



Graph Theory

Graph Isomorphism,
Components,
Graph Complement



Q. The number of different labeled undirected graphs (no self loops and no parallel edges) on n vertices is ?





Q. The number of different labeled undirected graphs (no self loops and no parallel edges) on n vertices is ?

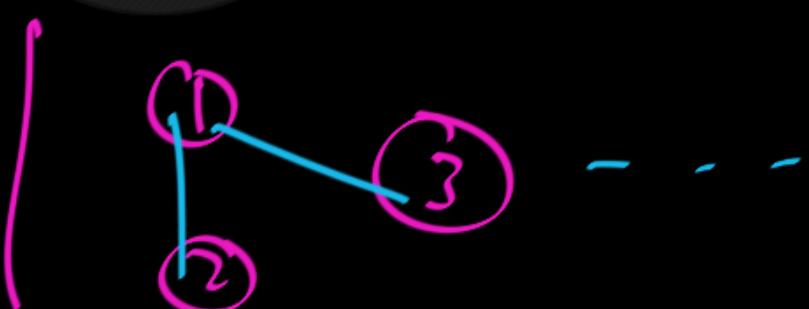
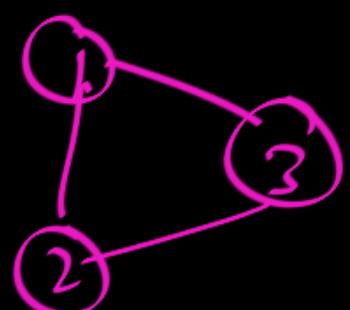
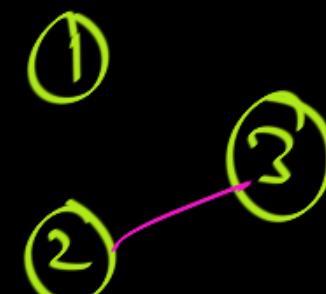
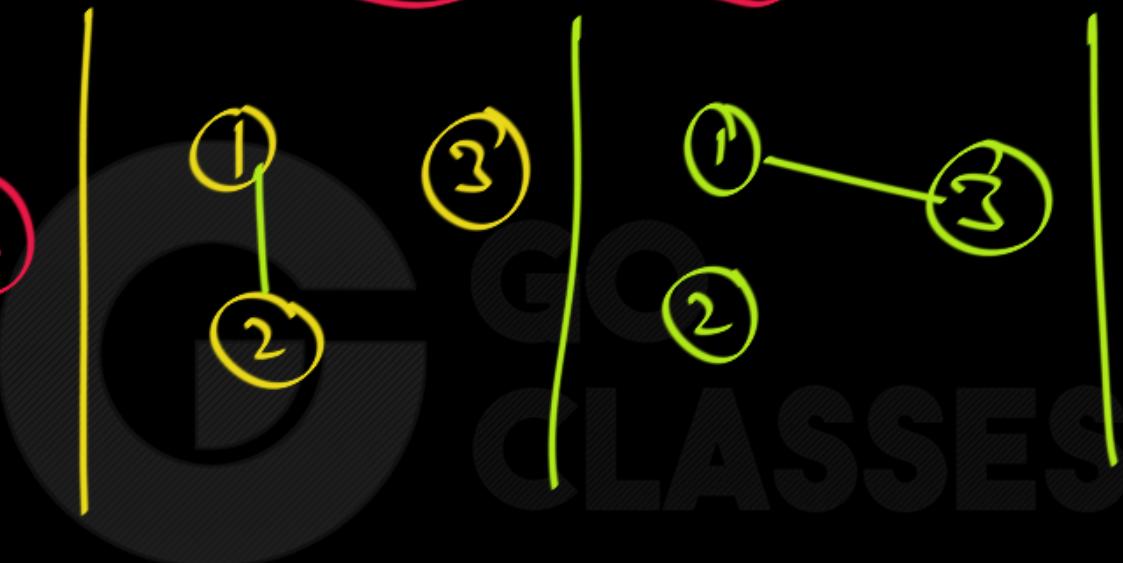
(q₁)

(q₂)

$$\text{#graphs} = 2^{\binom{n}{2}} = 2^{nC_2}$$

- - - (a_n) } for every distinct pair of vertices, we have 2 choices
} put Edge or Don't put Edge

$n=3 \rightarrow \max \# \text{edges possible} = \binom{3}{2} = 3$



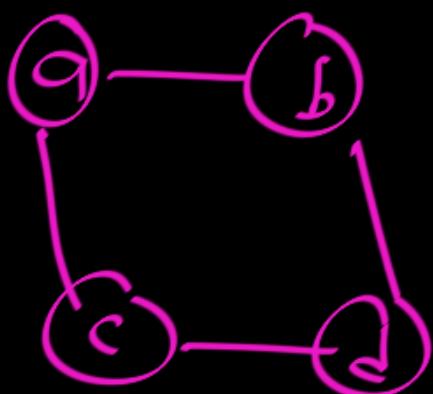
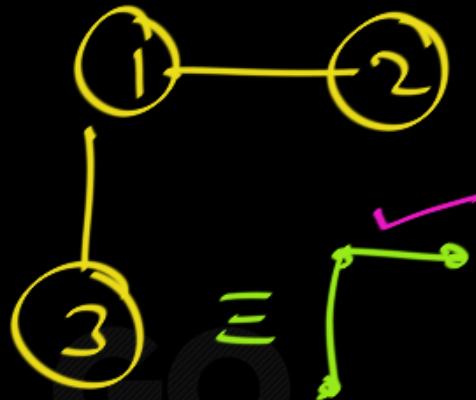
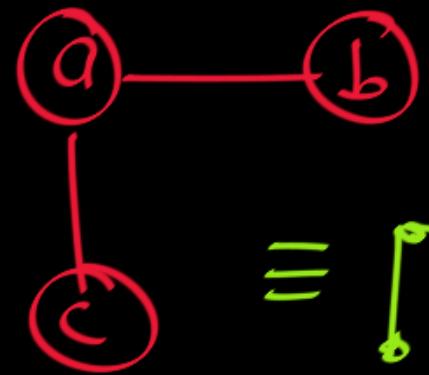
$e_1 \quad e_2 \quad e_3$
 $\downarrow \quad \downarrow \quad \downarrow$
 $2 \times 2 \times 2$
 choices choices Ch.i.



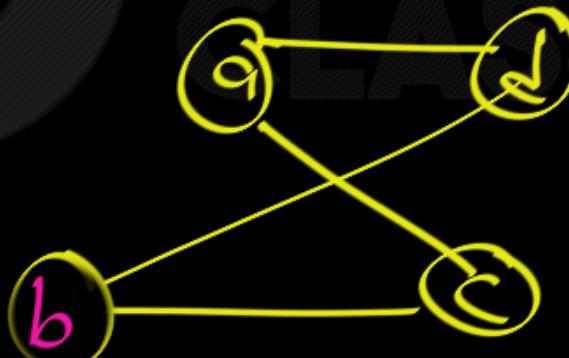
n vertices Simple Graph:

max. no. of Edges = $\binom{n}{2} = \frac{n(n-1)}{2}$

number of Simple Graphs: $\binom{\binom{n}{2}}{2}$



A



Twisted A



Graph Theory :

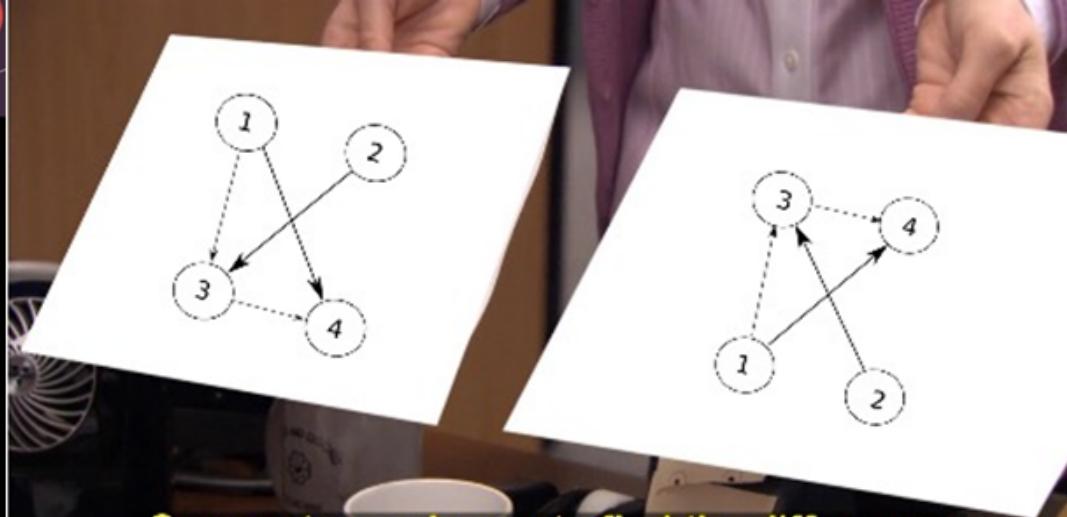
Next Topic :

Graph Isomorphism
Same form

Same Graphs in Abstract View

Website : <https://www.goclasses.in/>





Corporate needs you to find the differences
between this picture and this picture.



They're the same picture.



Discrete Mathematics





Discrete Mathematics

@ Go Classes



Graph
Isomorphism



Discrete Mathematics



Graph Isomorphism

Most properties of a graph do not depend on the particular names of the vertices. For example, although graphs A and B in Figure 10 are technically different (as their vertex sets are distinct), in some very important sense they are the “same”

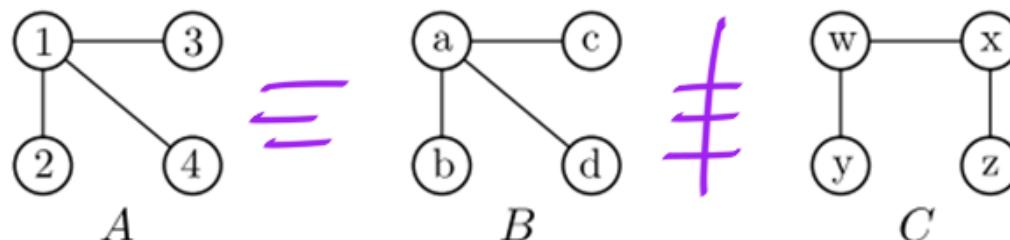


Figure 10: Two isomorphic graphs A and B and a non-isomorphic graph C ; each have four vertices and three edges.

graph. For example, both graphs are connected, have four vertices and three edges. However, notice that graph C also has four vertices and three edges, and yet as a graph it seems different from the first two. Isomorphism is the idea that captures the kind of sameness that we recognize between A and B , and which distinguishes both of them from C .



Graph Isomorphism :

Labelling Doesn't matter.

