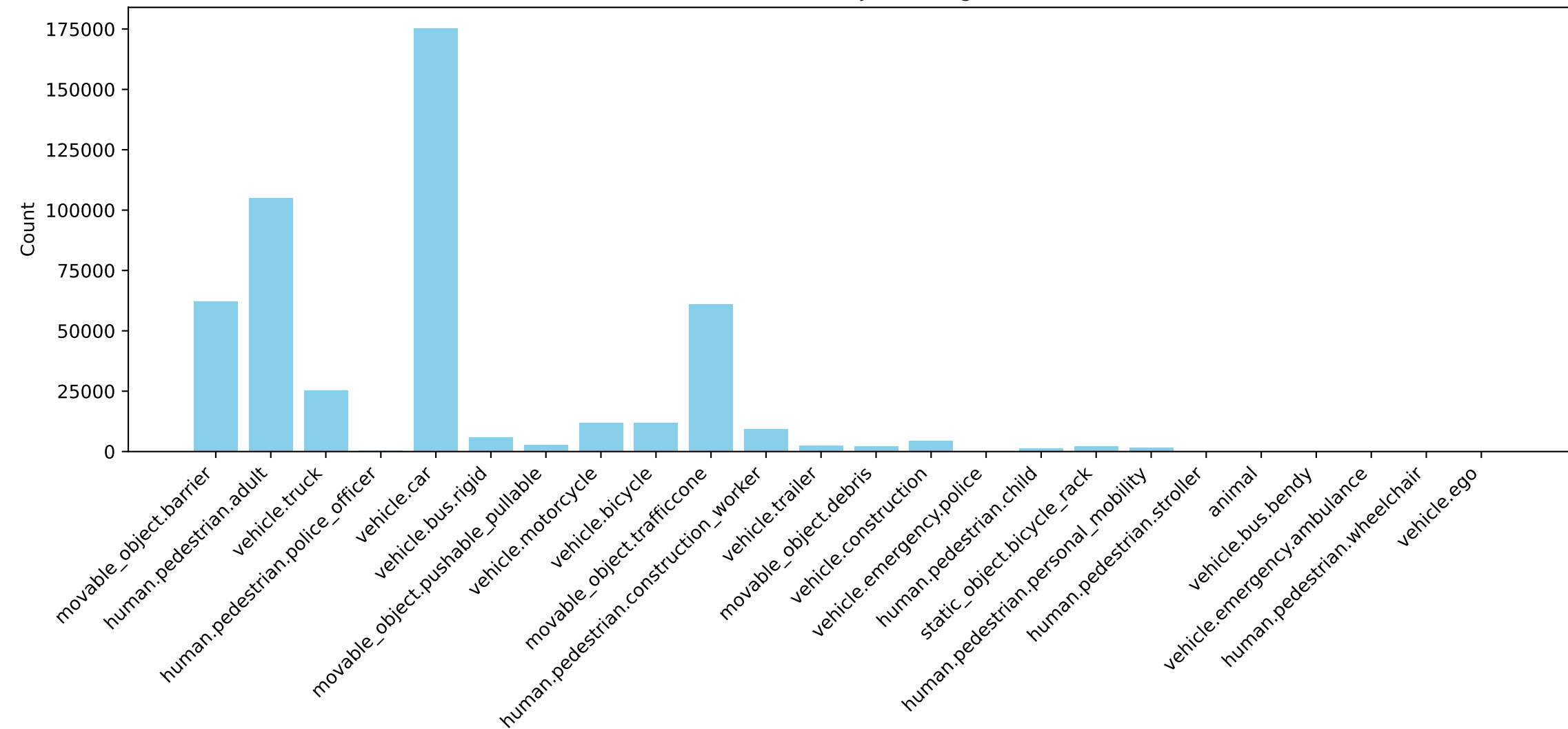
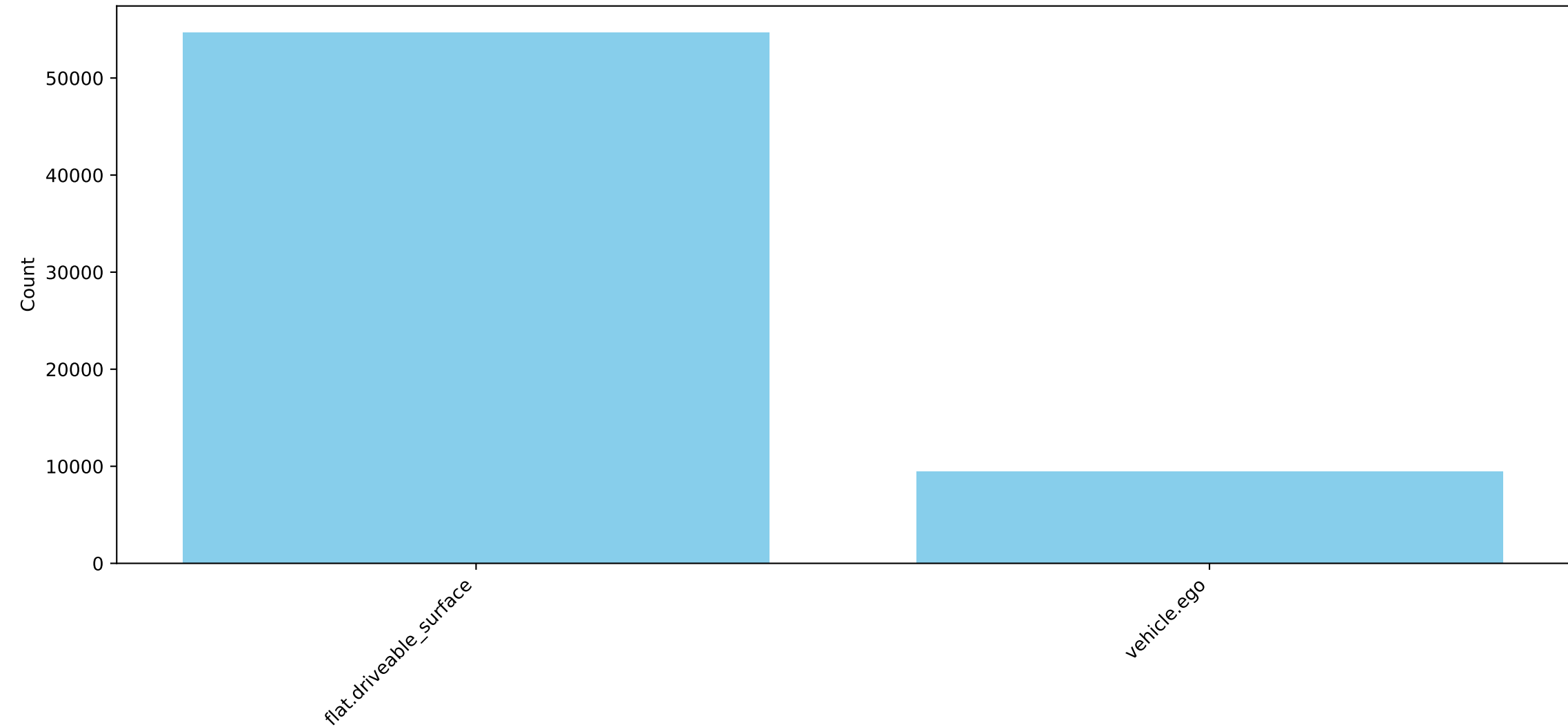


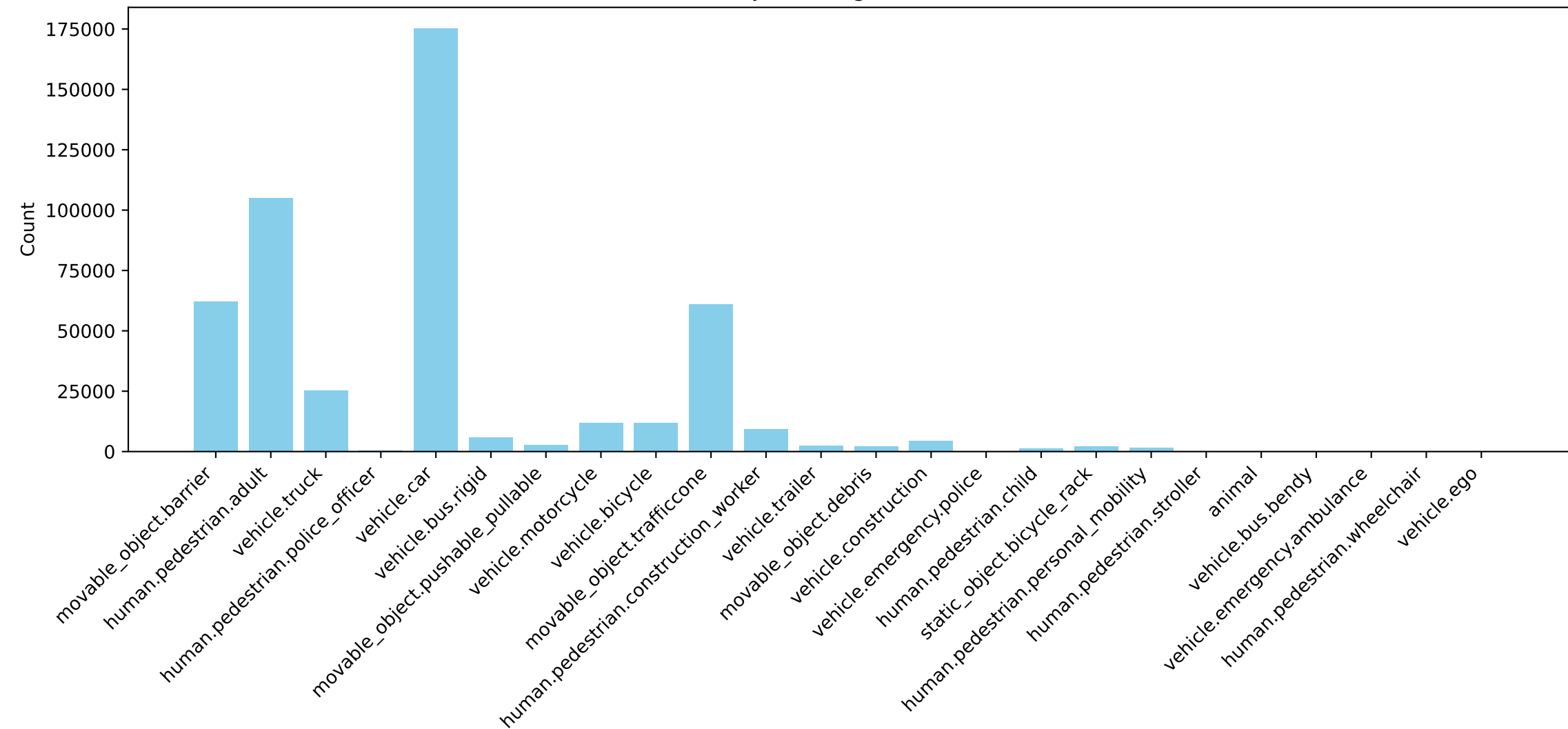
