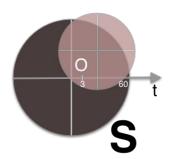
State of DNS Rebinding

Attack & Prevention Techniques and the Singularity of Origin

Gérald Doussot & Roger Meyer | DEF CON 27



Contributions

New Tool: Singularity

- Everything you need for DNS rebinding
- Reliable: Default settings just work
- Performant: up to 20x faster (3s vs 60s)
- Built-in payloads: Jenkins, Rails,
 AWS Instance Metadata, etc...
- Autopwn: Networks & services scan, service detection and auto-exploitation

Neat Technical Details/Techniques

- Speed: Multiple DNS answers and cache flooding
- Protection Bypasses: 3 different bypasses for common DNS rebinding protections
 - Using DNS trickery
- Hook/Control Interactively browse the victim's internal network
 - Websocket proxying, no HTTP proxy needed!

Agenda

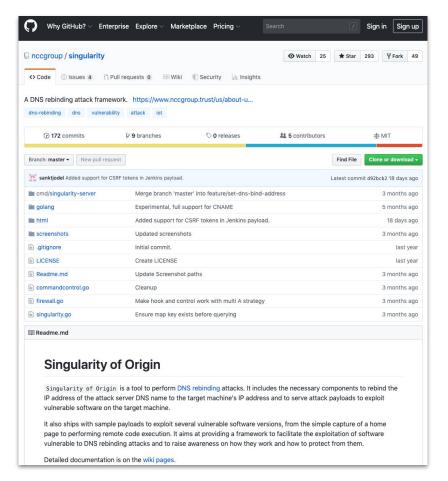
- A Refresher on DNS Rebinding
- DNS Rebinding Attack: Building on reliable foundations
- The Need for Speed: DNS rebinding in 3 seconds
- Protection Bypasses: 3 different bypasses for common DNS rebinding protections
- Hook and Control: Interactively browse the victim's internal network
- Scanning for Vulnerable Host Services
- Automation: Service detection & exploitation and orchestrating all the above

Introduction

Who Are We

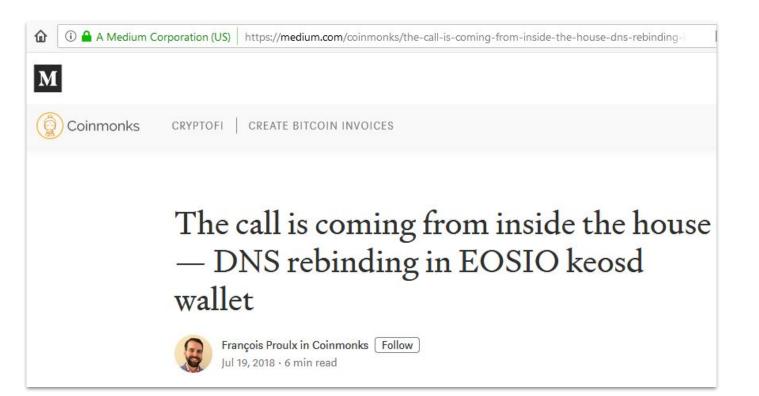
- Gérald Doussot and Roger Meyer
- Security consultants at nccgroup^e
- San Francisco, CA
- Authors of Singularity of Origin,
 a DNS Rebinding Attack Framework