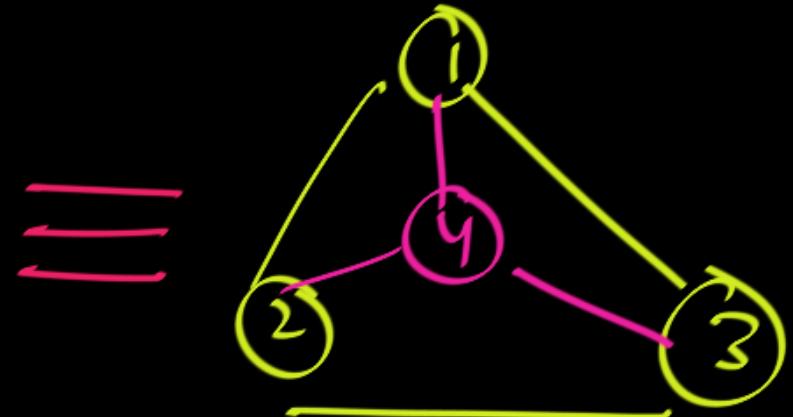
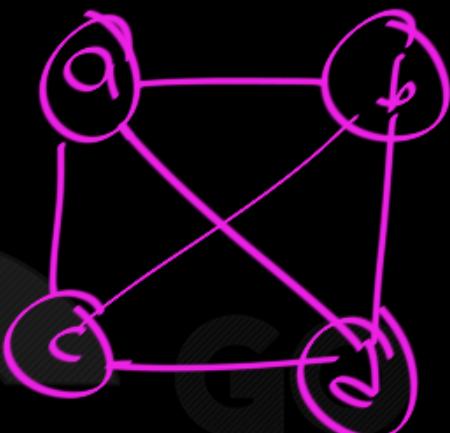
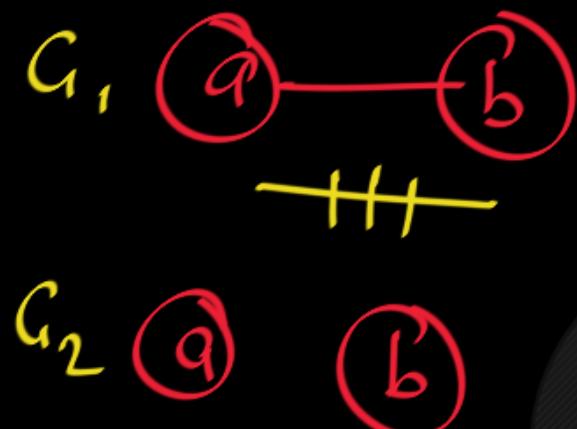
Drawing

Twist

Shape

Design



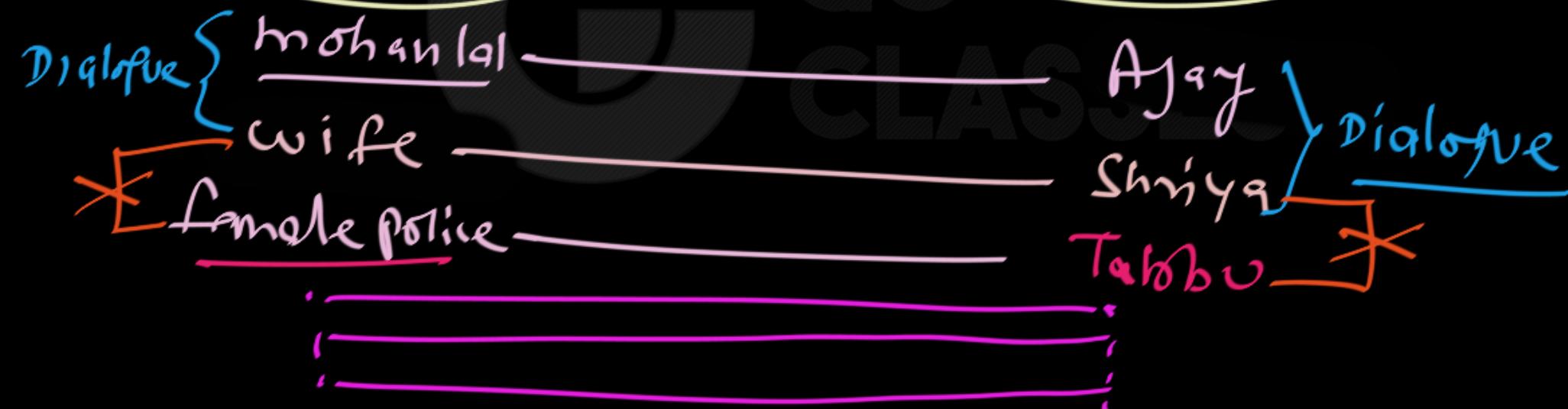


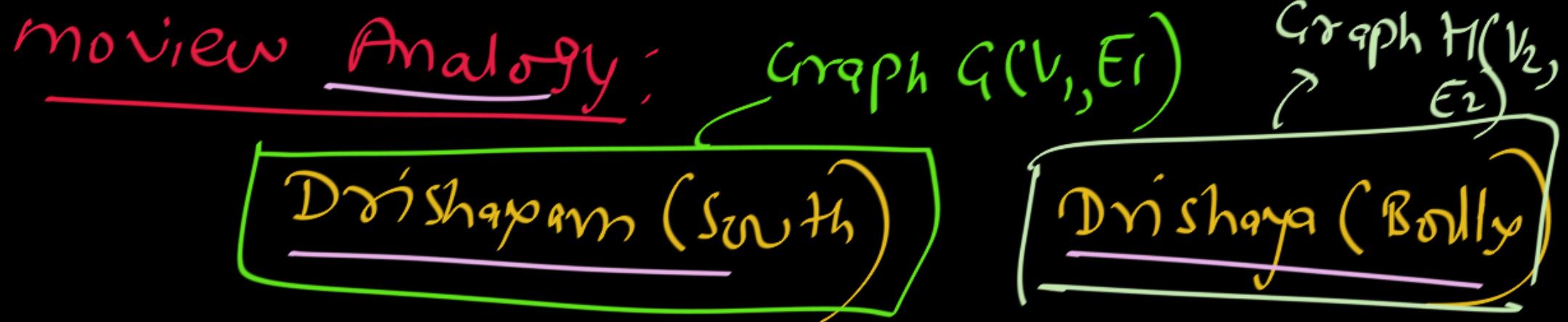
k_4



formal Definition

Idea:





Characters = V_1

Characters = V_2

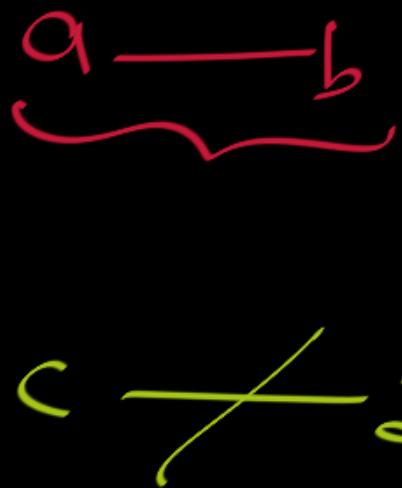
$$\text{Dialogue}(q, b) = \underline{\text{Edge}}(q, b)$$

Two movies Isomorphic iff

Character

Bijection

Character



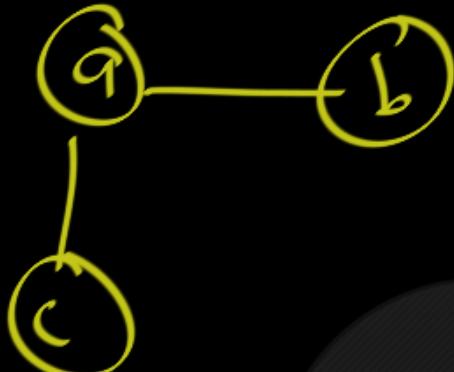
Should Preserve $f(a) - f(b)$
Dialogues $f(c) + f(d)$

formal Definition : G(V, E₁) H(V₂, E₂)

G ≈ H iff " exists bijection" b/w V₁, V₂

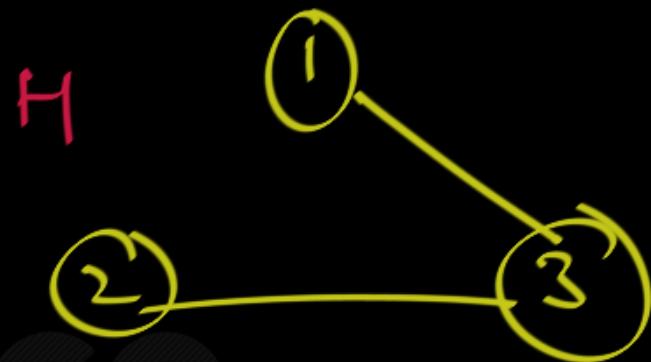
which "preserves Edges"

i.e. (a, b) ∈ E₁ iff (f(a), f(b)) ∈ E₂

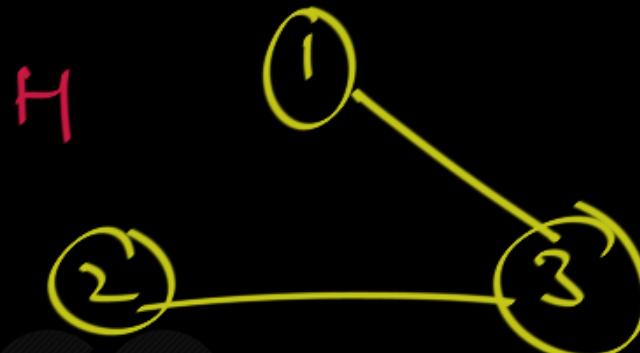
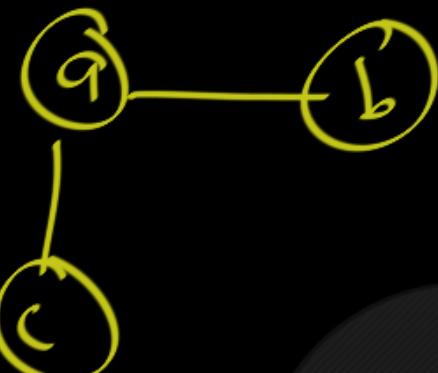
Ex:

Q

Prove they are



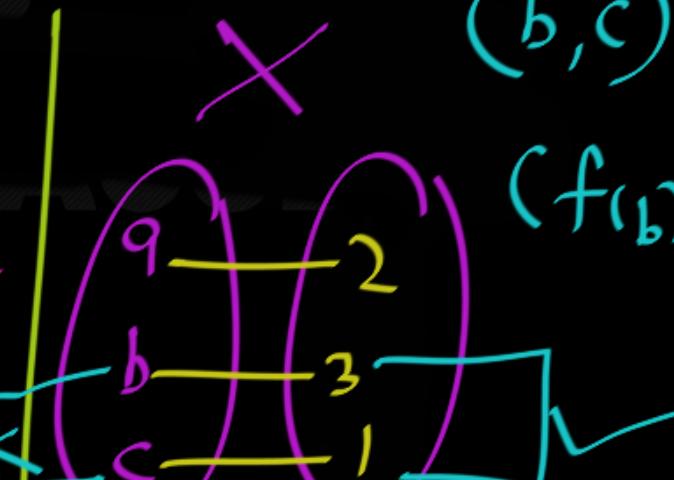
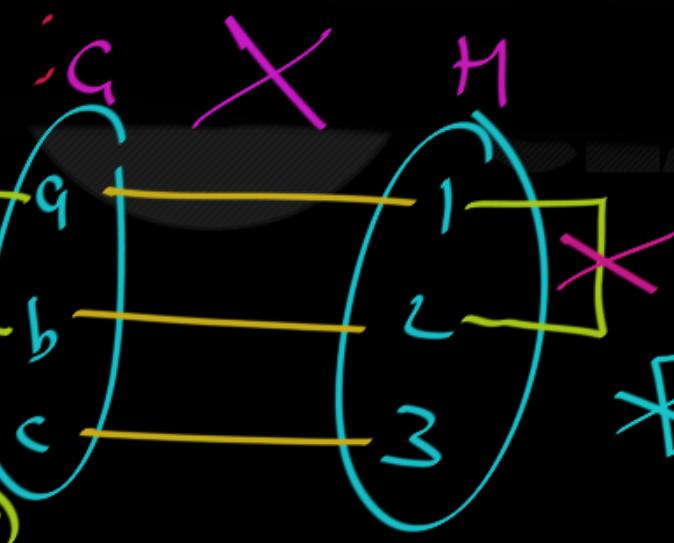
Isomorphic?

