



Max HP <div style="border: 2px solid black; border-radius: 50%; width: 80px; height: 80px; margin: 0 auto; display: flex; align-items: center; justify-content: center; font-size: 40px; font-weight: bold;">3</div>	Current HP <div style="border: 2px solid black; border-radius: 50%; width: 80px; height: 80px; margin: 0 auto; display: flex; align-items: center; justify-content: center; font-size: 40px; font-weight: bold;">--</div>	Temp HP <div style="border: 2px solid black; border-radius: 50%; width: 80px; height: 80px; margin: 0 auto; display: flex; align-items: center; justify-content: center; font-size: 40px; font-weight: bold;">--</div>
<b>HIT POINTS</b>		

  

Total <span style="font-size: 24px; font-weight: bold;">1d6</span> <div style="border: 1px solid black; height: 40px; margin-top: 5px;"></div>	<div style="display: flex; justify-content: space-between;"> <div>SUCCESSES</div> <div> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> </div> </div> <div style="display: flex; justify-content: space-between; margin-top: 10px;"> <div>FAILURES</div> <div> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> </div> </div>
<b>HIT DICE</b>	<b>DEATH SAVED</b>

  

=== WEAPONS ===

Crossbow, Light, Dagger, Dart, Quarterstaff, Sling

=== TOOLS ===

Tinker's Tools

=== LANGUAGES ===

Common, Dwarvish, Giant, Gnomish

**PROFICIENCIES & LANGUAGES**

NAME	HIT	DAMAGE/TYPE	NOTES
Unarmed Strike	-2	0 Bludgeoning	

WEAPON ATTACKS & CANTRIPS

## arcanecognit's Character

CHARACTER NAME

Wizard 1  
CLASS & LEVEL

arcanecognit  
PLAYER NAME

Rock Gnome  
RACE

Sage  
BACKGROUND

(Milestone)  
EXPERIENCE POINTS

### === WIZARD FEATURES ===

\* Hit Points • PHB 113

\* Proficiencies • PHB 113

\* Spellcasting • PHB 114

You can cast prepared wizard spells using INT as your spellcasting modifier (Spell DC 15, Spell Attack +7) and wizard spells in your spellbook as rituals if they have the ritual tag. You can use an arcane focus as a spellcasting focus.

\* Arcane Recovery • PHB 115

Once per day when you finish a short rest, you can choose expended spell slots to recover - up to a combined level of 1, and none of the slots can be 6th level or higher.

| 1 / Long Rest • Special

### === ROCK GNOME RACIAL TRAITS ===

\* Darkvision • PHB 37

You can see in darkness (shades of gray) up to 60 ft.

\* Gnome Cunning • PHB 37

You have advantage on all Intelligence, Wisdom, and Charisma saving throws against magic.

\* Artificer's Lore • PHB 37

Add twice your proficiency bonus to History checks related to magic items, alchemical objects, or technological devices.

\* Tinker • PHB 37

You are proficient with tinker's tools and can use them to construct tiny clockwork devices.

### FEATURES & TRAITS

NAME

QTY

WEIGHT

NAME

QTY

WEIGHT

CP	0
SP	0
EP	0
GP	0
PP	0

WEIGHT CARRIED

0 lb.

ENCUMBERED

45 lb.

PUSH/DRAW/LIFT

90 lb.

ATTUNED MAGIC ITEMS

QTY

WEIGHT

### EQUIPMENT



## arcanecognit's Character

CHARACTER NAME

male	60	Small	3	30
GENDER	AGE	SIZE	HEIGHT	WEIGHT
Neutral		pale skin with b	unnerving black	long and flowi
ALIGNMENT	FAITH	SKIN	EYES	HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

I'm used to helping out those who aren't as smart as I am, and I patiently explain anything and everything to others.

PERSONALITY TRAITS

Knowledge. The path to power and self-improvement is through knowledge. (Neutral)

IDEALS

My life's work is a series of tomes related to a specific field of lore.

BONDS

I am easily distracted by the promise of information.

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

Wizard

SPELLCASTING  
CLASS

INT

SPELLCASTING  
ABILITY

15

SPELL SAVE DC

+7

SPELL ATTACK  
BONUS

PREP SPELL NAME

SOURCE

SAVE/ATK TIME RANGE

COMP DURATION

PAGE REF NOTES

SPELLS