Classification with generative models

based on PDFs

ECE407

Machine learning using pdfs

The goal is to develop

procedures that exhibit a desired input-output behavior.

- Example Recognition Problem from Computer Vision

  Input: Picture of an animal.
  Output: Name of the animal.

Learning (or training of pdfs from data)

- We estimate PDFs from observed data.

- "We simply provide examples of (input,output) pairs and ask the machine to *learn* a suitable mapping itself."

- There are many ways of learning (Neural Networks, Generative PDF Models etc)

- In this lecture we use PDFs for learning and recognition

Inputs and outputs

Example 1:

- The input space, $\mathcal{X}$.
  E.g. 32×32 RGB images of animals.
- The output space, $\mathcal{Y}$.
  E.g. Names of 100 animals.

x:

y: "bear"

Example 2: MNIST Digit Recognition Example:

Input: 28x28 hand-written digit image in gray-scale

Output: Value of the digit
Output sample space for Y = {0,1,2,...,9}
http://yann.lecun.com/exdb/mnist/index.html
MATLAB reader:
https://www.mathworks.com/matlabcentral/fileexchange/27675-read-digits-and-labels-from-mnist-database?

A basic classifier: nearest neighbor (deterministic)

Given a labeled training set $(x^{(1)}, y^{(1)}), \ldots, (x^{(n)}, y^{(n)})$.

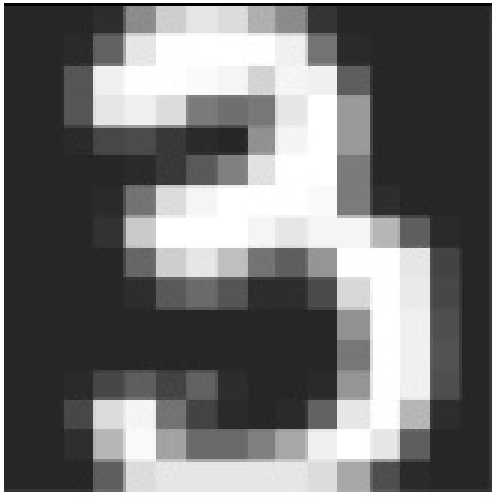
Example: the MNIST data set of handwritten digits.

To classify a new instance x:

- Find its nearest neighbor amongst the $x^{(i)}$
- Return $y^{(i)}$

The data space (Nearest Neighbor does not use probability values)during the recognition phase)

We need to choose a distance function.

$x=$ 

Each image is 28×28 grayscale.
One option: Treat images as 784-dimensional vectors, and use Euclidean (ℓ_2) distance:

$$\|x - x'\| = \sqrt{\sum_{i=1}^{784} (x_i - x_i')^2}.$$

x' represents the images of the labeled numbers in our database
x is the digit that we want to recognize.

Summary:

- Data space $\mathcal{X} = \mathbb{R}^{784}$ with ℓ_2 distance
- Label space $\mathcal{Y} = \{0, 1, \ldots, 9\}$

Mean Image Based Digit Recognizer:

Training:

Training set has 60,000 digit images.

Estimate the mean images from the data

Recognition (Testing) Phase:

Compare your digit with the mean images:

d(0,3) = ||  -  ||, d(1,3) = ||  -  ||

d(3,3) should be the minimum value.

NN Performance on MNIST

Training set of 60,000 points.

- What is the error rate on training points? **Zero.**
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Examples of errors:

Query 

NN 

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Examples of errors:

Properties of NN: (1) Can model arbitrary shapes very easily
(2) It is very simple to understand but
(3) we have to make 60000 comparisons (requires memory)

Quick review of conditional probability

Formula for conditional probability: for any events A, B,

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Total Probability: Suppose events $A_1, \ldots, A_k$ are disjoint events, one of which must occur. Then for any other event E,

$$\begin{aligned}\Pr(E) &= \Pr(E, A_1) + \Pr(E, A_2) + \cdots + \Pr(E, A_k) \\ &= \Pr(E|A_1)\Pr(A_1) + \Pr(E|A_2)\Pr(A_2) + \cdots + \Pr(E|A_k)\Pr(A_k)\end{aligned}$$

