Fundamentals of Machine Learning Over Networks

Group 6 Descriptions of CA 4

$$\frac{F_{i}(w) \triangleq \lambda_{n} \left[1 + e^{-y_{i} \times_{i}^{T} w}\right]}{V_{i}^{k}(w)} = \sqrt{\frac{1}{1 + e^{-y_{i} \times_{i}^{T} w}}} \qquad y_{i}^{2} \times_{i} \times_{i}^{T}$$

$$\frac{y_{i}^{k}(w)}{W_{i}} = \frac{1}{1 + e^{-y_{i} \times_{i}^{T} w}} \left(1 - \frac{1}{1 + e^{-y_{i} \times_{i}^{T} w}}\right) y_{i}^{2} \times_{i} \times_{i}^{T}$$

$$\frac{y_{i}^{k}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}} \left(\frac{1 - y_{i}^{k}}{U_{i}}\right) y_{i}^{2} \times_{i} \times_{i}^{T}$$

$$\frac{y_{i}^{k}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}} \left(\frac{1 - y_{i}^{k}}{U_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{U_{i}^{k}}\right) \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{V_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{V_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{V_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{V_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{V_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{V_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{V_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{V_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{V_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}} \left(\frac{1 - y_{i}^{k}}{V_{i}^{k}}\right) + \sum_{i=1}^{M} \frac{y_{i}^{k}}{V_{i}^{k}}$$

$$\frac{F_{i}(w)}{W_{i}} \triangleq \frac{1}{M} \sum_{i=1}^{M} \frac{y_{i}^$$

If pR is very large: Lec. 3, Thm.
$$4 \Rightarrow \overline{W}_{k} \triangleq \frac{1}{k} \sum_{k=1}^{k} W_{k}$$
, $W_{k+1} = \overline{W}_{k} - g(\overline{W}_{k})$
 $\Rightarrow \# iterations = O(\sqrt{\frac{PR}{N}} \frac{1}{\epsilon^{2}})$

* We can also use other variance reduction techniques like SVRG

iterations
$$O(N^2 \frac{PR}{N} \frac{1}{\epsilon \ln \frac{1}{\sigma_e}}) = O(N PR \frac{1}{\epsilon \ln \frac{1}{\sigma_e}})$$

In order to make it robust, when pR is large, we can do as following.

$$\overline{W}_{i}^{(k)} = \frac{1}{k} \sum_{q=1}^{N} w_{i}^{(q)}, \quad w_{i}^{(k+1)} = \overline{W}_{i}^{(k)} - g(\overline{W}_{i}^{(k)}) \Rightarrow \#iterations = O(N | NPR | \sum_{k \neq i} \sum_{m_{k}} \sum_{k \neq i} w_{i}^{(m)})$$

in each case To this end, one solution is to consider the variance of the noise in each node

E[(AZ)(AZ)] - + AAT => E[W(K) | W(K-1)] = AW(K-1) + 0 = AAT

where the equality holds since we assume that the noise is aid at the nodes

Therefore, we should minimize the maximum value on the diag of AsAs, where S is the set of noisy nodes

By simulating all 6 possible case for our proposed A, we obtained that the best set happens when nodes 5.6, and another orbitrary node are noiseless.

Intuitively, it is reasonable to make nodes 5 and 6 noiseless; otherwise they propagate noise to the other nodes