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The MAX7219 and MAX7221 Led drivers

These two integrated circuits from Maxim are for driving either 64 individual Led's, or up to 8 digits of 7-segment displays. The drivers implement a SPI (http://en.wikipedia.org/wiki/Serial_Peripheral_Interface_Bus) compatible slave interface that can be controlled from the Arduino using only 3 of the digital output pins. An extensive datasheet for the IC's is available from the Maxim homepage (<http://www.maxim-ic.com/>). Since both chips are very similar, I will use the term MAX72XX for both the MAX7221 and the MAX7219.

I will focus on building the Led driver hardware, so this article should be considered as only a supplement to the original datasheet.

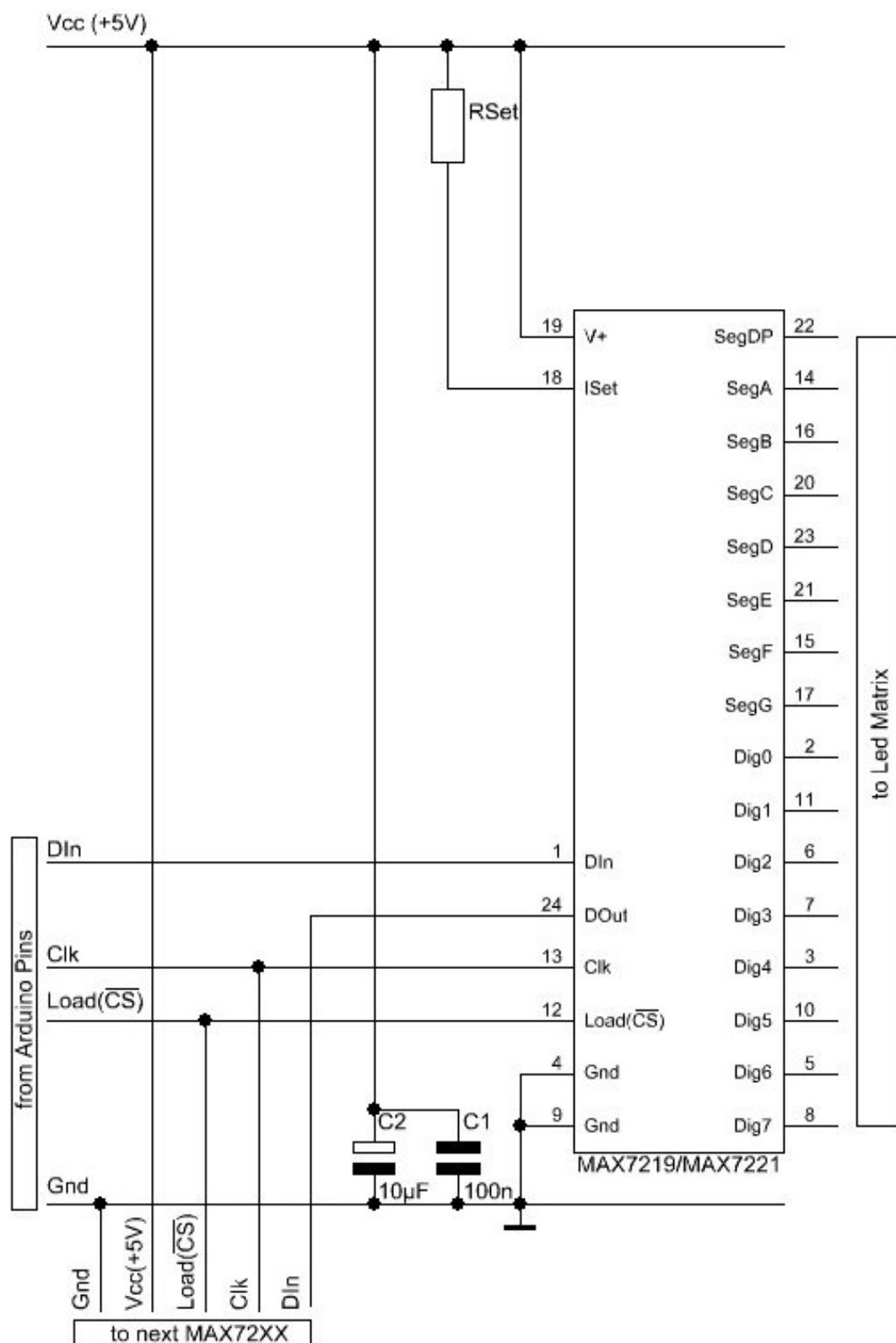
In other words : First read the original datasheet, then read this article for some extra Arduino-info.