train - Overall Object Categories



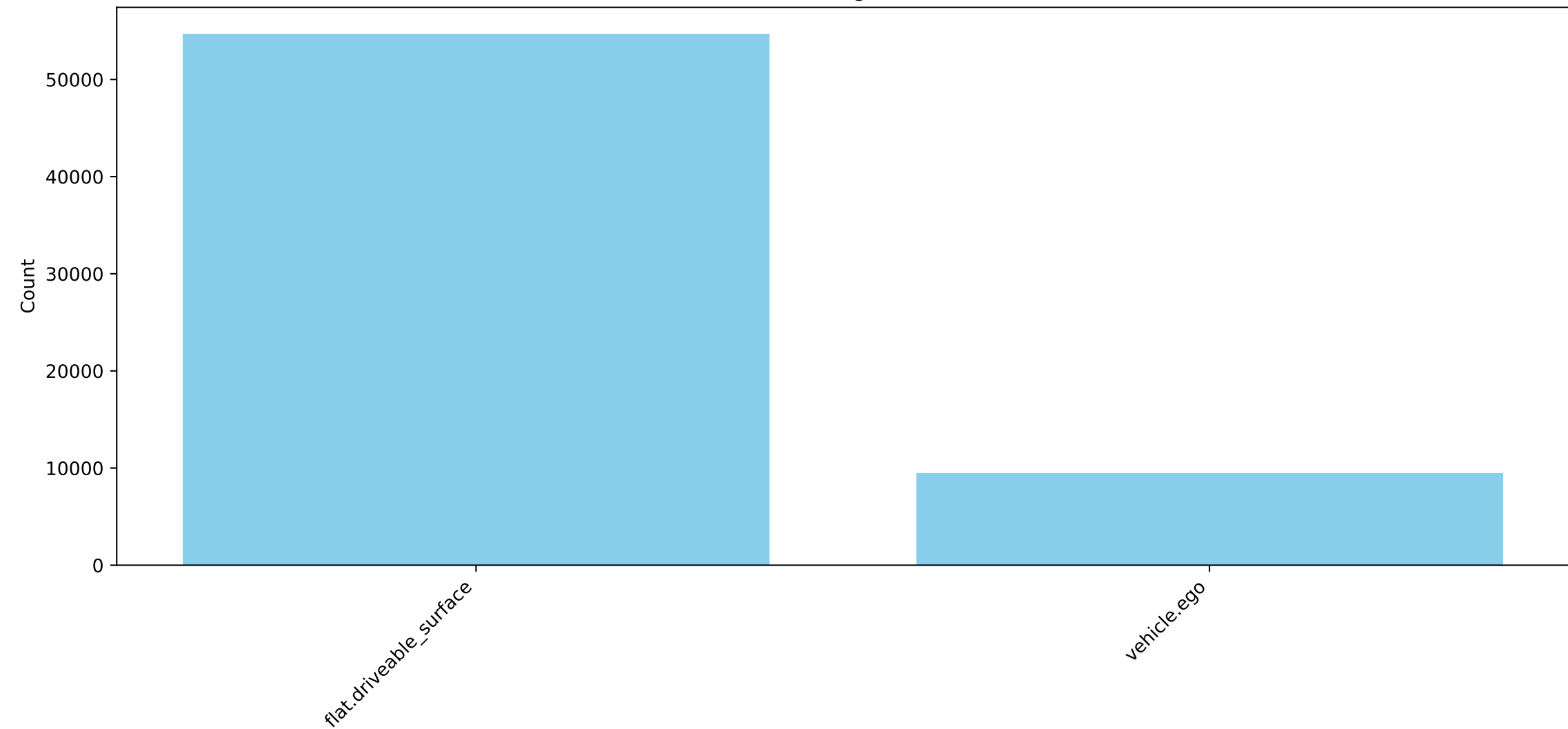
train - Overall Surface Categories



