow', ('110', 2): 'red', ('010', 2): 'red', ('000', 2):  
'red', ('011', 3): 'red', ('101', 0): 'yellow', ('001', 3): '  
(('100', 1): 'red', ('110', 1): 'red', ('010', 3): 'yellow', (  
0): 'red', ('011', 2): 'purple', ('000', 1): 'red', ('101', 3):  
'red', ('001', 0): 'red', ('110', 0): 'yellow', ('111', 1): '  
(('011', 1): 'red', ('100', 2): 'red', ('010', 0): 'red', ('000',  
'red', ('101', 2): 'yellow', ('001', 1): 'red', ('111', 2): '  
(('011', 0): 'yellow', ('100', 3): 'red', ('110', 3): 'yellow',  
(('010', 1): 'yellow', ('000', 3): 'red'}  
Color count = Counter({'red': 22, 'yellow': 9, 'purple': 1})
```

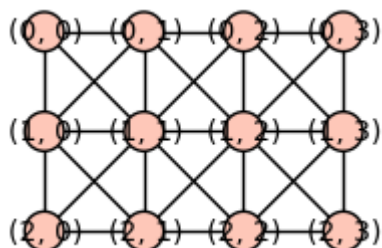


```
# Test the Moore lattice generator
```

```
G = moore_lattice(3, 4)
G.show(figsize=2)
print('num edges = {!s}'.format(G.num_edges()))
print('degrees = %s' % G.degree())
print(G.edges())
```

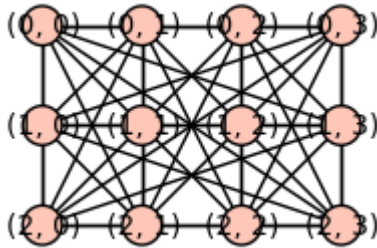
```
G = moore_lattice(3, 4, toroidal=True)
G.show(figsize=2)
print('num edges = %s' % G.num_edges())
print('degrees = %s' % G.degree())
print(G.edges())
```

```
G = moore_lattice(2, 4)
coloring = color(G, ['red', 'red', 'yellow', 'blue', 'green',
                    'green', 'blue', 'blue'])
G.show(vertex_colors=invert_dict(coloring), figsize=3)
print(coloring)
```

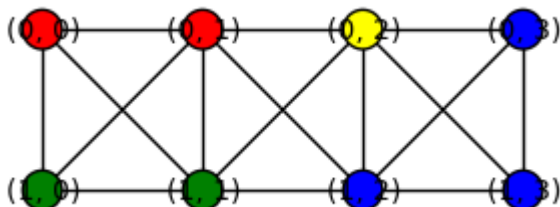


```
num edges = 29
degrees = [5, 8, 3, 5, 8, 3, 5, 3, 5, 5, 3, 5]
```

```
[((0, 0), (0, 1), None), ((0, 0), (1, 0), None), ((0, 0), (1,
None), ((0, 1), (0, 2), None), ((0, 1), (1, 0), None), ((0, 1
1), None), ((0, 1), (1, 2), None), ((0, 2), (0, 3), None), ((
(1, 1), None), ((0, 2), (1, 2), None), ((0, 2), (1, 3), None)
3), (1, 2), None), ((0, 3), (1, 3), None), ((1, 0), (1, 1), N
((1, 0), (2, 0), None), ((1, 0), (2, 1), None), ((1, 1), (1,
None), ((1, 1), (2, 0), None), ((1, 1), (2, 1), None), ((1, 1
2), None), ((1, 2), (1, 3), None), ((1, 2), (2, 1), None), ((
(2, 2), None), ((1, 2), (2, 3), None), ((1, 3), (2, 2), None)
3), (2, 3), None), ((2, 0), (2, 1), None), ((2, 1), (2, 2), N
((2, 2), (2, 3), None)]
```



```
num edges = 48
degrees = [8, 8, 8, 8, 8, 8, 8, 8, 8, 8, 8, 8]
[((0, 0), (0, 1), None), ((0, 0), (0, 3), None), ((0, 0), (1,
None), ((0, 0), (1, 1), None), ((0, 0), (1, 3), None), ((0, 0
0), None), ((0, 0), (2, 1), None), ((0, 0), (2, 3), None), ((
(0, 2), None), ((0, 1), (1, 0), None), ((0, 1), (1, 1), None)
1), (1, 2), None), ((0, 1), (2, 0), None), ((0, 1), (2, 1), N
((0, 1), (2, 2), None), ((0, 2), (0, 3), None), ((0, 2), (1,
None), ((0, 2), (1, 2), None), ((0, 2), (1, 3), None), ((0, 2
1), None), ((0, 2), (2, 2), None), ((0, 2), (2, 3), None), ((
(1, 0), None), ((0, 3), (1, 2), None), ((0, 3), (1, 3), None)
3), (2, 0), None), ((0, 3), (2, 2), None), ((0, 3), (2, 3), N
((1, 0), (1, 1), None), ((1, 0), (1, 3), None), ((1, 0), (2,
None), ((1, 0), (2, 1), None), ((1, 0), (2, 3), None), ((1, 1
2), None), ((1, 1), (2, 0), None), ((1, 1), (2, 1), None), ((
(2, 2), None), ((1, 2), (1, 3), None), ((1, 2), (2, 1), None)
2), (2, 2), None), ((1, 2), (2, 3), None), ((1, 3), (2, 0), N
((1, 3), (2, 2), None), ((1, 3), (2, 3), None), ((2, 0), (2,
None), ((2, 0), (2, 3), None), ((2, 1), (2, 2), None), ((2, 2
3), None)]
```



```
{(0, 1): 'red', (1, 2): 'blue', (0, 0): 'red', (0, 2): 'yellow
3): 'blue', (1, 0): 'green', (0, 3): 'blue', (1, 1): 'green'}
```

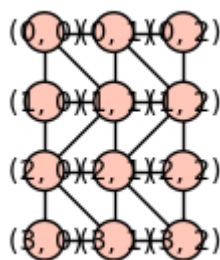
```
# Test the triangular lattice generator

G = triangular_lattice(4, 3)
G.show(figsize=2)
print('num edges = {}'.format(G.num_edges()))
```

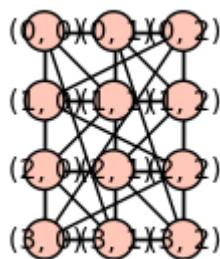
```
print('degrees = %s' % G.degree())
print(G.edges())
```

```
G = triangular_lattice(4, 3, toroidal=True)
G.show(figsize=2)
print('num edges = %s' % G.num_edges())
print('degrees = %s' % G.degree())
print(G.edges())
```

```
G = triangular_lattice(2, 4)
coloring = color(G, ['red', 'red', 'yellow', 'blue', 'green',
'green', 'blue', 'blue'])
G.show(vertex_colors=invert_dict(coloring), figsize=3)
print(coloring)
```



