

# Quantum Systems

(Lecture 3: The principles of quantum computation: information, evolution, composition)

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# The principles

Quantum computation explores the laws of quantum theory as computational resources.

Thus, the principles of the former are directly derived from the postulates of the latter.

- The state **space** postulate
- The state **evolution** postulate
- The state **composition** postulate
- The state **measurement** postulate

The underlying maths is that of Hilbert spaces.

# The underlying maths: Hilbert spaces

## Complex, inner-product vector space

A complex vector space with **inner product** which measures how much two vectors **overlap**:

$$\langle - | - \rangle : V \times V \longrightarrow \mathbb{C}$$

such that

$$(1) \quad \langle v | \sum_i \lambda_i \cdot |w_i\rangle \rangle = \sum_i \lambda_i \langle v | w_i \rangle$$

$$(2) \quad \langle v | w \rangle = \overline{\langle w | v \rangle}$$

$$(3) \quad \langle v | v \rangle \geq 0 \quad (\text{with equality iff } |v\rangle = 0)$$

Note:  $\langle - | - \rangle$  is **conjugate linear** in the first argument:

$$\langle \sum_i \lambda_i \cdot |w_i\rangle | v \rangle = \sum_i \overline{\lambda_i} \langle w_i | v \rangle$$

Notation:  $\langle v | w \rangle \equiv \langle v, w \rangle \equiv (|v\rangle, |w\rangle)$

# The underlying maths: Hilbert spaces

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# Dirac's notation

Dirac's bra/ket notation is a handy way to represent elements and constructions on an Hilbert space

- $|u\rangle$  A **ket** stands for a vector in an Hilbert space  $V$ . In  $\mathbb{C}^n$ , it is a column vector of complex entries. Note that the identity for  $+$  (the **zero** vector) is just written  $0$ .
- $\langle u|$  A **bra** is a vector in the **dual** space  $V^\dagger$ , i.e. scalar-valued linear maps in  $V$ . In  $(\mathbb{C}^n)^\dagger$  it is the **adjoint**, i.e. the conjugate transpose, of the corresponding **ket**, therefore a row vector.

There is a bijective correspondence between  $|u\rangle$  and  $\langle u|$

$$|u\rangle = \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix} \Leftrightarrow [\bar{u}_1 \cdots \bar{u}_n] = \langle u|$$

# Inner product: examples

In  $\mathbb{C}$

$$\langle a + bi | c + di \rangle = (a - bi)(c + di) = ac + adi - bci + bd$$

In  $\mathbb{C}^n$ : The dot product

Amost useful example of a **inner product** is the **dot product**

$$\langle u | v \rangle = \underbrace{[\overline{u_1} \quad \overline{u_2} \quad \cdots \quad \overline{u_n}]}_{\langle u |} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = \sum_{i=1}^n \overline{u_i} v_i$$

where  $\bar{c} = a - ib$  is the complex conjugate of  $c = a + ib$

.

# Old friends: The dual space

$\langle u|$  above is the **adjoint** of  $|u\rangle$ , i.e a vector in the **dual** vector space  $V^\dagger$

$V^\dagger$

If  $V$  is a Hilbert space,  $V^\dagger$  is the space of **linear maps** from  $V$  to  $\mathbb{C}$ .

Elements of  $V^\dagger$  are denoted by

$$\langle u| : V \longrightarrow \mathbb{C} \text{ defined by } \langle u|(|v\rangle) = \langle u|v\rangle$$

In a matricial representation  $\langle u|$  is obtained as the **Hermitian conjugate** (i.e. the **transpose** of the vector composed by the **complex conjugate** of each element) of  $|u\rangle$ , therefore the dot product of  $|u\rangle$  and  $|v\rangle$ .

