Mustafa Arastoo

Liverpool, England

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PROFILE

Third year Computer Science student at the University of Liverpool. I've worked on everything from video games to AI projects to websites, and I'm eager to learn more.

EDUCATION & QUALIFICATIONS

University of Liverpool – Computer Science BSc

70%+ in Object Oriented Programming, Intro to AI, Data structures and algorithms and more. On track to gain a first.

2023 - present

Liverpool Blue Coat School - A Level

Grade B in Maths, Physics, Chemistry, Computer Science. Grade A in EPQ about the cultural effects of the Internet

2021 - 2023

Calderstones School - GCSE

Grade 7-9 in 11 GCSEs, including Maths, English, Computer Science and Triple Science. 2016 - 2021

KEY SKILLS

- **Programming Languages:** Python, C#, C, JavaScript, PHP, Java, and more.
- **Problem Solving** Able to quickly identify problems and create solutions.
- Creative thinking Able to propose unique solutions to more unconventional problems.
- Communication Able to convey ideas both verbally and through writing to effectively collaborate.

EXPERIENCE

- As a current intern at Metricomm, I am contributing to the development of a system that leverages
 Al models for the intelligent automation of data analysis. This role has provided me with hands-on
 experience in software deployment and the practical application of AI.
- Currently a retail assistant at Primark Liverpool, where I work on a large team in a fast-paced environment to keep the store clean and customers happy.
- Created a website to help immigrants study for an English test required to become a citizen (arastoof.github.io/b1Test).
- As part of a university module, I developed 'Rhythm,' a social media platform for music reviews.
 This project honed my skills in Docker, Git, and working within a Linux environment, from
 development through to deployment.
- Created a website for a charity that allowed them to cut down on costs and get in touch with members easier (palcentre.org)

INTERESTS

I love building things that are both functional and creative. Whether it's making a video creation bot, or experimenting with AI-generated voices, I enjoy the challenge of practically using technology for automation.

Lately, I've been especially interested in web development - turning ideas into interactive, user-friendly experiences. The way small details in UI/UX can completely change how people interact with a site fascinates me, and I'm always looking to refine my skills by working on personal projects or exploring new frameworks.