Σ To prove : f

$$(a,b) \in E(G) \vee$$

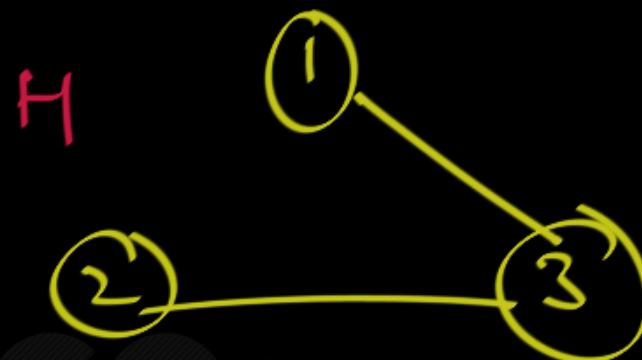
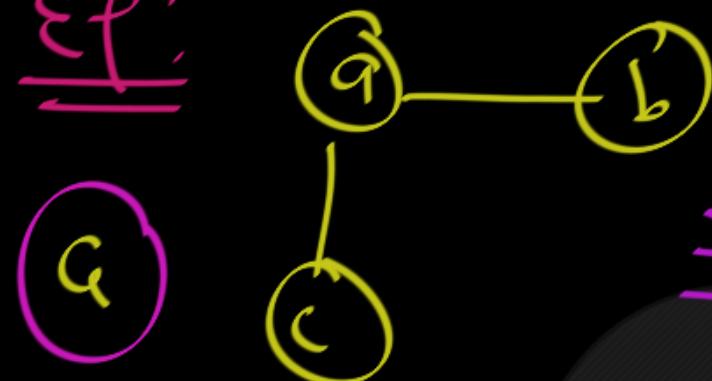
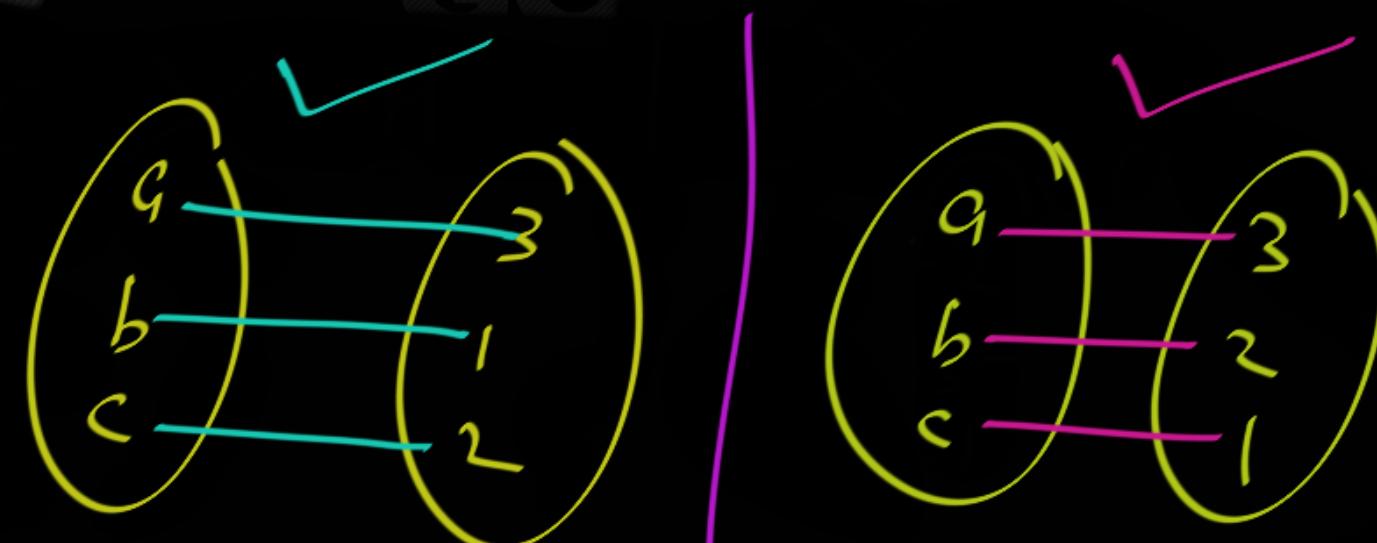
But

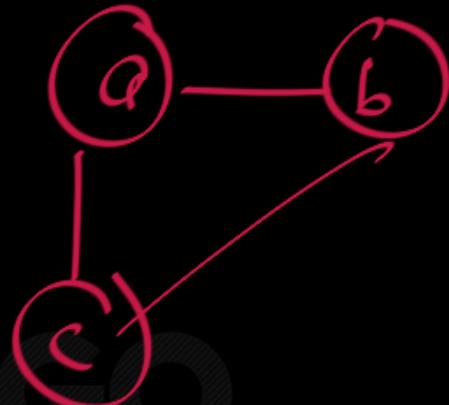
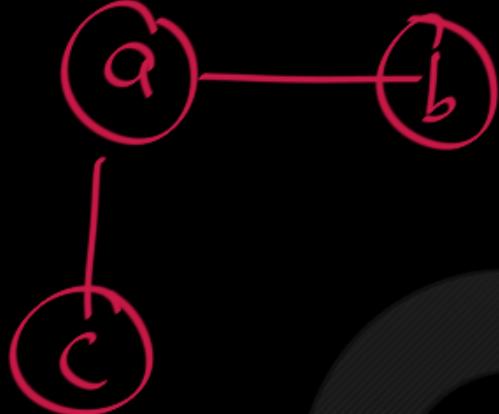
$$(f(a), f(b)) \notin E(H)$$



$$(b,c) \notin E(G)$$

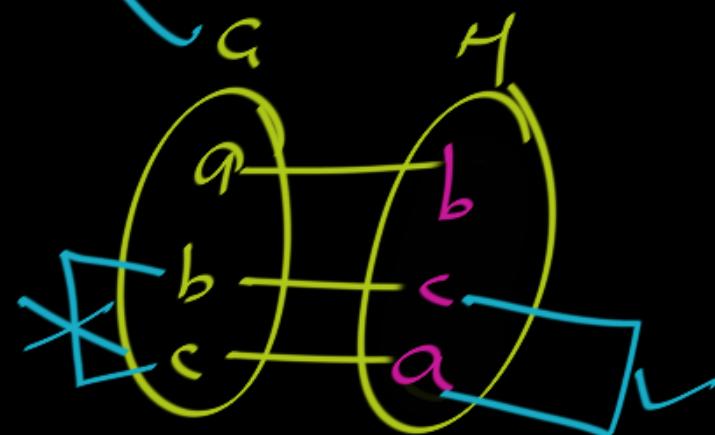
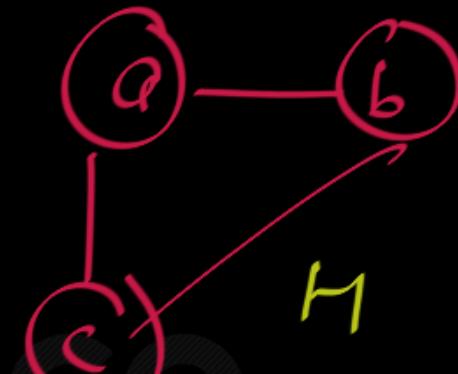
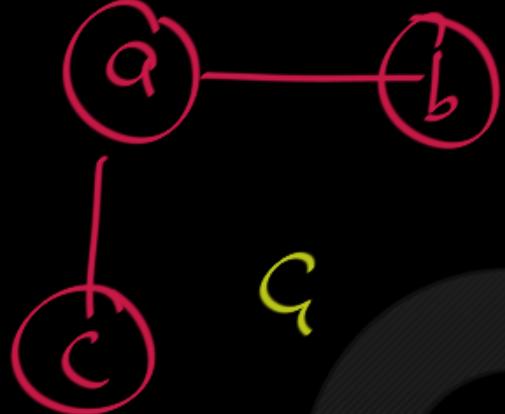
$$(f(b), f(c)) \in E(H)$$

Ex:To prove :

Q:

Prove they are NOT Isomorphic ?

Q:



3! bijections b/w

$V(Q)$, $V(H)$ But

None of them will preserve
Edges.



Q: Number of bijections :

$$\underline{|A|=3} \quad ; \quad \underline{|B|=2}$$

bijections from $A \rightarrow B$? = 0

Bijection exists iff $|A| = |B|$.

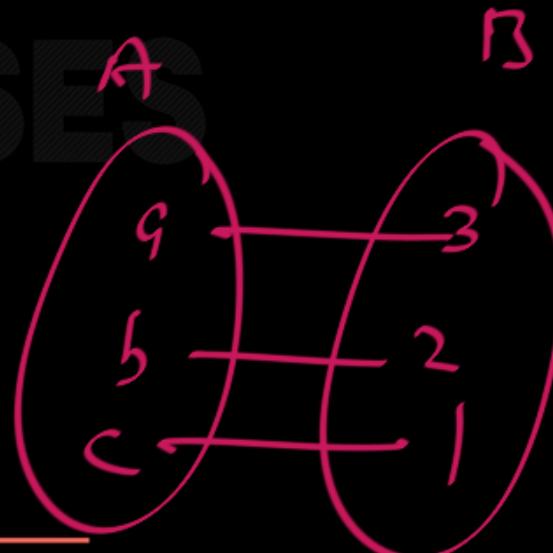
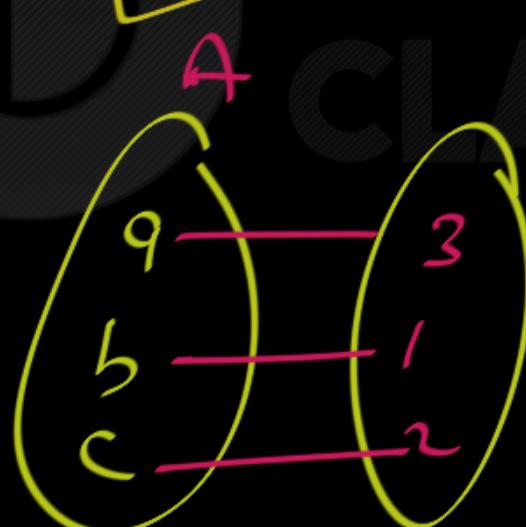
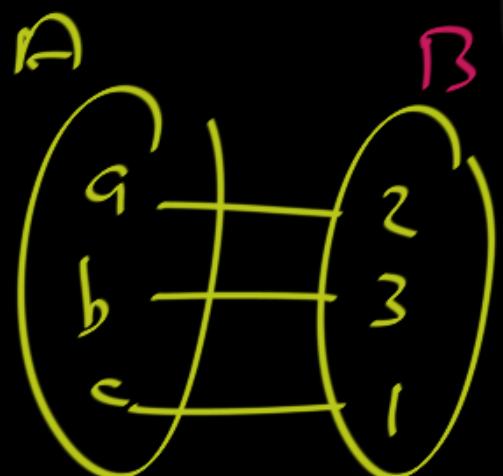
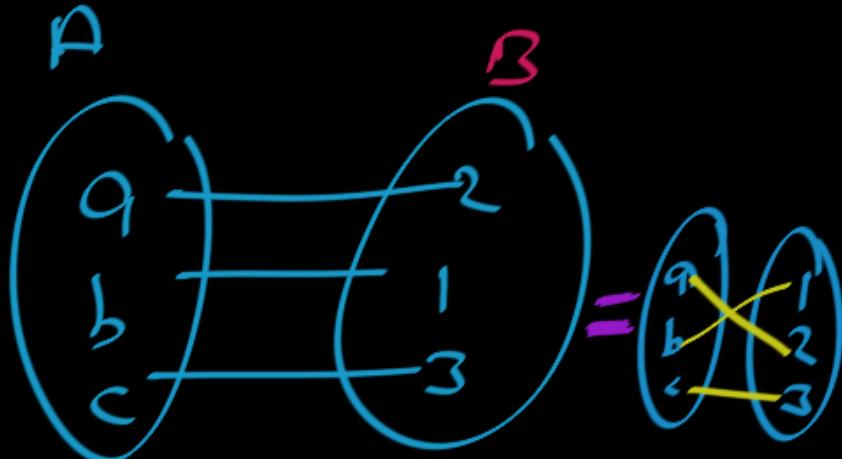
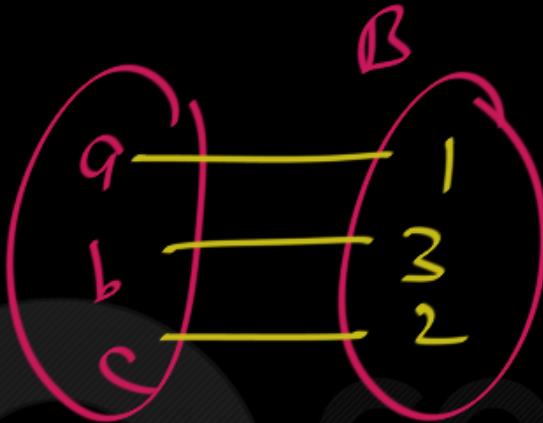
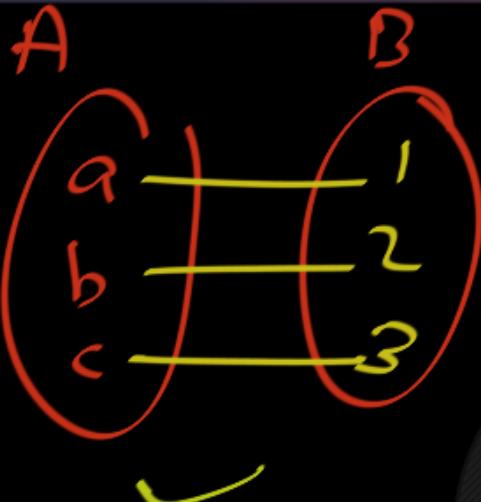


