Introduction to modal logic

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What's in a logic? Modal Logic Bisimulation and modal equivalence Temporal logic Hybrid logic

A logic

A language

i.e. a collection of well-formed expressions to which meaning can be assigned.

A semantics

describing how language expressions are interpreted as statements about something.

A deductive system

i.e. a collection of rules to derive in a purely syntactic way facts and relationships among semantic objects described in the language.

Note

- a purely syntactic approach (up to the 1940's; the sacred form)
- a model theoretic approach (A. Tarski legacy)

Semantic reasoning: models

- sentences
- models & satisfaction: $\mathfrak{M} \models \phi$
- validity: $\models \phi$ (ϕ is satisfied in every possible structure)
- logical consequence: $\Phi \models \phi$ (ϕ is satisfied in every model of Φ)
- theory: $Th \Phi$ (set of logical consequences of a set of sentences Φ)

Syntactic reasoning: deductive systems

Deductive systems ⊢

- sequents
- Hilbert systems
- natural deduction
- tableaux systems
- resolution
- derivation and proof
- deductive consequence: $\Phi \vdash \phi$
- theorem: $\vdash \phi$

Hybrid logic

 A deductive system ⊢ is sound wrt a semantics ⊨ if for all sentences ϕ

$$\vdash \phi \implies \models \phi$$

Bisimulation and modal equivalence

(every theorem is valid)

• · · · complete ...

$$\models \phi \implies \vdash \phi$$

(every valid sentence is a theorem)

For logics with negation and a conjunction operator

- A sentence ϕ is refutable if $\neg \phi$ is a theorem (i.e. $\vdash \neg \phi$)
- A set of sentences Φ is refutable if some finite conjunction of elements in Φ is refutable
- ϕ or Φ is consistent if it is not refutable.

$$\mathfrak{M} \models \phi$$

- Propositional logic (logic of uninterpreted assertions; models are truth assignments)
- Equational logic (formalises equational reasoning; models are algebras)
- First-order logic (logic of predicates and quatification over structures; models are relational structures)
- Modal logics
- ...

Modal logic (from P. Blackburn, 2007)

Over the years modal logic has been applied in many different ways. It has been used as a tool for reasoning about time, beliefs, computational systems, necessity and possibility, and much else besides.

These applications, though diverse, have something important in common: the key ideas they employ (flows of time, relations between epistemic alternatives, transitions between computational states, networks of possible worlds) can all be represented as simple graph-like structures.

Modal logics are

- tools to talk about relational, or graph-like structures.
- fragments of classical ones, with restricted forms of quantification ...
- ... which tend to be decidable and described in a pointfree notations.

Syntax

$$\phi \; ::= \; p \; \mid \; \mathsf{true} \; \mid \; \mathsf{false} \; \mid \; \neg \phi \; \mid \; \phi_1 \wedge \phi_2 \; \mid \; \phi_1 \rightarrow \phi_2 \; \mid \; \langle \mathit{m} \rangle \, \phi \; \mid \; [\mathit{m}] \, \phi$$

Bisimulation and modal equivalence

where $p \in PROP$ and $m \in MOD$

Disjunction (\vee) and equivalence (\leftrightarrow) are defined by abbreviation. The signature of the basic modal language is determined by sets PROP of propositional symbols (typically assumed to be denumerably infinite) and MOD of modality symbols.

The language

Notes

What's in a logic?

- if there is only one modality in the signature (i.e., MOD is a singleton), write simply $\Diamond \phi$ and $\Box \phi$
- the language has some redundancy: in particular modal connectives are dual (as quantifiers are in first-order logic): $[m] \phi$ is equivalent to $\neg \langle m \rangle \neg \phi$

Bisimulation and modal equivalence

• define modal depth in a formula ϕ , denoted by md ϕ as the maximum level of nesting of modalities in ϕ

Example

Models as LTSs over Act.

 $MOD = \mathbb{P}Act$ – sets of actions.

 $\langle \{a,b\} \rangle \phi$ can be read as "after observing a or b, ϕ must hold."

