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Lecture 17  
Color Image Processing Contd.  
k  
Image Segmentation

→ Histogram equalisation can also be done on HSI space

→ Gray scale quantisation

- Reduces no. of unique intensities
- Can be extended to colored images

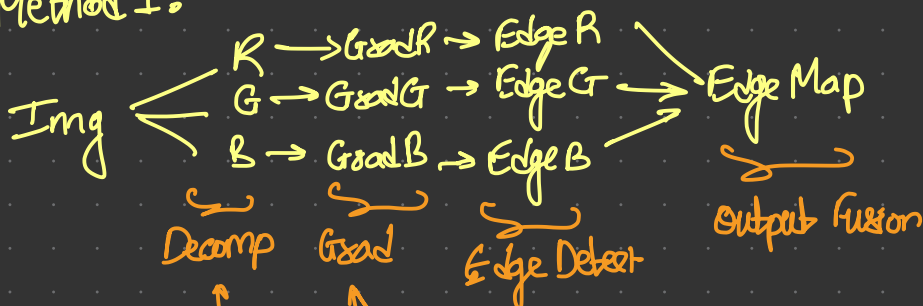
→ Color quantisation

- Apply k-means on RGB
- No. of unique colors reduce
- Tends to create patches of uniform intensity
  - ↳ Partitioning of patches

→ Color Image filtering can be done by median filtering

→ Color edge detection:

→ Method 1:



→ Method 2:



- How fast these values are changing
- Respond to finding color change

# Convolutional neural networks

→ Identifies low-level features

## Image Segmentation:

→ Partition into

- 1) Regions that cover image
- 2) Linear structures such as
  - i) Line segments
  - ii) Curve segments
- 3) 2D shapes such as
  - i) Circles
  - ii) Ellipses
  - iii) Ribbons (long symmetric regions)

## Approaches

- 1) Edge-based
  - 2) Thresholding
  - 3) Region-growing
  - 4) Morphological Watersheds
  - 5) Motion
- Points  
Edges  
Lines } Detection of discontinuity

## Edges & Derivatives

1<sup>st</sup> deriv → edge location

2<sup>nd</sup> deriv → Edge direction

## Oriented Line Detection:

→ Lines at particular angles

$$\text{Horizontal} \rightarrow \begin{bmatrix} -1 & -1 & -1 \\ 2 & 2 & 2 \\ -1 & -1 & -1 \end{bmatrix} + 45 \rightarrow \begin{bmatrix} -1 & -1 & 2 \\ -1 & 2 & -1 \\ 2 & -1 & -1 \end{bmatrix}$$

$$-45 \rightarrow \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & 2 & -1 \end{bmatrix} \text{ Vertical} \rightarrow \begin{bmatrix} -1 & 2 & -1 \\ -1 & 2 & -1 \\ -1 & 2 & -1 \end{bmatrix}$$

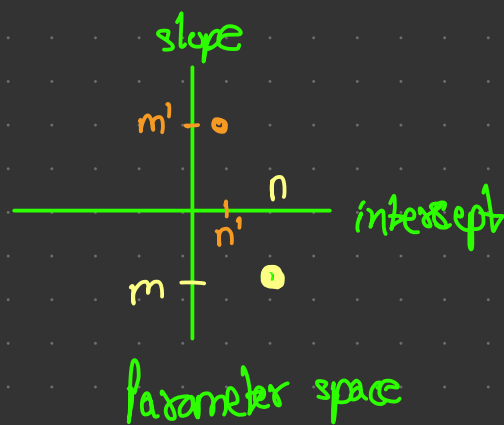
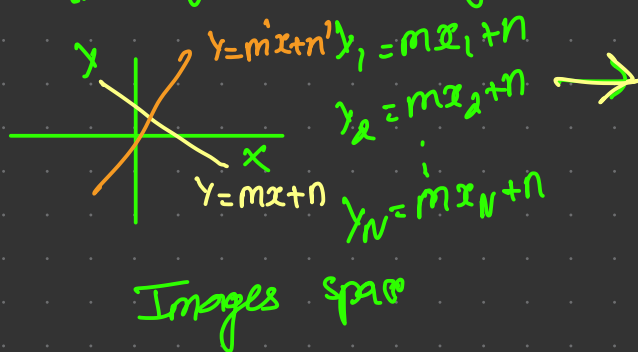
# Hough Transform

