

ARASH SADEGHI AMJADI

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📖 [Google Scholar](#)

📍 St. John's, NL

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🐙 <https://github.com/arash-sadeghi>

Technical Skills

Programming Languages: Java, C/C++, C#, Python, JavaScript.

Artificial Intelligence: PyTorch, TensorFlow, HuggingFace, Large Language Models (BERT, GPT), Generative Adversarial Networks, Computer Vision, LSTM, Data Mining.

Web Development: Typescript, HTML, CSS, ReactJS, MySQL, NodeJS (Express.js), Flask.

Software Engineering: AWS (**Certified Cloud Practitioner**), Azure, Git/GitHub, Github Actions, Docker, linux OS.

Robotics: Navigation and Path Planning, MATLAB, Robot Operating System (ROS) and Gazebo, Embedded C, AVR, ARM LPC1768,

Work Experience

GoodAI

Prague, Czech Republic

Full Stack Software Developer

Aug 2022 – Jan 2023

- Designed and implemented a user-friendly ground station control software using React.js for efficient drone control.
- Implemented object detection and tracking for drones using deep learning and computer vision.
- Developed ROS node for drone navigation and control. Simulated controller in Gazebo and UE4.
- Set up REST API for drone app using C# and .NET to provide necessary information for drone during mission.

Czech Technical University (CTU)

Prague, Czech Republic

Software Developer and Researcher

Aug 2021 – Aug 2022

- Led the development of robust Computer Vision and Deep Learning stacks, enabling precise object detection and tracking in complex environments for the Roboroyale project.
- Worked as software engineer, developing and maintaing code based for the robot software. Involved in all aspects of software engineering.
- Implemented navigation software for robots using computer vision, with deep learning tasks handled in Python and navigation tasks in C++.

Projects

Music Generation with GANs and Large Language Models

Jan 2023 - Feb 2024

- Created an AI model for real-time music generation using generative adversarial networks (GANs) and large language models to accompany human players. The project attracted interested of many music and AI enthusiasts
- Developed and deployed the AI model as a containerized web application on Azure and AWS, building both the frontend and backend along with CI/CD pipelines.

Web Development for SwarmJS

Jun 2023

- Integrated the ReactJS frontend with external simulation engines such as Python via WebSockets.
- Developed Flask based backend to enable the utilization of deep learning capabilities.

Robot Simulators Development

Sep 2019 - Apr 2021

- Developed custom robot simulators from scratch using ROS and Python, which are still actively used in the KOVAN lab.

Publishing Journals and Conferences in AI and Robotics

Jan 2019 - Jul 2024

- Published papers in robotics and AI, focusing on robot navigation, computer vision, and solution architecture which captured interest of many researchers and engineers. Visit my [Google Scholar Profile](#).

Education

MSc in Computer Science Memorial University of Newfoundland (MUN)

St. John's, NL, Canada

CGPA: 4/4, Fully funded by MUN and Computer Science and Music department.

Jan 2023 - Jul 2024

MSc in Mechanical Engineering Middle East Technical University (METU)

Ankara, Turkey

Awarded a full scholarship for my academic excellence.

Sep 2019 - Sep 2021

BSc in Electrical Engineering University of Tabriz

Tabriz, Iran

Directly admitted to the MSc program due to my outstanding BSc grades.

Sep 2015 - Jun 2019