

**CORE JAVA ASSIGNMENT**  
**- Submitted by ( Kavita Goodwani INT 438)**

**Q1 Create an object of Singleton Class and make it thread safe. Explain how can you use Double Check locking**

Ans.

**File included: Singleton\_Class.java**

In object-oriented programming, a singleton class is a class that can have only one object (an instance of the class) at a time.

After first time, if we try to instantiate the Singleton class, the new variable also points to the first instance created. So whatever modifications we do to any variable inside the class through any instance, it affects the variable of the single instance created and is visible if we access that variable through any variable of that class type defined.

To design a singleton class:

1. Make constructor as private.
2. Write a static method that has return type object of this singleton class. Here, the concept of Lazy Initialisation is used to write this static method.

**Double checked locking of Singleton**

Double checked locking of Singleton is a way to ensure only one instance of Singleton class is created through an application life cycle. As the name suggests, in double-checked locking, code checks for an existing instance of Singleton class twice with and without locking to double ensure that no more than one instance of singleton gets created.

```
public static Singleton getInstanceDC()
{ if (single_instance == null)
{ synchronized (Singleton.class)
{ if (single_instance == null)
{ single_instance = new Singleton();
}}}
}}
```

run:

```
String from Singleton Class Object x is FIRST STRING
String from Singleton Class Object y is FIRST STRING
String from Singleton Class Object z is FIRST STRING
```

```
String from Singleton Class Object x is first string
String from Singleton Class Object y is first string
String from Singleton Class Object z is first string
BUILD SUCCESSFUL (total time: 2 seconds)
```

## Q2. Count number of times each string has occurred in an Array of Strings

Ans File included: Count\_Strings.java

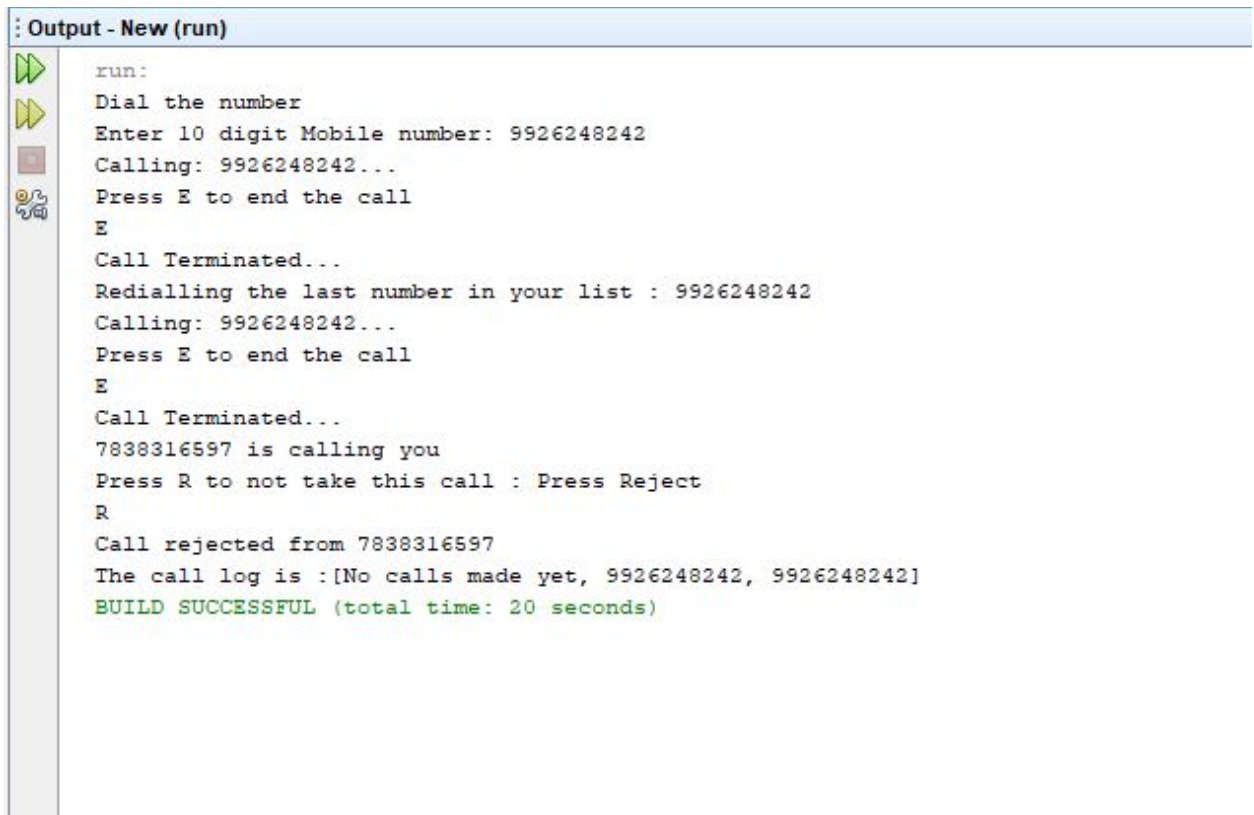
```
run:
Enter the number of strings you wish to enter
3
Enter the Strings
Kavita
You
Kavita
The String You has occurred 1 times
The String Kavita has occurred 2 times
BUILD SUCCESSFUL (total time: 14 seconds)
|
```

## Q3. Create an interface telephone\_model

telephone implements the interface and provide three functionalities:

- Making a call
- Terminating a call
- Redialling the last call
- Showing dialled call history

File included: Main.java



```
: Output - New (run)

run:
Dial the number
Enter 10 digit Mobile number: 9926248242
Calling: 9926248242...
Press E to end the call
E
Call Terminated...
Redialling the last number in your list : 9926248242
Calling: 9926248242...
Press E to end the call
E
Call Terminated...
7838316597 is calling you
Press R to not take this call : Press Reject
R
Call rejected from 7838316597
The call log is : [No calls made yet, 9926248242, 9926248242]
BUILD SUCCESSFUL (total time: 20 seconds)
```