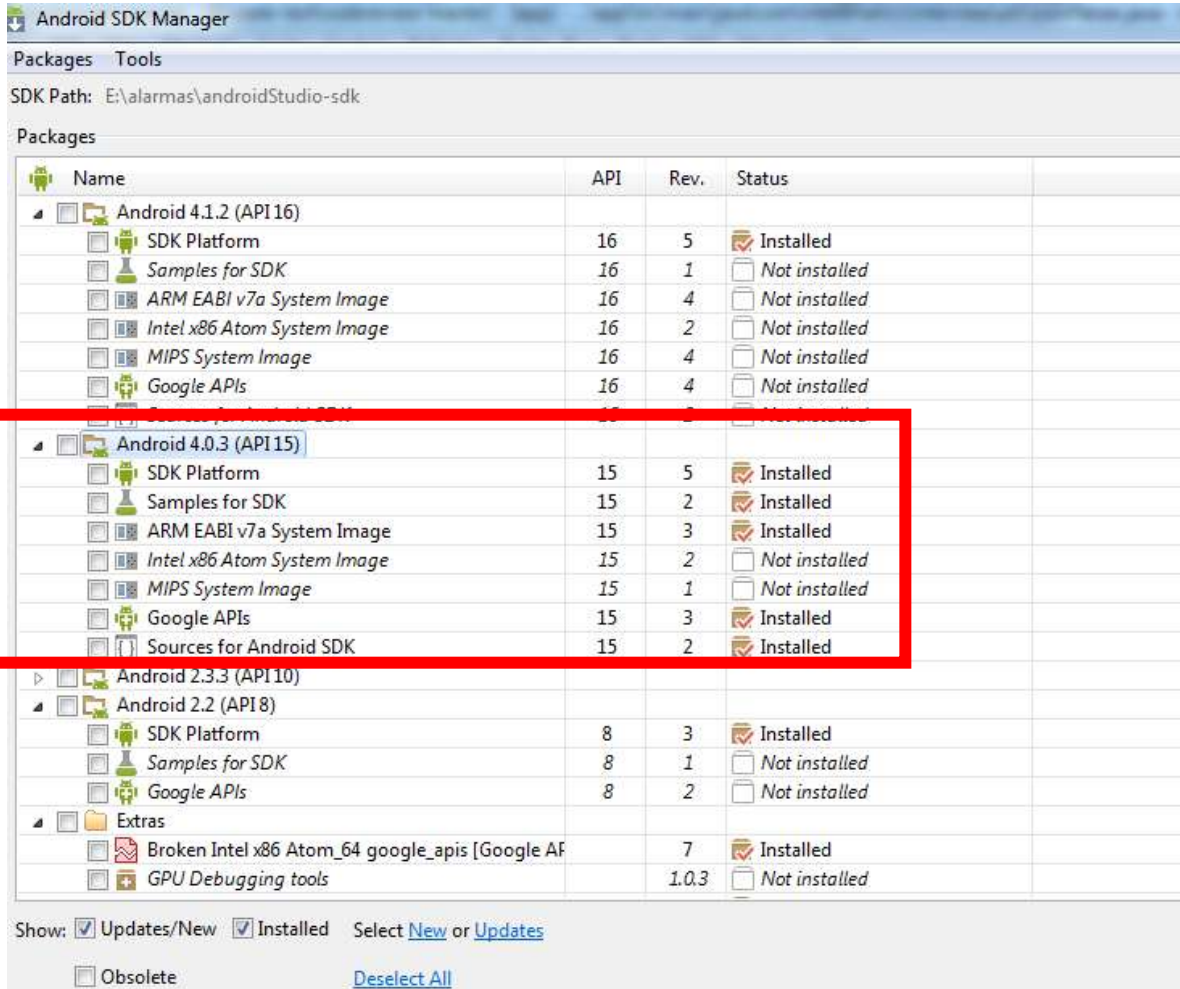
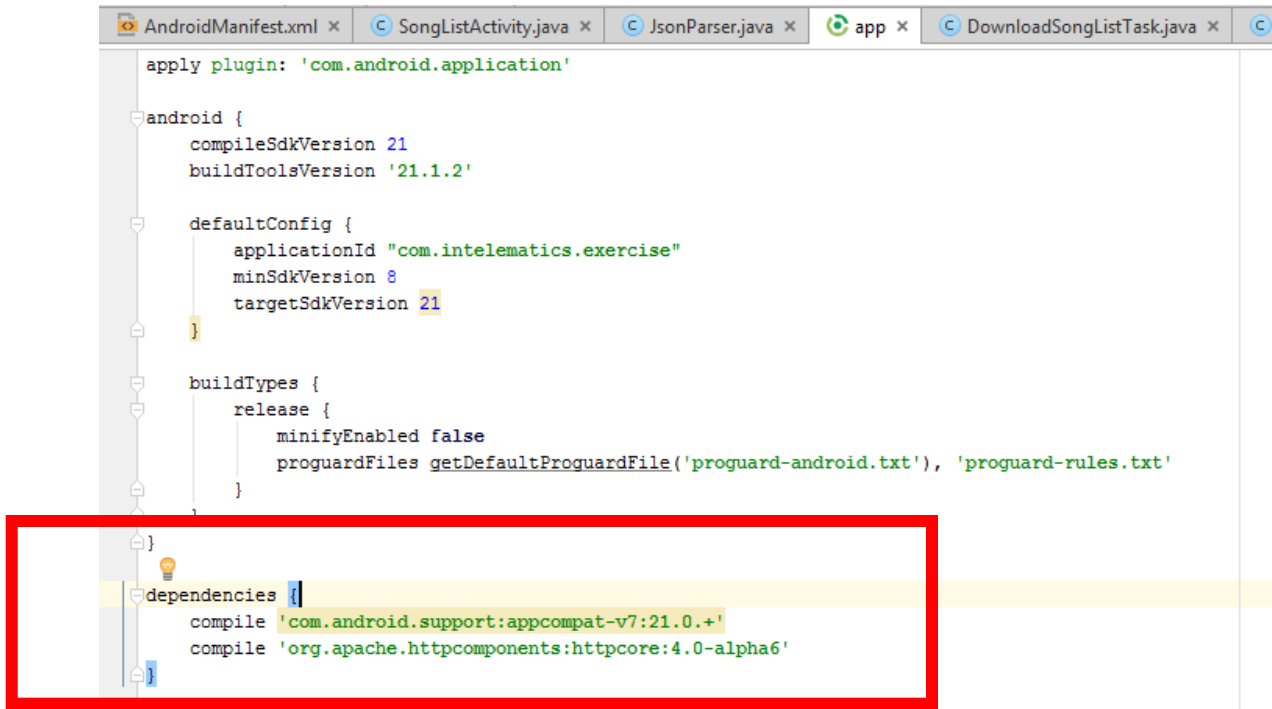