## Old friends: Norms and orthogonality

- The inner product measures the *degree of overlapping*:  $|v\rangle$  and  $|w\rangle$  are **orthogonal** if  $\langle v|w\rangle = 0$
- The "length" of a vector uses the measure of its overlap with itself to yield the (Euclidean) **norm**:

$$\| |v\rangle \| = \sqrt{\langle v|v\rangle}$$

(generalizing the distance between two points)

- $|v\rangle$  is a **unit vector** if  $\| |v\rangle \| = 1$
- **normalization**:  $\frac{|v\rangle}{\| |v\rangle \|}$
- A set of vectors  $\{|i\rangle, |j\rangle, \dots\}$  is **orthonormal** if each  $|i\rangle$  is a unit vector and

$$\langle i|j\rangle = \delta_{i,j} = \begin{cases} i=j & \Rightarrow 1 \\ \text{otherwise} & \Rightarrow 0 \end{cases}$$



# Old friends: Bases

## Orthonormal basis

A orthonormal basis for a Hilbert space  $V$  of dimension  $n$  is a set  $B = \{|i\rangle \mid i \in n\}$  of  $n$  linearly independent elements of  $V$  st

- $\langle i|j\rangle = \delta_{i,j}$  for all  $|i\rangle, |j\rangle \in B$
- and  $B$  **spans**  $V$ , i.e. every  $|v\rangle$  in  $V$  can be written as

$$|v\rangle = \sum_i \alpha_i |i\rangle \quad \text{for some } \alpha_i \in \mathbb{C}$$

Note that the **amplitude** or **coefficient** of  $|v\rangle$  wrt  $|i\rangle$  satisfies

$$\alpha_i = \langle i|v\rangle$$

Why?

# Bases

$\alpha_i = \langle i | v \rangle$  because

$$\begin{aligned}\langle i | v \rangle &= \langle i | \sum_j \alpha_j | j \rangle \\ &= \sum_j \alpha_j \langle i | j \rangle \\ &= \sum_j \alpha_j \delta_{i,j} \\ &= \alpha_i\end{aligned}$$

## Note

If  $|v\rangle$  is expressed wrt an orthonormal basis  $\{|i\rangle \mid i \in n\}$ , i.e.

$|v\rangle = \sum_i \alpha_i |i\rangle$ , then

$$\| |v\rangle \| = \sum_i \| \alpha_i \|^2$$

## Example: The Hadamard basis

One of the infinitely many orthonormal bases for a space of dimension 2:

$$|+\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$$

$$|-\rangle = \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle$$

Check, e. g.

$$\langle + | - \rangle = \frac{1}{2}(\langle 0 | + \langle 1 |, |0\rangle - |1\rangle) = \frac{1}{2} \left( \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \end{bmatrix} \right) = \frac{1}{2} \begin{bmatrix} 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = 0$$

$$\| |+\rangle \| = \sqrt{\langle + | + \rangle} = \sqrt{\frac{1}{2}(\langle 0 | + \langle 1 |, |0\rangle + |1\rangle)} = \sqrt{\frac{1}{2} \left( \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right)} = 1$$

# Bases

## A basis for $V^\dagger$

If  $\{|i\rangle \mid i \in n\}$  is an orthonormal basis for  $V$ , then

$$\{\langle i| \mid i \in n\}$$

is an orthonormal basis for  $V^\dagger$

# Hilbert spaces

## The complete picture

An **Hilbert space** is an inner-product space  $V$  st the metric defined by its norm turns  $V$  into a **complete metric space**, i.e.any Cauchy sequence

$$|v_1\rangle, |v_2\rangle, \dots$$

$$\forall \epsilon > 0 \exists N \forall m, n > N \quad \| |v_m\rangle - |v_n\rangle \| \leq \epsilon$$

converges

(i.e. there exists an element  $|s\rangle$  in  $V$  st  $\forall \epsilon > 0 \exists N \forall n > N \quad \| |s\rangle - |v_n\rangle \| \leq \epsilon$  )

The completeness condition is trivial in **finite dimensional** vector spaces

# The state space postulate

## Postulate 1

The state space of a quantum system is described by a unit vector in a Hilbert space

- In practice, with finite resources, one cannot distinguish between a **continuous** state space from a **discrete** one with arbitrarily small minimum spacing between adjacent locations.
- One may, then, restrict to **finite-dimensional** (complex) Hilbert spaces.

