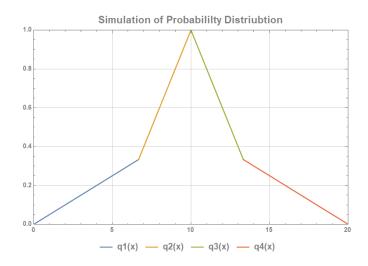
The purpose of the Dynamic Probability Distribution Algorithm is to provide a probability calculation weighted towards a specified mean, facilitating uneven distributions such as left or right tailed curves.

To provide this behavior, this algorithm takes inputs for the min, max, and mean and uses a four-part piece-wise function to calculate the skewed probability.



Variables:

$$\mu = mean$$

$$a = min$$

$$b = max$$

Linear functions:

$$Q1(x) = \frac{0.5}{\mu - a}(x - 0) = \frac{x}{2(\mu - a)}$$

$$Q2(x) = \frac{1}{\frac{\mu - a}{2}}(x - (\frac{\mu - a}{2})) = \frac{2x}{\mu - a} - 1$$

$$Q3(x) = -\frac{1}{\frac{b - \mu}{2}}(x - (\mu + \frac{b - \mu}{2})) = \frac{2(\mu - x)}{b - \mu} + 1$$

$$Q4(x) = -\frac{0.5}{b - \mu}(x - (b - a)) = \frac{b - a - x}{2(b - \mu)}$$

Points of intersection:

Q1toQ2(x) = 
$$\frac{x}{2(\mu - a)} = \frac{2x}{\mu - a} - 1$$
 =  $\frac{2}{3}(u - a)$   
Q3toQ4(x) =  $-\frac{1}{\frac{b-\mu}{2}}(x - (\mu + \frac{b-\mu}{2})) = -\frac{0.5}{b-\mu}(x - (b - a))$  =  $\frac{1}{3}a + \frac{1}{3}b + \frac{2}{3}\mu$ 

Piece-wise function:

$$f(\mathbf{x}) = \begin{cases} 0, & \text{if } x < 0 \\ \frac{x}{2(\mu - a)}, & \text{if } 0 \ge x \le \frac{2}{3}(\mu - a) \\ \frac{2x}{\mu - a} - 1, & \text{if } \frac{2}{3}(\mu - a) \le x \le \mu \\ \frac{2(\mu - x)}{b - \mu} + 1, & \text{if } \mu \le x \le \frac{1}{3}a + \frac{1}{3}b + \frac{2}{3}\mu \\ \frac{b - a - x}{2(b - \mu)}, & \text{if } \frac{1}{3}a + \frac{1}{3}b + \frac{2}{3}\mu \le x \le b \\ 0, & \text{if } x > b \end{cases}$$

$$\text{Or,}$$

$$f(\mathbf{x}) = \begin{cases} 0, & \text{if } x < 0 \\ q1(x), & \text{if } 0 \ge x \le \text{Q1toQ2}(x) \\ q2(x), & \text{if } \text{Q1toQ2}(x) \le x \le \mu \\ q3(x), & \text{if } \mu \le x \le \text{Q3toQ4}(x) \\ q4(x), & \text{if } \text{Q3toQ4}(x) \le x \le b \\ 0, & \text{if } x > b \end{cases}$$

This setup allows for the probability of a value to be skewed towards the mean while still allowing outliers. For example, with a min of 0, a mean of 7, and a max of 50, the following distributions are generated using 1,500 random samples.

