PyTorch

May 12, 2025

```
[2]: # This mounts your Google Drive to the Colab VM.
     from google.colab import drive
     drive.mount('/content/drive')
     # TODO: Enter the foldername in your Drive where you have saved the unzipped
     # assignment folder, e.g. 'cs231n/assignments/assignment2/'
     FOLDERNAME = 'cs231n/assignments/assignment2/'
     assert FOLDERNAME is not None, "[!] Enter the foldername."
     # Now that we've mounted your Drive, this ensures that
     # the Python interpreter of the Colab VM can load
     # python files from within it.
     import sys
     sys.path.append('/content/drive/My Drive/{}'.format(FOLDERNAME))
     # This downloads the CIFAR-10 dataset to your Drive
     # if it doesn't already exist.
     %cd /content/drive/My\ Drive/$FOLDERNAME/cs231n/datasets/
     !bash get_datasets.sh
     %cd /content/drive/My\ Drive/$FOLDERNAME
```

Drive already mounted at /content/drive; to attempt to forcibly remount, call drive.mount("/content/drive", force_remount=True). /content/drive/My Drive/cs231n/assignments/assignment2/cs231n/datasets /content/drive/My Drive/cs231n/assignments/assignment2

1 Introduction to PyTorch

You've written a lot of code in this assignment to provide a whole host of neural network functionality. Dropout, Batch Norm, and 2D convolutions are some of the workhorses of deep learning in computer vision. You've also worked hard to make your code efficient and vectorized.

For the last part of this assignment, though, we're going to leave behind your beautiful codebase and instead migrate to one of two popular deep learning frameworks: in this instance, PyTorch.

1.1 Why do we use deep learning frameworks?

- Our code will now run on GPUs! This will allow our models to train much faster. When using a framework like PyTorch you can harness the power of the GPU for your own custom neural network architectures without having to write CUDA code directly (which is beyond the scope of this class).
- In this class, we want you to be ready to use one of these frameworks for your project so you can experiment more efficiently than if you were writing every feature you want to use by hand.
- We want you to stand on the shoulders of giants! PyTorch is an excellent frameworks that will make your lives a lot easier, and now that you understand their guts, you are free to use them:)
- Finally, we want you to be exposed to the sort of deep learning code you might run into in academia or industry.

1.2 What is PyTorch?

PyTorch is a system for executing dynamic computational graphs over Tensor objects that behave similarly as numpy ndarray. It comes with a powerful automatic differentiation engine that removes the need for manual back-propagation.

1.3 How do I learn PyTorch?

One of our former instructors, Justin Johnson, made an excellent tutorial for PyTorch.

You can also find the detailed API doc here. If you have other questions that are not addressed by the API docs, the PyTorch forum is a much better place to ask than StackOverflow.

2 Table of Contents

This assignment has 5 parts. You will learn PyTorch on three different levels of abstraction, which will help you understand it better and prepare you for the final project.

- 1. Part I, Preparation: we will use CIFAR-10 dataset.
- 2. Part II, Barebones PyTorch: **Abstraction level 1**, we will work directly with the lowest-level PyTorch Tensors.
- 3. Part III, PyTorch Module API: **Abstraction level 2**, we will use nn.Module to define arbitrary neural network architecture.
- 4. Part IV, PyTorch Sequential API: **Abstraction level 3**, we will use nn.Sequential to define a linear feed-forward network very conveniently.
- 5. Part V, CIFAR-10 open-ended challenge: please implement your own network to get as high accuracy as possible on CIFAR-10. You can experiment with any layer, optimizer, hyperparameters or other advanced features.

Here is a table of comparison:

API	Flexibility	Convenience
Barebone	High	Low
nn.Module	High	Medium

API	Flexibility	Convenience
nn.Sequential	Low	High

3 GPU

You can manually switch to a GPU device on Colab by clicking Runtime -> Change runtime type and selecting GPU under Hardware Accelerator. You should do this before running the following cells to import packages, since the kernel gets restarted upon switching runtimes.

```
[1]: import torch
     import torch.nn as nn
     import torch.optim as optim
     from torch.utils.data import DataLoader
     from torch.utils.data import sampler
     import torchvision.datasets as dset
     import torchvision.transforms as T
     import numpy as np
     USE_GPU = True
     dtype = torch.float32 # We will be using float throughout this tutorial.
     if USE_GPU and torch.cuda.is_available():
         device = torch.device('cuda')
     else:
         device = torch.device('cpu')
     # Constant to control how frequently we print train loss.
     print every = 100
     print('using device:', device)
```

using device: cuda

4 Part I. Preparation

Now, let's load the CIFAR-10 dataset. This might take a couple minutes the first time you do it, but the files should stay cached after that.

In previous parts of the assignment we had to write our own code to download the CIFAR-10 dataset, preprocess it, and iterate through it in minibatches; PyTorch provides convenient tools to automate this process for us.

```
[2]: NUM_TRAIN = 49000

# The torchvision.transforms package provides tools for preprocessing data # and for performing data augmentation; here we set up a transform to
```

```
# preprocess the data by subtracting the mean RGB value and dividing by the
# standard deviation of each RGB value; we've hardcoded the mean and std.
transform = T.Compose([
                T.ToTensor(),
                T.Normalize((0.4914, 0.4822, 0.4465), (0.2023, 0.1994, 0.2010))
            ])
# We set up a Dataset object for each split (train / val / test); Datasets load
# training examples one at a time, so we wrap each Dataset in a DataLoader which
# iterates through the Dataset and forms minibatches. We divide the CIFAR-10
# training set into train and val sets by passing a Sampler object to the
# DataLoader telling how it should sample from the underlying Dataset.
cifar10_train = dset.CIFAR10('./cs231n/datasets', train=True, download=True,
                             transform=transform)
loader_train = DataLoader(cifar10_train, batch_size=64,
                          sampler=sampler.SubsetRandomSampler(range(NUM_TRAIN)))
cifar10_val = dset.CIFAR10('./cs231n/datasets', train=True, download=True,
                           transform=transform)
loader_val = DataLoader(cifar10_val, batch_size=64,
                        sampler=sampler.SubsetRandomSampler(range(NUM_TRAIN,__
 →50000)))
cifar10_test = dset.CIFAR10('./cs231n/datasets', train=False, download=True,
                            transform=transform)
loader_test = DataLoader(cifar10_test, batch_size=64)
```

100% | 170M/170M [00:14<00:00, 12.2MB/s]

5 Part II. Barebones PyTorch

PyTorch ships with high-level APIs to help us define model architectures conveniently, which we will cover in Part II of this tutorial. In this section, we will start with the barebone PyTorch elements to understand the autograd engine better. After this exercise, you will come to appreciate the high-level model API more.

We will start with a simple fully-connected ReLU network with two hidden layers and no biases for CIFAR classification. This implementation computes the forward pass using operations on PyTorch Tensors, and uses PyTorch autograd to compute gradients. It is important that you understand every line, because you will write a harder version after the example.