```
num edges = 23
degrees = [4, 5, 3, 3, 2, 4, 6, 6, 5, 3, 3, 2]
[((0, 0), (0, 1), None), ((0, 0), (1, 0), None), ((0, 0), (1,
None), ((0, 1), (0, 2), None), ((0, 1), (1, 1), None), ((0, 1
2), None), ((0, 2), (1, 2), None), ((1, 0), (1, 1), None), ((
(2, 0), None), ((1, 1), (1, 2), None), ((1, 1), (2, 0), None)
1), (2, 1), None), ((1, 2), (2, 1), None), ((1, 2), (2, 2), N
((2, 0), (2, 1), None), ((2, 0), (3, 0), None), ((2, 0), (3,
None), ((2, 1), (2, 2), None), ((2, 1), (3, 1), None), ((2, 1
2), None), ((2, 2), (3, 2), None), ((3, 0), (3, 1), None), ((
(3, 2), None)]
```

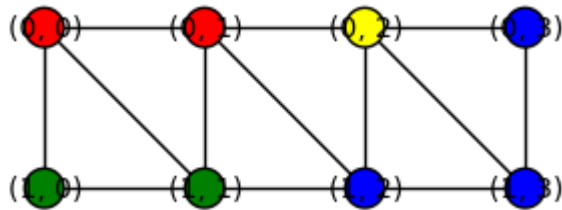


```
num edges = 36
degrees = [6, 6, 6, 6, 6, 6, 6, 6, 6, 6, 6, 6]
[((0, 0), (0, 1), None), ((0, 0), (0, 2), None), ((0, 0), (1,
None), ((0, 0), (1, 1), None), ((0, 0), (3, 0), None), ((0, 0
1), None), ((0, 1), (0, 2), None), ((0, 1), (1, 1), None), ((
(1, 2), None), ((0, 1), (3, 1), None), ((0, 1), (3, 2), None)
2), (1, 0), None), ((0, 2), (1, 2), None), ((0, 2), (3, 0), N
((0, 2), (3, 2), None), ((1, 0), (1, 1), None), ((1, 0), (1,
None), ((1, 0), (2, 0), None), ((1, 0), (2, 2), None), ((1, 1
```

```

2), None), ((1, 1), (2, 0), None), ((1, 1), (2, 1), None), ((
(2, 1), None), ((1, 2), (2, 2), None), ((2, 0), (2, 1), None)
0), (2, 2), None), ((2, 0), (3, 0), None), ((2, 0), (3, 1), N
((2, 1), (2, 2), None), ((2, 1), (3, 1), None), ((2, 1), (3,
None), ((2, 2), (3, 0), None), ((2, 2), (3, 2), None), ((3, 0
1), None), ((3, 0), (3, 2), None), ((3, 1), (3, 2), None)]

```



```

{(0, 1): 'red', (1, 2): 'blue', (0, 0): 'red', (0, 2): 'yellow',
(1, 3): 'blue', (1, 0): 'green', (0, 3): 'blue', (1, 1): 'green'}

```

```

# Test the Maslov-Sneppen rewiring method

```

```

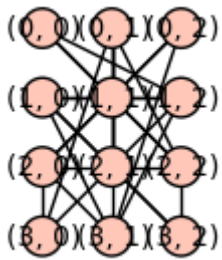
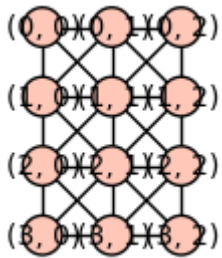
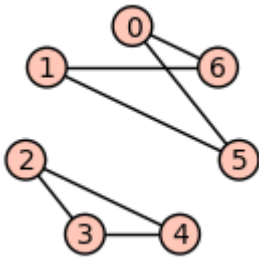
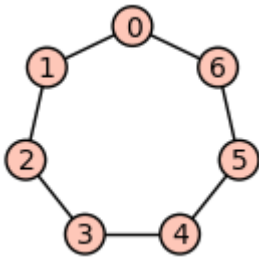
G = graphs.CycleGraph(7)
G.show(figsize=2)
H = maslov_sneppen(G)
H.show(figsize=2)

G = moore_lattice(4, 3)
G.show(figsize=2)
H = maslov_sneppen(G)
H.show(figsize=2)
print(G.num_verts() == H.num_verts())
print(G.num_edges() == H.num_edges())
print(G.degree() == H.degree())

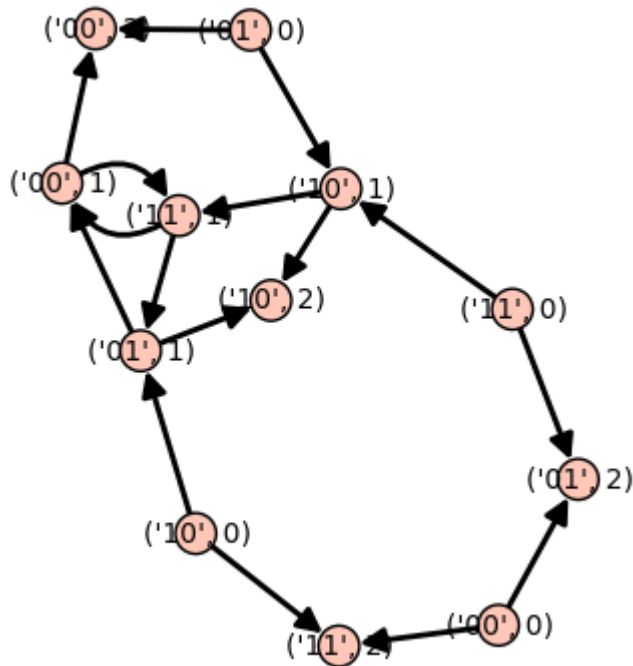
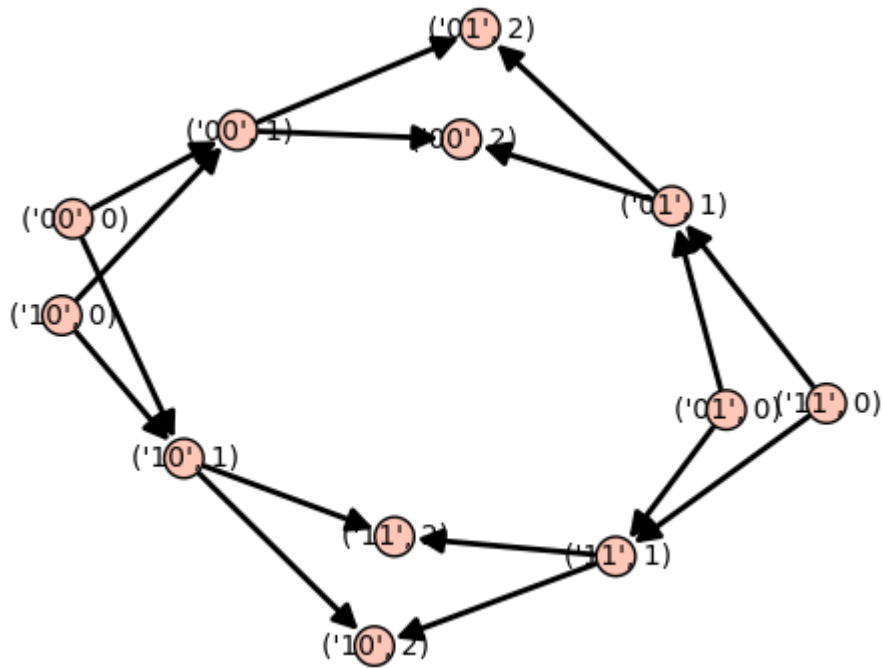
G = graphs.RandomBarabasiAlbert(50, 5)
H = maslov_sneppen(G)
print(G.num_verts() == H.num_verts())
print(G.num_edges() == H.num_edges())
print(G.degree() == H.degree())

