ARASH DEV AHLAWAT

EDUCATION _

· Indian Institute of Technology Bombay, Mumbai Bachelor of Technology Majoring in Engineering Physics Minor in Artificial Intelligence and Data Science

 Delhi Public School, Karnal (CBSE) Class XII (Intermediate)

St. Theresa's Convent School, Karnal (CBSE) Class X (Matriculation)

Jul 2023 - Present CPI: 8.13 / 10

CPI: 10.00 / 10

Apr 2021 - Mar 2023 93.80%

Apr 2019 - Mar 2021

96.80%

SCHOLASTIC ACHIEVEMENTS

• Secured 99.90 percentile in the Joint Entrance Examination (JEE) - Main among 1.1 million+ candidates	[2023]
• Attained AIR 1655 in the Joint Entrance Examination (JEE) - Advanced among 0.18 million+ candidates	[2023]
• Attained an AIR of 426 in the Kishor Vaigyanik Protsahan Yojana (KVPY) Scholarship, out of 50k+ students	[2022]
• Secured an AIR of 111 in the esteemed IISER Aptitude Test (IAT), among over 34k+ candidates nationwide	[2023]
• Received a Certificate of Merit in the prestigious Indian Olympian Qualifier in Mathematics (IOQM)	[2022-23]
• Awarded Certificate of Merit as state topper top 1% in the National Standard Examination in Physics (NSEP)	[2022]

KEY PROJECTS

Binary Black Holes from Scratch

Krittika Summer Project | Krittika - The Astronomy Club, IIT Bombay

[May 2023 - Jul 2023]

- Analyzed binary system interactions such as Roche lobe overflow, stellar mergers and common envelope evolution
- Simulated 100,000+ stellar structures and Compact Binary Objects(binary black holes/neutron stars) using Compact Object Mergers: Population Astrophysics and Statistics (COMPAS) a rapid stellar/binary population synthesis code
- Parallelized simulations via splitting runs through batch processing, reducing large-scale runtime by 90%
- Illustrated stellar evolution and compact object formation using scatter plots, HR diagrams, and chirp mass distribution
- Investigated the evolution of gravitational wave emissions from binary systems, rigorously comparing simulated data to real observations from LIGO-Virgo, and iteratively adjusting parameters to achieve accurate matches of 29%

Song Classification using Machine Learning

[Oct 2024 Nov 2024]

Course Project | DS203: Programming in Data Science | Instructor: Prof. Vinay Kulkarni

- Built a CNN-RNN based audio classifier using the PyTorch library to identify song patterns from feature vectors
- Reconstructed Mel-frequency cepstral coefficient MFCC files into .wav audio for manual classification and validation
- Analyzed 116 MFCC samples using heatmaps, PCA, scatter plots, and elbow curves to study feature distribution
- Constructed a custom-labeled dataset of 180 external songs, achieving a model training accuracy of over 90%
- Trained the model with an NVIDIA P100 GPU, using the Adam optimizer and Cross-Entropy loss functions

How to Train Your Dinosaur

[Nov 2024 - Dec 2024]

Course Project | PH227: AI and Data Science | Instructor: Prof. Alok Shukla

- Developed a clone of the Chrome T-Rex game using **Pygame**, incorporating personalized hand-drawn sprite animations
- · Collected gameplay data by logging 6 key features (e.g., time, object distance, object height) in CSV format
- Trained a Convolutional Neural Network (CNN) on the collected data and integrated it with a Reinforcement Learning system using Genetic Algorithms, evolving over 50 generations to achieve a peak score of 40,000+
- Managed a collaborative GitHub repository for version control and seamless coordination across the development team

RAVEDM 4X4X4 [Programmable LED Cube with Dynamic Visualizations]

[Apr 2025 - Present]

Course Project | PH222: Digital Electronics and Microprocessors | Course Instructor: Pradeep Sarin

