Homepage - full-screen video of the pilot perils trailer with the exception of the top navigation bar.

Games - Links to Pilot Perils and Sagramore descriptions (potentially a dropdown menu to choose which one? Separate dedicated pages?) Or, a view with large-scale pictures of both games side by side and you choose the game.

News - transformed blog area. More professional, showing updates on the   games and on hiring opportunities.

Jobs - Features potential jobs, maybe has an input form for job applications, or features an email to send applications to.

About - Describes the company.

Contact - Quick form for questions/concerns.

#1 goal - Larger is better, create a more immersive experience for Excalisoft. Generate hype and make potential players more interested to play the game.