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Wiring and schematics

Here is a basic schematic for a MAX72XX, showing the data signals coming from the Arduino.



There are not yet any Leds in the schematic. There will be an extra section on Led wiring.

Besides the MAX72XX itself and the Leds you need only 3 external components: two capacitors (C1;C2) and a resistor (RSet).

The capacitors are there to suppress noise signals introduced through the power-supply lines. By no means these 2 capacitors can be omitted, as it might lead to sporadic or permanent malfunctions. These types of errors are really hard to track down. Both capacitors **must** be placed as near as possible to the V+ and the Gnd pins of the MAX72XX.

The resistor RSet is responsible for setting an upper limit on the current that is fed into the Leds. Selecting the correct resistor value might not be trivial. There is an in-depth discussion on this later.

The MAX72XX has to be powered with +5V. For a single Led-matrix it is possible to use the +5V supply from the Arduino-board. If you add more than one matrix to the Arduino you will probably need an external power-supply. More on this in section Power supply issues.

Wiring the Arduino

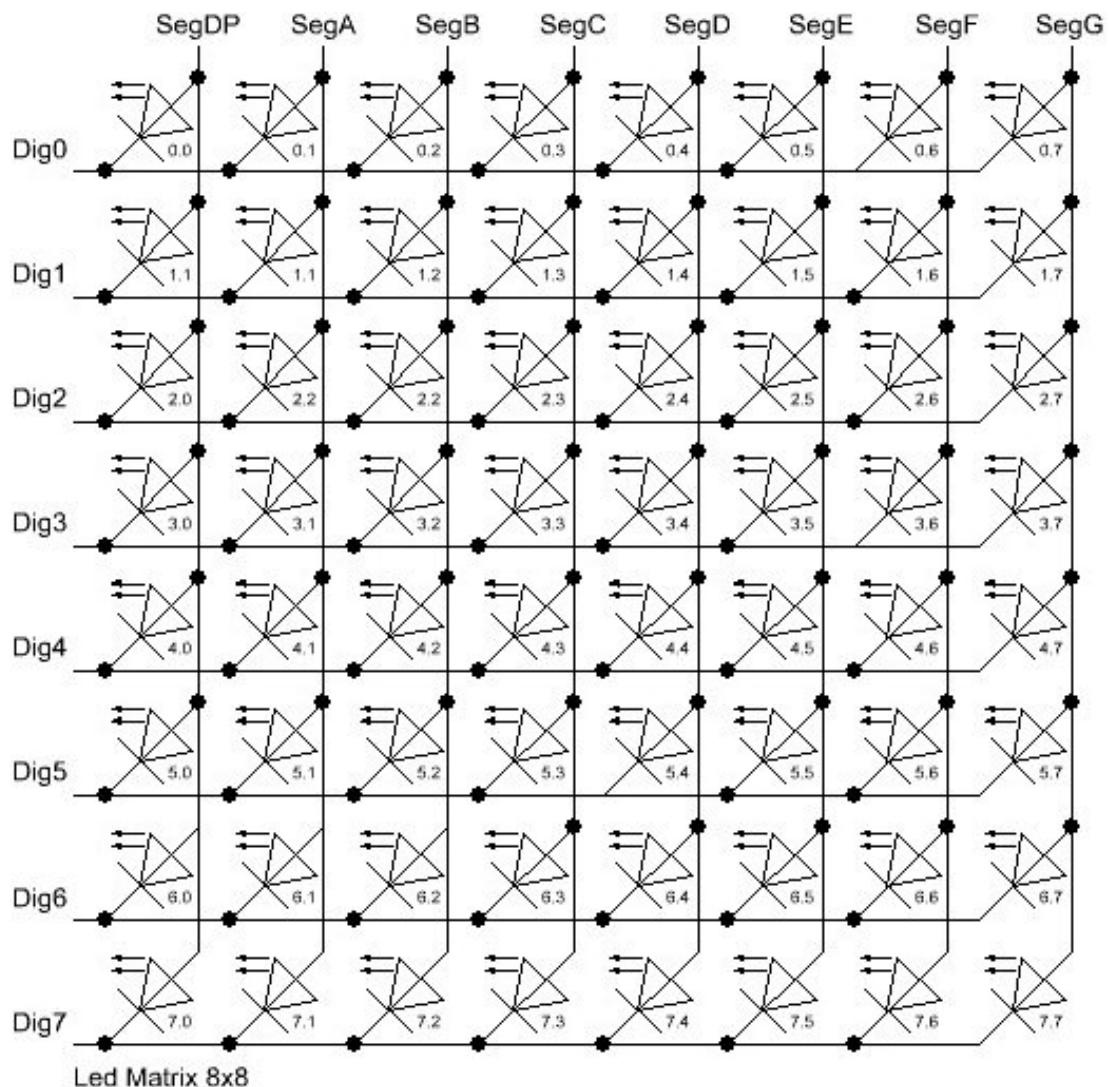
The Gnd-Pins of the MAX72XX have to be connected to one of the Gnd-Pins on the Arduino board. That makes both circuits work on the same voltage-level. The positive power-supply pins (+5V/Vcc) can be connected to the Arduino-board for a limited number of Led's.(See Power supply issues for details.)