Generative models

Generating a point (x, y) in two steps:

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Example:
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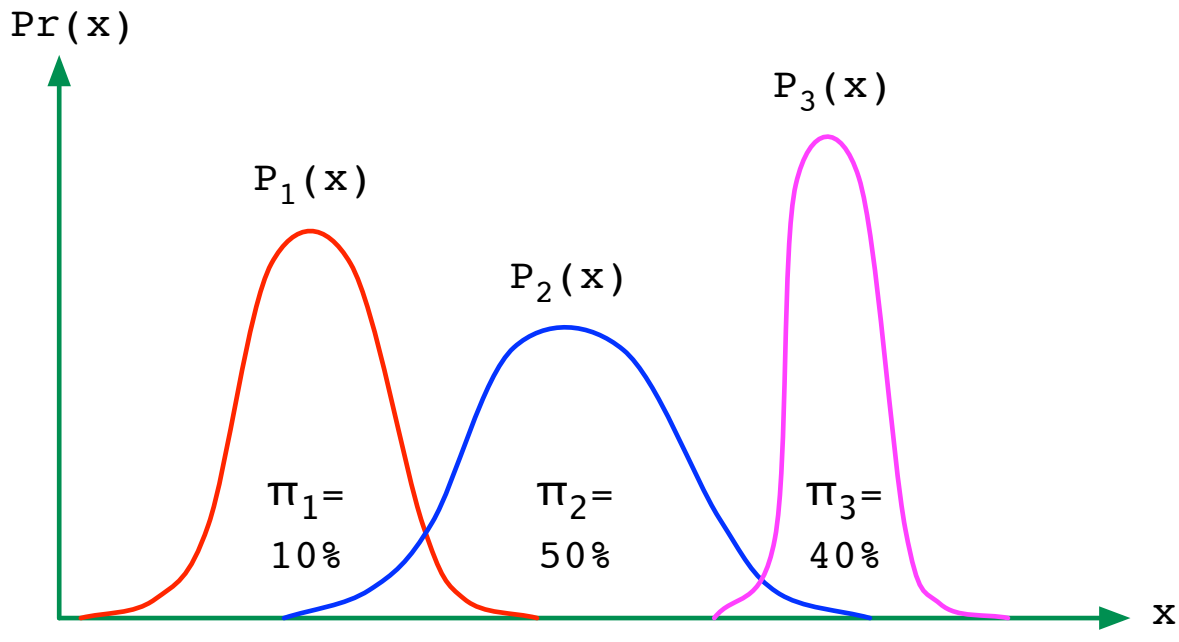

Generative models

Generating a point (x, y) in two steps:

1. Modeling: we estimate the pdfs of elements in Y during training.
2. Generation: Then choose x given y usinf the pdfs during testing/prediction