G = digraphs.ButterflyGraph(2)
G.show(figsize=5)
H = maslov_sneppen(G)
H.show(figsize=5)
print(G.num_verts() == H.num_verts())
print(G.num_edges() == H.num_edges())
print(G.degree() == H.degree())

```



True
True
True
True
True
True



True
True
True

```
# Example: Run the majority rule
```

```
G = graphs.FlowerSnark()
color_bias = {'green': 0.7, 'red': 0.3}
ur = majority_rule
ur_kwargs = {}
initial_coloring = color_randomly(G, color_bias)
s, stabilized = run_rule(ur, ur_kwargs, G, initial_coloring)
```

```

print('Stabilized?\n      %s' % stabilized)
print(s)
show_colorings(G, s, vertex_labels=True)

```

Stabilized?

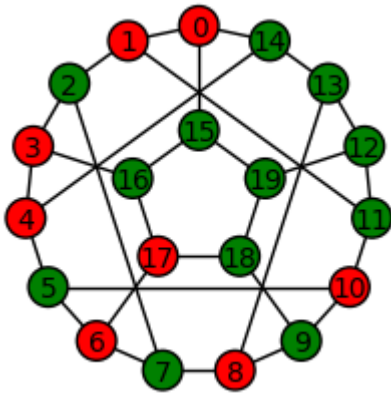
False

```

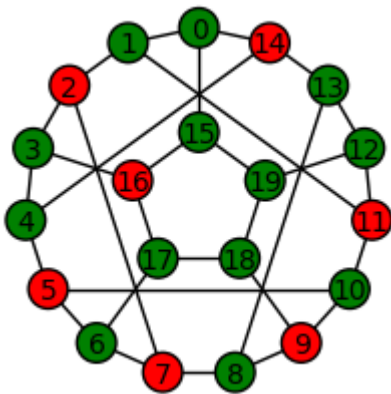
[{0: 'red', 1: 'red', 2: 'green', 3: 'red', 4: 'red', 5: 'green', 6: 'green', 7: 'green', 8: 'red', 9: 'green', 10: 'red', 11: 'green', 12: 'green', 13: 'green', 14: 'green', 15: 'green', 16: 'green', 17: 'red', 18: 'green', 19: 'green'}], [{0: 'green', 1: 'green', 2: 'green', 3: 'green', 4: 'green', 5: 'red', 6: 'green', 7: 'red', 8: 'green', 9: 'red', 10: 'green', 11: 'red', 12: 'green', 13: 'green', 14: 'red', 15: 'green', 16: 'red', 17: 'green', 18: 'green', 19: 'green'}], [{0: 'green', 1: 'red', 2: 'green', 3: 'red', 4: 'red', 5: 'green', 6: 'red', 7: 'green', 8: 'red', 9: 'green', 10: 'red', 11: 'green', 12: 'green', 13: 'green', 14: 'green', 15: 'green', 16: 'green', 17: 'green', 18: 'green', 19: 'green'}], [{0: 'green', 1: 'green', 2: 'green', 3: 'green', 4: 'green', 5: 'red', 6: 'green', 7: 'red', 8: 'green', 9: 'red', 10: 'green', 11: 'red', 12: 'green', 13: 'green', 14: 'green', 15: 'green', 16: 'green', 17: 'green', 18: 'green', 19: 'green'}], [{0: 'green', 1: 'green', 2: 'green', 3: 'green', 4: 'green', 5: 'red', 6: 'green', 7: 'red', 8: 'green', 9: 'red', 10: 'green', 11: 'red', 12: 'green', 13: 'green', 14: 'green', 15: 'green', 16: 'green', 17: 'green', 18: 'green', 19: 'green'}], [{0: 'green', 1: 'green', 2: 'green', 3: 'green', 4: 'green', 5: 'red', 6: 'green', 7: 'red', 8: 'green', 9: 'red', 10: 'green', 11: 'red', 12: 'green', 13: 'green', 14: 'green', 15: 'green', 16: 'green', 17: 'green', 18: 'green', 19: 'green'}], [{0: 'green', 1: 'green', 2: 'green', 3: 'green', 4: 'green', 5: 'red', 6: 'green', 7: 'red', 8: 'green', 9: 'red', 10: 'green', 11: 'red', 12: 'green', 13: 'green', 14: 'green', 15: 'green', 16: 'green', 17: 'green', 18: 'green', 19: 'green'}], [{0: 'green', 1: 'green', 2: 'green', 3: 'green', 4: 'green', 5: 'red', 6: 'green', 7: 'red', 8: 'green', 9: 'red', 10: 'green', 11: 'red', 12: 'green', 13: 'green', 14: 'green', 15: 'green', 16: 'green', 17: 'green', 18: 'green', 19: 'green'}], [{0: 'green', 1: 'green', 2: 'green', 3: 'green', 4: 'green', 5: 'red', 6: 'green', 7: 'red', 8: 'green', 9: 'red', 10: 'green', 11: 'red', 12: 'green', 13: 'green', 14: 'green', 15: 'green', 16: 'green', 17: 'green', 18: 'green', 19: 'green'}], [{0: 'green', 1: 'green', 2: 'green', 3: 'green', 4: 'green', 5: 'red', 6: 'green', 7: 'red', 8: 'green', 9: 'red', 10: 'green', 11: 'red', 12: 'green', 13: 'green', 14: 'green', 15: 'green', 16: 'green', 17: 'green', 18: 'green', 19: 'green'}]]

```

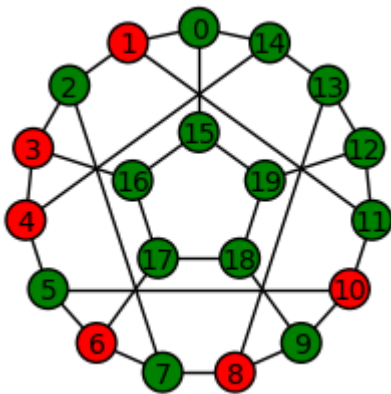
Step 0



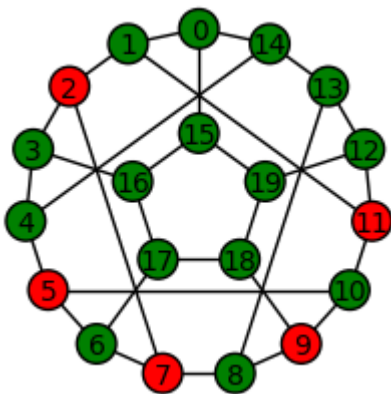
Step 1



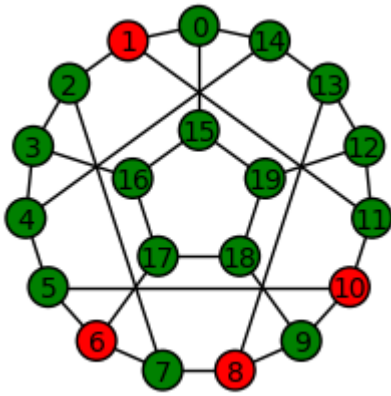
Step 2



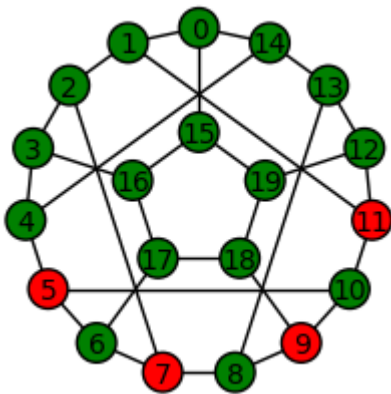
Step 3



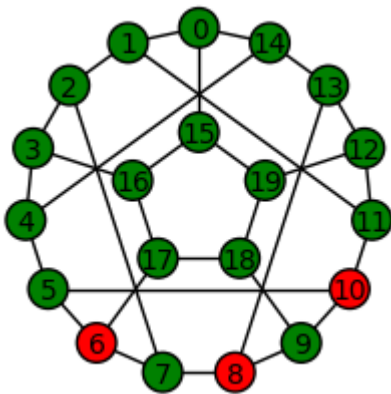
Step 4



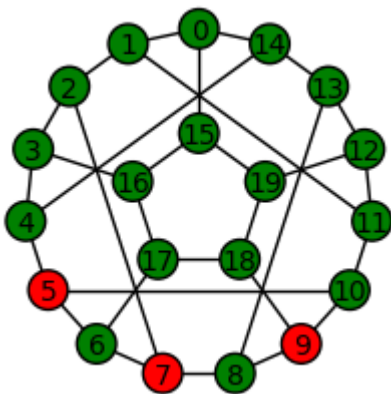
Step 5



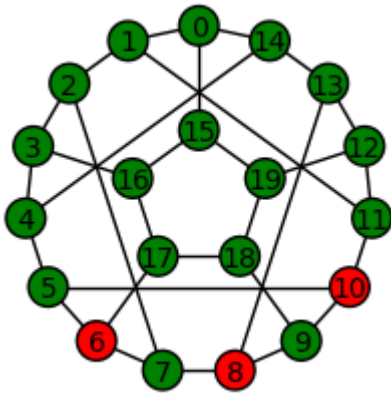
Step 6



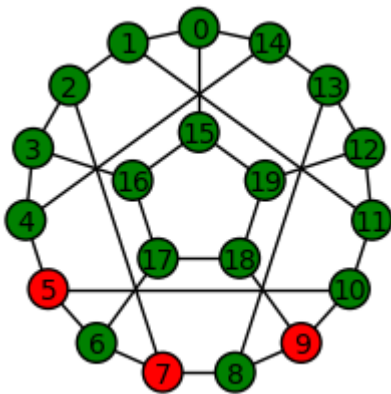
Step 7



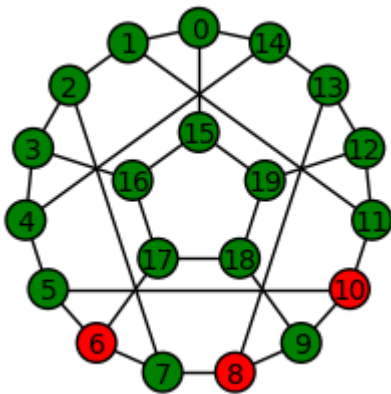
Step 8



Step 9



Step 10

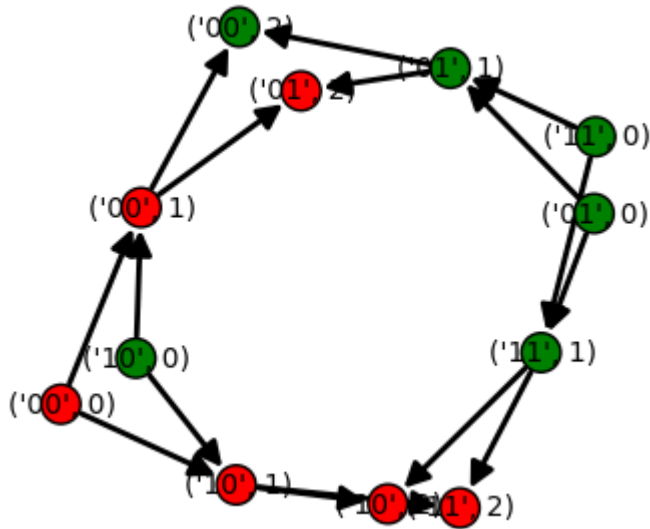


