

# *A Network Tour of the Football Transfer Market*

“STUDY ON THE FOOTBALL PLAYER TRANSFER SYSTEM  
IN EUROPE”

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**EE 558 A Network Tour of Data Science**



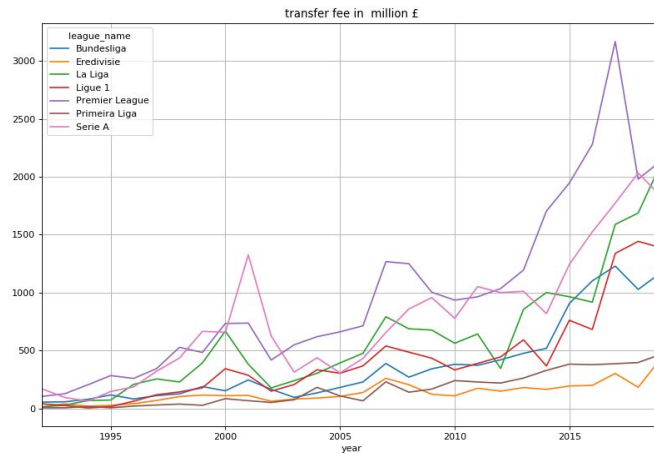
# Motivation



Transfer Market:  
25.5 billion €



Research Question:  
Investigate the network  
structure of football  
transfer market



# Overview of the project

## A Network Tour of Football Transfer

### 0. FOOTBALL DATA COLLECTION

European Football Transfers Dataset

Soccer Power Index

FIFA 2020 complete player dataset

### 1. EXPLORATION OF TRANSFERS

• DATA CLEANING

• SIMPLE STATS ANALYSIS OF TRANSFERS

• NETWORK STRUCTURE

### 2. TRANSFER MARKET ON GRAPH

geographic distribution

Scale free VS homogeneous

transfer strategy and clustering coefficient

TOP 5 clubs in transfer market

### 3. CLUSTERS ON TRANSFER MARKET

K-means

modularity maximization

### 4. NEURAL NETWORK WITH GRAPH

features

performance and difficulty



# Dataset

## Kaggle Dataset

- European Football Transfers Dataset
- European soccer database (FIFA video games player attributes)
- FIFA 2020 Complete Database

## Online Data

- Soccer power index data (FiveThirtyEight)
- Geographic coordinates of club stadium from Google



kaggle



# European Football Transfers Dataset

- Transfers of 9 leagues
- 11 features in this dataset
  - Club name
  - Player name
  - Transfer fee
  - etc

Original Dataset  
(60420 transfers)  
1992-2019

Filtered Dataset (33423  
transfers)  
2000-2019

Selection of the clubs in  
the top 7 leagues:

- Premier League (ENG)
- Ligue 1 (FRA)
- Primeira Liga (POR)
- La Liga (ESP)
- Serie A (ITA)
- Bundesliga (DEU)
- Eredivisie (NLD)



**Not perfect:** different  
names for the same club, same  
player



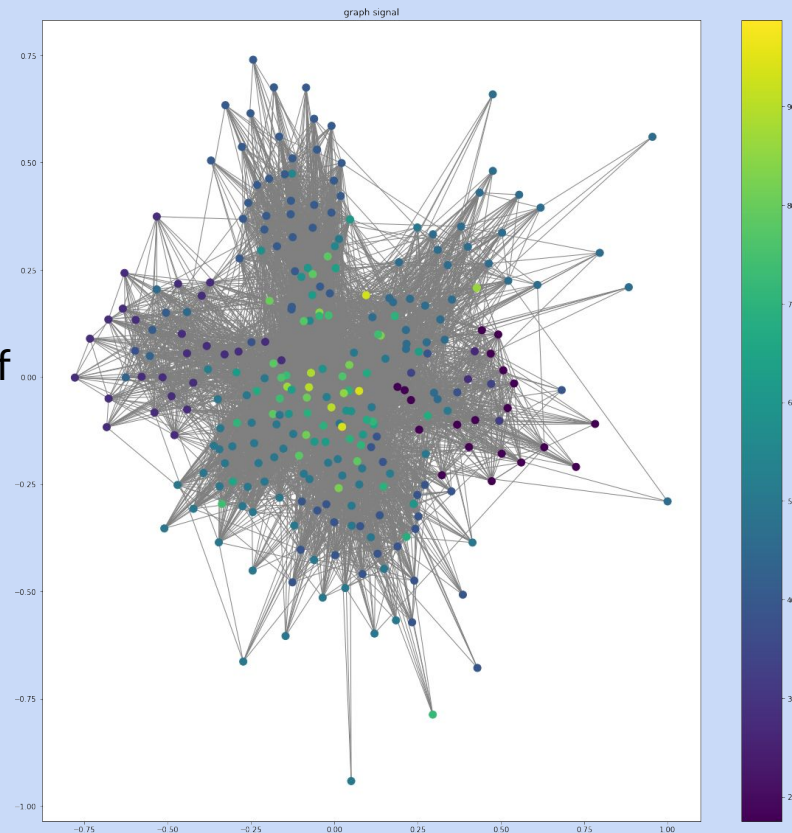
**Solution:** Fuzzy match +  
sometimes hardcode

