

# W2\_P1-2

December 2, 2020

```
<div style="font-size: xx-large ; font-weight: 900 ; color: rgba(0 , 0 , 0 , 0.8) ; line-height: 1.2">
  <div style="font-size: large ; padding-top: 20px ; color: rgba(0 , 0 , 0 , 0.5)">Finite
</div>
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```

**This exercise covers the following aspects:**

- Calculation of numerical first derivative
- Comparison with analytical solution
- Dependence of error on space increment

**Note:** Alternative solution added that looks at the convergence by decreasing the spatial increment  $dx$  (May 12, 2020)

```
In [4]: # Import Libraries
import numpy as np
from math import *
import matplotlib.pyplot as plt
```

We initialize a space-dependent *sin* function

$$f(x) = \sin(kx) \quad (1)$$

where the wavenumber  $k$  is

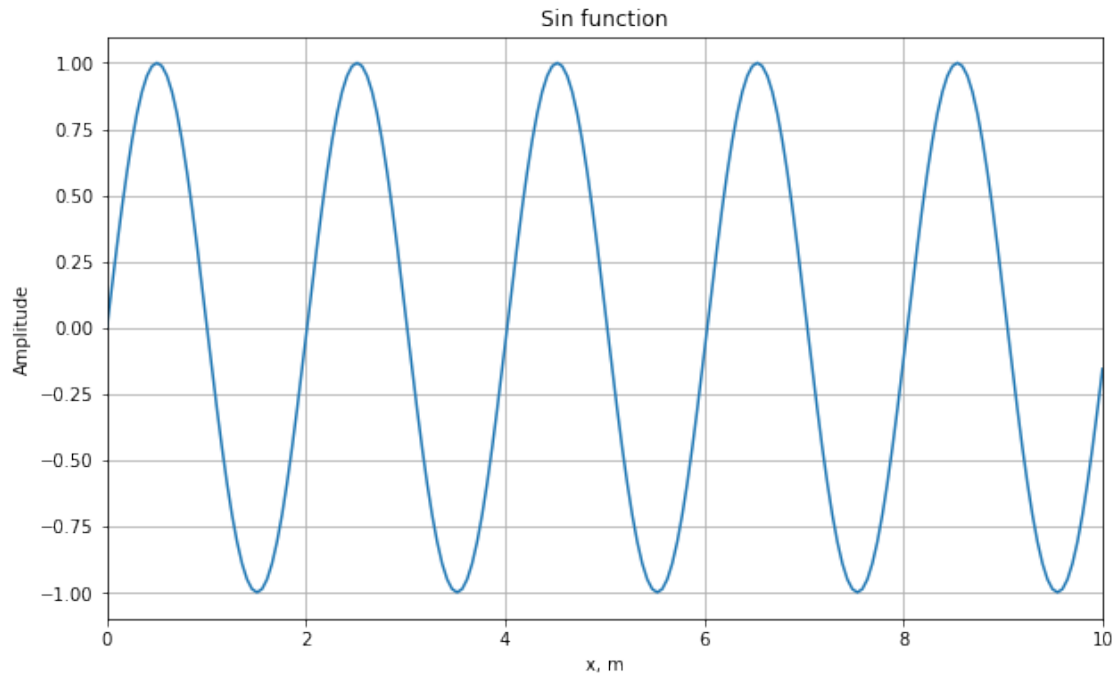
$$k = \frac{2\pi}{\lambda} \quad (2)$$

and  $\lambda$  is wavelength.

```
In [5]: # Initial parameters
xmax = 10.0          # physical domain (m)
nx = 200             # number of samples
dx = xmax/(nx-1)     # grid increment dx (m)
x = np.linspace(0,xmax,nx) # space coordinates

# Initialization of sin function
l = 40*dx            # wavelength
k = 2*pi/l           # wavenumber
f = np.sin(k*x)
```

```
In [6]: # Plot sin function
plt.figure(figsize=(10,6))
plt.plot(x, f)
plt.title('Sin function')
plt.xlabel('x, m')
plt.ylabel('Amplitude')
plt.xlim((0, xmax))
plt.grid()
plt.show()
```



In the cell below we calculate the central finite-difference derivative of  $f(x)$  using two points

$$f'(x) = \frac{f(x + dx) - f(x - dx)}{2dx} \quad (3)$$

and compare with the analytical derivative

$$f'(x) = k \cos(kx) \quad (4)$$

```
In [7]: # First derivative with two points

# Initiation of numerical and analytical derivatives
nder=np.zeros(nx)      # numerical derivative
ader=np.zeros(nx)      # analytical derivative

