

# Test of Goodness for Population Receptive Field Estimates simulation study

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# Stimulation

We first used the exact drifting bar stimulation in [?]:



## BOLD response model

$$B(t) = \mathcal{H}(r(t, \Theta = \theta)) + e(t)$$

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Linear or Non-linear HRF function

# Data Generation

assumed pRF response (neuronal response)

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assumed pRF parameters;  $x_0, y_0, \sigma$

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Gaussian noise due to large population of neurons

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assumed pRF parameters;  $x_0, y_0, \sigma$

- Neurons within a small region of visual cortex respond to stimuli within a restricted region of the visual field.
- The population response of such neurons in general can **not** be modeled using a model that sums contrast linearly across the visual field. hence, Compressive spatial summation (CSS) model is used,

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$$r(t, \Theta = \theta) = \left( \sum_{x,y} s(x, y, t) g(x, y, \theta) \right)^n$$



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spatial linearity  
factor from 0 to 1