



# Adder

## 2. Full Adder



# Addition of Multibit Unsigned Numbers

Analogy with addition in base 10

$$\begin{array}{r} \text{carry} & 0 & 1 & 1 & 0 \\ + & 3 & 8 & 9 \\ \hline & 1 & 5 & 7 \\ \hline & 5 & 4 & 6 \end{array}$$



Can use HA

Cannot use HA ; hees full Adder .

Ckt for Add  
of 3 bits.



# Analogy with addition in base 10

$$\begin{array}{r} & \mathbf{c}_3 & \mathbf{c}_2 & \boxed{\mathbf{c}_1} & \mathbf{c}_0 \\ + & \mathbf{x}_2 & \mathbf{x}_1 & & \mathbf{x}_0 \\ & \mathbf{y}_2 & \mathbf{y}_1 & & \mathbf{y}_0 \\ \hline & \mathbf{s}_2 & \mathbf{s}_1 & \boxed{\mathbf{s}_0} & \end{array}$$

given these  
3 inputs

compute these  
2 outputs



# Analogy with addition in base 10

$$\begin{array}{r} & C_3 & C_2 & C_1 & C_0 \\ + & X_2 & X_1 & X_0 \\ \hline & Y_2 & Y_1 & Y_0 \\ \hline & S_2 & S_1 & S_0 \end{array}$$



# Addition of Multi-bit Binary Numbers

$$\begin{array}{r} 0010110 \\ 0101011 \\ + 0001001 \\ \hline 0110100 \end{array}$$

Carry      Number A      Number B      Sum S

$$\begin{array}{r} 1111110 \\ 0111111 \\ + 0000001 \\ \hline 1000000 \end{array}$$

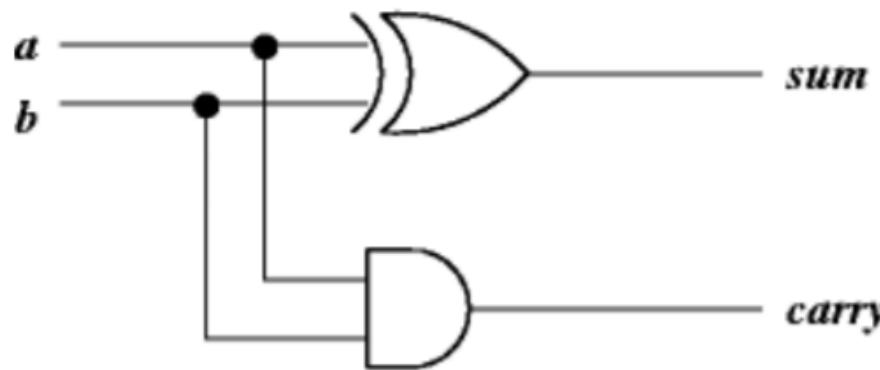
Carry      Number A      Number B      Sum S

- At every bit position (stage), we require to add 3 bits:

- 1 bit for number A
- 1 bit for number B
- 1 carry bit coming from the previous stage

WE NEED A FULL ADDER

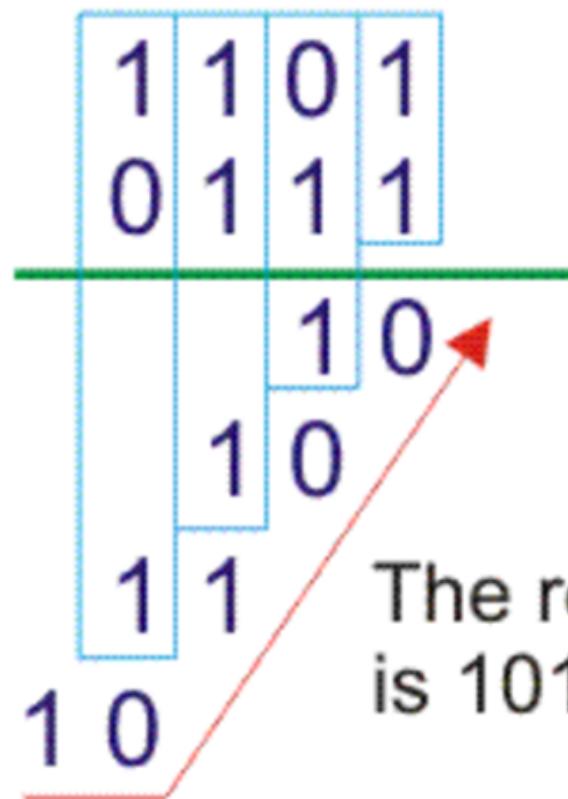
# Half Adder



$$\text{Sum} = \bar{a}b + a\bar{b} = a \oplus b$$

$$\text{Carry} = ab$$

- Half adders cannot accept a carry input and hence it is not possible to cascade them to construct an *n*-bit binary adder.



The result of addition  
is 10100.

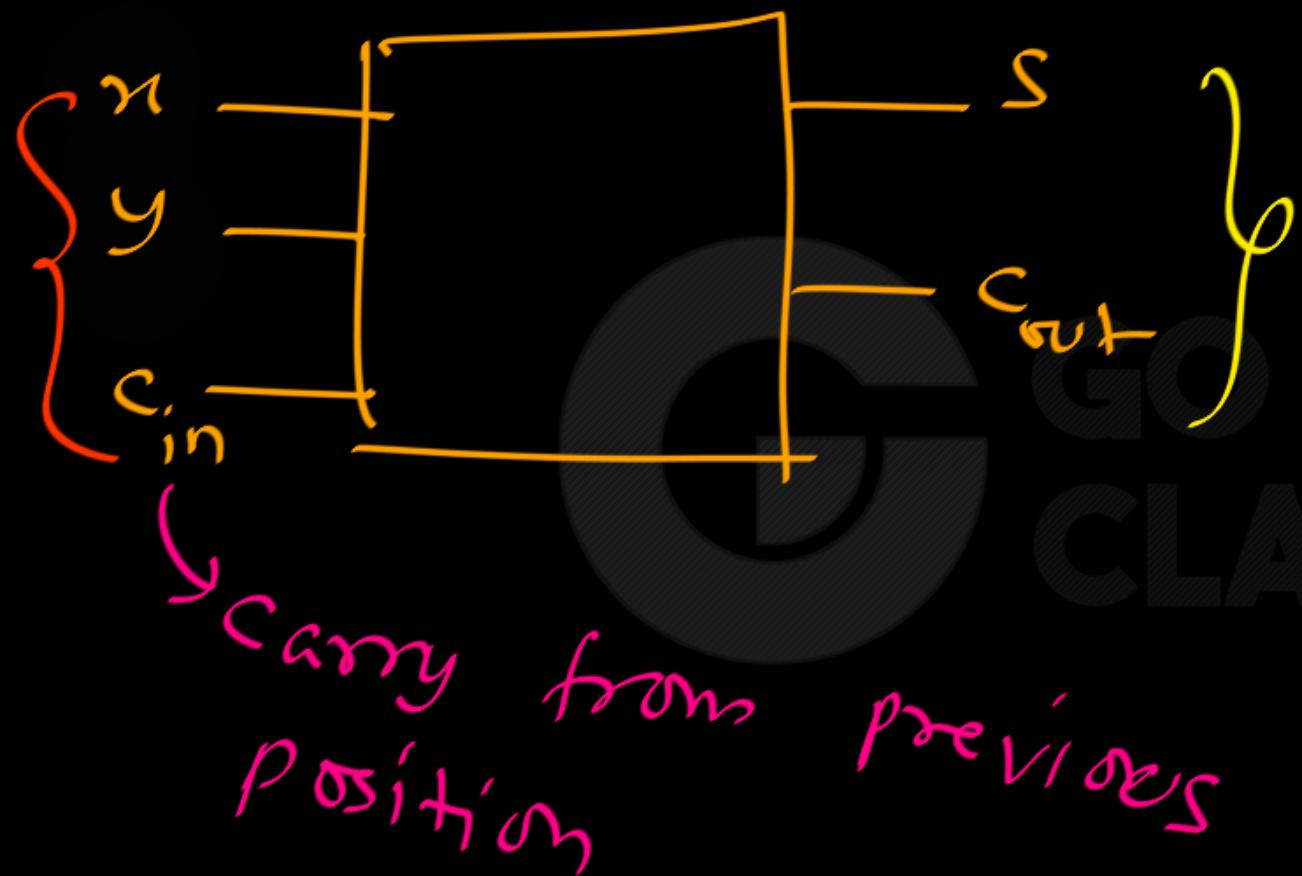
WE NEED A FULL ADDER



## 2. Full Adder

**Full Adder** is a combinational circuit that performs the addition of three bits (two significant bits and previous carry).