When we create a PyTorch Tensor with requires_grad=True, then operations involving that Tensor will not just compute values; they will also build up a computational graph in the background, allowing us to easily backpropagate through the graph to compute gradients of some Tensors with respect to a downstream loss. Concretely if x is a Tensor with x.requires_grad == True then after backpropagation x.grad will be another Tensor holding the gradient of x with respect to the scalar loss at the end.

5.0.1 PyTorch Tensors: Flatten Function

A PyTorch Tensor is conceptionally similar to a numpy array: it is an n-dimensional grid of numbers, and like numpy PyTorch provides many functions to efficiently operate on Tensors. As a simple example, we provide a flatten function below which reshapes image data for use in a fully-connected neural network.

Recall that image data is typically stored in a Tensor of shape N x C x H x W, where:

- N is the number of datapoints
- C is the number of channels
- H is the height of the intermediate feature map in pixels
- W is the height of the intermediate feature map in pixels

This is the right way to represent the data when we are doing something like a 2D convolution, that needs spatial understanding of where the intermediate features are relative to each other. When we use fully connected affine layers to process the image, however, we want each datapoint to be represented by a single vector – it's no longer useful to segregate the different channels, rows, and columns of the data. So, we use a "flatten" operation to collapse the C x H x W values per representation into a single long vector. The flatten function below first reads in the N, C, H, and W values from a given batch of data, and then returns a "view" of that data. "View" is analogous to numpy's "reshape" method: it reshapes x's dimensions to be N x ??, where ?? is allowed to be anything (in this case, it will be C x H x W, but we don't need to specify that explicitly).

5.0.2 Barebones PyTorch: Two-Layer Network

Here we define a function two_layer_fc which performs the forward pass of a two-layer fully-connected ReLU network on a batch of image data. After defining the forward pass we check that it doesn't crash and that it produces outputs of the right shape by running zeros through the network.

You don't have to write any code here, but it's important that you read and understand the implementation.

```
[4]: | import torch.nn.functional as F # useful stateless functions
     def two_layer_fc(x, params):
         11 11 11
         A fully-connected neural networks; the architecture is:
         NN is fully connected -> ReLU -> fully connected layer.
         Note that this function only defines the forward pass;
         PyTorch will take care of the backward pass for us.
         The input to the network will be a minibatch of data, of shape
         (N, d1, \ldots, dM) where d1 * \ldots * dM = D. The hidden layer will have H_{\perp}
      \neg units,
         and the output layer will produce scores for C classes.
         Inputs:
         - x: A PyTorch Tensor of shape (N, d1, ..., dM) giving a minibatch of
         - params: A list [w1, w2] of PyTorch Tensors giving weights for the network;
           w1 has shape (D, H) and w2 has shape (H, C).
         Returns:
         - scores: A PyTorch Tensor of shape (N, C) giving classification scores for
           the input data x.
         # first we flatten the image
         x = flatten(x) # shape: [batch_size, C x H x W]
         w1, w2 = params
         # Forward pass: compute predicted y using operations on Tensors. Since w1_{\sqcup}
         # w2 have requires grad=True, operations involving these Tensors will cause
         # PyTorch to build a computational graph, allowing automatic computation of
         # gradients. Since we are no longer implementing the backward pass by hand_
      -we
         # don't need to keep references to intermediate values.
         # you can also use `.clamp(min=0)`, equivalent to F.relu()
         x = F.relu(x.mm(w1))
```

```
x = x.mm(w2)
return x

def two_layer_fc_test():
    hidden_layer_size = 42
    x = torch.zeros((64, 50), dtype=dtype)  # minibatch size 64, feature_u

-dimension 50
    w1 = torch.zeros((50, hidden_layer_size), dtype=dtype)
    w2 = torch.zeros((hidden_layer_size, 10), dtype=dtype)
    scores = two_layer_fc(x, [w1, w2])
    print(scores.size())  # you should see [64, 10]

two_layer_fc_test()
```

torch.Size([64, 10])

5.0.3 Barebones PyTorch: Three-Layer ConvNet

Here you will complete the implementation of the function three_layer_convnet, which will perform the forward pass of a three-layer convolutional network. Like above, we can immediately test our implementation by passing zeros through the network. The network should have the following architecture:

- 1. A convolutional layer (with bias) with channel_1 filters, each with shape $\tt KW1 \ x \ KH1$, and zero-padding of two
- 2. ReLU nonlinearity
- 3. A convolutional layer (with bias) with channel_2 filters, each with shape $KW2 \times KH2$, and zero-padding of one
- 4. ReLU nonlinearity
- 5. Fully-connected layer with bias, producing scores for C classes.

Note that we have **no softmax activation** here after our fully-connected layer: this is because PyTorch's cross entropy loss performs a softmax activation for you, and by bundling that step in makes computation more efficient.

HINT: For convolutions: http://pytorch.org/docs/stable/nn.html#torch.nn.functional.conv2d; pay attention to the shapes of convolutional filters!

```
[34]: def three_layer_convnet(x, params):
    """
    Performs the forward pass of a three-layer convolutional network with the
    architecture defined above.

Inputs:
    - x: A PyTorch Tensor of shape (N, 3, H, W) giving a minibatch of images
    - params: A list of PyTorch Tensors giving the weights and biases for the
    network; should contain the following:
    - conv_w1: PyTorch Tensor of shape (channel_1, 3, KH1, KW1) giving weights
```

```
for the first convolutional layer
    - conv_b1: PyTorch Tensor of shape (channel_1,) giving biases for the_
\hookrightarrow first
     convolutional layer
    - conv_w2: PyTorch Tensor of shape (channel_2, channel_1, KH2, KW2) giving
     weights for the second convolutional layer
    - conv_b2: PyTorch Tensor of shape (channel_2,) giving biases for the_
\hookrightarrow second
     convolutional layer
    - fc_w: PyTorch Tensor giving weights for the fully-connected layer. Can⊔
\hookrightarrow you
     figure out what the shape should be?
    - fc_b: PyTorch Tensor giving biases for the fully-connected layer. Can⊔
\hookrightarrow you
     figure out what the shape should be?
  Returns:
  - scores: PyTorch Tensor of shape (N, C) giving classification scores for x
  conv w1, conv b1, conv w2, conv b2, fc w, fc b = params
  scores = None
# TODO: Implement the forward pass for the three-layer ConvNet.
# *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
  out = F.relu(F.conv2d(x,conv_w1,conv_b1, padding = 2))
  out = F.relu(F.conv2d(out,conv_w2,conv_b2, padding = 1))
  # print(out.shape)
  out = out.view(out.size(0),-1)
  # print(out.shape, fc w.shape)
  # fc w = torch.randn(10, 6084)
  # fc b = torch.randn(10)
  scores = flatten(out).mm(fc w) + fc b
  # scores = F.linear(flatten(out), fc_w,fc_b)
  # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
END OF YOUR CODE
   #
return scores
```

After defining the forward pass of the ConvNet above, run the following cell to test your implementation.