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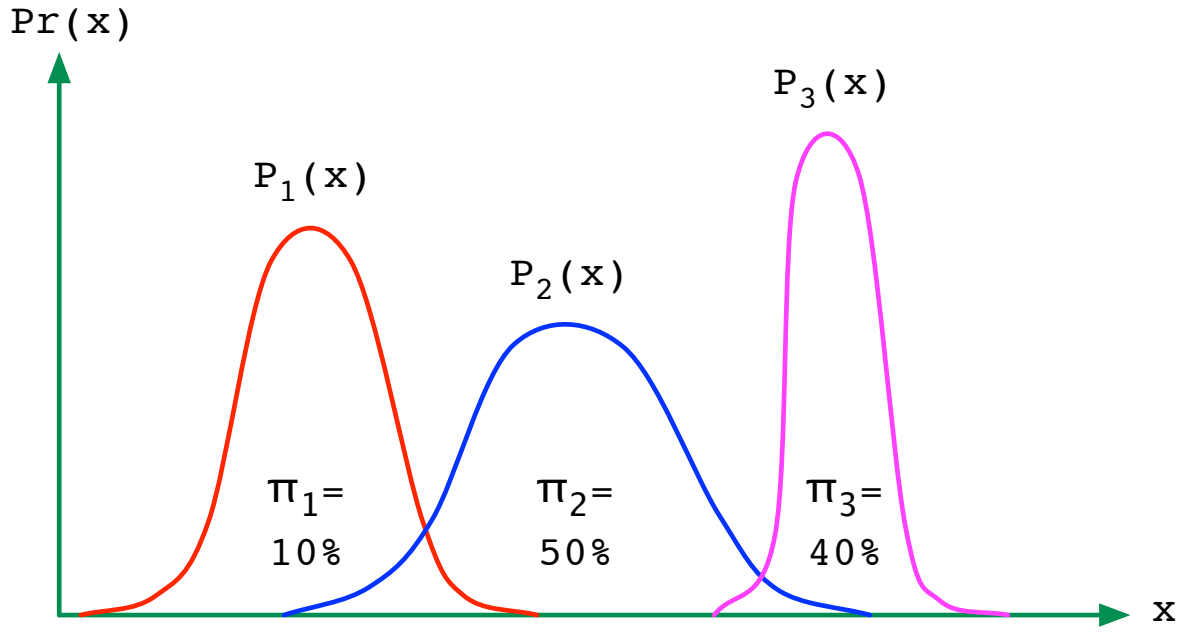
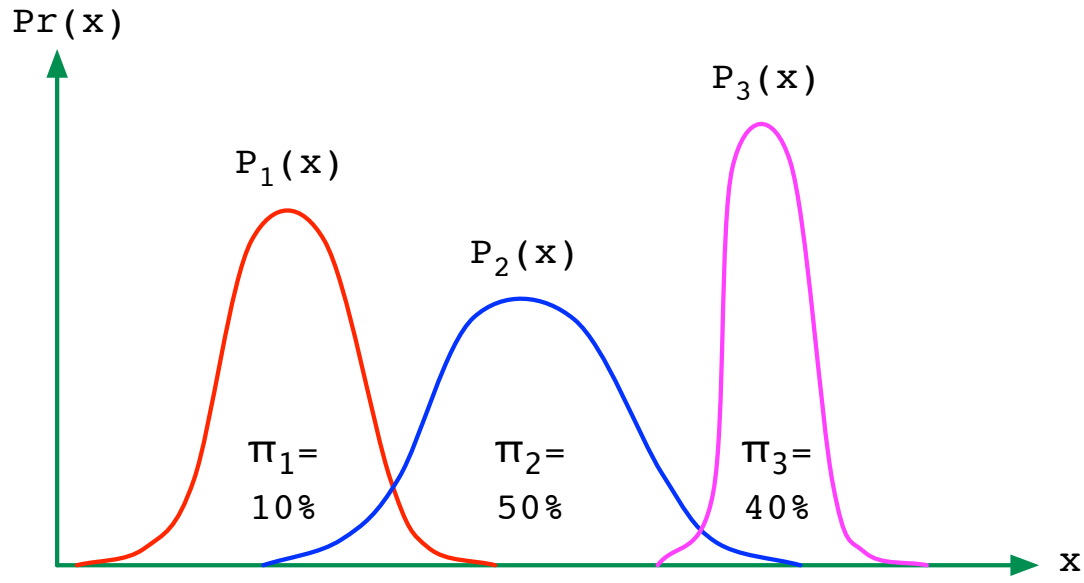


The overall density is a mixture of the individual densities,

$$\Pr(x) = \pi_1 P_1(x) + \cdots + \pi_k P_k(x).$$

The Bayes-optimal prediction



Labels $\mathcal{Y} = \{1, 2, \ldots, k\}$, density $\Pr(x) = \pi_1 P_1(x) + \cdots + \pi_k P_k(x)$.