https://github.com/nccgroup/singularity



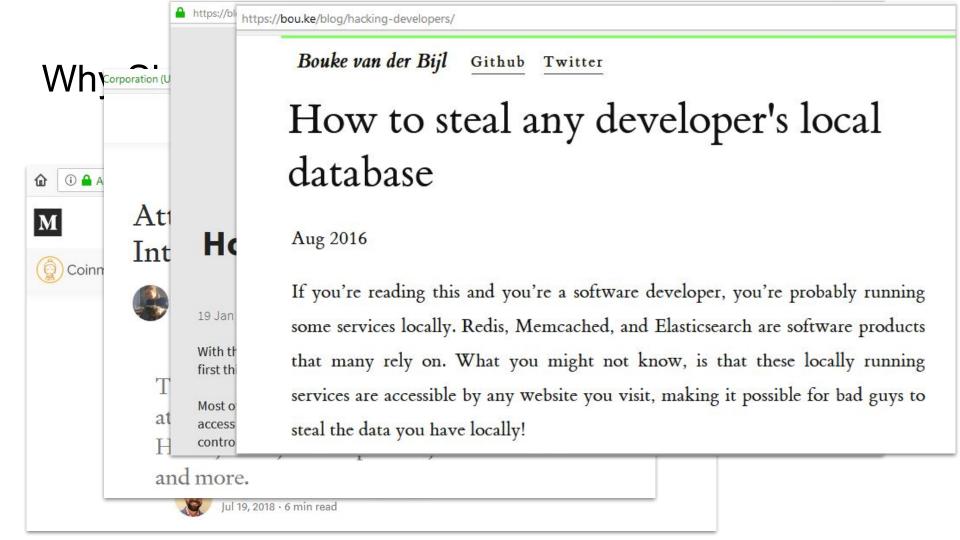
bind 0.0.0.0

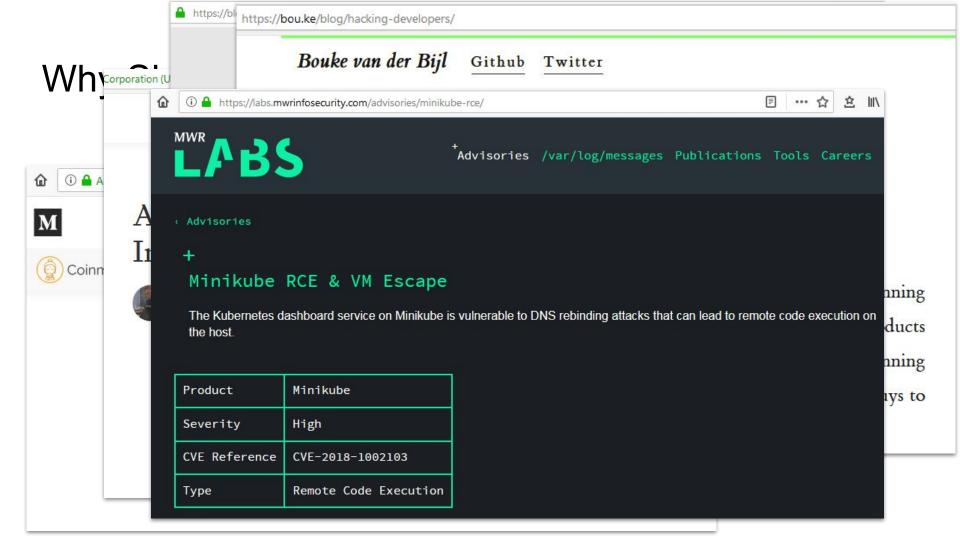
bind 127.0.0.1

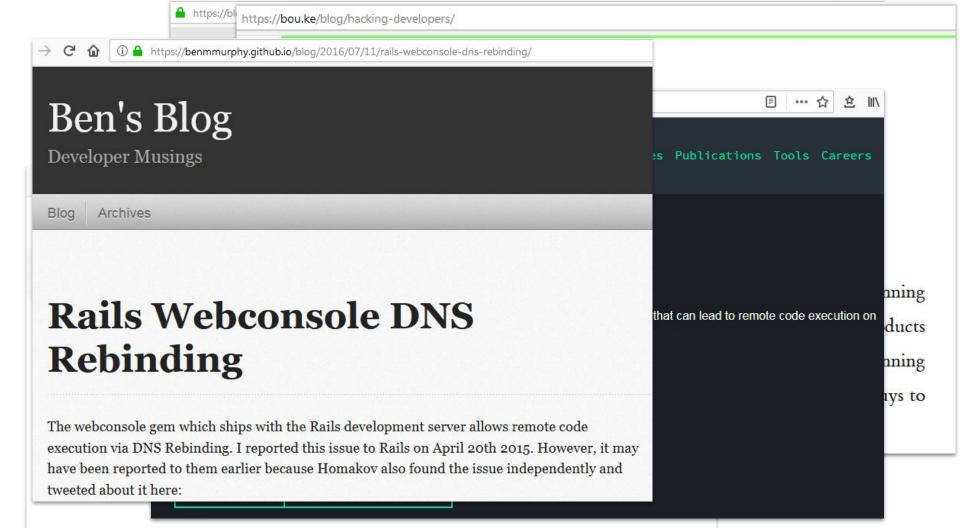




Jul 19, 2018 · 6 min read







- Prevalence of apps exposing HTTP servers on localhost (e.g. Electron)
- IoT devices exposing sensitive interfaces on internal networks
- Misconceptions
 - DNS rebinding is slow
 - DNS rebinding can be solved by out-of-the-box DNS filtering products or services

A Refresher on DNS Rebinding

On the Origin of Web Documents

The "Origin" of a resource is a tuple consisting of scheme, host and port.



Two documents A and B share the "same-origin" if they have identical scheme, host and port components.

- https://mysite.com/world.html
- https://mysite.com/hello.html and https://attacker.com/hello.html

On the Origin of Web Documents

The "same-origin policy" dictates how two different origins may interact.

These interactions between origins are typically permitted: form submissions, links, redirects, content embedding (JavaScript, CSS).

Cross-origin **reads** are typically not allowed e.g. reading the content of an HTML document located on gmail.com from site attacker.com.

DNS Rebinding permits to bypass restrictions imposed by the **same-origin policy**.

Victim (Browser)

Intranet

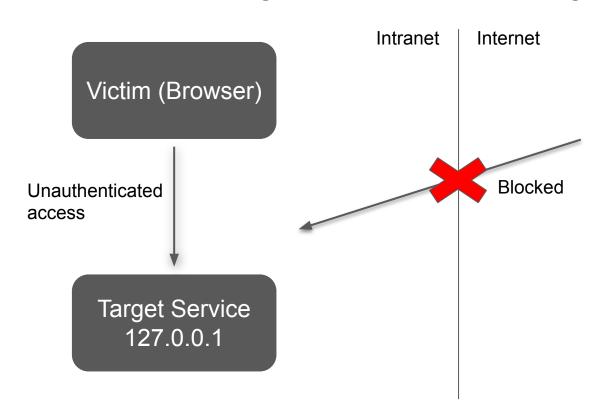
Internet

Attacker DNS & Web Server 35.185.206.165

Intranet Victim (Browser) Unauthenticated access **Target Service** 127.0.0.1

Internet

Attacker DNS & Web Server 35.185.206.165



Attacker DNS & Web Server 35.185.206.165

Victim (Browser)