 $[\{a,b\}] \phi$ can be read as "after observing a and b, ϕ must hold."

Semantics

What's in a logic?

 $\mathfrak{M}, w \models \phi$ – what does it mean?

Bisimulation and modal equivalence

Model definition

A model for the language is a pair $\mathfrak{M} = \langle \mathfrak{F}, V \rangle$, where

- $\mathfrak{F} = \langle W, \{R_m\}_{m \in MOD} \rangle$ is a Kripke frame, ie, a non empty set W and a family R_m of binary relations (called accessibility relations) over W, one for each modality symbol $m \in MOD$. Elements of W are called points, states, worlds or simply vertices in directed graphs.
- $V : \mathsf{PROP} \longrightarrow \mathcal{P}(W)$ is a valuation.

When MOD = 1

- $\Diamond \phi$ and $\Box \phi$ instead of $\langle \cdot \rangle \phi$ and $[\cdot] \phi$
- $\mathfrak{F} = \langle W, R \rangle$ instead of $\mathfrak{F} = \langle W, \{R_m\}_{m \in MOD} \rangle$

Safistaction: for a model \mathfrak{M} and a point w

```
\mathfrak{M}, w \models \mathsf{true}
\mathfrak{M}, w \not\models \mathsf{false}
\mathfrak{M}, w \models p
                                                      iff
                                                                 w \in V(p)
\mathfrak{M}, w \models \neg \phi
                                                      iff
                                                                 \mathfrak{M}, \mathsf{w} \not\models \phi
\mathfrak{M}, \mathsf{w} \models \phi_1 \wedge \phi_2
                                                      iff
                                                                 \mathfrak{M}, w \models \phi_1 \text{ and } \mathfrak{M}, w \models \phi_2
\mathfrak{M}, w \models \phi_1 \rightarrow \phi_2
                                                      iff
                                                                 \mathfrak{M}, w \not\models \phi_1 or \mathfrak{M}, w \models \phi_2
\mathfrak{M}, w \models \langle m \rangle \phi
                                                     iff
                                                               there exists v \in W st wR_m v and \mathfrak{M}, v \models \phi
\mathfrak{M}, w \models [m] \phi
                                                      iff
                                                                 for all v \in W st wR_m v and \mathfrak{M}, v \models \phi
```

Satisfaction

A formula ϕ is

- satisfiable in a model $\mathfrak M$ if it is satisfied at some point of $\mathfrak M$
- globally satisfied in \mathfrak{M} ($\mathfrak{M} \models \phi$) if it is satisfied at all points in \mathfrak{M}

- valid ($\models \phi$) if it is globally satisfied in all models
- a semantic consequence of a set of formulas Γ ($\Gamma \models \phi$) if for all models \mathfrak{M} and all points w, if $\mathfrak{M}, w \models \Gamma$ then $\mathfrak{M}, w \models \phi$

Process logic (Hennessy-Milner logic)

PROP = ∅

What's in a logic?

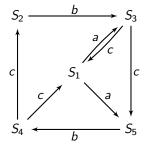
- $W = \mathbb{P}$ is a set of states, typically process terms, in a labelled transition system
- each subset $K \subseteq Act$ of actions generates a modality corresponding to transitions labelled by an element of K

Bisimulation and modal equivalence

Assuming the underlying LTS $\mathfrak{F} = \langle \mathbb{P}, \{p \xrightarrow{K} p' \mid K \subseteq Act\} \rangle$ as the modal frame, satisfaction is abbreviated as

$$\begin{split} p &\models \langle K \rangle \, \phi & \quad \text{iff} \quad \exists_{q \in \{p' \mid p \xrightarrow{\vartheta} p' \, \land \, a \in K\}} \, . \, q \models \phi \\ p &\models [K] \, \phi & \quad \text{iff} \quad \forall_{q \in \{p' \mid p \xrightarrow{\vartheta} p' \, \land \, a \in K\}} \, . \, q \models \phi \end{split}$$