- Designed and built a fully-functional 4x4x4 LED cube using shift registers, Arduino MEGA, and a layered circuit design
- Developed visually dynamic 3D light animations in the Arduino IDE, including firefly synchronization using the Kuramoto model and wave propagation effects driven by distance-based mathematical functions
- Implemented efficient state-machine logic and multiplexing using Pulse Width Modulation(PWM) for smooth animation
- Achieved smooth 3D animations of up to 80 FPS using 70 µs per-LED PWM and real-time multiplexing across 64 LEDs
- Integrated microphone input to perform real-time audio visualization, with beat detection and amplitude control

Personal Website Development

[May 2025 - Present]

Self Project | Front-End Development with a creative UI design

- Created a personal website using **GitHub Pages** to display my portfolio and projects with an **artsy**, street-inspired design
- Employed HTML, CSS, and JavaScript for developing interactive features and achieving mobile-responsive functionality
- Customized an interactive UI reflecting personal branding while balancing between creative expression and usability
- Integrated version control using Git, organized code for modularity and enhanced site efficiency using code refactoring

OTHER PROJECTS

Customised Linux Desktop Configuration

Self Project | | Custom Dotfile Configuration for Personalised Experience

[May 2025 - July 2025]

- Configured an Arch Linux environment with Hyprland compositor, tailored for performance and aesthetic consistency
- Implemented dynamic theming using pywal, integrating it across terminal, VS Code, Firefox, Eww bar, and Glava
- Customized window management behavior, gaps, animations, and keybindings for an efficient tiling experience
- Automated environment setup using shell scripts and dotfile versioning with Git for seamless portability
- Integrated media tools like spotify-player, and real-time audio visualizations with GLava synced to system theming

Universal Testing Machine

[Sep 2023 - Nov 2023]

Course Project | MS101: Introduction to MakerSpace | Course Instructor: Prof. Joseph John, Prof. Krishna Jonnalagadda

- Worked in a team of 6 to build a Universal Testing Machine, measuring tensile strength of material using an Arduino
- Used tools such as **dremel**, **lathe** to create a fully-functional semi-automated machine after designing through AutoCAD
- · Utilized software such as Fracktory, and LaserCAD in order to optimise the project and ensure high-end performance
- Designed a horizontal UTM system, recognized as one of the best designs for its minimalist approach and efficiency

Stop-Motion Animation

[Mar 2023 - Apr 2023]

Course Project | DS109: Introduction to Design | Course Instructor: Swati Agarwal

- Created a stop motion animation by illustrating over **50 detailed sketches**, showcasing strong artistic skills
- Utilized a range of software tools, including **Adobe Premiere Pro**, along with various online resources, to compile, edit, and refine the animation, showcasing advanced proficiency in **video editing** and post-production workflows

Dynamic Obstacle-Avoiding Gesture-Guided Operator 1.0 (DOGGO 1.0)

[Dec 2024 - Feb 2025]

Electronics and Robotics Club | IIT Bombay

- Designed a quadruped robots mechanical structure with dog-like leg geometry using SolidWorks
- · Simulated motion and leg coordination using ROS Gazebo, refining inverse kinematics and locomotion strategies
- Implemented a camera-based gesture recognition system using **OpenCV** to interpret human hand gestures in real-time
- Developed reinforcement learning algorithms enabling the robot to autonomously adapt to navigate dynamic terrain
- Manufactured and Assembled **3D-printed parts**, electrical components, connected **actuators** and sensors for control and implemented basic coding for standing and walking, ensuring motor control and sensor feedback are functional

Remote Controlled Bot XLR8

[Sep 2023]

Electronics and Robotics Club | Institute Technical Council

- Collaborated in a four-member team to design an RC bot and successfully navigate a competition-grade obstacle course
- Built a wireless gyroscopic controller using the MPU-6050 and connected it to the bot via ESP-32 microcontroller
- Integrated L298N motor driver with bot's drive system using PWM-based speed control for precise maneuvering

POSITIONS OF RESPONSIBILITY

Convener | *Krittika* - *The Astronomy Club* | *IIT Bombay*

[Apr 2024 - Mar 2025]

