



Create AVD

<https://stackoverflow.com/questions/43275238/how-to-set-system-images-path-when-creating-an-android-avd>

Command line tools only:

<https://developer.android.com/studio>

C:\Users\<Usuario>\AppData\Local\Android\Sdk\tools\bin

sdkmanager --list

sdkmanager "system-images;android-23;google_apis;x86"

sdkmanager --licenses

avdmanager create avd -n test -k "system-images;android-23;google_apis;x86" -b x86 -c 100M -d 7 -f

C:\Users\<Usuario>\AppData\Local\Android\Sdk\tools

emulator -list-avds

emulator -avd test

```
C:\WINDOWS\system32\cmd.exe - emulator -avd Nexus_6P_API_22_2

C:\Users\marce\AppData\Local\Android\Sdk\tools>emulator -list-avds
Android_Accelerated_x86_Oreo
Galaxy_Nexus_API_22
Nexus_6P_API_22
Nexus_6P_API_22_2
Nexus_S_API_22

C:\Users\marce\AppData\Local\Android\Sdk\tools>emulator -avd Nexus_6P_API_22_2
emulator: WARNING: encryption is off
Windows Hypervisor Platform accelerator is operational
Your emulator is out of date, please update by launching Android Studio:
- Start Android Studio
- Select menu "Tools > Android > SDK Manager"
- Click "SDK Tools" tab
- Check "Android Emulator" checkbox
- Click "OK"
```



<https://flutter-es.io/docs>



/flutter create holamundoflutter

```
C:\WINDOWS\system32\cmd.exe

C:\Users\marce\laboratorio>flutter create holamundoflutter
Creating project holamundoflutter...
  holamundoflutter\.gitignore (created)
  holamundoflutter\.idea\libraries\Dart_SDK.xml (created)
  holamundoflutter\.idea\libraries\Flutter_for_Android.xml (created)
  holamundoflutter\.idea\libraries\KotlinJavaRuntime.xml (created)
  holamundoflutter\.idea\modules.xml (created)
  holamundoflutter\.idea\runConfigurations\main_dart.xml (created)
  holamundoflutter\.idea\workspace.xml (created)
  holamundoflutter\.metadata (created)
  holamundoflutter\android\app\build.gradle (created)
```

```
C:\WINDOWS\system32\cmd.exe

All done!
[✓] Flutter is fully installed. (Channel stable, v1.9.1+hotfix.6, on Microsoft Windows [Version 10.0.18362.476], locale es-ES)
[!] Android toolchain - develop for Android devices is partially installed; more components are available. (Android SDK version 28.0.3)
[✓] Android Studio is fully installed. (version 3.2)
[✓] VS Code is fully installed. (version 1.40.1)
[!] Connected device is not available.

Run "flutter doctor" for information about installing additional components.

In order to run your application, type:

$ cd holamundoflutter
$ flutter run
```

```
C:\WINDOWS\system32\cmd.exe

Microsoft Windows [Versión 10.0.18362.476]
(c) 2019 Microsoft Corporation. Todos los derechos reservados.

C:\Users\marce>cd laboratorio

C:\Users\marce\laboratorio>flutter devices
1 connected device:

Android SDK built for x86 • emulator-5554 • android-x86 • Android 5.1.1 (API 22) (emulator)

C:\Users\marce\laboratorio>
```

```
C:\WINDOWS\system32\cmd.exe - flutter run

C:\Users\marce\laboratorio\holamundoflutter>flutter run
Using hardware rendering with device Android SDK built for x86. If you get graphics
artifacts, consider enabling software rendering with "--enable-software-rendering".
Launching lib\main.dart on Android SDK built for x86 in debug mode...
Initializing gradle... 3,9s
Resolving dependencies... 9,0s
Running Gradle task 'assembleDebug'...
Running Gradle task 'assembleDebug'... Done 23,1s
Built build\app\outputs\apk\debug\app-debug.apk.
Installing build\app\outputs\apk\app.apk... 39,0s
D/OpenGLRenderer( 3832): Use EGL_SWAP_BEHAVIOR_PRESERVED: true
D/Atlas ( 3832): Validating map...
W/art ( 3832): Verification of io.flutter.view.AccessibilityBridge$SemanticsNode io.flut
ter.view.AccessibilityBridge.access$5800(io.flutter.view.AccessibilityBridge, int) took 230.
341ms
I/OpenGLRenderer( 3832): Initialized EGL, version 1.4
D/ ( 3832): HostConnection::get() New Host Connection established 0xa11e6830, tid 386
6
W/OpenGLRenderer( 3832): Failed to choose config with EGL_SWAP_BEHAVIOR_PRESERVED, retrying
without...
D/EGL_emulation( 3832): eglCreateContext: 0xb42b98e0: maj 2 min 0 rcv 2
D/EGL_emulation( 3832): eglMakeCurrent: 0xb42b98e0: ver 2 0
D/OpenGLRenderer( 3832): Enabling debug mode 0
Syncing files to device Android SDK built for x86...
```

```
C:\WINDOWS\system32\cmd.exe - flutter run

Syncing files to device Android SDK built for x86...
D/EGL_emulation( 3832): eglCreateContext: 0xae834c40: maj 2 min 0 rcv 2
Syncing files to device Android SDK built for x86...
D/EGL_emulation( 3832): eglMakeCurrent: 0xae834c40: ver 2 0
Syncing files to device Android SDK built for x86...
10.733ms (!)

To hot reload changes while running, press "r". To hot restart (and rebuild state),
press "R".
An Observatory debugger and profiler on Android SDK built for x86 is available at:
http://127.0.0.1:60555/XN3090sy8oM=/
For a more detailed help message, press "h". To detach, press "d"; to quit, press "q".
I/Choreographer( 3832): Skipped 685 frames! The application may be doing too much work on i
ts main thread.
D/EGL_emulation( 3832): eglMakeCurrent: 0xae834c40: ver 2 0
I/Choreographer( 3832): Skipped 42 frames! The application may be doing too much work on it
s main thread.
I/Choreographer( 3832): Skipped 84 frames! The application may be doing too much work on it
s main thread.
```



/lib/main.dart

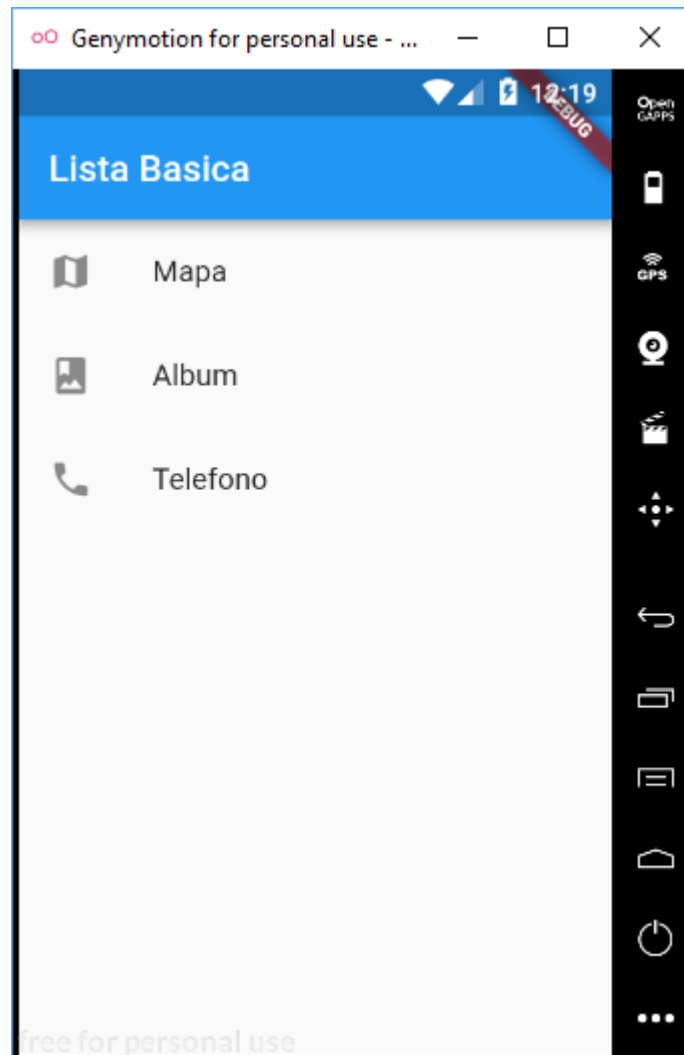
```
import 'package:flutter/material.dart';

void main() => runApp(MyApp());

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Bienvenido a Flutter',
      home: Scaffold(
        appBar: AppBar(
          title: Text('Bienvenido a Flutter'),
        ),
        body: Center(
          child: Text('Hola Mundo'),
        ),
      ),
    );
  }
}
```