Q: Number of Bijections :

$$\frac{|A|=3 \quad ; \quad |B|=3}{}$$

#Bijections

$$A \xrightarrow{\quad} B$$



#Bijections $A \rightarrow B$; $|A|=|B|=n$



$$\# \text{Bijections} = n!$$

Conclusion: Definition of Isomorphism.

$$G(V_1, E_1)$$
$$H(V_2, E_2)$$

$G \cong H$ iff \exists bijection $f: V_1 \rightarrow V_2$

such that $(a, b) \in E_1 \iff (f(a), f(b)) \in E_2$

$$\forall a, b$$

$\varphi: G = \underline{10 \text{ vertices}} ; H = \underline{10 \text{ vertices}}$

To check Isomorphism if you

Apply Definition:



bijections
need to
check.



NEVER apply Isomorphism Definition
to check if two graphs are
Isomorphic

GO
CLASSES

Proving "Graph Isomorphism"

Problem

Very Hard

NP-Intermediate

Exponential Time Comp.



Showin^r "Not Isomorphic" can
be Done Using "Graph Invariants"
Properties which
Should be Same in
Isomorphic Graphs.



Graph Invariants \rightarrow Necessary But Not Sufficient.

- ① Order of Graph $|V|$
- ② Size of Graph $|E|$
- ③ Degree sequence
- ④ Δ, δ
- ⑤ Connectedness
- ⑥ Diameter

- ⑤ Number of 3-length cycles
- ⑥ Number of k -length cycles



NOTE:

If Some Graph Invariant is Not same for two graphs then they are Not Iso-morphic.



NOTE: \rightarrow previous

If ALL Graph Invariant are
Same for two graphs then It
Does NOT mean they are Iso-morphic.



Definition 19. Two graphs G_1 and G_2 are **isomorphic** if there exists a matching between their vertices so that two vertices are connected by an edge in G_1 if and only if corresponding vertices are connected by an edge in G_2 .

Definition 5. [ISOMORPHISM] Two graphs $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ are *isomorphic* if there is a bijection $f : V_1 \rightarrow V_2$ that preserves the adjacency, i.e. $uv \in E_1$ if and only if $f(u)f(v) \in E_2$.



*The word *isomorphism* comes from the Greek roots *isos* for “equal” and *morphe* for “form.”

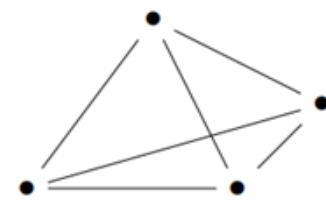
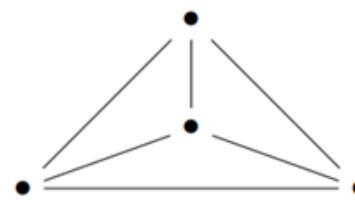
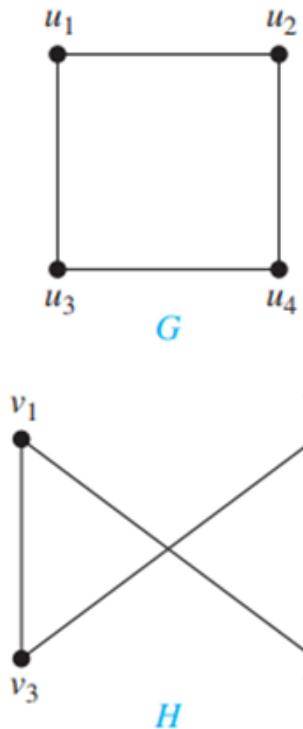


FIGURE 8 The Graphs G and H .

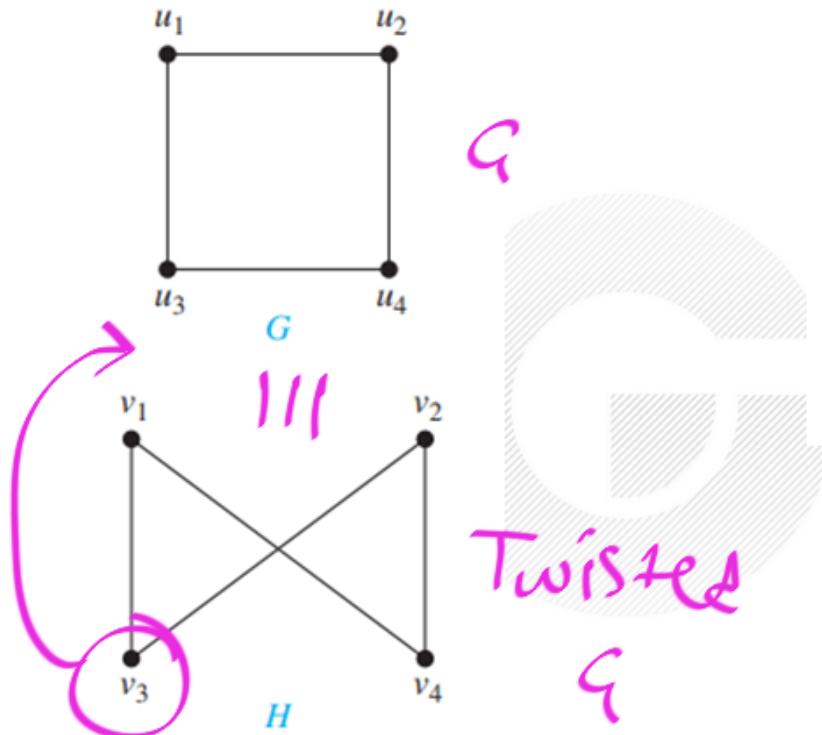


FIGURE 8 The
Graphs G and H .

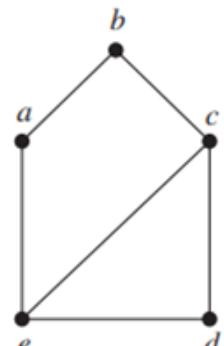
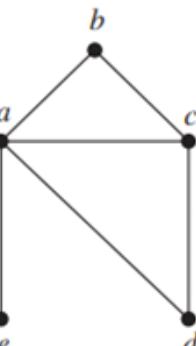
**G****H**

FIGURE 9 The Graphs **G** and **H**.

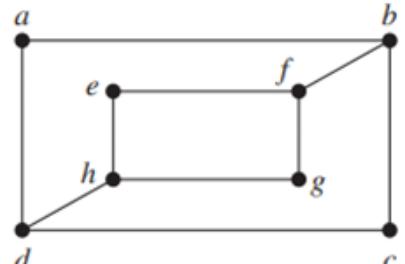
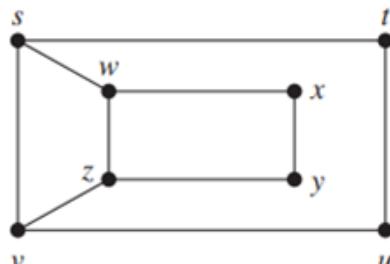
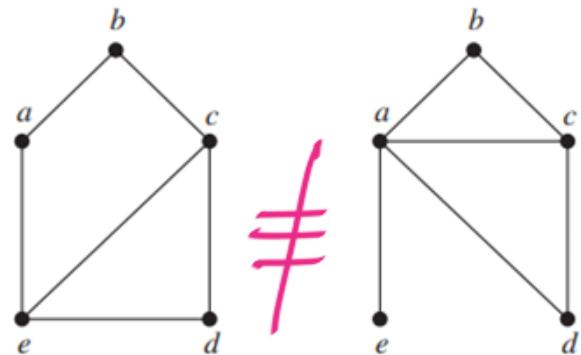
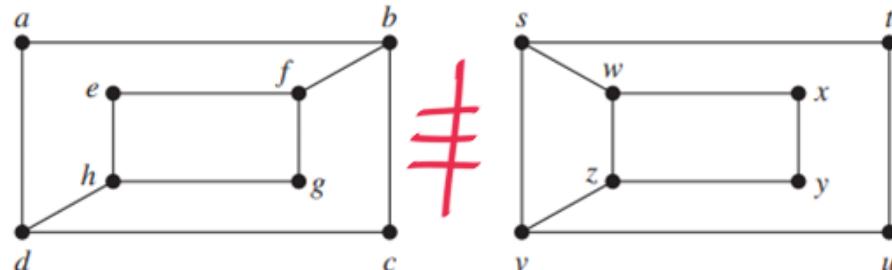
**G****H**

FIGURE 10 The Graphs **G** and **H**.