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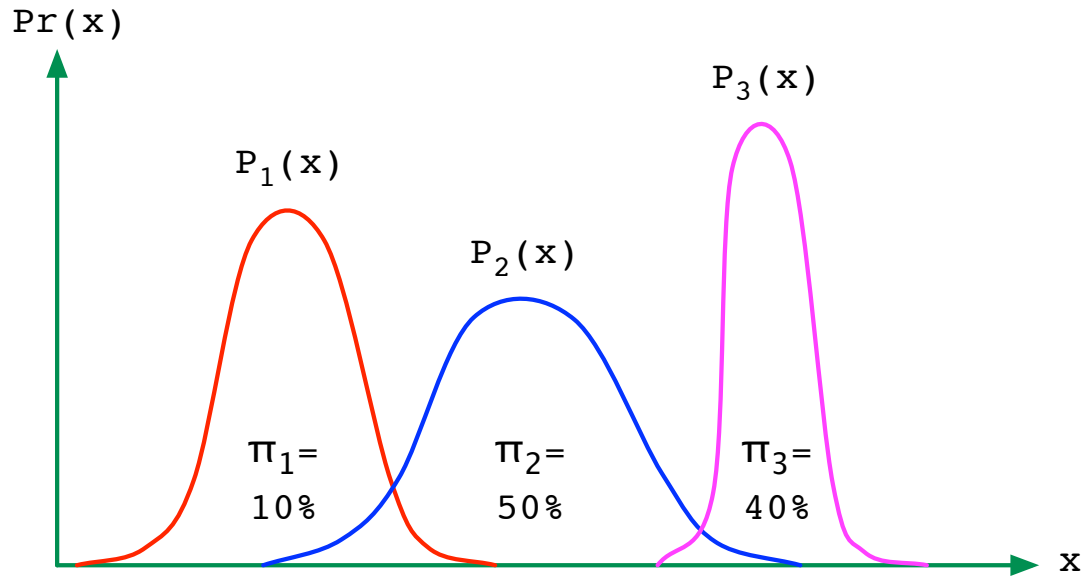

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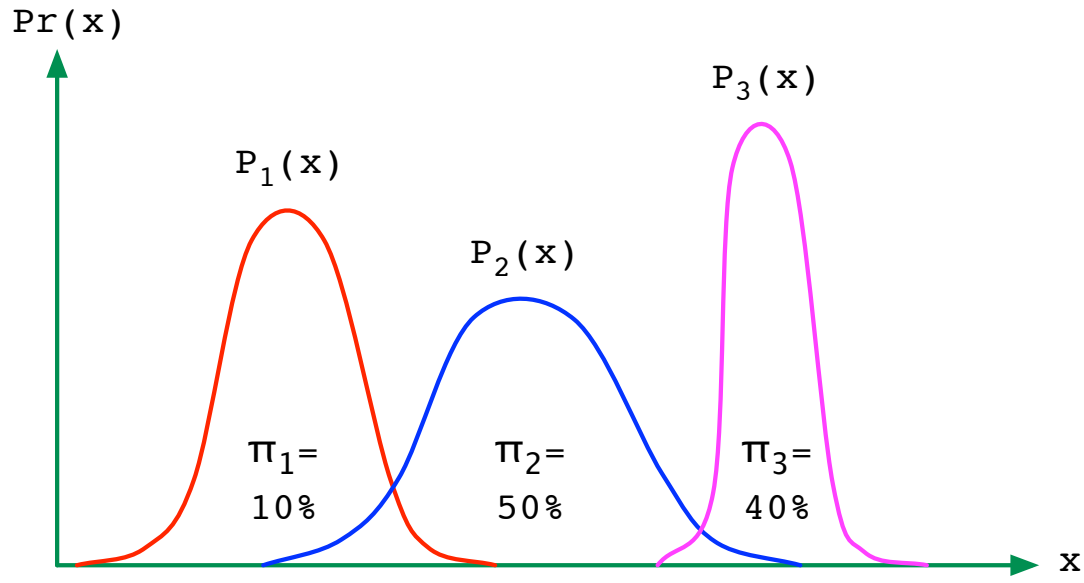
For any $x \in \mathcal{X}$ and any label j,

$$\Pr(y = j|x) = \frac{\Pr(y = j)\Pr(x|y = j)}{\Pr(x)} = \frac{\pi_j P_j(x)}{\sum_{i=1}^{k} \pi_i P_i(x)}$$

The Bayes-optimal prediction (=testing/recognition)



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Bayes-optimal (minimum-error) prediction: $h^*(x) = \arg\max_j \pi_j P_j(x)$.