Lista Básica



/lib/main.dart

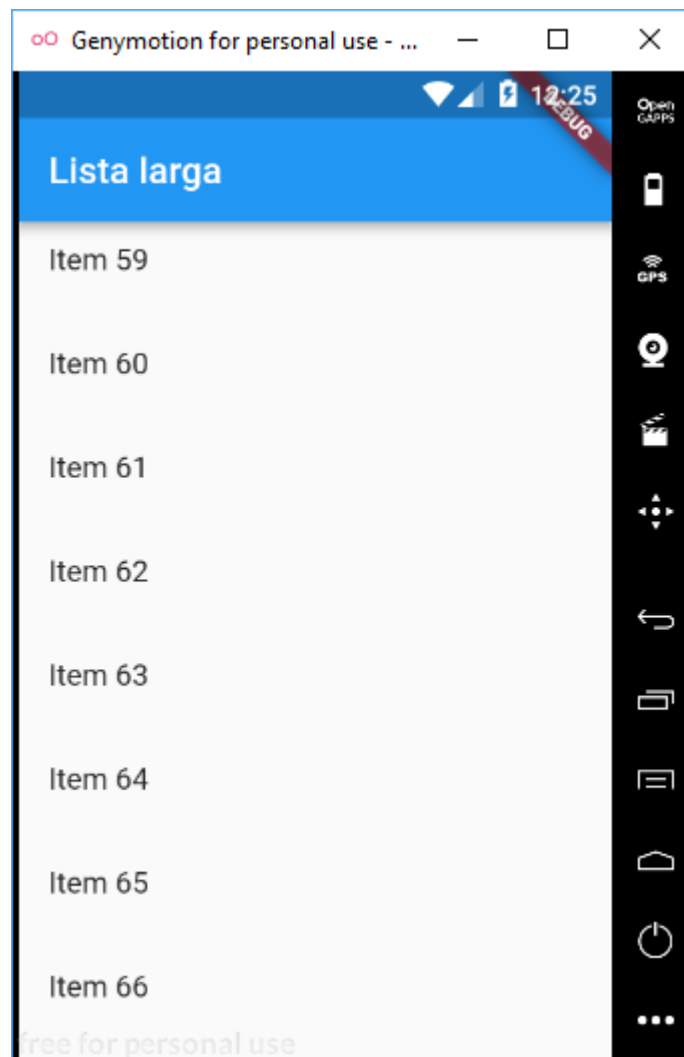
```
import 'package:flutter/material.dart';

void main() => runApp(MyApp());

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    final title = 'Lista Basica';

    return MaterialApp(
      title: title,
      home: Scaffold(
        appBar: AppBar(
          title: Text(title),
        ),
        body: ListView(
          children: <Widget>[
            ListTile(
              leading: Icon(Icons.map),
              title: Text('Mapa'),
            ),
            ListTile(
              leading: Icon(Icons.photo_album),
              title: Text('Album'),
            ),
            ListTile(
              leading: Icon(Icons.phone),
              title: Text('Telefono'),
            ),
          ],
        ),
      ),
    );
  }
}
```


Lista larga



/lib/main.dart

```
import 'package:flutter/foundation.dart';
import 'package:flutter/material.dart';

void main() {
  runApp(MyApp(
    items: List<String>.generate(10000, (i) => "Item $i"),
  ));
}

class MyApp extends StatelessWidget {
  final List<String> items;

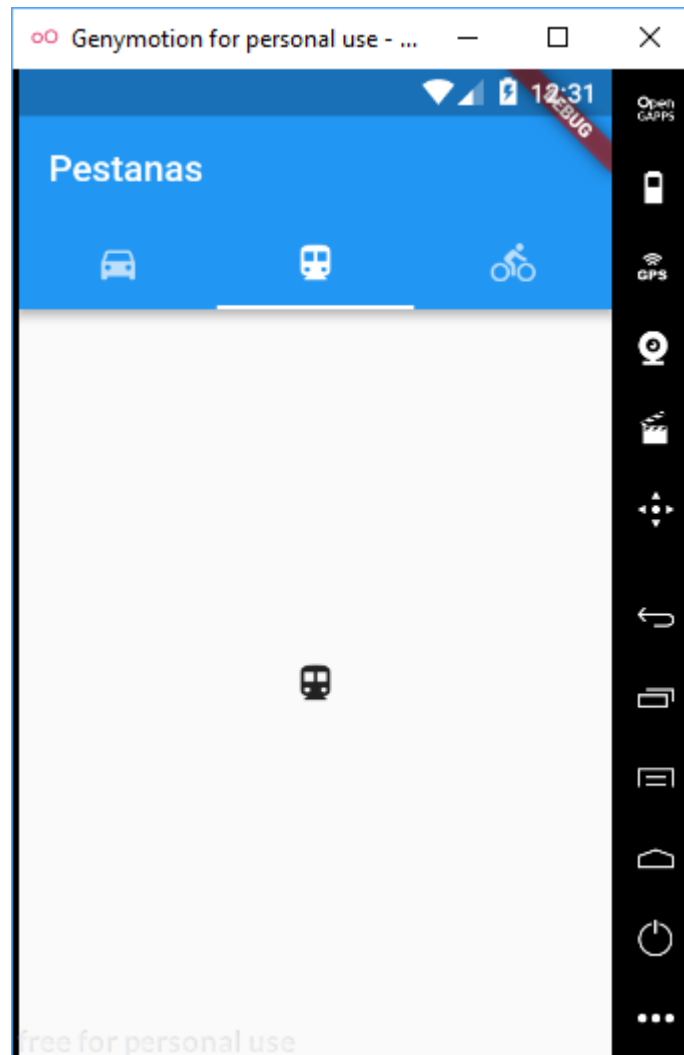
  MyApp({Key key, @required this.items}) : super(key: key);

  @override
  Widget build(BuildContext context) {
    final title = 'Lista larga';

    return MaterialApp(
      title: title,
      home: Scaffold(
        appBar: AppBar(
          title: Text(title),
        ),
        body: ListView.builder(
          itemCount: items.length,
          itemBuilder: (context, index) {
            return ListTile(
              title: Text('${items[index]}'),
            );
          },
        ),
      ),
    );
  }
}
```



Tabs



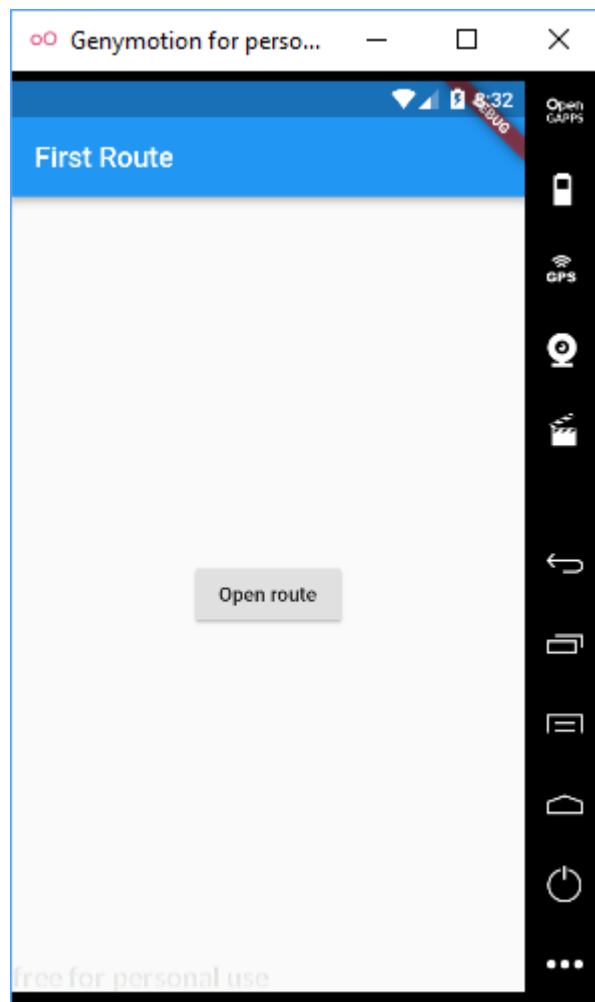
/lib/main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(TabBarDemo());
}

class TabBarDemo extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      home: DefaultTabController(
        length: 3,
        child: Scaffold(
          appBar: AppBar(
            bottom: TabBar(
              tabs: [
                Tab(icon: Icon(Icons.directions_car)),
                Tab(icon: Icon(Icons.directions_transit)),
                Tab(icon: Icon(Icons.directions_bike)),
              ],
            ),
            title: Text('Pestanas'),
          ),
          body: TabBarView(
            children: [
              Icon(Icons.directions_car),
              Icon(Icons.directions_transit),
              Icon(Icons.directions_bike),
            ],
          ),
        ),
      ),
    );
  }
}
```

Navegación y rutas



/lib/main.dart

```
import 'package:flutter/material.dart';

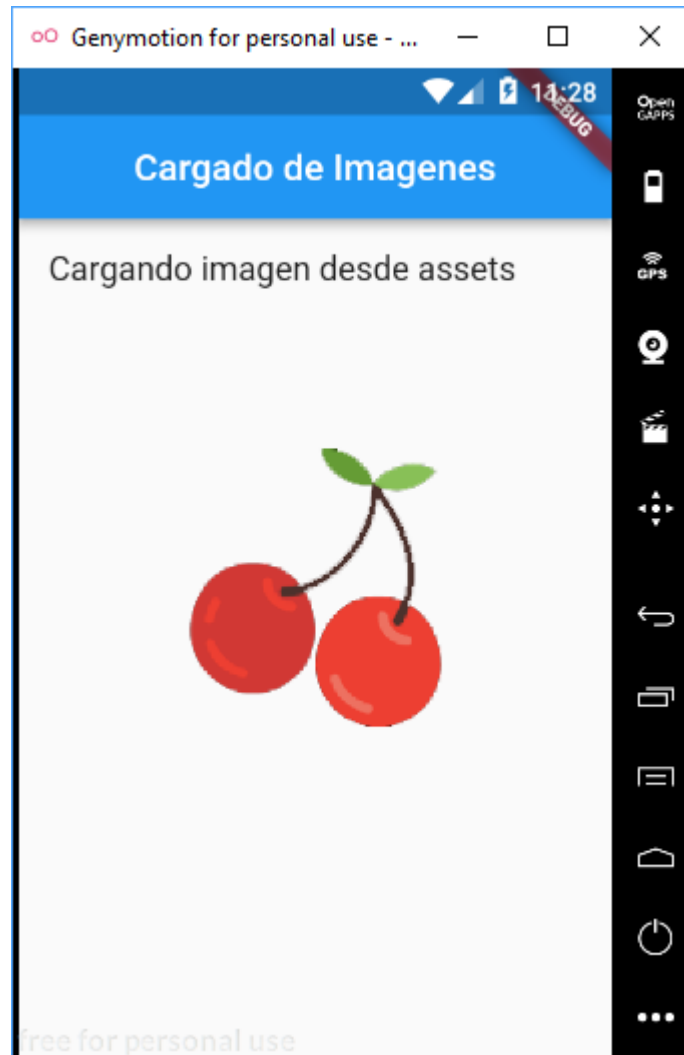
void main() {
  runApp(MaterialApp(
    title: 'Navegacion Basica',
    home: PrimeraRuta(),
  ));
}