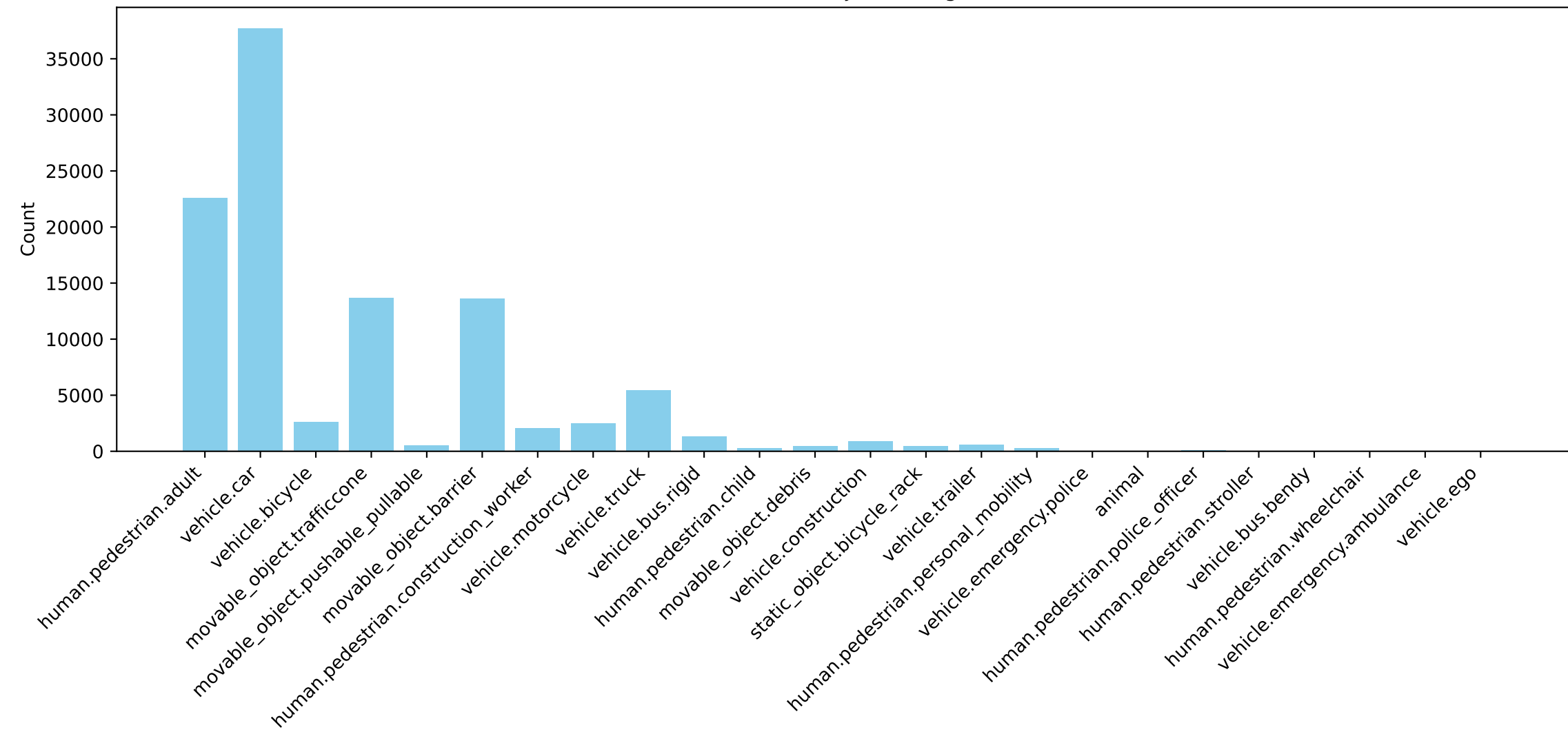
train - Object Categories in Camera