```
# Example: Run the majority rule on a directed graph

G = digraphs.ButterflyGraph(2)
color_bias = {'green': 0.7, 'red': 0.3}
ur = majority_rule
ur_kwargs = {}
initial_coloring = color_randomly(G, color_bias)
s, stabilized = run_rule(ur, ur_kwargs, G, initial_coloring)
print('Stabilized?\n    %s' % stabilized)
print(s)
show_colorings(G, s, vertex_labels=True, figsize=4)
```

```
Stabilized?
True
```

```
[({'11', 1): 'green', ('10', 2): 'red', ('01', 2): 'red', ('11', 0): 'green', ('01', 0): 'green', ('01', 1): 'green', ('00', 1): 'green', ('11', 2): 'red', ('00', 0): 'red', ('00', 2): 'green', ('10', 0): 'green', ('10', 1): 'red'}]
Step 0
```

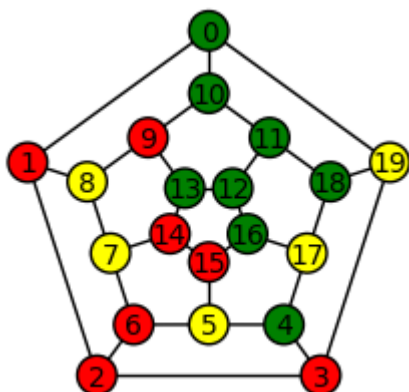


```
# Example: Run the plurality rule.
```

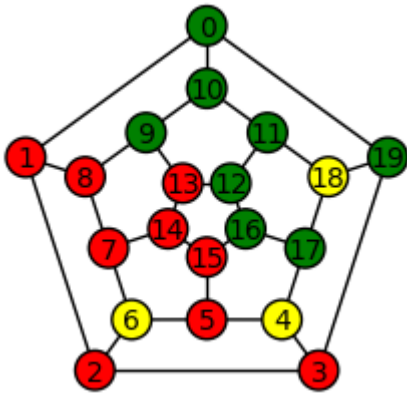
```
G = graphs.DodecahedralGraph()
ur = plurality_rule
ur_kwargs = {}
color_bias = {'green': 0.6, 'red': 0.3, 'yellow': 0.1}
initial_coloring = color_randomly(G, color_bias)