# Numerical derivative of the given function
for i in range (1, nx-1):
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nder[i]=(f[i+1]-f[i-1])/(2*dx)

# Analytical derivative of the given function
ader= k * np.cos(k*x)
# Exclude boundaries
ader[0]=0.
ader[nx-1]=0.

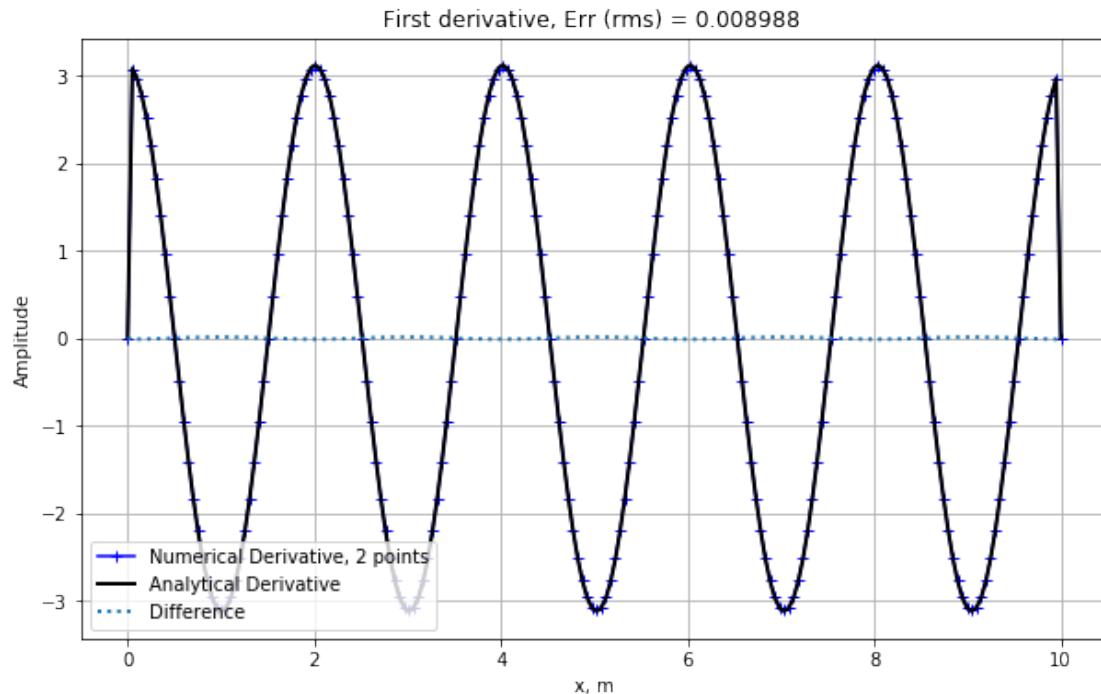
# Error (rms)
rms = np.sqrt(np.mean((nder-ader)**2))

```