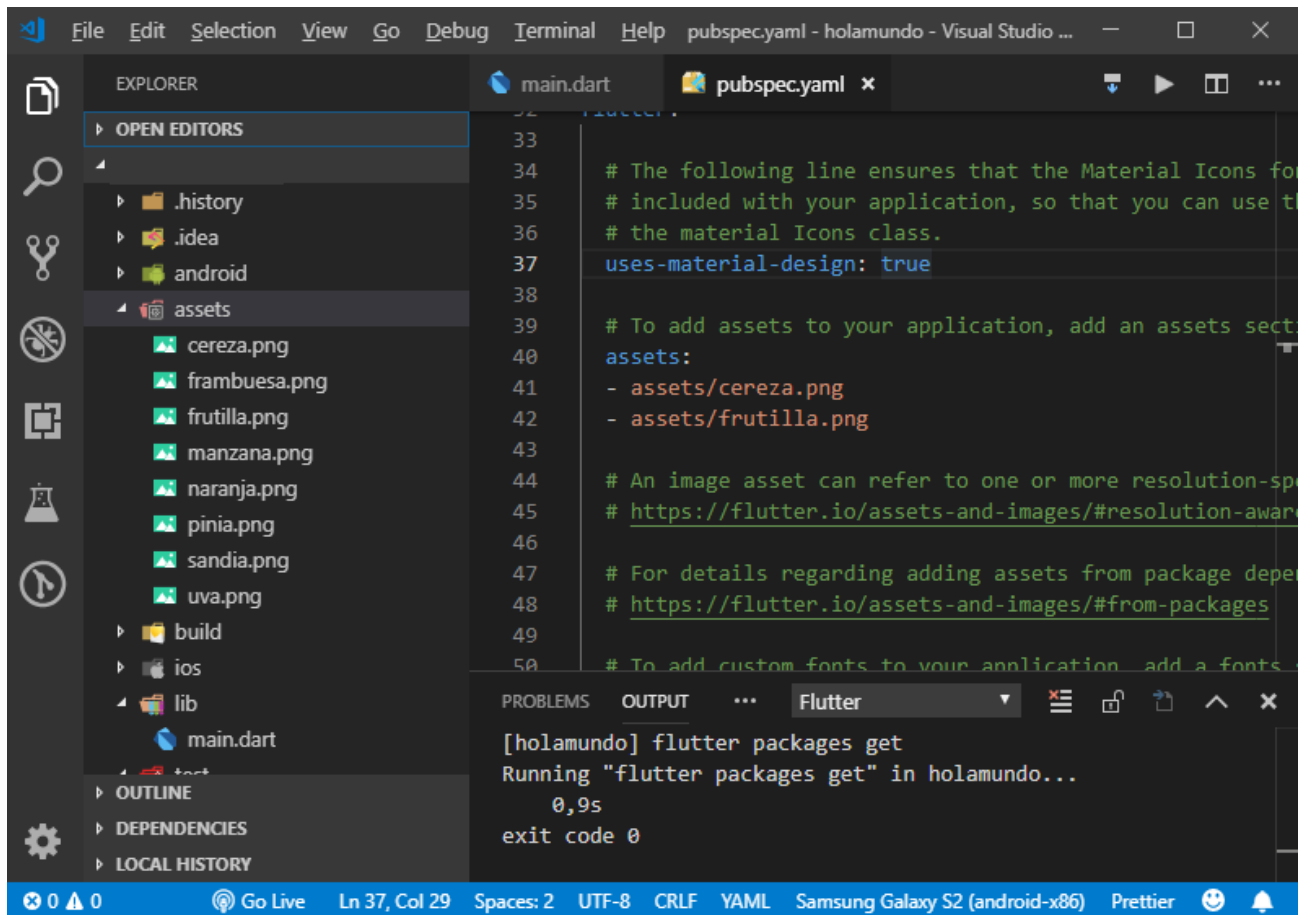
class PrimeraRuta extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('Primera Ruta'),
      ),
      body: Center(
        child: RaisedButton(
          child: Text('Abrir segunda ruta'),
          onPressed: () {
            Navigator.push(
              context,
              MaterialPageRoute(builder: (context) => SegundaRuta()),
            );
          },
        ),
      ),
    );
  }
}
```



```
class SegundaRuta extends StatelessWidget {  
  @override  
  Widget build(BuildContext context) {  
    return Scaffold(  
      appBar: AppBar(  
        title: Text("Segunda Ruta"),  
      ),  
      body: Center(  
        child: RaisedButton(  
          onPressed: () {  
            Navigator.pop(context);  
          },  
          child: Text('Volver a la primera ruta'),  
        ),  
      ),  
    );  
  }  
}
```

Cargando imágenes locales



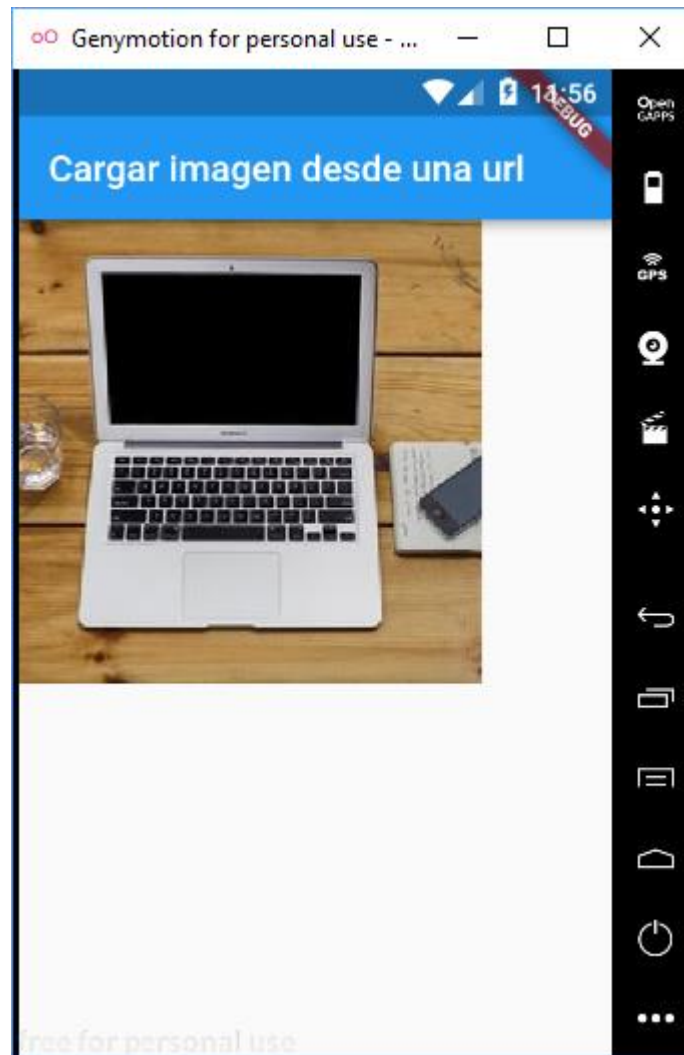


/lib/main.dart

```
import 'package:flutter/material.dart';

void main() => runApp(MyApp());
class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Cargando de Imagenes',
      home: HomePage(),
    );
  }
}
class HomePage extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        backgroundColor: Colors.blue,
        title: Text('Cargado de Imagenes'),
        centerTitle: true,
      ),
      body: Container(
        padding: EdgeInsets.all(16.0),
        child: Column(
          crossAxisAlignment: CrossAxisAlignment.stretch,
          children: <Widget>[
            Text('Cargando imagen desde assets', style: TextStyle(fontSize: 18.0),),
            Padding(padding: EdgeInsets.only(bottom: 18.0),),
            Image.asset('assets/cereza.png'),
            Padding(padding: EdgeInsets.only(bottom: 18.0),),
          ],
        ),
      ),
    );
  }
}
```

Cargar imagen desde una url



/lib/main.dart

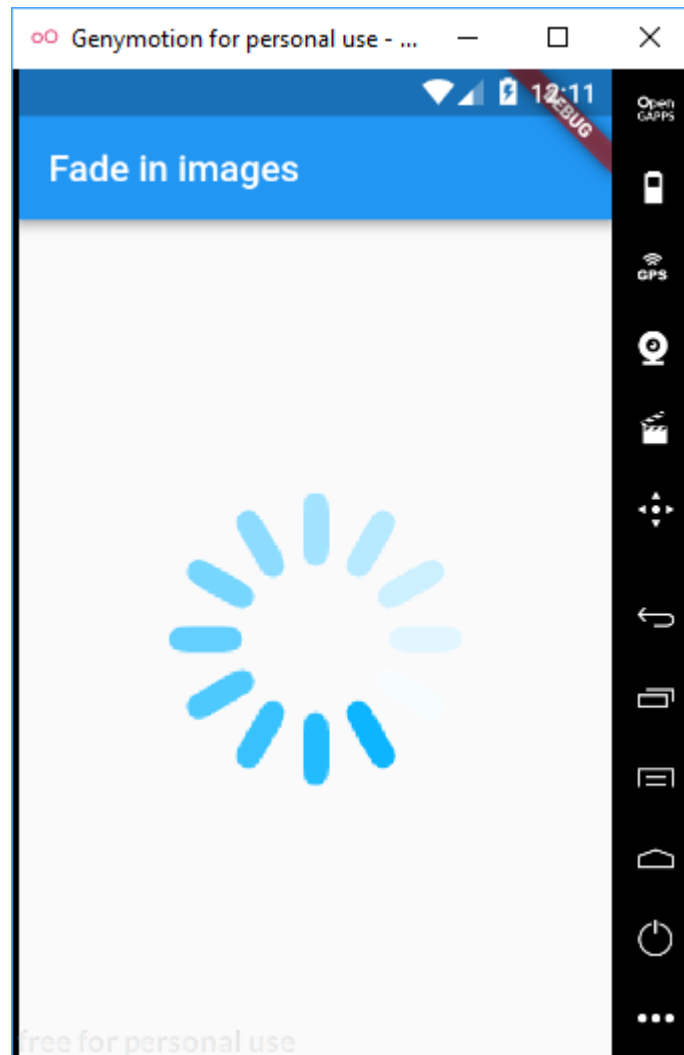
```
import 'package:flutter/material.dart';

void main() => runApp(MyApp());

