

# CMSC22100 HW #4

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## Problem 1 : Evaluation Semantics

*TaPL* 3.5.18.

*New Evaluation Rules:*

$$\begin{aligned} & \text{if true then } v_1 \text{ else } v_2 \longrightarrow v_1 \ (E - IFTRUE) \\ & \text{if false then } v_1 \text{ else } v_2 \longrightarrow v_2 \ (E - IFFALSE) \\ & \frac{t_2 \longrightarrow t'_2}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \longrightarrow \text{if } t_1 \text{ then } t'_2 \text{ else } t_3} \ (E - IFTHEN) \\ & \frac{t_3 \longrightarrow t'_3}{\text{if } t_1 \text{ then } v_1 \text{ else } t_3 \longrightarrow \text{if } t_1 \text{ then } v_1 \text{ else } t'_3} \ (E - IFELSE) \\ & \frac{t_1 \longrightarrow t'_1}{\text{if } t_1 \text{ then } v_1 \text{ else } v_2 \longrightarrow \text{if } t'_1 \text{ then } v_1 \text{ else } v_2} \ (E - IF) \end{aligned}$$

These new rules show that *E-IFTRUE* and *E-IFFALSE* can only be used as a rule when the *then* and *else* branches have already been evaluated. *E-IFTHEN* states that if  $t_2$  evaluates to  $t'_2$ , then  $t_2$  is evaluated first in the conditional. *E-IFELSE* states that if  $t_3$  evaluates to  $t'_3$ , then  $t_3$  is evaluated in the conditional, but only if  $t_2$  is a value (aka evaluated). *E-IF* states that if  $t_1$  evaluates to  $t'_1$ , then  $t_1$  is evaluated in the conditional, but only if  $t_2$  and  $t_3$  are values.

## Problem 2: Proofs about Programming Languages

### TaPL 8.2.3

**Theorem 8.2.3.** *Every subterm of a well-typed term is well typed*

*Proof.* By induction on the typing derivations. The term in the cases *T-ZERO*, *T-TRUE*, and *T-FALSE* are themselves well-typed terms without subterms, so the requirements of the theorem are satisfied.

*Case: T-IF*  $\frac{t_1:\text{Bool} \quad t_2:T \quad t_3:T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3:T}$

It follows from the typing definitions and Lemma 8.2.2 that given a well-typed term  $t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T$ , then the subterms are themselves well typed ( $t_1 : \text{Bool}$ ,  $t_2 : T$ , and  $t_3 : T$ )

*Case: T-SUCC*  $\frac{t_1:\text{Nat}}{\text{succ } t_1 : \text{Nat}}$

Like in case (T-IF), it follows from the typing definitions and Lemma 8.2.2 that given a well-typed term  $t = \text{succ } t_1 : \text{Nat}$ , the subterm  $t_1$  must itself be well-typed.

*Cases: T-PRED and T-ISZERO*

Similar □

### TaPL 8.3.4

**Theorem [Preservation].** *If  $t : T$  and  $t \longrightarrow t'$ , then  $t' : T$*

*Proof.* By induction on evaluation derivations. It goes without saying that the theorem is vacuously satisfied for terms which are values since there are no evaluation rules for them.

*Case: E-IFTRUE*  $\text{if true then } t_2 \text{ else } t_3 \longrightarrow t_2$

We know from this rule that  $t$  has the form  $\text{if true then } t_2 \text{ else } t_3$  and that it evaluates to  $t' = t_2$  ( $t \longrightarrow t'$ ). There is only one typing derivation for this kind of term, *T-IF*, which means that  $t$  has type  $T$ , and its subterms must have types  $t_1 : \text{Bool}$ ,  $t_2 : T$ , and  $t_3 : T$ . Given that  $t$  evaluates to  $t_2 : T$ , we then see that  $t'$  must also have type  $T$ . The *E-IFFALSE* case proceeds similarly, so it is omitted.