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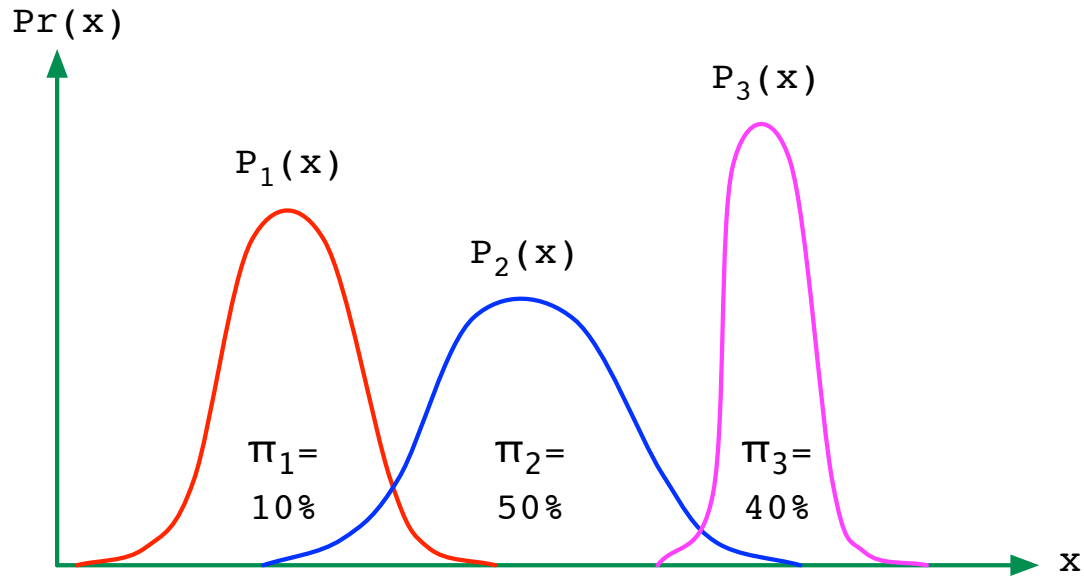

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Estimating the π_j is easy. Estimating the P_j is hard.

Estimating class-conditional distributions

Estimating an arbitrary distribution in $\mathbb{R}^n$:

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Instead: approximate each P_j with a simple, parametric distribution.

Estimating class-conditional distributions

Estimating a distribution in $\mathbb{R}^n$:

Approximate each P_j with a simple, parametric distribution.

Some options:

- Product distributions.
  Assume coordinates are independent: naive Bayes.
- Multivariate Gaussians.
  Linear and quadratic discriminant analysis.
- More general graphical models exist such as
  mixtures of Gaussians

Naive Bayes

Labels $\mathcal{Y} = \{1, 2, \ldots, k\}$, density $\Pr(x) = \pi_1 P_1(x) + \cdots + \pi_k P_k(x)$.

Binarized MNIST:

- $k = 10$ classes
- $\mathcal{X} = \{0, 1\}^{784}$

P_1 is the pdf of the digit 1
P_2 is the pdf of the digit 2
:
:
P_{10} is the pdf of the digit 0

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Assume that **within each class**, the individual pixel values are independent:

$$P_j(x) = P_{j1}(x_1) \cdot P_{j2}(x_2) \cdots P_{j,784}(x_{784}).$$

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Binarized MNIST:

- $k = 10$ classes
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Each pixel value takes the value of 1 or 0

Assume that **within each class**, the individual pixel values are independent (not a good assumption but we assume independence to construct a multivariate pdf):

$$P_j(x) = P_{j1}(x_1) \cdot P_{j2}(x_2) \cdots P_{j,784}(x_{784}).$$

Each P_{ji} i s a coin flip (Bernoulli): trivial to estimate!