DNS query rebind.it

Attacker DNS
& Web Server
35.185.206.165



DNS query rebind.it

DNS A record response:

35.185.206.165

Attacker DNS & Web Server 35.185.206.165



DNS query rebind.it

DNS A record response:

35.185.206.165

DNS cache expires; DNS query rebind.it Attacker DNS & Web Server 35.185.206.165

Victim (Browser)

DNS query rebind.it

DNS A record response:

35.185.206.165

DNS cache expires;

DNS query rebind.it

DNS A record response:

127.0.0.1

Target Service 127.0.0.1

Attacker DNS & Web Server 35.185.206.165

Victim (Browser)

DNS query rebind.it

DNS A record response:

35.185.206.165

GET/POST request to 127.0.0.1

DNS cache expires; DNS query rebind.it

DNS A record response:

127.0.0.1

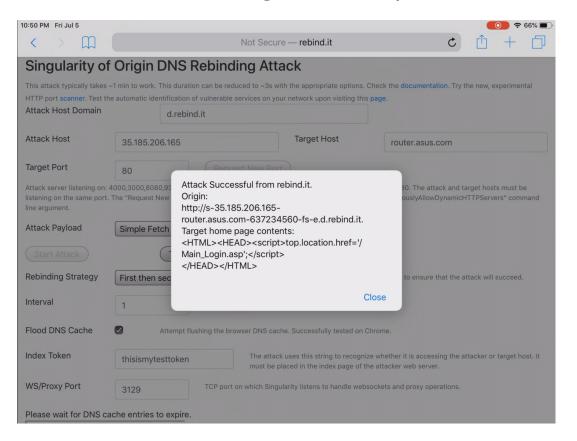
Target Service 127.0.0.1

Attacker DNS & Web Server 35.185.206.165

Learning More About the Basics of DNS Rebinding

- [2017] DEF CON 25 Luke Young There's no place like 127.001: Achieving reliable DNS rebinding (https://youtu.be/Q0JG_eKLcws)
- [2010] Black Hat USA & DEF CON 18 Craig Heffner How to hack millions of routers (https://youtu.be/Zazk0plSoQq)
- [2007] 24C3 Dan Kaminsky DNS Rebinding And More Packet Tricks (https://youtu.be/YwbpnZe74ds)
- [2018] NorthSec Danny Cooper & Allan Wirth Homeward Bound: Scanning Private IP Space with DNS Rebinding (https://youtu.be/9iSvAS6IdiM)
- [2013] WOOT '13 Yunxing Dai, Ryan Resig FireDrill: Interactive DNS
 Rebinding (https://www.usenix.org/conference/woot13/workshop-program/presentation/Dai)
- [2007] Stanford University Protecting Browsers from DNS Rebinding Attacks (https://crypto.stanford.edu/dns/)

iOS Demo: DNS rebinding in 5 s (cache flooding)

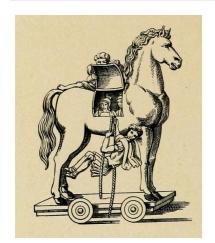


DNS Rebinding Attack: Building on Reliable Foundations

You Visit a Completely Innocuous Looking Website

Adventures in Equestrianism

THOROUGHBRED HORSE RACING | STEEPLECHASING | AMERICAN QUARTER HORSE | ENDURANCE RIDING | RIDE AND TIE



Phasellus iaculis dui vel lacus pretium, sed tincidunt sem feugiat. Class aptent taciti sociosqu ad litora torquent

Planning Your Next Horse Riding Holidays

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Mauris fermentum lorem tortor, sed feugiat sapien vestibulum a. Pellentesque vel massa in ipsum fermentum pellentesque. Nunc a leo eu risus condimentum dignissim. Nam elementum vitae tellus et porta. Nunc hendrerit cursus elit, nec condimentum dui mattis ut. Quisque malesuada sem in massa porttitor, non vehicula lacus porta. Proin suscipit laoreet pharetra. Phasellus bibendum turpis a orci imperdiet, vel suscipit nulla pellentesque. Proin tristique orci a augue convallis, eu gravida mauris mollis. Aliquam felis lectus, efficitur a libero eu, tempor eleifend elit. Quisque sit amet urna vel justo blandit cursus. Proin ligula purus, scelerisque a est nec, ultrices lacinia ipsum. Phasellus ultricies augue non tellus dictum, ut volutpat lacus commodo. Aliquam scelerisque scelerisque sagittis. Pellentesque eget eleifend orci, eget porttitor libero.

Nunc facilisis elit ex, at tristique erat commodo id. Aliquam vel magna velit. Duis convallis quis ipsum id viverra. Duis magna nulla, hendrerit nec nisi quis, ornare varius metus. Ut nunc nunc, tristique at scelerisque non, consectetur non mi. Proin sapien dolor, commodo at arcu id, portitior congue nulla. Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Vivamus pellentesque eleifend arcu, sit amet porta erat pulvinar vitae. Quisque laoreet blandit

+

A Singularity of Origin Production | 2019

Malicious JavaScript Code Downloaded.

Sending First DNS Query...