Example: Hennessy-Milner logic



Prove:

- $3 S_2 \models [b][c](\langle a \rangle tt \vee \langle b \rangle tt)$

Minimal modal logic

 all formulas with the form of a propositional tautology (including formulas which contain modalities but are truth-functionally tautologous)

Bisimulation and modal equivalence

all instances of the axiom schema:

$$\Box(\phi \to \psi) \to (\Box \phi \to \Box \psi)$$

• two proof rules:

if
$$\vdash \phi$$
 and $\vdash \phi \rightarrow \psi$ then $\vdash \psi$ (modus ponens)
if $\vdash \phi$ then $\vdash \Box \phi$ (generalization)

Variants

Normal modal logics are axiomatic extensions to K

- different applications of modal logic typically validate different modal axioms:
- a normal modal logic is identified with the set of formulas it generates; it is said to be consistent if it does not contain all formulas. This identification immediately induces a lattice structure on the set of all such logics.

Variants

What's in a logic?

Modal axioms reflect properties of accessibility relations:

Bisimulation and modal equivalence

- transitive frames: $\Box \phi \rightarrow \Box \Box \phi$
- simple frames: $\Diamond \phi \rightarrow \Box \phi$
- frames consisting of isolated reflexive points: $\phi \leftrightarrow \Box \phi$
- frames consisting of isolated irreflexive points: □false

But there are classes of frames which are not modally definable, eg, connected, irreflexive, containing a isolated irreflexive point

An automaton

$$A = 1 \xrightarrow{a} 2 \xrightarrow{b} 3$$

Bisimulation and modal equivalence

- two modalities $\langle a \rangle$ and $\langle b \rangle$ to explore the corresponding classes of transitions
- note that

$$1 \models \langle a \rangle \cdots \langle a \rangle \langle b \rangle \cdots \langle b \rangle t$$

where t is a proposition valid only at the (terminal) state 3.

 all modal formulas of this form correspond to the strings accepted by the automaton, i.e. in language $\mathcal{L} = \{a^m b^n \mid m, n > 0\}$

(P, <) a strict partial order with infimum 0

• $P, x \models \Box$ false if x is a maximal element of P

- $P, 0 \models \Diamond \Box \text{ false } \text{ iff } ...$
- $P, 0 \models \Box \Diamond \Box$ false iff ...

Examples III

What's in a logic?

Temporal logic

• $\langle T, < \rangle$ where T is a set of time points (instants, execution states, ...) and < is the earlier than relation on T.

Bisimulation and modal equivalence

• Thus, $\Box \varphi$ (respectively, $\Diamond \varphi$) means that φ holds in all (respectively, some) time points.

$\langle T, < \rangle$

The structure of time is a strict partial order (i.e., a transitive and asymmetric relation)

For any such structure, a new modality, (), can be defined based on the cover relation \triangleleft for \triangleleft (i.e., $x \triangleleft y$ if (1) every $x \triangleleft y$ and (2) there is no z such that x < z < y). Thus,

$$t \models \bigcirc \phi \qquad \text{iff} \quad \forall_{t' \in \{p' \mid t < t'\}} \cdot t' \models \phi$$

$$t \models \Box \phi \qquad \text{iff} \quad \forall_{t' \in \{p' \mid t < t'\}} \cdot t' \models \phi$$

$$t \models \Diamond \phi \qquad \text{iff} \quad \exists_{t' \in \{p' \mid t < t'\}} \cdot t' \models \phi$$

... but typical structures, however, are

Linear time structures

- linear: $\langle \forall x, y : x, y \in T : x = y \lor x < y \lor y < x \rangle$.
- discrete: linear and for each t ∈ T. $(\exists u \cdot u > t) \Rightarrow \exists u' > t \text{ without any } v \text{ s.t. } u' > v > t$ (and its dual)

- dense: if for all $t, x \in T$, if x < t there is a $v \in T$ such that x < v < t.
- Dedekind complete: if for all $S \subset T$ non-empty and bounded above, there is a least upper bound in T.
- continuous: if it is both dense and Dedekind complete