When you run this function, scores should have shape (64, 10).

```
[35]: def three_layer_convnet_test():
          x = torch.zeros((64, 3, 32, 32), dtype=dtype) # minibatch size 64, image_
       ⇔size [3, 32, 32]
          conv_w1 = torch.zeros((6, 3, 5, 5), dtype=dtype) # [out_channel,_
       ⇒in channel, kernel H, kernel W]
          conv b1 = torch.zeros((6,)) # out channel
          conv_w2 = torch.zeros((9, 6, 3, 3), dtype=dtype) # [out_channel,_
       → in_channel, kernel_H, kernel_W]
          conv b2 = torch.zeros((9,)) # out channel
          # you must calculate the shape of the tensor after two conv layers, before
       → the fully-connected layer
          fc_w = torch.zeros((9 * 32 * 32, 10))
          fc_b = torch.zeros(10)
          scores = three_layer_convnet(x, [conv_w1, conv_b1, conv_w2, conv_b2, fc_w,__
       \hookrightarrowfc b])
          print(scores.size()) # you should see [64, 10]
      three layer convnet test()
```

torch.Size([64, 10])

5.0.4 Barebones PyTorch: Initialization

Let's write a couple utility methods to initialize the weight matrices for our models.

- random weight(shape) initializes a weight tensor with the Kaiming normalization method.
- zero_weight(shape) initializes a weight tensor with all zeros. Useful for instantiating bias parameters.

The random_weight function uses the Kaiming normal initialization method, described in:

He et al, Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification, ICCV 2015, https://arxiv.org/abs/1502.01852

```
[21]: def random_weight(shape):
    """

    Create random Tensors for weights; setting requires_grad=True means that we
    want to compute gradients for these Tensors during the backward pass.
    We use Kaiming normalization: sqrt(2 / fan_in)
    """

    if len(shape) == 2: # FC weight
        fan_in = shape[0]
    else:
```

5.0.5 Barebones PyTorch: Check Accuracy

When training the model we will use the following function to check the accuracy of our model on the training or validation sets.

When checking accuracy we don't need to compute any gradients; as a result we don't need PyTorch to build a computational graph for us when we compute scores. To prevent a graph from being built we scope our computation under a torch.no_grad() context manager.

```
[22]: def check_accuracy_part2(loader, model_fn, params):
    """
    Check the accuracy of a classification model.

Inputs:
    - loader: A DataLoader for the data split we want to check
    - model_fn: A function that performs the forward pass of the model,
    with the signature scores = model_fn(x, params)
    - params: List of PyTorch Tensors giving parameters of the model

    Returns: Nothing, but prints the accuracy of the model
    """

    split = 'val' if loader.dataset.train else 'test'
    print('Checking accuracy on the %s set' % split)
    num_correct, num_samples = 0, 0
    with torch.no_grad():
        for x, y in loader:
            x = x.to(device=device, dtype=dtype) # move to device, e.g. GPU
            y = y.to(device=device, dtype=torch.int64)
```

5.0.6 BareBones PyTorch: Training Loop

We can now set up a basic training loop to train our network. We will train the model using stochastic gradient descent without momentum. We will use torch.functional.cross_entropy to compute the loss; you can read about it here.

The training loop takes as input the neural network function, a list of initialized parameters ([w1, w2] in our example), and learning rate.

```
[23]: def train_part2(model_fn, params, learning_rate):
          Train a model on CIFAR-10.
          Inputs:
          - model fn: A Python function that performs the forward pass of the model.
            It should have the signature scores = model_fn(x, params) where x is a
            PyTorch Tensor of image data, params is a list of PyTorch Tensors giving
            model weights, and scores is a PyTorch Tensor of shape (N, C) giving
            scores for the elements in x.
          - params: List of PyTorch Tensors giving weights for the model
          - learning_rate: Python scalar giving the learning rate to use for SGD
          Returns: Nothing
          .....
          for t, (x, y) in enumerate(loader_train):
              # Move the data to the proper device (GPU or CPU)
              x = x.to(device=device, dtype=dtype)
              y = y.to(device=device, dtype=torch.long)
              # Forward pass: compute scores and loss
              scores = model_fn(x, params)
              loss = F.cross_entropy(scores, y)
              # Backward pass: PyTorch figures out which Tensors in the computational
              # graph has requires_grad=True and uses backpropagation to compute the
              # gradient of the loss with respect to these Tensors, and stores the
              # gradients in the .grad attribute of each Tensor.
              loss.backward()
              # Update parameters. We don't want to backpropagate through the
```

```
# parameter updates, so we scope the updates under a torch.no_grad()
# context manager to prevent a computational graph from being built.
with torch.no_grad():
    for w in params:
        w -= learning_rate * w.grad

# Manually zero the gradients after running the backward pass
        w.grad.zero_()

if t % print_every == 0:
    print('Iteration %d, loss = %.4f' % (t, loss.item()))
    check_accuracy_part2(loader_val, model_fn, params)
    print()
```

5.0.7 BareBones PyTorch: Train a Two-Layer Network

Now we are ready to run the training loop. We need to explicitly allocate tensors for the fully connected weights, w1 and w2.

Each minibatch of CIFAR has 64 examples, so the tensor shape is [64, 3, 32, 32].

After flattening, x shape should be [64, 3 * 32 * 32]. This will be the size of the first dimension of w1. The second dimension of w1 is the hidden layer size, which will also be the first dimension of w2.

Finally, the output of the network is a 10-dimensional vector that represents the probability distribution over 10 classes.

You don't need to tune any hyperparameters but you should see accuracies above 40% after training for one epoch.

```
[24]: hidden_layer_size = 4000
learning_rate = 1e-2

w1 = random_weight((3 * 32 * 32, hidden_layer_size))
w2 = random_weight((hidden_layer_size, 10))

train_part2(two_layer_fc, [w1, w2], learning_rate)
```

```
Iteration 0, loss = 3.7086
Checking accuracy on the val set
Got 160 / 1000 correct (16.00%)

Iteration 100, loss = 2.0571
Checking accuracy on the val set
Got 286 / 1000 correct (28.60%)

Iteration 200, loss = 2.1310
Checking accuracy on the val set
Got 298 / 1000 correct (29.80%)
```

```
Iteration 300, loss = 2.2032
Checking accuracy on the val set
Got 387 / 1000 correct (38.70%)
```

Iteration 400, loss = 1.4265 Checking accuracy on the val set Got 399 / 1000 correct (39.90%)

Iteration 500, loss = 1.6667 Checking accuracy on the val set Got 431 / 1000 correct (43.10%)

Iteration 600, loss = 1.6481 Checking accuracy on the val set Got 457 / 1000 correct (45.70%)

Iteration 700, loss = 1.6779 Checking accuracy on the val set Got 452 / 1000 correct (45.20%)

5.0.8 BareBones PyTorch: Training a ConvNet

In the below you should use the functions defined above to train a three-layer convolutional network on CIFAR. The network should have the following architecture:

- 1. Convolutional layer (with bias) with 32 5x5 filters, with zero-padding of 2
- 2. ReLU
- 3. Convolutional layer (with bias) with 16 3x3 filters, with zero-padding of 1
- 4. ReLU
- 5. Fully-connected layer (with bias) to compute scores for 10 classes

You should initialize your weight matrices using the random_weight function defined above, and you should initialize your bias vectors using the zero_weight function above.