Configuring the “Rock Catalogue” application project

1.- Not specify the SDK versión required to run the app, and in order to be able to run the application, it was required to download additional packages and API versions



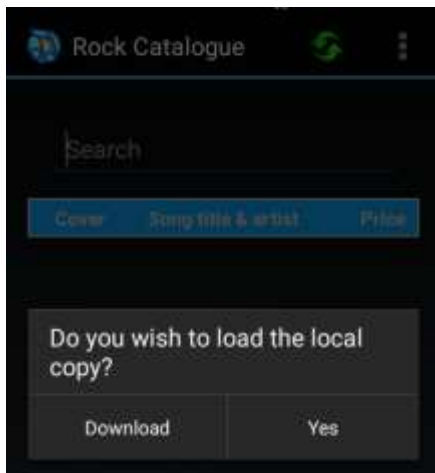
2.- Not configure the gradle file with the required libraries from repository and this generates a lot of compilation errors when you load the Project and wasting time looking for the library on the web and configuring the file and this work has been made in the configuration of the initial Project execution



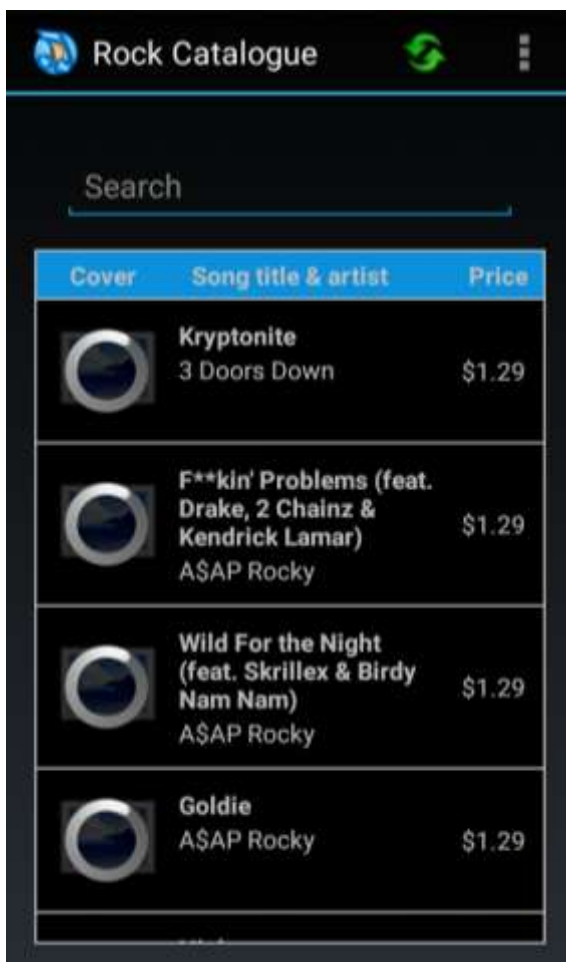