s, stabilized = run_rule(ur, ur_kwargs, G, initial_coloring)
print('Stabilized?\n    %s' % stabilized)
show_colorings(G, s, vertex_labels=True)
```

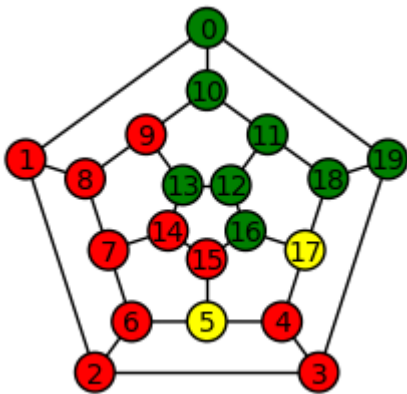
```
Stabilized?
False
Step 0
```



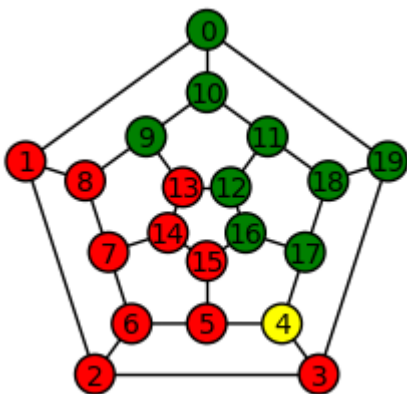
```
Step 1
```



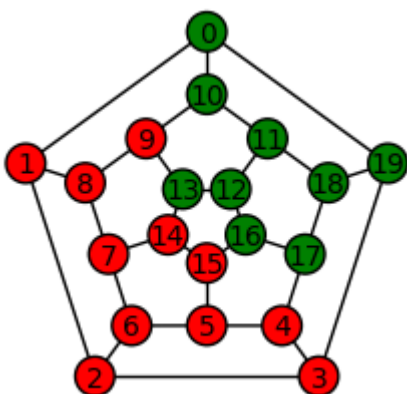
Step 2



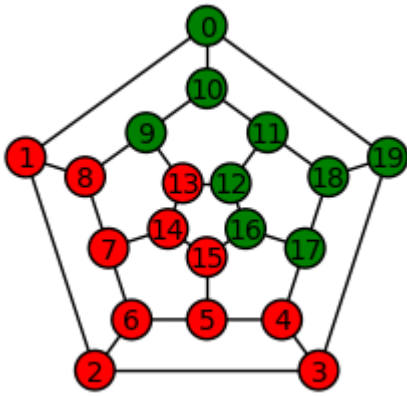
Step 3



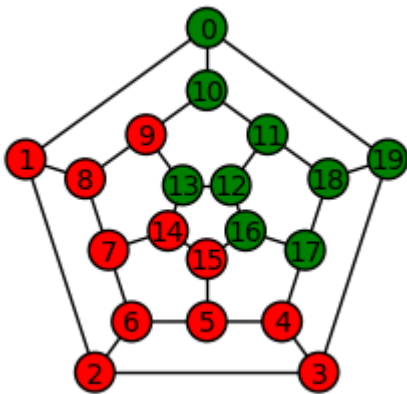
Step 4



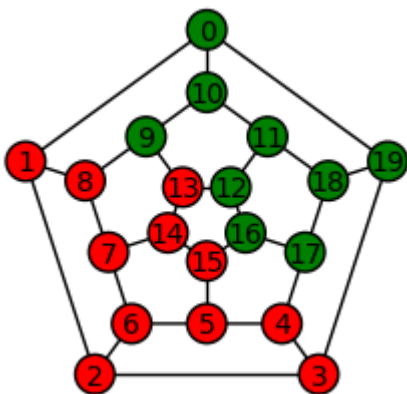
Step 5



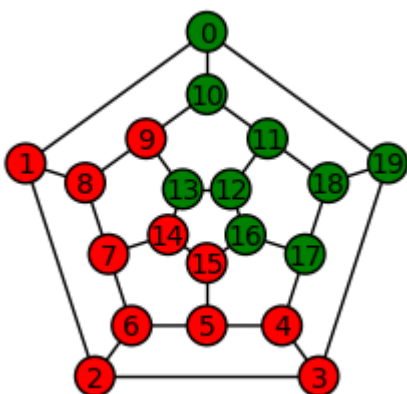
Step 6



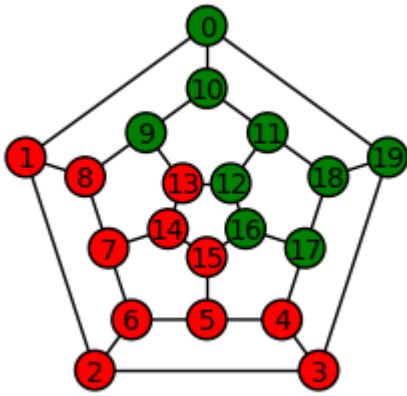
Step 7



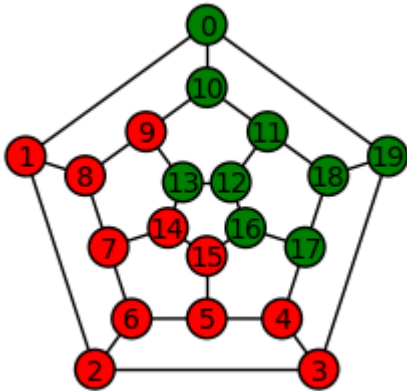
Step 8



Step 9



Step 10



```
# Example: Run the plurality rule.
```

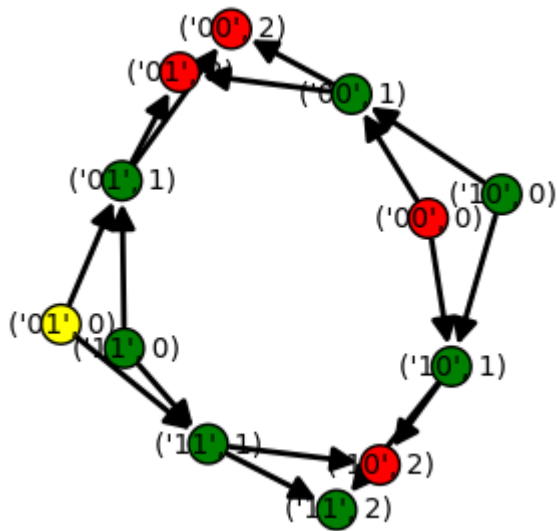
```
G = digraphs.ButterflyGraph(2)
ur = plurality_rule
ur_kwargs = {}
color_bias = {'green': 0.6, 'red': 0.3, 'yellow': 0.1}
initial_coloring = color_randomly(G, color_bias)

s, stabilized = run_rule(ur, ur_kwargs, G, initial_coloring)
print('Stabilized?\n      %s' % stabilized)
show_colorings(G, s, vertex_labels=True, figsize=4)
```

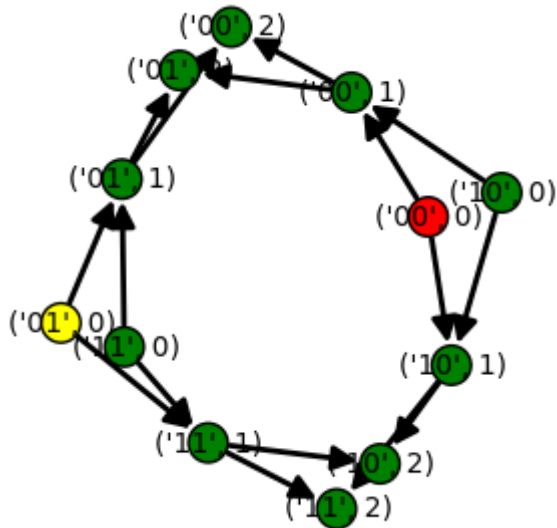
Stabilized?

True

Step 0



Step 1