The three signal lines (DIn, CLK, Load(/CS)) have to be connected to three digital outputs on the Arduino board. It depends on the software which Arduino pins have to be used. For the exact pin-numbers you have to refer to the documentation of the library or the example code on which you build your project. With most of the libraries for the MAX72XX you are free to choose any pins you like.

If you read the datasheet for the MAX72XX you know that the drivers can be cascaded by simply connecting the signal D0ut from one chip to DIn on the next chip. The signals Clk and Load(/CS) have to be connected in parallel to each MAX72XX. There is no strict limit as to how many drivers can be cascaded that way. But the SPI-interface is not capable of any error checking on the transmitted data, so you are already limited with the length of the cables that run from one MAX72XX to the next one. If your cables get longer than 10cm between each MAX72XX you *might* already run into trouble.

Wiring a Led matrix

The MAX72XX can drive up to an 8x8 matrix as shown in the schematic below. The labels on the left and the top of the schematic refer to the matching pins of the MAX72XX.

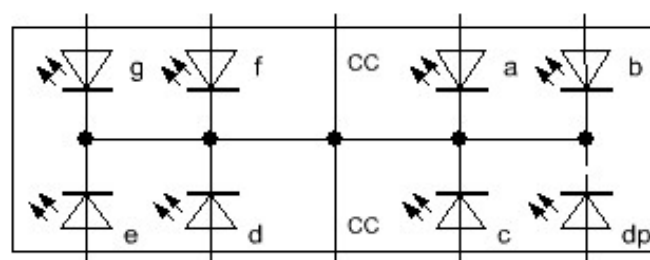


You can build your own matrix out of individual Leds, but there are also pre-wired ones available. They can be directly connected to the MAX72XX. Some are arranged as *column cathode* and some are *column anode* (as in the diagram above). Either type will work but you must connect the anodes to the Seg lines and cathodes to the Dig lines and arrange your source data to suit (e.g. be prepared to swap rows for columns).

Wiring 7-segment displays

7-segment digits are nothing more than 8 Leds (7-segments and the dot) mounted in a special way. For 7-segment displays you must use the *common cathode*-type. There is no easy way to make a *common anode*-type seven segment display work with a MAX72XX.

