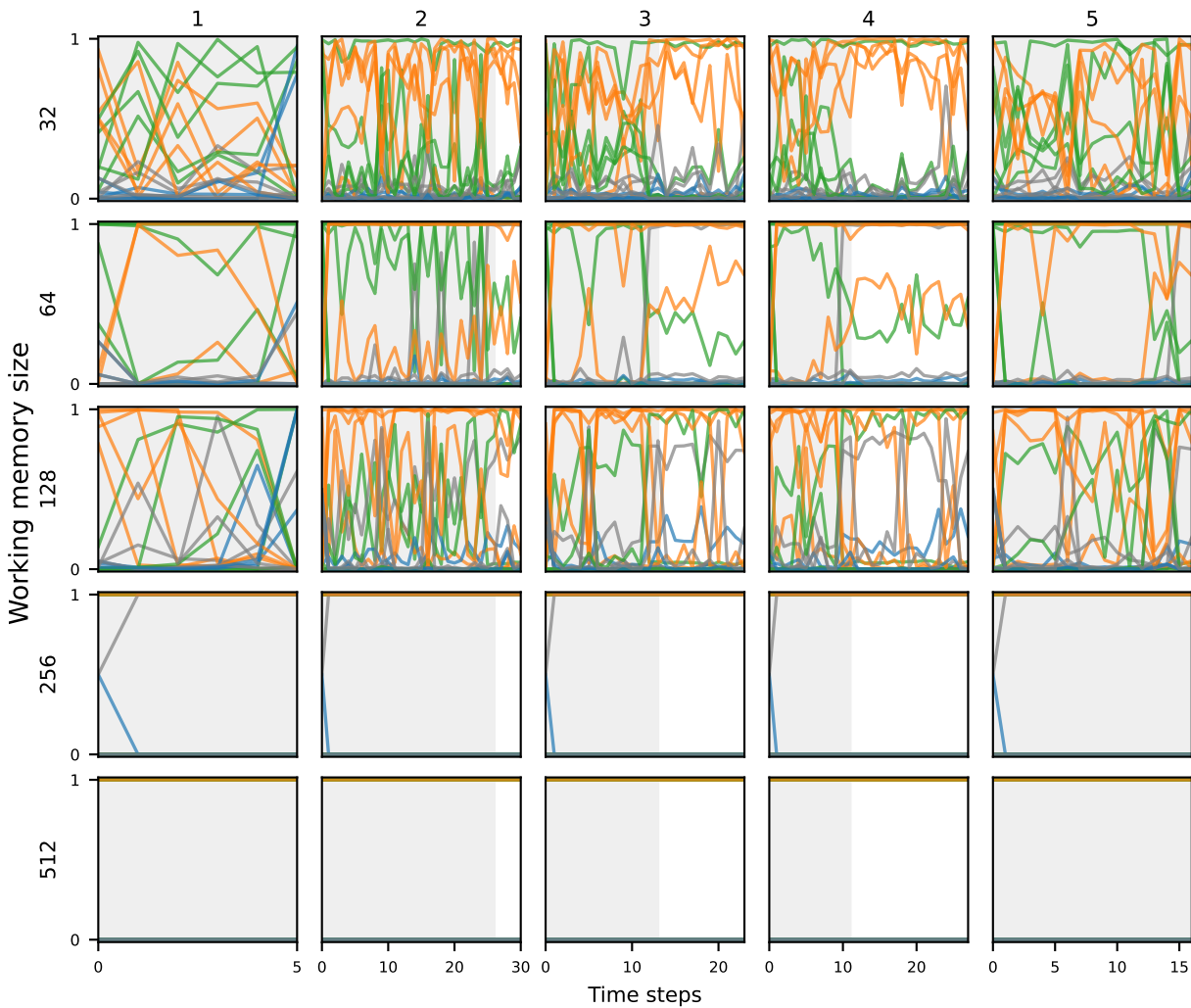


Trajectory



Working memory    Vision    Audio    Null