# Created networks

Undirected networks, nodes = clubs

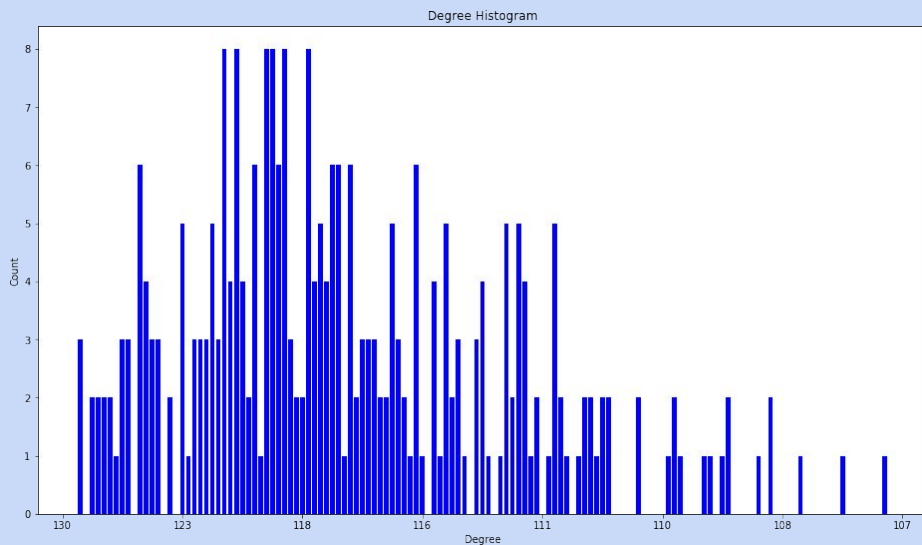
Different weight schemas:

1. Total number of transfers between pairs of clubs
2. Sum of transfer fees between pairs
3. ( Harmonic mean of transfer fees between pairs )