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    var title = 'Cargar imagen desde una url';

    return MaterialApp(
      title: title,
      home: Scaffold(
        appBar: AppBar(
          title: Text(title),
        ),
        body: Image.network(
          'https://picsum.photos/250?image=9',
        ),
      ),
    );
  }
}
```

Cargando imagen



```
assets:  
- assets/loading.gif
```

/lib/main.dart

```
import 'package:flutter/material.dart';

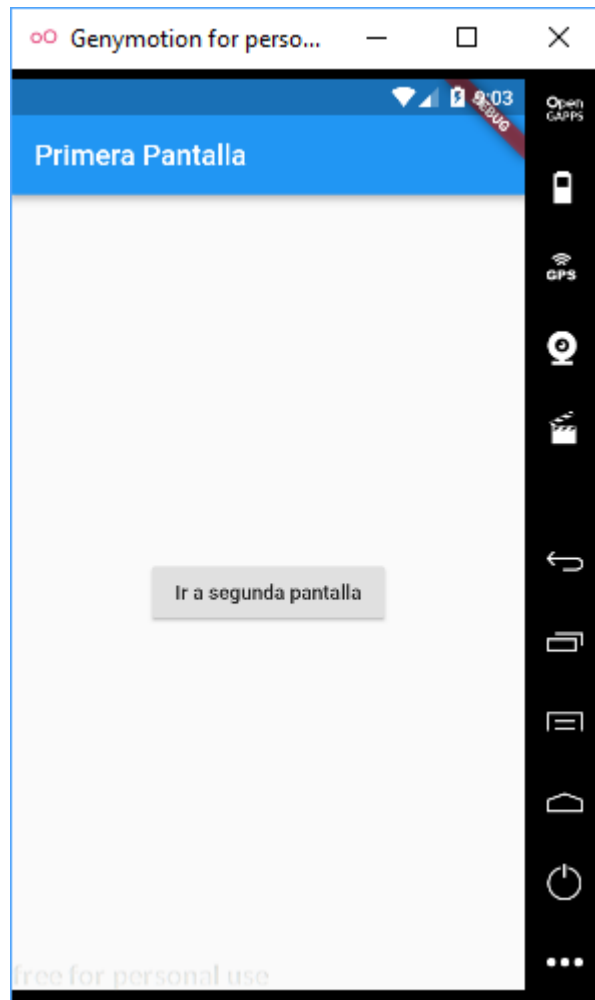
void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    final title = 'Fade in images';

    return MaterialApp(
      title: title,
      home: Scaffold(
        appBar: AppBar(
          title: Text(title),
        ),
        body: Center(
          child: FadeInImage.assetNetwork(
            placeholder: 'assets/loading.gif',
            image: 'https://picsum.photos/250?image=9',
          ),
        ),
      ),
    );
  }
}
```



Navegación



/lib/main.dart

```
import 'package:flutter/material.dart';

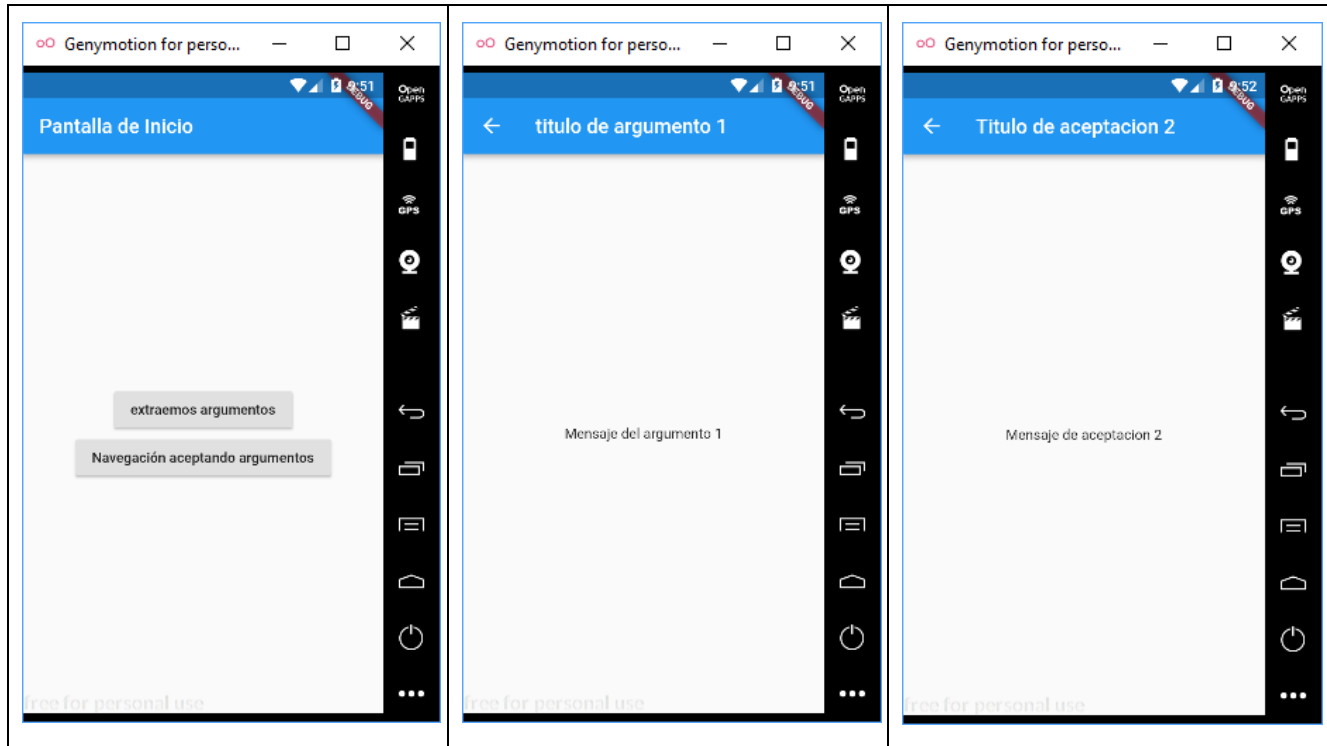
void main() {
  runApp(MaterialApp(
    title: 'Laboratorio de navegación',
    initialRoute: '/',
    routes: {
      '/': (context) => PrimeraPantalla(),
      '/segundo': (context) => SegundaPantalla(),
    },
  ));
}

class PrimeraPantalla extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('Primera Pantalla'),
      ),
      body: Center(
        child: RaisedButton(
          child: Text('Ir a segunda pantalla'),
          onPressed: () {
            Navigator.pushNamed(context, '/segundo');
          },
        ),
      ),
    );
  }
}
```




```
class SegundaPantalla extends StatelessWidget {  
  @override  
  Widget build(BuildContext context) {  
    return Scaffold(  
      appBar: AppBar(  
        title: Text("Segunda Pantalla"),  
      ),  
      body: Center(  
        child: RaisedButton(  
          onPressed: () {  
            Navigator.pop(context);  
          },  
          child: Text('Volver a la primera pantalla'),  
        ),  
      ),  
    );  
  }  
}
```

Navegación con argumentos





/lib/main.dart

```
import 'package:flutter/material.dart';

void main() => runApp(MyApp());

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      onGenerateRoute: (settings) {

        if (settings.name == PasarArgumentos.routeName) {
          final PantallaArgumentos args = settings.arguments;

          return MaterialPageRoute(
            builder: (context) {
              return PasarArgumentos(
                titulo: args.titulo,
                mensaje: args.mensaje,
              );
            },
          );
        }
      },
      title: 'Navegación con argumentos',
      home: InicioPantalla(),
    );
  }
}
```

```
class InicioPantalla extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('Pantalla de Inicio'),
      ),
      body: Center(
        child: Column(
          mainAxisAlignment: MainAxisAlignment.center,
          children: <Widget>[
            RaisedButton(
              child: Text("extraemos argumentos"),
              onPressed: () {
                Navigator.push(
                  context,
                  MaterialPageRoute(
                    builder: (context) => ObtenerArgumentos(),
                    settings: RouteSettings(
                      arguments: PantallaArgumentos(
                        'titulo de argumento 1',
                        'Mensaje del argumento 1',
                      ),
                    ),
                  ),
                );
              },
            ),
            RaisedButton(
              child: Text("Navegación aceptando argumentos"),
              onPressed: () {
                Navigator.pushNamed(
                  context,
                  PasarArgumentos.routeName,
                  arguments: PantallaArgumentos(
                    'Titulo de aceptacion 2',
                    'Mensaje de aceptacion 2',
                  ),
                );
              },
            ),
          ],
        ),
      ),
    );
  }
}
```