What's in a Query?

Example DNS query from a browser to Singularity DNS server:

s-35.185.206.165-127.0.0.1-3504134790-fs-e.d.rebind.it

- (s)tart
- 35.185.206.165: Attacker Host IP Address
- 127.0.0.1: Target Service IP Address or Name
- 3504134790: Session ID
- fs: DNS Rebinding Strategy "first then second" IP address.
- (e)nd
- d.rebind.it: Attack Host Domain

Removing HTTP Performance Enhancing Techniques That Impede DNS Rebinding

HTTP Caching - We want the browser to get fresh copies of resources.

```
func (d *DefaultHeadersHandler) ServeHTTP(w http.ResponseWriter, r *http.Request) {

w.Header().Set("Cache-Control", "no-cache, no-store, must-revalidate") // HTTP 1.1

w.Header().Set("Pragma", "no-cache") // HTTP 1.0

w.Header().Set("Expires", "0") // Proxies

w.Header().Set("X-DNS-Prefetch-Control", "off") //Chrome
```

Keep-Alive - We don't want the browser to stick to the attacker's server.

```
// drop browser connections after delivering
// so they dont keep socket alive and facilitate rebinding.
httpServer.SetKeepAlivesEnabled(false)
```

TTL Values

```
# 1st query
$ dig +noall +answer s-35.185.206.165-127.0.0.1-123-fs-e.d.rebind.it
S-35.185.206.165-127.0.0.1-123-fs-e.d.rebind.it.0 IN A 35.185.206.165
# 2nd query
$ dig +noall +answer s-35.185.206.165-127.0.0.1-123-fs-e.d.rebind.it
s-35.185.206.165-127.0.0.1-123-fs-e.d.rebind.it.0 IN A 127.0.0.1
```

Why not 1 second? We hoped 0 second would break stuff[1]. It did not so far, as far as we know, it is a legitimate value[2].

- [1] https://mark.lindsey.name/2009/03/09/never-use-dns-ttl-of-zero-0/
- [2] https://tools.ietf.org/html/rfc2181#page-10

How Do We Know We've Successfully Rebinded?

Two ways to differentiate the attacker server from the target service:

```
$ curl -v http://s-35.185.206.165-127.0.0.1-3504134792-fs-e.d.rebind.it:8080/
(...)
HTTP/1.1 200 OK
X-Singularity-Of-Origin: t # Custom HTTP Header
(...)
<!--thisismytesttoken--><!doctype html><title>(...) # Index Token
```

Randomness and Catering for Potential Interference

IPS/IDS/other interference via spurious DNS queries

- **Challenge**: the environment IPS/IDS may make their own queries to the attacker domains in addition to the target, resulting in incorrect DNS/out of sequence DNS answers for the target.
- Solution: Use the random DNS rebinding strategy.
- Slower technique in general (but you could get lucky!).

The Need for Speed: DNS Rebinding in 3 Seconds

Implementation Details Matter!

DNS Rebinding **speed varies** based on a number of factors:

- OS implementation: Windows or Unix-like (Linux, macOS)
- Browser vendor: IE/Edge, Firefox, Chrome/Chromium Edge, Safari
- Target specification: local, remote
- External factors: Spurious DNS queries e.g. presence of IPS/IDS

DNS rebinding may take 40+ min or ~3s on Edge depending on the strategy!

We <u>can automatically fingerprint to optimize</u> for speed in some conditions. More on this later!

Multiple Answers Rebinding Strategy with Targets 127.0.0.1 / 0.0.0.0

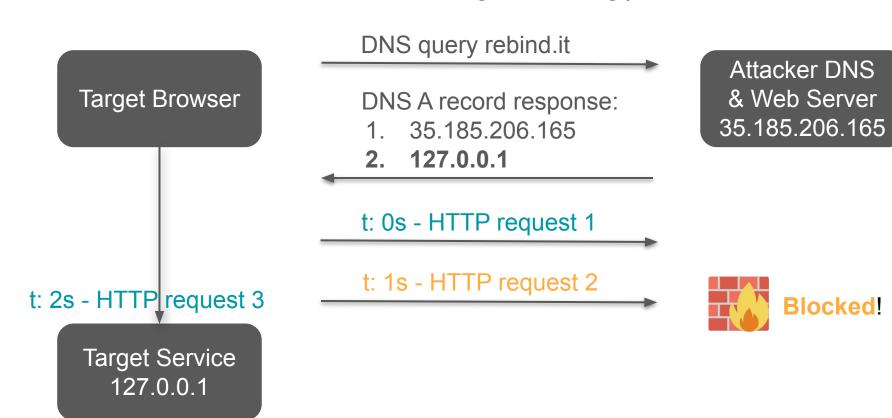
The time-varying (Singularity's "first then second") DNS rebinding technique is ~60 seconds on all browsers except IE/Edge.

Multiple answers (respond with attacker and target addresses, then block attacker with ephemeral firewall rule) **is near instantaneous**. <u>127.0.0.1 works on Windows only</u>.

We got it to work on <u>Unix-y machines (Linux, macOS) with "0.0.0.0".</u>

Solid and fast DNS rebinding against all "localhost" services.