- It consists of ***three inputs and two outputs***, two inputs are the bits to be added, the third input represents the carry from the previous position.
- The full adder is usually a component in a cascade of adders, which add 8, 16, etc, binary numbers.



x	y	Cin	Cout	S
0	0	0	0	0
0	0	1	0	1 ✓
0	1	0	0	1 ✓
0	1	1	1 ✓	0
1	0	0	0	1 ✓
1	0	1	1 ✓	0
1	1	0	1 ✓	0
1	1	1	1 ✓	1 ✓

S is 1 when  
odd number  
of inputs  
are 1

C is 1 when  
at least two  
inputs are 1.

Decimal result

$$0 + 1 + 1 = 2$$

Binary result

$$\begin{array}{r}
 & 1 & 0 \\
 & \downarrow & \rightarrow s \\
 \text{Carry out} & & 
 \end{array}$$

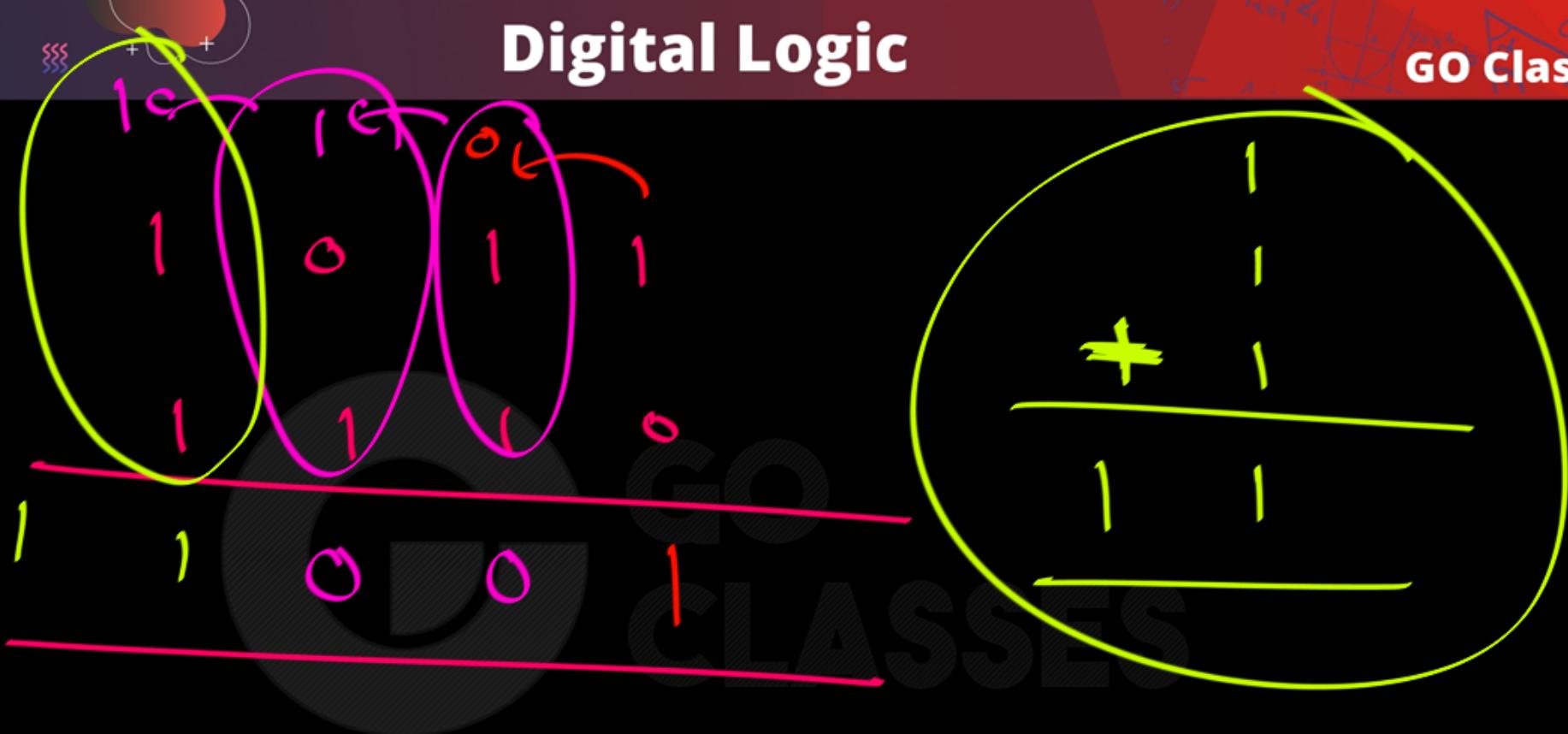
$$\begin{array}{r}
 1 + 1 + 1 \\
 \hline
 \end{array}$$

$$\begin{array}{c}
 = 3 \\
 \textcircled{3}
 \end{array}$$

$$\begin{array}{r}
 = 11 \\
 \hline
 \end{array}$$

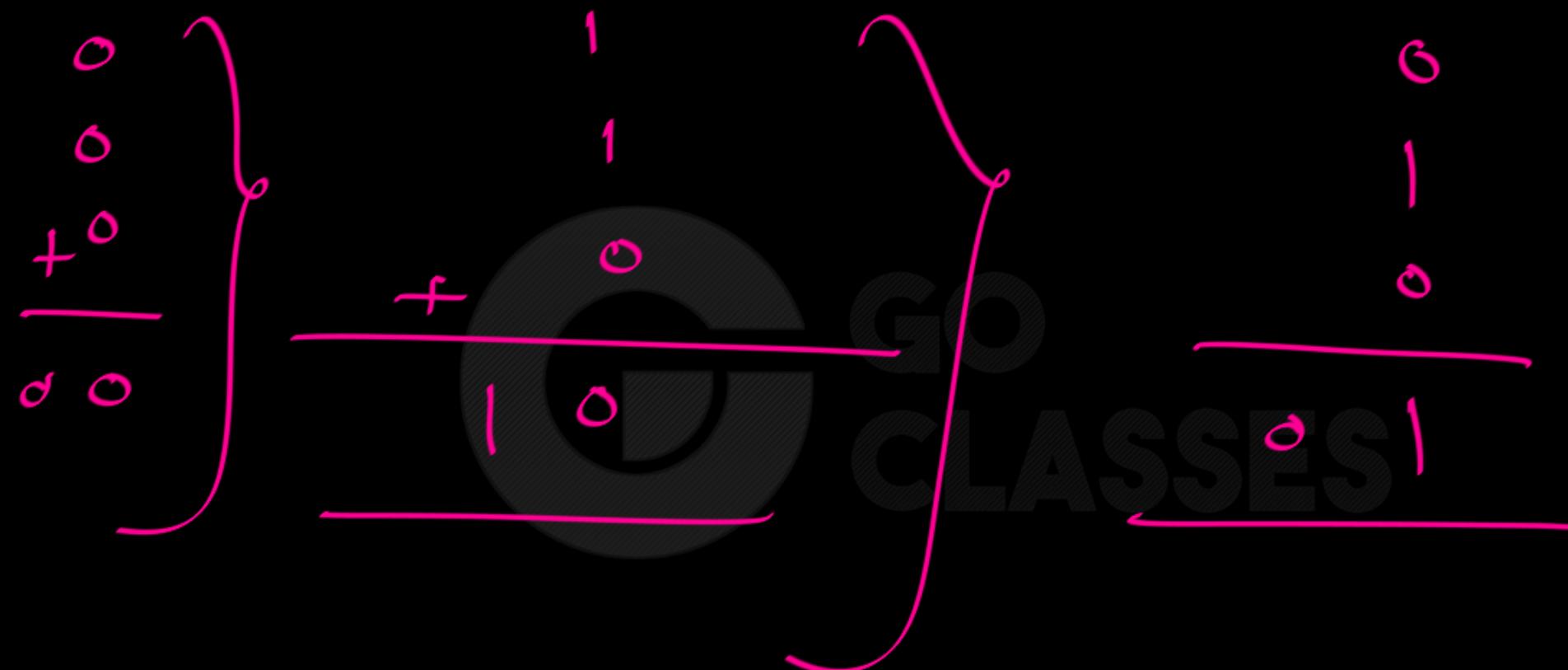
$$1 + 1 + 0 = 2$$

$$\begin{array}{r}
 \text{Carry} \\
 = 10 \\
 \hline
 \text{Carry}
 \end{array}$$





# Digital Logic





## FULL ADDER :

Addition of n-bit binary numbers requires the use of a full adder, and the process of addition proceeds on a bit-by-bit basis, right to left, beginning with the least significant bit. After the least significant bit, addition at each position adds not only the respective bits of the words, but must also consider a possible carry bit from addition at the previous position.