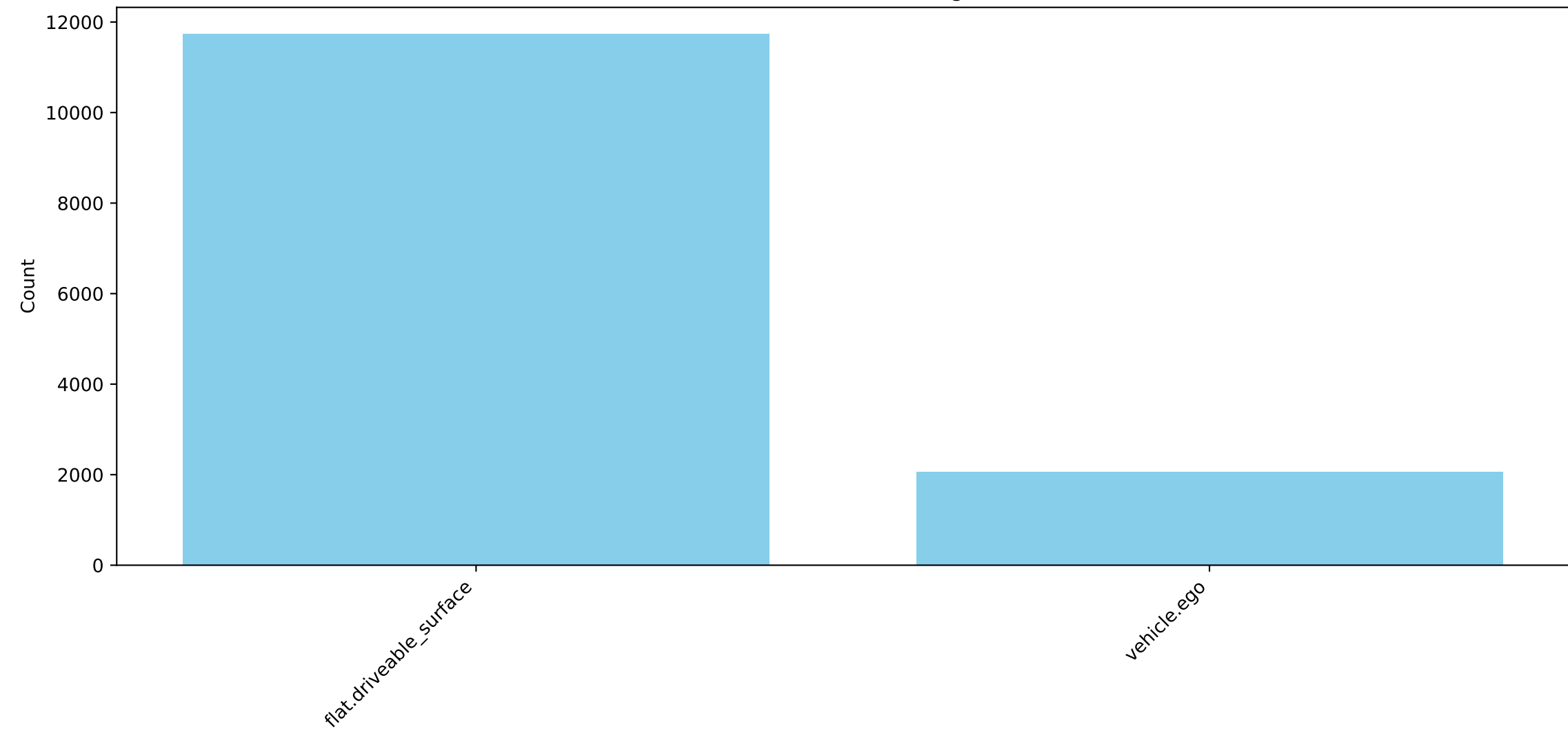
train - Surface Categories in Camera



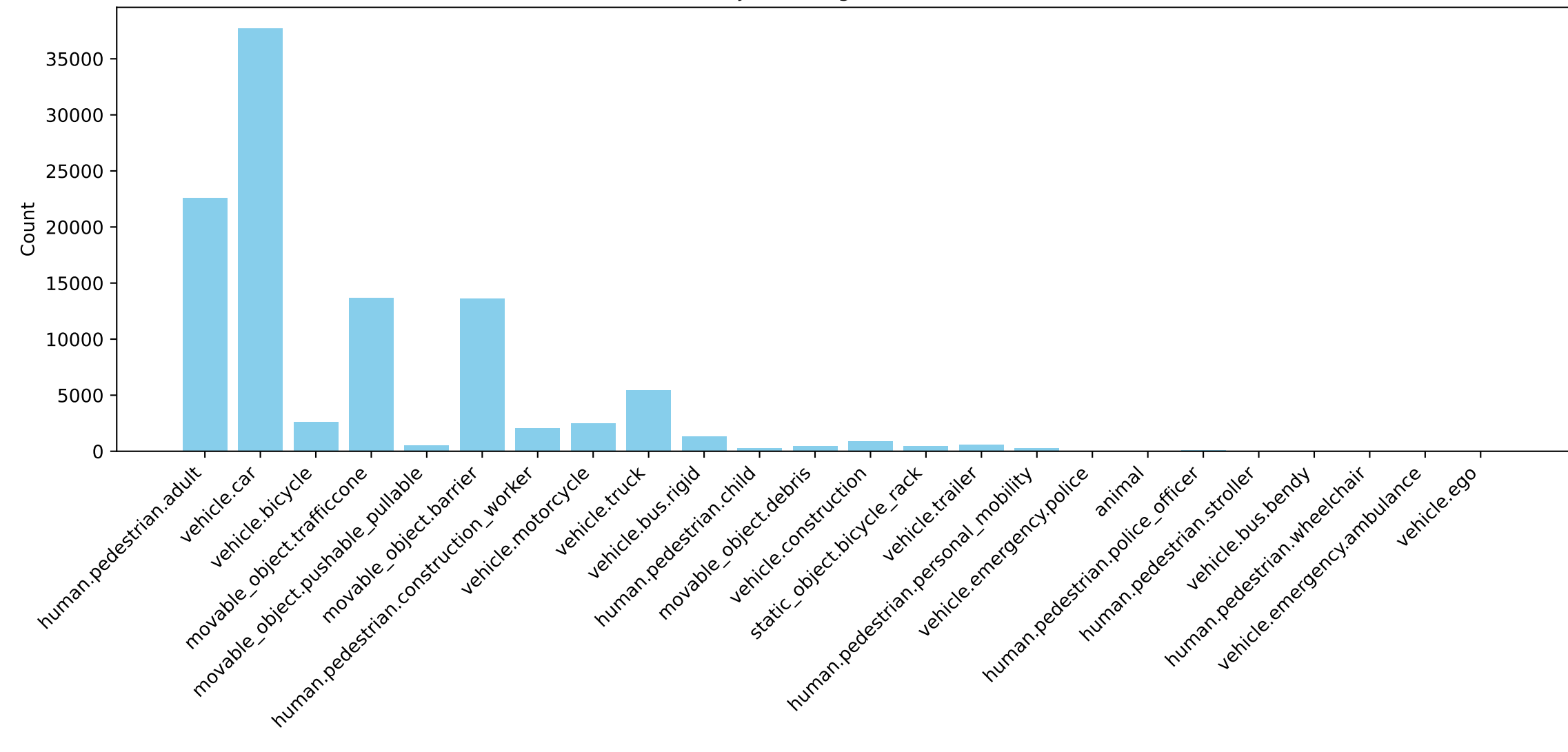
