First page is for creating cricket team /IPL team and listing the same.

For getting list team details:-

```
127.0.0.1:8000/game/create_team/
                                                            (Get method)
{
 "data": [
    {
      "id": 1,
      "deleted_at": null,
      "name": "INDIA",
      "logo": "http://127.0.0.1:8000/media/teams/1280px-Cricket_India_Crest.svg.png",
      "slug": "qNKqkY",
      "country": "INDIA"
   },
      "id": 2,
      "deleted_at": null,
      "name": "SRILANK",
      "logo": "http://127.0.0.1:8000/media/teams/Sri_Lanka.svg.png",
      "slug": "rNZqJe",
      "country": "SRILANKA"
   }
 "message": "Fetched Team Details Successfully",
 "statusCode": 200,
 "status": "SUCCESS"
}
```

For creating team:-

```
{
    "name": "INDIA",
    "logo": "",
    "country": "INDIA"
}
```

127.0.0.1:8000/game/create_team/

(POST method)



result

```
POST /game/create_team/

HTTP 200 OK
Allow: GET, POST, HEAD, OPTIONS
Content-Type: application/json
Vary: Accept

{
    "data": {
        "id": 3,
        "deleted_at": null,
        "name": "NEW ZEALAND",
        "logo": "http://127.0.0.1:8000/media/teams/New-Zealand.png",
        "stug": "wWcmnJ",
        "country: "NEW ZEALAND"
    },
    "statusCode": 200,
    "status": "SUCCESS",
    "status": "SUCCESS",
    "message": "Team Created Successfully"
}
```

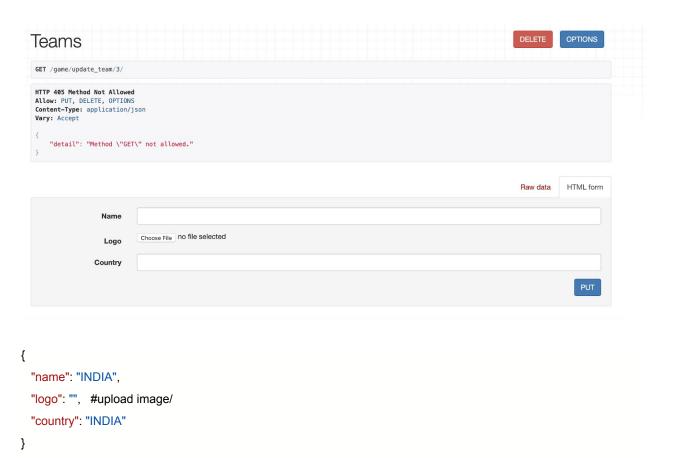
For Updating and deleting team:-

path('update_team/<pk>/', gameviews.Teams.as_view({'put': 'update', 'delete': 'destroy'})),

http://127.0.0.1:8000/game/update_team/3/

http://127.0.0.1:8000/game/update_team/<pk>/

Note:-Pk is id from database



Second page is for creating Player details and listing all the players.

For create and listing (POST adn GET)

http://127.0.0.1:8000/game/qNKqkY/playear_details/

http://127.0.0.1:8000/game/<team_slug>/playear_details/

NOte:-team slug will get in list of teams

```
"first_name": "SACHIN TENDULKAR",
"last_name": "TENDULKAR",
"logo": " ", #upload image
"jersey_number": 10,
"country": "INDIA",
"no_of_matches": 200,
"runs": 15921,
"hieghest_score": 248,
"fifties": 68,
"hundreds": 51,
"team": 1
```