# The state space postulate

A quantum (binary) state is represented as a **superposition**, i.e. a linear combination of vectors  $|0\rangle$  and  $|1\rangle$  with **complex** coefficients:

$$|\phi\rangle = \alpha|0\rangle + \beta|1\rangle = \begin{bmatrix} \alpha \\ \beta \end{bmatrix}$$

When state  $|\phi\rangle$  is **measured** (i.e. **observed**) one of the two basic states  $|0\rangle, |1\rangle$  is returned with probability

$$\|\alpha\|^2 \quad \text{and} \quad \|\beta\|^2$$

respectively.

Being probabilities, the norm squared of coefficients must satisfy

$$\|\alpha\|^2 + \|\beta\|^2 = 1$$

which enforces quantum states to be represented by **unit** vectors.

# The state space of a qubit

## Global phase

Unit vectors equivalent up to multiplication by a complex number of modulus one, i.e. a **phase factor**  $e^{i\theta}$ , represent the **same** state.

Let

$$|v\rangle = \alpha|u\rangle + \beta|u'\rangle$$

$$\|e^{i\theta}\alpha\|^2 = (\overline{e^{i\theta}\alpha})(e^{i\theta}\alpha) = (e^{-i\theta}\overline{\alpha})(e^{i\theta}\alpha) = \overline{\alpha}\alpha = \|\alpha\|^2$$

and similarly for  $\beta$ .

As the probabilities  $\|\alpha\|^2$  and  $\|\beta\|^2$  are the **only** measurable quantities, **global phase has no physical meaning**.

## Representation redundancy

qubit state space  $\neq$  complex vector space used for representation



# The state space of a qubit

## Relative phase

It is a measure of the angle between the two complex numbers.  
Thus, it cannot be discarded!

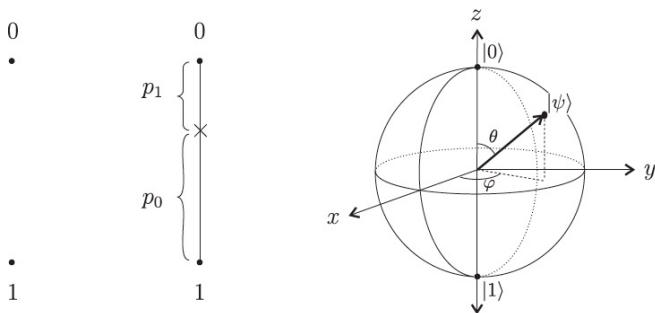
## Those are different states

$$\frac{1}{\sqrt{2}}(|u\rangle + |u'\rangle) \quad \frac{1}{\sqrt{2}}(|u\rangle - |u'\rangle) \quad \frac{1}{\sqrt{2}}(e^{i\theta}|u\rangle + |u'\rangle)$$

...

# The Bloch sphere

Deterministic, probabilistic and quantum bits



(from [Kaeys et al, 2007])

# The Bloch sphere: Representing $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$

- Express  $|\psi\rangle$  in **polar** form

$$|\psi\rangle = \rho_1 e^{i\varphi_1} |0\rangle + \rho_2 e^{i\varphi_2} |1\rangle$$

- Eliminate one of the four real parameters multiplying by  $e^{-i\varphi_1}$

$$|\psi\rangle = \rho_1 |0\rangle + \rho_2 e^{i(\varphi_2 - \varphi_1)} |1\rangle = \rho_1 |0\rangle + \rho_2 e^{i\varphi} |1\rangle$$

making  $\varphi = \varphi_2 - \varphi_1$ ,

which is possible because **global phase factors** are **physically meaningless**.

# The Bloch sphere: Representing $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$

- Switching back the coefficient of  $|1\rangle$  to Cartesian coordinates

$$|\psi\rangle = \rho_1|0\rangle + (a + bi)|1\rangle$$

the normalization constraint

$$\|\rho_1\|^2 + \|a+ib\|^2 = \|\rho_1\|^2 + (a-ib)(a+ib) = \boxed{\|\rho_1\|^2 + a^2 + b^2 = 1}$$

yields the [equation of a unit sphere](#) in the real tridimensional space with Cartesian coordinates:  $(a, b, \rho_1)$ .

