First page is for creating cricket team /IPL team and listing the same.

For getting list team details:-

```
127.0.0.1:8000/game/create_team/
                                                            (Get method)
{
 "data": [
    {
      "id": 1,
      "deleted_at": null,
      "name": "INDIA",
      "logo": "http://127.0.0.1:8000/media/teams/1280px-Cricket_India_Crest.svg.png",
      "slug": "qNKqkY",
      "country": "INDIA"
   },
      "id": 2,
      "deleted_at": null,
      "name": "SRILANK",
      "logo": "http://127.0.0.1:8000/media/teams/Sri_Lanka.svg.png",
      "slug": "rNZqJe",
      "country": "SRILANKA"
   }
 "message": "Fetched Team Details Successfully",
 "statusCode": 200,
 "status": "SUCCESS"
}
```

For creating team:-

```
{
    "name": "INDIA",
    "logo": "",
    "country": "INDIA"
}
```

127.0.0.1:8000/game/create_team/

(POST method)



result

```
POST /game/create_team/

HTTP 200 OK
Allow: GET, POST, HEAD, OPTIONS
Content-Type: application/json
Vary: Accept

{
    "data": {
        "id": 3,
        "deleted_at": null,
        "name": "NEW ZEALAND",
        "logo": "http://127.0.0.1:8000/media/teams/New-Zealand.png",
        "stug": "wWcmnJ",
        "country: "NEW ZEALAND"
    },
    "statusCode": 200,
    "status": "SUCCESS",
    "status": "SUCCESS",
    "message": "Team Created Successfully"
}
```

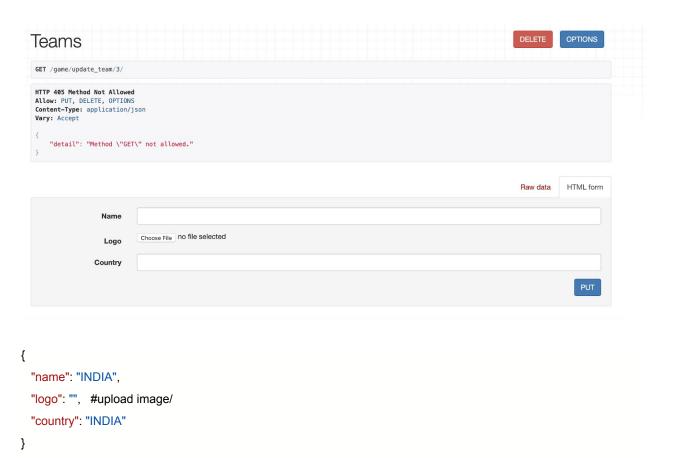
For Updating and deleting team:-

path('update_team/<pk>/', gameviews.Teams.as_view({'put': 'update', 'delete': 'destroy'})),

http://127.0.0.1:8000/game/update_team/3/

http://127.0.0.1:8000/game/update_team/<pk>/

Note:-Pk is id from database



Second page is for creating Player details and listing all the players.

For create and listing (POST and GET)

http://127.0.0.1:8000/game/qNKqkY/playear_details/

http://127.0.0.1:8000/game/<team_slug>/playear_details/

NOte:-team slug will get in list of teams

```
"first_name": "SACHIN TENDULKAR",
"last_name": "TENDULKAR",
"logo": " ", #upload image
"jersey_number": 10,
"country": "INDIA",
"no_of_matches": 200,
"runs": 15921,
"hieghest_score": 248,
"fifties": 68,
"hundreds": 51,
"team": 1
```

For creating and updating we have to upload image and backend will give url in reply

```
GET /game/qNKqkY/playear_details/

HTTP 200 DK
Allow: GET, POST, HEAD, OPTIONS
Content-Type: application/json
Vary: Accept

{

    "idd:: 1,
        "detate: [
        "ifrst_name": "SACHIN TENDULKAR",
        "llast_name": "FNDULKAR",
        "llogo": "Http://l27.0.0.alis8080/media/players/sachin-tendulkar.jpg",
        "slug": "LODSFn",
        "jersey_number": 10,
        "country": "NDIA",
        "no_of_matches": 200,
        "runs": 15921,
        "hisghest_score": 248,
        "fifties": 68,
        "hundreds": 51,
        "team": 1
    }
},
    "message": "Fetched Player Details Successfully",
    "statusCode": 200,
    "statusCode": 200,
    "status": "SUCCESS"
}
```