```
    ],  
  ),  
),  
);  
}  
}  
  
class PasarArgumentos extends StatelessWidget {  
  static const routeName = '/passArguments';  
  
  final String titulo;  
  final String mensaje;  
  
  const PasarArgumentos({  
    Key key,  
    @required this.titulo,  
    @required this.mensaje,  
  }) : super(key: key);  
  
  @override  
  Widget build(BuildContext context) {  
    return Scaffold(  
      appBar: AppBar(  
        title: Text(titulo),  
      ),  
      body: Center(  
        child: Text(mensaje),  
      ),  
    );  
  }  
}
```

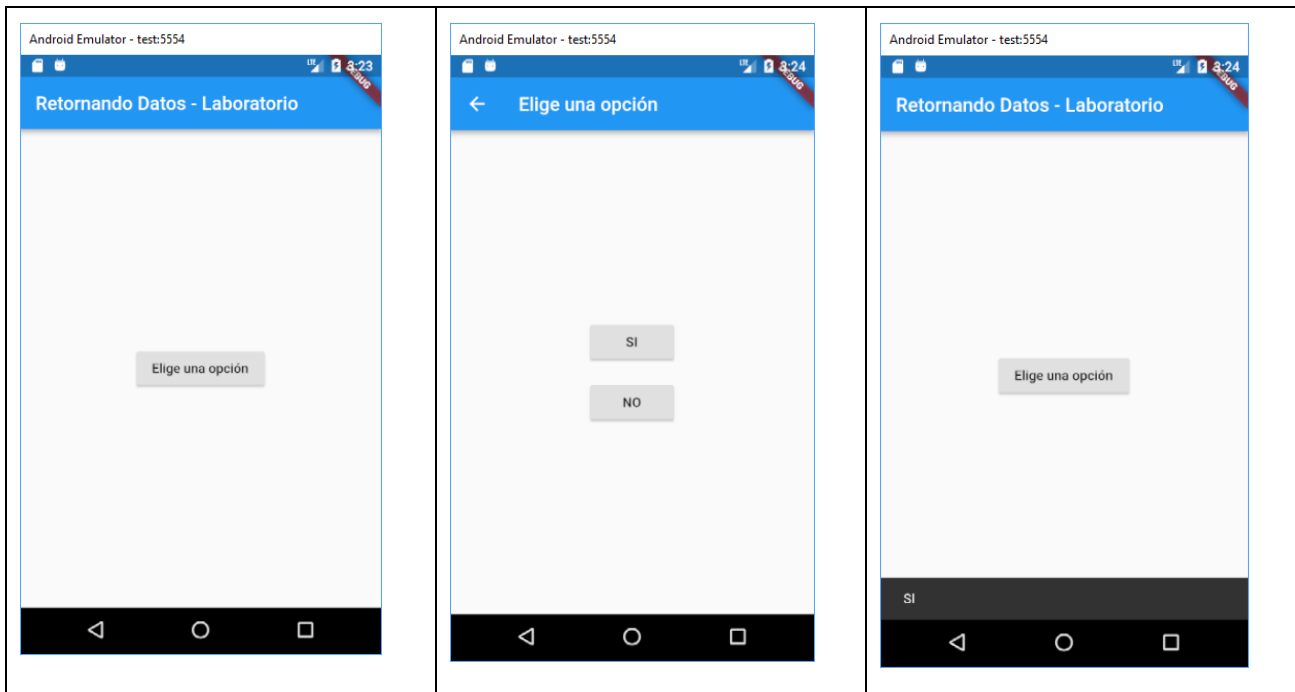
```
class ObtenerArgumentos extends StatelessWidget {
  static const routeName = '/extractArguments';

  @override
  Widget build(BuildContext context) {
    // Extract the arguments from the current ModalRoute settings and cast
    // them as ScreenArguments.
    final PantallaArgumentos args = ModalRoute.of(context).settings.arguments;

    return Scaffold(
      appBar: AppBar(
        title: Text(args.titulo),
      ),
      body: Center(
        child: Text(args.mensaje),
      ),
    );
  }
}

class PantallaArgumentos {
  final String titulo;
  final String mensaje;

  PantallaArgumentos(this.titulo, this.mensaje);
}
```



/lib/main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(MaterialApp(
    title: 'Retornando datos',
    home: HomeScreen(),
  ));
}
```

```
class HomeScreen extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('Retornando Datos - Laboratorio'),
      ),
      body: Center(child: SelectionButton()),
    );
  }
}

class SelectionButton extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return RaisedButton(
      onPressed: () {
        _navigateAndDisplaySelection(context);
      },
      child: Text('Elige una opción'),
    );
  }

  _navigateAndDisplaySelection(BuildContext context) async {

    final result = await Navigator.push(
      context,
      MaterialPageRoute(builder: (context) => SelectionScreen()),
    );

    Scaffold.of(context)
      ..removeCurrentSnackBar()
      ..showSnackBar(SnackBar(content: Text("$result")));
  }
}
```



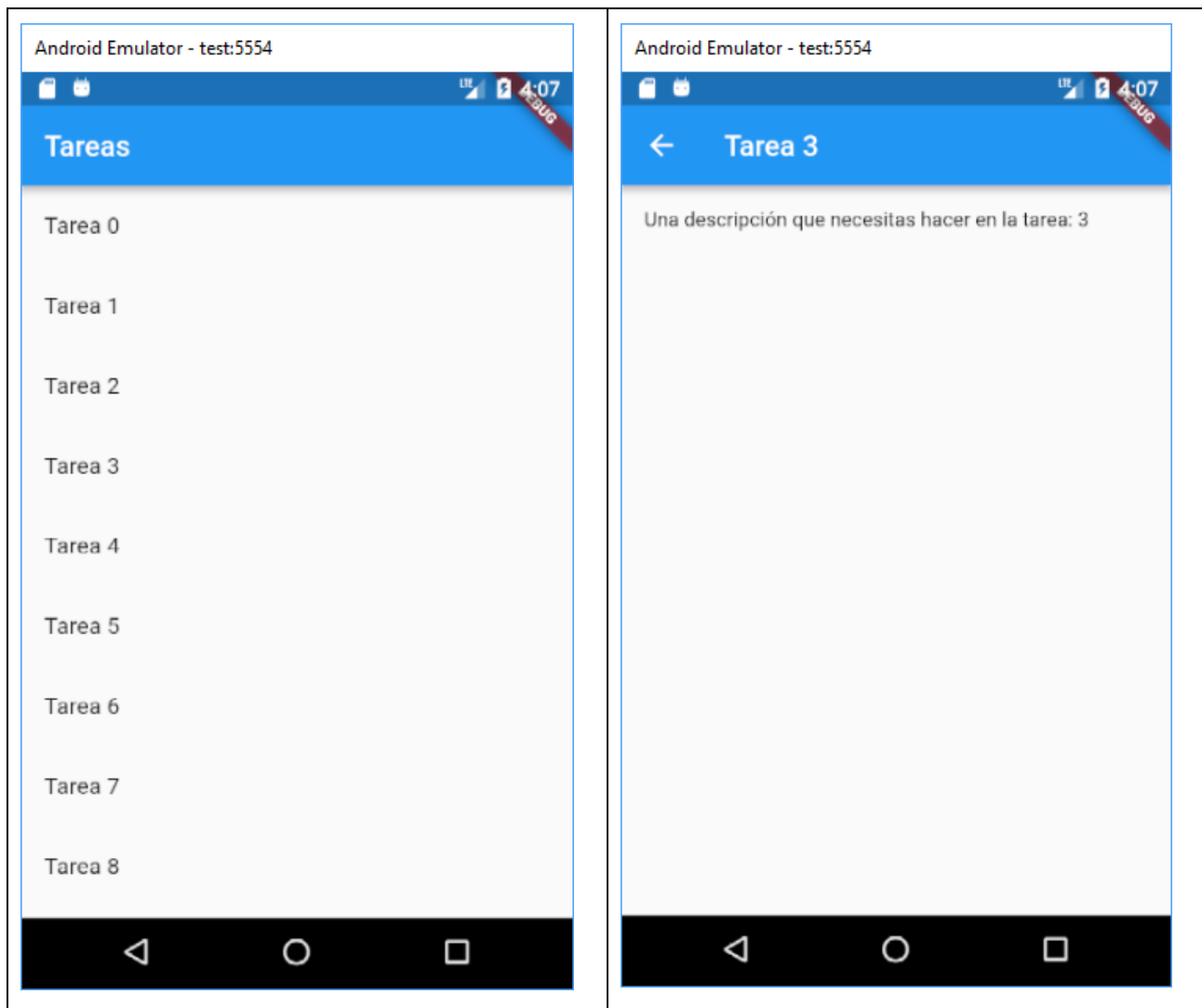

```
class SelectionScreen extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('Elige una opción'),
      ),
      body: Center(
        child: Column(
          mainAxisAlignment: MainAxisAlignment.center,
          children: <Widget>[
            Padding(
              padding: const EdgeInsets.all(8.0),
              child: RaisedButton(
                onPressed: () {
                  Navigator.pop(context, 'SI');
                },
                child: Text('SI'),
              ),
            ),
            Padding(
              padding: const EdgeInsets.all(8.0),
              child: RaisedButton(
                onPressed: () {
                  Navigator.pop(context, 'NO');
                },
                child: Text('NO'),
              ),
            ),
          ],
        ),
      ),
    );
  }
}
```