*Case: E-IF*  $\frac{t_1 \longrightarrow t'_1}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \longrightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3}$

This rule tells us that our term  $t$  has the form  $\text{if } t_1 \text{ then } t_2 \text{ else } t_3$ , and that it evaluates to  $t' = \text{if } t'_1 \text{ then } t_2 \text{ else } t_3$ . From the rule *T-IF*, we know that  $t_1$  has type  $\text{Bool}$ , meaning that by induction  $t'_1$  also has type  $\text{Bool}$ . Using the typing derivation, we know  $t_2 : T$ , and  $t_3 : T$  for  $t$ , but this applies to

$t'$  as well due to the evaluation. Now we can use the typing derivation to conclude that given  $t'_1 : \text{Bool}$ ,  $t_2 : T$ , and  $t_3 : T$ , that  $t' : T$ .

*Case: E-SUCC*  $\frac{t_1 \longrightarrow t'_1}{\text{succ } t_1 \longrightarrow \text{succ } t'_1}$

This rule tells us that the term  $t$  ( $\text{succ } t_1$ ) evaluates to  $t'$  ( $\text{succ } t'_1$ ), given the evaluation of the subterm of  $t$ . From the typing derivation  $T\text{-SUCC}$ , we know that  $t_1$  must be of type  $\text{Nat}$ , and  $t : \text{Nat}$ . So by induction  $t'_1$  must also be of type  $\text{Nat}$ . Therefore by the typing derivation,  $t' : \text{Nat}$  ( $t' : T$ ). The cases for  $E\text{-PRED}$ , and  $E\text{-ISZERO}$  follow a similar argument.

*Case: E-PREDZERO*  $\text{pred } 0 \longrightarrow 0$

The rule tells us that  $t$  evaluates to  $t' = 0$  which is a  $\text{nv}$ . From the typing derivation  $T\text{-ZERO}$  we know  $0 : \text{Nat}$ , therefore by  $T\text{-PRED}$   $t : \text{Nat}$ . From this we can conclude that  $t'$  has type  $\text{Nat}$  as well, so  $t' : T$ . The cases for  $E\text{-PREDSUCC}$ ,  $E\text{-ISZEROZERO}$ , and  $E\text{-ISZEROSUCC}$  follow a similar argument.  $\square$

### Problem 3: The Untyped Lambda Calculus

#### xor

The encoding for `xor` will be similar to the test abstraction in `TaPL`, except that if given two arguments (`a b`) then if `a` is `fls` then it should return `b`, otherwise it should return the logical negation (`not`) of `b`.

*"The not encoding is the one used in the solution section of TaPL"*

$$\text{not} = \lambda b. b \text{ fls } \text{tru}$$

$$\text{xor} = \lambda a. \lambda b. a \text{ not}(b) b$$

#### Rational Numbers

*The strategy to encode rational numbers as a pair was discovered from the wikipedia article "Church Encoding"*

Rational numbers may be encoded as a Church pair of two numbers. So the constructor is the same as the pair constructor found in `TaPL`, with the same `fst` and `snd` functions :

$$\text{rational} = \lambda \text{num}. \lambda \text{dem}. \lambda b. b \text{ num } \text{dem}$$

$$\text{fst} = \lambda p. p \text{ tru}$$

$$snd = \lambda p. p\ fls$$

The reciprocal operator *recip* merely switches the order of the elements in a pair.

$$recip = \lambda r. pair\ snd(r)\ fst(r)$$

## Problem 4: Type Systems

The grammar for the types in the character and string grammar is as follows:

$T ::= Char \mid String$

*Typing Rules for Terms:*

$$nil : String \quad (T-NIL)$$

$$c : Char \quad (T-C)$$

$$\frac{c : Char \quad t : String}{put(c, t) : String} \quad (T-PUT)$$

$$\frac{t : String}{get(t) : Char} \quad (T-GET)$$

$$\frac{t : String \quad t : String}{cat(t, t) : String} \quad (T-CAT)$$

$$\frac{c : Char \quad t : String}{del(c, t) : String} \quad (T-DEL)$$

$$\frac{t : String}{rev(t) : String} \quad (T-REV)$$