# The Bloch sphere: Representing $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$

- The **polar** coordinates  $(\rho, \theta, \varphi)$  of a point in the surface of a sphere relate to Cartesian ones through the correspondence

$$x = \rho \sin \theta \cos \varphi$$

$$y = \rho \sin \theta \sin \varphi$$

$$z = \rho \cos \theta$$

- Recalling  $\rho = 1$  (cf unit vector),

$$\begin{aligned} |\psi\rangle &= \rho_1|0\rangle + (a + ib)|1\rangle \\ &= \cos \theta|0\rangle + \sin \theta(\cos \varphi + i \sin \varphi)|1\rangle \\ &= \cos \theta|0\rangle + e^{i\varphi} \sin \theta|1\rangle \end{aligned}$$

which, with **two parameters**, defines a **point** in the sphere's surface.

# The Bloch sphere

Actually, one may just focus on the **upper hemisphere** ( $0 \leq \theta' \leq \frac{\pi}{2}$ ) as opposite points in the lower one differ only by a phase factor of  $-1$ , as suggested by

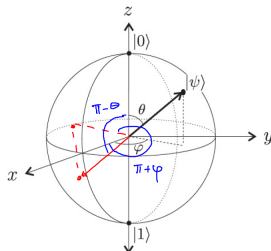
$$\theta' = 0 \Rightarrow |\psi\rangle = \cos 0|0\rangle + e^{i\varphi} \sin 0|1\rangle = |0\rangle$$

$$\theta' = \frac{\pi}{2} \Rightarrow |\psi\rangle = \cos \frac{\pi}{2}|0\rangle + e^{i\varphi} \sin \frac{\pi}{2}|1\rangle = e^{i\varphi}|1\rangle = |1\rangle$$

Note that **longitude** ( $\varphi$ ) is irrelevant in a pole!

# The Bloch sphere

Indeed, let  $|\psi'\rangle$  be the opposite point on the sphere with polar coordinates  $(1, \pi - \theta, \varphi + \pi)$ :



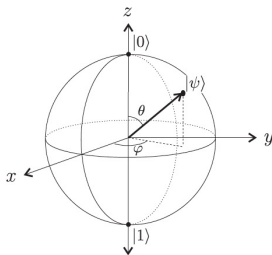
$$\begin{aligned}
 |\psi'\rangle &= \cos(\pi - \theta)|0\rangle + e^{i(\varphi + \pi)} \sin(\pi - \theta)|1\rangle \\
 &= -\cos\theta|0\rangle + e^{i\varphi} e^{i\pi} \sin\theta|1\rangle \\
 &= -\cos\theta|0\rangle + e^{i\varphi} \sin\theta|1\rangle \\
 &= -|\psi\rangle
 \end{aligned}$$

# The Bloch sphere

which leads to

$$|\psi\rangle = \cos \frac{\theta}{2} |0\rangle + e^{i\varphi} \sin \frac{\theta}{2} |1\rangle$$

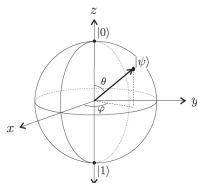
where  $0 \leq \theta \leq \pi$ ,  $0 \leq \varphi \leq 2\pi$



The map  $\frac{\theta}{2} \mapsto \theta$  is **one-to-one** at any point but at  $\frac{\theta}{2}$ :  
all points on the equator are mapped into a single point: the south pole.



# The Bloch sphere



- The poles represent the classical bits. In general, **orthogonal states correspond to antipodal points** and every **diameter** to a **basis** for the single-qubit state space.
- Once measured a qubit collapses to one of the two poles. Which pole depends exactly on the arrow direction: The angle  $\theta$  measures that **probability**: If the arrow points at the equator, there is 50-50 chance to collapse to any of the two poles.
- Rotating a vector wrt the  $z$ -axis results into a **phase change** ( $\varphi$ ), and does not affect which state the arrow will collapse to, when measured.

# The state evolution postulate

If a quantum state is a **ray** (i.e. a unit vector in a Hilbert space  $H$  up to a global phase), its evolution is specified a certain kind of **linear** operators  $U : H \longrightarrow H$ .