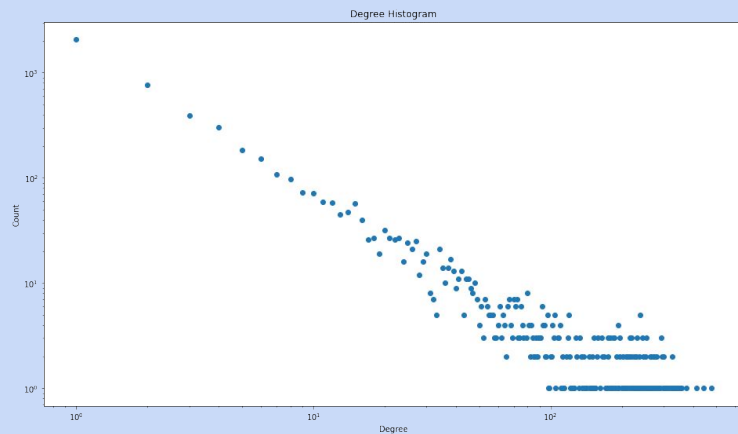


# Histogram of total number of transfers

Transfers only between top 7 Leagues



All the transfers





# Graph Analysis - Adjacency Matrix

Number of nodes = 282

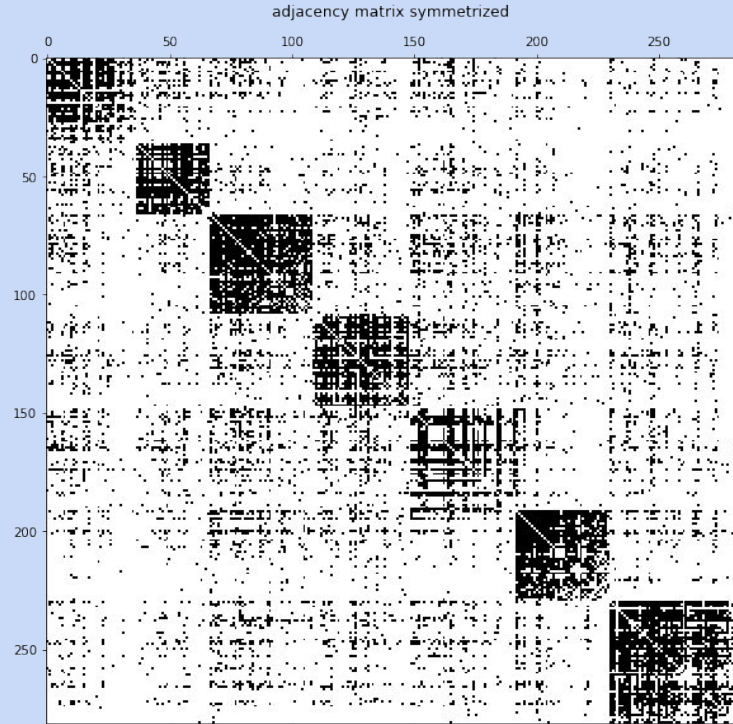
Number of edges = 6708

Average degree: 47.6

Average distance: 1.92

Diameter: 3

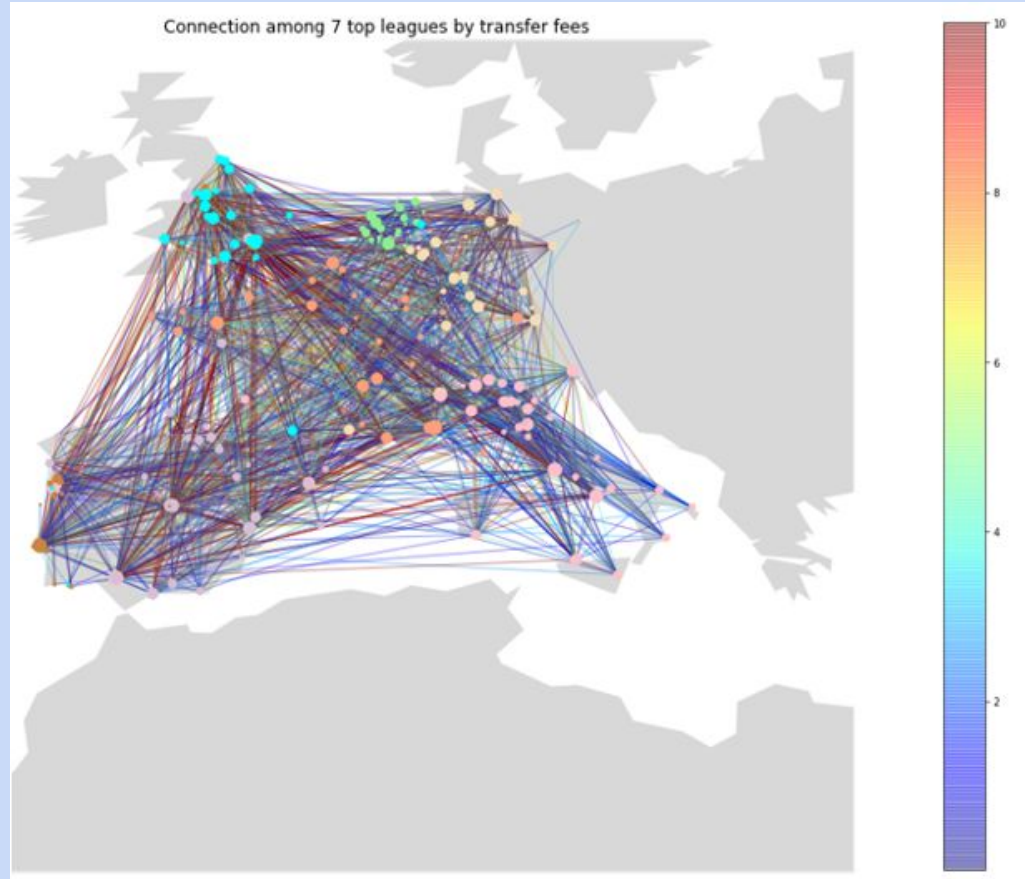
Sparsity: 0.17







## Geographical Visualization





# Online Network Publication:

[https://zx-joe.github.io/Soccer\\_Transfer\\_Network/](https://zx-joe.github.io/Soccer_Transfer_Network/)

## transfer\_fee\_network

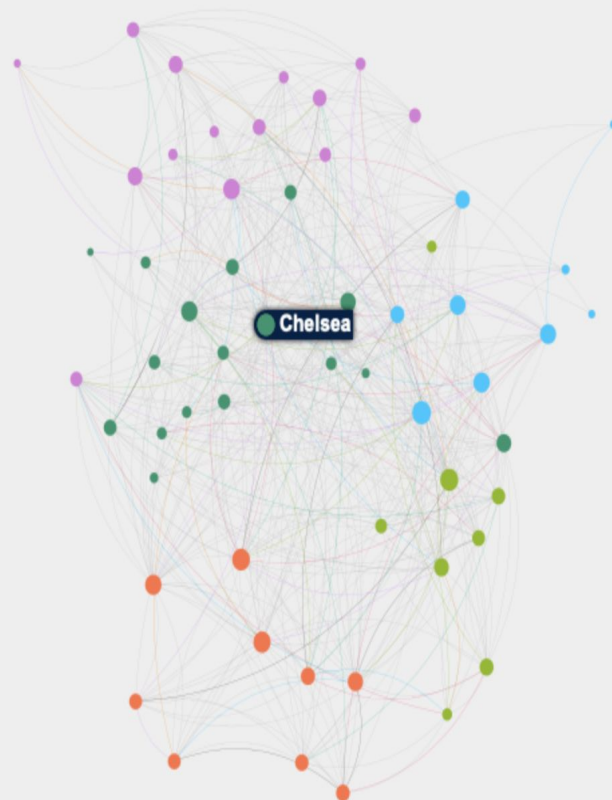