- Used to identify
  - Straight lines
  - Circles
  - Algebraic curves
  - Arbitrary specific shapes of image

For lines:

Image and parameter spaces

Think of coordinates system



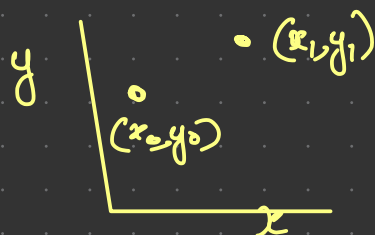
Line in img space  $\Rightarrow$  Points in param space

Points in img space  $\Rightarrow$  Lines [Infinite no. of lines passing through it]

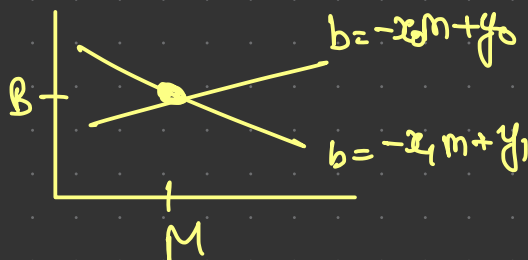
Collinear points in img space  $\Rightarrow$  Intersecting lines

Img space and param space are duals of each other

2 points

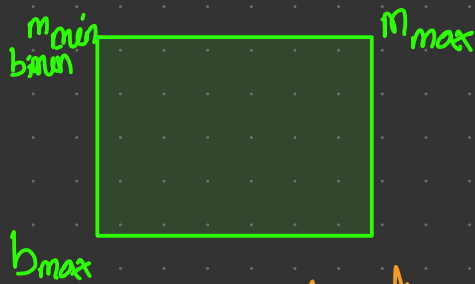


$\Rightarrow$



# Hough Transform Algorithm

- Initialise accumulator array  $A(m, b)$  to 0
- For each edge element  $(x, y)$  increment all cells that satisfy  $b = -xm + y$
- Local maxima in  $A(m, b)$  correspond to lines



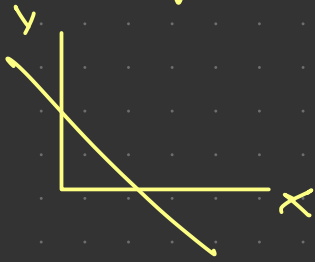
Threshold edge images → Visualise accum space  
[Height of peak defined by no. of pixels in line] → Threshold accum space and superimposing this onto edge image

Issue:

- Slope goes from  $-\infty < m < \infty$  (∞ param space)
- $y = mx + n$  doesn't express lines of form  $x = k$

Solution:

'Normal' equation of line



$p = x \cos \theta + y \sin \theta$   
 ↳ Line orientation  
 ↳ Dist b/w origin & line

Points in img space ⇒ sinusoid in param space

Collinear points ⇒ Intersecting sinusoids

- New space is finite  $[0 < p < D, D = \text{Image diagonal}]$
- Represent all lines

Algorithm:

- 1) Discretise  $\theta, p$  in increments of  $d\theta, dp$ . Let  $A(p, \tau)$  be accum with 0 init
- 2) For all pixel  $i$   $p = x \cos(h_i \theta) + y \sin(h_i \theta)$  find closest  $k$  iii) Increment  $A(h, k)$
- 3) Find local maxima

→ Computationally expensive

↳ Solution:

orientation of edge:  $\arctan\left(\frac{G_y}{G_x}\right)$

↳ Fix  $\theta$  in param space and increment only one counter