A full adder is a combinational circuit that forms the arithmetic sum of three bits. It consists of three inputs and two outputs. Two of the input variables, denoted by  $x$  and  $y$ , represent the two significant bits to be added. The third input,  $z$ , represents the carry from the previous lower significant position. Two outputs are necessary because the arithmetic sum of three binary digits ranges in value from 0 to 3, and binary representation of 2 or 3 needs two bits. The two outputs are designated by the symbols  $S$  for sum and  $C$  for carry.



Inputs			Outputs	
X	Y	$C_{in}$	S	$C_{out}$
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

Truth table for the full adder

- The  $S$  output is equal to 1 when only one input is equal to 1 or when all three inputs are equal to 1.
- The  $C_{out}$  output has a carry 1 if two or three inputs are equal to 1.
- The Karnaugh maps and the simplified expression are shown in the following figures:



Note: ExOR is odd-Inputs Detecting function. ExOR is 1 iff odd number of 1's are 1.

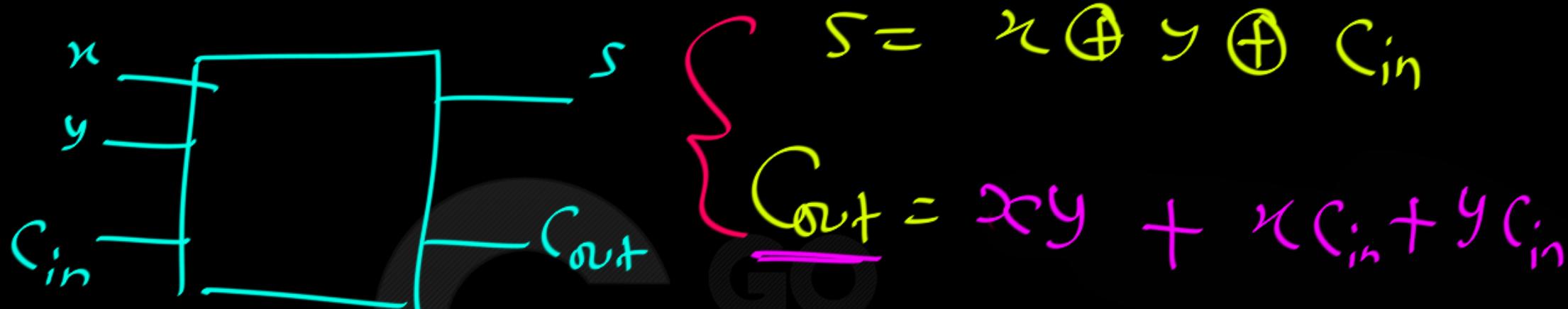


X \ $C_{in}$	00	01	11	10
0	0	1	0	1
1	1	0	1	0

$$S = \overline{XY}C_{in} + \overline{XY}\overline{C_{in}} + X\overline{Y}\overline{C_{in}} + XY C_{in}$$

X \ $C_{in}$	00	01	11	10
0	0	0	1	0
1	0	1	1	1

$$C_{out} = XY + XC_{in} + YC_{in}$$



$C_{out}$  is 1 when at least two inputs are 1.



$$S = \overline{x} \overline{y} C_{in} + x \overline{y} \overline{C}_{in} + \overline{x} y \overline{C}_{in}$$

+ xy C<sub>in</sub>

*S is 1 when odd no. of inputs are 1.*

✓

$$S = \overline{x} \overline{y} C_{in} + \overline{x} y \overline{C}_{in} + x \overline{y} \overline{C}_{in} + xy C_{in}$$



In FA :

for S, we have two equations :

$$S = x \oplus y \oplus C_{in}$$

$$S = \overline{x} \overline{y} C_{in} + \overline{x} y \overline{C_{in}} + x \overline{y} \overline{C_{in}} + xyC_{in}$$



for carry ( $C_{out}$ ) we have several equations;

$$C = xy + xC_{in} + yC_{in} \checkmark$$

$$C = xy + C_{in}(x+y) \checkmark$$



$$C = xy + C_{in} (x \oplus y)$$

$$C = xy + C_{in} (x + y)$$

$$C = xy + C_{in} x + C_{in} y$$

$$C = xy \oplus C_{in} (x \oplus y)$$

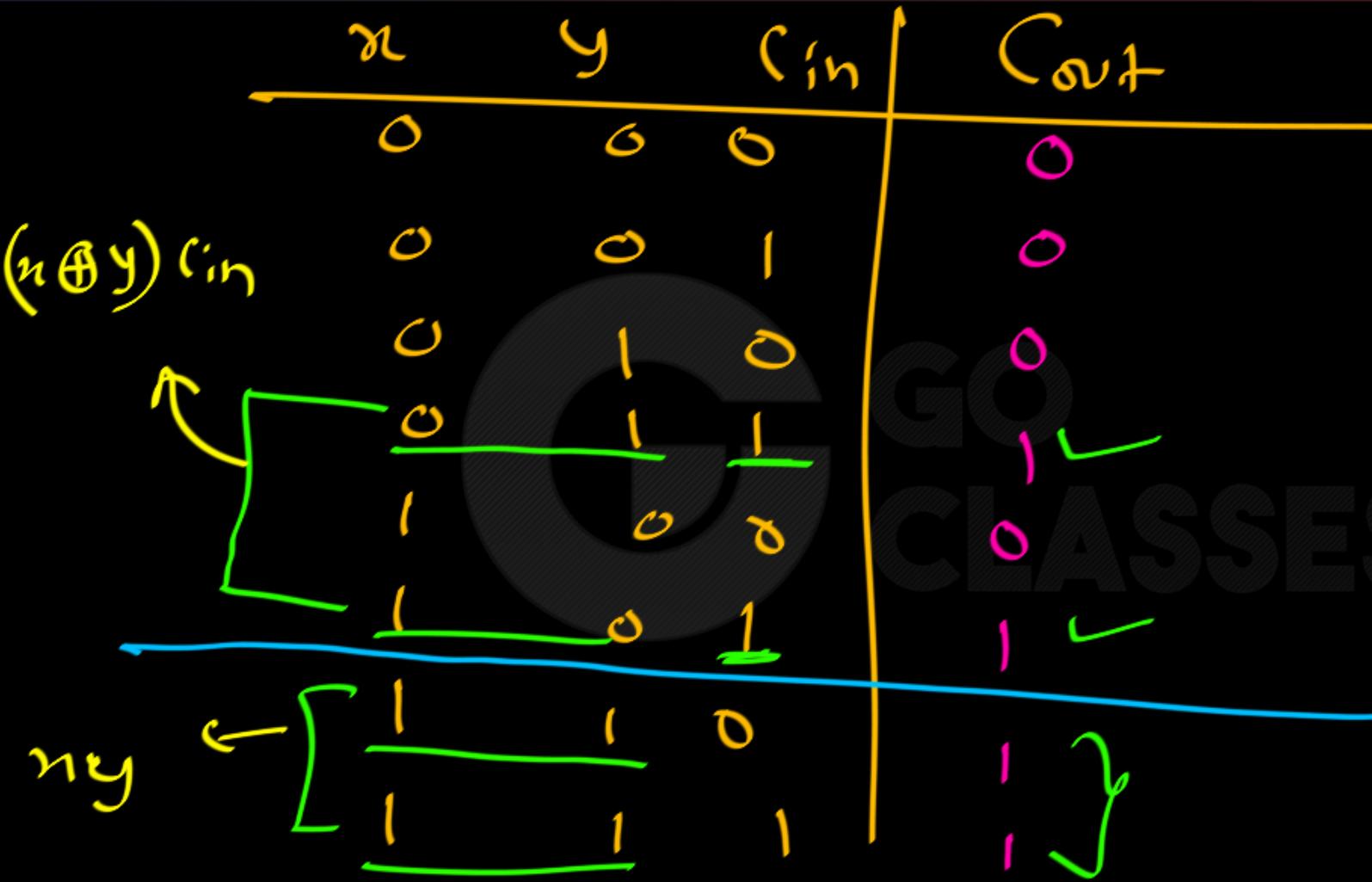
$$C = \bar{x}y + C_{in}(x \oplus y) \quad ] \text{ Same}$$

$$C = \bar{x}y \oplus C_{in}(x \oplus y)$$

$$C = \bar{x}y + C_{in}(x+y) \quad ] \text{ different}$$

$$C = \bar{x}y \oplus C_{in}(x+y)$$

↙ wrong exp for Cout'





$$\underline{C_{out}} = \underline{\overline{xy}} + (\underline{x \oplus y}) C_{in}$$