val - Overall Object Categories



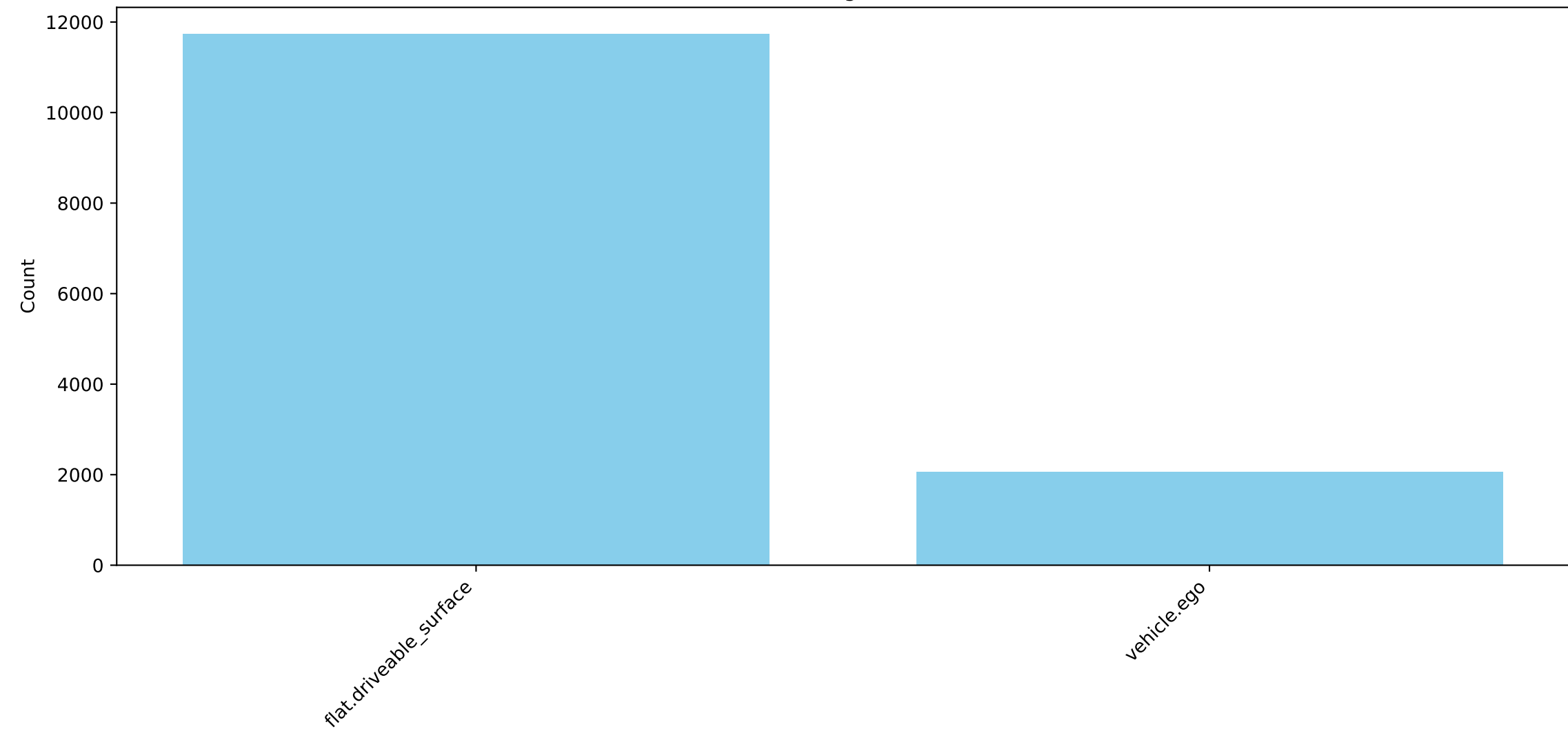
val - Overall Surface Categories



