

# Parsing Monad

Build a Library for constructing Parser.

gall  
↓ parser gen  
Happy  
Haskell code

LR(1)  
LALR(1)

lex  
↓ lex

} shift reduce parsing

LR - Parsing

Recursive descent parsing

(-- Ocaml - member LR)

newtype Parser a = Parser (String → a)

Parser Combinator libraries

Parsec, megaParsec, attoParsec

Parser should handle these

- (1) "Rest of the input"
- (2) "Parse Error".

String  $\rightarrow$  Maybe(a, string)

new type Parser a = Parser (string  $\rightarrow$  Maybe (a, string))

satisfy :: (Char  $\rightarrow$  Bool)  $\rightarrow$  Parser Char

digit = satisfy isDigit

char :: Char  $\rightarrow$  Parser Char

char x = satisfy (\c  $\rightarrow$  c == x)

char x = satisfy (c == ~~x~~ x)

satisfy pr = Parser fn

where

fn :: String  $\rightarrow$  Maybe (char, string)

fn (a:xs) = if pr a then Just(a, xs)  
else Nothing

fn (nil) = Nothing

(<1>) :: Parser a  $\rightarrow$  Parser a  $\rightarrow$  Parser a

~~$P_1 <1> P_2 =$~~

type Result a = Maybe (a, String)

newtype Parser a = Parser (String → Result a)

runParser :: Parser a → String → Result a

runParser (Parser fn) = fn

$P_1 <1> P_2 =$  Parser fn

where fn input = case runParser P<sub>1</sub> input of  
Nothing → runParser P<sub>2</sub> input  
x → x

many :: Parser a → Parser [a]

many p = Parser fn

where fn input =

newtype Parser a = Parser (String → Result a)

// ~~this case~~  
if the input doesn't  
match 'a' then return  
empty else try  
matching the remaining  
this can be done  
differently.

instance Functor Parser where

fmap :: (a → b) → Parser a → Parser b

fmap f pa = Parser fn

where fn :: String → Result b

~~fn input = runParser~~

fn input = fmap f (runParser pa input)

data Result a = Ok a String  
| Err

Instance Functor Result where

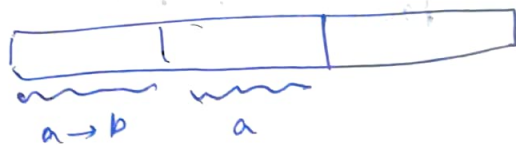
fmap f (Ok as) = Ok (f a)s

fmap f Err = Err

Ans

Define the applicative instance of

<+> Parser (a → b) → Parser a  
→ Parser b



Tryout megaparsec

or Parsec

library to  
write ~~for~~ small  
parsers

## Parser as Monads

data Result a = Ok a String  
| Err

newtype Parser a = Parser (String → Result a)

~~runParser~~ :: Parser a → (String → Result a)

runParser (Parser fn) = fn

instance Functor Result where

-- fmap :: (a → b) → Result a → Result b

fmap f (Ok x str) = Ok (f x) str

fmap f Err = Err

instance Functor Parser

-- fmap :: (a → b) → Parser a → Parser b

fmap f pa = Parser (pfm :: String → Result b)

where pfm str = fmap f (runParser pa str)

Instance      Application      Parser      where

-- pure :: a → Parser a

pure a = Parser (pfm :: String → Result a)

where pfm str = ok a str

(<\*>): Parser (a → b) → Parser a → Parser b

pf <\*> pa = Parser (pb :: String → Result b)

where

pb str = case runParser pf str of  
           Ok f rest →  
           Err       → Err

pf <\*> pa = Parser (pb :: String → Result b)

where

pb str = case runParser pf str of

Ok f rest → case runParser pa rest of  
           Ok a restp → ok (f a) restp  
           Err       → Err

Err → Err

$p \langle * \rangle p a = \text{Parser } (pb : \text{String} \rightarrow \text{Result } b)$

where

$pb \text{ str} = \text{case runParser } p \text{ str of}$

$\text{Ok } f \text{ rest} \rightarrow \text{fmap } f (\text{runParser } p a \text{ rest})$