Diagram illustrating the logic expression:

- The term  $\underline{\overline{xy}}$  is highlighted with a yellow bracket and arrow, pointing to a yellow circle containing  $x=1$  and  $y=1$ .
- The term  $(x \oplus y) C_{in}$  is highlighted with a green bracket and arrow, pointing to a pink circle containing  $C_{in}=1$  and  $x \neq y$ .

$$\underline{C_{out}} = \underline{\underline{xy}} + (\underline{x \oplus y}) C_{in}$$

$x=1$   
 $y=1$

$C_{in}=1$   
AND  
 $x \neq y$

cannot  
be 1 simultaneously

Difference b/w +,  $\oplus$  ;

$$a+b \quad ; \quad a \oplus b$$


the only difference is when  $a=b=1$

If it is NOT possible that  $a, b$   
are simultaneously 1 then  $a+b = a \oplus b$

$$\text{El}: f = \alpha b + \beta \bar{b}$$

$\alpha$        $\beta$

Is it possible that  $\alpha, \beta$  are 1 simultaneously?

No.

$$\text{So } f = \underbrace{\alpha b + \beta \bar{b}}_{= 1} = \underbrace{\alpha b}_{\neq 0} + \underbrace{\beta \bar{b}}_{\neq 0}$$

$$\underbrace{ab + a\bar{b}}_{\Downarrow} = \underbrace{(ab)}_{\text{and}} \oplus \underbrace{(a\bar{b})}_{\text{or}}$$

$$\underbrace{a(b+\bar{b})}_{\text{or}} = a(\underline{\underline{b \oplus \bar{b}}})$$

$$a = a(1)$$

$$a = a$$

## Distributive Prop:

$$\underline{\text{LHS}} = \underbrace{ab \oplus ac}_{\text{RHS}} \quad \begin{matrix} \text{Dist. over} \\ \text{Exor} \end{matrix}$$

## Prose:

$$\begin{array}{ccc} a=0 & \left. \begin{array}{c} \text{LHS} : \\ 0 \end{array} \right\} = \text{RHS} : \\ & \left. \begin{array}{c} 0 \\ \hline \end{array} \right\} & \\ a=1 & \left. \begin{array}{c} \text{LHS} : \\ b \oplus c \end{array} \right\} = \text{RHS} & \left. \begin{array}{c} \\ b \oplus c \end{array} \right\} \end{array}$$

$a$	$b$	$f$
0	0	1
0	1	1
1	0	0

Csop:

$$f = \overline{a} \bar{b} + \bar{a} b + ab$$

$$g = (\bar{a} \bar{b}) \oplus (\bar{a} b) \oplus ab$$

same

$$f = \overline{a} \overline{b} + \overline{a} b + ab = \overline{a} \overline{b} + b$$

$$\overline{f} = \overline{\overline{a} \overline{b} + \overline{a} b + ab} = \overline{\overline{a} \overline{b}} \oplus \overline{ab}$$

$$= \overline{\overline{a} \overline{b}} b + \overline{a} \overline{b} \overline{b}$$

$$= (\overline{a} + \overline{b}) b + \overline{a} \overline{b} = b + \overline{a}$$



$$\left\{ \begin{array}{l} S = \bar{X} \bar{Y} C_{in} + \bar{X} Y \bar{C}_{in} + X \bar{Y} \bar{C}_{in} + X Y C_{in} \\ C_{out} = XY + XC_{in} + YC_{in} \end{array} \right. \quad \left. \begin{array}{l} 1 \\ \text{(Sum of products)} \end{array} \right\}$$

$$\left\{ \begin{array}{l} S = C_{in} \oplus (X \oplus Y) \\ C_{out} = C_{in} \cdot (X \oplus Y) + XY \end{array} \right.$$

*Sum =  $\bar{a}\bar{b}c + \bar{a}b\bar{c} + a\bar{b}\bar{c} + abc = a \oplus b \oplus c$*

*$C_{out} = ab + ac + bc = ab + c(a + b)$*

Note: If we know that it is not possible that any two of  $\alpha, \beta, \gamma$  simultaneously are

$$\alpha + \beta + \gamma = \alpha \oplus \beta \oplus \gamma$$



so

Note: Any function can be expressed

as Exor of (true) minterms.

Why? because two minterms can NEVER

be simultaneously 1.

$a b c$  $a \bar{b} \bar{c}$ 

Cannot be simultaneously 1.

$$\underline{\underline{a=b=c=1}}$$

$$\begin{cases} a=1 \\ b=c=0 \end{cases}$$

## The sum:

$$S = \bar{X} \bar{Y} C_{in} + \bar{X} Y \bar{C}_{in} + X \bar{Y} \bar{C}_{in} + XY C_{in}$$

$$= \bar{C}_{in}(\bar{X}Y + X\bar{Y}) + C_{in}(\bar{X}\bar{Y} + XY)$$

$$= \bar{C}_{in}(\bar{X}Y + X\bar{Y}) + C_{in}(\overline{\bar{X}Y + X\bar{Y}})$$

$$S = C_{in} \oplus (X \oplus Y)$$

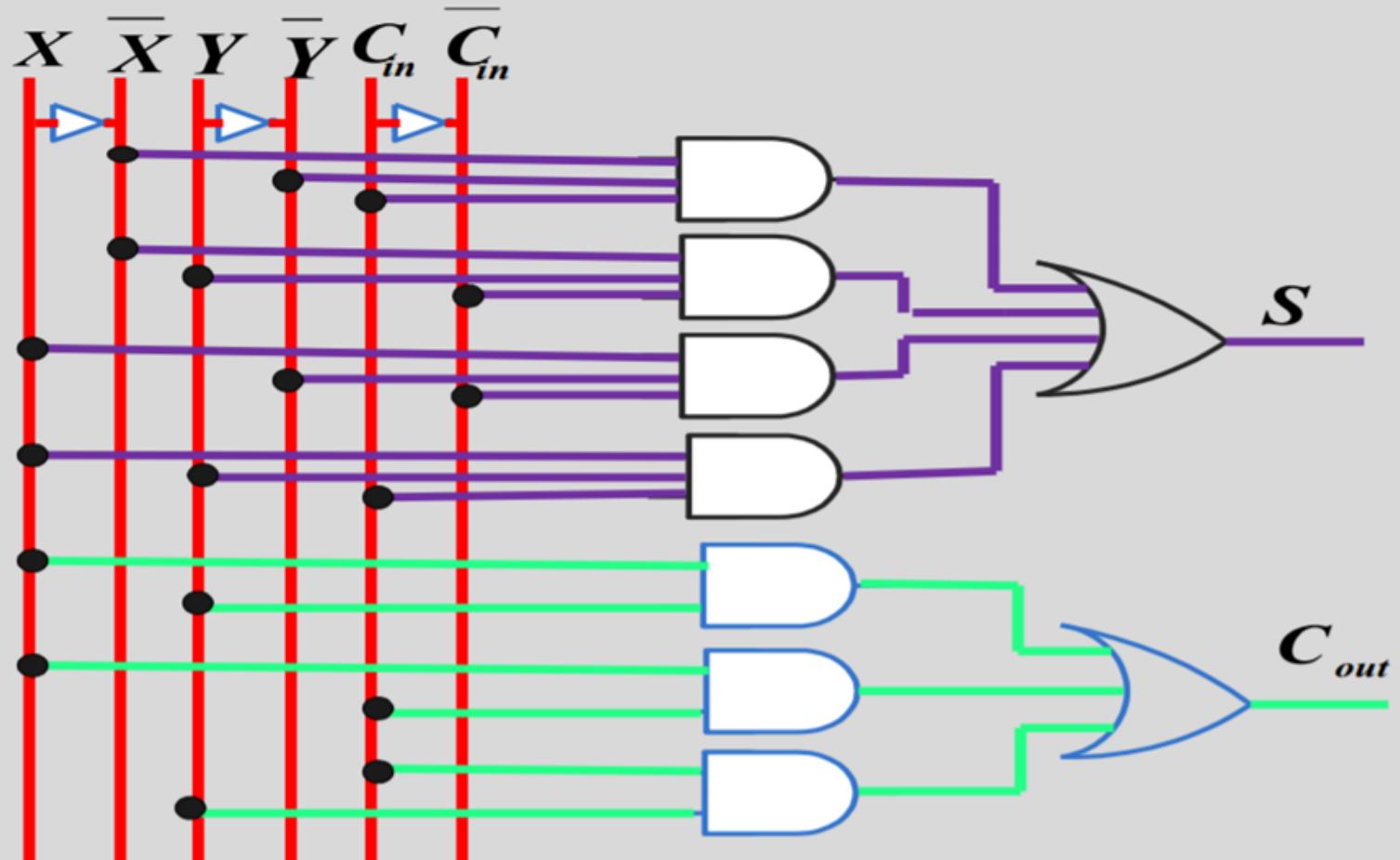
## The carry output:

$$C_{out} = \bar{X} Y C_{in} + X \bar{Y} C_{in} + X Y C_{in} + X Y \bar{C}_{in}$$

$$= C_{in}(\bar{X}Y + X\bar{Y}) + XY(C_{in} + \bar{C}_{in})$$

$$C_{out} = C_{in} \cdot (X \oplus Y) + XY$$

The *logic diagrams* for the full adder implemented in *sum-of-products* form are the following:

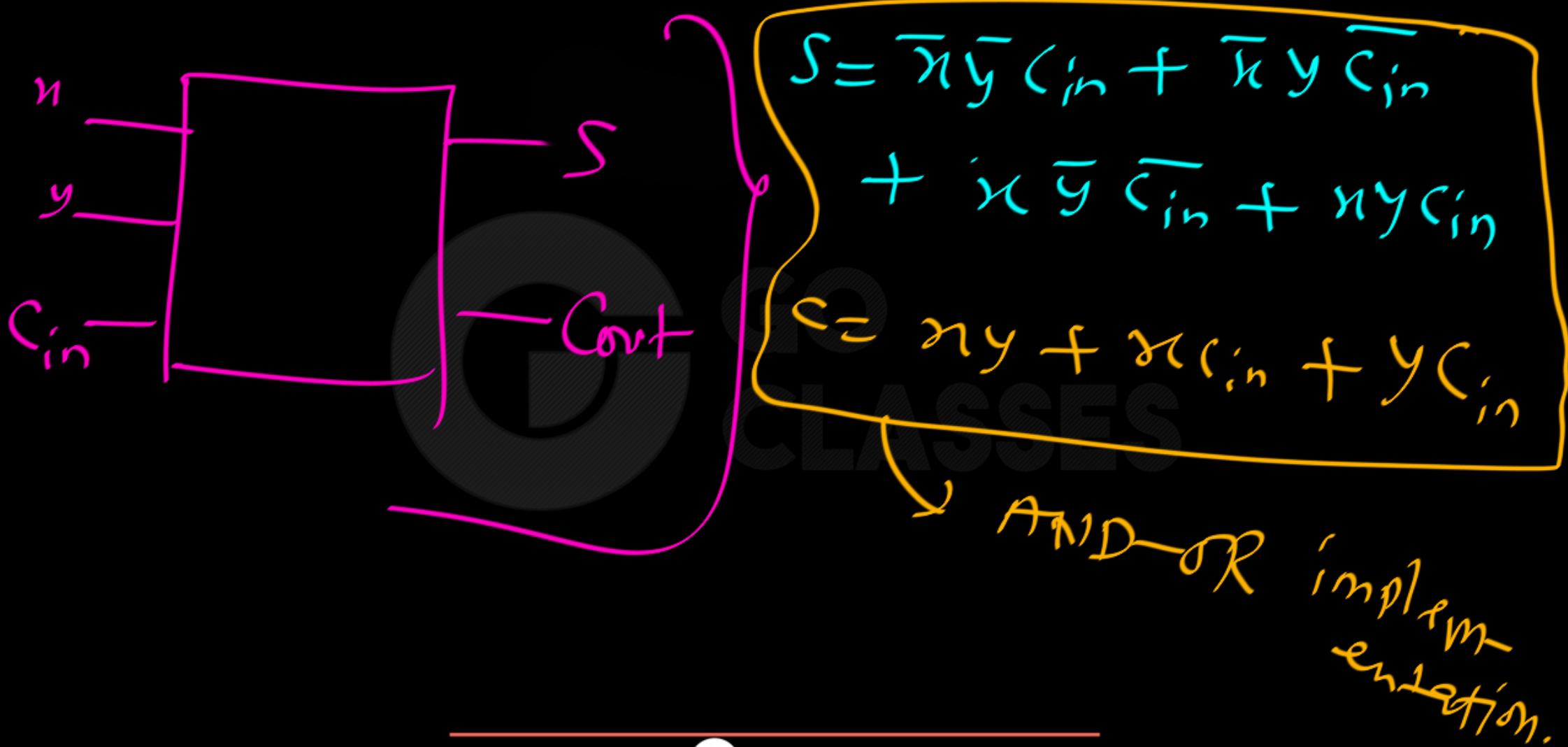


*logic diagram for the full adder*



- It can also be implemented using *two half adders* and *one OR gate* (using **XOR** gates).

$$\begin{cases} S = C_{in} \oplus (X \oplus Y) \\ C_{out} = C_{in} \cdot (X \oplus Y) + XY \end{cases}$$