```
# Example: Run the GSL2 rule.
```

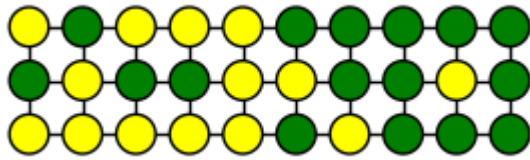
```
G = graphs.Grid2dGraph(3, 10)
color_bias = {'green': 0.6, 'yellow': 0.4}
ur = gsl2_rule
ur_kwargs = {'palette': color_bias.keys(), 'T': 0.7}
initial_coloring = color_randomly(G, color_bias)

s, stabilized = run_rule(ur, ur_kwargs, G, initial_coloring)
print('Stabilized?\n      %s' % stabilized)
show_colorings(G, s)
```

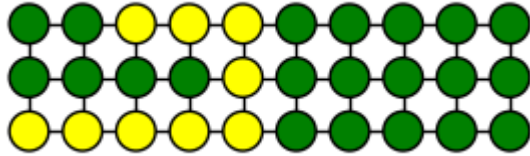
Stabilized?

True

Step 0



Step 1



```
# Example: Run the GSL2 rule.
```

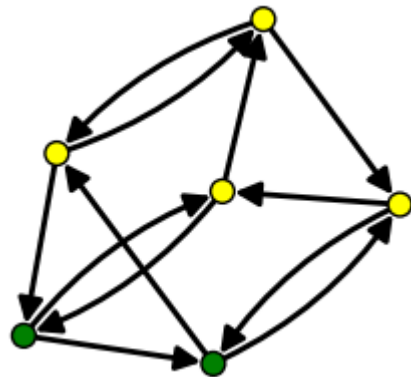
```
G = digraphs.Kautz(2, 2)
color_bias = {'green': 0.6, 'yellow': 0.4}
ur = gsl2_rule
ur_kwargs = {'palette': color_bias.keys(), 'T': 0.7}
initial_coloring = color_randomly(G, color_bias)

s, stabilized = run_rule(ur, ur_kwargs, G, initial_coloring)
print('Stabilized?\n      %s' % stabilized)
show_colorings(G, s)
```

Stabilized?

True

Step 0



```
# Example: Run the GSL3 rule.
```

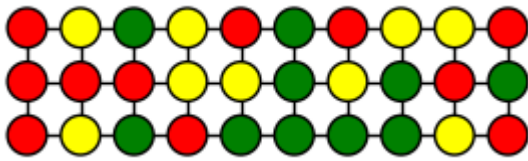
```
G = graphs.Grid2dGraph(3, 10)
color_bias = {'green': 1/3, 'red': 1/3, 'yellow': 1/3}
ur = gsl3_rule
ur_kwargs = {'palette': color_bias.keys(), 'T': 0.6}
initial_coloring = color_randomly(G, color_bias)

s, stabilized = run_rule(ur, ur_kwargs, G, initial_coloring)
print('Stabilized?\n      %s' % stabilized)
show_colorings(G, s)
```

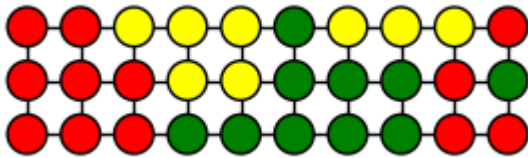
Stabilized?

True

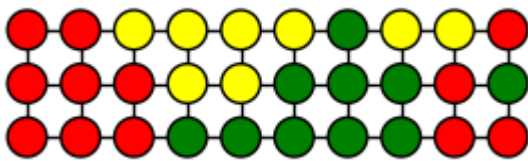
Step 0



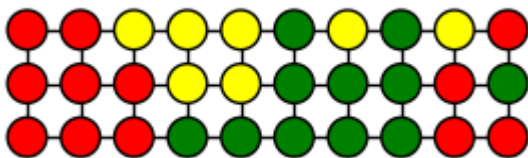
Step 1



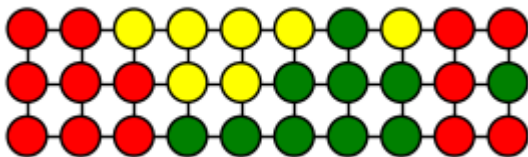
Step 2



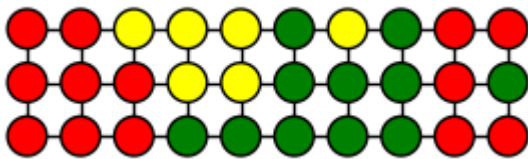
Step 3



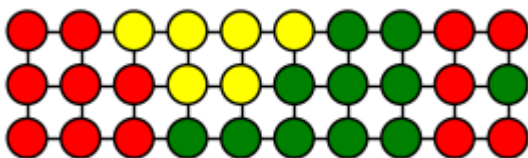
Step 4



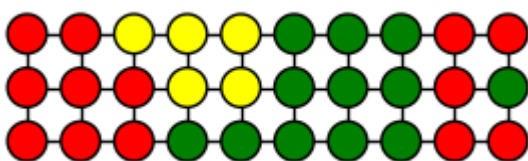
Step 5



Step 6



Step 7



```

G = digraphs.Kautz(2, 2)
color_bias = {'green': 1/3, 'red': 1/3, 'yellow': 1/3}
ur = gsl3_rule
ur_kwargs = {'palette': color_bias.keys(), 'T': 0.6}
initial_coloring = color_randomly(G, color_bias)

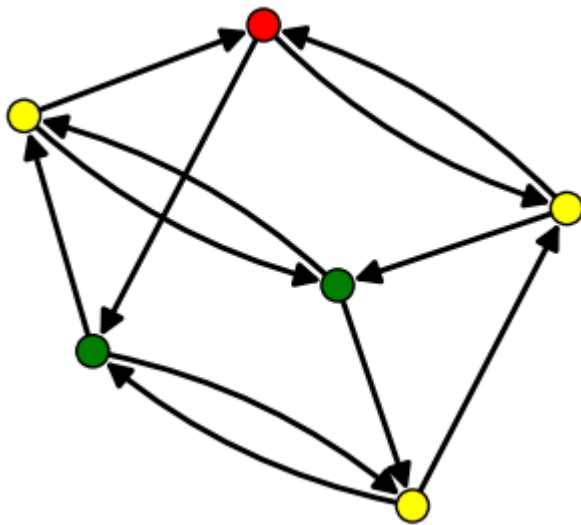
s, stabilized = run_rule(ur, ur_kwargs, G, initial_coloring)
print('Stabilized?\n    %s' % stabilized)
show_colorings(G, s, figsize=4)

```