For creating and updating we have to upload image and backend will give url in reply

```
GET /game/qNKqkY/playear_details/

MTTP 200 OK
   Allow: GET, POST, HEAD, DPTIONS
   Content-Type: application/json
   Vary: Accept

{
    "idd*: [
        "id*: 1,
        "deleted_at*: null,
        "first_name*: "SACHIN TENDULKAR",
        "last_name: "TENDULKAR",
        "logo*: http://l27.0.0.als8080/media/players/sachin-tendulkar.jpg",
        "slug*: "tDNSEn",
        "jersey_number*: 10,
        "country*: "NDIA",
        "no_of_matches*: 200,
        "runs*: 15921,
        "hisghest_score*: 248,
        "fifties*: 68,
        "hundreds*: 51,
        "team*: 1
    }
    ,
    "message*: "Fetched Player Details Successfully",
    "statusCode*: 200,
    "status": "SUCCESS"
}
```

For updating and delete players

http://127.0.0.1:8000/game/qNKqkY/playear_details/1/

http://127.0.0.1:8000/game/<team_slug>/playear_details/<pk>/

For third and fourth page For creating and listing matches

http://127.0.0.1:8000/match/create match/

For creating JSON:-

```
{
  "team_one": 1  #(team id)
  "team_two": 3  #(team id)
  "match_own": 1  #(winner_ team id)
}
```



Listing results as follows:-

```
"country": "SRILANKA"
      },
      "match_own": {
        "name": "INDIA",
        "country": "INDIA"
     }
   },
    {
      "id": 5,
      "deleted_at": null,
      "slug": "VDVcWd",
      "team_one": {
        "name": "NEW ZEALAND",
        "country": "NEW ZEALAND"
      },
      "team_two": {
        "name": "INDIA",
        "country": "INDIA"
      },
      "match_own": {
        "name": "NEW ZEALAND",
        "country": "NEW ZEALAND"
      }
   }
 ],
 "message": "Match Details Successfully",
 "statusCode": 200,
 "status": "SUCCESS"
}
```

```
HTTP 200 OK
Allow: GET, POST, HEAD, OPTIONS
Content-Type: application/json
Vary: Accept

{
    "id": 3,
    "deleted at": null,
    "stug": "FegJuA",
    "team_one": {
        "name": "INDIA",
        "country": "INDIA",
        "country": "SRILANKA",
        "name": "SRILANK",
        "country": "SRILANKA"
},
    "mame": "INDIA",
    "country": "MDIA"
},
    "mame": "SRILANK",
    "country": "MDIA"
},
    "samessage": "Match Details Successfully",
    "statusCode": 200,
    "status": "SUCCESS"
}
```

For updating and deleting matches

http://127.0.0.1:8000/match/update match/4/

http://127.0.0.1:8000/match/update_match/<pk>/

```
Updating json:-
```

```
{
  "team_one": 1  #(team id)
  "team_two": 3  #(team id)
  "match_own": 1  #(winner_ team id)
}
```

Deleted match:-

```
HTTP 200 OK
Allow: PUT, DELETE, OPTIONS
Content-Type: application/json
Vary: Accept

{
    "data": {},
    "statusCode": 200,
    "status": "SUCCESS",
    "message": "Deleted Match Successfully"
}
```

For creating points details:-

http://127.0.0.1:8000/match/FGgJuA/create_points/

http://127.0.0.1:8000/match/<match_slug>/create_points/

```
{
    "points": 1,
    "team": 2 #(team id)
}
```

For listing all the point table vs matches

http://127.0.0.1:8000/match/list_points/

Listing results through get method

```
{
  "data": [
    {
       "id": 1,
       "deleted_at": null,
       "points": 2,
       "team": 2,
       "match": 3
    },
       "id": 2,
       "deleted_at": null,
       "points": 2,
       "team": 2,
       "match": 3
    }
 ],
```

```
"message": "Points Details Successfully",
    "statusCode": 200,
    "status": "SUCCESS"
}
```

For updating and deleting url

http://127.0.0.1:8000/match/update_points/1/

http://127.0.0.1:8000/match/update_points/<**pk**>/

Updating JSON

```
{
   "points": 1,
   "team": 2, #(team id)
   "match": 3
}
```