

E-mail: justice.yen@gmail.com GitHub, LinkedIn

Fremont, CA 94539

Cell: 510-579-8077

### **PROJECTS**

#### Record Cloud (Rails, React.js, Redux) LIVE | GitHub

A single-page web app for recording and sharing sounds online

- Integrated Recorder.js library to record audio from the microphone into .wav BLOBs using MediaDevices API
- Automated upload for recordings to cloud storage using Cloudinary API upon submission
- Implemented AJAX request parameters to fetch only the requested recordings data for reduced space usage on frontend
- Indexed uploader and category keys in the recordings table for more optimized search using only the respective primary key

#### Chrome Audio Capture (JavaScript) Store | GitHub

Google Chrome extension to capture and save audio playing on a tab

- Used Chrome tabCapture API in conjunction with .wav recorder library to produce high-quality audio files for download
- Intuitive and responsive UI using JavaScript and CSS
- Over 4000 active users with positive reviews

### Puzzle and Elements (JavaScript, Canvas) LIVE | GitHub

Browser orb-matching game similar to Bejeweled

- Created orb falling and matching animations using pure vanilla JS without any external libraries
- Employed object-oriented programming in game design, separating game logic into GameView, Orb, and Board for clean and easily-debuggable code

## **EXPERIENCE**

## AbbVie BioTherapeutics, Associate Scientist

Redwood City, CA - 2015-2016

- Programmed and tested systems for antibody purification to ensure reliability of the process on both development and production scales
- Developed, optimized, and documented polishing chromatography methods using hydrophobic interaction resins

# **SKILLS**

- ❖ Ruby
  ❖ JavaScript
- ❖ Rails
  ❖ React.js
- ❖ jQuery
  ❖ HTML5
- ♦ CSS3 
  ♦ Git
- ❖ RSpec
  ❖ SQL
- ❖ Redux

## **EDUCATION**

#### App Academy

Intensive 1000-hour programming bootcamp with < 3% acceptance.
Completed: Dec 2016

#### University of California Davis

B.S in Biomedical Engineering, specialization in Biomechanics Degree Earned: June 2014

Relevant Courses: Software
Development and
Objected-Oriented Programming
(C++), Electronic Circuits and
Systems, Bioinformatics