Epistemic logic (J. Hintikka, 1962)

- W is a set of agents
- $\alpha \models i$ means i is the current knowledge of agent i
- $\alpha \models \Box j$ means the agent knows that j (in the sense that at each alternative epistemic situation information *j* is known)

Bisimulation and modal equivalence

• $\alpha \models \Diamond i$ means the agent knows that knowledge i is consistent with what the agent knows (is an epistemically acceptable alternative)

From modal logic

What's in a logic?

$$\phi ::= p \mid \text{true} \mid \text{false} \mid \neg \phi \mid \phi_1 \wedge \phi_2 \mid \phi_1 \rightarrow \phi_2 \mid \langle m \rangle \phi \mid [m] \phi$$

Bisimulation and modal equivalence

To first order logic

$$\phi ::= Px \mid \mathsf{true} \mid \mathsf{false} \mid \neg \phi \mid \phi_1 \land \phi_2 \mid \phi_1 \rightarrow \phi_2 \mid \langle \exists \ x \ :: \ \phi \rangle \mid \langle \forall \ y \ :: \ \phi \rangle$$

The first order connection

Boxes and diamonds are essentially a macro notation to encode quantification over accessible states in a point free way.

The standard translation

... to first-order logic expands these macros:

$$ST_{x}(p) = P \times \\ ST_{x}(\mathsf{true}) = \mathsf{true} \\ ST_{x}(\mathsf{false}) = \mathsf{false} \\ ST_{x}(\neg \phi) = \neg ST_{x}(\phi) \\ ST_{x}(\phi_{1} \land \phi_{2}) = ST_{x}(\phi_{1}) \land ST_{x}(\phi_{2}) \\ ST_{x}(\phi_{1} \rightarrow \phi_{2}) = ST_{x}(\phi_{1}) \rightarrow ST_{x}(\phi_{2}) \\ ST_{x}(\langle m \rangle \phi) = \langle \exists \ y \ :: \ (xR_{m}y \land ST_{y}(\phi)) \rangle \\ ST_{x}([m] \phi) = \langle \forall \ y \ :: \ (xR_{m}y \rightarrow ST_{y}(\phi)) \rangle \\$$

The first order connection

The standard translation

... to first-order logic expands these macros:

$$ST_{x}(p) = P x$$

$$ST_{x}(\text{true}) = \text{true}$$

$$ST_{x}(\text{false}) = \text{false}$$

$$ST_{x}(\neg \phi) = \neg ST_{x}(\phi)$$

$$ST_{x}(\phi_{1} \land \phi_{2}) = ST_{x}(\phi_{1}) \land ST_{x}(\phi_{2})$$

$$ST_{x}(\phi_{1} \rightarrow \phi_{2}) = ST_{x}(\phi_{1}) \rightarrow ST_{x}(\phi_{2})$$

$$ST_{x}(\langle m \rangle \phi) = \langle \exists \ y \ :: \ (xR_{m}y \land ST_{y}(\phi)) \rangle$$

$$ST_{x}([m] \phi) = \langle \forall \ y \ :: \ (xR_{m}y \rightarrow ST_{y}(\phi)) \rangle$$

Bisimulation and modal equivalence

Translate: $ST_{\times}(p \rightarrow \Diamond p)$

Lemma

What's in a logic?

For any ϕ , \mathfrak{M} and point w in \mathfrak{M} ,

$$\mathfrak{M}, w \models \phi$$
 iff $\mathfrak{M} \models ST_x(\phi)[x \leftarrow w]$

Bisimulation and modal equivalence

Note

Note how the (unique) free variable x in ST_x mirrors in first-order the internal perspective: assigning a value to x corresponds to evaluating the modal formula at a certain state.

The standard translation provides a bridge between modal logic and classical logic which makes possible to transfer results from one side to the other. For example,

Bisimulation and modal equivalence

Compactness

What's in a logic?