Transfer Fee Graph


 [More about this visualisation](#)

### Legend:

- club\_name
- fee\_cleaned
- modularity

### Search:



 [Return to the full network](#)

## Information Pane

### Chelsea

Modularity Class: 0

Eccentricity: 3.0

Degree: 57

Authority: 0.0074702455

Weighted In-Degree: 2.0

PageRank: 0.00274855588335911

Harmonic Closeness Centrality:  
0.6358024691358022

Weighted Degree: 57.0

Strongly-Connected ID: 190

Weighted Out-Degree: 55.0

Out-Degree: 55

In-Degree: 2

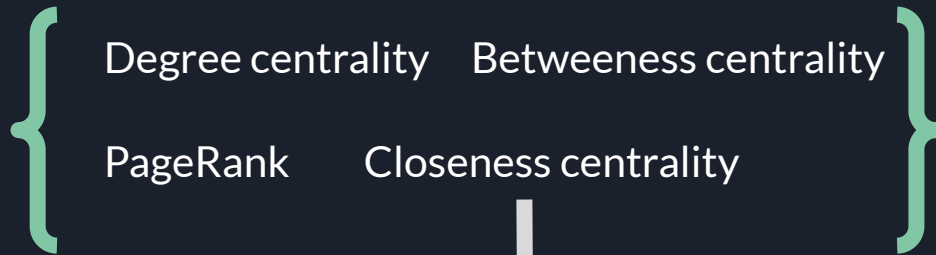
Closeness Centrality:  
0.5658682634730539