val - Object Categories in Camera

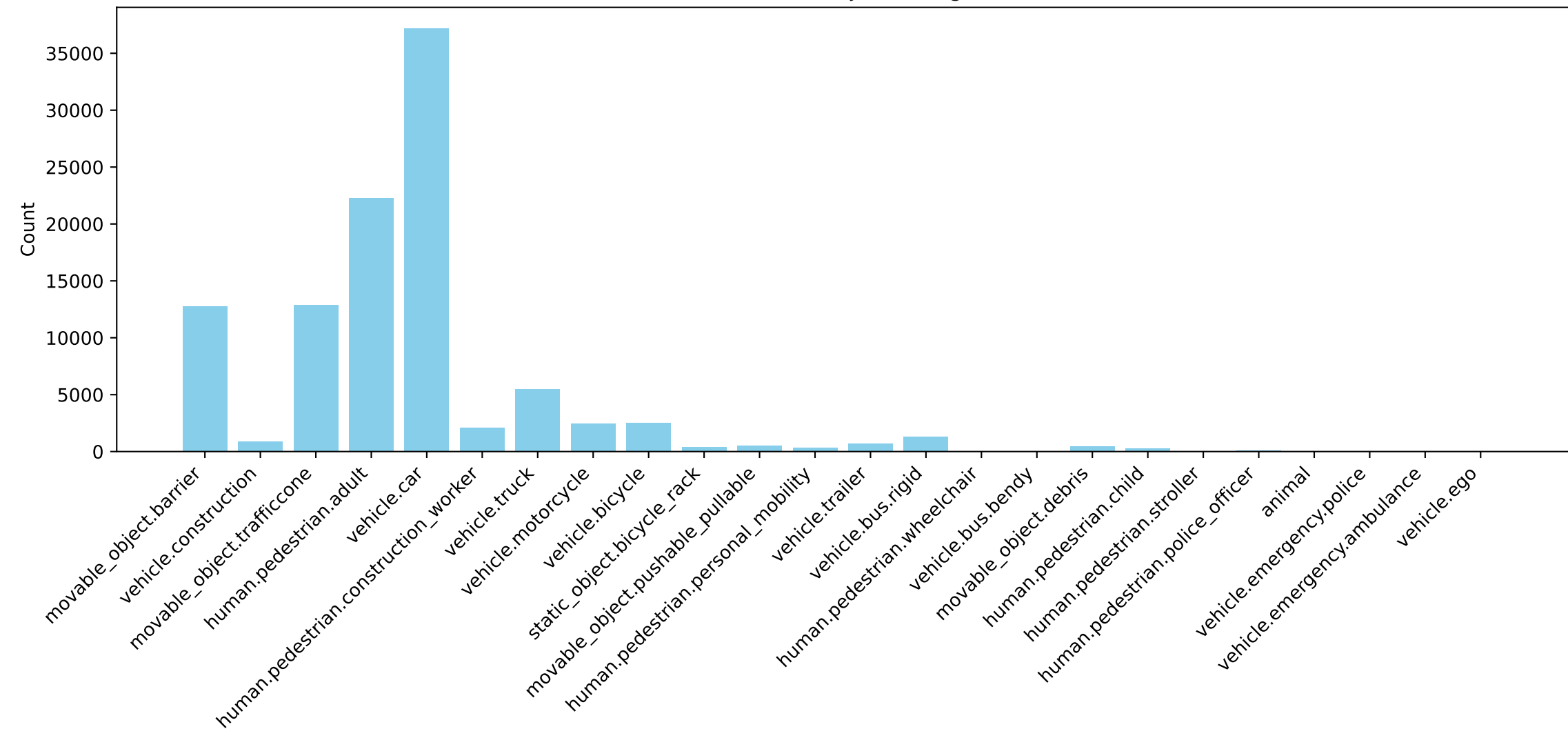


val - Surface Categories in Camera