If Φ is a set of basic modal formulas and every finite subset of Φ is satisfiable, then Φ itself is satisfiable.

Löwenheim-Skolem

If Φ is a set of basic modal formulas satisfiable in at least one infinite model, then it is satisfiable in models of every infinite cardinality.

- Propositional modal languages are syntactically simple languages that offer a pointfree notation for talking about relational structures
- They do this from the inside, using the modal operators to look for information at accessible states
- Regarded as a tool for talking about models, any basic modal language can be seen as a fragment of first-order language
- The standard translation systematically maps modal formulas to first-order formulas (in one free variable) and makes the quantification over accessible states explicit

Express the following properties in Process Logic

Bisimulation and modal equivalence

- inevitability of a:
- progress:
- deadlock or termination:

Express the following properties in Process Logic

Bisimulation and modal equivalence

- inevitability of a: $\langle \rangle$ true $\wedge [-a]$ false
- progress:
- deadlock or termination:

Express the following properties in Process Logic

Bisimulation and modal equivalence

- inevitability of a: $\langle \rangle$ true $\wedge [-a]$ false
- progress: ⟨−⟩ true
- deadlock or termination:

Exercise

What's in a logic?

Express the following properties in Process Logic

- inevitability of a: $\langle \rangle$ true $\wedge [-a]$ false
- progress: ⟨−⟩ true
- deadlock or termination: [—] false
- what about

$$\langle - \rangle$$
 false and $[-]$ true ?

Bisimulation and modal equivalence

Express the following properties in Process Logic

• $\phi_0 = \text{In a taxi network, a car can collect a passenger or be allocated}$ by the Central to a pending service

- $\phi_1 = This$ applies only to cars already on service
- $\phi_2 = If$ a car is allocated to a service, it must first collect the passenger and then plan the route
- $\phi_3 = On$ detecting an emergence the taxi becomes inactive
- $\phi_{A} = A$ car on service is not inactive

Process logic: The taxi network example

- $\phi_0 = \langle rec, alo \rangle$ true
- $\phi_1 = [onservice] \langle rec, alo \rangle$ true or $\phi_1 = [onservice] \phi_0$
- $\phi_2 = [alo] \langle rec \rangle \langle plan \rangle$ true
- $\phi_3 = [sos][-]$ false
- $\phi_4 = [onservice] \langle \rangle$ true

Standard translation to FOL

 Explain how propositional symbols and modalities are translated to first-order logic?

Bisimulation and modal equivalence

- In what sense can modal logic be regarded as a pointfree version of a FOL fragment?
- Compute $ST_x(p \Rightarrow \langle m \rangle p)$

Bisimulation (of models)

Definition

What's in a logic?

Given two models $\mathfrak{M} = \langle \langle W, R \rangle, V \rangle$ and $\mathfrak{M}' = \langle \langle W', R' \rangle, V' \rangle$, a bisimulation is a non-empty binary relation $S \subseteq W \times W'$ st whenever wSw' one has that

Bisimulation and modal equivalence

- 1 points w and w' satisfy the same propositional symbols
- 2 if vRw, then there is a point v' in \mathfrak{M}' st v'Rw' and vSv'(zig)
- 3 if v'R'w', then there is a point v in \mathfrak{M} st vRw and vSv'(zag)