## Linearity

$$U \left( \sum_j \alpha_j |v_j\rangle \right) = \sum_j \alpha_j U(|v_j\rangle)$$

just by itself has an important consequence: **quantum states cannot be cloned**

# The no-cloning theorem

Linearity implies that quantum states cannot be cloned

Let  $U(|a\rangle|0\rangle) = |a\rangle|a\rangle$  be a 2-qubit operator and  $|c\rangle = \frac{1}{\sqrt{2}}(|a\rangle + |b\rangle)$  for  $|a\rangle, |b\rangle$  orthogonal. Then,

$$\begin{aligned}U(|c\rangle|0\rangle) &= \frac{1}{\sqrt{2}}(U(|a\rangle|0\rangle) + U(|b\rangle|0\rangle)) \\&= \frac{1}{\sqrt{2}}(|a\rangle|a\rangle + |b\rangle|b\rangle) \\&\neq \frac{1}{\sqrt{2}}(|a\rangle|a\rangle + |a\rangle|b\rangle + |b\rangle|a\rangle + |b\rangle|b\rangle) \\&= |c\rangle|c\rangle \\&= U(|c\rangle|0\rangle)\end{aligned}$$

As already seen,  $|x\rangle|y\rangle = |xy\rangle = |x\rangle \otimes |y\rangle$

# The adjoint operator

Given an operator  $U : H \longrightarrow H$ , its **adjoint**  $U^\dagger : H^\dagger \longrightarrow H^\dagger$  is defined by

$$U^\dagger \langle w | (|v\rangle) = \langle w | (U|v\rangle) \quad (1)$$

Note that  $(UV)^\dagger = V^\dagger U^\dagger$  because

$$\begin{aligned} (UV)^\dagger \langle w | (|v\rangle) &= \langle w | (UV|v\rangle) \\ &= U^\dagger \langle w | (V|v\rangle) \\ &= V^\dagger U^\dagger \langle w | (|v\rangle) \end{aligned}$$

## The adjoint operator

Using the definition of the application of a transformation in  $H^\dagger$  to an element of  $H$ ,

$$\langle t | (|u\rangle) = (|t\rangle, |u\rangle) = \langle t|u\rangle$$

equation (1), boils down to an equality between inner products:

$$\begin{aligned} U^\dagger \langle w | (|v\rangle) &= ((U^\dagger \langle w |)^\dagger, |v\rangle) \\ &= (|w\rangle U, |v\rangle) \\ &= (|w\rangle, U|v\rangle) \\ &= \langle w | (U|v\rangle) \end{aligned}$$

The inner product  $(|w\rangle U, |v\rangle) = (|w\rangle, U|v\rangle)$  can be written without any ambiguity as

$$\langle w | U | v \rangle$$

The matrix representation of  $U^\dagger$  is the conjugate transpose of that of  $U$

**Exercise:** Prove that  $\overline{\langle w | U | v \rangle} = \langle v | U^\dagger | w \rangle$

# The state evolution postulate

## Postulate 2

The evolution over time of the state of a closed quantum system is described by a unitary operator.

The evolution is **linear**

$$U\left(\sum_j \alpha_j |v_j\rangle\right) = \sum_j \alpha_j U(|v_j\rangle)$$

and preserves the **normalization constraint**

$$\text{If } \sum_j \alpha_j U(|v_j\rangle) = \sum_j \alpha'_j |v_j\rangle \text{ then } \sum_j \|\alpha'_j\|^2 = 1$$

# The state evolution postulate

Preservation of the **normalization constraint** means that unit length vectors (and thus orthogonal subspaces) are mapped by  $U$  to unit length vectors (and thus to orthogonal subspaces).

It also means that applying a transformation followed by a measurement in the transformed basis is equivalent to a measurement followed by a transformation.

This entails a condition on valid quantum operators: they must **preserve** the inner product, i.e.

$$(U|v\rangle, U|w\rangle) = \langle v|U^\dagger U|w\rangle = \langle v|w\rangle$$

which is the case iff  $U$  is **unitary**, i.e.  $U^\dagger = U^{-1}$ :

$$U^\dagger U = UU^\dagger = I$$

# Unitarity

- Preserving the inner product means that a unitary operator maps **orthonormal bases** to **orthonormal bases**.
- Conversely, any operator with this property is unitary.
- If given in matrix form, being unitary means that the set of columns of its matrix representation are orthonormal (because the  $j$ th column is the image of  $U|j\rangle$ ). Equivalently, rows are orthonormal (why?)