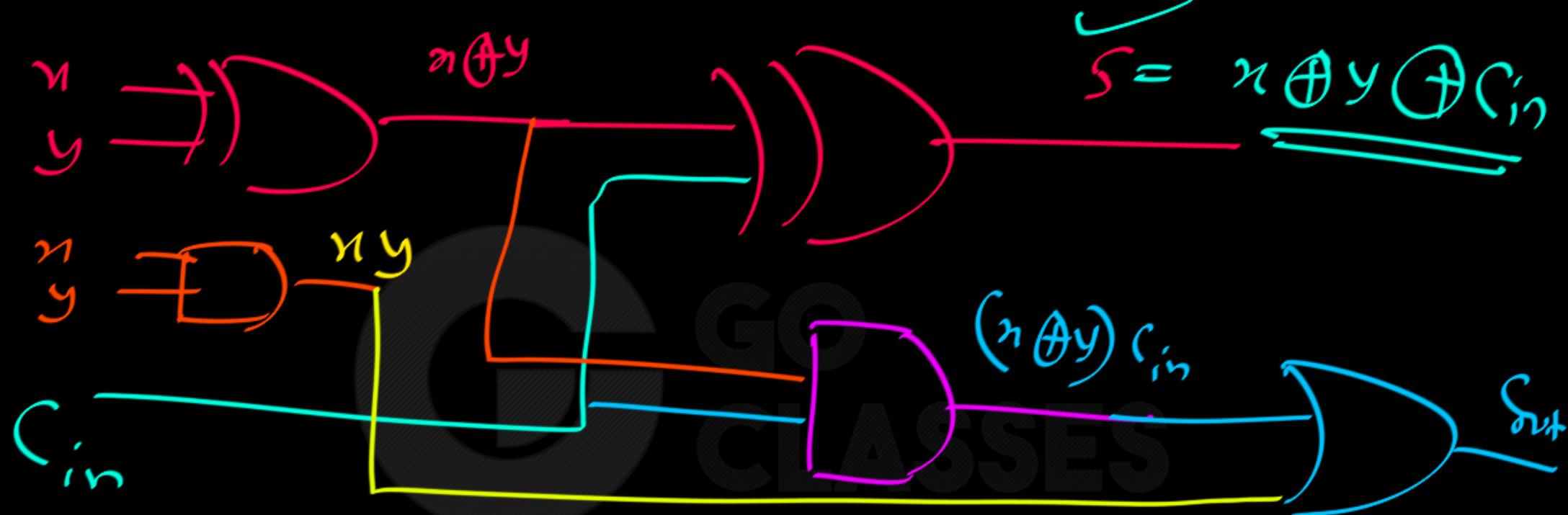




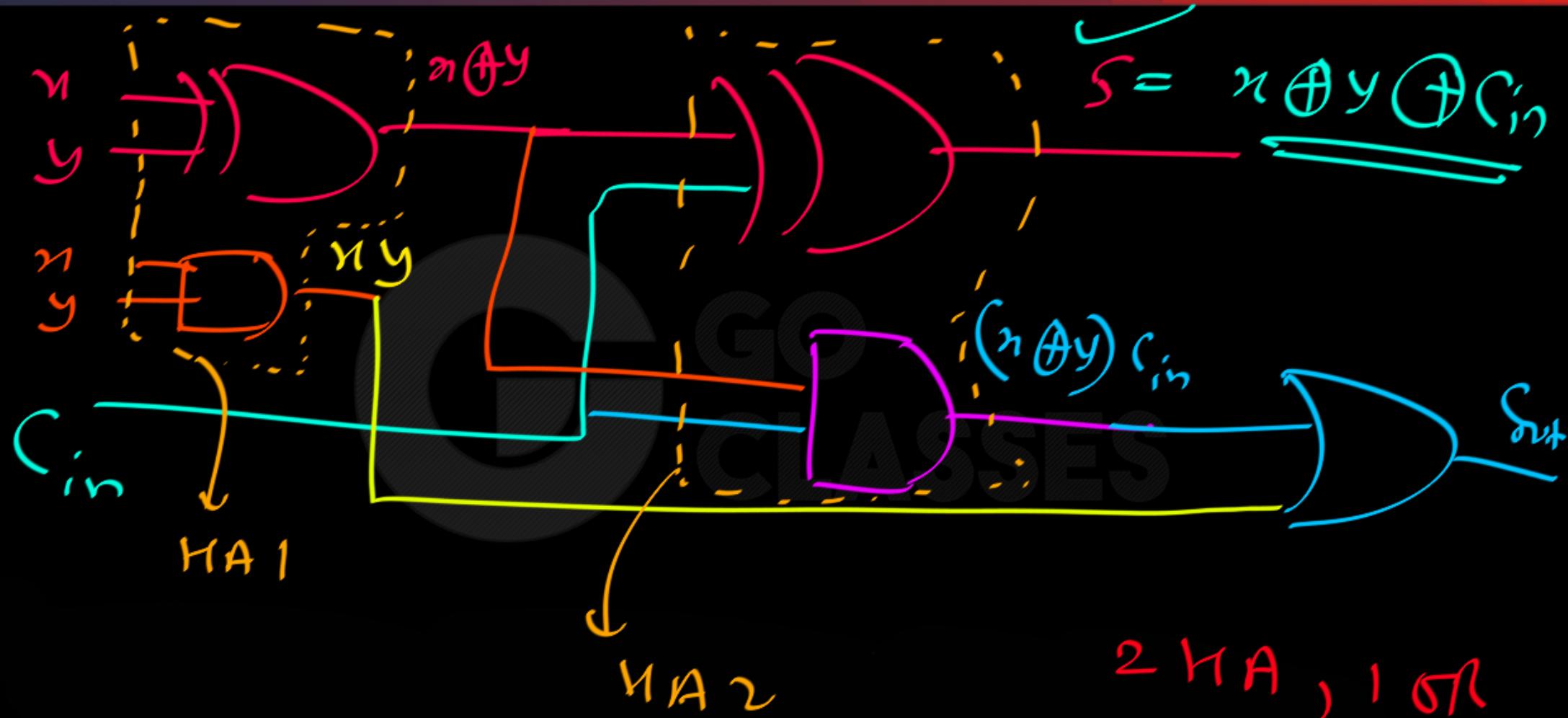
$$\begin{cases} S = x \oplus y \oplus C_{in} \\ C = xy + C_{in} \cdot \underline{(x \oplus y)} \end{cases}$$