Lemma (invariance: bisimulation implies modal equivalence)

```
Given two models \mathfrak{M}=\langle\langle W,R\rangle,V\rangle and \mathfrak{M}'=\langle\langle W',R'\rangle,V'\rangle, and a bisimulation S\subseteq W\times W',
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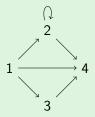
```
if two points w, w' are related by S (i.e. wSw'), then w, w' satisfy the same basic modal formulas.
```

(i.e., for all
$$\phi$$
: $\mathfrak{M}, w \models \phi \Leftrightarrow \mathfrak{M}', w' \models \phi$)

Applications

- to prove bisimulation failures
- to show the undefinability of some structural notions, e.g. irreflexivity is modally undefinable
- to show that typical model constructions are satisfaction preserving
- •

Find characterising formulas





e.g., (4) is the only world satisfying $\Box \bot$

Bisimulation and modal equivalence

- A modal formula is valid on a frame if it is true under every valuation at every world (i.e., it cannot be refuted)
- The class of frames defined by a modal formula ϕ are those where ϕ is valid.

Bisimulation and modal equivalence

Example: $\Diamond \Diamond p \rightarrow \Diamond p$ defines transitivity: $\mathfrak{F} = \langle W, R \rangle$ is transitive iff for all V and w, $\langle \mathfrak{F}, V \rangle, w \models \Diamond \Diamond p \rightarrow \Diamond p$

Bisimulation and modal equivalence

Exercise

What's in a logic?

Exercise: other properties

- **1** Transitivity: $\Diamond \Diamond p \rightarrow \Diamond p$
- 2 Reflexivity:
- **3** Symmetry:
- 4 Confluence:
- **6** Irreflexibility:

Exercise

What's in a logic?

Exercise: other properties

1 Transitivity: $\Diamond \Diamond p \rightarrow \Diamond p$

2 Reflexivity: $p \rightarrow \Diamond p$

3 Symmetry: $p \rightarrow \Box \Diamond p$

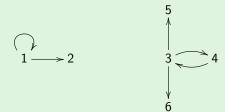
4 Confluence: $\Diamond \Box p \rightarrow \Box \Diamond p$

6 Irreflexibility: Not possible

Exercise

Bisimilarity and modal equivalence

Consider the following transition systems:



Bisimulation and modal equivalence

Give a modal formula that can be satisfied at point 1 but not at 3.

- Show that irreflexivity is modally undefinable. (i.e., no formula that characterises a irreflexive system)
- Prove the invariance lemma.

To prove the converse of the invariance lemma requires passing to an infinitary modal language with arbitrary (countable) conjunctions and disjunctions. Alternatively, and more usefully, it can be shown for finite models:

Lemma (modal equivalence implies bisimulation)

If two points w, w' from two finite models $\mathfrak{M} = \langle \langle W, R \rangle, V \rangle$ and $\mathfrak{M}' = \langle \langle W', R' \rangle, V' \rangle$ satisfy the same modal formulas, then there is a bisimulation $S \subseteq W \times W'$ such that wSw'.

Note

- The result can be weakened to image-finite models.
- Combining this result with the invariance lemma one gets the so-called modal equivalence theorem stating that, for image-finite models, bisimilarity and modal equivalence coincide. The result is also known as the Hennessy-Milner theorem who first proved it for process logics.

Exercise

 Give an example of modally equivalent states in different Kripke structures which fail to be bisimilar.

Hybrid logic

Lemma (modal logic vs first-order)

The following are equivalent for all first-order formulas $\phi(x)$ in one free variable x:

- \bullet $\phi(x)$ is invariant for bisimulation.
- 2 $\phi(x)$ is equivalent to the standard translation of a basic modal formula.

Therefore:

the basic modal language corresponds to the fragment of their first-order correspondence language that is invariant for bisimulation

- the basic modal language (interpreted over the class of all models) is computationally better behaved than the corresponding first-order language (interpreted over the same models)
- ... but clearly less expressive

| | | model checking | satisfiability |
|--|-----|-----------------|-----------------|
| | ML | PTIME | PSPACE-complete |
| | FOL | PSPACE-complete | undecidable |

What are the trade-offs? Can this better computational behaviour be lifted to more expressive modal logics?

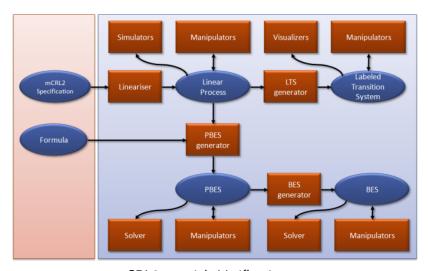
Syntax (simplified)

where
$$OP = \{\&\&, ||, \Rightarrow\}$$

Example

"[true*.a]true" means "whenever an a appears after any number of steps, it must be immediately followed by b".

mCRL2 toolset overview



- mCRL2 tutorial: Verification part -

Richer modal logics

can be obtained in different ways, e.g.

- axiomatic extensions
- introducing more complex satisfaction relations
- support novel semantic capabilities
- ..

Examples

- richer temporal logics
- hybrid logic
- modal μ -calculus

Temporal logics with ${\cal U}$ and ${\cal S}$

Until and Since