* $\mathrm{x} = [\mathrm{x}_1, \mathrm{x}_2, \ldots, \mathrm{x}_{784}]^{\mathrm{T}}$

Smoothed estimate of coin bias (pixel pdf estimation)

Pick a class j and a pixel i. We need to estimate

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Out of a training set of size n,

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Then the maximum-likelihood estimate of p_{ji} is

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This causes problems if $n_{ji} = 0$. Instead, use "Laplace smoothing":

$$\widehat{p}_{ji} = \frac{n_{ji} + 1}{n_j + 2}.$$

Form of the classifier

Data space $\mathcal{X} = \{0,1\}^{784}$, label space $\mathcal{Y} = \{1,\ldots,k\}$. Estimate:

- $\{\pi_j : 1 \le j \le k\}$
- $\{p_{ji} : 1 \le j \le k, 1 \le i \le 784\}$

Then classify point x as

$$\arg\max_j \quad \pi_j \prod_{i=1}^{784} p_{ji}^{x_i} (1 - p_{ji})^{1-x_i}.$$

Form of the classifier

Data space $\mathcal{X} = \{0,1\}^{\mathrm{n}}$, label space $\mathcal{Y} = \{1,\ldots,k\}$. Estimate:

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To avoid underflow: take the log during testing:

$$\arg\max_j \quad \underbrace{\log \pi_j + \sum_{i=1}^{\mathrm{n}} (x_i \log p_{ji} + (1-x_i)\log(1-p_{ji}))}$$

Example: MNIST

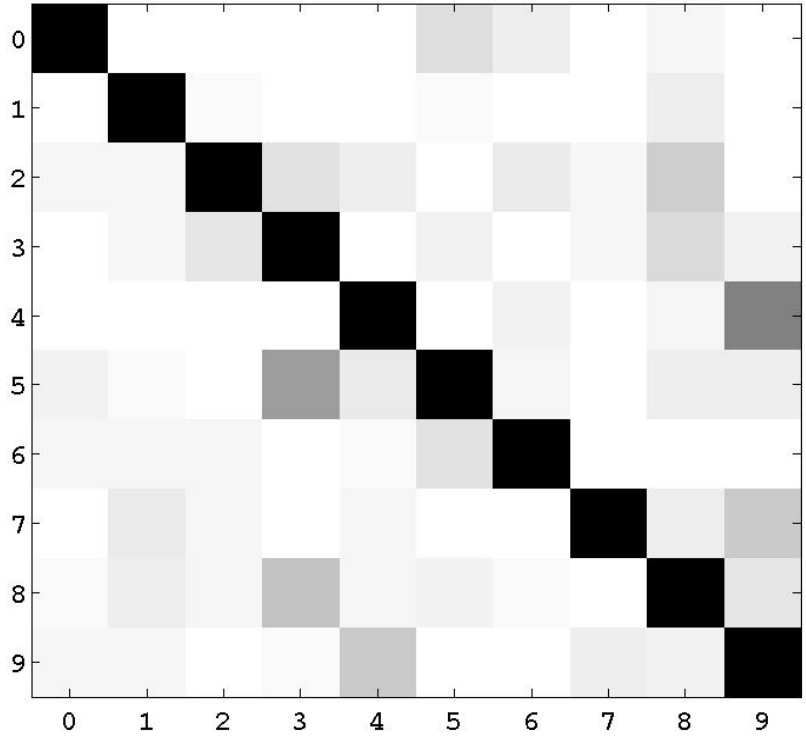
Result of Bernoulli Based Classifier

Example: MNIST

Result of Bernoulli pdf based classifier:

Test error rate: 15.54%.

Visualization of the
"confusion matrix" $\longrightarrow$



It is not as good as Nearest Neighbor (NN) classifier but
it is computationally more efficient than the NN.
Neural Networks achieve much lower error rates

Other types of data

How would you handle data:

- Whose features take on more than two discrete values (such as ten possible colors)?
- Whose features are real-valued?
- Whose features are positive integers?
- Whose features are mixed: some real, some Boolean, etc?