Envío de datos con ListView

```
C:\WINDOWS\system32\cmd.exe - flutter run

D:\marcelomos\laboratorios\flutter>flutter create --org com.cognos enviodatos
Creating project enviodatos...
  enviodatos\.gitignore (created)
  enviodatos\.idea\libraries\Dart_SDK.xml (created)
  enviodatos\.idea\libraries\Flutter_for_Android.xml (created)
  enviodatos\.idea\libraries\KotlinJavaRuntime.xml (created)
  enviodatos\.idea\modules.xml (created)
  enviodatos\.idea\runConfigurations\main_dart.xml (created)
  enviodatos\.idea\workspace.xml (created)
  enviodatos\.metadata (created)
  enviodatos\android\app\build.gradle (created)
  enviodatos\android\app\src\main\java\com\cognos\enviodatos\MainActivity.java (created)
```



/lib/main.dart

```
import 'package:flutter/foundation.dart';
import 'package:flutter/material.dart';

class Tarea {
  final String titulo;
  final String descripcion;

  Tarea(this.titulo, this.descripcion);
}

void main() {
  runApp(MaterialApp(
    title: 'Pasar Datos',
    home: TareasScreen(
      tareas: List.generate(
        20,
        (i) => Tarea(
          'Tarea $i',
          'Una descripción que necesitas hacer en la tarea: $i',
        ),
      ),
    ),
  ));
}
```



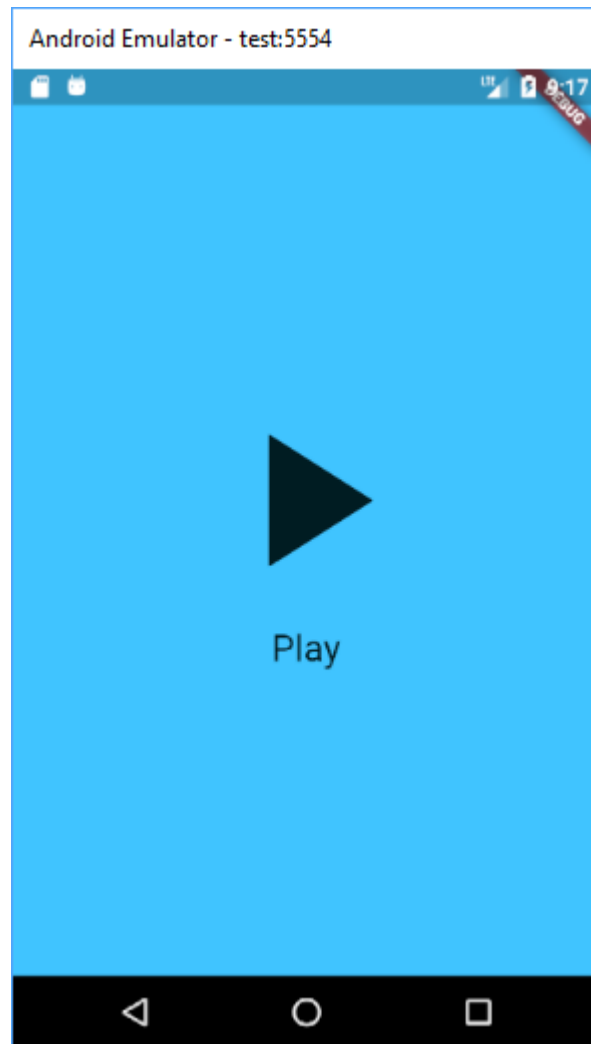
```
class TareasScreen extends StatelessWidget {
  final List<Tarea> tareas;

  TareasScreen({Key key, @required this.tareas}) : super(key: key);

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('Tareas'),
      ),
      body: ListView.builder(
        itemCount: tareas.length,
        itemBuilder: (context, index) {
          return ListTile(
            title: Text(tareas[index].titulo),
            onTap: () {
              Navigator.push(
                context,
                MaterialPageRoute(
                  builder: (context) => DetalleScreen(tarea: tareas[index]),
                ),
              );
            },
          );
        },
      ),
    );
  }
}
```

```
class DetalleScreen extends StatelessWidget {  
  
  final Tarea tarea;  
  
  DetalleScreen({Key key, @required this.tarea}) : super(key: key);  
  
  @override  
  Widget build(BuildContext context) {  
  
    return Scaffold(  
      appBar: AppBar(  
        title: Text(tarea.titulo),  
      ),  
      body: Padding(  
        padding: EdgeInsets.all(16.0),  
        child: Text(tarea.descripcion),  
      ),  
    );  
  }  
}
```

StatelessWidget y StatefulWidget



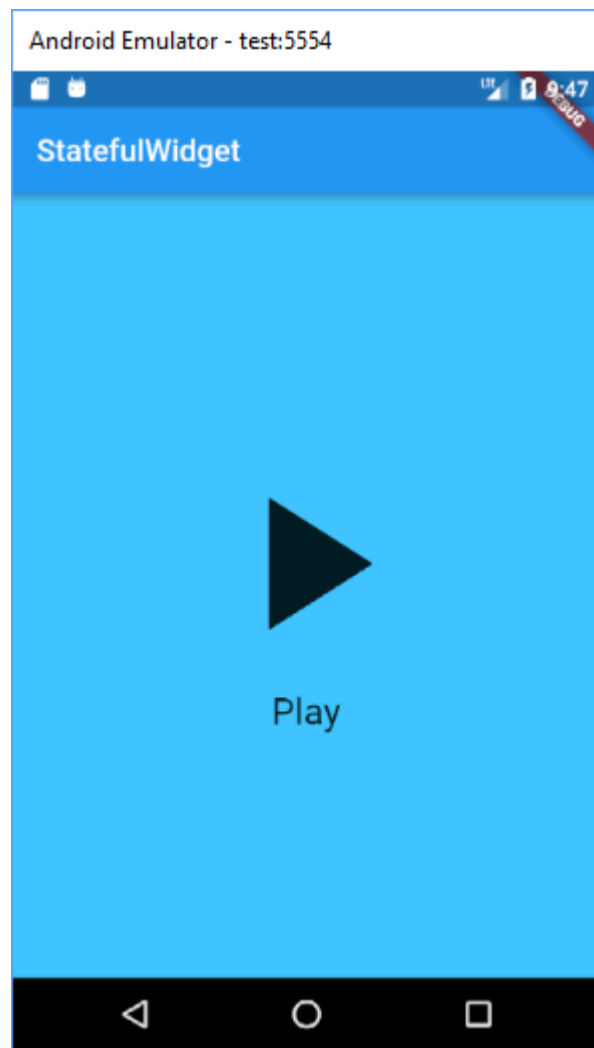
/lib/main.dart

```
import 'package:flutter/material.dart';

void main() => runApp(MyApp());

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'StatelessWidget',
      home: Scaffold(
        body: Center(
          child: PlayerWidget()
        )
      )
    );
  }
}

class PlayerWidget extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Container(
      color: Colors.lightBlueAccent,
      width: double.infinity,
      child: Column(
        mainAxisAlignment: MainAxisAlignment.center,
        children: <Widget>[
          IconButton(
            icon: Icon(Icons.play_arrow),
            iconSize: 150.0,
            onPressed: () {}),
          Text('Play', style: new TextStyle(fontSize: 24.0),)
        ],
      )
    );
  }
}
```

/lib/main.dart

```
import 'package:flutter/material.dart';

void main() => runApp(MyApp());

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'StatefulWidget',
      home: Scaffold(
        appBar: AppBar(
          title: Text('StatefulWidget'),
        ),
        body: Center(child: PlayerWidget())));
  }
}

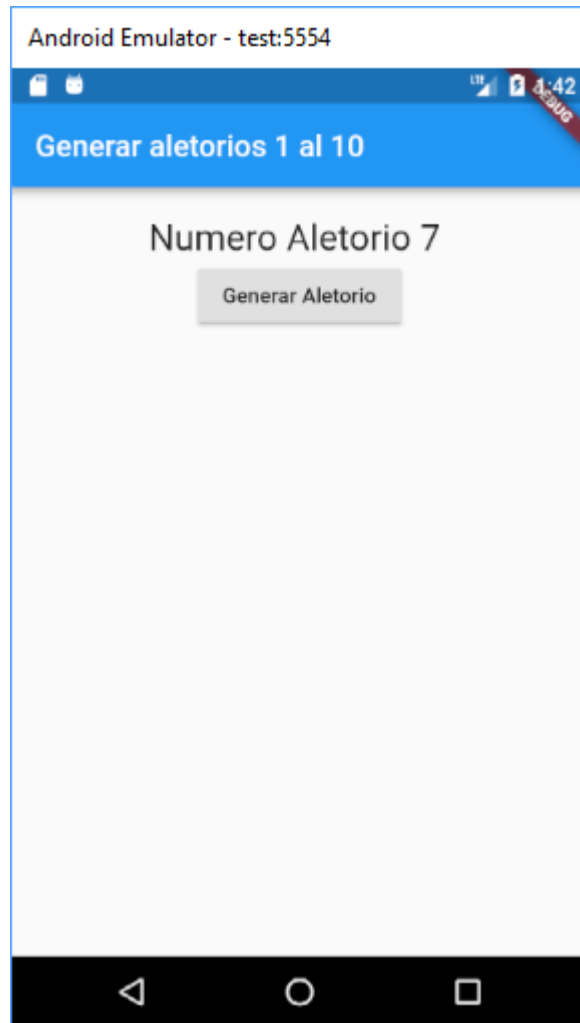
class PlayerWidget extends StatefulWidget {
  @override
  State<PlayerWidget> createState() {
    return new PlayerWidgetState();
  }
}
```



```
class PlayerWidgetState extends State<PlayerWidget> {
  bool isPlaying = false;

  void playerClick() {
    setState(() {
      isPlaying = !isPlaying;
    });
  }

  @override
  Widget build(BuildContext context) {
    return Container(
      color: Colors.lightBlueAccent,
      width: double.infinity,
      child: Column(
        mainAxisAlignment: MainAxisAlignment.center,
        children: <Widget>[
          IconButton(
            icon: isPlaying ? Icon(Icons.pause) : Icon(Icons.play_arrow),
            iconSize: 150.0,
            onPressed: () {
              playerClick();
            },
          ),
          Text(
            isPlaying ? 'Pause' : 'Play',
            style: new TextStyle(fontSize: 24.0),
          ),
        ],
      ));
  }
}
```