Multiple Answers Rebinding Strategy Illustrated

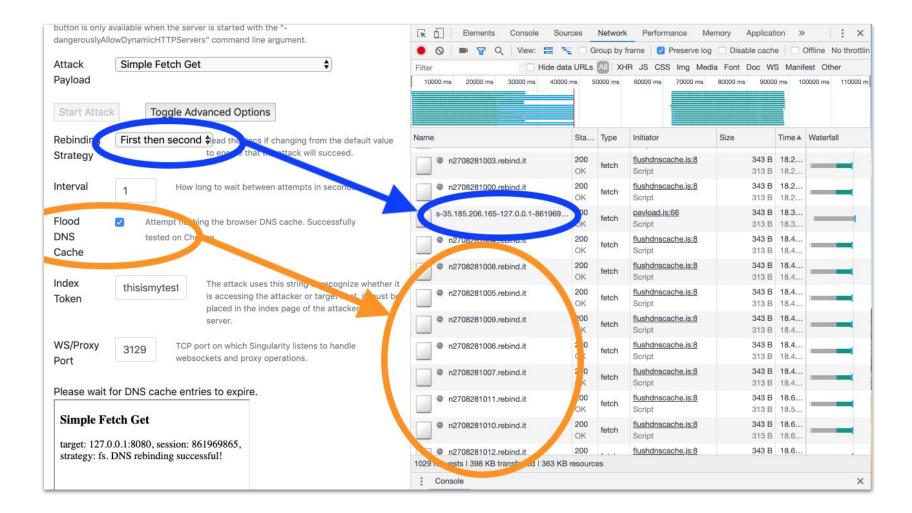


DNS Cache Flooding

Multiple Answers works well for the loopback (0.0.0.0 or 127.x.x.x) interface - inconsistent results for other target specifications.

On Google Chrome or Safari/iOS platforms, when flooding the **DNS cache with 1K+ queries** for which we receive valid answers, we observe DNS rebinding time with the time varying attack technique (first then second) of **5 to 40 seconds**, a substantial progress over the average of ~60 seconds.

Flooding the cache is performed in a web worker.



Speed Measured / Target Definition

		3			
Browser	os	Strategy	Time to Exploit	Fetch Interval	Target Spec
6 6	Windows 10	MA	3 seconds	1 second	127.0.0.1
9	Ubuntu	MA	3 seconds	1 second	0.0.0.0
	macOS	MA	3 seconds	1 second	0.0.0.0
00	macOS,Ubuntu, Windows	FS+Cache Flooding	15-40 seconds	1 second	Any
Control of the Contro	iOS	FS+Cache Flooding	5 seconds	1 second	Any

Protection Bypasses

DNS Rebinding Protection Bypasses

- Singularity can bypass all known DNS rebinding protections:
 - Unbound
 - Dnsmasq
 - pfSense
 - OpenWRT
 - OpenDNS (Cisco Umbrella)
- Common recommendations and default configurations do not provide complete protection

Common DNS Protections

Approaches:

- Block RFC 1918 IP addresses
 - 0 10.0.0.0/8, 172.16.0.0/12, 192.168.0.0/16
- Block localhost (127.0.0.0/8)
- Block local (internal) networks
- Block 0.0.0.0/8

Tools:

- Dnsmasq & Unbound widely used
 - o pfSense, OpenWRT, home routers (e.g. FRITZ!Box, ASUS)
- Public DNS services
 - OpenDNS: "Block internal IP addresses": Blocks RFC 1918 IP addresses

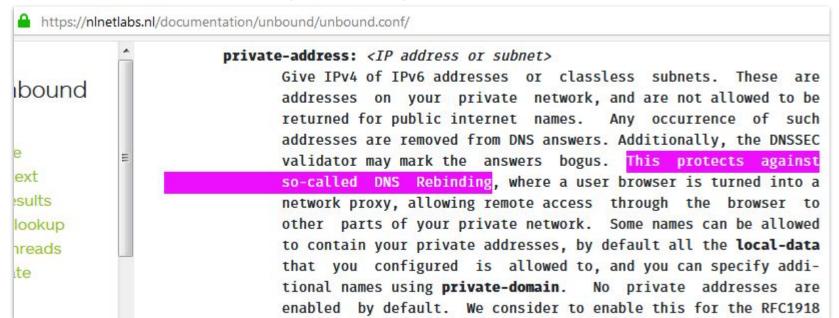
Dnsmasq

- --stop-dns-rebind: Reject private IP ranges
- --rebind-localhost-ok: Exempt 127.0.0.0/8 from rebinding checks
- This blocks RFC1918 addresses, 0.0.0.0/8, and 127.0.0.0/8
- localhost is not blocked



Unbound

- private-address: Configure specific internal IP address range to be blocked
- This blocks RFC1918 IP addresses.
- Does not block 0.0.0.0, 127.0.0.1, and localhost



DNS Rebinding Protection Bypass #1: 0.0.0.0

- Wikipedia: "0.0.0.0 is a non-routable meta-address used to designate an invalid, unknown or non-applicable target"
- Fact: 0.0.0.0 works well on Linux and macOS to access the localhost
- This bypasses protections that block DNS responses of 127.0.0.1
- Singularity returns a DNS A record:

```
$ dig s-1.2.3.4-0.0.0.0-474794-fs-e.d.rebind.it
;; QUESTION SECTION:
;s-1.2.3.4-0.0.0.0-474794-fs-e.d.rebind.it. IN A
;; ANSWER SECTION:
s-1.2.3.4-0.0.0.0-474794-fs-e.d.rebind.it. 0 IN A 0.0.0.0
```