You don't need to tune any hyperparameters, but if everything works correctly you should achieve an accuracy above 42% after one epoch.

```
[37]: learning_rate = 3e-3
channel_1 = 32
channel_2 = 16

conv_w1 = None
conv_b1 = None
conv_w2 = None
conv_b2 = None
fc_w = None
```

```
fc_b = None
# TODO: Initialize the parameters of a three-layer ConvNet.
# *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
conv_w1 = random_weight((channel_1, 3,5,5))
conv b1 = zero weight((channel 1))
conv_w2 = random_weight((channel_2, channel_1, 3, 3))
conv b2 = zero weight((channel 2))
fc_b = zero_weight((10))
fc_w = random_weight((channel_2*32*32,10))
# ****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
END OF YOUR CODE
params = [conv_w1, conv_b1, conv_w2, conv_b2, fc_w, fc_b]
train_part2(three_layer_convnet, params, learning_rate)
```

Iteration 0, loss = 3.1858
Checking accuracy on the val set
Got 101 / 1000 correct (10.10%)

Iteration 100, loss = 1.8464 Checking accuracy on the val set Got 349 / 1000 correct (34.90%)

Iteration 200, loss = 1.6443 Checking accuracy on the val set Got 388 / 1000 correct (38.80%)

Iteration 300, loss = 1.6230 Checking accuracy on the val set Got 444 / 1000 correct (44.40%)

Iteration 400, loss = 1.7512 Checking accuracy on the val set Got 422 / 1000 correct (42.20%)

Iteration 500, loss = 1.4510 Checking accuracy on the val set Got 454 / 1000 correct (45.40%)

Iteration 600, loss = 1.3152

```
Checking accuracy on the val set Got 476 / 1000 correct (47.60%)

Iteration 700, loss = 1.4170

Checking accuracy on the val set Got 480 / 1000 correct (48.00%)
```

6 Part III. PyTorch Module API

Barebone PyTorch requires that we track all the parameter tensors by hand. This is fine for small networks with a few tensors, but it would be extremely inconvenient and error-prone to track tens or hundreds of tensors in larger networks.

PyTorch provides the nn.Module API for you to define arbitrary network architectures, while tracking every learnable parameters for you. In Part II, we implemented SGD ourselves. PyTorch also provides the torch.optim package that implements all the common optimizers, such as RMSProp, Adagrad, and Adam. It even supports approximate second-order methods like L-BFGS! You can refer to the doc for the exact specifications of each optimizer.

To use the Module API, follow the steps below:

- 1. Subclass nn.Module. Give your network class an intuitive name like TwoLayerFC.
- 2. In the constructor __init__(), define all the layers you need as class attributes. Layer objects like nn.Linear and nn.Conv2d are themselves nn.Module subclasses and contain learnable parameters, so that you don't have to instantiate the raw tensors yourself. nn.Module will track these internal parameters for you. Refer to the doc to learn more about the dozens of builtin layers. Warning: don't forget to call the super().__init__() first!
- 3. In the forward() method, define the *connectivity* of your network. You should use the attributes defined in __init__ as function calls that take tensor as input and output the "transformed" tensor. Do *not* create any new layers with learnable parameters in forward()! All of them must be declared upfront in __init__.

After you define your Module subclass, you can instantiate it as an object and call it just like the NN forward function in part II.

6.0.1 Module API: Two-Layer Network

Here is a concrete example of a 2-layer fully connected network:

```
[38]: class TwoLayerFC(nn.Module):
    def __init__(self, input_size, hidden_size, num_classes):
        super().__init__()
        # assign layer objects to class attributes
        self.fc1 = nn.Linear(input_size, hidden_size)
        # nn.init package contains convenient initialization methods
        # http://pytorch.org/docs/master/nn.html#torch-nn-init
        nn.init.kaiming_normal_(self.fc1.weight)
        self.fc2 = nn.Linear(hidden_size, num_classes)
```

```
nn.init.kaiming_normal_(self.fc2.weight)

def forward(self, x):
    # forward always defines connectivity
    x = flatten(x)
    scores = self.fc2(F.relu(self.fc1(x)))
    return scores

def test_TwoLayerFC():
    input_size = 50
    x = torch.zeros((64, input_size), dtype=dtype) # minibatch size 64,u
    feature dimension 50
    model = TwoLayerFC(input_size, 42, 10)
    scores = model(x)
    print(scores.size()) # you should see [64, 10]
test_TwoLayerFC()
```

torch.Size([64, 10])

[]:

6.0.2 Module API: Three-Layer ConvNet

It's your turn to implement a 3-layer ConvNet followed by a fully connected layer. The network architecture should be the same as in Part II:

- 1. Convolutional layer with channel_1 5x5 filters with zero-padding of 2
- 2. ReLU
- 3. Convolutional layer with channel_2 3x3 filters with zero-padding of 1
- 4. ReLU
- 5. Fully-connected layer to num_classes classes

You should initialize the weight matrices of the model using the Kaiming normal initialization method.

