

Lecture 4
DIP
27/08/2021

Manipulating pixels in spatial domain

1. Point-Point [Rev Class]

For power-law, first normalise 0-1 and then do transform later scale it back.

Histogram & Contrast:

$$\frac{I_{\max} - I_{\min}}{I_{\max} + I_{\min}}$$

Obtained from image's histogram

→ One of the ways to describe contrast (has issues as it's not robust because high/low values can skew the value)

To make it more robust, we can try to avoid extreme % (top, bottom 3% or so) can be removed then contrast can be calculated

Contrast Stretching:

$$f_{ac}(a) = a_{\min} + (a - a_{\text{low}}) \left[\frac{a_{\max} - a_{\min}}{a_{\text{high}} - a_{\text{low}}} \right]$$

where Original Range: $[a_{\text{low}} - a_{\text{high}}]$

New intensity range: $[a_{\min} - a_{\max}]$

For 8 bit example as input, $[0, 255]$

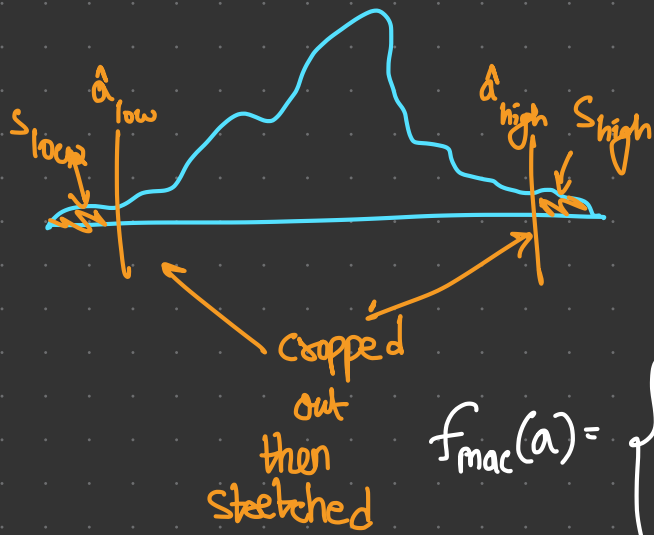
$$f_{ac}(a) = (a - a_{\text{low}}) \left(\frac{255}{a_{\text{h}} - a_{\text{l}}} \right)$$

Sample:



⇒ Not robust if there's a single extreme pixel then stretching may not happen properly

Modified Robust Version of Contrast Stretching:



$$\hat{a}_{low} = \min \{i | H(i) \geq M \cdot N \cdot s_{low}\}$$

$$\hat{a}_{high} = \max \{i | H(i) \leq M \cdot N \cdot (1 - s_{high})\}$$

$$f_{mac}(a) = \begin{cases} a_{min} & , a < \hat{a}_{low} \\ a_{min} + (a - \hat{a}_{low}) \frac{a_{max} - a_{min}}{\hat{a}_{high} - \hat{a}_{low}} & , \hat{a}_{low} < a < \hat{a}_{high} \\ a_{max} & , a > \hat{a}_{high} \end{cases}$$

Histogram Equalisation

Dark \rightarrow Bright [May work better than contrast stretching]



Issue with contrast stretching:



Use CDF of histogram as transform

s, x are two random variables

$$s = T(x)$$

↳ single valued function & monotonically increasing

$$p_s(s) = p_x(x) \cdot \frac{dx}{ds} \quad (1) \quad 0 \leq T(x) \leq 1 \Rightarrow 0 \leq s \leq 1$$

We want $T()$ to be able to be made into uniform distribution.



$$\left(\frac{1}{L-1} \right) ds = p_x(x) \cdot dx$$

Sum up all freq. of intensities till x

$$s = (L-1) \int_0^x p_x(w) dw \rightarrow \text{for each value of } s, \text{ we get uniform output}$$

If you transform histogram by its CDF, we get histogram equalised version.

$$F_X(x) = \int_{-\infty}^x f(t) dt \rightarrow \text{CDF} \rightarrow (2)$$

$$f(x) = \frac{d}{dx} [F(x)]$$

Using both $p_s(s) = 1$

Example:

If $s = 1.33 \Rightarrow$ round to $s = 1$

all x with $s = 1$ we map to 1