/lib/main.dart

```
import 'dart:math';
import 'package:flutter/material.dart';

void main() => runApp(MyApp());

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Generar aleatorios 1 al 10',
      home: Scaffold(
        appBar: AppBar(
          title: Text('Generar aleatorios 1 al 10'),
        ),
        body: Center(
          child: AleatorioWidget(),
        ),
      ),
    );
  }
}

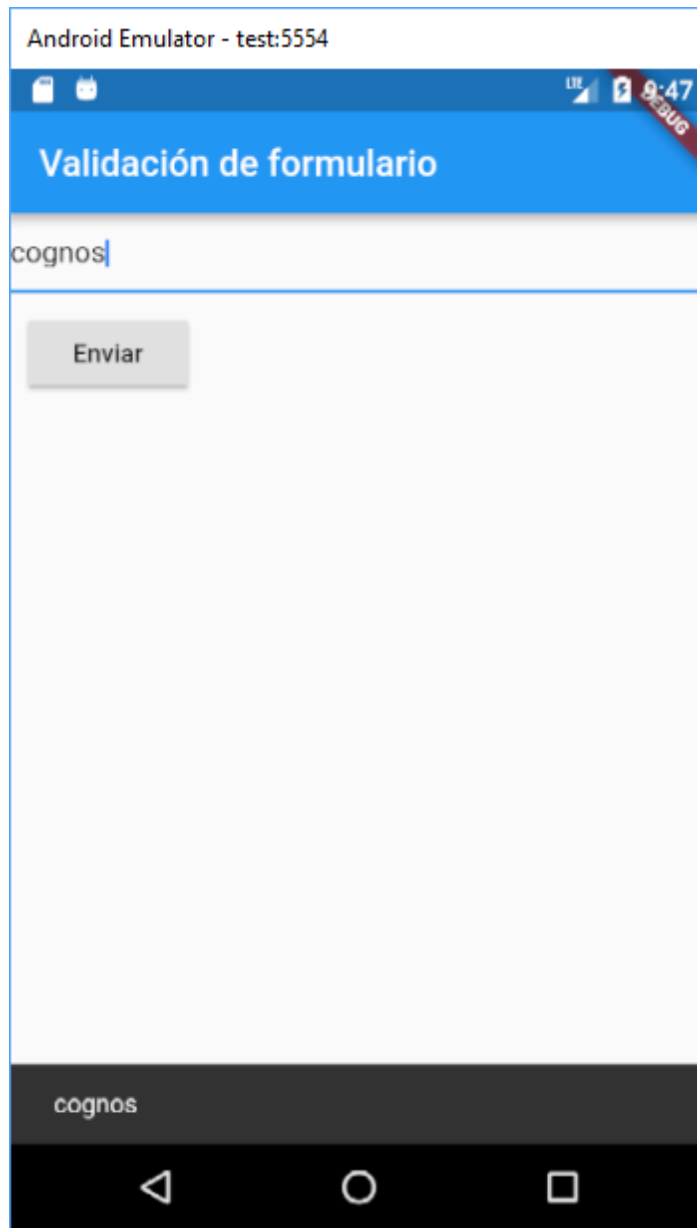
class AleatorioWidget extends StatefulWidget {
  @override
  State<AleatorioWidget> createState() {
    return new AleatorioWidgetState();
  }
}
```

```
class AleatorioWidgetState extends State<AleatorioWidget>{
  int numero = 1;

  void generarAletorioClick(){
    setState(() {
      var rnd = new Random();
      numero = rnd.nextInt(10)+1;
    });
  }

  @override
  Widget build(BuildContext context) {
    return Container(
      child: Column(
        children: <Widget>[
          Padding(padding: EdgeInsets.only(top: 20.0),),
          Text('Numero Aleatorio ${numero} ',style: new TextStyle(fontSize: 24.0),),
          RaisedButton(
            child: Text('Generar Aleatorio'),
            onPressed: (){
              generarAletorioClick();
            },
          ),
        ],
      ),
    );
  }
}
```

Validación de formulario



/lib/main.dart

```
import 'package:flutter/material.dart';

void main() => runApp(MyApp());

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    final appTitle = 'Validación de formulario';

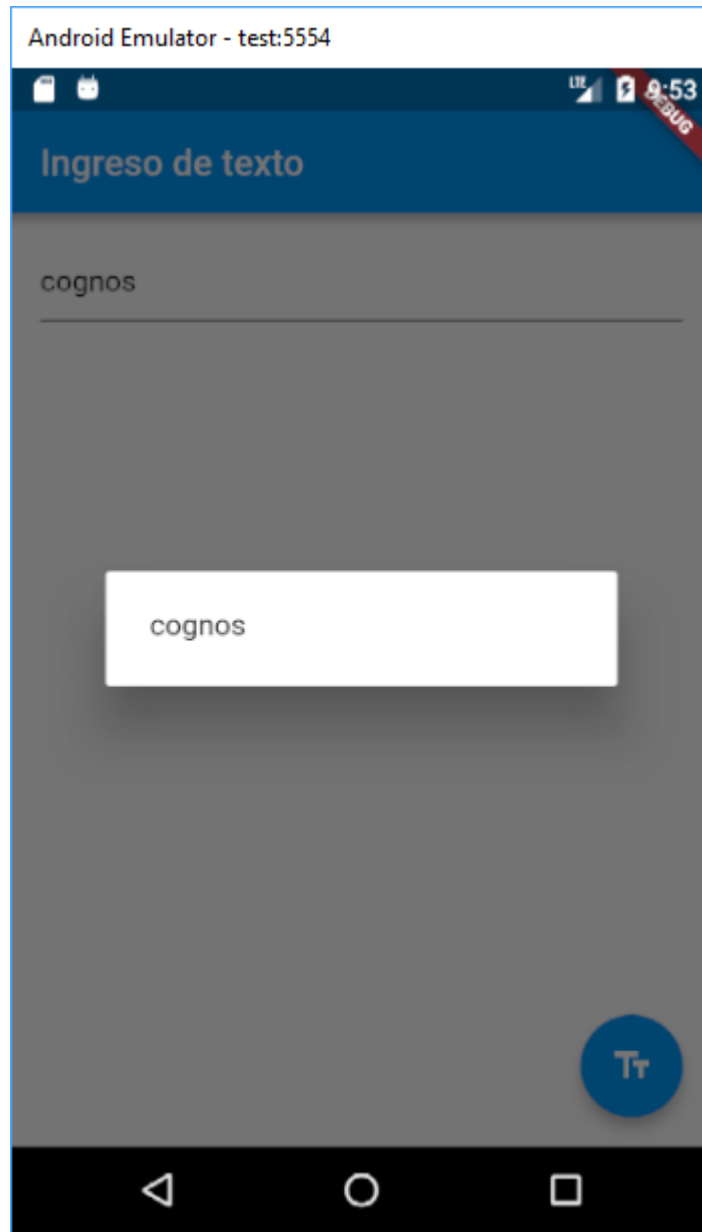
    return MaterialApp(
      title: appTitle,
      home: Scaffold(
        appBar: AppBar(
          title: Text(appTitle),
        ),
        body: MyCustomForm(),
      ),
    );
  }
}

class MyCustomForm extends StatefulWidget {
  @override
  MyCustomFormState createState() {
    return MyCustomFormState();
  }
}
```




```
class MyCustomFormState extends State<MyCustomForm> {
  final _formKey = GlobalKey<FormState>();
  final myController = TextEditingController();
  @override
  void dispose() {
    // Clean up the controller when the Widget is disposed
    myController.dispose();
    super.dispose();
  }
  @override
  Widget build(BuildContext context) {
    return Form(
      key: _formKey,
      child: Column(
        crossAxisAlignment: CrossAxisAlignment.start,
        children: <Widget>[
          TextFormField(
            validator: (value) {
              if (value.isEmpty) {
                return 'Campo requerido';
              }
            },
            controller: myController,
          ),
          Padding(
            padding: const EdgeInsets.all(10.0),
            child: RaisedButton(
              onPressed: () {
                if (_formKey.currentState.validate()) {
                  Scaffold.of(context).showSnackBar(
                    SnackBar(content: Text(myController.text)));
                }
              },
              child: Text('Enviar'),
            ),
          ),
        ],
      ),
    );
  }
}
```