Hub: 0.23109193

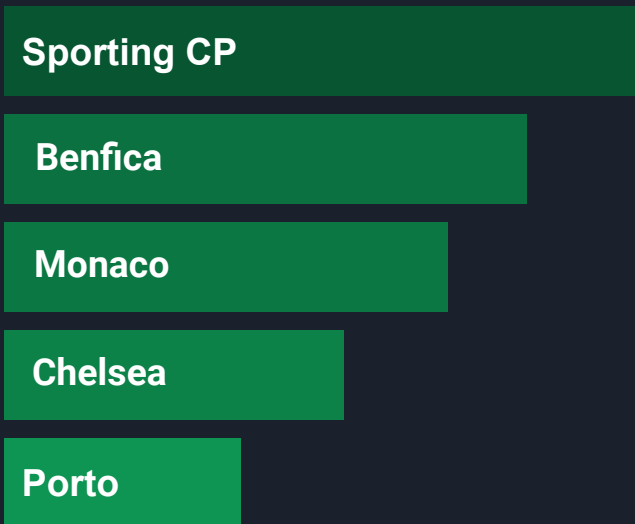
Component ID: 0

Eigenvector Centrality:  
0.0038479375459430916

# Mean of rank given by algorithms



No fees:



With transfer fee:



# Clustering Coefficient

Global clustering coefficient: 0.519

Most reputable clubs tend to have *lower* than average local clustering coefficient (0.35-0.48)

club	Barcelona	Real Madrid	Paris Saint-Germain	Juventus	Manchester United	Bayern Munich
Clustering coefficient	0.58	0.45	0.47	0.44	0.39	0.47



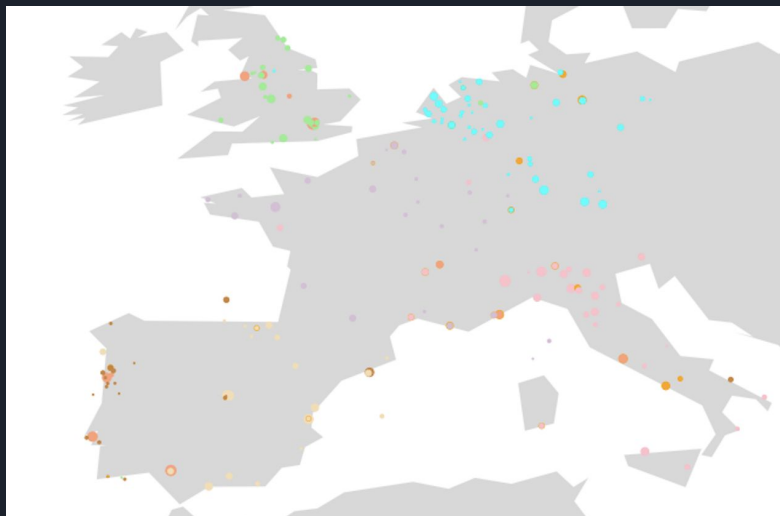
# COMMUNITY DETECTION

What could communities be in our network of transfer?

- Hypothesis
  - Communities can be a group of clubs having many transactions between them in the history.(partnership & privilege )
- Methods:
  - K-means Clustering
  - Modularity Maximization

# COMMUNITY DETECTION-result

## 1.K-means clustering with K=7



7 colors represent 7 clusters

- UK
- NLD+D EU
- ITA
- FRA
- ESP
- Other
- PRT

## 2.K-means clustering with K=3

Cluster 0: Manchester City, Real Madrid, PSG, Barcelona, Ajax, Benfica + middle club from English League. **Mean score=65**

Cluster 1: middle clubs from French, German, Spanish, Dutch league + Bayern **Mean score=53**