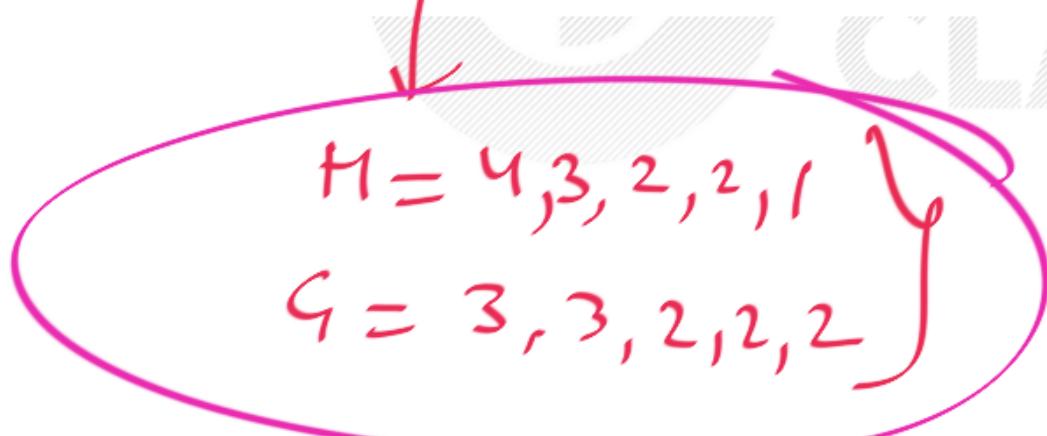
$\Delta=3$ G $\Delta=4$ H \checkmark

FIGURE 9 The Graphs G and H .



G H

FIGURE 10 The Graphs G and H .



#4-length cycles = 3
#4-length cycles = 2



A *graph invariant* is a property of a graph that is preserved by isomorphisms. (If graphs G_1 and G_2 are isomorphic, and G_1 has some invariant property, then G_2 must have the same property.) Common examples of graph invariants are the number of edges, the number of vertices, the degree of a vertex, and there are many others.



**Definition**

A property P is called an isomorphic invariant iff given any graphs G and G_1 , if G has property P and G_1 is isomorphic to G, then G_1 has property P.

Theorem 11.4.1

Each of the following properties is an invariant for graph isomorphism, where n , m , and k are all nonnegative integers:

1. has n vertices;
2. has m edges;
3. has a vertex of degree k ;
4. has m vertices of degree k ;
5. has a circuit of length k ;
6. has a simple circuit of length k ;
7. has m simple circuits of length k ;
8. is connected;
9. has an Euler circuit;
10. has a Hamiltonian circuit.

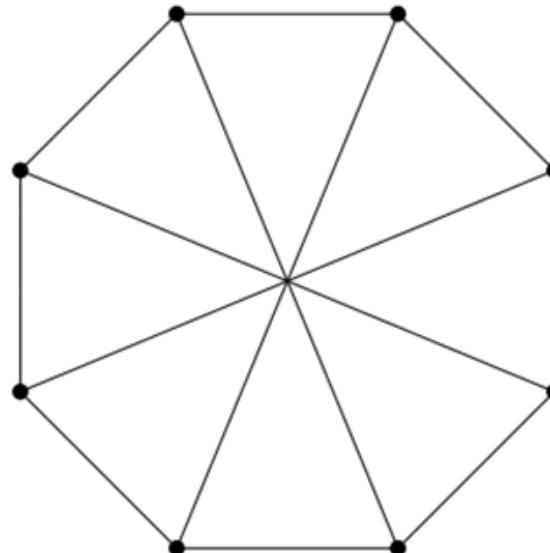
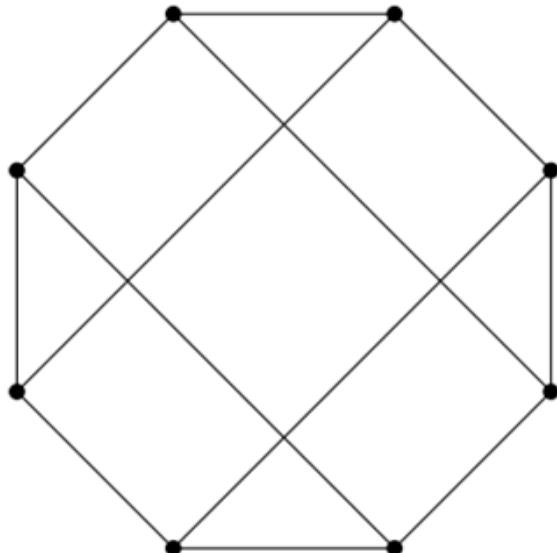
Simple circuit
≡ Cycle

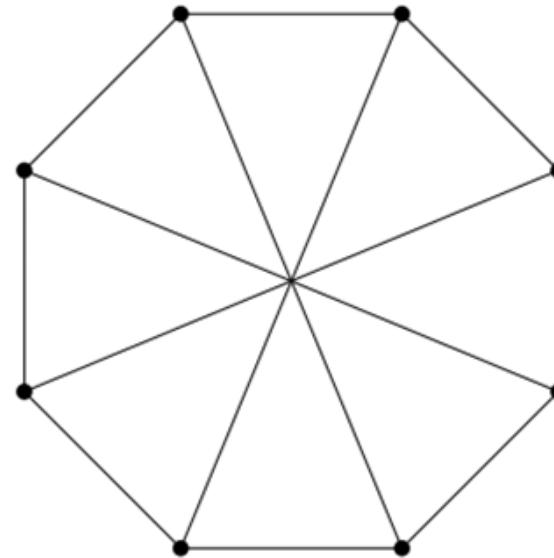
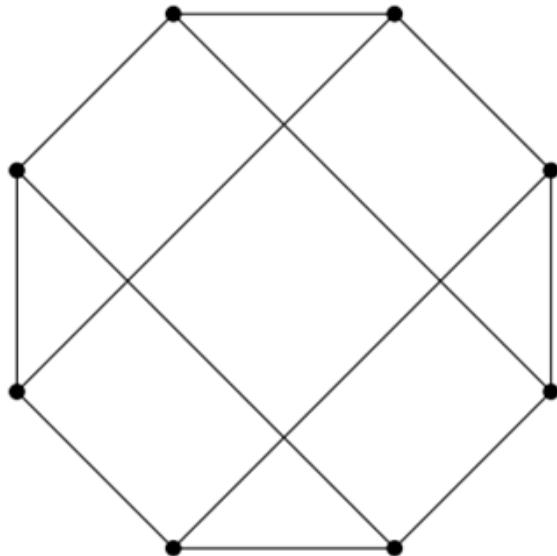
$\chi(\varphi)$, $\omega(\varphi)$, $\alpha(\varphi)$, - - - - -

In future.



Discrete Mathematics



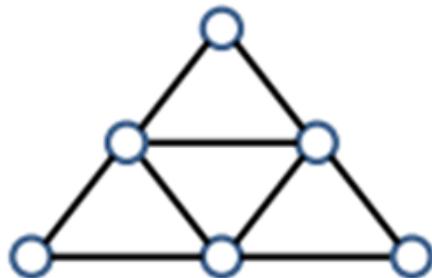
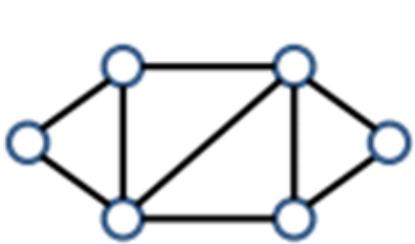


No 5 length
cycle

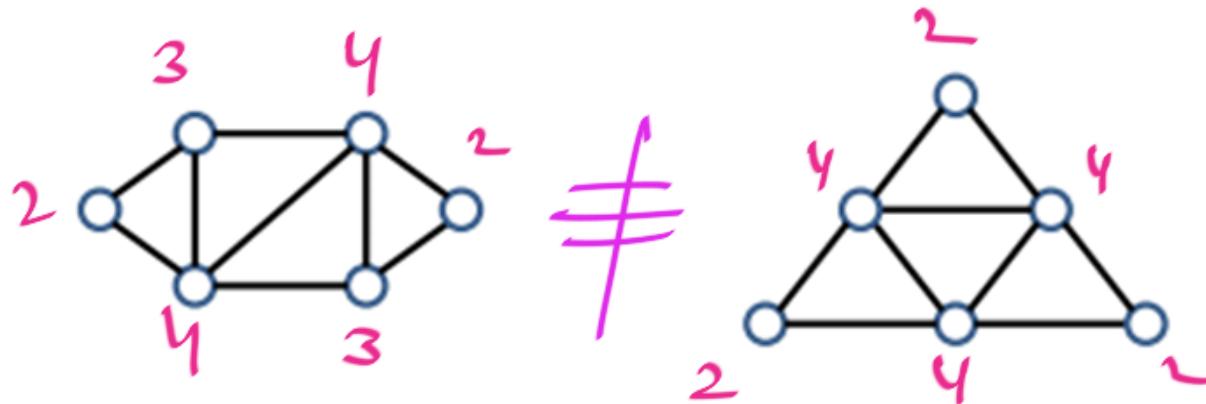
∃ 5 length
cycle



Discrete Mathematics



CLASSES



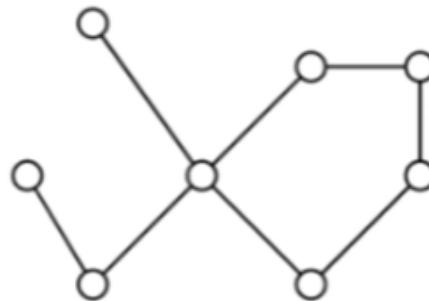
CLASSES



GATE CSE 2012 |

Which of the following graphs is isomorphic to

6.3k view



A.



B.



C.



D.

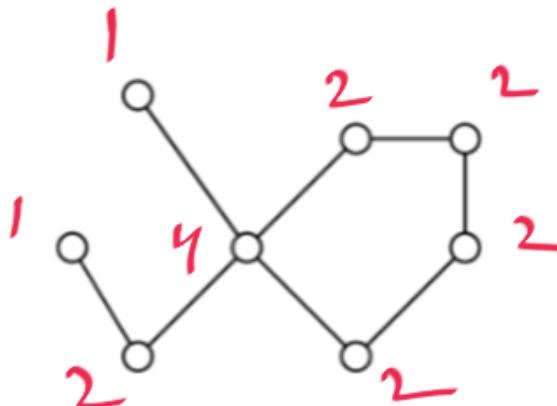




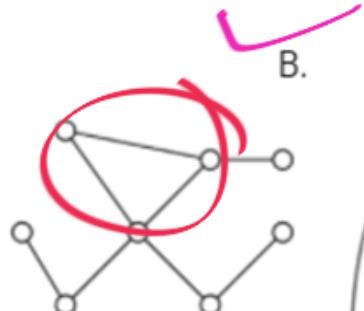
GATE CSE 2012 |

Which of the following graphs is isomorphic to

6.3k view



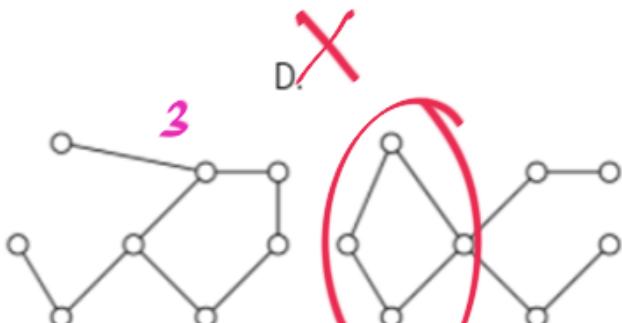
X A.



✓ B.



X C.

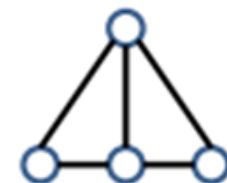
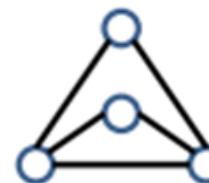
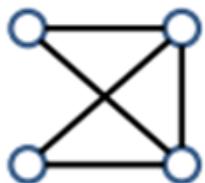
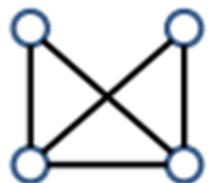


X D.