HINT: http://pytorch.org/docs/stable/nn.html#conv2d

After you implement the three-layer ConvNet, the test_ThreeLayerConvNet function will run your implementation; it should print (64, 10) for the shape of the output scores.

```
self.in_channel = in_channel
     self.channel1 = channel_1
      self.channel2 = channel_2
      self.num_classes = num_classes
     self.conv1 = nn.Conv2d(in_channel, channel_1,kernel_size = 5, padding =_u
⇒2)
     self.conv2 = nn.Conv2d(channel_1, channel_2, kernel_size = 3, padding =_u
⇒1)
     self.fc = nn.Linear(channel_2*32*32, num_classes)
     nn.init.kaiming_normal(self.conv1.weight)
     nn.init.kaiming_normal(self.conv2.weight)
     nn.init.kaiming_normal(self.fc.weight)
      # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
      END OF YOUR CODE
      def forward(self, x):
     scores = None
      # TODO: Implement the forward function for a 3-layer ConvNet. you
      # should use the layers you defined in __init__ and specify the
                                                           #
      # connectivity of those layers in forward()
      # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
     out = F.relu(self.conv1(x))
     out = F.relu(self.conv2(out))
     scores = self.fc(flatten(out))
      # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
      END OF YOUR CODE
      return scores
def test_ThreeLayerConvNet():
  x = torch.zeros((64, 3, 32, 32), dtype=dtype) # minibatch size 64, image_1
⇔size [3, 32, 32]
  model = ThreeLayerConvNet(in channel=3, channel 1=12, channel 2=8,,
→num_classes=10)
   scores = model(x)
  print(scores.size()) # you should see [64, 10]
```

```
test_ThreeLayerConvNet()

torch.Size([64, 10])

<ipython-input-42-b7b430b6698e>:20: FutureWarning: `nn.init.kaiming_normal` is
now deprecated in favor of `nn.init.kaiming_normal_`.
    nn.init.kaiming_normal(self.conv1.weight)

<ipython-input-42-b7b430b6698e>:21: FutureWarning: `nn.init.kaiming_normal` is
now deprecated in favor of `nn.init.kaiming_normal_`.
    nn.init.kaiming_normal(self.conv2.weight)

<ipython-input-42-b7b430b6698e>:22: FutureWarning: `nn.init.kaiming_normal` is
```

6.0.3 Module API: Check Accuracy

nn.init.kaiming normal(self.fc.weight)

now deprecated in favor of `nn.init.kaiming_normal_`.

Given the validation or test set, we can check the classification accuracy of a neural network.

This version is slightly different from the one in part II. You don't manually pass in the parameters anymore.

```
[44]: def check_accuracy_part34(loader, model):
          if loader.dataset.train:
              print('Checking accuracy on validation set')
          else:
              print('Checking accuracy on test set')
          num correct = 0
          num_samples = 0
          model.eval() # set model to evaluation mode
          with torch.no_grad():
              for x, y in loader:
                  x = x.to(device=device, dtype=dtype) # move to device, e.g. GPU
                  y = y.to(device=device, dtype=torch.long)
                  scores = model(x)
                  _, preds = scores.max(1)
                  num_correct += (preds == y).sum()
                  num_samples += preds.size(0)
              acc = float(num_correct) / num_samples
              print('Got %d / %d correct (%.2f)' % (num_correct, num_samples, 100 *u
       →acc))
```

6.0.4 Module API: Training Loop

We also use a slightly different training loop. Rather than updating the values of the weights ourselves, we use an Optimizer object from the torch.optim package, which abstract the notion of an optimization algorithm and provides implementations of most of the algorithms commonly used to optimize neural networks.

```
[45]: def train_part34(model, optimizer, epochs=1):
          Train a model on CIFAR-10 using the PyTorch Module API.
          Inputs:
          - model: A PyTorch Module giving the model to train.
          - optimizer: An Optimizer object we will use to train the model
          - epochs: (Optional) A Python integer giving the number of epochs to train<sub>□</sub>
       \hookrightarrow for
          Returns: Nothing, but prints model accuracies during training.
          model = model.to(device=device) # move the model parameters to CPU/GPU
          for e in range(epochs):
              for t, (x, y) in enumerate(loader_train):
                  model.train() # put model to training mode
                  x = x.to(device-device, dtype-dtype) # move to device, e.g. GPU
                  y = y.to(device=device, dtype=torch.long)
                  scores = model(x)
                  loss = F.cross_entropy(scores, y)
                  # Zero out all of the gradients for the variables which the
       ⇔optimizer
                  # will update.
                  optimizer.zero_grad()
                  # This is the backwards pass: compute the gradient of the loss with
                  # respect to each parameter of the model.
                  loss.backward()
                  # Actually update the parameters of the model using the gradients
                  # computed by the backwards pass.
                  optimizer.step()
                  if t % print_every == 0:
                      print('Iteration %d, loss = %.4f' % (t, loss.item()))
                      check_accuracy_part34(loader_val, model)
                      print()
```

6.0.5 Module API: Train a Two-Layer Network

Now we are ready to run the training loop. In contrast to part II, we don't explicitly allocate parameter tensors anymore.

Simply pass the input size, hidden layer size, and number of classes (i.e. output size) to the constructor of TwoLayerFC.

You also need to define an optimizer that tracks all the learnable parameters inside TwoLayerFC.

You don't need to tune any hyperparameters, but you should see model accuracies above 40% after training for one epoch.

```
[46]: hidden_layer_size = 4000
      learning_rate = 1e-2
      model = TwoLayerFC(3 * 32 * 32, hidden_layer_size, 10)
      optimizer = optim.SGD(model.parameters(), lr=learning_rate)
      train_part34(model, optimizer)
     Iteration 0, loss = 3.4396
     Checking accuracy on validation set
     Got 116 / 1000 correct (11.60)
     Iteration 100, loss = 2.3786
     Checking accuracy on validation set
     Got 335 / 1000 correct (33.50)
     Iteration 200, loss = 1.7307
     Checking accuracy on validation set
     Got 399 / 1000 correct (39.90)
     Iteration 300, loss = 2.4701
     Checking accuracy on validation set
     Got 379 / 1000 correct (37.90)
     Iteration 400, loss = 1.7589
     Checking accuracy on validation set
     Got 403 / 1000 correct (40.30)
     Iteration 500, loss = 1.8115
     Checking accuracy on validation set
     Got 391 / 1000 correct (39.10)
     Iteration 600, loss = 1.6062
     Checking accuracy on validation set
     Got 440 / 1000 correct (44.00)
```

Iteration 700, loss = 1.5526

Checking accuracy on validation set Got 457 / 1000 correct (45.70)

6.0.6 Module API: Train a Three-Layer ConvNet

You should now use the Module API to train a three-layer ConvNet on CIFAR. This should look very similar to training the two-layer network! You don't need to tune any hyperparameters, but

you should achieve above above 45% after training for one epoch.

