```
#include <mpi.h>
#include <stdio.h>
#include <stdlib.h>
int main(int argc, char* argv[]) {
 int rank, size;
 int N = 16; // Total number of elements
 int array[N];
  int local_sum = 0, total_sum = 0;
  MPI_Init(&argc, &argv);
  MPI_Comm_rank(MPI_COMM_WORLD, &rank);
  MPI_Comm_size(MPI_COMM_WORLD, &size);
  int elements_per_proc = N / size;
  int remaining_elements = N % size;
  if (rank == 0) {
   for (int i = 0; i < N; i++) {
     array[i] = i + 1;
   }
    printf("Original array: ");
   for (int i = 0; i < N; i++) {
     printf("%d ", array[i]);
   }
   printf("\n");
 }
  int local_size = elements_per_proc + (rank < remaining_elements ? 1 : 0);</pre>
```

```
int* local_array = (int*)malloc(local_size * sizeof(int));
 int displs[size], send_counts[size];
 if (rank == 0) {
   int offset = 0;
   for (int i = 0; i < size; i++) {
     send_counts[i] = elements_per_proc + (i < remaining_elements ? 1 : 0);</pre>
     displs[i] = offset;
     offset += send_counts[i];
   }
 }
 MPI_Scatterv(array, send_counts, displs, MPI_INT, local_array, local_size, MPI_INT, 0,
MPI_COMM_WORLD);
 for (int i = 0; i < local_size; i++) {
   local_sum += local_array[i];
 }
 free(local_array);
 printf("Processor %d calculated local sum: %d\n", rank, local_sum);
 MPI_Reduce(&local_sum, &total_sum, 1, MPI_INT, MPI_SUM, 0, MPI_COMM_WORLD);
 if (rank == 0) {
   printf("Total sum of array: %d\n", total_sum);
 }
 MPI_Finalize();
 return 0;
```

}