For updating and delete players

http://127.0.0.1:8000/game/qNKqkY/playear_details/1/

http://127.0.0.1:8000/game/<team_slug>/playear_details/<pk>/

For third and fourth page For creating and listing matches

http://127.0.0.1:8000/match/create match/

For creating JSON:-

```
{
  "team_one": 1  #(team id)
  "team_two": 3  #(team id)
  "match_own": 1  #(winner_ team id)
}
```



Listing results as follows:-

```
"country": "SRILANKA"
      },
      "match_own": {
        "name": "INDIA",
        "country": "INDIA"
     }
   },
    {
      "id": 5,
      "deleted_at": null,
      "slug": "VDVcWd",
      "team_one": {
        "name": "NEW ZEALAND",
        "country": "NEW ZEALAND"
      },
      "team_two": {
        "name": "INDIA",
        "country": "INDIA"
      },
      "match_own": {
        "name": "NEW ZEALAND",
        "country": "NEW ZEALAND"
      }
   }
 ],
 "message": "Match Details Successfully",
 "statusCode": 200,
 "status": "SUCCESS"
}
```

```
HTTP 200 OK
Allow: GET, POST, HEAD, OPTIONS
Content-Type: application/json
Vary: Accept

{
    "id": 3,
    "deleted at": null,
    "stug": "FegJuA",
    "team_one": {
        "name": "INDIA",
        "country": "INDIA",
        "country": "SRILANKA",
        "name": "SRILANK",
        "country": "SRILANKA"
},
    "mame": "INDIA",
    "country": "MDIA"
},
    "mame": "SRILANK",
    "country": "MDIA"
},
    "samessage": "Match Details Successfully",
    "statusCode": 200,
    "status": "SUCCESS"
}
```

For updating and deleting matches

http://127.0.0.1:8000/match/update match/4/

http://127.0.0.1:8000/match/update_match/<pk>/

```
Updating json:-
```

```
{
  "team_one": 1 #(team id)
  "team_two": 3 #(team id)
  "match_own": 1 #(winner_ team id)
}
```

Deleted match:-

```
HTTP 200 OK
Allow: PUT, DELETE, OPTIONS
Content-Type: application/json
Vary: Accept

{
    "data": {},
    "statusCode": 200,
    "status": "SUCCESS",
    "message": "Deleted Match Successfully"
}
```

For creating points details:-

http://127.0.0.1:8000/match/FGgJuA/create_points/

http://127.0.0.1:8000/match/<match_slug>/create_points/

```
{
    "points": 1
}
```

For listing all the point table vs matches

http://127.0.0.1:8000/match/list_points/

Listing results through get method

```
{
 "data": [
   {
      "id": 1,
      "deleted_at": null,
      "points": 2,
      "match": 1,
      "winner_team": {
        "id": 2,
        "name": "AUSTRALIA",
        "country": "AUSTRALIA"
      },
      "match_between": {
        "team_one_id": 1,
        "team_one_name": "AFGHANISTAN",
        "team_one_country": "AFGHANISTAN",
        "team_two_id": 2,
        "team_two_name": "AUSTRALIA",
```

```
}
   },
   {
      "id": 2,
      "deleted_at": null,
      "points": 2,
      "match": 2,
      "winner_team": {
        "id": 4,
        "name": "ENGLAND",
        "country": "ENGLAND"
      },
      "match_between": {
        "team_one_id": 3,
        "team_one_name": "BANGLADESH",
        "team_one_country": "BANGLADESH",
        "team_two_id": 4,
        "team_two_name": "ENGLAND",
        "team_two_country": "ENGLAND"
      }
   }
 "message": "Points Details Successfully",
 "statusCode": 200,
 "status": "SUCCESS"
}
For updating and deleting points
http://127.0.0.1:8000/match/update_points/1/
http://127.0.0.1:8000/match/update_points/<pk>/
Updating JSON
```

{

"team_two_country": "AUSTRALIA"

```
"points": 1,
    "team": 2,
    "match": 3
}
```