3.-Difficult to use, to understand how to use the application to carry out for a simple query, I have pressed the 2 possible options and do not do any action the application, do not show a response for the user a message or some information to indicate the current process or if a missing action or the next step to the user should do and is an error occurs not response from application.

4.- Checking more details the app, detected if you press the option “Yes” do not do anything even a message to the user indicating that any information is stored in the local device, you need to show messages at the user to clarify the usage of application.

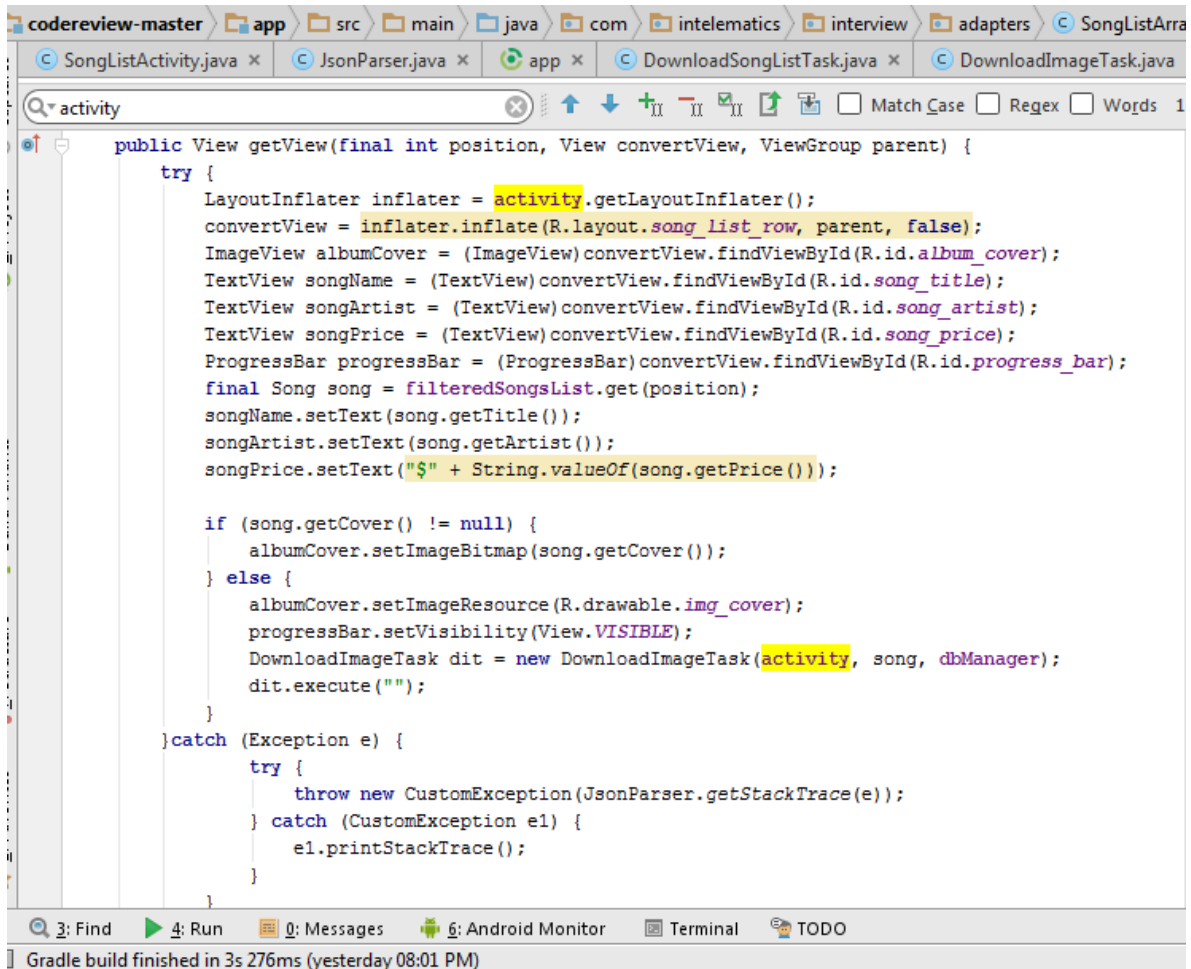
5.- Create and handle the use of EXCEPTIONS and show messages to the user in order to let know if any erros occurs on the application



