using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace AlwaysThree

{

class Program

{

static void Main(string[] args)

{

double dOriginalNum, dTempNum, dResult;

Console.WriteLine("This is a cool math game.");

Console.WriteLine("\nIt will ask you to enter a number.");

Console.WriteLine("\nThen do a few math operations and then give you the ending number.");

Console.WriteLine("\nThe ending result will be ALWAYS the number (3).");

Console.WriteLine("\nHINT: (The smaller the number you choose, the easier to do the math for you.)");

Console.WriteLine("\n\nLet's get started: ");

do

{

Console.WriteLine("\n\nPlease enter a number: ");

dOriginalNum = double.Parse(Console.ReadLine());

if (dOriginalNum == 0)

{

Console.WriteLine("\n\nSeriously? You wanna do math operation on (0)?");

}

else

{

Console.WriteLine("\nYou entered: " + dOriginalNum);

Console.WriteLine("\nPress enter key to continue...");

Console.ReadLine();

Console.WriteLine("\nNow we will multiply that number by 2: " + dOriginalNum + " X 2 = ");

Console.WriteLine("You can do the calculation in your head too");

Console.WriteLine("\nPress enter key to continue...");

Console.ReadLine();

Console.WriteLine("That comes up to: " + dOriginalNum \* 2);

dTempNum = dOriginalNum \* 2;

Console.WriteLine("\nPress enter key to continue...");

Console.ReadLine();

Console.WriteLine("\nNow we will multiply that number by 5: " + dTempNum + " X 5 = ");

Console.WriteLine("You can do the calculation in your head too");

Console.WriteLine("\nPress enter key to continue...");

Console.ReadLine();

Console.WriteLine("That comes up to: " + dTempNum \* 5);

dTempNum = dTempNum \* 5;

Console.WriteLine("\nPress enter key to continue...");

Console.ReadLine();

Console.WriteLine("\nNow we will devide that number by your original number: " + dTempNum + " / " + dOriginalNum + " = ");

Console.WriteLine("You can do the calculation in your head too");

Console.WriteLine("\nPress enter key to continue...");

Console.ReadLine();

Console.WriteLine("That comes up to: " + dTempNum / dOriginalNum);

dTempNum = dTempNum / dOriginalNum;

Console.WriteLine("\nPress enter key to continue...");

Console.ReadLine();

Console.WriteLine("\nNow we will subtract that number by 7: " + dTempNum + " - 7 = ");

Console.WriteLine("You can do the calculation in your head too");

Console.WriteLine("\nPress enter key to continue...");

Console.ReadLine();

Console.WriteLine("That comes up to: " + (dTempNum - 7));

dResult = (dTempNum - 7);

Console.WriteLine("\nPress enter key to continue...");

Console.ReadLine();

Console.WriteLine("\nThe result number is always: " + dResult);

Console.WriteLine("\nPress enter key to continue...");

Console.ReadLine();

}

} while (dOriginalNum == 0);

}

}

}