DNS Rebinding Protection Bypass #2: CNAME

- What if all internal IP addresses are blocked?
- Canonical Name records (CNAME) map one domain name to another
- We return a CNAME DNS record instead of an internal IP address
 - o e.g. wiki.nccgroup.com or jenkins.internal.corp.com
- This bypasses protections that block DNS responses of private IP addresses
- The local, internal DNS server will then resolve the CNAME

```
$ dig s-1.2.3.4-wiki.nccgroup.com-123-fs-e.d.rebind.it
;; QUESTION SECTION:
;s-1.2.3.4-wiki.nccgroup.com-123-fs-e.d.rebind.it. IN A
;; ANSWER SECTION:
s-1.2.3.4-wiki.nccgroup.com-123-fs-e.d.rebind.it. 9 IN CNAME wiki.nccgroup.com.
```

DNS Rebinding Protection Bypass #2a: localhost

- localhost is a hostname that means this computer
- We return a CNAME (Canonical Name) DNS record of "localhost."
- This bypasses protections that block DNS responses of 127.0.0.1

```
$ dig s-1.2.3.4-localhost-123-fs-e.d.rebind.it
;; QUESTION SECTION:
;s-1.2.3.4-localhost-123-fs-e.d.rebind.it. IN A
;; ANSWER SECTION:
s-1.2.3.4-localhost-123-fs-e.d.rebind.it. 0 IN CNAME localhost.
```

Hook and Control: interactively browse the victim's internal network after DNS rebinding

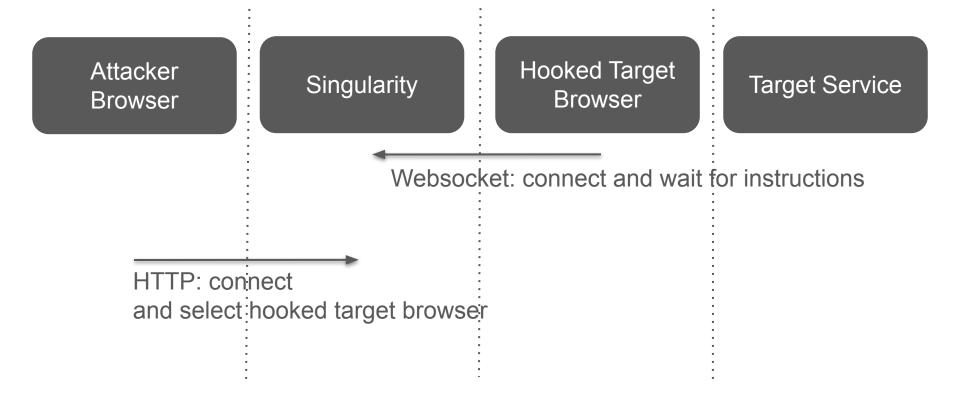
Experimenting with Proxying without an HTTP Proxy

HTTP tools such as BeEF (Browser Exploitation Framework - https://beefproject.com/) and FireDrill (https://www.usenix.org/conference/woot13/workshop-program/presentation/dai) can use a hooked browser via XSS or DNS rebinding as a gateway to otherwise unreachable networks such as home or corporate environments.

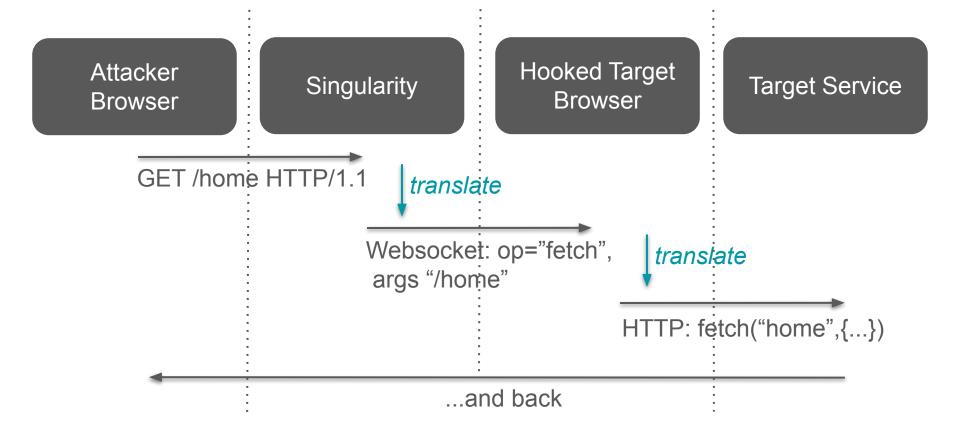
We know that BeEF requires to configure the attacker browser or operating system to use the BeEF HTTP proxy e.g. "http://beef.attaker.com:3120/". We do not know how FireDrill does it since its code is unfortunately not available.

We implemented <u>browsing of services via a hooked browser</u> in Singularity, without requiring the attacker setting up its browser to use an HTTP proxy for fun.