Diálogos





/lib/main.dart

```
import 'package:flutter/material.dart';

void main() => runApp(MyApp());

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Ingreso de texto',
      home: MyCustomForm(),
    );
  }
}

class MyCustomForm extends StatefulWidget {
  @override
  _MyCustomFormState createState() => _MyCustomFormState();
}

class _MyCustomFormState extends State<MyCustomForm> {

  final myController = TextEditingController();

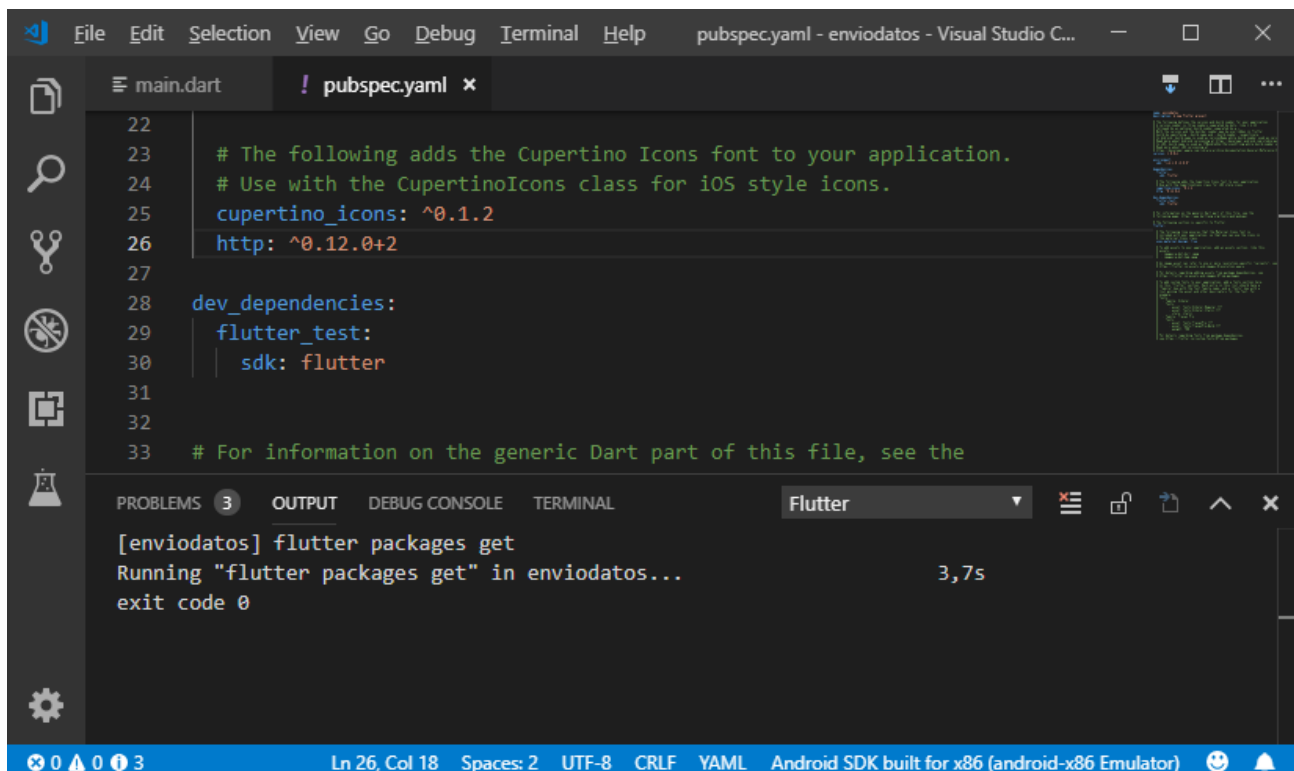
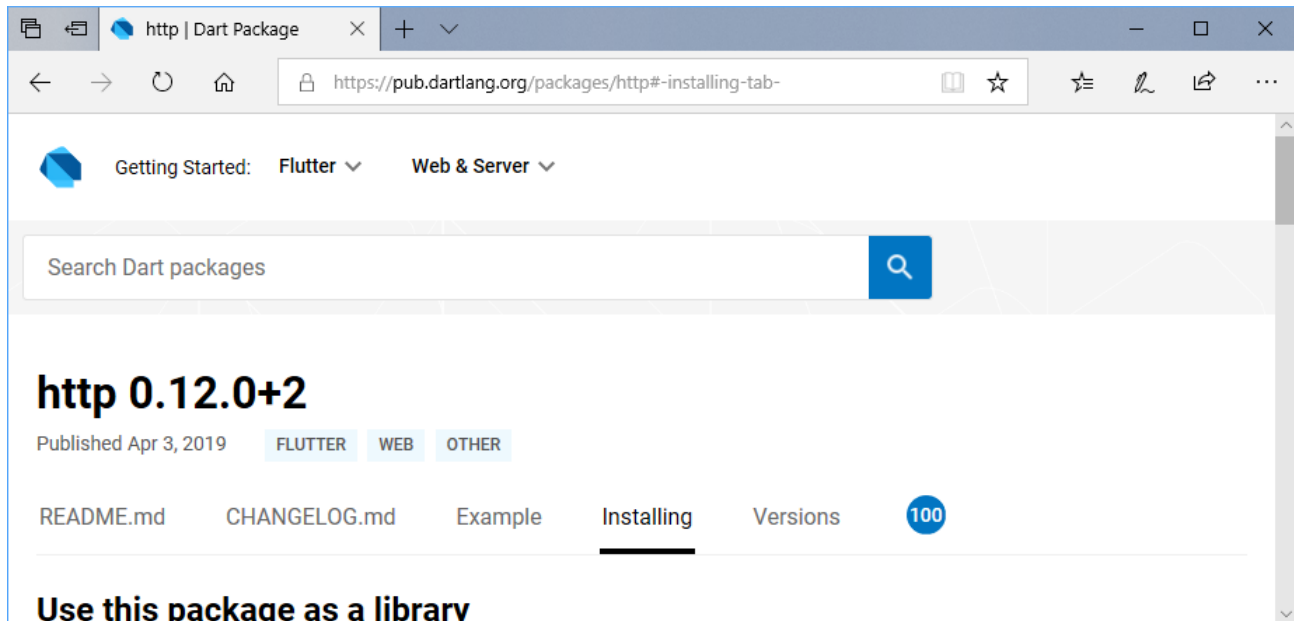
  @override
  void dispose() {
    myController.dispose();
    super.dispose();
  }
}
```

```
@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(
      title: Text('Ingreso de texto'),
    ),
    body: Padding(
      padding: const EdgeInsets.all(16.0),
      child: TextField(
        controller: myController,
      ),
    ),
    floatingActionButton: FloatingActionButton(
      onPressed: () {
        return showDialog(
          context: context,
          builder: (context) {
            return AlertDialog(
              content: Text(myController.text),
            );
          },
        );
      },
      tooltip: 'Mostrar el valor',
      child: Icon(Icons.text_fields),
    ),
  );
}
```

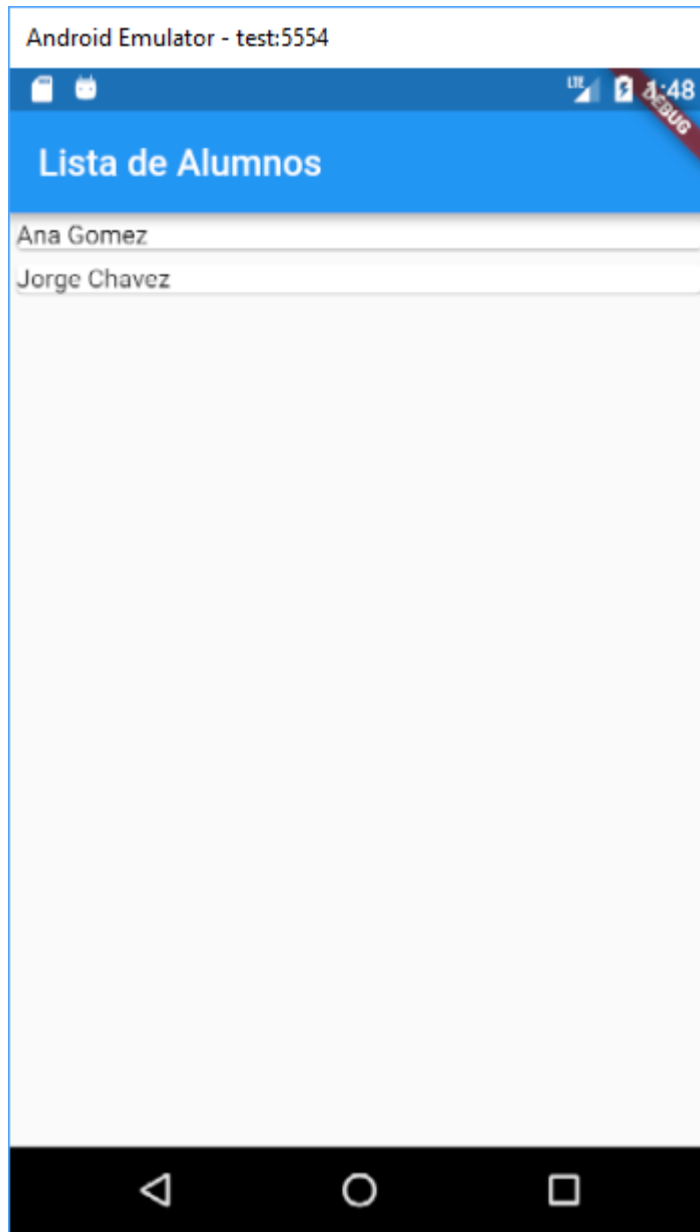


Obtener datos remotos

<https://pub.dartlang.org/packages/http#-installing-tab->



```
import 'package:http/http.dart' as http;
```





/lib/main.dart

```
import 'dart:async';
import 'dart:convert';

import 'package:flutter/material.dart';
import 'package:http/http.dart' as http;

void main() {
  runApp(new MaterialApp(
    home: new HomePage(),
  ));
}

class HomePage extends StatefulWidget {
  @override
  HomePageState createState() => new HomePageState();
}
```

```
class HomePageState extends State<HomePage> {
  List data;

  Future<String> getData() async {
    var response = await http.get(
      Uri.encodeFull("http://192.168.4.34:3000/api-cognos/alumnos"),
      headers: {
        "Accept": "application/json"
      }
    );
    this.setState(() {
      data = json.decode(response.body);
    });
    return "Success!";
  }
  @override
  void initState() {
    super.initState();
    this.getData();
  }
  @override
  Widget build(BuildContext context) {
    return new Scaffold(
      appBar: new AppBar(
        title: new Text("Lista de Alumnos"),
      ),
      body: new ListView.builder(
        itemCount: data == null ? 0 : data.length,
        itemBuilder: (BuildContext context, int index) {
          return new Card(
            child: new Text(data[index]["nombres"]+" " + data[index]["apellidos"]),
          );
        },
      ),
    );
  }
}
```