You should train the model using stochastic gradient descent without momentum.

```
[47]: learning_rate = 3e-3
    channel_1 = 32
    channel_2 = 16
    model = None
    optimizer = None
    # TODO: Instantiate your ThreeLayerConvNet model and a corresponding optimizer #
     # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE) *****
    model = ThreeLayerConvNet(in_channel=3,
                          channel_1=channel_1, channel_2=channel_2,
                          num_classes = 10)
    optimizer = torch.optim.SGD(model.parameters(), lr = learning_rate)
     # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
     END OF YOUR CODE
     train_part34(model, optimizer)
    <ipython-input-42-b7b430b6698e>:20: FutureWarning: `nn.init.kaiming_normal` is
    now deprecated in favor of `nn.init.kaiming_normal_`.
     nn.init.kaiming normal(self.conv1.weight)
    <ipython-input-42-b7b430b6698e>:21: FutureWarning: `nn.init.kaiming_normal` is
    now deprecated in favor of `nn.init.kaiming_normal_`.
     nn.init.kaiming_normal(self.conv2.weight)
    <ipython-input-42-b7b430b6698e>:22: FutureWarning: `nn.init.kaiming_normal` is
    now deprecated in favor of `nn.init.kaiming_normal_`.
     nn.init.kaiming_normal(self.fc.weight)
    Iteration 0, loss = 3.4678
    Checking accuracy on validation set
    Got 123 / 1000 correct (12.30)
    Iteration 100, loss = 1.8588
    Checking accuracy on validation set
    Got 349 / 1000 correct (34.90)
    Iteration 200, loss = 1.9403
    Checking accuracy on validation set
    Got 401 / 1000 correct (40.10)
    Iteration 300, loss = 1.8349
```

```
Checking accuracy on validation set Got 418 / 1000 correct (41.80)

Iteration 400, loss = 1.6780
Checking accuracy on validation set Got 443 / 1000 correct (44.30)

Iteration 500, loss = 1.5483
Checking accuracy on validation set Got 460 / 1000 correct (46.00)

Iteration 600, loss = 1.4054
Checking accuracy on validation set Got 467 / 1000 correct (46.70)

Iteration 700, loss = 1.4980
Checking accuracy on validation set Got 480 / 1000 correct (48.00)
```

7 Part IV. PyTorch Sequential API

Part III introduced the PyTorch Module API, which allows you to define arbitrary learnable layers and their connectivity.

For simple models like a stack of feed forward layers, you still need to go through 3 steps: subclass nn.Module, assign layers to class attributes in __init__, and call each layer one by one in forward(). Is there a more convenient way?

Fortunately, PyTorch provides a container Module called nn.Sequential, which merges the above steps into one. It is not as flexible as nn.Module, because you cannot specify more complex topology than a feed-forward stack, but it's good enough for many use cases.

7.0.1 Sequential API: Two-Layer Network

Let's see how to rewrite our two-layer fully connected network example with nn.Sequential, and train it using the training loop defined above.

Again, you don't need to tune any hyperparameters here, but you should achieve above 40% accuracy after one epoch of training.

```
[48]: # We need to wrap `flatten` function in a module in order to stack it
# in nn.Sequential
class Flatten(nn.Module):
    def forward(self, x):
        return flatten(x)

hidden_layer_size = 4000
learning_rate = 1e-2
```

```
model = nn.Sequential(
    Flatten(),
    nn.Linear(3 * 32 * 32, hidden_layer_size),
    nn.ReLU(),
    nn.Linear(hidden_layer_size, 10),
)
# you can use Nesterov momentum in optim.SGD
optimizer = optim.SGD(model.parameters(), lr=learning_rate,
                      momentum=0.9, nesterov=True)
train_part34(model, optimizer)
Iteration 0, loss = 2.3410
Checking accuracy on validation set
Got 124 / 1000 correct (12.40)
Iteration 100, loss = 1.8710
Checking accuracy on validation set
Got 397 / 1000 correct (39.70)
Iteration 200, loss = 1.6228
Checking accuracy on validation set
Got 406 / 1000 correct (40.60)
Iteration 300, loss = 1.9460
Checking accuracy on validation set
Got 390 / 1000 correct (39.00)
Iteration 400, loss = 1.8015
Checking accuracy on validation set
Got 431 / 1000 correct (43.10)
Iteration 500, loss = 1.7175
Checking accuracy on validation set
Got 452 / 1000 correct (45.20)
Iteration 600, loss = 1.5906
Checking accuracy on validation set
Got 466 / 1000 correct (46.60)
Iteration 700, loss = 1.6821
Checking accuracy on validation set
Got 436 / 1000 correct (43.60)
```

7.0.2 Sequential API: Three-Layer ConvNet

Here you should use nn.Sequential to define and train a three-layer ConvNet with the same architecture we used in Part III:

- 1. Convolutional layer (with bias) with 32 5x5 filters, with zero-padding of 2
- 2. ReLU
- 3. Convolutional layer (with bias) with 16 3x3 filters, with zero-padding of 1
- 4. ReLU
- 5. Fully-connected layer (with bias) to compute scores for 10 classes

You can use the default PyTorch weight initialization.

You should optimize your model using stochastic gradient descent with Nesterov momentum 0.9.

Again, you don't need to tune any hyperparameters but you should see accuracy above 55% after one epoch of training.

```
[50]: channel_1 = 32
    channel_2 = 16
    learning_rate = 1e-2
    model = None
    optimizer = None
    # TODO: Rewrite the 3-layer ConvNet with bias from Part III with the
    # Sequential API.
                                                          #
    # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
    class Flatten(nn.Module):
      def forward(self, x):
         return flatten(x)
    model = nn.Sequential(
      nn.Conv2d(3,channel_1,kernel_size=5, padding=2),
      nn.ReLU(),
      nn.Conv2d(channel_1,channel_2,kernel_size=3, padding=1),
      nn.ReLU(),
      Flatten(),
      nn.Linear(channel_2*32*32,10)
    optimizer = optim.SGD(model.parameters(),
                   lr = learning_rate, momentum=0.9, nesterov = True)
    # *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
    END OF YOUR CODE
```

train_part34(model, optimizer)

Iteration 0, loss = 2.3147
Checking accuracy on validation set
Got 111 / 1000 correct (11.10)

Iteration 100, loss = 1.5179
Checking accuracy on validation set
Got 459 / 1000 correct (45.90)

Iteration 200, loss = 1.5215
Checking accuracy on validation set
Got 483 / 1000 correct (48.30)

Iteration 300, loss = 1.2628
Checking accuracy on validation set
Got 511 / 1000 correct (51.10)

Iteration 400, loss = 1.5873 Checking accuracy on validation set Got 504 / 1000 correct (50.40)

Iteration 500, loss = 1.2903
Checking accuracy on validation set
Got 552 / 1000 correct (55.20)

Iteration 600, loss = 1.1852
Checking accuracy on validation set
Got 587 / 1000 correct (58.70)

Iteration 700, loss = 1.2538
Checking accuracy on validation set
Got 579 / 1000 correct (57.90)

8 Part V. CIFAR-10 open-ended challenge

In this section, you can experiment with whatever ConvNet architecture you'd like on CIFAR-10.

Now it's your job to experiment with architectures, hyperparameters, loss functions, and optimizers to train a model that achieves **at least 70%** accuracy on the CIFAR-10 **validation** set within 10 epochs. You can use the check_accuracy and train functions from above. You can use either nn.Module or nn.Sequential API.

Describe what you did at the end of this notebook.

Here are the official API documentation for each component. One note: what we call in the class "spatial batch norm" is called "BatchNorm2D" in PyTorch.

