



Contact Me



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Arath Jacob George

Bēhance

www.behance.net/arathgeorge

GitHub

www.github.com/arathmax

REVEAL CREATIVITY

ARATH YACOB GEORGE

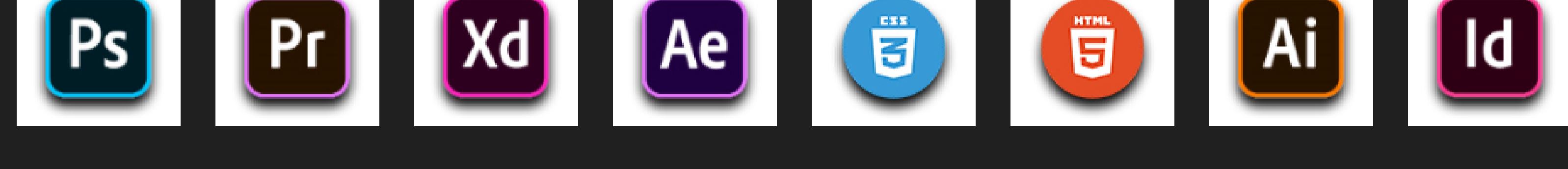
Graphic Designer/Web Developer

PROFESSIONAL PROFILE

- Potential mind-set to breakdown complex development ideas into easily understandable explanations. Thus enhancing the knowledge of the team members and clients with little or no-knowledge.
- A strong verbal communication and interpersonal skills.
- Well built handling skills to the group projects and proven ability to meet deadlines and an understanding of project priorities for proper time management.
- Experience in a solid production environment, client meeting and presentation.
- Established trusting relationships with designers, vendors, and key clients.

TECHNICAL SKILLS

- Confident with UX designing, wire-framing and prototyping (Adobe XD, Photoshop CC).
- Content Layout design, Graphic oriented designs using Photoshop, Illustrator, InDesign, Animate, After-Effect, Premiere.
- Web Development using HTML, CSS, Javascript, CSS/CSS3 (Bulma, Bootstrap).
- Professionally worked in 3D Modeling Production (Software - Autodesk Maya, 3DS Max)



WORK EXPERIENCE

- 5 JUNE 2017 - 31 JANUARY 2018
GRAPHIC DESIGNER at GLOBOSOFT TECHNOLOGY SOLUTIONS
- OCTOBER 2016 - MAY 2017
FREELANCE GRAPHIC DESIGNER & 3D MODELING
- 9 MARCH 2016 - 9 SEPTEMBER 2016
BG MODELING ARTIST (Trainee) in 3D BG MODELING DEPARTMENT
at TOONZ ANIMATION

EDUCATION

- JUNE 2012 - MARCH 2015
BACHELOR OF ANIMATION AND GRAPHIC DESIGN ,
MAHATMA GANDHI UNIVERSITY
- JUNE 2015 - DECEMBER 2015
ADVANCED 3D FINISHING PROGRAMME ,
with a Specialization in BG MODELING, TOONZ ACADEMY
- DECEMBER 2016 - MARCH 2017
COURSE ON MAX FOR ENGINEERS/ARCHITECTS (3DS MAX), CADD
CENTRE TRAINING SERVICES
- JANUARY 2019 - AUGUST 2019
WEB DESIGN AND DEVELOPMENT
HUMBER COLLEGE , NORTH CAMPUS