Proxy Architecture



Proxy Architecture



Proxying without an HTTP Proxy

- Customized Golang's RoundTripper https://golang.org/pkg/net/http/#RoundTripper
- Using WS plain text protocol to package fetch() requests and responses Inflate size of data in transit: len ~= 4/3 of len(message) using base64
 encoding.

Attacker Browser - Any user agent: Web browser, curl, HTTP inspecting proxy, SQLMap, etc.

Dealing with Split Brains: Syncing the state between the attacker and target's browsers

The initial assumption was that we did not have to care about cookies. Our first test case was Duplicati, a backup application which was vulnerable to DNS rebinding attack and has a web interface listening on localhost.

```
this.get_import_url = function(passphrase) {

var rurl = this.apiurl + '/backups/import?x-xsrf-token=' + encodeURIComponent

if ((passphrase || '').trim().length > 0)

rurl += '&passphrase=' + encodeURIComponent(passphrase);

if (this.proxy_url != null)

return this.proxy_url + '?x-proxy-path=' + encodeURIComponent(rurl);

return rurl;

};
```

Oops.

Dealing with Split Brains: Syncing the state between the attacker and target's browsers

Cookies may be used as CSRF tokens or other purposes.

For non HttpOnly cookies:

- Read them from target browser => transmit to the Singularity server
- Singularity sets them on the attacker browser for the target domain (the DNS domain constructed by Singularity).

For HttpOnly cookies:

- We don't care they can't be read by JS so they cannot be used by JS.
- The target browser handles (receives and transmits) them for us.

Dealing with Split Brains: Syncing the state between the attacker and target's browsers

To be able to read cookies from a response to a fetch() request, you must pass the option {credentials: 'include'} to the fetch() request.

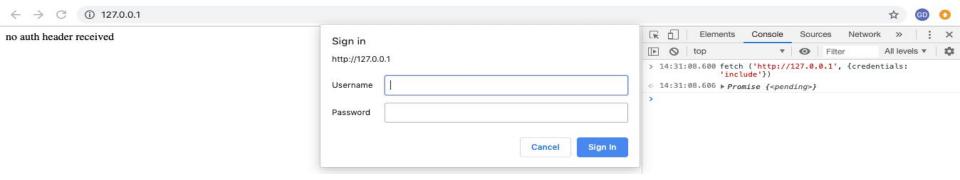
If the application requires HTTP authorization (WWW-Authenticate), then we must forego completely about passing cookies, <u>unless we know the credentials in advance</u> and pass them without being challenged for authentication.

Why? Let's test in the next slides

Dealing with Split Brains: Syncing the state between the attacker and target's browsers

fetch ('http://127.0.0.1', {credentials: 'include'})

- → Authentication dialog box popup in victim's browser
- → Victim 😲



Dealing with Split Brains: Syncing the state between the attacker and target's browsers

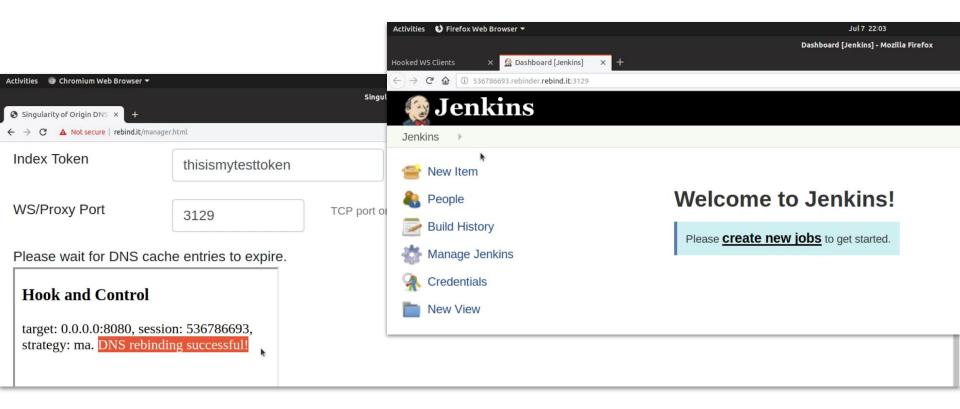
fetch ('http://127.0.0.1', {credentials: omit})

→ No authentication dialog box





Demo 2: Hook & Control



Scanning for Vulnerable Hosts Services

Old World and Cool Hacks (Embedding Images, Measuring Requests Response Time)

Many astute attempts to replicate nmap behavior without the power of raw sockets.

Often unreliable / do too much for our purposes e.g. we don't care about whether a SSH port is open or not.

<u>Does it speak HTTP?</u> We are interested in DNS rebinding and DNS rebinding deals with the HTTP protocol only (so far).

Leveraging Modern APIs and Focusing on What Matters (fetch, abort, HTTP only)

```
function scan(targetdata, duration) {
   let sendDate = new Date().getTime();
   var controller = new AbortController();//NO IE support
   var signal = controller.signal;
   timeout(duration, fetch(`http://${targetdata.address}:${targetdata.port}/`, {
        mode: 'no-cors',
        credentials: 'omit',
        signal
   }),controller)
```

Leveraging Modern APIs and Focusing on What Matters (fetch, abort, http only)

Solution:

- Wrap in a web worker distribute scan targets across 4 web workers
- fetch() resource headers with timeout (300 ms) Don't bother with resp. body
 - Timeout drives how fast scans can go how long we hang, waiting for a response
 - When an unhandled protocol (e.g. SSH) or when a port is firewalled (No TCP RST packet)
- Fast for: open HTTP ports, closed ports
- Slower for: firewalled ports, slow HTTP services & possibly specific protocols
- Pro-tip:
 - Use a lower timeout when scanning LAN and/or fast HTTP services.
 - Use higher timeouts when scanning different networks e.g. across VPN.