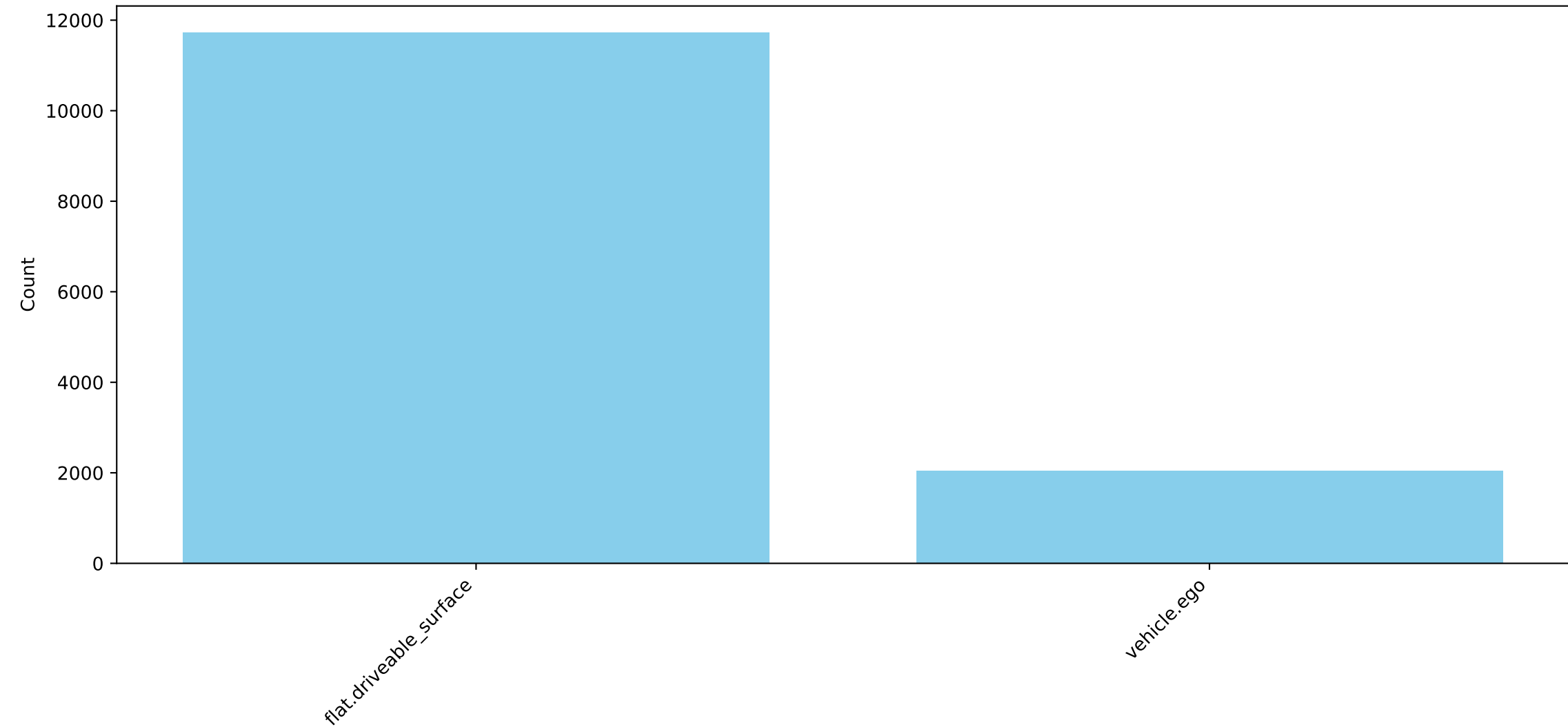




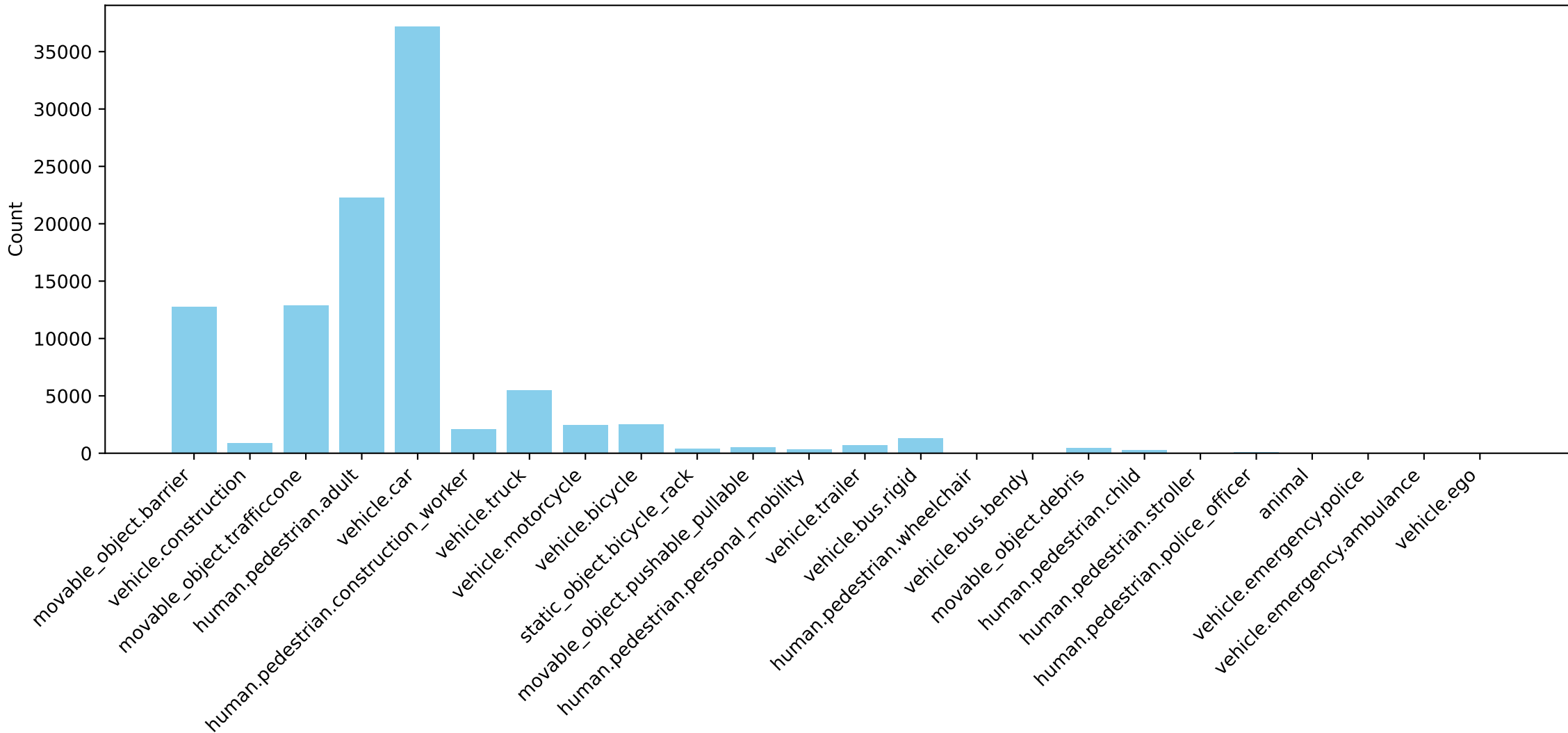
test - Overall Object Categories



test - Overall Surface Categories



test - Object Categories in Camera



test - Surface Categories in Camera