# Unitarity

Unitarity is the **only** constraint on quantum operators: Any unitary matrix specifies a valid quantum operator.

This means that there are many non-trivial operators on a single qubit (in contrast with the **classical** case where the only non-trivial operation on a bit is **complement**).

Finally, because the **inverse** of a unitary matrix is also a unitary matrix, a quantum operator can always be inverted by another quantum operator

Unitary transformations are **reversible**

# Building larger states from smaller

Operator  $U$  in the no-cloning theorem acts on a 2-dimensional state, i.e. over the composition of two qubits.

What does composition mean?

## Postulate 3

The state space of a combined quantum system is the tensor product  $V \otimes W$  of the state spaces  $V$  and  $W$  of its components.

# Composing quantum states

State spaces in a **quantum** system combine through **tensor**:  $\otimes$

$n$   $m$ -dimensional vectors  $\rightsquigarrow$  a vector in  $m^n$ -dimensional space

i.e. the state space of a quantum system grows exponentially with the number of particles: cf, Feynman's original motivation

## Example

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} \otimes \begin{bmatrix} d \\ e \\ f \end{bmatrix} = \begin{bmatrix} a \\ b \\ c \end{bmatrix} \begin{bmatrix} d \\ e \\ f \end{bmatrix} = \begin{bmatrix} ad \\ ae \\ af \\ bd \\ be \\ bf \\ cd \\ ce \\ cf \end{bmatrix}$$

# Composing quantum states

## Tensor $V \otimes W$

- $B_{V \otimes W}$  is a set of elements of the form  $|v_i\rangle \otimes |w_j\rangle$ , for each  $|v_i\rangle \in B_V$ ,  $|w_j\rangle \in B_W$  and  $\dim(V \otimes W) = \dim(V) \times \dim(W)$
- $(|u_1\rangle + |u_2\rangle) \otimes |z\rangle = |u_1\rangle \otimes |z\rangle + |u_2\rangle \otimes |z\rangle$
- $|z\rangle \otimes (|u_1\rangle + |u_2\rangle) = |z\rangle \otimes |u_1\rangle + |z\rangle \otimes |u_2\rangle$
- $(\alpha|u\rangle) \otimes |z\rangle = |u\rangle \otimes (\alpha|z\rangle) = \alpha(|u\rangle \otimes |z\rangle)$
- $\langle (|u_2\rangle \otimes |z_2\rangle) | (|u_1\rangle \otimes |z_1\rangle) \rangle = \langle u_2 | u_1 \rangle \langle z_2 | z_1 \rangle$

## Composing quantum states

Clearly, every element of  $V \otimes W$  can be written as

$$\alpha_1(|v_1\rangle \otimes |w_1\rangle) + \alpha_2(|v_2\rangle \otimes |w_1\rangle) + \cdots + \alpha_{nm}(|v_n\rangle \otimes |w_m\rangle)$$

### Example

The basis of  $V \otimes W$ , for  $V, W$  qubits with the computational basis is

$$\{|0\rangle \otimes |0\rangle, |0\rangle \otimes |1\rangle, |1\rangle \otimes |0\rangle, |1\rangle \otimes |1\rangle\}$$

Thus, the tensor of  $\alpha_1|0\rangle + \alpha_2|1\rangle$  and  $\beta_1|0\rangle + \beta_2|1\rangle$  is

$$\alpha_1\beta_1|0\rangle \otimes |0\rangle + \alpha_1\beta_2|0\rangle \otimes |1\rangle + \alpha_2\beta_1|1\rangle \otimes |0\rangle + \alpha_2\beta_2|1\rangle \otimes |1\rangle$$

i.e., in a simplified notation,

$$\alpha_1\beta_1|00\rangle + \alpha_1\beta_2|01\rangle + \alpha_2\beta_1|10\rangle + \alpha_2\beta_2|11\rangle$$