```

In [8]: # Plotting
# -----
plt.figure(figsize=(10,6))
plt.plot(x, nder, label="Numerical Derivative, 2 points", marker='+', color="blue")
plt.plot(x, ader, label="Analytical Derivative", lw=2, ls="-", color="black")
plt.plot(x, nder-ader, label="Difference", lw=2, ls=":")
plt.title("First derivative, Err (rms) = %.6f " % (rms) )
plt.xlabel('x, m')
plt.ylabel('Amplitude')
plt.legend(loc='lower left')
plt.grid()
plt.show()

```

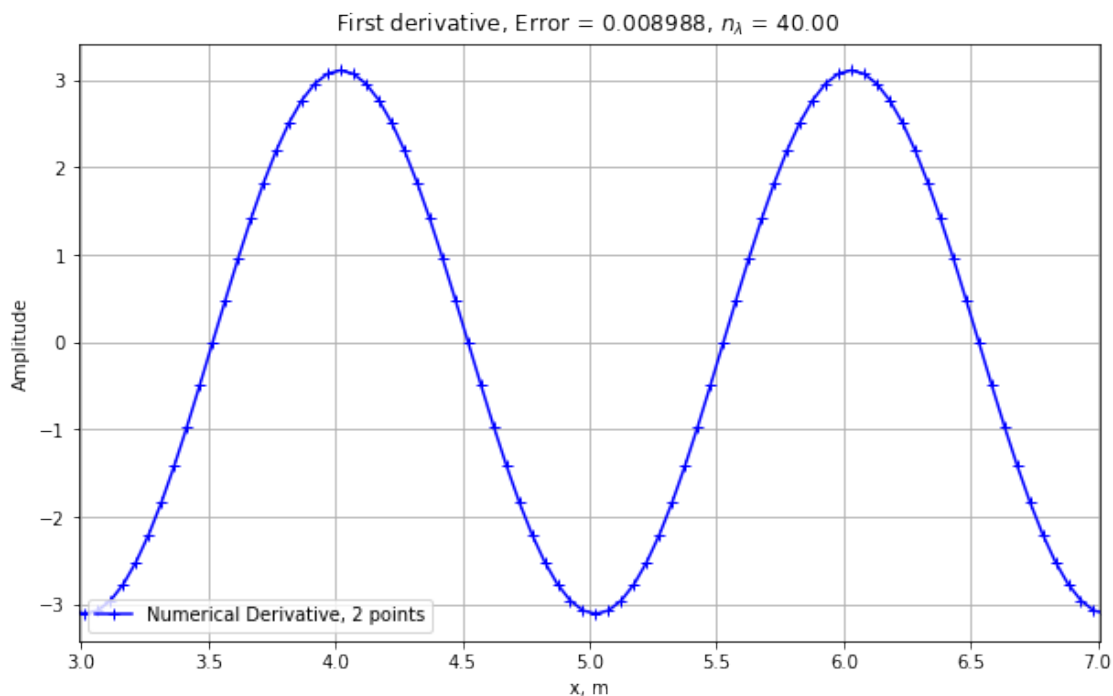


## The concept of number of points per wavelength

$$n_\lambda = \frac{\lambda}{dx} \quad (5)$$

How does the error of the numerical derivative change with the number of points per wavelength?

```
In [9]: # Plotting number of points per wavelength
plt.figure(figsize=(10,6))
plt.plot(x, nder, label="Numerical Derivative, 2 points", marker='+', color="blue")
plt.title("First derivative, Error = %.6f, $n_\lambda$ = %.2f " % ( rms, 1/dx) )
plt.xlabel('x, m')
plt.ylabel('Amplitude')
plt.legend(loc='lower left')
plt.xlim((xmax/2-1,xmax/2+1))
plt.grid()
plt.show()
```



## Investigate the error as a function of grid points per wavelength

```
In [10]: # Define a range of number of points per wavelength: [nmin=4,5,6 ... ,nmax=40]
# Loop over points, calculate corresponding wavelength and calculate error

# Initialize vectors
```

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nmin=3
nmax=40
na = np.zeros(nmax-nmin+1)    # Vector with number of points per wavelength
err = np.zeros(nmax-nmin+1)   # Vector with error

j = -1 # array index

# Loop through finite-difference derivative calculation
for n in range (nmin,nmax+1):

    j = j+1 # array index
    na[j] = n

    # Initialize sin function
    l = na[j]*dx # wavelength
    k = 2*pi/l # wavenumber
    f = np.sin(k*x)

    # Numerical derivative of the sin function
    for i in range (1, nx-1):
        nder[i]=(f[i+1]-f[i-1])/(2*dx)

    # Analytical derivative of the sin function
    ader= k * np.cos(k*x)
    # Exclude boundaries
    ader[0]=0.
    ader[nx-1]=0.

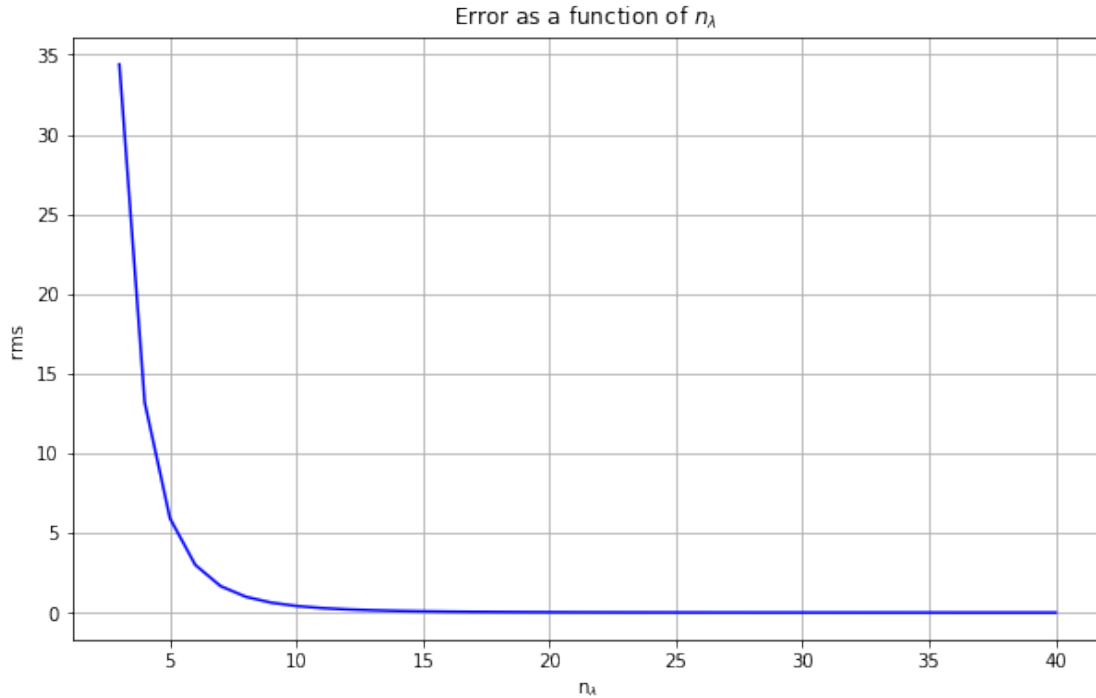
    # Error (rms)
    err[j] = np.sum((nder-ader)**2)/np.sum((ader**2)) * 100