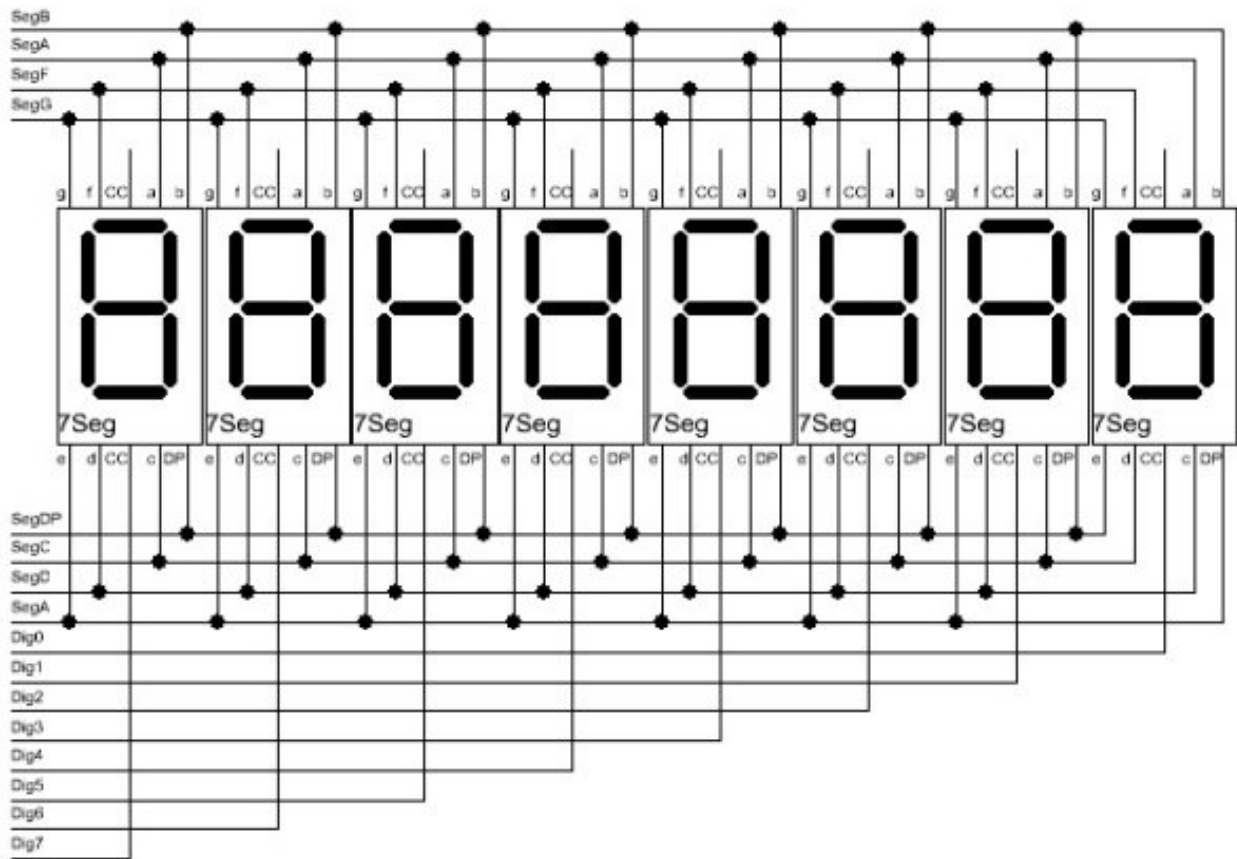
The internal wiring of a *common cathode* type looks like this



7-segment digit (internals)

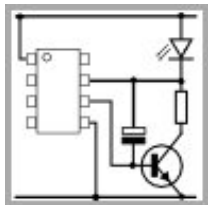
If you look at the matrix schematic again that would resemble one of the rows. The pin-labels on the 7-segment digits match the name of the pins on a MAX72XX, with the common cathode pin wired to one of the Dig0-7 pins. In most shops you'll find only single 7-segment digits. But it is very easy to

build displays with more digits with the wiring below.