```

Stabilized?
    True
Step 0

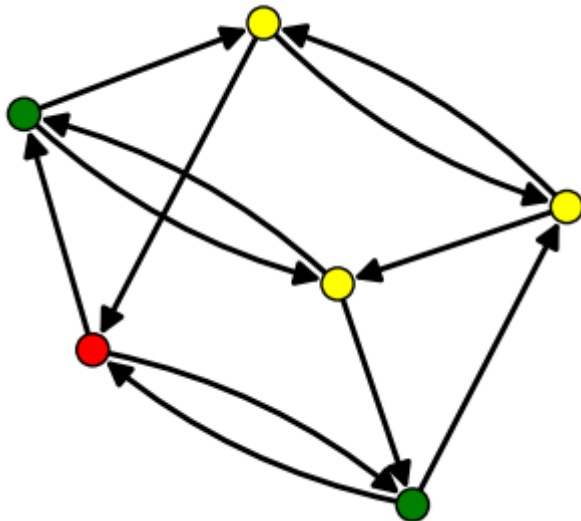
```



```

Step 1

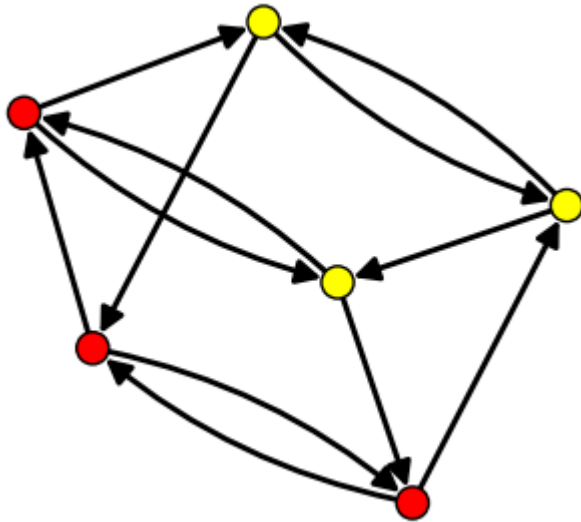
```



```

Step 2

```

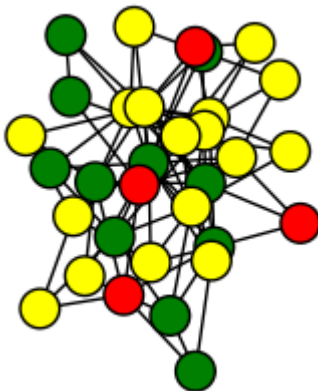


```
# Example: Run the GSL3 rule on a random graph

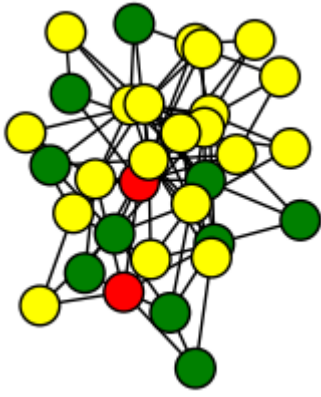
gg = graphs.RandomBarabasiAlbert
print(gg)
G = gg(32, 3)
color_bias = {'green': 1/3, 'red': 1/3, 'yellow': 1/3}
ur = gsl3_rule
ur_kwargs = {'palette': color_bias.keys(), 'T': 0.6}
initial_coloring = color_randomly(G, color_bias)

s, stabilized = run_rule(ur, ur_kwargs, G, initial_coloring)
print('Stabilized?\n      %s' % stabilized)
show_colorings(G, s)
```

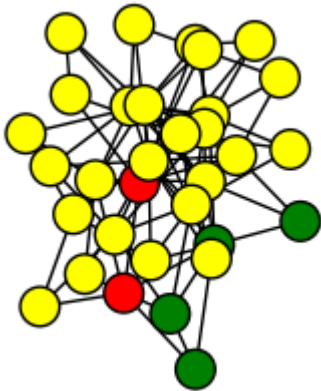
```
<function RandomBarabasiAlbert at 0x10c58e1b8>
Stabilized?
  True
Step 0
```



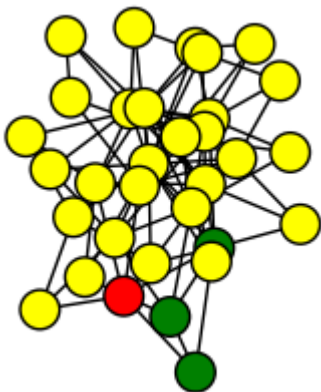
```
Step 1
```



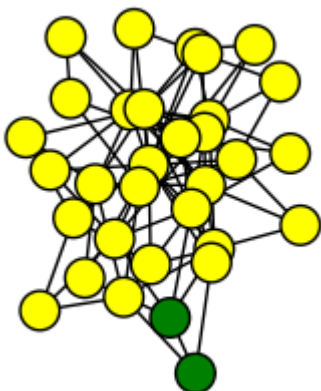
Step 2



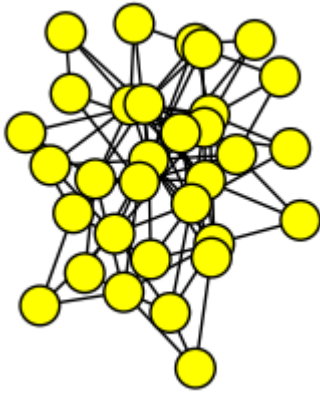
Step 3



Step 4



Step 5

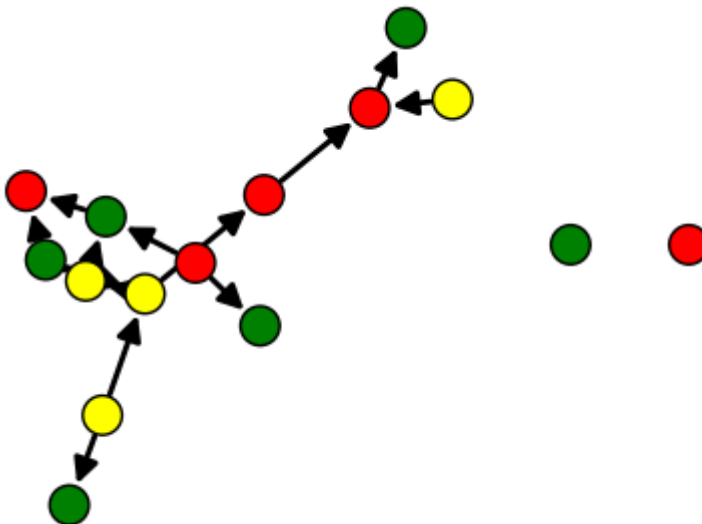


```
# Example: Run the GSL3 rule on a random graph
```

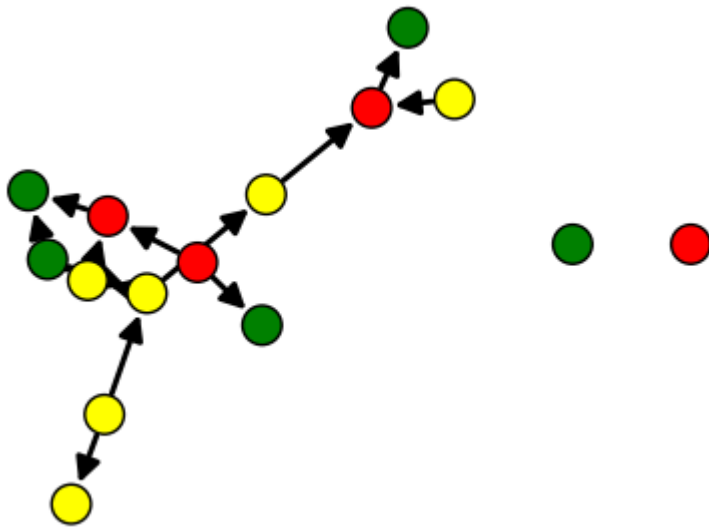
```
gg = digraphs.RandomDirectedGNP
print(gg)
G = gg(15, .1)
color_bias = {'green': 1/3, 'red': 1/3, 'yellow': 1/3}
ur = gsl3_rule
ur_kwargs = {'palette': color_bias.keys(), 'T': 0.6}
initial_coloring = color_randomly(G, color_bias)