Selected among 8 out of 150+ applicants to promote Astronomy among a strong community containing 12, 000+ students and staff

- Developed proficiency in processing astrophotographs using Siril, and GIMP, gained hands-on experience to use Dobsonian and Equatorial Telescopes and created a detailed inventory for the astronomical observatory under construction
- Planned and led a **2-day** astronomy trip to **Udaipur** and **Mount Abu**, visiting the **PRL** Solar and Infrared Observatories; also organized a stargazing camp to **Bhandardara**, successfully managing **50+** participants across both events
- Coordinated a **3-day** Astrophotography Exhibition on **National Space Day 2024**, promoting public engagement in astronomy; also conducted an **Introduction to Astrophotography Workshop** during **PG Tech Week**
- Ideated, planned and organized Astromania The Annual Astronomy Quiz, which was attended by 150+ students
- Headed the design team, responsible for creating designs for**club merchandise** such as t-shirts and hoodies through software like **Illustrator** and **Figma**; created one of the most viewed posts on the official club page with **10k**+ views
- Built a comprehensive module on Photometry and delivered a lecture on Distance Ladder under the LS program

Observation Round Evaluator | *International Olympiad of Astronomy and Astrophysics*

[Aug 2025]

- Selected to join the Academic Team, assessing the observation skills of 300+ students representing 63 countries
- Evaluated proficiency in telescope operations, instrument handling in the observation component of the olympiad

Football Coordinator | *Aavhan - Sports Fest* | *IIT Bombay*

[Feb 2023 - Mar 2023]

- Experienced organizing a large-scale tournament overseeing schedules, team coordination, and match logistics
- · Improved communication and negotiation skills by securing multiple college participation throughout Maharashtra
- Enhanced leadership by coordinating volunteers to ensure smooth execution while fostering a competitive environment

TECHNICAL SKILLS

Programming Languages	Python (Numpy, Matplotlib, Sklearn, Scipy, Pytorch, Pygames), C/C++, HTML, CSS, JS
Softwares	Git, Solidworks, AutoCAD, LaserCAD, Fracktory, VSC, Jupyter, Adobe Illustrator, GIMP, Siril,
	Starnet++, ROS Gazebo, Open CV, LaTeX,
Others	Adobe Fresco, Figma, Kittl, Op-Amps, Digital Storage Oscilloscopes, MOSFETs, Krita

KEY COURSES _____

Physics	Classical Mechanics, Thermal Physics, Oscillations and Waves, Physics Lab, Statistical Mechanics, Quantum Mechanics, ElectroMagnetic Theory, General Physics Lab, Astrophysics*, Non-Linear Dynamics*, Condensed Matter Physics*, Nuclear Physics Lab*	
Computer Science	Computer Programming and Utilization, Programming for Data Science, AI and Data Science, Numerical Analysis*	
Electronics	Analog Electronics, Digital Electronics and Microprocessors, Electronics System Design*	
Mathematics	Calculus, Linear Algebra, Differential Equations, Complex Analysis and Integral Transforms	
Miscellaneous	Makerspace, Introduction to Design, Introduction to Psychology, Economics, Biology, Design Thinking, Computational Multinomics, Decision Analysis & Game Theory	
* To be completed in Nov 2025		

EXTRA-CURRICULAR ACTIVITIES _____

Football	• Secured the Silver Medal in the Institute Football League 202324	[2024]
	• Won the Gold Medal with Hostel 16A in the Freshiesta Tournament 2023	[2023]
	• Represented Hostel 5 as a core team member in the Inter-Hostel General Championship	[2025]
	• Emerged as Champion in the institute-wide FIFA Open , competing against 30+ participants	[2025]
	• Completed a year-long intermediate football course under the National Sports Organization	[2024]
	• Underwent one year of training with the Karnal District Football Team	[2019]
Others	• Participated in the Aavhan Half Marathon, completing 21 KM in less than 150 minutes	[2023]
	• Secured 3rd place in the annual Chemistry Quiz Competition - Heisenberg	[2023]