

20) Backtracking

- **Concepts of Backtracking**
- **Rat In a Maze**
- **N Queen Problem**
- **Sudoku Problem**
- **Practice Problems**
 - This track contains many practice problems for the users which are considered important and must-do as far as Data Structure and Algorithm is concerned.

21) Dynamic Programming

- **Introduction**
- **Dynamic Programming**
 - Memoization
 - Tabulation
- **Problems(With Video Solutions):**
 - Longest Common Subsequence
 - Coin Change Count Combinations
 - Edit Distance Problem
 - Naive Approach
 - DP Approach
 - Longest Increasing Subsequence Problem
 - Naive Approach
 - Efficient Approach
 - Maximum Cuts
 - Minimum coins to make a value
 - Minimum Jumps to reach at the end
 - 0-1 knapsack problem
 - Naive Approach
 - Efficient Approach
 - Optimal Strategy for a Game
 - Variation of Longest Common Subsequence
 - Variation of Longest Increasing Subsequence
 - Egg Dropping Problem
 - Count BST with nkeys
 - Maximum Sum with No Consecutive
 - Subset Sum Problem

- Matrix Chain Multiplication
 - Palindrome Partitioning
- **Practice Problems**
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22) Trie

- **Introduction**
 - Representation
 - Search
 - Insert
 - Delete
- **Count Distinct Rows in a Binary Matrix**
- **Practice Problems**
 - This track contains many practice problems for the users which are considered important and must-do as far as Data Structure and Algorithm is concerned.

23) Segment Tree

- **Introduction**
- **Construction**
- **Range Query**
- **Update Query**
- **Practice Problems**
 - This track contains many practice problems for the users which are considered important and must-do as far as Data Structure and Algorithm is concerned.

24) Disjoint Set

- **Introduction**
- **Find and Union Operations**
- **Union by Rank**
- **Path Compression**