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How would you handle "missing data": situations in which data points occasionally (or regularly) have missing entries?

- At train time: **???**
- At test time: **???**

Handling text data

Bag-of-words: vectorial representation of text documents.

It was the best of times, it was the worst of times, it was the age of wisdom, it was the age of foolishness, it was the epoch of belief, it was the epoch of incredulity, it was the season of Light, it was the season of Darkness, it was the spring of hope, it was the winter of despair, we had everything before us, we had nothing before us, we were all going direct to Heaven, we were all going direct the other way – in short, the period was so far like the present period, that some of its noisiest authorities insisted on its being received, for good or for evil, in the superlative degree of comparison only.

1	despair
2	evil
0	happiness
1	foolishness

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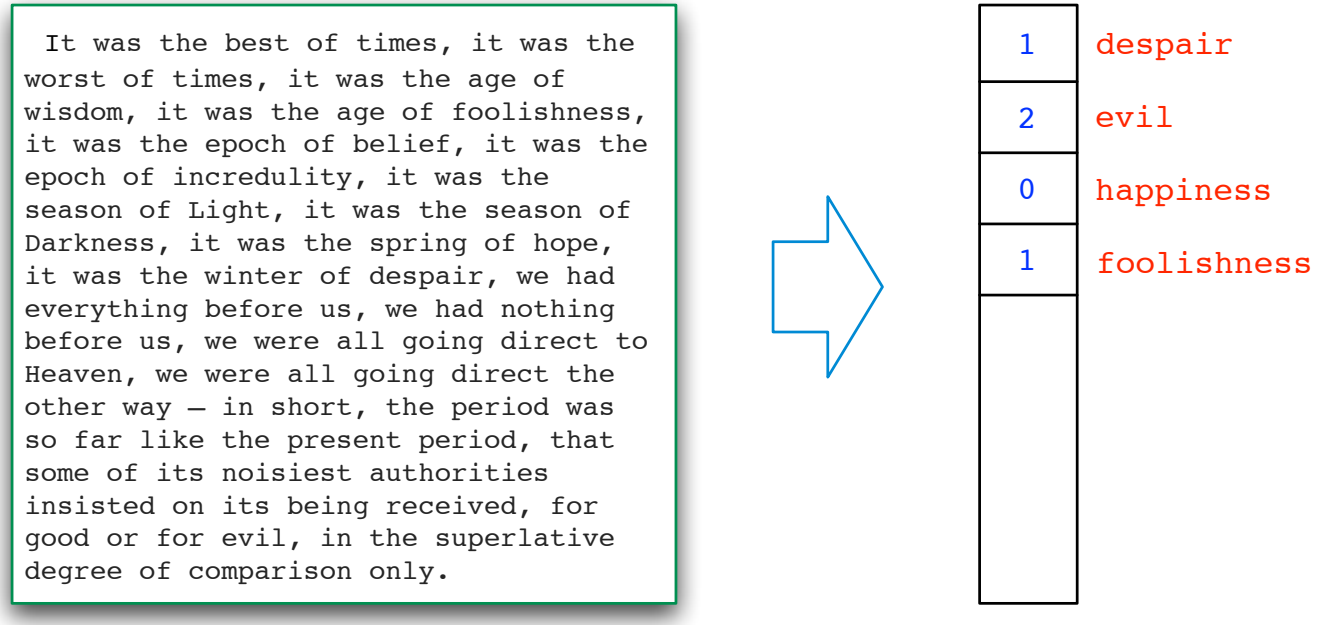

- Fix V = some vocabulary.
- Treat each document as a vector of length $|V|$:

$$x = (x_1, x_2, \ldots, x_{|V|}),$$

where $x_i = \#$ of times the ith word appears in the document.

