

Mathematics for Computer Science

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Predicate calculus
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Introduction

Predicate, or first order logic is an extension of propositional logic that **allows the use of variables of types other than Boolean**.

A formula is a Boolean expression in which some Boolean variables may have been replaced by:

- Predicates, which are **relations** whose arguments may be of arbitrary types. The relation names (e.g. equal, less) are called predicate symbols. Infix notation is sometimes used for predicates, as in $x \leq y$.
- Universal and existential **quantification**

Examples

Types

... as formalization of the **domains of discourse**

- Examples: $x : \mathbf{N}$, $p : \mathbf{B}$, $\text{table} : \text{Att}_1 \times \text{Att}_2 \times \text{Att}_3$
- Place additional restrictions on the definition of textual substitution (in $E[x := F]$ x and F must have the same type) and equality.
- Main issue in **programming languages**: from **untyped** to **strongly typed** languages (in which a type is assigned to each expression by syntactic rules)
- overloading, polymorphism and subtyping

Quantification

$$\forall_{x:\mathbf{N}} . \text{even}(x) \Rightarrow \text{odd}(x + 1)$$

or

$$\exists_{x:\mathbf{N}} . (12 < x \leq 999) \Rightarrow \text{prime}(x)$$

or

$$\forall_{x:\mathbf{N}} . (\exists_{y:\mathbf{N}} . (y \geq 2 \wedge y \neq x) \Rightarrow (x/y = 0)) \Rightarrow \neg \text{prime}(x)$$

- free variables and substitution!

Quantification

A handier notation

$$\langle \forall x : \mathbf{N} : \text{even}(x) : \text{odd}(x + 1) \rangle$$

or

$$\langle \exists x : \mathbf{N} : 12 < x \leq 999 : \text{prime}(x) \rangle$$

or

$$\langle \forall x : \mathbf{N} : \langle \exists y : \mathbf{N} : y \geq 2 \wedge y \neq x : \text{rem}(x, y) = 0 \rangle : \neg \text{prime}(x) \rangle$$

Axioms for Predicate Calculus

Let $\Theta = \forall$ or $\Theta = \exists$.

(one point) $\langle \Theta x:X : x = E : P \rangle = P[x := E]$

(distributivity) $\langle \Theta x:X : R : P \rangle \theta \langle \Theta x:X : R : Q \rangle =$
 $\langle \Theta x:X : R : P \theta Q \rangle$

(range split) $\langle \Theta x:X : R \vee S : P \rangle =$
 $\langle \Theta x:X : R : P \rangle \theta \langle \Theta x:X : S : P \rangle$

(interchange) $\langle \Theta x:X : R : \langle \Theta y:Y : Q : P \rangle \rangle =$
 $\langle \Theta y:Y : Q : \langle \Theta x:X : R : P \rangle \rangle$

(nesting) $\langle \Theta x:X, y:Y : R \wedge Q : P \rangle =$
 $\langle \Theta x:X : R : \langle \Theta y:Y : Q : P \rangle \rangle$

Some rules for \forall and \exists

(empty range- \exists) $\langle \exists x:X : \text{FALSE} : P \rangle = \text{FALSE}$

(empty range- \forall) $\langle \forall x:X : \text{FALSE} : P \rangle = \text{TRUE}$

(trading) $\langle \forall x:X : R : P \rangle = \langle \forall x:X :: R \Rightarrow P \rangle$

(\vee dist over \forall) $P \vee \langle \forall x:X : R : Q \rangle = \langle \forall x:X : R : P \vee Q \rangle$

(de Morgan) $\langle \exists x:X : R : \neg P \rangle = \neg \langle \forall x:X : R : P \rangle$

Recall de Morgan laws from propositional calculus:

$$\neg(p \wedge q) \equiv (\neg p \vee \neg q)$$

and

$$\neg(p \vee q) \equiv (\neg p \wedge \neg q)$$

Predicate calculus and theories

- The **pure predicate calculus** includes the axioms of propositional calculus, together with the axioms for quantifications
- The inference rules are Substitution, Transitivity, Leibniz and its variant for quantification
- In the pure predicate calculus, the relation symbols are uninterpreted (except for equality), so the logic provides no specific rules for manipulating them.
- With these symbols uninterpreted, we can develop general rules for manipulation that are sound no matter what meanings we ascribe to the function symbols. Thus, the pure predicate calculus is sound in all domains that may be of interest.

Predicate calculus and theories

Adding axioms that give meanings to some of the (uninterpreted) relational symbols gives rise to a **theory**

- The theory of integers (with $+$, $-$, $*$, \leq , etc and the usual axioms)
- The theory of sets (with \cup , \cap , \in , \subseteq , etc and the usual axioms)

Modelling

- Modelling a statement in the **propositional calculus** requires associating boolean variables with the subpropositions of the statement.
- Modelling a statement in the **predicate calculus** requires defining predicate symbols and other functions to capture relationships between variables.

Examples

- *Every student took one mathematics class and passed one programming*
- *Every student who passed a mathematics class with grade 15 or higher got a diploma of merit*