Cluster 3: middle clubs from Italian, French + Juventus **Mean score= 48**

# K-means clustering with K=3

**Cluster 1:** middle clubs  
from French, German  
, Spanish, Dutch league +  
Bayern

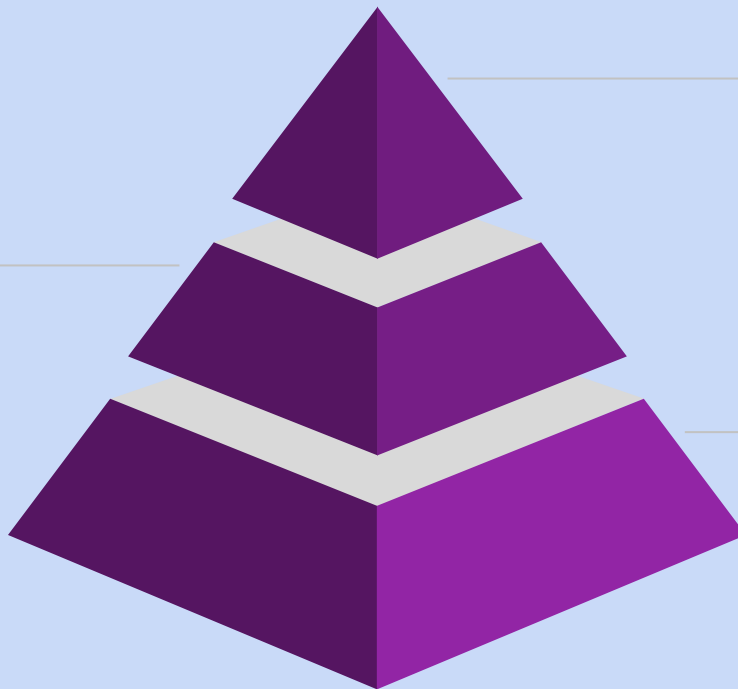
**Mean score=53**

**Cluster 0:** Manchester  
City, Real Madrid, PSG,  
Barcelona, Ajax, Benfica +  
middle club from English  
League.

**Mean score=65**

**Cluster 3:** middle clubs  
from Italian, French +  
Juventus

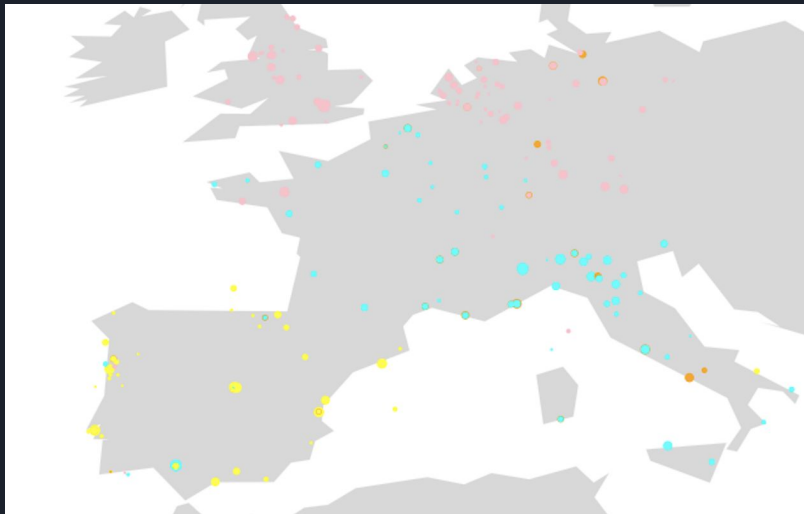
**Mean score= 48**





# COMMUNITY DETECTION-result

## 2.Modularity Maximization( $C=3$ )



- France+Italy
- Spain+Portugal
- UK+Germany+Netherlands

3 colors represent 3 clusters



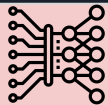
## Limits:

1. Hard clustering
2. High sparsity more sensible to noise



## Significance:

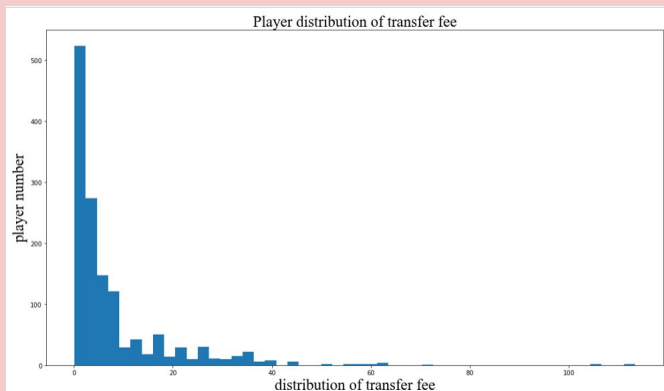
1. Helps us to identify the leagues without requiring extra info.
2. Helps to identify strong clubs and divide clubs into categories by excellence