$\text{Err} \rightarrow \text{Err}$

$\text{digit} = \text{satisfy isDigit}$

$\text{alpha} = \text{satisfy isAlpha}$

$\text{many} :: \text{Parser } a \rightarrow \text{Parser } [a]$

$\text{many1} :: \text{Parser } a \rightarrow \text{Parser } [a]$

$\text{data Person String Int}$

$\text{name} = \text{many1 alpha}$

$\text{age} = \text{read} \langle \# \rangle (\text{many1 digit})$

$\text{Person} \langle \$ \rangle \text{name} \langle * \rangle \text{age}$

Refine many introps of Applicative interface.

$\text{many1 } P = \text{map } (:) \langle \$ \rangle P \langle * \rangle \text{many many } P$

$\text{many } P = \text{many1 } P \langle 1 \rangle \text{pure } []$

5-4-24

data Result a = Ok a String

| Err

newtype Parser a = Parser (String → Result a)

instance Monad Parser where

(>>=) :: Parser a → (a → Parser b) → Parser b

pb = do x ← pa

data S = RuleA char S char  
| RuleB char S char  
| RuleFc

sp = RuleA <\$> char 'a' <\*> sp  
      <\*> char 'a'

<1> Rule B

<1> pure Rule E

do x ← get1stLine  
  repeat x - getLine

-- reads an integer and read  
  that many lines.

repeat :: Monad m ⇒ Int → m a → m [a]

repeat x action = if x <= 0 then pure []  
                  else repeat (x-1)  
                  (:) <\$> action <\*> repeat (x-1)  
                  action.

Char :: Char → Parser Char

Satisfy :: (Char → Bool) →  
          Parser Char

repeat :: Int → IO a → IO [a]

repeat x action = if x <= 0 then pure []  
                  else y ← action  
                  ys ←



( $\Rightarrow$ )  $pa \quad pbf = \text{Parser } fn$

where

$fn \text{ str} = \text{case runParser } pa \text{ str where}$

$Err \rightarrow Err$

OR  $x \text{ rest} \rightarrow \text{runParser } (pbf \ x) \text{ rest.}$

$integer :: \text{Parser } Int$

~~$integer \Rightarrow \text{many digit}$~~

$digit = \text{satisfy isDigit}$

$\text{many} :: \text{Parser } a \rightarrow \text{Parser } [a]$

$integer = \text{read} \langle \$ \rangle \cdot \text{read} \langle \$ \rangle \text{ (many digit)}$

Read through mega parsing.  
or try  
parsing.

bytestring =  $[Char]$

1) Text

2) ByteString

— lazy bytestring

— strict bytestring

State computation

$\text{newtype } State \ s \ a = \text{State } \{ \text{runState} :: s \rightarrow (a, s) \}$   
equivalent to

$\text{newtype } State \ s \ a = \text{State } (s \rightarrow (a \rightarrow s))$   
 $\uparrow$  value emitted + new state  
 $\text{runState } (State \ fn) = fn$   
initial state

instance Functor (State s) where

$fmap :: (a \rightarrow b) \rightarrow \text{State } s \ a \rightarrow \text{State } s \ b$

$fmap f sa = \text{State } fn$

where

$fn s_0 = \text{case runstate sa } s_0 \text{ of}$   
 $(a, s_1) \rightarrow (f a, s_1)$

-- Do applicative by yourself

$(\gg=) :: \text{State } s \ a \rightarrow (a \rightarrow \text{State } s \ b) \rightarrow \text{State } s \ b$

$\text{do } a \leftarrow sa \quad \left| \begin{array}{l} \text{State} \\ \text{fn } a \end{array} \right.$

$(\gg=) sa fn = \text{State } g^{\uparrow (s \rightarrow (s, a))}$

where

$g s_0 = \text{case runstate sa } s_0 \text{ of}$

$(a, s_1) \rightarrow \text{runstate } (f a) s_1$

~~get :: State s s → s~~

get :: State s s

get = State fn

where

$fn s_0 = (s_0, s_0)$

put # s = state fn

where

$fn s_0 =$

put :: s → Put State s ()

-- try writing the put function.