```
\mathfrak{M}, w \models \phi \mathcal{U} \psi \qquad \text{iff} \quad \text{there exists } v \in W \text{ st } wRv \text{ and } \mathfrak{M}, v \models \psi, and for all u st wRu and uRv, one has \mathfrak{M}, u \models \phi \mathfrak{M}, w \models \phi \mathcal{S} \psi \qquad \text{iff} \quad \text{there exists } v \in W \text{ st } vRw \text{ and } \mathfrak{M}, v \models \psi, and for all u st vRu and uRw, one has \mathfrak{M}, u \models \phi
```

- note the ∃∀ qualification pattern: these operators are neither diamonds nor boxes.
- more expressive e.g. helpful to express guarantee properties, e.g. some event will happen, and a certain condition will hold until then

Temporal logics

• Show that \mathcal{U} is modally undefinable. Hint Consider the following transition structures and formula false U true:

Bisimulation and modal equivalence





 Would this be the case if we restrict ourselves to transitive, irreflexive models?

Linear temporal logic (LTL)

What's in a logic?

$$\phi := \mathsf{true} \mid p \mid \phi_1 \land \phi_2 \mid \neg \phi \mid \bigcirc \phi \mid \phi_1 \, \mathcal{U} \, \phi_2$$

| mutual exclusion | $\Box(\neg c_1 \lor \neg c_2)$ |
|--------------------|--|
| liveness | $\Box\Diamond c_1 \wedge \Box\Diamond c_2$ |
| starvation freedom | $(\Box\lozenge w_1 	o \Box\lozenge c_1) \wedge (\Box\lozenge w_1 	o \Box\lozenge c_1)$ |
| progress | $\Box(w_1 	o \Diamond c_1)$ |
| weak fairness | $\Diamond \Box w_1 ightarrow \Box \Diamond c_1$ |
| eventually forever | $\Diamond \Box w_1$ |

- First temporal logic to reason about reactive systems [Pnueli, 1977]
- Formulas are interpreted over execution paths
- Express linear-time properties

state formulas to express properties of a state:

$$\Phi := \mathsf{true} \mid \Phi \land \Phi \mid \neg \Phi \mid \exists \psi \mid \forall \psi$$

Bisimulation and modal equivalence

path formulas to express properties of a path:

$$\psi := \bigcirc \Phi \mid \Phi \mathcal{U} \Psi$$

| mutual exclusion | $\forall \Box (\neg c_1 \lor \neg c_2)$ |
|------------------|---|
| liveness | $\forall \Box \forall \Diamond c_1 \land \forall \Box \forall \Diamond c_2$ |
| order | $\forall \Box (c_1 \lor \forall \bigcirc c_2)$ |

- Branching time structure encode transitive, irreflexive but not necessarily linear flows of time
- flows are trees: past linear; branching future

What's in a logic?

Motivation

Add the possibility of naming points and reason about their identity

Compare:

$$\Diamond(r \wedge p) \wedge \Diamond(r \wedge q) \rightarrow \Diamond(p \wedge q)$$

Bisimulation and modal equivalence

with

$$\Diamond (i \wedge p) \wedge \Diamond (i \wedge q) \rightarrow \Diamond (p \wedge q)$$

for $i \in NOM$ (a nominal)

Syntax

$$\phi ::= \ldots \mid p \mid \langle m \rangle \phi \mid [m] \phi \mid i \mid Q_i \phi$$

where $p \in PROP$ and $m \in MOD$ and $i \in NOM$

What's in a logic?

Nominals i

 Are special propositional symbols that hold exactly on one state (the state they name)

Bisimulation and modal equivalence

In a model the valuation V is extended from

$$V: \mathsf{PROP} \longrightarrow \mathcal{P}(W)$$

to

$$V : \mathsf{PROP} \longrightarrow \mathcal{P}(W) \text{ and } V : \mathsf{NOM} \longrightarrow W$$

where NOM is the set of nominals in the model

Satisfaction:

$$\mathfrak{M}, w \models i$$