A complete schematic

A detailed schematic showing all the components is simply too large for the computer screen. But clicking the link below will open a new browser window with a schematic in print resolution. It shows the wiring for 2 cascaded MAX72XX. One drives a plain matrix and the other a 7-segment display.



(http://playground.arduino.cc/uploads/Main/MAX72XX_Schematic.jpg)

Full schematic (print resolution)

(http://playground.arduino.cc/uploads/Main/MAX72XX_Schematic.jpg)

MAX7219 and MAX7221 what makes them different?

Since there are only minor differences between the MAX7219 and MAX7221 how do you know which one to choose? There are two things to consider here...

Will I ever ever switch from the Arduino to some other type of controller for my Led matrix?

The MAX7221 supports the standard SPI-protocol

(http://en.wikipedia.org/wiki/Serial_Peripheral_Interface_Bus) so you will have no trouble driving your Led matrix from some other type of controller. This might be another processor board or some type of USB device that can act as SPI-master. The MAX7219 in this regard deviates a little bit from the standards. But on the other hand all the Arduino software and libraries I have seen so far support both devices. If your answer is *No* here, take the MAX7219 since it is usually a bit cheaper.

Does your project use the analog inputs of the Arduino? Do you do some kind of audio-processing?

The MAX7221 was designed for reduced electromagnetic interference (EMI). EMI *could* lead to some jitter in the readings from the analog inputs of the Arduino or if the Led matrix is placed near some audio circuit it can introduce audible noise to the signal. So, if your project would go into categories like : audio gadget, audio levelmeter, (low-)voltage measurement, etc. than better take the MAX7221.

In all other cases you should be fine with the MAX7219.

Selecting a value for RSet

The Arduino forum topics concerning the MAX72XX, often show that there is a fair bit of uncertainty when it comes to selecting a value for the resistor RSet. It is the single component that limits the current for all the individual Leds. While some people seem to think of this resistor as a way to control the brightness of the Leds, its real purpose is to protect the MAX72XX and the Leds from excessive currents. Setting the brightness of the display can and should be done software-controlled.

To find out the correct value for RSet you need the datasheet for the MAX72XX and the datasheet for the Led's, matrix, 7-segment display, whatever you are going to use.

From the datasheet of your Led's you will need only two values :

DC forward current

the maximum current that is allowed to go through the Led without damaging it in the long run.

Forward voltage

the voltage at which the Led operates.

While the *Forward voltage* is a fixed value which depends (mostly) on the color of the Led, you have to limit the current going through the Led with resistor RSet. Since *DC forward current* is a maximum value, which is not be exceeded, you should settle for a slightly lower current. Standard Led's and 7-segment displays are often rated with a *DC forward current* of 25-30mA. Limiting to 20mA would make a good choice.

With the two value from the Led's datasheet we can now lookup the resulting value for resistor RSet in the table below (which I have copied from the MAX72XX datasheet):

	Forward voltage				
ISeg	1.5V	2.0V	2.5V	3.0V	3.5V
40mA	12.2kΩ	11.8kΩ	11.0kΩ	10.6kΩ	9.69kΩ
30mA	17.8kΩ	17.1kΩ	15.8kΩ	15.0kΩ	14.0kΩ
20mA	29.8kΩ	28.0kΩ	25.9kΩ	24.5kΩ	22.6kΩ
10mA	66.7kΩ	63.7kΩ	59.3kΩ	55.4kΩ	51.2kΩ

Here is an example: I have a 5x7 dots "bright red" Led matrix. The datasheet states a *Forward voltage* of 2.0V. The *DC forward current* is limited to 25mA. I'll settle for 20mA to stay a bit away from the absolute limits.

From the table above, the correct value for RSet would be 28.0kΩ. You might have trouble finding that exact value in shops, but it is always safe to go for higher values. More common values would be 30kΩ or 33kΩ. The Leds will look a bit dimmer with these values, but since it affects all the Led's in the matrix in the same way, you will probably not even notice the difference. It also reduces the supply current that is needed which might be good news if your project runs on batteries.