Ex : The following are isomorphic to each other :



CLASSES

Order of Graph Invariants to check:

- ① $|V|$
- ② $|E|$
- ③ Connectedness
- ④ Degree sequence

- ⑤ No. of 3 length cycles
- ⑥ $n \quad n-4 \quad " \quad "$
- ⑦ $11 \quad 11 \quad 5 \quad " \quad "$
- ⑧ Diameter



Q: Washington

Let A be the set of all undirected, simple graphs on n nodes. Define a relation R on A as follows: Two graphs G and G' in A are related by R if there is a bijection f from the vertices of G to the vertices of G' such that (u, v) is an edge in G if and only if $(f(u), f(v))$ is an edge in G' . True or false: R is an equivalence relation.





Q:

Let A be the set of all undirected, simple graphs on n nodes. Define a relation R on A as follows: Two graphs G and G' in A are related by R if there is a bijection f from the vertices of G to the vertices of G' such that (u, v) is an edge in G if and only if $(f(u), f(v))$ is an edge in G' . True or false: R is an equivalence relation.

$$\checkmark A = \{ G_1, G_2, G_3, \dots, k_3, k_4, \omega_3, c_3, \dots, Q_2 \}$$

R on A

$$\underline{\underline{R : A \rightarrow P}}$$

$G_1 R G_2$ iff G_1, G_2 are Isomorphic.



Graph Isomorphism:

Reflexive ✓

$$G \equiv G$$

Symmetric ✓

$$G \equiv H \Rightarrow H \equiv G$$

Transitive ✓

$$G \equiv H \equiv P \Rightarrow G \equiv P$$



Graph Theory :

Next Topic :

Complement of a Graph

Website : <https://www.goclasses.in/>

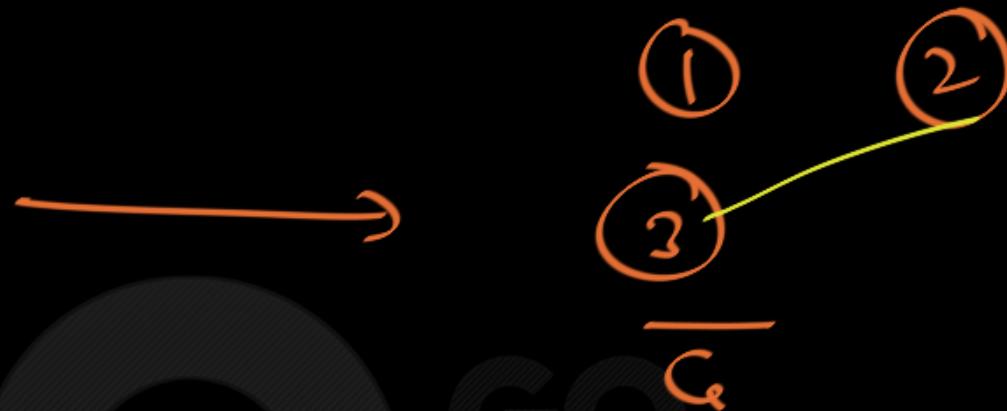
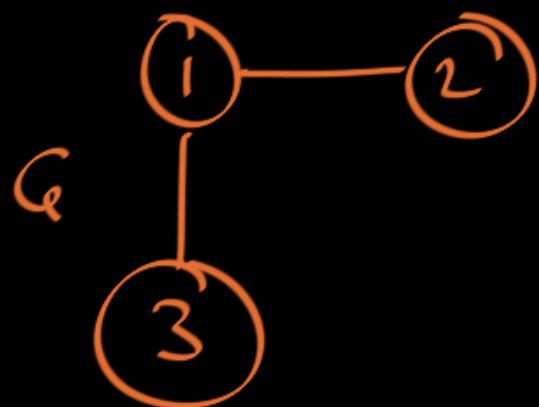


"Every Graph" on " n -vertices" is a

Subgraph of K_n .
 $G(V, E)$

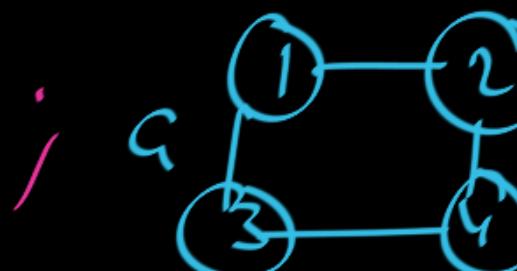
$$\overline{G}(\bar{V}, \bar{E})$$

$\bar{E} = E(K_n) - E$

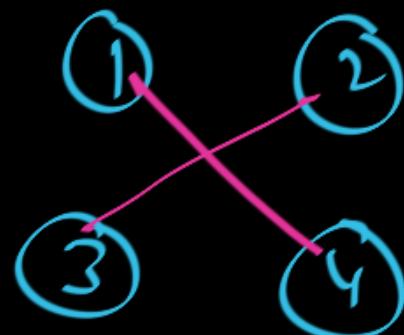


$\overline{K_4} = E_4$ Edges less

$\overline{K_n} = E_n$



\overline{G}



NOTE: $G(V_1, E_1)$

$\overline{G}(V_2, E_2)$

① $V_1 = V_2 = n$

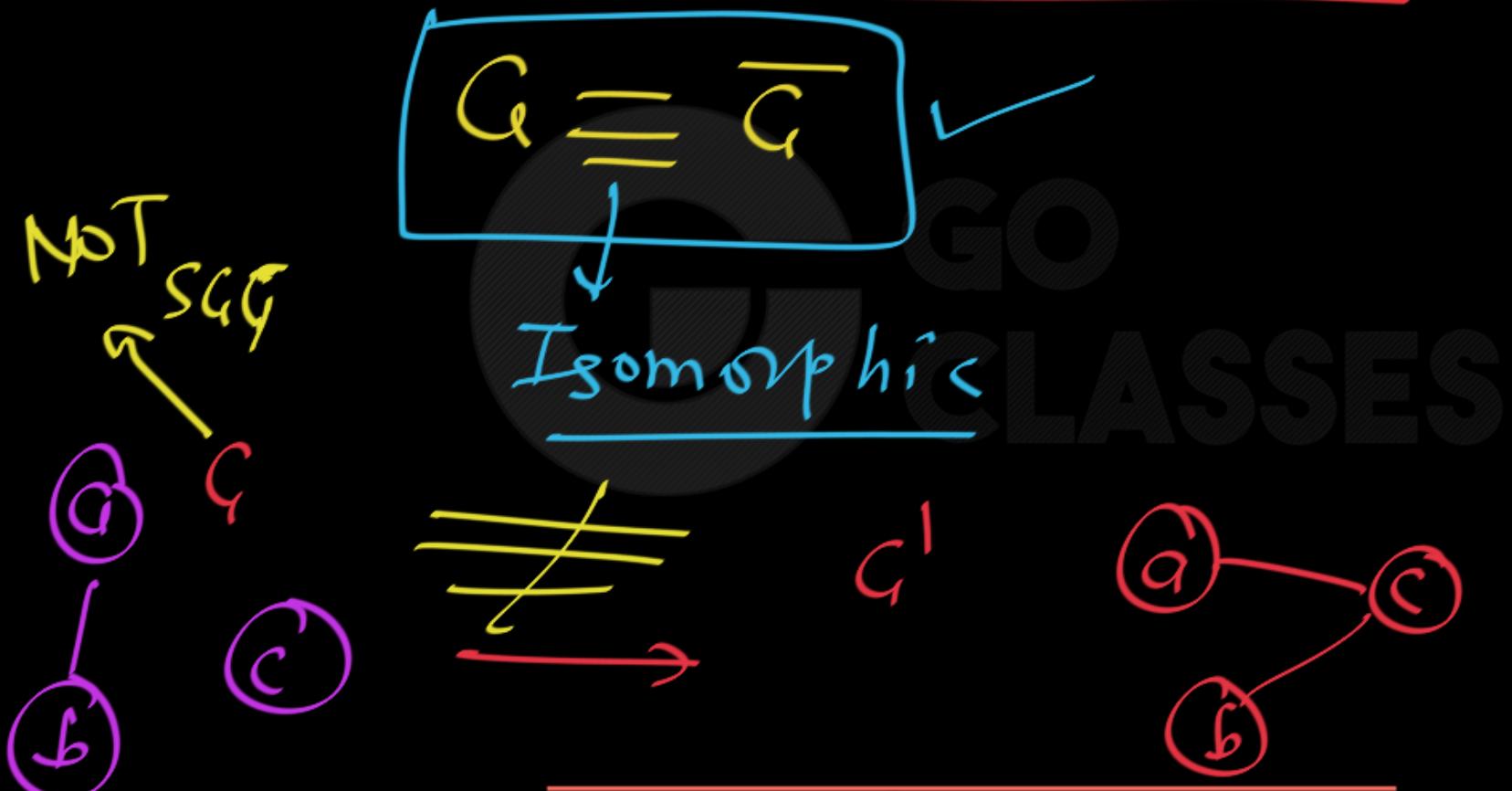
② $E_2 = \overline{E_1} \cup$

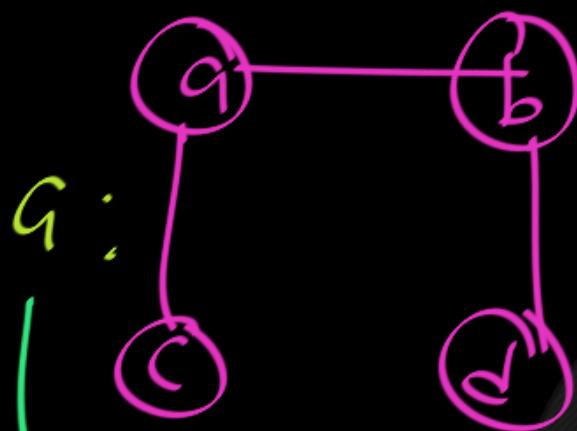
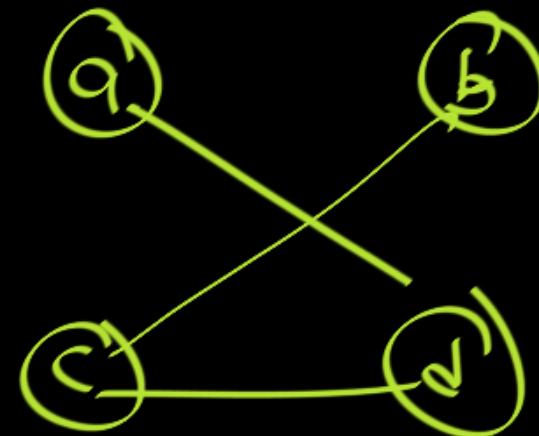
$$|E_2| = {}^n C_2 - |E_1|$$

$$|E_1| + |E_2| = {}^n C_2$$

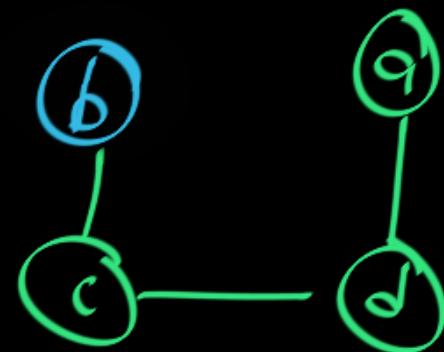
Edges
in k_n

Self - Complementary Graph : (SCG)



 \bar{a} 

self Complementary





Definition 6. [GRAPH COMPLEMENT] The *complement* of a graph $G = (V, E)$ is a graph with vertex set V and edge set E' such that $e \in E'$ if and only if $e \notin E$. The complement of a graph G is denoted \overline{G} and sometimes is called co- G .