 iff $w = V(i)$

What's in a logic?

The @i operator

$$\mathfrak{M}, w \models \mathbf{0}_i \phi$$

 $\mathfrak{M}, u \models \phi$ and u is the state denoted by i

Standard translation to first-order

iff

$$ST_x(i) = (x = i)$$

 $ST_x(\mathfrak{Q}_i\phi) = ST_i(\phi)(x = i)$

Bisimulation and modal equivalence

i.e., hybrid logic corresponds to a first-order language enriched with constants and equality.

Increased frame definability

- irreflexivity: $i \rightarrow \neg \Diamond i$
- asymmetry: $i \rightarrow \neg \Diamond \Diamond i$
- antisymmetry: $i \to \Box(\Diamond i \to i)$
- trichotomy: $@_i \lozenge i \lor @i_i \lor @_i \lozenge j$

Bisimulation with nominals

Definition

What's in a logic?

Given two models $\mathfrak{M} = \langle \langle W, R \rangle, V \rangle$ and $\mathfrak{M}' = \langle \langle W', R' \rangle, V' \rangle$, a bisimulation is a non-empty binary relation $S \subseteq W \times W'$ st whenever wSw' one has that

Bisimulation and modal equivalence

- points w and w' satisfy the same propositional symbols and nominals
- if vRw, then there is a point v' in \mathfrak{M}' st v'Rw' and vSv'(zig)
- if v'R'w', then there is a point v in \mathfrak{M} st vRw and vSv'(zag)
- V(i) R V'(i) for all nominal i (name consistency)

An invariance theorem and its dual (for image finite models) can also be proved

Summing up

- basic hybrid logic is a simple notation for capturing the bisimulation-invariant fragment of first-order logic with constants and equality, i.e., a mechanism for equality reasoning in propositional modal logic.
- comes cheap: up to a polynomial, the complexity of the resulting decision problem is no worse than for the basic modal language

What's in a logic?

Applications to architectural design

- layout of coordination circuits (e.g. in Reo)
- reconfigurable architectures (parametric on a specification logic)
- hierarchical architectures (e.g. UML statecharts)
- ..

[recent research at HASLab: projects Dali and Nasoni]

Hybrid logic

Applications to architectural design

What's in a logic?

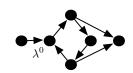
Specifying reconfigurable architectures

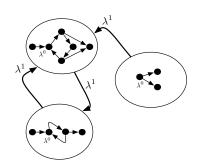
- Reconfigurable architectures are represented as structured transition systems whose
- states are endowed with local specifications and
- the global transition structure models system's evolution through possible configurations.
- The hybrid language is developed on top whichever logic is taken for the local configurations (e.g., equational, first-order, fuzzy, etc.)
 by hybridisation.

[Alexandre Madeira PhD thesis (MAP-i, 2013)]

Hybrid logic

Applications to architectural design





- \mathcal{H} : pure hybrid formulas
- \mathcal{H}^2 : hierarchical sturctures, e.g.

$$\mathbb{Q}_{i^1}k^0 \wedge^1 [\lambda^1](\rho_1,\ldots,\rho_n)$$

Bisimulation and modal equivalence

Applications to architectural design

Hierarchical architectures

- Hierarchical architectures are represented as hierarchical transition systems whose states are transition systems themselves
- and (intrusive) transitions between designated states in different local transition systems at different levels of abstraction are allowed.
- Hybrid logic captures this principle which is inherent to well known design formalisms such as statecharts and UML.