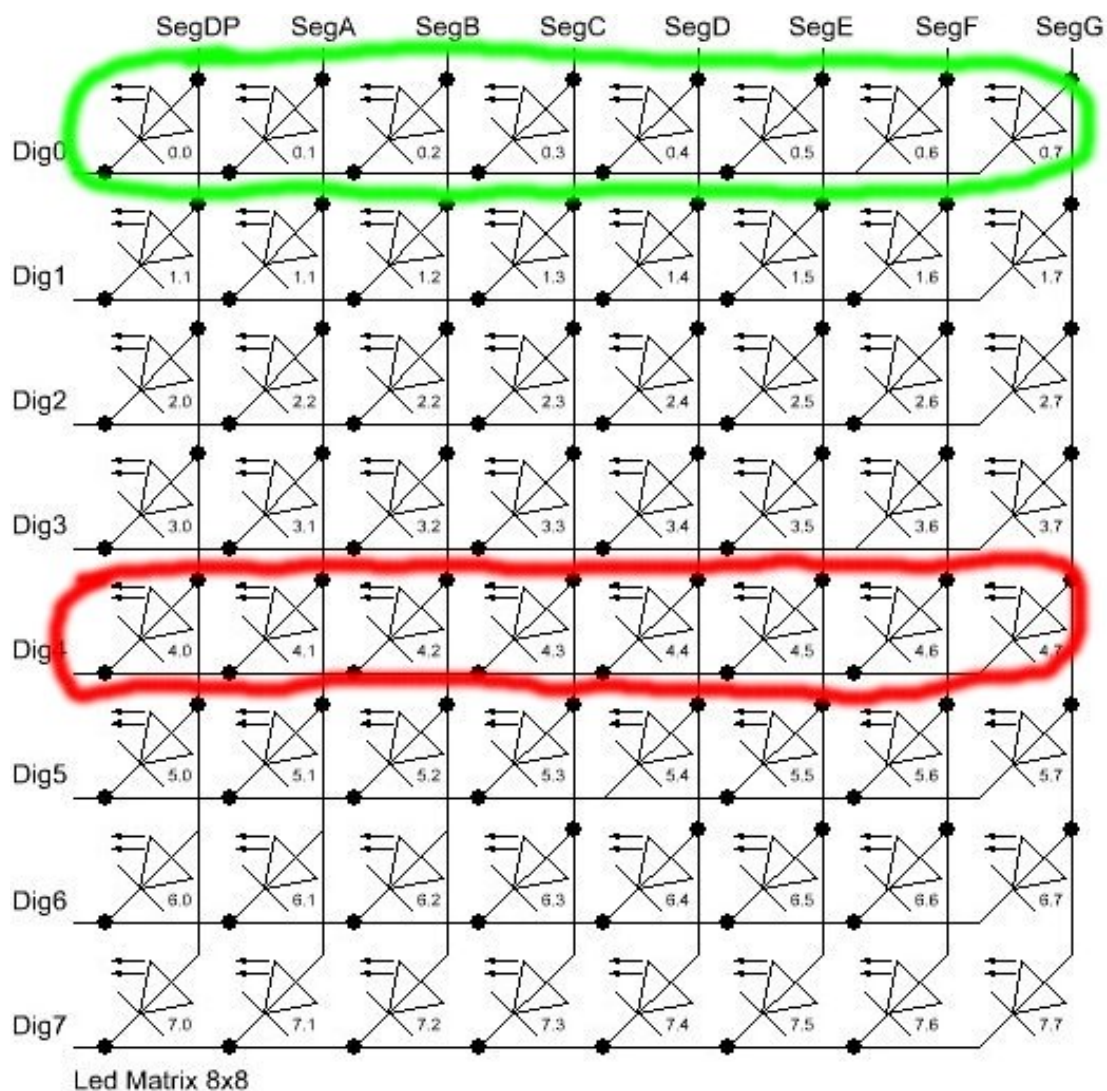
Mixing Leds of different colors in a matrix is not really recommended with the MAX72XX. There is only one resistor RSet that limits the current for all the Leds. After you have looked all the different resistors required by your Led colors you will have to settle for the highest value. The brightness of the Leds with different colors will not really match, so it's a *trial and error* thing finding the right Leds.