Handling text data Using Multinomial Distribution

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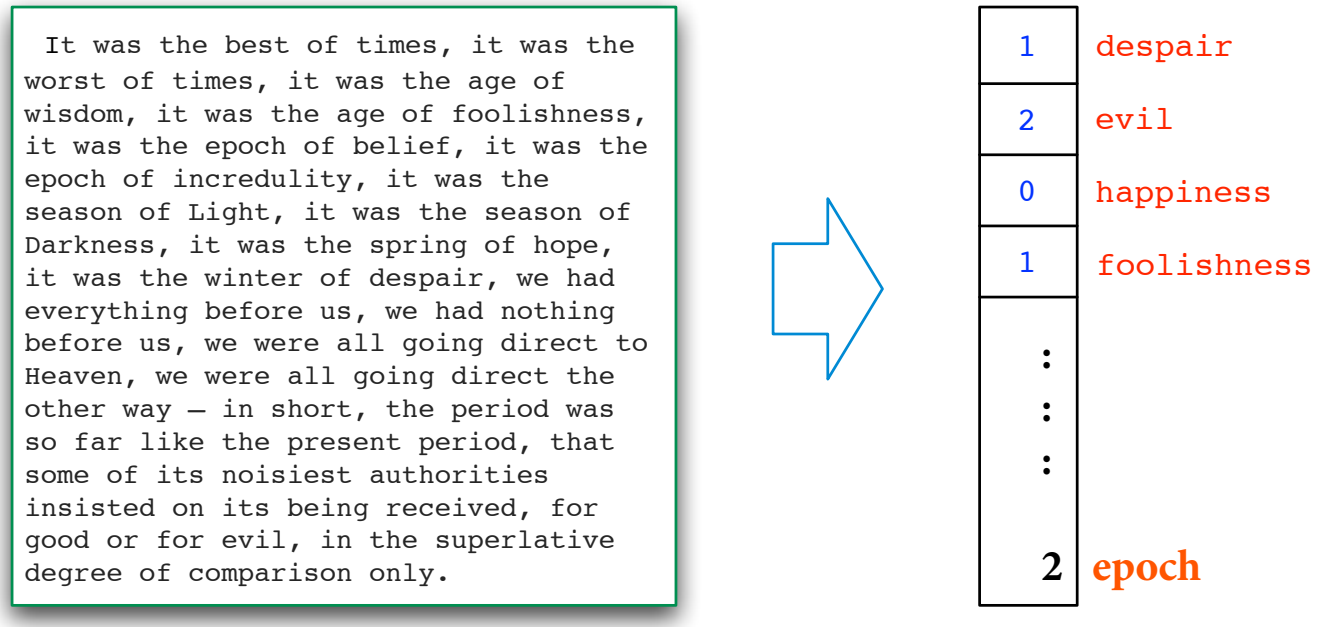

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A standard distribution over such document-vectors x: the **multinomial**.

Multinomial naive Bayes

Multinomial distribution over a vocabulary V:

$$p = (p_1, \ldots, p_{|V|}), \quad \text{such that} \quad p_i \geq 0 \text{ and } \sum_i p_i = 1$$

Document $x = (x_1, \ldots, x_{|V|})$ has probability $\propto p_1^{x_1} p_2^{x_2} \cdots p_{|V|}^{x_{|V|}}$.

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For naive Bayes: one multinomial distribution per class.

- Class probabilities $\pi_1, \ldots, \pi_k$
- Multinomials $p^{(1)} = (p_{11}, \ldots, p_{1|V|}), \ldots, p^{(k)} = (p_{k1}, \ldots, p_{k|V|})$

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Classify document x as

$$\arg\max_j \quad \pi_j \prod_{i=1}^{|V|} p_{ji}^{x_i}.$$

(As always, take log to avoid underflow: linear classifier.)

Improving performance of multinomial naive Bayes

A variety of heuristics that are standard in text retrieval, such as:

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2. Downweighting common words.
   Problem: Common words can have a unduly large influence on classification.

   Solution: Weight each word w by **inverse document frequency**:

$$\log \frac{\#\text{ docs}}{\#(\text{docs containing } w)}$$