Archit Sharma

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Notable Projects

- O ANN Card Game Trainer | Personal Project
 Sept'18-Ongoing
 - Developing a neural network in C++ to suggest the most optimal move in an online card game
 - Aim for public release to gather data on player behaviour and analyse patterns
- Oct'17-Mar'18
 - Developed an RFID system and website to log metrics in indoor climbing centres
 - Created an SQL database and software interface, taking data from website and RFID system
 - Pitched the product successfully to assessment board
- Out 16-Jun 17
 - Designed and developed a WiFi controlled buggy with sensors to identify minerals
 - As group leader, developed workplan and execution timeline as well as ensuring continuous communication between team members
 - Wrote a technical report detailing the design process and performance of the buggy, which could identify minerals with 80% accuracy
- O Solar Panel Optimisation | Personal Project Dec'14-May'15
 - Designed and developed a sun-tracking system for solar panel efficiency
 - Increased average power output by 5%

Positions of Responsibility

- O Sound Director | Drama
 - Sound director of Imperial College Dramatic Society with responsibilities including: mgmt. & maintenance of equipment, client management & crew hire job arrangement
 - Lighting and sound assistant for numerous shows since starting university
 - Produced 2 shows for a large audience, managing a large group of creative people in an intense environment, working to deadlines

Education

Imperial College London

Oct'16-Jun'20 MEng Electrical and Electronic Engineering (predicted 2:1)

Bolton School Boys' Division

Sept'09-Jun'16 4 A-levels (3 A*'s, 1 A)

Core skills

C++

MySQL

O

TeX

MATLAB

С

Python

PHP

Verilog

LTspice

Assembly