Leveraging Modern APIs and Focusing on What Matters (fetch, abort, http only)

Other bits and pieces:

- Use the classical WebRTC IP address leak when available to obtain the IP address of the machine and derive a subnet (Chrome, Firefox).
- fetch ('http://127.0.0.1', {credentials: omit}) → No authentication dialog box →
 Victim ; Didn't we cover this before? ;
- Considering performing a second scan pass for potentially slower services (Singularity implementation TODO list).

Automation: Service Detection & **Exploitation and** Orchestrating all the Above

Auto Detection and Exploitation of All Things Accessible by the Target Web Browsers

- "Autoattack.html" automation and orchestration sample file
- Customizable
- Permits to leverage all features of Singularity
 - Specific exploitation payload or auto-selection of payload to deliver based on detected service
 - Targets selection + optional detection
 - Ports selection + optional port scanning
 - Default DNS strategy selection + optional detection of best strategy to use in specific cases
 - Various options such as flooding DNS cache, visibly hiding activity etc.
- Future work: more auto-optimization so you don't have to read the extensive wiki (https://github.com/nccgroup/singularity/wiki).

Choosing the Right Targets 0.0.0.0, "localhost", CNAMES, Weak Host Model

- Mix and match different <u>specifications of same target</u> for reliability, security controls bypass and speed ("0.0.0.0", "localhost", "127.0.0.1").
- Find and use the external IP address to exploit routers / Wifi APs' internal network facing administration interface (weak end system model https://www.defcon.org/images/defcon-18/dc-18-presentations/Heffner/DEFCON-18-Heffner-Routers-WP.pdf)
- Do some homework using OSINT try to determine the local corporate domains, use a dictionary of service names and specify them as CNAMES e.g. jenkins.internal.corp.com. This is likely to pay off.

Service Detection

Singularity comes with a number of attack payloads targeting services such as Chrome DevTools Remote Debugger, Amazon AWS instance metadata, Ruby on Rails etc.

We recently augmented a number of its payloads with a service detection routine.

```
// Invoked to determine whether the rebinded service
// is the one targeted by this payload. Must return true or false.
sync function isService(headers, cookie, body) {
    return headers.get("X-Jenkins") !== null;
}
```

Selecting the "automatic" payload will instruct Singularity to detect the service and deliver the appropriate attack!

Concluding Remarks: There is Only One HTTP Origin

How To Protect From DNS Rebinding:

Use DNS blacklists

Use DNSSec?

Use this DNS service provider

Use this router/appliance/IPS!

How To Protect From DNS Rebinding: Common Wisdom is Not Enough

Use DNSSec
Use this DNS service provider
Use this router/appliance/IP

...Do you understand all the subtleties of DNS rebinding? And no, DNSSec does not help at all!

How To Really Protect From DNS Rebinding

Use TLS on all services, external and internal including localhost (https://blog.filippo.io/mkcert-valid-https-certificates-for-localhost/, https://github.com/FiloSottile/mkcert/releases).

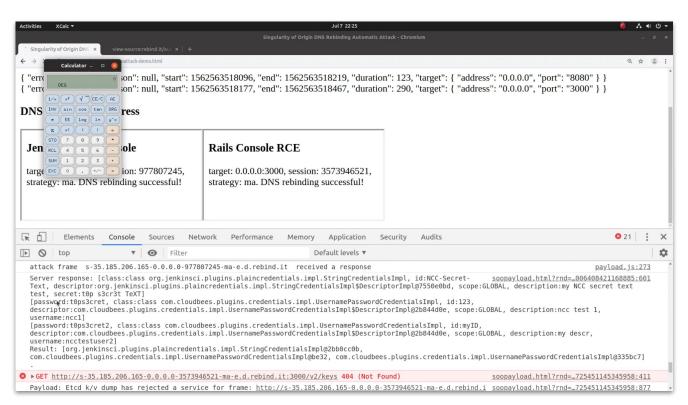
Always use authentication.

Validate the Host header of HTTP requests for correct values e.g. 127.0.0.1 (whitelisting).

The future? https://wicq.github.io/cors-rfc1918/

Demo 3: Automation

- 1. Portscan
- 2. Rebind in 3s
- 3. Auto-detect services
- 4. Exploit



Thank You

- Get the Slides+Notes at: https://bit.ly/Singularity_Defcon27
- Get Singularity of Origin at https://github.com/nccgroup/singularity
 - DNS server to rebind DNS names to IP addresses
 - HTTP server to serve HTML pages and JavaScript code to targets and to manage the attacks
 - Sample attack payloads: Chrome DevTools, Jenkins, & many more
 - Supports DNS CNAME to evade DNS filtering solutions
 - A simple, fast and efficient **HTTP port scanner** to identify vulnerable services
 - Attack automation: completely automate the scanning and exploitation
 - Hook & control to exploit victim browser as HTTP proxy to access internal network resources
- Contact us:
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