Definition 7. [SELF-COMPLEMENTARY GRAPHS] A graph G is *self-complementary* if G is isomorphic to its complement.



Self-Complementary Graph:

$G \equiv \overline{G}$

for self-comp graph

$$e = n_{C_2} - e$$
$$2e = n_{C_2}$$
$$\frac{n(n-1)}{2} = 2e$$



GATE CSE 2014 Set 2

A cycle on n vertices is isomorphic to its complement. The value of n is ____.





GATE CSE 2014 Set 2

A cycle on n vertices is isomorphic to its complement. The value of n is 5.

$$\text{C}_n \equiv \overline{\text{C}}_n \Rightarrow$$

Edges = same

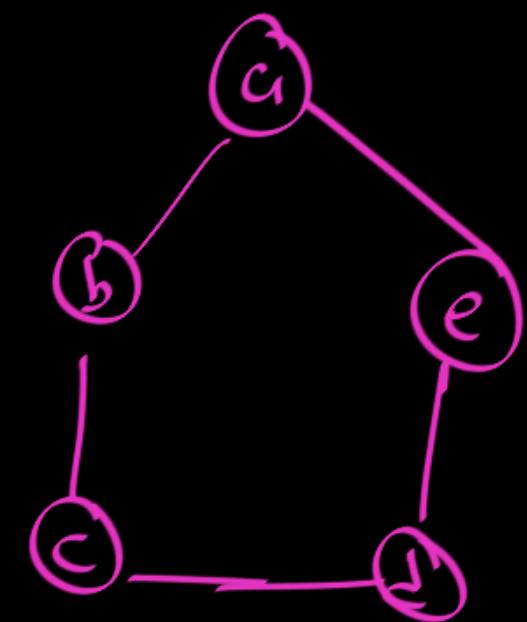
$$4n = n^2 - n$$

$$n^2 = 5n \Rightarrow n = 5$$

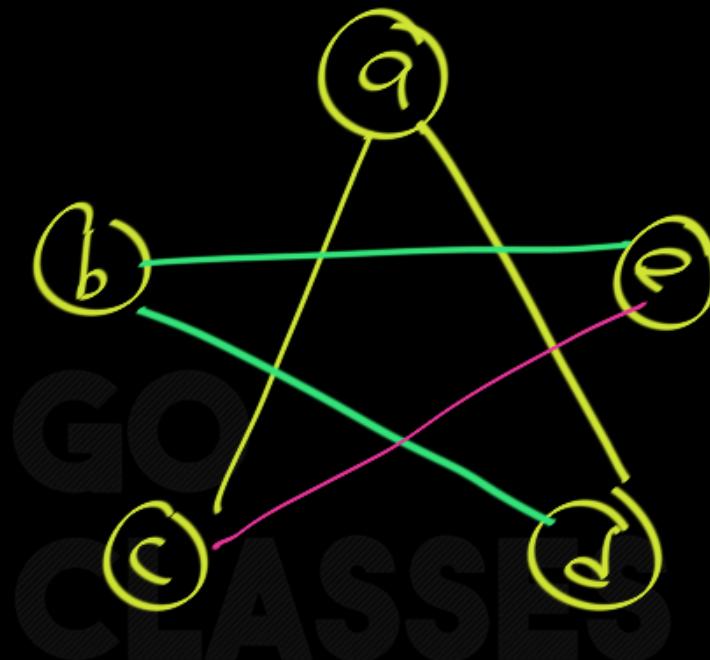
$$2n = \frac{n(n-1)}{2}$$



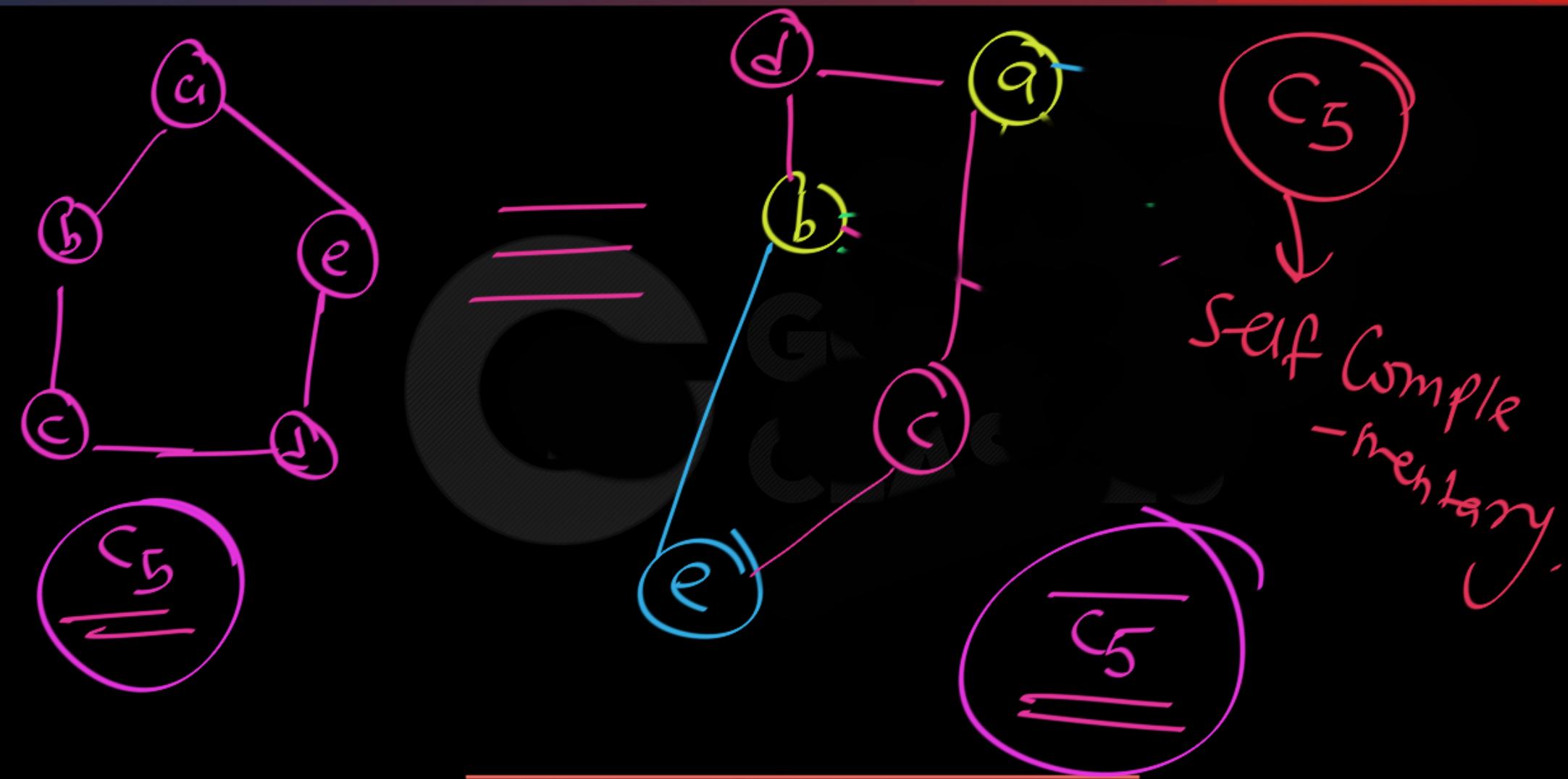
Discrete Mathematics



C_5



$\overline{C_5}$





Graph Theory :

Next Topic :

Connected Components

Components in a Graph

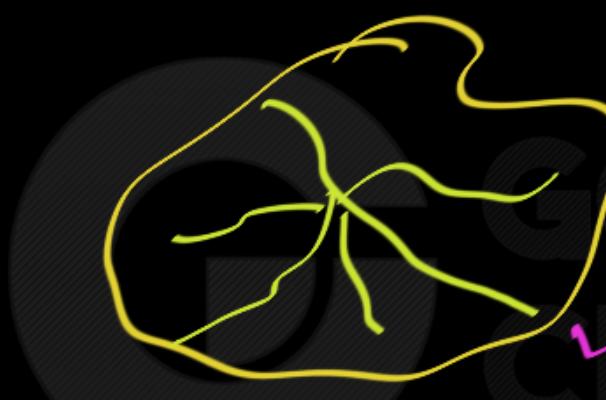
Website : <https://www.goclasses.in/>



Component \equiv Island = "maximal" piece

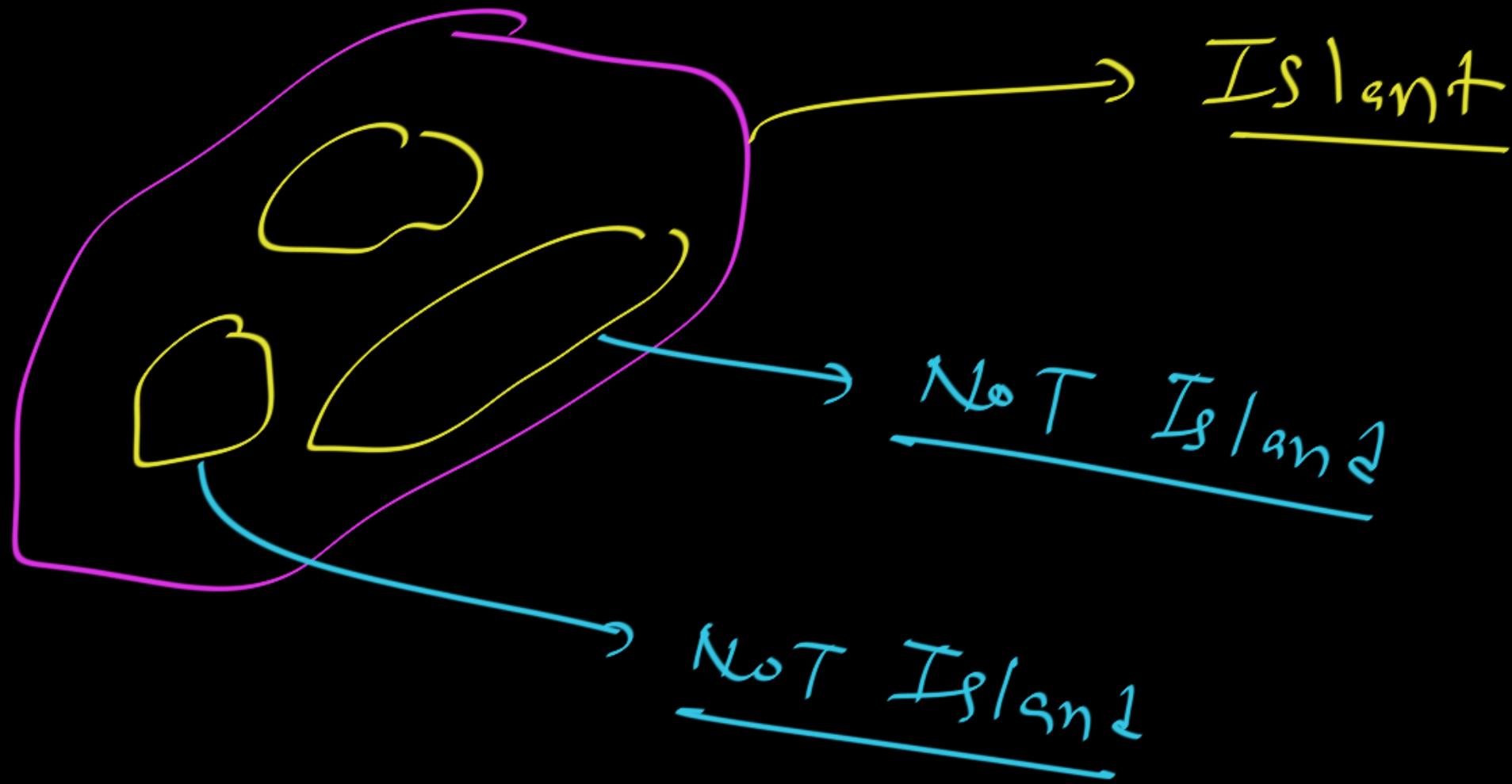
of land surrounded by water.