```

```

In [11]: # -----
# Plotting error as function of number of points per wavelength
plt.figure(figsize=(10,6))
plt.plot(na,err, ls='-', color="blue")
plt.title('Error as a function of $n_\lambda$ ')
plt.xlabel('n$_\lambda$')
plt.ylabel('rms ')
plt.grid()
plt.show()

```



#### Alternative Solution (as requested by several comments):

Let us fix the wavelength  $\lambda$  and decrease the spatial increment  $dx$  and by that increasing the number of points per wavelength. To make it compatible with the Nyquist theorem we start the discretization close to the Nyquist wavelength  $\lambda_{Ny} = 2dx$ .

In [74]: # Let us loop over number of points in the interval [5,100], 3 points corresponds to

```

n1 =5
n2 =100
err = np.zeros(n2-n1-1)    # vector for error
dxa = np.zeros(n2-n1-1)    # vector for dx
npl = np.zeros(n2-n1-1)    # vector for number of points per lambda

ii = -1

for n in range (n1,n2-1):
    ii = ii + 1
    x = np.linspace(0,2*np.pi,n)
    dx = x[1]-x[0]
    f = np.sin(x)
    df = np.cos(x)         # Analytical derivative

    dfn = np.zeros(n)
    # Numerical derivative of the sin function

```

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for i in range(1, n-1):
    dfn[i]=(f[i+1]-f[i-1])/(2*dx)