- Layers in torch.nn package: http://pytorch.org/docs/stable/nn.html
- Activations: http://pytorch.org/docs/stable/nn.html#non-linear-activations
- Loss functions: http://pytorch.org/docs/stable/nn.html#loss-functions
- Optimizers: http://pytorch.org/docs/stable/optim.html

8.0.1 Things you might try:

- Filter size: Above we used 5x5; would smaller filters be more efficient?
- Number of filters: Above we used 32 filters. Do more or fewer do better?
- Pooling vs Strided Convolution: Do you use max pooling or just stride convolutions?
- Batch normalization: Try adding spatial batch normalization after convolution layers and vanilla batch normalization after affine layers. Do your networks train faster?
- **Network architecture**: The network above has two layers of trainable parameters. Can you do better with a deep network? Good architectures to try include:
 - [conv-relu-pool]xN -> [affine]xM -> [softmax or SVM]
 - [conv-relu-conv-relu-pool]xN -> [affine]xM -> [softmax or SVM]
 - [batchnorm-relu-conv]xN -> [affine]xM -> [softmax or SVM]
- Global Average Pooling: Instead of flattening and then having multiple affine layers, perform convolutions until your image gets small (7x7 or so) and then perform an average pooling operation to get to a 1x1 image picture (1, 1, Filter#), which is then reshaped into a (Filter#) vector. This is used in Google's Inception Network (See Table 1 for their architecture).
- Regularization: Add 12 weight regularization, or perhaps use Dropout.

8.0.2 Tips for training

For each network architecture that you try, you should tune the learning rate and other hyperparameters. When doing this there are a couple important things to keep in mind:

- If the parameters are working well, you should see improvement within a few hundred iterations
- Remember the coarse-to-fine approach for hyperparameter tuning: start by testing a large range of hyperparameters for just a few training iterations to find the combinations of parameters that are working at all.
- Once you have found some sets of parameters that seem to work, search more finely around these parameters. You may need to train for more epochs.
- You should use the validation set for hyperparameter search, and save your test set for evaluating your architecture on the best parameters as selected by the validation set.

8.0.3 Going above and beyond

If you are feeling adventurous there are many other features you can implement to try and improve your performance. You are **not required** to implement any of these, but don't miss the fun if you have time!

- Alternative optimizers: you can try Adam, Adagrad, RMSprop, etc.
- Alternative activation functions such as leaky ReLU, parametric ReLU, ELU, or MaxOut.
- Model ensembles
- Data augmentation
- New Architectures

- ResNets where the input from the previous layer is added to the output.
- DenseNets where inputs into previous layers are concatenated together.
- This blog has an in-depth overview

8.0.4 Have fun and happy training!

```
# TODO:
     # Experiment with any architectures, optimizers, and hyperparameters.
     # Achieve AT LEAST 70% accuracy on the *validation set* within 10 epochs.
     # Note that you can use the check_accuracy function to evaluate on either
     # the test set or the validation set, by passing either loader test or
                                                                            #
     # loader val as the second argument to check accuracy. You should not touch
     # the test set until you have finished your architecture and hyperparameter
     # tuning, and only run the test set once at the end to report a final value.
     model = None
     optimizer = None
     # *****START OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE) *****
     model = nn.Sequential(
        nn.Conv2d(3, 64, kernel_size=5, padding=2),
        nn.BatchNorm2d(64),
        nn.ReLU(inplace=True),
        nn.Conv2d(64, 64, kernel_size=5, padding=2),
        nn.BatchNorm2d(64),
        nn.ReLU(inplace=True),
        nn.MaxPool2d(kernel size=2, stride=2),
        nn.Dropout(0.2),
        nn.Conv2d(64, 128, kernel_size=3, padding=1),
        nn.BatchNorm2d(128),
        nn.ReLU(inplace=True),
        nn.Conv2d(128, 128, kernel_size=3, padding=1),
        nn.BatchNorm2d(128),
        nn.ReLU(inplace=True),
        nn.MaxPool2d(kernel_size=2, stride=2),
        nn.Dropout(0.2),
        nn.Conv2d(128, 192, kernel_size=3, padding=1),
        nn.BatchNorm2d(192),
        nn.ReLU(inplace=True),
        nn.Conv2d(192, 192, kernel_size=3, padding=1),
        nn.BatchNorm2d(192),
        nn.ReLU(inplace=True),
```

```
nn.MaxPool2d(kernel_size=2, stride=2),
    nn.Dropout(0.2),
    nn.Flatten(),
    nn.Linear(3072, 512),
    nn.ReLU(inplace=True),
    nn.Dropout(0.2),
    nn.Linear(512, 192),
    nn.ReLU(inplace=True),
    nn.Dropout(0.2),
    nn.Linear(192, 10)
)
optimizer = torch.optim.Adam(model.parameters(), lr=1e-3, weight_decay=1e-4)
# *****END OF YOUR CODE (DO NOT DELETE/MODIFY THIS LINE)****
END OF YOUR CODE
# You should get at least 70% accuracy.
# You may modify the number of epochs to any number below 15.
train_part34(model, optimizer, epochs=8)
Iteration 0, loss = 2.3061
Checking accuracy on validation set
Got 112 / 1000 correct (11.20)
Iteration 100, loss = 1.5868
Checking accuracy on validation set
Got 350 / 1000 correct (35.00)
Iteration 200, loss = 1.4449
Checking accuracy on validation set
Got 386 / 1000 correct (38.60)
Iteration 300, loss = 1.3602
Checking accuracy on validation set
Got 483 / 1000 correct (48.30)
Iteration 400, loss = 1.1096
Checking accuracy on validation set
Got 498 / 1000 correct (49.80)
Iteration 500, loss = 1.0954
Checking accuracy on validation set
Got 571 / 1000 correct (57.10)
```

Iteration 600, loss = 1.1676
Checking accuracy on validation set
Got 606 / 1000 correct (60.60)

Iteration 700, loss = 0.9644
Checking accuracy on validation set
Got 625 / 1000 correct (62.50)

Iteration 0, loss = 1.1570
Checking accuracy on validation set
Got 645 / 1000 correct (64.50)

Iteration 100, loss = 0.9527 Checking accuracy on validation set Got 641 / 1000 correct (64.10)

Iteration 200, loss = 0.9005
Checking accuracy on validation set
Got 618 / 1000 correct (61.80)

Iteration 300, loss = 0.9831
Checking accuracy on validation set
Got 661 / 1000 correct (66.10)

Iteration 400, loss = 1.1146
Checking accuracy on validation set
Got 652 / 1000 correct (65.20)

Iteration 500, loss = 0.8307
Checking accuracy on validation set
Got 650 / 1000 correct (65.00)

Iteration 600, loss = 0.9458
Checking accuracy on validation set
Got 682 / 1000 correct (68.20)

Iteration 700, loss = 0.6733
Checking accuracy on validation set
Got 729 / 1000 correct (72.90)

Iteration 0, loss = 0.5779
Checking accuracy on validation set
Got 728 / 1000 correct (72.80)

Iteration 100, loss = 0.8937 Checking accuracy on validation set Got 679 / 1000 correct (67.90) Iteration 200, loss = 0.9486
Checking accuracy on validation set
Got 689 / 1000 correct (68.90)