6.- Detected the application was able to connect to get the information regarding artist from iTunes but when decode the image is not handling the exception error and not finish to load the images



7.- Create a new class named “**DownloadImageTask**” in order to be able to get the images in an Asynctask and not use the main thread









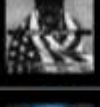

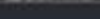
```
public View getView(final int position, View convertView, ViewGroup parent) {
    try {
        LayoutInflater inflater = activity.getLayoutInflater();
        convertView = inflater.inflate(R.layout.song_list_row, parent, false);
        ImageView albumCover = (ImageView) convertView.findViewById(R.id.album_cover);
        TextView songName = (TextView) convertView.findViewById(R.id.song_title);
        TextView songArtist = (TextView) convertView.findViewById(R.id.song_artist);
        TextView songPrice = (TextView) convertView.findViewById(R.id.song_price);
        ProgressBar progressBar = (ProgressBar) convertView.findViewById(R.id.progress_bar);
        final Song song = filteredSongsList.get(position);
        songName.setText(song.getTitle());
        songArtist.setText(song.getArtist());
        songPrice.setText("$" + String.valueOf(song.getPrice()));

        if (song.getCover() != null) {
            albumCover.setImageBitmap(song.getCover());
        } else {
            albumCover.setImageResource(R.drawable.img_cover);
            progressBar.setVisibility(View.VISIBLE);
            DownloadImageTask dit = new DownloadImageTask(activity, song, dbManager);
            dit.execute("");
        }
    } catch (Exception e) {
        try {
            throw new CustomException(JsonParser.getStackTrace(e));
        } catch (CustomException e1) {
            e1.printStackTrace();
        }
    }
}
```

3: Find 4: Run 0: Messages 6: Android Monitor Terminal TODO

Gradle build finished in 3s 276ms (yesterday 08:01 PM)


Rock Catalogue



Cover	Song title & artist	Price
	Kryptonite 3 Doors Down	\$1.29
	F**kin' Problems (feat. Drake, 2 Chainz & Kendrick Lamar) A\$AP Rocky	\$1.29
	Wild For the Night (feat. Skrillex & Birdy Nam Nam) A\$AP Rocky	\$1.29
	Goldie A\$AP Rocky	\$1.29
	Nightmare Avenged Sevenfold	\$1.29
	Livin' On a Prayer	