**Boid Sim Project Due list**

By Aramis Hernandez

* = Complete Green = Sub Complete Yellow = Work in Progress
* Create Camera Object
* Create Model Loader
  + Load Just Model Vertices(shape) **5/18**
  + Add lighting **Due: 5/22**
  + Load textures **Due: 5/23**
* Add ImGui UI
  + Add UI for basic Testing **Due: 5/25**
  + Add UI to load any model in file directory **Due 5/27**
  + Add UI for customizing objects **Minor**
  + Add UI to add different shapes or models **Minor**
  + Add UI to add light sources **Minor**
* Boid Implementation
  + Research **Due 5/28**
  + Start Implementation **Due 5/29**