Power supply issues

Now that we know how much current is going through one Led in the matrix, the next thing you might ask yourself is :

How much current will the whole matrix draw from the power supply?

This really depends on the number of Leds which are lit in a **row** of the matrix at the same time. Let's look at the schematic of the Led matrix again. A row is made of 8 Leds the connected cathodes (two of them are marked in the schematic).



Internally the MAX72XX multiplexes the rows of the matrix. Multiplexing means : The drivers switches between the rows of the matrix very fast (about 800 times a second). That gives the impression all the Leds are constantly on, while in reality they just flicker very, very fast. The big advantage of this trick is that at every single point of time no more than 8 Leds (one row) are lit. The maximum current that a single matrix will ever demand is 8 times the current you have set with resistor RSet (+ some 10mA for the MAX72XX itself). In the example from section Selecting a value for RSet we selected a value for RSet that limited the Led current to 20mA. If our software now lights up all the 64 Leds in the Matrix at the same time, we still have to supply only 170mA, because of multiplexing.

$$\text{PeakCurrent} = (8 \times \text{LedCurrent}) + \text{MAX72XX-Supply}$$

$$\text{PeakCurrent} = (8 \times 20\text{mA}) + 10\text{mA} = 170\text{mA}$$

If your code never drives more than let's say 4 of the Leds in any of the rows, you will consequently have to supply only half the current.

Powering the Leds from the USB-port

Depending on the type of USB-hub you're using, there are different limits as to how much current can be drawn from a single USB-port.

The root hub

This is the USB-hub on your computer. On a desktop machine it will deliver up to 500mA on every USB-port. Some notebooks implement power saving strategies that limit the maximum current to 100mA as soon as it is unplugged from mains and runs on batteries.

External self-powered hub

This kind of USB-hub brings its own power-supply unit. Like the root hub, you can draw 500mA from each port. Some of these self-powered hubs supply the current, even when your computer is turned off or you unplug the hub itself. But sadly this is often not even mentioned in the datasheet of the hub. I have 3 self-powered hubs. One switches the USB-ports off when my machine shuts down or I unplug the hub. The other two don't care about this, the 5V supply on the USB-port is always alive.

External bus-powered hub

These hubs don't bring their own power-supply and therefore they will deliver not more than 100mA per USB-port. This type of hub is not really suitable for any Arduino project with external hardware to be powered from USB.

Of the three, only the root and self-powered hubs that supply up to 500mA are recommended. As was said before the actual current your hardware draws depends very much on the software you write.

Here is the worst-case scenario: There are times when all 64 Leds on the matrix are lit at the same time and you selected resistor RSet for a current of 20mA per Led. That will add up to a maximum current of 170mA per matrix. With two of these matrices you're at 340mA. Now add another 40mA for the arduino itself and you'll end up with 380mA. There is not enough headroom for adding third matrix in this case.

But if you light up only a single Led at any time, your maximum current will be a meager 30mA. You can easily drive 15 MAX72XX and the Arduino from a 500mA hub.

Powering the Leds from batteries

It's hard to come up with numbers as to how long a battery will last. So here are just a few guidelines:

- Every Led that is **not** lit saves power.
- Selecting a higher value for RSet makes the display dimmer, but also reduces the current going through the Leds.
- Use software features to reduce the brightness of the matrix to a tolerable minimum.

Here is the result from a test I did with a 9V battery that had a capacity of 625mAh and a Led matrix on which 32 out of the 64 Leds were lit all the time. The whole setup with the matrix and the Arduino (model NG Rev.C) consumed a static current of 78mA. After about 55 minutes all the Leds went off.

The voltage on the battery had dropped below 7.4V. By that time the Arduino was still running, but the MAX72XX was not able to drive the Leds any more.

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