s, stabilized = run_rule(ur, ur_kwargs, G, initial_coloring)
print('Stabilized?\n      %s' % stabilized)
show_colorings(G, s, figsize=4)
```

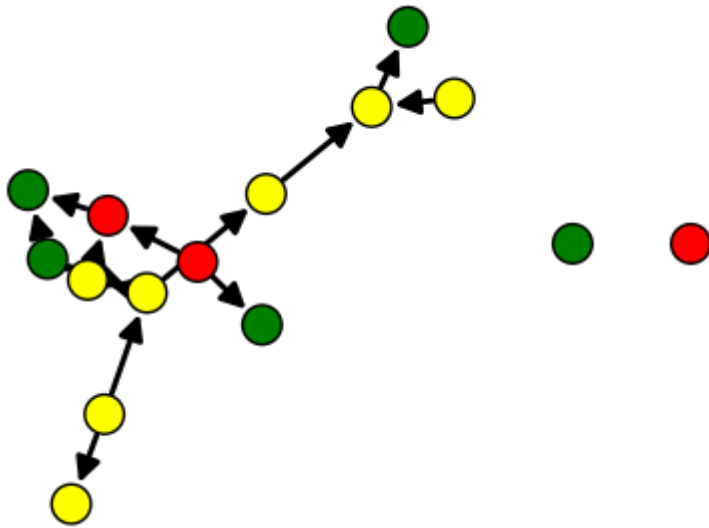
```
<bound method DiGraphGenerators.RandomDirectedGNP of
<sage.graphs.digraph_generators.DiGraphGenerators instance at
0x10b1cd4d0>>
Stabilized?
    True
Step 0
```



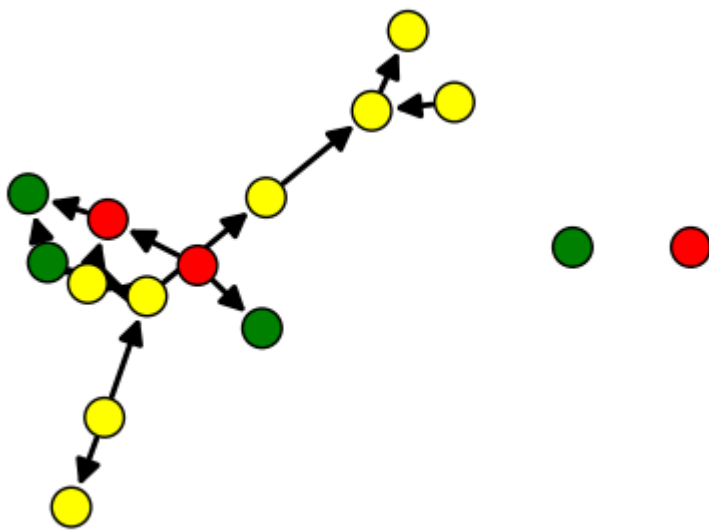
```
Step 1
```



Step 2



Step 3



```
# Example: Use run_rule_many_times() on one graph
```

```

color_bias = {'green': 1/3, 'red': 1/3, 'yellow': 1/3}
ur = gsl3_rule
urk = {'palette': color_bias.keys()}
gg = moore_lattice
ggk = {'r': 8, 'c': 16, 'toroidal': True}
cf = color_randomly
cfk = {'bias': color_bias}

num_runs = 1000
num_stabilized, mean_steps, mean_initial, mean_final =
run_rule_many_times(ur, urk, gg, ggk, cf, cfk,
num_runs=num_runs)

```

```

<function gsl3_rule at 0x10c4c3848>
<function moore_lattice at 0x10c4c38c0>
<function color_randomly at 0x10c4c3668>
-----
Number of runs: 1000
Number of runs that stabilized: 736
Mean number of steps required to stabilize: 6.53
Mean initial color counts:
    green: 42.5
    red: 43
    yellow: 42.6
Mean final color counts:
    green: 43.7
    red: 39.2
    yellow: 45

```

Example: Use run_rule_many_times() on many instances of a random graph

```

color_bias = {'green': 1/3, 'red': 1/3, 'yellow': 1/3}
ur = gsl3_rule
urk = {'palette': color_bias.keys(), 'T': 0.5, 't': 0.25, 's': 0.25}
gg = maslov_sneppen
ml = moore_lattice(r=8, c=16, toroidal=True)
ggk = {'graph': ml} # Warning: Maslov-Sneppen does 4096 (= 4*num_edges) steps on this graph. Slow!
cf = color_randomly
cfk = {'bias': color_bias}

num_runs = 10
num_stabilized, mean_steps, mean_initial, mean_final =
run_rule_many_times(ur, urk, gg, ggk, cf, cfk,
num_runs=num_runs)

```

```

<function gsl3_rule at 0x10c4c3848>
<function maslov_sneppen at 0x10c4c39b0>
<function color_randomly at 0x10c4c3668>
-----
Number of runs: 10

```



```

Number of runs that stabilized: 9
Mean number of steps required to stabilize: 4
Mean initial color counts:
  green: 46.2
  red: 39.7
  yellow: 42.1
Mean final color counts:
  green: 50.1
  red: 41.9
  yellow: 36

```

```
# Exploring the random Barabasi Albert graph
```

```

G = graphs.RandomBarabasiAlbert(128, 4)
n = G.num_verts()
degrees = G.degree()
ave_degree = sum(degrees)/n

print('nvertices = {!s}'.format(n))
print('degrees = {!s}'.format(degrees))
print('ave degree = {:.3f}'.format(ave_degree))

```

```

nvertices = 128
degrees = [5, 7, 23, 34, 46, 26, 21, 20, 27, 29, 11, 14, 12,
16, 8, 12, 9, 11, 11, 10, 12, 4, 7, 11, 11, 10, 14, 7, 7, 9,
8, 8, 11, 4, 13, 5, 4, 7, 9, 7, 7, 4, 5, 7, 7, 14, 6, 4, 7, 4,
7, 4, 5, 4, 8, 6, 6, 5, 6, 4, 7, 4, 5, 5, 4, 4, 6, 4, 4, 5, 7,
5, 5, 6, 5, 5, 4, 6, 4, 6, 4, 5, 4, 5, 6, 6, 6, 4, 5, 6, 4, 5,
4, 4, 4, 4, 5, 4, 4, 4, 5, 4, 4, 5, 4, 4, 4, 4, 4, 4, 4, 4,
4, 4, 4]
ave degree = 7.000

```

```

# Example: Use run_rule_many_times() on many instances of a
random graph

color_bias = {'green': 1/3, 'red': 1/3, 'yellow': 1/3}
ur = gsl3_rule
urk = {'palette': color_bias.keys(), 'T': 0.5, 't': 0.25, 's':
0.25}
gg = graphs.RandomBarabasiAlbert
ggk = {'n': 128, 'm': 4}
cf = color_randomly
cfk = {'bias': color_bias}

num_runs = 1000
num_stabilized, mean_steps, mean_initial, mean_final =
run_rule_many_times(ur, urk, gg, ggk, cf, cfk,
num_runs=num_runs)

```

```

<function gsl3_rule at 0x10c4c3848>
<function RandomBarabasiAlbert at 0x10c58e1b8>
<function color_randomly at 0x10c4c3668>
-----

```

Number of runs: 1000
Number of runs that stabilized: 911
Mean number of steps required to stabilize: 4.96
Mean initial color counts:
 green: 42.5
 red: 42.6
 yellow: 42.9
Mean final color counts:
 green: 43.1
 red: 38.7
 yellow: 46.2