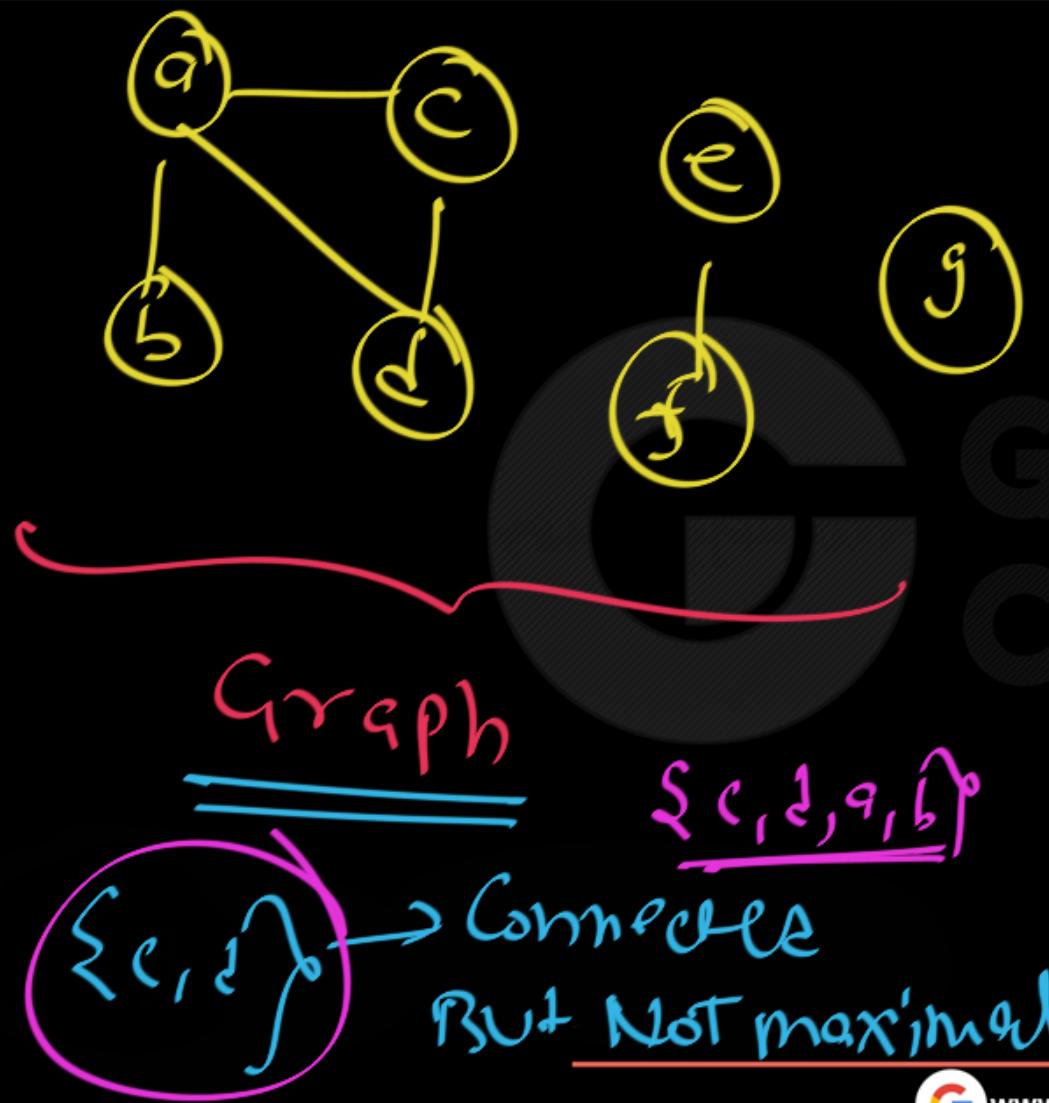
3 Islands



West Indies

(Black Water)





$\{b, d\}$ → Connected
 $\{b, d, a, c\}$,
Components = 3

Component =
 "maximal" "Connected"
 "Subgraph":

"Maximal" Connected ;

You cannot add something
more keeping it connected.

'Child' → I'm full ← ✗ for more
Don't Add Extra Tummy



Connected Vs Adjacent

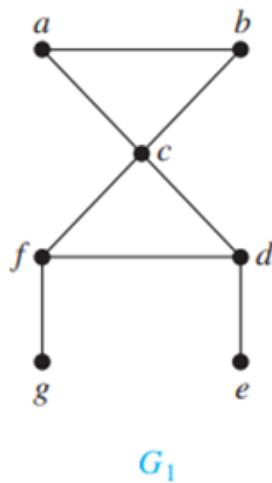




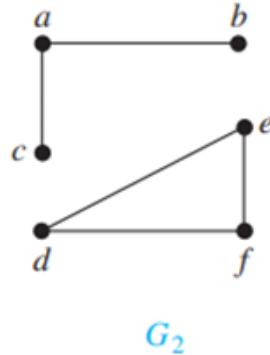
CONNECTED COMPONENTS A **connected component** of a graph G is a connected subgraph of G that is not a proper subgraph of another connected subgraph of G . That is, a connected component of a graph G is a maximal connected subgraph of G . A graph G that is not connected has two or more connected components that are disjoint and have G as their union.

An undirected graph is *connected* if there is a path between every pair of distinct vertices. A *connected component* of a graph G is a connected subgraph of G that is not contained in any other connected subgraph of G . (In other words, it is a maximal connected subgraph.)





*G*₁



*G*₂

FIGURE 2 The Graphs *G*₁ and *G*₂.

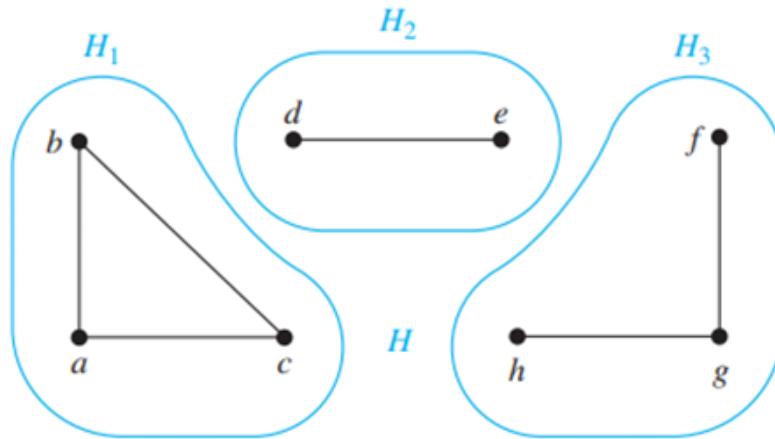


FIGURE 3 The Graph *H* and Its Connected Components *H*₁, *H*₂, and *H*₃.

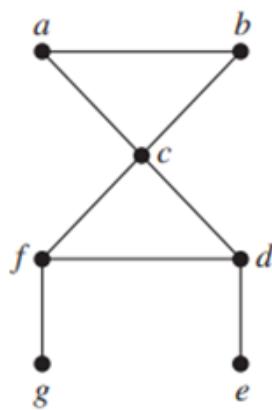
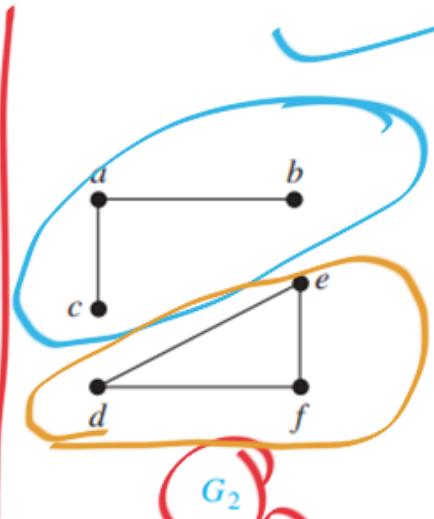


FIGURE 2 The Graphs G_1 and G_2 .

#Components = 1



#Components = 2

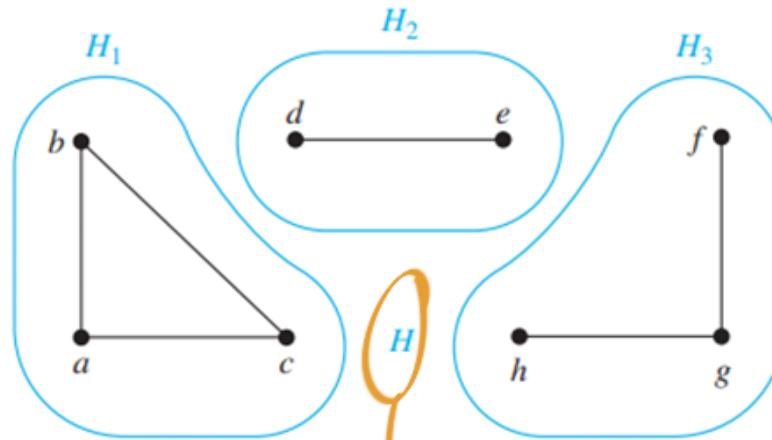


FIGURE 3 The Graph H and Its Connected Components H_1 , H_2 , and H_3 .

3 Components

 $G(V, E)$ $a, b \in V$

a, b belong to same Component iff

there is a Path between a, b

a ~ Path ~ b

 $G(V, E)$ $a, b \in V$

a, b belong to Different Component

iff

there is NO Path between a, b

$a \sim b$
No Path



$\varphi: \text{Graph } G(V, E) \rightarrow \underline{\# \text{Components} = Y}$

V , Relation R , aRb iff \exists Path

b/w a, b .

$R = Eq \cdot \text{Relation?}$

If Yes, $\# Eq. \text{ Classes?}$

$\varphi: \text{Graph } G(V, E) \rightarrow \# \text{Components} = Y$

V, Relation R, aRb iff ∃ Path

b/w a, b $\rightarrow a, b \in \text{some Component}$
 $R = \underline{\text{Eq. Relation}}$?

If Yes, # Eq. Classes ? \hookrightarrow Every Eq. Class is a Component.

Ex: $G = (V, E)$

$R \subseteq V$; Base set $v_1 R v_2$ iff \exists Path $v_1 \sim v_2$

$a R b \checkmark$ $d R e \checkmark$ $f R f \checkmark$ $b R c \times$
 $c R e \checkmark$ $f R g \times$ $g R g \checkmark$ $a R a \checkmark$



Symmetric : $a \xrightarrow{\text{Path}} b \Rightarrow b \xrightarrow{\text{Path}} a$

Transitive : $a \xrightarrow{\text{Path1}} b \xrightarrow{\text{Path2}} c \Rightarrow a \xrightarrow{\text{Path3}} c$

Reflexive : $a \xrightarrow{\text{Path}} a$, Trivial Path (length 0)

$R = \text{Eq. Relation}$

So R = Eq. Relation

Base set = V