Iteration 300, loss = 0.5511
Checking accuracy on validation set
Got 753 / 1000 correct (75.30)

Iteration 400, loss = 0.7580
Checking accuracy on validation set
Got 737 / 1000 correct (73.70)

Iteration 500, loss = 0.7202 Checking accuracy on validation set Got 732 / 1000 correct (73.20)

Iteration 600, loss = 0.8927 Checking accuracy on validation set Got 742 / 1000 correct (74.20)

Iteration 700, loss = 1.0982
Checking accuracy on validation set
Got 746 / 1000 correct (74.60)

Iteration 0, loss = 0.7068
Checking accuracy on validation set
Got 730 / 1000 correct (73.00)

Iteration 100, loss = 0.4994 Checking accuracy on validation set Got 743 / 1000 correct (74.30)

Iteration 200, loss = 0.7826
Checking accuracy on validation set
Got 728 / 1000 correct (72.80)

Iteration 300, loss = 0.6623 Checking accuracy on validation set Got 758 / 1000 correct (75.80)

Iteration 400, loss = 0.8626 Checking accuracy on validation set Got 773 / 1000 correct (77.30)

Iteration 500, loss = 0.7675 Checking accuracy on validation set Got 772 / 1000 correct (77.20) Iteration 600, loss = 0.7224
Checking accuracy on validation set
Got 750 / 1000 correct (75.00)

Iteration 700, loss = 0.6831
Checking accuracy on validation set
Got 749 / 1000 correct (74.90)

Iteration 0, loss = 0.7849
Checking accuracy on validation set
Got 787 / 1000 correct (78.70)

Iteration 100, loss = 0.8687 Checking accuracy on validation set Got 781 / 1000 correct (78.10)

Iteration 200, loss = 0.4765 Checking accuracy on validation set Got 782 / 1000 correct (78.20)

Iteration 300, loss = 0.5173
Checking accuracy on validation set
Got 785 / 1000 correct (78.50)

Iteration 400, loss = 0.6538
Checking accuracy on validation set
Got 804 / 1000 correct (80.40)

Iteration 500, loss = 0.4575
Checking accuracy on validation set
Got 802 / 1000 correct (80.20)

Iteration 600, loss = 0.5588
Checking accuracy on validation set
Got 805 / 1000 correct (80.50)

Iteration 700, loss = 0.6178
Checking accuracy on validation set
Got 813 / 1000 correct (81.30)

Iteration 0, loss = 0.6361
Checking accuracy on validation set
Got 800 / 1000 correct (80.00)

Iteration 100, loss = 0.5203 Checking accuracy on validation set Got 772 / 1000 correct (77.20) Iteration 200, loss = 0.6462
Checking accuracy on validation set
Got 797 / 1000 correct (79.70)

Iteration 300, loss = 0.6223
Checking accuracy on validation set
Got 803 / 1000 correct (80.30)

Iteration 400, loss = 0.4597
Checking accuracy on validation set
Got 813 / 1000 correct (81.30)

Iteration 500, loss = 0.4105
Checking accuracy on validation set
Got 819 / 1000 correct (81.90)

Iteration 600, loss = 0.5342
Checking accuracy on validation set
Got 805 / 1000 correct (80.50)

Iteration 700, loss = 0.5962
Checking accuracy on validation set
Got 836 / 1000 correct (83.60)

Iteration 0, loss = 0.4396
Checking accuracy on validation set
Got 844 / 1000 correct (84.40)

Iteration 100, loss = 0.6189
Checking accuracy on validation set
Got 819 / 1000 correct (81.90)

Iteration 200, loss = 0.3933
Checking accuracy on validation set
Got 824 / 1000 correct (82.40)

Iteration 300, loss = 0.5242
Checking accuracy on validation set
Got 812 / 1000 correct (81.20)

Iteration 400, loss = 0.4715 Checking accuracy on validation set Got 824 / 1000 correct (82.40)

Iteration 500, loss = 0.5662
Checking accuracy on validation set
Got 813 / 1000 correct (81.30)

Iteration 600, loss = 0.5998
Checking accuracy on validation set
Got 812 / 1000 correct (81.20)

Iteration 700, loss = 0.4123
Checking accuracy on validation set
Got 816 / 1000 correct (81.60)

Iteration 0, loss = 0.3870
Checking accuracy on validation set
Got 807 / 1000 correct (80.70)

Iteration 100, loss = 0.2953 Checking accuracy on validation set Got 814 / 1000 correct (81.40)

Iteration 200, loss = 0.4113
Checking accuracy on validation set
Got 809 / 1000 correct (80.90)

Iteration 300, loss = 0.3403
Checking accuracy on validation set
Got 799 / 1000 correct (79.90)

Iteration 400, loss = 0.5260
Checking accuracy on validation set
Got 807 / 1000 correct (80.70)

Iteration 500, loss = 0.5912 Checking accuracy on validation set Got 845 / 1000 correct (84.50)

Iteration 600, loss = 0.6719
Checking accuracy on validation set
Got 832 / 1000 correct (83.20)

Iteration 700, loss = 0.3963 Checking accuracy on validation set Got 826 / 1000 correct (82.60)

8.1 Describe what you did

In the cell below you should write an explanation of what you did, any additional features that you implemented, and/or any graphs that you made in the process of training and evaluating your network.

Answer:

i decided to use the layers that we already covered in this homework. those being a 2d convolution, batch normalisation, relu, maxpooling and dropout.

```
nn.Conv2d(3, 64, kernel_size=5, padding=2),
nn.BatchNorm2d(64),
nn.ReLU(inplace=True),
nn.Conv2d(64, 64, kernel_size=5, padding=2),
nn.BatchNorm2d(64),
nn.ReLU(inplace=True),
nn.MaxPool2d(kernel_size=2, stride=2),
nn.Dropout(0.2)
```

Зx

this is the crux of the chain. obviously, i need a convolutional 2d layer to go over the dataset. each block i make the dimentions a little bigger and go 3 -> 64 -> 128 ->192. there are two convolutions in each layer - one that increases the amount of channels and one that does not. after each convolution we apply a batchnorm to optimise and normilise the weights. relu for the activation layer. after that, we use a max pooling layer to speed up the computation a bit. and dropout at the end to avoid overfitting. after that 3 times, we have linear layers. I tried it with only a single linear layer and multiple gave better results. of course, that comes with relu and dropout for the same reasons. using all of this, i am able to achieve over 80 % accuracy in just 8 epochs.

8.2 Test set – run this only once

Now that we've gotten a result we're happy with, we test our final model on the test set (which you should store in best_model). Think about how this compares to your validation set accuracy.

```
[54]: best_model = model
    check_accuracy_part34(loader_test, best_model)
```

Checking accuracy on test set Got 8251 / 10000 correct (82.51)