And, Exor, OR implementation ✓

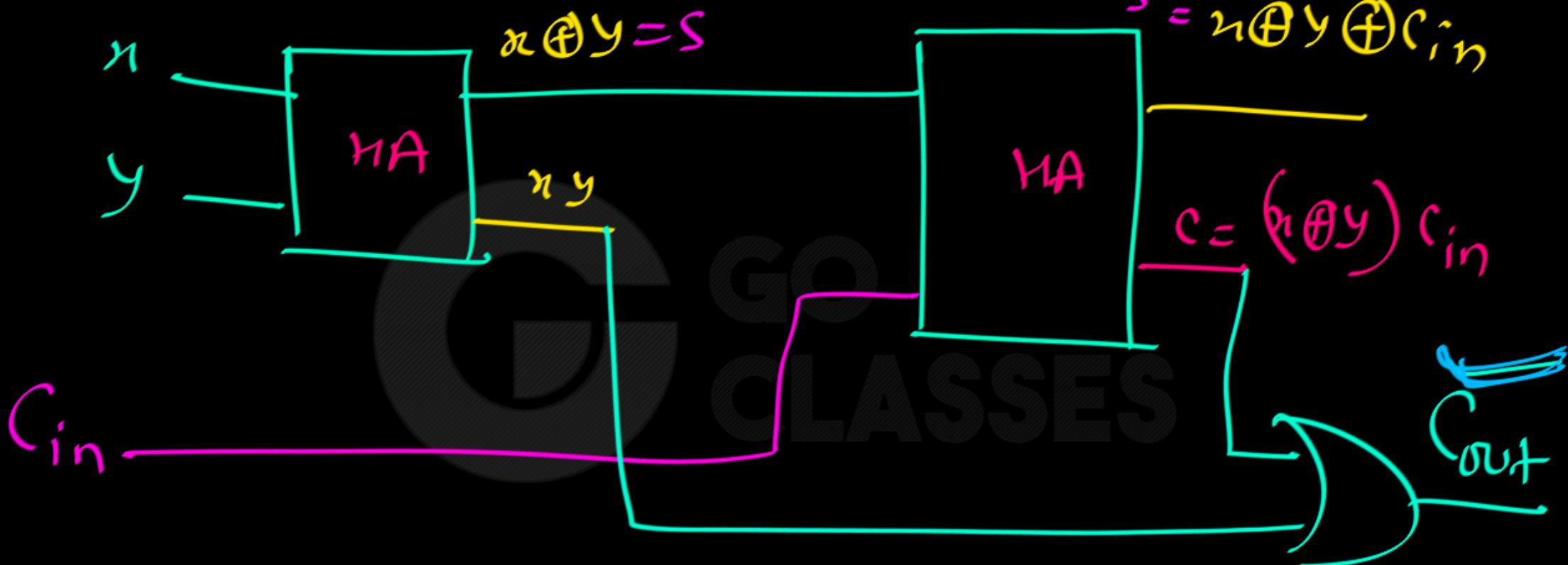
Using HA implementation



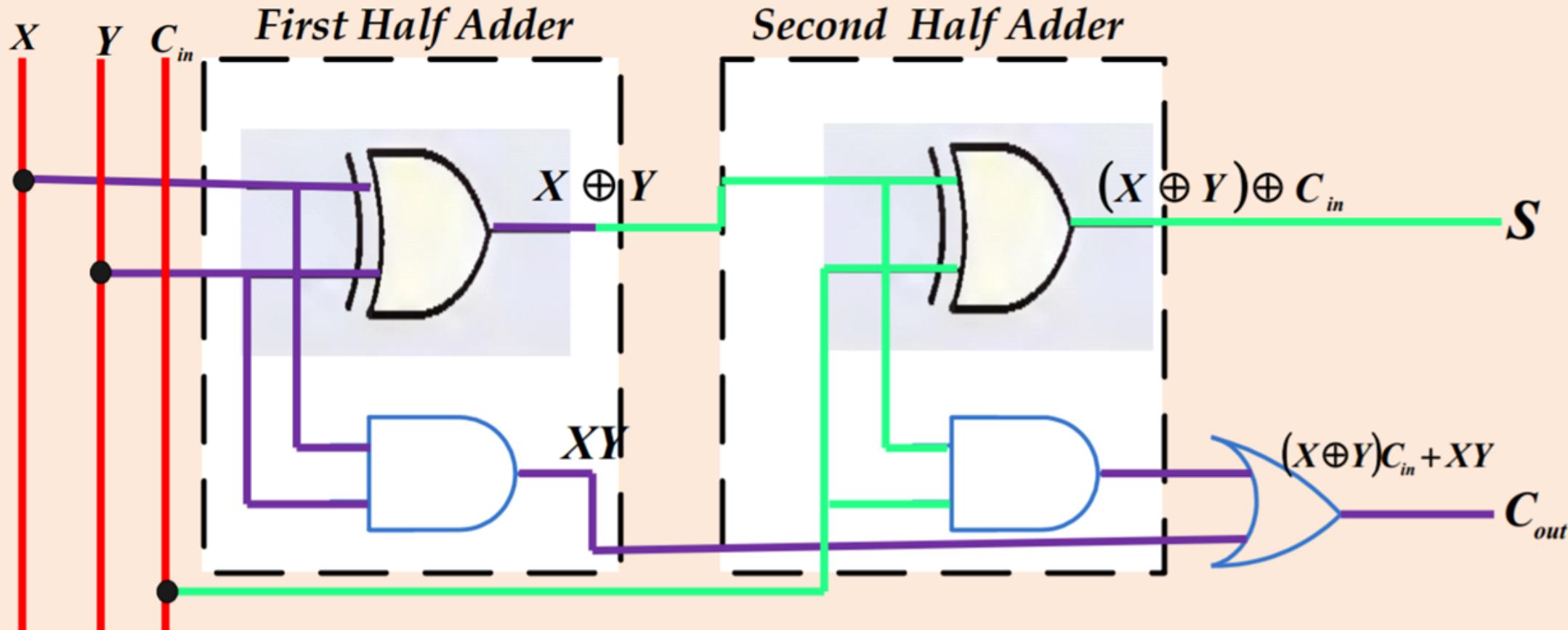
AND, OR, XOR implementation



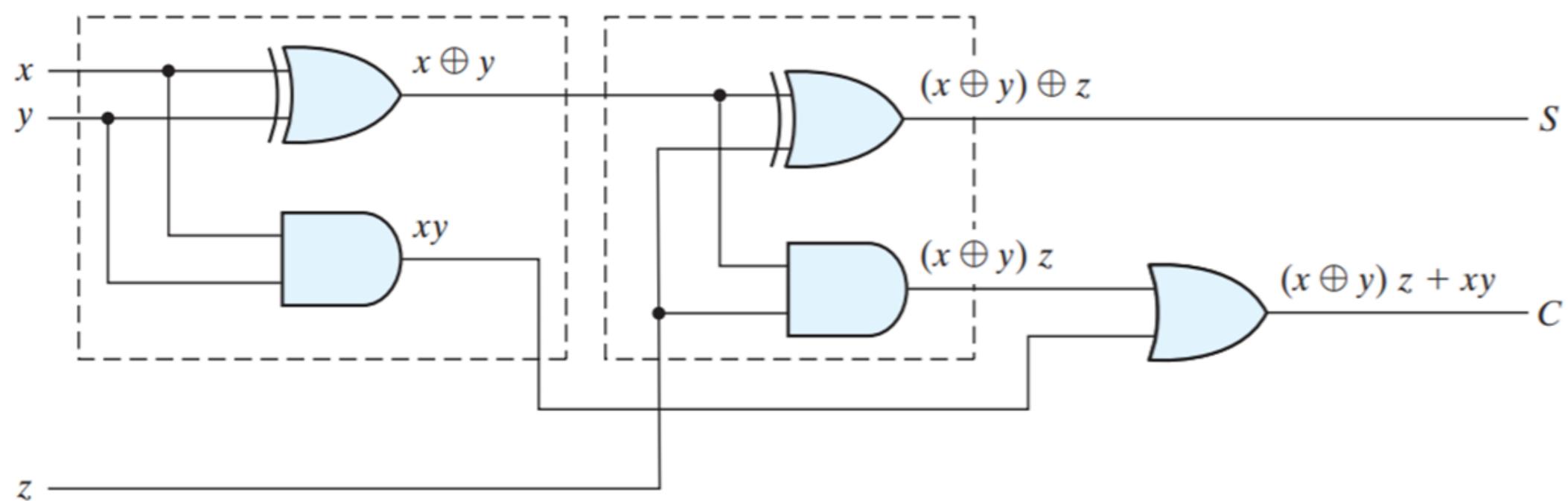
2 HA, 1 OR  
gate



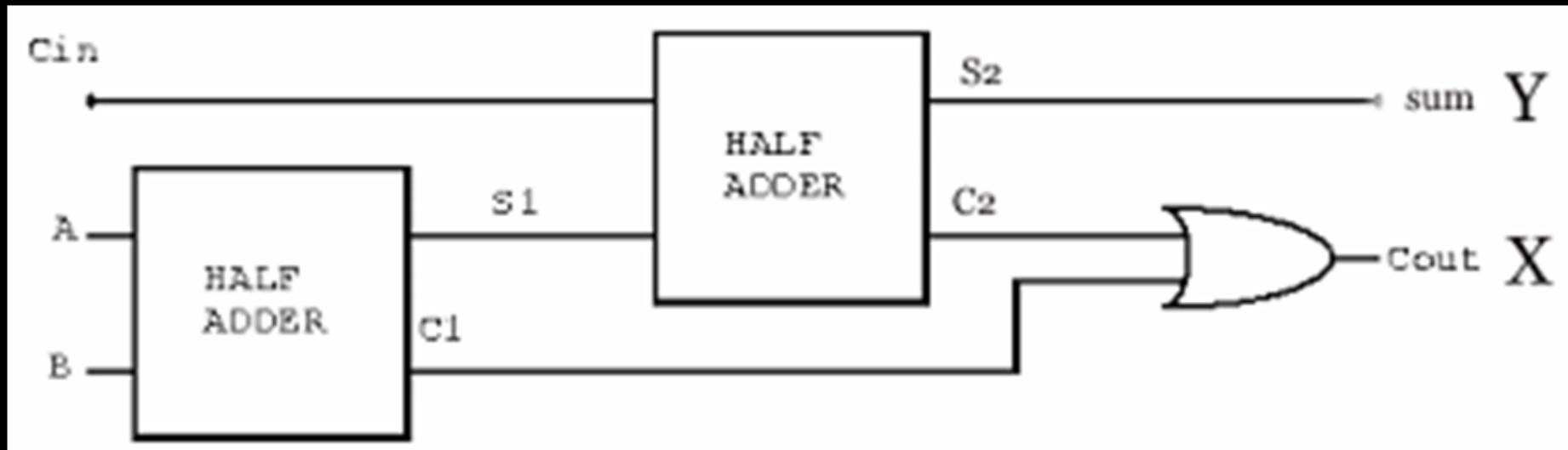
FA using 2 HA, 1 OR gate



*Implementation of Full Adder with two Half Adders and an OR gate*

**FIGURE 4.8**

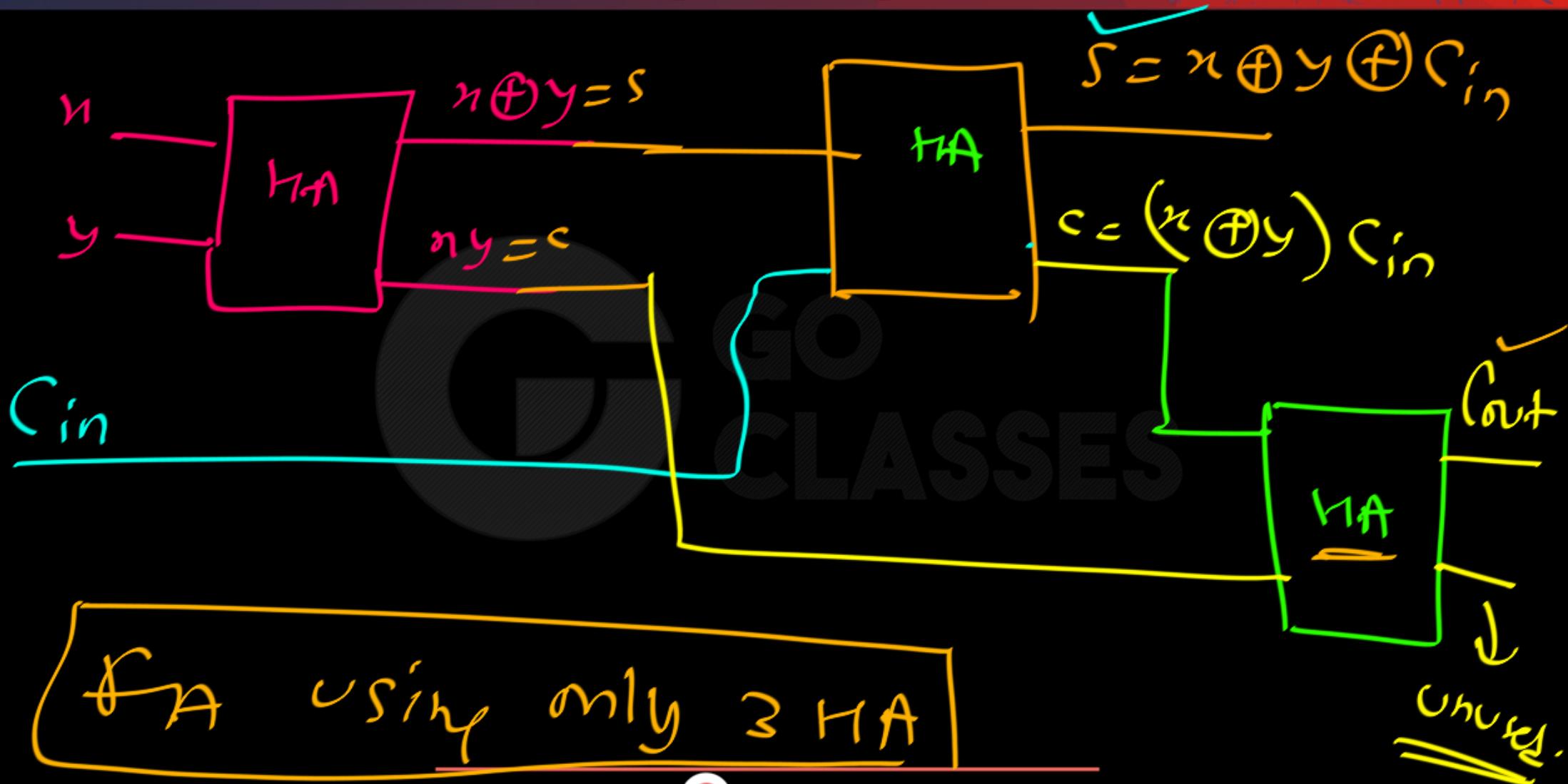
Implementation of full adder with two half adders and an OR gate



Q: FA using only Half Adders ;  
How many HA we will need ?

$$\underbrace{\text{FA}}_{\text{ }} = \underbrace{2 \text{ HA}}_{\text{ }} \text{ or gate}$$

$$\underbrace{\text{FA}}_{\text{ }} = \underbrace{3 \text{ HA}}_{\text{ }}$$



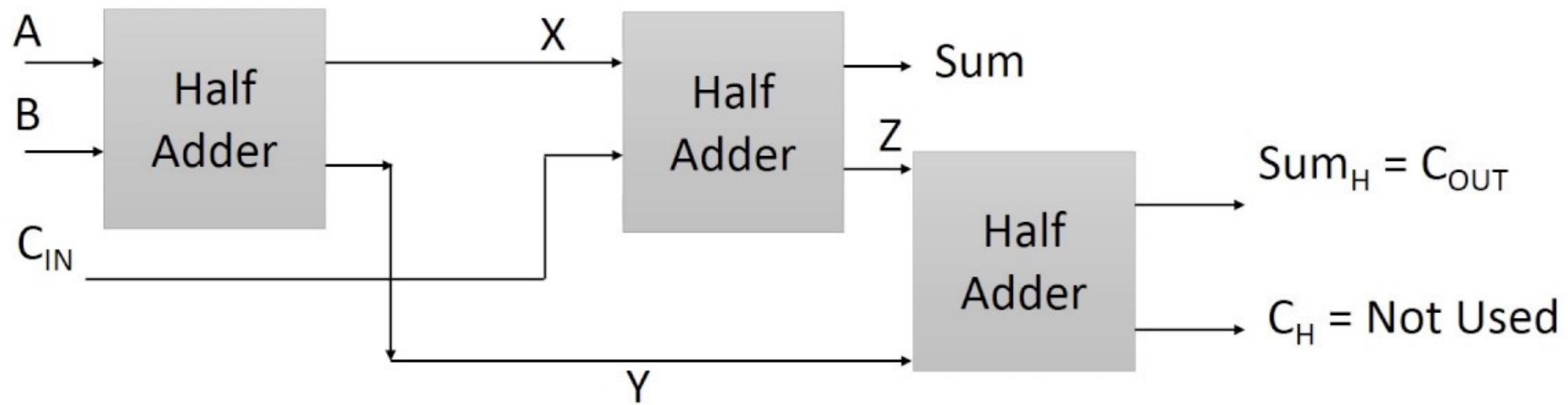


$$C_{out} = \overbrace{xy}^{\checkmark} + \underbrace{C_{in}(x \oplus y)}_{\checkmark}$$

$$\overbrace{C_{out}}^{\checkmark} = \overbrace{(xy)}^{\checkmark} \oplus \underbrace{C_{in}(x \oplus y)}_{\checkmark}$$

