











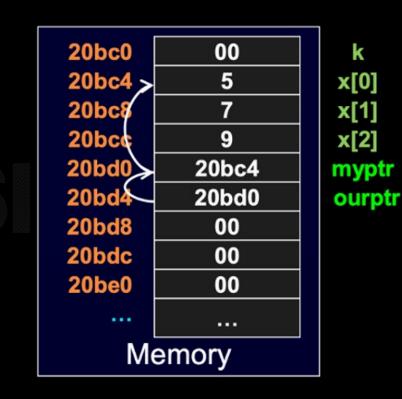


```
main() {
    int x, y, *p1, **p2;
    x = 100;
    y = 200;
    p1 = &x;
    p2 = &p1;
    printf("%d ", **p2);
    *p2 = &y;
    printf("%d ", **p2);
```



Question 2

Example



Question 3:

GATE 2008

```
int f(int x, int *py, int **ppz)
    int y, z;
    **ppz += 1; z = **ppz;
    *py += 2; y = *py;
    x += 3;
    return x+y+z;
void main()
    int c, *b, **a;
    c = 4; b = &c; a = &b;
    printf("%d", f(c, b, a));
```



Question 4

D. What is the content of array A after executing the following code snippet?

```
long A[3] = \{1, 2, 3\}
long *p;
long **q;
p = A;
p++;
q = &p;
p++;
(*p) = (**q)*2;
  1. 123
  2. 124
  3. 126
  4. 143
  5. 146
  6. None of the above
```



```
void inc_ptr(int **h)
{     *h = *h + 1; }

int A[3] = {50, 60, 70};

int* q = A;

inc_ptr(&q);

printf("*q = %d\n", *q);
```

Question 6

```
int x[] = { 2, 4, 6, 8, 10 };
int *p = x;
int **pp = &p;
(*pp)++;
(*(*pp))++;
printf("%d\n", *p);
```

Result is:

A: 2

B: 3

C: 4

D: 5

```
#include <stdio.h>

void foo(int **p)
{
    int j = 11;
    *p = &j;
    printf("%d", **p);
}
```

```
int main()
{
    int i = 10;
    int *p = &i;
    foo(&p);
    printf("%d", *p);
    return 0;
}
```



```
int i=10;
int *p;
int **q;
int ***r;
p=&i;
*p=15;
q=&p;
**q=20;
r=&q;
***r=(*p) + 1;
printf("%d",i);
```



```
Consider the following code:
  int a = 4;
  int b = 6;
  int c = 9;
  int* p = &a;
  int* q = p;
  p = \&b;
  a++;
  (*q)++;
  b = *q * 2;
  c = *q + *p;
What are the final values of a,b,c,p, and q?
```



Question 10

The correct prototype of a function fun that takes pointer to a float, a pointer to a pointer to a char and returns a pointer to a pointer to an int is (circle one answer):

```
int **fun(float**, char**);
int *fun(float*, char*);
int **fun(float*, char**);
int ***fun(*float*, **char);
```



Question 11

```
void ubswap(int **a, int **b) {
    int* temp = *a;
    *a = *b;
    *b = temp;
int main() {
    int x = 1, y=9;
    int* u = &x; int* v = &y;
    int** a = &u; int** b = &v;
    ubswap(a, b);
    return 0;
which pairs of variables in main are swapped? Check all that apply.
\Box x and y \Box u and v \Box a and b \Box None of the above
```

https://cse.buffalo.edu/~hungngo/classes/2014/Fall/250/assignments/sample-midterm1-sol.pdf





Answer

```
void ubswap(int **a, int **b) {
    int* temp = *a;
    *a = *b;
    *b = temp;
int main() {
    int x = 1, y=9;
    int* u = &x; int* v = &y;
    int** a = &u; int** b = &v;
    ubswap(a, b);
    return 0;
which pairs of variables in main are swapped? Check all that apply.
                                         \square None of the above
\Box x and y \otimes u and v \Box a and b
```



```
int main(void) {
 int arr[3];
 for (int i = 0; i < 3; i++) {
    arr[2 - i] = 2*i;
    printf("arr[%u]=%u\n", 2 - i, 2 * i);
 int *curr = &arr[0];
 int *next = NULL;
 curr = aFunction( &curr, &next);
 printf("*curr=%d\n", *curr);
 printf("*next=%d\n", *next);
 for (size_t i = 0; i < 3; i++) {
    printf("arr[%u]=%d\n", i, arr[i]);
```

```
int *aFunction(int **p, int **q)
  printf("**p=%d\n", **p);
  (*p)++;
  *q = *p + 1;
  printf("**p=%d\n", **p);
  printf("**q=%d\n", ** q);
  **q = **p - (*p)[-1];
  int **temp = p;
  p = q;
  q = temp;
  return *q - 1;
```