# Bases

The computational basis for a vector space

$$\underbrace{V \otimes V \otimes \dots \otimes V}_n$$

corresponding to the composition of  $n$  qubits (each living in  $V$ ) is the set

$$\begin{aligned} & \{ \underbrace{|0\rangle \dots |0\rangle}_n |0\rangle, \underbrace{|0\rangle \dots |0\rangle}_n |1\rangle, \underbrace{|0\rangle \dots |1\rangle}_n |0\rangle, \dots, \underbrace{|1\rangle \dots |1\rangle}_n |1\rangle \} \\ \stackrel{\text{abv}}{=} & \{ \underbrace{|0 \dots 00\rangle}_n, \underbrace{|0 \dots 01\rangle}_n, \underbrace{|0 \dots 10\rangle}_n, \dots, \underbrace{|1 \dots 11\rangle}_n \} \end{aligned}$$

which may be written in a compressed (decimal) way as

$$\{|0\rangle, |1\rangle, |2\rangle, |3\rangle, \dots, |2^n - 1\rangle\}$$

# Bases

The **computational basis** for a two qubit system would be

$$\{|0\rangle, |1\rangle, |2\rangle, |3\rangle\}$$

with

$$|0\rangle = |00\rangle = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad |1\rangle = |01\rangle = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \quad |2\rangle = |10\rangle = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} \quad |3\rangle = |11\rangle = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

# Bases

There are of course other bases ... besides the **standard** one, e.g.

## The Bell basis

$$|\Phi^+\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$$

$$|\Phi^-\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$$

$$|\Psi^+\rangle = \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle)$$

$$|\Psi^-\rangle = \frac{1}{\sqrt{2}}(|01\rangle - |10\rangle)$$

Compare with the Hadamard basis for the single qubit systems



# Representing multi-qubit states

Any unit vector in a  $2^n$  Hilbert space represents a possible  $n$ -qubit state, but for

... a certain level of redundancy

- As before, vectors that differ only in a **global phase** represent the **same** quantum state
- but also the **same phase factor in different qubits** of a tensor product represent the **same** state:

$$|u\rangle \otimes (e^{i\phi}|z\rangle) = e^{i\phi}(|u\rangle \otimes |z\rangle) = (e^{i\phi}|u\rangle) \otimes |z\rangle$$

Actually, phase factors in qubits of a single term of a superposition can always be factored out into a coefficient for that term, i.e. **phase factors distribute over tensors**

# Representing multi-qubit states

## Representation

- Relative phases still matter (of course!)

$$\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \text{ differs from } \frac{1}{\sqrt{2}}(e^{i\phi}|00\rangle + |11\rangle)$$

even if

$$\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) = \frac{1}{\sqrt{2}}(e^{i\phi}|00\rangle + e^{i\phi}|11\rangle) = \frac{e^{i\phi}}{\sqrt{2}}(|00\rangle + |11\rangle)$$

- The complex **projective space** of dimension 1 (depicted in the **Block sphere**) generalises to higher dimensions, although in practice linearity makes Hilbert spaces easier to use.

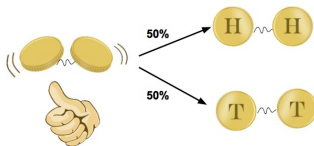
# Entanglement

Most states in  $V \otimes W$  cannot be written as  $|u\rangle \otimes |z\rangle$

For example, the **Bell state**

$$|\Phi^+\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) = \frac{1}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|11\rangle$$

is **entangled**



# Entanglement

Actually, to make  $|\Phi^+\rangle$  equal to

$$(\alpha_1|0\rangle + \beta_1|1\rangle) \otimes (\alpha_2|0\rangle + \beta_2|1\rangle) = \alpha_1\alpha_2|00\rangle + \alpha_1\beta_2|01\rangle + \beta_1\alpha_2|10\rangle + \beta_1\beta_2|11\rangle$$

would require that  $\alpha_1\beta_2 = \beta_1\alpha_2 = 0$  which implies that either

$$\alpha_1\alpha_2 = 0 \text{ or } \beta_1\beta_2 = 0$$

## Note

Entanglement can also be observed in simpler structures, e.g. **relations**:

$$\{(a, a), (b, b)\} \subseteq A \times A$$

cannot be **separated**, i.e. written as a Cartesian product of subsets of  $A$ .