# Neural Network

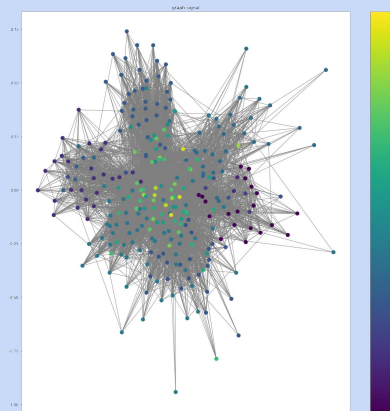
Goal:

Predict transfer fee class  
for each transferred player  
(unbiased categories)



Features

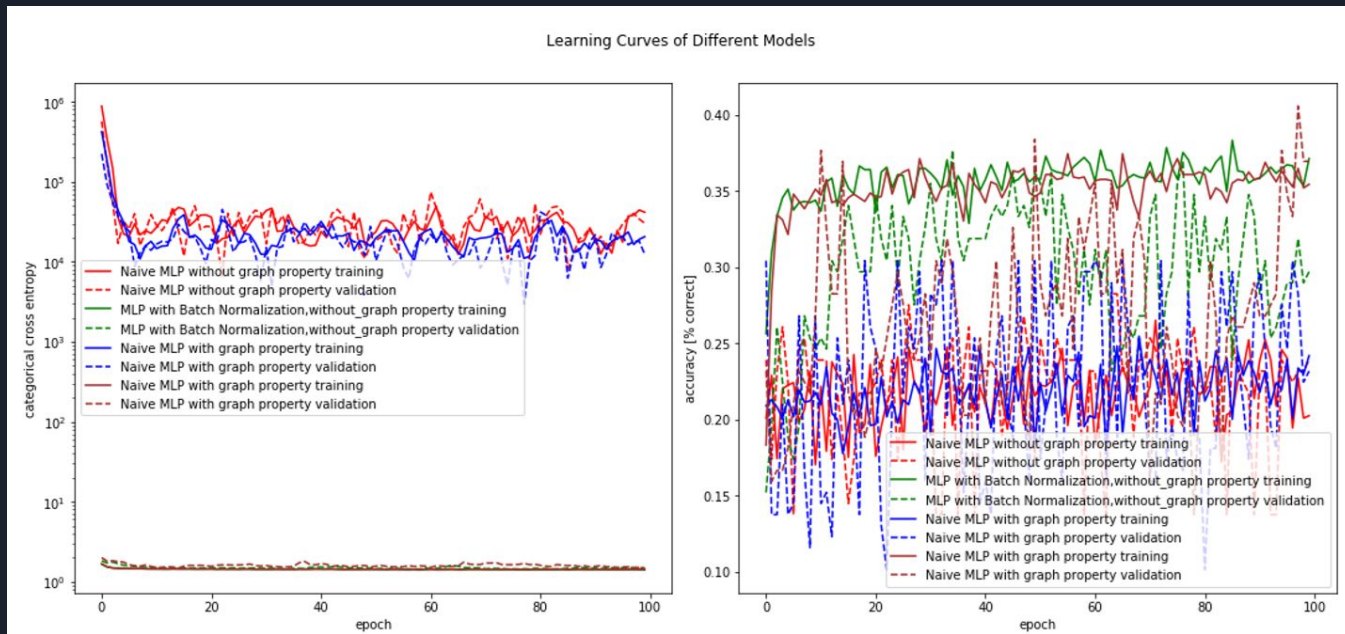
1. Transfer dataset features
2. FIFA game player attributes
3. Graph properties of club nodes



# Neural Network

Predict transfer fee class with graph features

Model: 3-layer MLP with batch normalization



# Conclusion



## Transfer network analysis

- different facets of the economic importance of a club based on transfer records;
- go beyond economic or competitiveness measures;



## Community detection

- recognize the affiliation relation of club and league from network;



## Neural Network

- graph properties have a positive influence on the transfer fee prediction;
- consider time series model like LSTM in the future.



# Thank you !



Feel Free to Play with Our Online  
Network Publication:



[https://zx-joe.github.io/Soccer\\_Transfer\\_Network/](https://zx-joe.github.io/Soccer_Transfer_Network/)