Questions on char array and strings



Question 13:

```
#include<stdio.h>
int main()
    char string[]="BADGERS";
    char *ptr = string;
    *ptr = *ptr+2;
    ptr=ptr+2;
    printf("%c",*ptr);
    ptr--;
    printf("%c",*ptr);
    ptr=string;
    printf("%c",*ptr);
    return 0;
```





Question 14:

An array named str has been declared in the following manner.

```
char str[6] = "cat";
```

What is the correct way to print the string "cat" using the printf function?

- (a) printf("%c", str);
- **(b)** printf("%c", &str);
- (c) printf("%s", str);
- (d) printf("%c%c%c", str);



Question 15:



```
#include <stdio.h>

void main(void)
{
    char test_str[50] = "1010_fighting";
    char * str_ptr = &test_str[2];

while(*str_ptr != '\0')
    {
        printf("%c", *(str_ptr++));
    }
}
```

- (a) 0_fighting
- (b) 10_fighting
- **(c)** 1
- **(d)** 1010_fighting



Question 16: Make Diagram for both declarations

```
char amessage[] = "now is the time"; /* an array */
char *pmessage = "now is the time"; /* a pointer */
```



amessage: now is the time\0



Question 17:

```
#include<stdio.h>
char* myFunc(char *ptr){
    ptr+=3;
    return ptr;
int main()
    char *x, *y;
    x = "HELLO";
    y = myFunc(x);
    printf("%s", y);
```

What will print when the sample code above is executed?

$$a. y = HELLO$$

b.
$$y = ELLO$$

c.
$$y = LLO$$

d.
$$y = LO$$



Question 18: GATE 2019

Consider the following C program:

```
#include <stdio.h>
int main() {
        int arr[]={1, 2, 3, 4, 5, 6, 7, 8, 9, 0, 1, 2, 5},
        *ip=arr+4;
        printf("%d\n", ip[1]);
        return 0;
}
```

The number that will be displayed on execution of the program is _____





Question 19: GATE 2011

What does the following fragment of C program print?

```
char c[] = "GATE2011";
char *p = c;
printf("%s", p + p[3] - p[1]);
```

- A. GATE2011
- B. E2011
- C. 2011
- D. 011





Question 20:

5. If you write the following line of code:

```
char * mystr = "Hello!";
```

What will happen if you do mystr[0] = 'J';?

- a) The program will seg fault.
- b) The compiler will give an error.
- c) mystr will have the value Jello!.
- d) mystr will be unchanged.

https://adhilton.pratt.duke.edu/sites/adhilton.pratt.duke.edu/files/u37/midterm-s18-soln.pdf



Question 21:

```
void changeit(char *value) {
    char *p;
    for (p = value; *p != ' \setminus 0'; p++)
        *p = ++(*p);
    printf("%s", value);
int main()
    char carr[] = "Monday";
    changeit(carr);
```



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C Programming

Questions on 2D array

```
int x[3][4] = \{\{1,2,3,4\}, \{5,6,7,8\}, \{9,10,11,12\}\};
Which of the following print "7" ?
      printf("%d", x[1][2]);
Α.
      printf("%d", *(*(x+1)+2));
B.
      printf("%d", *(*x+6));
C .
      printf("%d", *(*(x+2)-2));
D.
```



Question 23: **GATE 2015**

What is the output of the following C code? Assume that the address of x is 2000 (in decimal) and an integer requires four bytes of memory.

```
int main () {
    unsigned int x [4] [3] =
    {{1, 2, 3}, {4, 5, 6}, {7, 8, 9}, {10, 11, 12}};
    printf ("%u, %u, %u", x + 3, *(x + 3), *(x + 2) + 3);
}
```

```
A. 2036, 2036, 2036
```

- B. 2012, 4, 2204
- C.2036, 10, 10
- D.2012, 4, 6



GATE 2008

```
int main ()
        int i, j;
        char a [2] [3] = {{'a', 'b', 'c'}, {'d', 'e', 'f'}};
        char b [3] [2];
        char *p = *b;
        for (i = 0; i < 2; i++) {
              for (j = 0; j < 3; j++) {
                  *(p + 2*j + i) = a [i] [j];
```







Question 25

Which cell of a is modified by the assignment in the following code:

```
double a[3][3];
double *p = &a[1][1];
*(p+2)=7;
```

- a[2][2]
- a[2][0]
- a[0][2]
- a[1][2]

