

Sprint 1 Report

Product Name: FunNums

Team Name: Foul Owls

Date: October 21, 2017

Actions to Stop Doing

The team's performance has been satisfactory. Almost every task was completed by the deadline and a working product was delivered. Currently, there aren't any actions that the team should stop doing.

Actions to Start Doing

Few small practices can be implemented by the team to fully adopt the SCRUM process:

- The team should start holding "Daily Scrums" at the beginning of each meeting
- The team should have broader user story that can be divided into smaller tasks that can be more equally divided among the team
- The team should estimate hours per task better, as well as keep track of hours completed more regularly and update "Burnup Chart" accordingly

Actions to Keep Doing

- The team should continue being punctual to every meeting
- The team should continue working towards completing the tasks by their scheduled date
- The team should continue keeping the SCRUM board updated
- The team should continue to stay active in the communication channels
- The team should continue sharing their ideas openly with the rest of the team

Work Completed

- ✓ As a developer, I would like to be comfortable programming in Android Studio
- ✓ As a player, I want to have numbers bounce around the screen
- ✓ As a player, I want to be able to touch numbers and have my sum be updated accordingly
- ✓ As a player, when the target is exceeded, I want the game to reset
- ✓ As a player, I would like to be able to pause the game and have a timer
- ✓ As a player, I would like to be able to return to the main menu from the game

Work Not Completed

- ✗ As a developer, I want to be comfortable using git: Some of the developers in the team need to further practice the use of GitHub and Git commands

Work Completion Rate

Totals

total number of user stories completed during the prior sprint: 6 user stories completed
Total number of estimated ideal work hours completed: 7 estimated hours
Total number of days during the prior sprint: 14 days

Rates of completion

user stories/day 0.4 stories per day
ideal work hours/day 0.5 work hours per day

Burnup Chart

In BE340