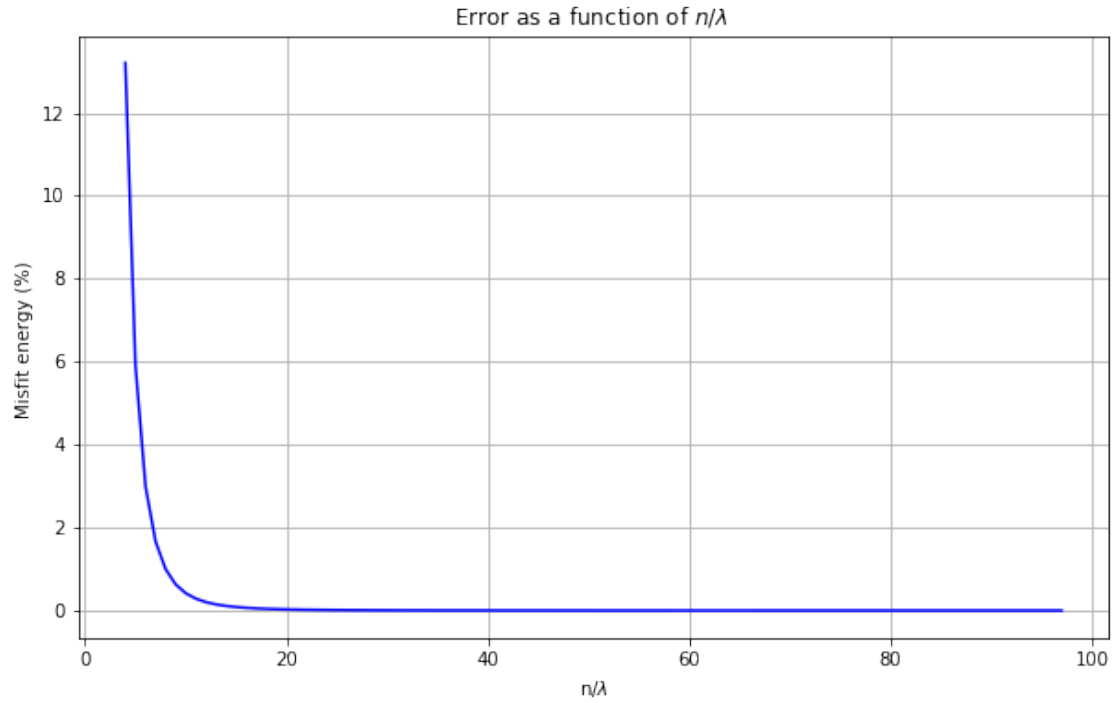
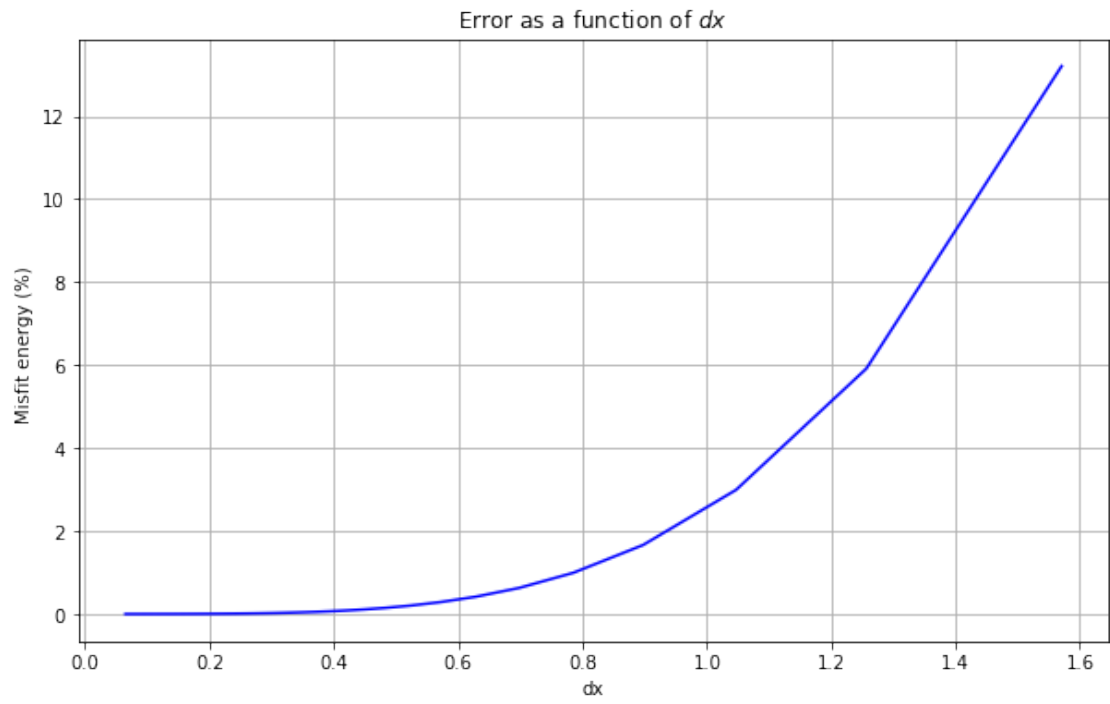
    # Calculate error in the interval in which numerical derivative was calculated
    err[ii] = np.sum((df[1:n-1]-dfn[1:n-1])**2)/np.sum((df[1:n-1]**2)) * 100

    dxa[ii] = dx          # dx
    npl[ii] = 2*np.pi/dx # number of points per wavelength

# -----
# Plotting error as function of dx
plt.figure(figsize=(10,6))
plt.plot(dxa,err, ls='-', color="blue")
plt.title('Error as a function of $dx$ ')
plt.xlabel('dx')
plt.ylabel('Misfit energy (%) ')
plt.grid()
plt.show()

# -----
# Plotting error as function of points per wavelength
plt.figure(figsize=(10,6))
plt.plot(npl,err, ls='-', color="blue")
plt.title('Error as a function of $n/\lambda$ ')
plt.xlabel('n/$\lambda$')
plt.ylabel('Misfit energy (%) ')
plt.grid()
plt.show()

```





### 0.0.1 Conclusions

- 2-point finite-difference approximations can provide estimates of the 1st derivative of a function
- The accuracy depends on the “number of points per wavelength”, i.e., how well we sample the original function
- The more points per wavelength we use the more accurate is the derivative approximation