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Using 1 HA  $\Rightarrow$  we can do "AND",  
"XOR".



Note: In FA;

Equation for S:

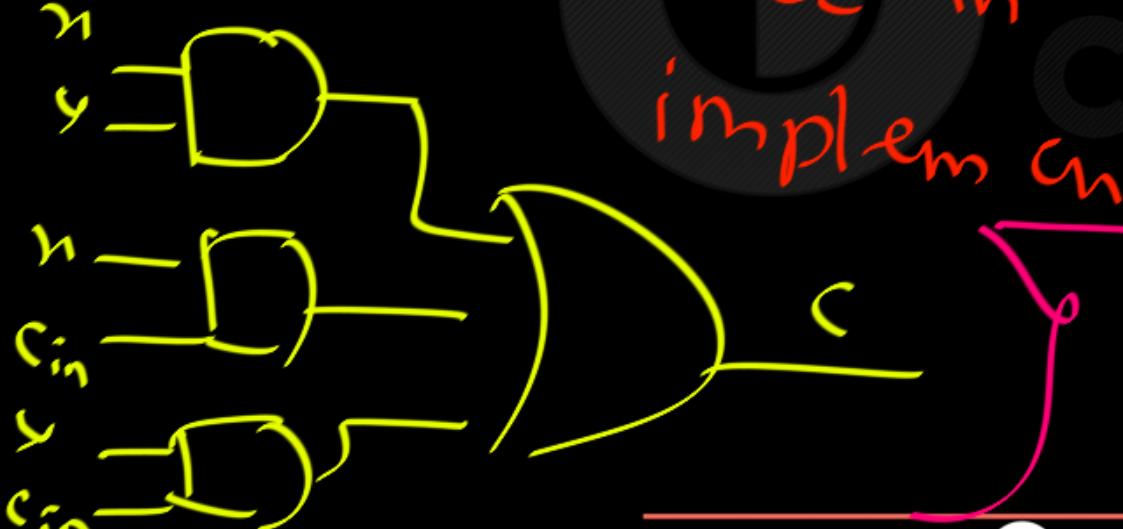
$$\checkmark S = \overline{x} \oplus y \oplus c_{in} = x \odot y \oplus c_{in}$$

$$S = \overbrace{\overline{x} \overline{y} c_{in}} + \overbrace{\overline{x} y \overline{c}_{in}} + \overbrace{x \overline{y} \overline{c}_{in}} + \overbrace{xy c_{in}}$$

equation for  $C_{out}$ :

$$C = xy + \bar{x}C_{in} + yC_{in}$$

uses in  
implementation.



equation for  $C_{out}$ :

$$C = \overline{x}y + (\overline{x} \oplus y) c_{in}$$

very useful; used in the FA

implementation using  
Popular implementation

2 HA, 1 OR gate

equation for  $C_{out}$ :

$$C = (x \cdot y) + ((x + y) \cdot c_{in})$$

Used in FA implementation

using 3 HA. (using only HA)

$$C = xy + \sin(x+y)$$

Not much useful